Area 2B Tournament November 16-17, 2024 (10U/12U) December 7-8, 2024 (14U) Rules and Regulations

(Updated November 11th, 2024)

A. Organization

- 1. All matches will be played according to FIFA Laws of the Game and AYSO National Rules and Regulations unless modified by these regulations.
- 2. A **mandatory** coaches' tournament orientation meeting will be held on Wednesday, November 13th at the Millbrae Library Conference Rooms, beginning at 7:30 PM.
- 3. To assure orderly participation and team eligibility, teams must submit Sportsconnect generated fall season roster. **No changes to the fall roster will be allowed.**
- 4. All matches shall be two twenty (20) minute halves with substitution approximately midway between each half. Championship matches will be 25-minute halves for 10/12U and 30-minute halves for 14U.
- 5. If there is a color conflict, the home team shall wear a different color or wear pinnies. The pinnies will be available at the team check-in site.
- 6. AYSO National rules for player participation apply. Failure to allow any eligible player to participate the minimum number of quarters allowed will result in a forfeit for that team with a score of 1-0, or the existing score, whichever was greater.

B. Coaches

- 1. Coaches will comply with all of the Rules and Regulations.
- 2. Coaches and Assistant Coaches must have cleared a background check and Livescan fingerprinting and completed the following certifications:
 - a. Age-appropriate coaching certification, 12U Coach for 12U and Intermediate Coach for 14U
 - b. 2012 or later Safe Haven / Safesport training
 - c. CDC Concussion Awareness / Sudden Cardiac Arrest Training
- 3. Coaches must attend or send a designated assistant to the coaches' tournament orientation meeting as per A(2) above. Coaches must bring their original Blue Sombrero/Sportsconnect-generated roster and medical release forms, which have already been e-signed, as well as player passes (12U/14U, not required for 10U) and four (4) properly filled out player lineup cards. LINEUP CARDS **MUST** BE COMPUTER GENERATED, NOT HANDWRITTEN.
- 4. Coaches and assistant coaches **must** be listed on the original roster in order to be in the technical area.
- 5. Coaches and players from both teams will be in the technical area that extends 10 yards in both directions from the halfway line and 3 yards behind the touchline on one side of the field. A maximum of two (2) coaches will be permitted with the players. All others, including parents, spectators, and observers, will be on the opposite side of the field during all tournament matches. No one will be allowed behind the goal area.

- 6. Coaches are responsible for the actions and conduct of their players and spectators during the matches.
- 7. Coaches may not substitute for any player on their fall rosters. NO EXCEPTIONS.

C. Referees

- 1. Each region will be assigned field(s) and time(s) and will be responsible for all of the referee assignments on the field during that time. All matches will be officiated by three (3) referees. The Area Referee Coordinator will be responsible for the Region's assignments.
- 2. In order for matches to remain on schedule, field marshals will conduct pre-game team inspections and collect line-up cards prior to the match's scheduled start time. This will facilitate keeping all matches on schedule.
- 3. Youth referees may be assigned as Assistant Referee as long as they have at least a Regional Referee badge and are at least two (2) years older than the age division assigned to.
- 4. Referees and Assistant Referees are expected to wear their highest grade AYSO badge and only an AYSO badge at all matches.

D. Scheduling

- 1. All matches must be played at the scheduled time.
- 2. Teams need to be assembled and prepared for check-in fifteen (15) minutes prior to the start of each scheduled match.
- 3. A minimum of seven (7) players in 14U, six (6) players in 12U, and five (5) players in 10U will be necessary for a team to start a match. Failure to field a team within five (5) minutes of the scheduled start time will result in a forfeiture of the match and the winning team will be awarded a 1-0 win and seven (7) points for the match.
- 4. Invited teams will be ranked based on the Fall League standings. The number of teams will be set by the Area Board before the mandatory coaches meeting.
 - a. Six (6) teams in the 10U Divisions will play a round robin format. 10U teams will be split into two pools and randomly assigned but should not feature more than one team per region.
 - b. Eight (8) teams in the 12U Boys Divisions will be split into 2 pools, as determined by the Tournament/Area Director, and evenly distributed based on a team's region and standings.
 - c. For 10U and 12UB divisions, the teams with the highest points from each of the two pools will advance to the championship match.
 - d. Four (4) teams in the 12U Girls Division will play a round-robin format where all teams will play another.
 - e. Four (4) teams in the 14U Divisions will play a round-robin format where all teams will play another.
 - f. For 14U and 12UG divisions, if the difference between the top finisher and the team next in each pool's standings is greater than 10 points, the top finisher will be awarded the championship, and the next two teams will play for second place.
 - g. Otherwise, the top two teams will advance to the championship match.

E. Matches

- 1. All non-championship matches will be forty (40) minute duration consisting of two twenty (20) minute halves. Matches will be halted approximately half-way through each half to allow for player substitution per AYSO rules. No stoppage time will be allowed.
- 2. Properly validated lineup cards will be presented to the fourth official or tournament staff member inspecting the teams 15 minutes prior to the match. All assigned players on the team must be listed on the lineup card in numerical order. If a player is absent or is present but cannot play, the reason must be noted on the lineup card. The coach shall have in their possession the original player participation (medical release) forms for each player listed.
- 3. Each team must play all assigned matches, or they will be immediately disqualified.
- 4. At the conclusion of each match, the referee will turn in the completed lineup cards, including the match report, to the tournament staff.

F. Scoring & Tie Breakers

- 1. Scoring for the tournament will be as follows:
 - a) Six (6) points will be awarded for a WIN.
 - b) Three (3) points will be awarded for a DRAW.
 - c) One (1) point will be awarded for each goal scored up to a maximum of three (3) per match.
 - d) One (1) point for an earned shutout, including a 0-0 draw.
- 2. Should there be a tie at the end of group play, the tie will be broken using the following criteria:
 - a) Head to head competition.
 - b) Least goals allowed, excluding goals over the 5 goal differential.
 - c) Goal differential: goals scored to three per game, less total goals allowed; highest differential advances.
 - d) Most shutouts.
 - e) Least number of red cards.
 - f) Least number of yellow cards.
 - g) If both teams can be notified and a suitable location can be arranged, the tournament director can arrange to break the deadlock through a penalty shootout. Otherwise, a coin toss or other random method will be used as a tiebreaker.
- 3. Should there be a tie in the Championship or any other elimination match, it will be resolved as follows:
 - a) Two (2) five-minute overtime periods.
 - b) If still tied, the teams will participate in a penalty shootout per FIFA rules.

G. Conduct

- 1. Players, coaches and spectators will conduct themselves in a manner becoming a member of AYSO.
- 2. Negative comments and complaints about the referees will not be tolerated and it is the responsibility of the coaches to control.
- 3. Foul and abusive language will not be tolerated. Referees will terminate a match if coaches, spectators or parents are improper in their conduct and do not respond to requests for

appropriate behavior. Incidents involving foul and abusive language will be reported to the tournament staff.

- 4. If for any reason, a match is terminated before the expiration of regular time, the results of the match will be determined by the tournament staff.
- 5. Coaches are highly encouraged to follow Section 2's <u>guidance on blowout games</u> in order to promote a valuable soccer experience for all participants. "Running Up" the score is **STRONGLY** discouraged.
- 6. Use of any ineligible player will result in the team's suspension from the tournament and the team will forfeit all matches by a score of 1-0.

H. Cautions and Dismissals

- 1. Any outstanding player suspension that occurred during the Fall Season will carry over into Area Tournament play.
- 2. A player or team official shown a red card by the referee will immediately be sent off and will be suspended from the next scheduled match.
- 3. The tournament committee, based on the severity of the infraction(s), may impose suspension beyond one (1) match,up to and including prohibiting further participation by the offending player.
- 4. A coach or team official sent from the field will be suspended for the remainder of the tournament.
- 5. All cautions and dismissals must be documented by the referee on the back of the lineup card.

I. Protests

- 1. All decisions are final.
- 2. No protests will be allowed.

J. Awards

1. Awards will be presented to the first and second place teams in each age division.

Tournament Staff:

Lou Skyriotis Area Director

Sherman Lam Area Referee Administrator

Laura Imbody RC-145

Oscar Lopez RC-146

Jamie Warden RC-157

Julia Dale-Jensen RC-249

Tony Byun RC-1344

Sam Habash Scheduler / Scorekeeper