## Rage Against The Machine: Collaborative Korps Fic by <u>JonieRoo</u> and <u>Archantael</u> Index

<u>Prologue: Game Over</u> - Howl of Duty rues his many losses, and forms a plan to regain his standing.

<u>Chapter 1: Hard Reset</u> - A trip to a shady vendor gives Howl everything he needs, and more. A hero rises, unexpectedly even to themself...

<u>Chapter 2: Firin' My Laser</u> - Howl trains RageBait to show him what his new body can do, but something begins to feel off about the shepherd's tuition...

<u>Chapter 3: Controller</u> - Rage is confronted in the unexpected arrival of his former teammate, BeeDub, who forced him to face some dark realisations.

<u>Chapter 4: ID-10-T Error</u> - Trapped and alone, RageBait is left with nothing but his deactivated body and his thoughts. Can he escape, if he finds the chance?

<u>Chapter 5: PVE</u> - Alone and lost, RageBait tries to find refuge in the last familiar space he knew: his burger bar. But the space, and clientele, are not what he expected...

<u>Chapter 6: User Profile Not Found</u> - Harker is summoned to her Base Commander to report on the altercation at Superieux, where she discovers her connection to the raccoon synth is deeper than she first thought...

<u>Chapter 7: Cooldown Debuff</u> - A villain's respite is disturbed at TWN; the Shieldfox must once again step into action. But is she ready to face the sinister emergence of a familiar, and dead, nemesis?

<u>Chapter 8: Crash Report</u> - RageBait awakens in an unfamiliar space, and as he discovers his company, he faces many quiet reckonings with himself.

<u>Chapter 9: Search Engine</u> - The Korps team moves out to investigate the strange raccoon synth, and uncover some uncomfortable information...

<u>Chapter 10: De/fragmentation</u> - Carrie runs a diagnostic procedure to try and help RageBait gain some sense of stability. But what happens is not what either of them expect...