

Global Maplestory Frequently Asked Questions (BETA)

Created by /u/privateereck on **May 2, 2020**; Revised as of **May 19, 2023** (beforehand on **March 17, 2021**)

Assisted by sub-redditors and people on discord

Foreword: My intention with this FAQ is to help people have a helpful guide to go to so people know what to do in the game, or at least improve with what they know. This won't have all of the detailed information as others have already made those guides, but they will be referenced if used. This won't stop people from asking the same thing on the forums, the subreddit or on discord groups, but it should help at least.

Feel free to send feedback, I am on the three main public discord servers (rMS, Official MS, and Reboot Central)

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General

1. How do I play on Global MapleStory (GMS)?

You can play GMS from either the [Nexon](#) or [Steam](#) game launchers. If you can't access the website or see it on Steam, you might be outside the [GMS region](#).

2. What is the Reboot server?

Reboot is a unique server type that removes most of the pay to win elements of MapleStory and makes it so you have to purely grind to progress. This [Reboot Guide](#) explains much more in detail on the first few pages, but a TL;DR:

- 6x Meso multiplier rate
- Cubing gear costs meso instead of NX (premium currency)/MP (Maple Points)
- No scrolling/tracing
- No bonus potentials
- 30%-70% final damage boost passive at certain level milestones:
 - Level 1~99: +30%
 - Level 100~149: +10%p (total +40%)
 - Level 150~199: +10%p (total +50%)
 - Level 200~249: +10%p (total +60%)
 - Level 250~299: +5%p (total +65%)
 - Level 300 or higher: +5%p (total +70%)
- Higher penalty for fighting mobs and bosses above your level
 - (~5% per level vs ~2.5% per level non-Reboot)
- Up to 5x regular mob HP; up to 2.7x experience gain in the early game (pre level 200), check this [list](#) for changes every 10 levels
 - Standardizes at 1.4x HP, 2.3x EXP at levels 230 onwards in Arcane River
- No trading of items and equipment with others
- No trading equipment in self storage

3. What world should I play?

Any world should be fine, but the most significant difference is choosing your server type. They are categorized into Regular/Non-Reboot and Reboot.

In the NA region, the population from greatest to least is: Reboot NA, Bera, Scania, Aurora, and Elysium.

In the Europe region, you either play on Luna or Reboot EU. Reboot EU might feel less lively due to the fact that it was a world that was introduced years after Reboot NA. As both are unique servers, many EU players who wanted to play the only Reboot server at the time have already invested in Reboot NA.

[Population statistics](#) for GMS are based on compiling the data from players on the rankings.

4. What is KMS/non-KMS?

[Korean MapleStory \(KMS\)](#) is the original base/vanilla version of MapleStory which is responsible for many core changes and balancing in the game. The majority of updates we receive are taken directly from KMS.

GMS tends to receive updates 6 months after they are implemented into KMS. You can read ahead on future content via [translated patch notes](#).

Due to the inclusion of non-KMS content or changes from GMS or other regions, the game can have significant differences.

5. What class should I play?

There are 49 jobs available (excluding permanent Beginners/Noblesse/Citizens) on GMS as of [v228 On Air: Glimpse of Joy](#). Any job can be viable with the time put into it, but be cautious when choosing a non-KMS class (Jett, Kanna, Hayato, Beast Tamer) as their balancing patches are much less frequent. You can use [this chart](#) or [spin the wheel](#) as a way to choose.

6. What is the Mega/Tera/Hyper/Burninator event?

The Burning effect grants 2 additional levels with every 1 level-up made between Lv. 10 and 150 (Mega), Tera (200), Hyper (250). The leveling effect ends when reaching the upper limit, e.g. Leveling at 148 or 149 will only put you at 150 for Mega. It also can't be applied on Zero characters or any new character jobs introduced around the time.

A regular Burning character can only have the Burning effect applied on character creation. A Burninator is a coupon used to grant Burning status to an existing character. The coupon is consumed upon use and you may not receive any gear or items. The event period from a Burninator effect may also be different, please double-check the patch notes.

The [Mega Burning event is explained on this link](#). To know when one is coming up, keep an eye out on patch notes as sometimes you can make multiple Burning characters.

The [Tera Burning event is explained on this link](#) (latest at time of original writing), but each iteration has been given slightly different rewards and bonuses.

As of late, Nexon has been releasing Tera burns every 6 months when the big summer and winter updates hit.

The [Hyper Burning event is explained on this link](#) (as of Ignition event). It is a recently introduced version of the Burning event that lasts up to 250. The rewards include nodestones and arcane symbols to help accommodate being in the higher level arcane river zones without too much penalty.

When either a Mega, Tera or Hyper burning event period ends, the Burning effect will go away, including rewards that were not redeemed after hitting certain level milestones.

7. What time zone does the game follow?

GMS changed time zones from PST to [UTC](#) in v177 (2016) to accommodate the European MapleStory migration into Global MapleStory. Nexon lists maintenance and updates in multiple Time Zones in relevant posts.

GMS reset times:

- Daily reset is at 00:00 UTC
- Weekly quests/Dojo/Guild potions are reset at 00:00 UTC Monday
- Weekly bosses are reset at 00:00 UTC Thursday

You can figure out what time it is in-game by going into Settings->Social->Chat Box and check the Display Time box.

8. Where do I allocate my AP/SP?

For Skill Points (SP), you generally start by placing a point into every skill. Afterwards you max out all of the passive skills, followed up by the active skills. You can max out all 1st-4th job skills with the exception of Beast Tamer. *If your character was created before the Glory patch (v.209) and has missing SP on any of their jobs, use a SP reset scroll from Matilda (Regular) or from the Cash Shop (Reboot) to gain it back.*

As of [v233 Destiny: Remastered](#), Beast Tamer continues to receive SP up to level 250, but still cannot max every skill, which is why a skill build should be consulted as the required skill thresholds will vary depending on how much All Skills +# the player has access to.

Jett currently has spare SP, this is bugged.

For Ability Points (AP), each class has a main and secondary stat of AP. While nowadays secondary stats are useless to put into, most players should automatically allocate all their AP into their main stat.

As an Explorer Pirate, you are given two options of auto assign. You will choose STR if you plan to become a Buccaneer, or DEX if you plan to become a Corsair. *Do not mix and match.*

As a Xenon, you are given three options of STR, DEX, and LUK and they are all viable.

9. Where do I allocate my Hyper Stats?

Generic: Critical damage, damage

Bossing: Boss damage, Ignore Enemy Defense (IED)

Training: Normal monster damage, experience

Situational: Critical rate, Arcane Force

You can keep the above points roughly equal (higher levels require exponentially more points), but if you want to min/max, you will need to use a [calculator](#) to optimize for your specific ratios.

Main stat and M/ATK are not as powerful and should primarily be used for filler.

10. What does "MVP AT XX:YY" mean from a smega

MVP is an atmospheric buff that when casted in a map, grants a 50% additive exp buff. XX means the hour, if it just says XX then it's the current hour, YY means the minute of the hour. Ch X means the channel where the caster will be, and Ardentmill means the Ardentmill profession map. So MVP XX:30 CH 10 Ardent means at the 30th minute of the hour, in channel 10 Ardentmill, someone is going to cast MVP.

In addition, it would be strongly recommended to toggle time in chat messages by going into Settings->Social->Chat Box and check the Display Time box.

11. How do I obtain more inventory, storage and character slots?

Both: You can obtain more of these slots from certain event shops. [Fairy Bros' Daily Gift](#) has 2 available per month, although you have to decide between inventory/storage slots, character slots, or damage skin slots.

Reboot: You can purchase more slots in the Henesys General Shop for meso.

Non-Reboot: You can purchase more slots via the Cash Shop. You can use Reward Points to buy them without paying NX. Otherwise you can use NX or Maple Points to purchase, albeit it is fairly pricey and not recommended.

12. How do people travel around these days?

There are multiple methods to travel in MapleStory. There is the Maple Guide UI, Hyper Teleport Rock (HTR) , Dimensional Mirror, and the Pantheon Interdimensional Portal in Six Path Crossway (Six Paths).

The *HTR* is the fastest method in the majority of cases, as you can double click on most maps using the world map to travel. It normally costs mesos in Reboot servers and NX in Non-Reboot. There are certain events that offer a 1-day HTR for free daily, and one of the monthly Fairy Bros Daily rewards is a 3-day HTR.

The *Maple Guide UI* is basically a discount HTR with a limited scope but it's still useful. Here is a [link](#) that shows all of the locations and the stamp requirements in order to be able to fast travel after surpassing the level range of the area. Sleepywood is a recommended stamp as it provides easy access to the Interdimensional Portal, and it bypasses the need to use the Dimensional Portal.

The *Pantheon Interdimensional Portal* can be found in Six Paths on Victoria Island. Using it will take you to Grandis, and using the portal again lets you travel to almost any town (excluding 5th Job areas). What people do to reach Six Paths is to use the Quick Move button under the minimap when in a town, and select the Dimensional Mirror option. From there, you select the Mushroom Shrine option and on the map you click on NPC Perry to take you to the Victoria Tree Platform map. Climb down the ladder and you are now in the Six Paths map.

The *Shanghai Interdimensional Portal* is also located in Six Paths but it has a minimum level requirement of 140 and has less town options. (23 vs 27). It's currently missing the following: Savage Terminal, Deserted Camp, Omega Sector and Korean Folk Town. You also don't get access to Pantheon and Grandis overall.

13. Is there a way to turn off the transparent UI when you attack or get attacked?

Yes, as of [v227 MapleStory x Bugcat Capoo](#).

Options ->Graphics ->Other-> Toggle Battle UI Transparency Off.

14. What happened to Pottable Badges?

In Nexon's attempts to re-align the GMS "meta", the two common sources of "Pottable Badges" have been made unavailable.

The Ghost Ship Exorcist Badge (GSE) is unavailable with the permanent closure of the Singapore content in v199.

The Sengoku Hakase Badge (Sengoku) is unavailable as the Sengoku High event hasn't returned since v198.

The Genesis badge was introduced in v.201, which requires defeating the Black Mage. Extremely unlikely for any newer (and even veteran) players.

15. What are mules?

A mule is a non-main character created to fill a specific function such as for:

- Storage/inventory
- Link/legion
- Bossing
- Buffing (Bishop, Wild Hunter, Beast Tamer etc.) on an alternate account

16. Is there any way to speed up text?

You can hold down the Interact key instead of manually pressing Next to go to the next page of dialogue.

Rebinding the Interact key to 'Y' will skip through text and approve most choices as the yellow button (typically yes/confirm) is hardcoded to 'Y'.

You can do this by opening Keyboard shortcuts from the settings icon or by pressing 'V' (default) and moving Interact/Harvest from 'Spacebar' (default) to 'Y'.

New Players

1. My account cannot drop or trade with anyone?

Nexon decided to add a 7 day restriction to new accounts that log in to the game for the first time.

If you buy certain Cash Shop items within the first 7 days of your first NX purchase, you will also be given a trade restriction which will last up to 7 days.

These restrictions do not affect quest items like the Eye of Fire for summoning Zakum.

See this [link](#) for more information.

2. I see similar other players at my level training way faster or deal more damage.

The players you see doing this might have investment in terms of gear, and/or inheritance from their other characters in the world via [Link Skills](#) and the [Legion](#) system.

The first time playing in a new world without much outside help is always the slowest.

3. Do I invest time into getting level based gear?

For new players, you do not need to go out of your way to gear your character till around level 120-140. But you should use the gear you find and [cube](#) it for 3% main stat (rare potential) and [Starforce](#) (SF) it to 5-10 stars where possible. You should take advantage of the Transfer Hammer where possible to carry over potentials (up to epic) and SF.

For Regular worlds only, since it is possible to trade equipment between yourself and other players, it is recommended to create reusable 'mule' gear as this will minimize repetition and costs while making you able to tackle more difficult training maps sooner.

Returning Players

1. What have I missed since the last time I played?

This [link](#) has a basic TL;DR from 2005-2013 up to 8th Anniversary and Monster Life.

This [link](#) has all of the major updates from Big Bang update (December 2010, v93) up until the Reboot update (2015 December, v168) in a TL;DR form.

This [official link](#) has major updates from Unleashed update (June 2013, v137) and onward. A summary from the official site can be found [here](#).

This [webpage](#) has made a list of major updates from Big Bang to the present day.

2. Is the game worth coming back to?

Just try the game or watch gameplay of the current MapleStory.

3. Do I still have to complete Temple of Time for my 5th Job?

Not anymore as of [v205 Pathfinder](#) Update.

4. What happened to Tot's Guide from the sidebar?

Several of the Tot's Guide tutorials have been relegated to quests of various low levels in the lightbulb on the sidebar. Some of the rewards (such as the temporary, non-revivable puffram pet) from the Guide have been assigned as rewards from these quests, but other rewards are no longer available.

5. What happened to all of the worlds, I only see 5 in the NA Region?

The worlds were merged as of [August, 2019](#).

- *Scania, Bera, Luna and Reboot* were unaffected
- *Elysium* is a merger of Broa, Khaini, Galicia, Renegades, Arcania, Zenith, El Nido, and Demethos
- *Aurora* is a merger of Windia, Mardia, Yellonde, Bellocan, Chaos, Kradia, and Nova

6. What happened to all of my In Game Names (IGN), they are just a hashtag with a bunch of numbers?

On [September 23, 2015](#) it was announced that inactive accounts that haven't logged in since January 1, 2013 will have their IGNs cleaned out and replaced with a Number Sign followed by a string of random numbers.

7. How come I still can't find my character?

On [May 21, 2021](#), it was finalized that characters level 35 and below would be deleted during the June 2021 update if the account had not been accessed since December 2016, were not guild leaders or had unclaimed Cash items.

Training

1. Where do I train?

This [video](#) from iSlingGuns used to be the recommended video for training. It has a very comprehensive list on where to train and is very informative.

However as it's a video from January 2019, it doesn't mention the changes for the early theme dungeon level scaling that was introduced in the v205 Pathfinder Update (June 2019).

Coppersan's [video](#) from June 2021 is more up to date and similarly informative.

[Wild Totems](#) were removed in [v237](#), causing Reboot and Regular worlds to have different optimal maps for training, as Regular worlds still have access to Frenzy totem.

2. Questing VS Grinding

In most cases, grinding is faster than doing quests. Certain quests are required for unlocking specific content such as [boss access](#) or [rewards](#). If you're enjoying the game despite not playing "optimally" in regards to EXP/h, then do as you please.

3. What is a Burning Field map? How does it work?

Not to be confused with [Mega, Tera, Hyper Burning](#), the Burning Field effect was introduced in [v165 Pink Bean Superstar](#). It is explained in the patch notes but in case of not wanting to click on it:

- Maps that have not been frequented by the players will be transformed to a Burning Field.
 - Each channel of a map has its own burning level
- You can get additional EXP based on the level of the field.
 - +10% per burning level; Max is 10 levels outside of events
- Burning Field level will rise the longer it has not been visited.
 - +1 level every hour
- If a player continues to play on a Burning Field, the EXP bonus will be reduced. After a set time, it becomes a regular hunting ground.
 - -1 level every 15 minutes of use
- Only hunting fields with monsters Lv. 100 or higher will be turned into Burning Field.
- Party Quest, Boss Content, and some other maps will not have this applied.
- Firestarter Ring's [skill effect](#) can reset it back to level 10
 - This is a p2w non-Reboot ring that you obtain from Philosopher's Books or Marvel Machine

4. Kishin/Wild Totem/Frenzy Totem

~~[Kishin Shoukan](#) (Kishin) is a skill that the Kanna class uses to increase the max amount of monsters on a map by 50% as well as reduce their respawn time by 50%. It was "nerfed" in the [v214 Rise Update](#) from 50% mob respawn time to 40%.~~

~~The Wild Totem was introduced in v214. It has the same spawn boosting effect of the "nerfed" Kishin in terms of mob spawn and spawn delay. It was made to completely replace the Fury Totem introduced in [v205 Pathfinder Update](#).~~

~~The "supposed" reduction to mob spawn delay for Kishin from 50% to 40% was mentioned in a Maple memo on [May 29, 2020](#). All 3 Totems and Kishin were tested when they were all available in a very short period of time. It was found out that Kishin wasn't nerfed due to how spawn time rounding works, meaning the Wild Totem functions identically to the Fury Totem, just with a different color scheme and cheaper RP cost. Here is a [video test](#) of it.~~

The [Frenzy Totem](#) is a pay to win item that is superior to both Kishin and Fury Totem's effects with a 10 minute duration. As of March 2019, they are no longer a possible reward from Marvel Machine or Philosopher's Books. However, it is very common for players in Regular worlds with access to these items to provide the effect for a service cost.

Theme Dungeons

Runes

EXP multipliers

[Link](#)

Mesos/Drop

Cash Shop Related

1. What are NX Prepaid/Credit and Maple Points?

NX is the premium currency in MapleStory. [Common ways](#) to obtain NX include buying Karma Koin and loading it in your account, directly from your debit/credit card, or by using Steam credit. You need NX to buy most items from the Cash Shop (Regular). Progression items instead cost mesos in Reboot.

As of v236, prepaid and credit NX have been [merged](#) and are identical.

Maple Points (MP) are similar to NX, but you only can gain them through events, buying them with NX at a 1:1 rate in the Cash Shop, or buying them in the Meso Market at a variable player-based rate on Regular worlds.

2. What are Reward Points?

Reward Points (RP) are earned in multiple ways:

1. Buying items in the Cash Shop with NX
2. By defeating primarily bosses from the boss queue and turning in the quest from the sidebar
3. Events
4. Linking your Maplestory M account and doing the daily quests

Reward points are used for applying discounts on non-discounted Nx items or used for buying in Maple reward shop in cash shop.

The RP section of the Cash Shop resets monthly.

The RP that you get in a month will expire at the end of the next month. You can check when it expires in game by going into the Cash Shop, clicking on the Reward Points button on the top right, and then check the expiration tab on the pop up window.

3. What are Cash Shop currency restrictions?

This [link](#) should provide all the info you need. Just know that NX has no restrictions, but Maple Points do.

4. What is MVP?

This [link](#) explains what MVP is, how to get the tiers, and what rewards you can obtain from it.

5. Can I gift with NX/MP?

You can gift with NX, but you cannot gift with MP.

6. When do Cash Shop Updates happen?

They usually happen at 8 AM UTC on Wednesdays and they are accompanied by a news post on the official website. Here is a [link](#) that points to it, but it will include other news as well.

If there is a scheduled game update that occurs on a Wednesday, the news post will be posted but the CS update in game will happen after maintenance.

7. Cash Shop transfer

Normally Cash items like pets, Hyper Teleport Rocks and Cash equips can only be moved

between the Cash Shop inventory for classes in the same [faction](#).

A Cash Shop [transfer event](#) can occur a few times a year which will let you bypass this limitation.

EXP coupons, Potion Pots and Friendship/Couple items cannot be transferred.

Cash items (denoted with a yellow C icon) in a character's inventory can be found in the Cash and

Dec(oration) tabs in the Inventory window. Equipped Cash equips can be found in the Cash tab in the Equipment window.

Reboot Related

NOTE: As I am not a reboot player, I am going to need some assistance with questions related to reboot. As such, some of the answers that are written down might be inaccurate.

1. What is reboot damage reduction?

When you train against mobs that are higher level than you, you will experience a damage reduction based on the level, up to a maximum on MapleStory. For Reboot, the maximum is at 20 levels compared to the 40 levels Non-Reboot has. That is why some leveling guides that you might find online might feel off when it recommends something that is 10 or more levels above.

You can find a chart on how much the penalty is [here](#).

2. How do I farm or make meso in the early game?

Here are a few meso making methods you can do for the early game part of the game:

- Ursus is a good source of easy mesos. It has a 2 hour time period where it gives twice the mesos. The usual time is 20:00-22:00 UTC, however, there are times when the period is 12 hours long.

- Selling boss crystals. Doing bosses on mules to get boss crystals to sell to the collector in the Free Market.
- Selling spell traces to shops. They sell for 5,000 each, it adds up.
- Crusader coins: 30 crusader coins can be exchanged for one mysterious mesos pouch in the Silent Crusade Safe House.
- Maple tour allows you to run twice a day for free. After a week, you claim your full earnings. If you claim them immediately, you will only gain half the mesos.

3. How do I farm meso mid-late game?

This generally involves making a kanna farming mule. The end game goal is for the Kanna to be at Arcana, with at least 123% mesos obtain (5 lines of 20% mesos gain on accessories, 20% inner ability, lvl 140 Phantom on legion). The kanna should be funded enough to one shot mobs in the Arcane River. Upon one-shotting at Chu Chu, the gains will be better than they were at Bye-bye or Singapore, with the added benefit of finding nodestones.

4. What happen to old farming areas like Bye Bye?

Notable meso farming locations like Blackgate City and Singapore have been removed from the game. Bye Bye Station in Malaysia was not removed but nerfed. The extra instances per channel from the mini-dungeon were removed, and the meso rates have been regulated to be the same as other same level areas.

Singapore was removed on the [Darkness Looms Update v199](#) ([Maple Memo](#)), Blackgate City was removed on [Glory Update v210](#), Bye Bye went bye bye on the [MapleStory X Isekai Quartet Update v212](#)

5. Meso % in terms of Accessories and how much I can stack up to?

You can stack up to 100% meso rate from accessories. The meso obtain inner ability can add 20% on top of that as well as the Phantom class legion effect.

6. When is Ursus double time?

Regularly 1-3 AM and 6-8 PM UTC.

During certain patches, Nexon tends to extend double time by 2 hours. If so, the new hours would be 1-5 AM and 6-10 PM UTC.

7. The state of having a Kanna main or side in reboot.

Not necessary, but highly recommended. The kanna meta persists because of its efficiency. It is a top tier bossing and farming class. For an analogy, think of math tests. They are doable without calculators, however, are immensely easier/faster with one. In this analogy, kannas are calculators. You can progress without them, they just make progression that much faster/easier.

Assuming you do not main Kanna, the optimal way going forward is to have a mesos farming kanna on your main account, and to have a side account kanna to provide Kishin while you train on your main account.

8. Is Zero ever going to be added in Reboot?

Zero was (officially) introduced to Reboot in the [v219 Awake: Flicker of Light](#).

The requirement still stands on having a level 100 in the world in order to make a Zero.

9. Is Terminus gear a myth in reboot?

Yes. It has dropped before, but don't rely on the drop rate, as it's an extremely low drop rate.

10. I am trying to starforce but the UI is telling me to scroll but I can't do that either.

Sometimes the game bugs out and tells you to scroll your item with spell traces. In this case the solution is to just relog and the problem should be fixed.

In Game Progression

1. What are link skills?

Link skills are skills that every class gets upon reaching 1st job. The type of link skill each character starts out with depends on the class. [Here's](#) a list of what link skill each class gets. You can link up to 12 other classes' link skills to each character, but only after those other classes are at level 70 or above.

2. What is the Legion System?

The Legion system is a way to incentivize players to create most if not all jobs available in game. This [link](#) explains more in detail and this [link](#) shows you visually how to work it.

3. Are there any important quests I should do?

There are a couple of important quests you might want to do on your main at least.

- Certain Jobs are required to complete their tutorial questline to progress
 - Illium, Ark, Cadena, Shade (up to date at the time of writing in 2020)
- [Black Heaven] For Maple World (lvl 120)- To unlock Lotus boss
- A New Home (level 190) - Scrapyard weeklies for Absolab Gear
 - This [link](#) explains more on what weeklies to skip or favor
- [Heroes] Feeling of Misfortune (lvl 135) - To unlock Damien boss
- [Dark World Tree] Those who remained (lvl 190)- DWT weeklies for Absolab Gear
 - This [link](#) explains more on what weeklies to skip or favor
- [Heizan Temple] Regards, Takeda Shingen (lvl 140)- Princess No/Accessories
 - Recommended level 160+
 - Completing all 3 allows access to Princess No Boss for her [Secondaries](#) and the [Ayame](#), [Kanna](#), and [Hayato](#) Treasure accessories
 - The prequest no longer hands them out but you have a chance to get multiple if needed for starforce purposes.
- [Masteria Blockbuster] Lost Hero's Call (lvl 160) - Gives access to a free android and the [Antellion Guardian](#) medal
- [\[Silent Crusade\] A Cry for Help](#) - Unlocks Arkarium Boss

- Due to recent change with Gollux, Dominator pendant is an alternative
 - Boss can drop Primal Essence crafting material that's used to make Meister Rings.
- [Commerci Republic] Neinheart's Call (lvl 140) - Leads access to Sweetwater gear
 - You can access the Commerci Trade Center when you get into San Commerci via the sidebar quest named "[\[Commerci\] Get Rich Quick](#)"
 - This is for the solo voyages and the party quest

4. What is Starforce?

Starforce (SF) is one of the many equipment enhancement systems that this game has.

In *Regular servers*, they're a way to squeeze out more stats on your gear after using up all their upgrade slots from scrolling/tracing.

In *Reboot server*, since scrolling/tracing does not exist, they can use this system without the need to deplete any upgrade slots.

Some maps require a SF amount, which are training maps with monsters that have abnormally high HP and EXP. These maps aren't recommended to train in if you don't have the damage output, even with the SF requirement met or surpassed.

[Here's](#) more information about the Starforce system.

5. How do I enhance my gear?

This [link](#) provides information on how to scroll/spell trace gear, star force, as well as how cubes work.

16. What is the current Best in Slot (BiS)?

Refer to this in [Regular](#), and this in [Reboot](#). Both are google docs.

6. What do I cube/roll for?

There is a list of potentials found on the wiki [here](#). However, the lists below should be a TL;DR

General Armor

- You want to cube for Main Stat% for most armor and accessories. All Stat% is worth slightly less, but still a useful line.
- Xenon has 3 main stats (STR, DEX and LUK), so you want to cube for All Stat%.
- Demon Avenger uses HP, so you want to cube for HP%

Gloves

- You can roll for critical damage (crit dmg) on legendary potentials for level 50+ gloves. They are worth cubing for
- You can also cube Decent Sharp Eyes(DSE) and Decent Speed Infusion(DSI) on level 120+ gloves on unique potentials and above. DSE is preferred

- Main stat is also viable if you aren't able to roll for crit dmg or DSE.

Accessories

- Main Stat is fine as mentioned, but you can roll Meso Rate % and Drop Rate % on legendary potentials except on Shoulders, Belts and Badges
 - Meso% caps at 100% and Drop% caps at +200% respectively for accessories
- People who upgrade from event rings usually convert them to have Meso% or Drop% lines

Weapon/Secondary/Emblem (WSE)

- You cube for Attack% (Magic Attack% for mages), Boss%, or Ignore Enemy Defense (IED)
 - Attack% and IED can be rolled on epic potential and above
 - Secondaries roll it on unique potential and above
 - Boss% can be rolled on unique potentials and above
 - Emblems can't roll for Boss%
- You don't want to cube for main stat as you can do so with other gear
- In terms of Damage% vs Boss Damage%, both use the same formula but you get way more Boss Damage% than Damage%.
 - Early game, you can use damage% if trying to get by
- If you're trying to optimize what will get you the most boost for bossing, you might have to use a WSE optimizer, one linked [here](#).

7. Inner Ability and Honor EXP System

Another type of enhancement system that this game has, this time for your character. Inner ability is unlocked at level 50 by taking the quest "The Eye Opener" on the lightbulb to the left of your screen. You can access your inner abilities by opening your stat window. The ranking system is the same as for equipment potential (rare, epic, unique, legendary). You can reroll the lines using honor points, which are obtained by leveling up, looting honor medals that monsters around your level can occasionally drop, looting boss medals of honors from bosses, and using special medals of honor that you can obtain from certain sources like events, dojo shop, Ursus, and certain days of Fairy Bros attendance. You have a chance of tiering up for each reroll, but unlike the potential system, you can also tier down if you're rolling with honor. You get 3 lines of inner abilities, and the maximum rank for the top line is legendary, while the bottom two cap out at unique tier. [Here's](#) more information on the inner ability and honor system, along with a list of possible rolls you can get for each tier.e honor and .

8. Professions and Traits

There are 5 different types of professions, two of which are for gathering materials and three intended for crafting.

Mining: gives you the ability to mine veins and refine ores into minerals. Improves Insight.

Herbalism: gives you the ability to collect herbs and extract them into oils. Improves Empathy.

Accessory crafting: lets you craft accessories and flames in non-reboot. Improves Diligence.

Smithing: lets you craft armor, certain class secondaries, android and android hearts, and cubes in non-reboot. Improves Diligence.

Alchemy: lets you brew potions and craft extractors and bags. Lets you use 2 buffing potions. Improves Diligence.

They have a leveling system. While Mining and Herbalism cap on level 10, the three crafting professions have a level 11 and 12, called Master and Meister respectively. When in the Master and Meister rank, after a 17 hour period where if you don't [v196 Ark Update](#) craft anything, you lose 500 exp per hour, and if left long enough will go back to level 10.

Traits is a separate system which allows a character to gain and improve multiple abilities. They go hand in hand with professions. There are 5 different types of traits- Diligence, Empathy, Charm, Ambition, and Willpower. [This guide](#) explains which one gives certain abilities. Most people try to gain Lvl 30 charm to gain the pocket slot, so try to get that first too.

9. Are Pets Worth it and how do I equip more than 1 pet?

Very much, pets let you loot without manually doing so.

To equip more than one pet, you must first buy a pet snack in maple reward shop (regular) or in cash shop (reboot). Then go to the pet park in henesys/ludibrium, and talk to the npc in the map. Look for the quest "Trainer's command", and hand over the pet snack. If you've done it correctly you should have a skill in your beginner's tab called "Follow the lead". Keep in mind that you have to be level 33 to do the quest.

10. What are Bonus Stats/Flames and what should I roll for on my gear?

Bonus Stats (aka Flames) was introduced in the [Ark Update v196](#). Nexon's official guide to bonus stats can be found [here](#). A more informative and detailed list of all of the bonus stats can be found on the wiki [here](#).

11. How do I get my lvl 100 Gold Emblem for my Job?

For the majority of the jobs available, you can usually accept a level 100 emblem with a sidebar quest that mentions said emblem in the title. Here is a [link](#) that shows all level 60 and level 100 emblems and the quests that reward each one. (Some of the newer jobs are missing links that point to which quest to obtain)

For all explorers, you will have to do their whole explorer questline to get it. [Here](#) is a list of the explorer quests, but the quest "[The Explorer Book and a Maple Leaf](#)" is how you begin the progress.

For *Kaiser* and *Angelic Buster*, they have to buy their emblem from the Shadow Shop in Downtown Black Market.

12. Familiar System

The Familiar system was revamped as of [v213 15th Anniversary Pixel Party](#).

However as of [April 25, 2020](#) the familiar system is disabled.

As of [July 22, 2020](#), the revamped familiar system has been re-introduced.

A few guides about the system exist by other community members. Here is a [google doc](#) as well as this [video](#) for familiars. This [pastebin](#) has what you can get from familiar lines based on their tier.

13. Transfer Hammer

Fifth Job

1. How do I unlock my 5th job?

By hitting level 200 and talking to the Memory keeper on the lightbulb quest on the sidebar. Make sure to have 100 Starforce (SF) overall and 10 SF on your weapon, as it's an early quest requirement in order to be able to do the rest of the prequest.

For any returning players from before [v205 Pathfinder](#) update, you should know that Temple of Time isn't a requirement for 5th job anymore.

When you start the quest to fight Magnus for the Grandis Goddess, talk to them again to be teleported to a special version of the fight. The real version of the fight doesn't register anymore.

2. Why am I under the arcane force requirement during the Vanishing Journey questline?

The reason why you are under the Arcane Force (AF) requirement for certain parts of the questline is to show you the importance of arcane force for the whole Arcane River. The only way to get more before completing the prequest is from the following:

- Hyperstat AF
- Mega/Hyper Burning relevant titles
- Special temporary titles (ie, Black Pink)
- High level guild with the AF passive

3. What is the Matrix System?

The V Matrix is the 5th job mechanic that is used to obtain new skills as well as greatly improve certain 1st-4th jobs and hyper active skills.

As of [v196 Ark Update](#), Matrix Points were introduced, which lets you enhance any non-special node up to 5 more levels by enhancing the node slot itself. This allows you to reach level 30 on Skill nodes, and level 60 on boost nodes (requires 10 matrix points).

4. What are the perfect tri-nodes I should look for?

Use [this](#) for looking for class specific tri-nodes. If for any case you can't roll an optimized tri-node that you need, you can always level up an unoptimized tri-node and use that to feed it to a perfect tri-node when found.

5. Explorer Job change before 5th job

You will obtain the skill nodes based on the job you complete the 5th job quest turn-in with. Make sure it's the job you want the skill nodes on before accepting, otherwise you will have to acquire your skill nodes from nodestones.

6. Special nodes that mention "every X amount hit" but it's not procuring

Those special nodes are working as intended. *You're* supposed to be hit X amount of times in order for it to activate.

Bosses and Groups

1. How do I get carried for bosses?

It is not advisable to constantly ask for carries as it would make people irritated and not attempt to carry you. Asking friends or being in a guild would increase the chances of being carried. If you don't have either, asking in mvps or in Discords channels created for carries can help. But always remember to never spam.

2. How much range do I need to fight X boss?

Range isn't a good indicator of how well you can fight a boss as there are other factors not included in it and class differences. Rather, it's better to find out if your Damage per Minute (DPM) would allow you to clear it in a party of at least 6 people that are all doing the same Damage per Minute (if a DPM requirement chart exists for the bosses, place here)

3. Are boss drops instanced per player?

Some items are instanced and some aren't. As of [v223 Neo Update](#), pets will auto loot what's instanced to you and leave what's shared between all players.

4. How do binds work?

This [link](#) should explain in technical terms, but in short binds work for at least 10 seconds, and it makes the target resistant to binds for 90 seconds.

Lucid's Earrings is an exception to the bind resistance, as it has its own cooldown timer. This makes the earrings itself valuable in basically giving you more time to deal more damage with little to no resistance.

5. Do deaths affect the drop rate of bosses?

You can die as many times as allowed in a boss fight. If you are dead when a boss dies, you won't see your instanced loot.

6. Boss Prequests from the Queue

There's more than a handful of bosses in MapleStory, but some are fought due to guild contribution, meso crystals, and/or gear. Completing the prequests below should unlock them for other characters in your world with some exceptions and will be mentioned:

Balrog

No prequest. Minimum level is 65.

Zakum

No prequest. Just be level 50+ for easy mode, and 90+ for normal/chaos mode

Ursus

A boss that's commonly known as "Welfare Bear" in reboot due to the meso to time ratio. There should be a quest in the sidebar at level 100 called "[Ursus] Rumors of The Mighty"

Recommended to run during 2x Ursus Golden Hour (Regularly 1-5 AM & 6-10 PM UTC)

You must start this simple questline if you plan to run on other characters, although it's best if you run on the highest level character in order to make the most meso profit.

Magnus

EASY: You can start a lightbulb quest called "[To Pantheon](#)" at level 90 and follow it until you meet up with Edea and Piston. Piston should have the quest, "[\[Easy Magnus\] Magnus Simulator](#)", when you are level 115. Complete the turn-in quest and then use the portal next to Edea to go right in.

You can get the Magnus quest at 115 from the sidebar and Hyper Teleport Rock in to get access if you don't plan to do the normal/hard mode prequest.

NORMAL/HARD: You continue doing the same questline until you get inside the city limits of Helisium. At that point, you should be able to queue in. Angelic Buster, Kaiser, and Cadena have to do their entire storyline quest to get access to normal and hard Magnus. Normal/Hard level requirement is 155/175 respectively

Hilla

No prequest. Normal/Hard minimum level requirement is 120/170 respectively.

OMNI-CLN

You must do the Omega Sector theme dungeon to get access to this queue. You can accept the quest “[[Omega Sector](#)] [Dr. Kim's Call](#)” at level 165 to start the theme dungeon.

Papulatus

You can start a quest on the sidebar starting at level 115 called “[[Papulatus](#)] [The Light of Chaos](#)”

Root Abyss (RA) Bosses

Von Bon, Pierre, Crimson Queen, and Vellum are the four bosses.

You start a quest on the sidebar at level 125 called “[[Root Abyss](#)] [An Urgent Summon](#)”. Completing the questline will give you access to a random daily quest related to the four bosses, as well as a quest that gives you five free entries a day.

You cannot skip the prequest for other characters.

Chaos Root Abyss (CRA)

You will need to defeat each of the RA bosses 5 times in order to unlock their CRA version.

You cannot skip the prequest for other characters.

Von Leon

Starting at lvl 115, you must accept both quests on the sidebar, “[[Desolate Castle](#)]” and “[[The Adventure of Jenn the Locksmith](#)]”.

Horntail

You have to accept the quests from NPC [Moir](#) by going to Horntail directly at level 130.

Optionally you can talk to NPC Chief Tatamo in Leafre, and accept the quest “[[Horntail](#)] [Moir's Whereabouts](#)” to get you closer to where Moira is located.

Arkarium

You have to complete the Silent Crusade questline in order to get access to the boss. You can start the questline at level 90, from the sidebar called “[[Silent Crusade](#)] [A Cry for Help](#)”.

Pink Bean

You have to complete the majority of the quests in Temple of Time. You start off the questline at level 140 by accepting the quest “Path to the Past”.

Any quest related to the Kao subplot isn't a part of the prequest.

The "[Quill you find my pen](#)" quest is also not part of the prequest.

Cygnus

Easy: At level 140, you can use the queue to teleport to the lobby with no prequest required.

Normal: At level 165, you start the quest "[\[Knight Stronghold\] Scouting the Stronghold](#)" and follow any quest that has "[Knight Stronghold]" in the quest name

Lotus

You start the quest from the sidebar at level 120 named "[Black Heaven] For Maple World". You have to complete all six Acts in order to unlock the boss, but at least this also unlocks the boss for all of your other characters in the world.

Damien

You start the quest from the sidebar at level 135 named "[Heroes] Feeling of Misfortune". You have to complete all four Acts in order to unlock the boss. Similar to Lotus prequest, doing this unlocks the boss to all of your other characters in the world.

Guardian Angel Slime

Lucid

You complete the Lachelein area questline, which involves defeating [Story Mode Lucid](#) to unlock the real fight.

Will

You complete the Esfera area questline, which involves defeating Story Mode Will. You will then unlock the real fight.

Gloom

You complete the Moonbridge area questline, which involves defeating Story Mode Gloom

Verus Hilla

You complete the Labyrinth of Suffering area questline, which involves defeating Story Mode Verus Hilla.

Guard Captain Darknell

You complete the Limina area questline, which involves defeating both Guard Captain Darknell and the Black Mage.

The Black Mage

You complete the Limina area questline, which involves defeating both Guard Captain Darknell and the Black Mage.

Chosen Seren

Kalos the Guardian

Gollux

You can enter the Gollux area starting at level 180 when you accept the quest “[Gollux] The Cracks of Corruption”. Afterwards you can use the dimensional mirror to go right in. I mention this due to the fact you cannot queue to Gollux as of the Gollux revamp in the 15th Anniversary v213 Update.

You cannot skip the prequest for other characters.

Ranmaru

(NEEDS a prequest). Just be 120+ for normal mode, and 180+ for madman mode.

Princess No

You accept the quest at level 140 called “[[Hieizan Temple](#)] [Regards, Takeda Shingen](#)”. You will have to do the whole questline to proceed, which also involves running the Hieizan Temple dungeon as Ayame, Kanna and Hayato.

You cannot skip the prequest for other characters.

Events

1. What are the current events in maple?

Check the website for current events, maplestory.nexon.net

2. When is DMT?

~~Tmr~~

Only Nexon knows when Double Miracle Time will happen as they are the ones who plan it. We can only guess based on previous time frames on when DMT is coming out, but it's never a guarantee that it will happen.

Include cube revamp that added innate double tier up chance and the possibility that DMT might not be an event anymore

3. Are any of the Event Rings Good?

With how Nexon has nerfed how to obtain Gollux rings for early game, certain event rings started to become more viable. Some are basically similar to having a 17* ring and the ones listed, except for the last one, can all be potentialized.

The notable event rings to get are:

- [Glory Guard Justicar/ Completed Tenebris Expedition Ring](#), or any reskinned version that comes out in the future
- [Chaos Ring](#), due to how it can roll really high stats on ring
- [Cosmos/Vengeful Ring](#), both can be worn at the same time and are equal
- [Synergy Ring](#), but it requires 5 characters for it to be good due to set effect
- [SS ring](#), it has higher base stats than C/V but it takes good RNG to get one
- [Adventure Deep Dark Critical Ring](#), as the critical rate and damage can surpass most low tier potentials for damage output. This ring cannot be potentialized.

Troubleshooting

1 Why is my game not starting up?

You might want to take a look at this [forum post](#) and see if it helps you launch your game.

2 Can I use a VPN for this game?

[You may use a VPN](#) unless you are using it to break or bypass the [ToS \(Terms of Service\)](#), such as bypassing region lock or cheating.

3. Why does my game have notable graphical issues?

At certain times you might experience very noticeable and obvious graphical issues like missing textures or broken visual effects. At that point, your client will most likely crash so you should restart it ASAP. You might notice this the longer you keep your game running. This is known as a memory leak.

4. Why did my hair or face style change out of nowhere?

Most likely a bug occurred.

It is crucial to use the Beauty Salon feature in game to save all of your wanted hair and faces.

Please see this [article](#) from Nexon for more information on how to contact support if you did not have it saved.

5. Why is Horntail bugging out/Why did I get teleported?

If you happen to have a moment where you attempt a Horntail run and you get teleported out of nowhere, it's due to the instances of a channel being too crowded at the time.

This usually leads to losing the run for 30 minutes. You can simply re-enter the fight afterwards. You can try lowering the chances of this happening if you change channels after using the boss queue or not running before/after reset.

Merching Related

1 What happened to the Free Market?

The original function of the Free Market (FM) was closed down at the end of [February 2018](#). The Auction House (AH) is where you will do your merching from now on, at least for items worth under max mesos (100b currently).

2 What is the Auction House?

The Auction House (AH) was made over time to replace the Free Market (FM).

It has the ability to search for all listed items without needing an external item (Owl of Minerva), apply search filters a group of items, and can be used to view sale history (past 3 months with timestamps) for price checking anything under max mesos (100b currently).

3. Market Discords

While most transactions can be easily made with the AH, it may be advantageous to join these Discord servers to facilitate or advertise transactions (buy/sell/trade) of expensive equips, cosmetics, collectors items, bulk sales, and/or services (Frenzy, Firestarter Ring).

Social

1. Are party quests still relevant in 2020?

Most of the older PQs are irrelevant as they don't give substantial rewards or experience. It would be a different case if Nexon decides to buff them to make early grind relevant.

However there's a few PQs that people do run because they do offer relevant rewards, and they are the following:

- Commerci Merchant Union Trade (CPQ) - requires 3 players, but it's extra denaro/potential sweetwater equipment drops
- [Erda Spectrum PQ](#) - can be soloed but you can work with up to two others
- [Hungry Muto PQ](#) - can be soloed but not everyone can clear Hard Muto, the difficulty that rewards the highest amount of arcane symbols.

2. How do I find people in/out of the game

Most people don't prefer to hang out on Henesys often, usually preferring higher leveled maps like Vanishing Journey or Arcana. But some people do hang out at Henesys park.

But you're better off going to the several Maplestory discords to find a guild or people who play your world.

To find certain people ingame, you have to either be friends with them and check the buddy list, or be in an alliance with them and use the find function when you right click their names. /Find was taken out of the game two years ago.

USEFUL LINKS TO ADD

Privateereck's useful MS1 links as of April 27, 2020

Most of these links I had on a text file but I decided to dump them here for now while this FAQ is in construction. They might stay and if they do they will be organized.

/R/Maplestory Subreddit Discord:

discord.gg/ms

Patch Notes, News, Maintenance, DMT, CS Transfer, Burning info [Official Website]:

<http://maplestory.nexon.net/>

Possible Solutions if Maple isn't launching:

<http://forums.maplestory.nexon.net/discussion/21466/possible-solutions-maplestory-not-launching>

Levelling Guide [Pre-60 is not accurate]:

<https://youtu.be/r4P89p2jfJY>

Optimal (for now) Inner Abilities [Google Doc]:

<http://tiny.cc/InnerAbility>

Reboot Progression Guide[Google Doc]:

<http://tiny.cc/RebootGuide>

Reboot Gear Guide[Google Doc]:

<http://tiny.cc/RebootGear>

Regular World 2019 Progression Guide[Google Doc]:

<http://tiny.cc/RegularGear>

Maplestory Rankings:

<http://maplestory.nexon.net/rankings/world-ranking/>

<https://maplestory.gg/>

Classes that share Cash Shop Inventory [Credits: Kradian South #4949]:

<https://cdn.discordapp.com/attachments/655519944083243069/786509048467947530/unknown.png>

Bonus Stats (Flames):

https://strategywiki.org/wiki/MapleStory/Bonus_Stats

Link Skills:

https://strategywiki.org/wiki/MapleStory/Link_Skills

<https://maplestory.aldu.tv/link-skills/>

DPM Chart:

<https://cdn.discordapp.com/attachments/312354082356592641/704108148109344879/wigd6xnpfy8z.png>

Legion Guide:

<https://dexless.com/guides/legion-guide.154/>

https://maplestory.fandom.com/wiki/Legion_System

If you can't decide what to play:

<https://tinyurl.com/ubrddvp>

https://www.reddit.com/r/Maplestory/comments/g6gt0k/maplestory_choose_your_class_flowchart/

I want to play the best class with lowest funds

<http://bitly.com/98K8eH>

5th job Trinode optimization:

https://www.reddit.com/r/Maplestory/comments/5nhdam/v_matrix_optimization_guide_for_all_classes/

Phantom Forest Guide [Credit in Image]:

https://cdn.discordapp.com/attachments/579191543269949450/668547324091564041/Phantom_Forest_Map_Guide.png

Zipangu Ninja Castle Paths:

<https://imgur.com/a/eqemtvB> [Ginger Ale]

<https://www.basilmarket.com/screen/MapleStory-BasilMarket-Screen-187279.jpg> [Leads to JQ]

https://www.reddit.com/r/Maplestory/comments/81wuum/ninja_castle_phantom_room_maze_map_v2/

Familiar Revamp Guide[Google Doc]:

<https://docs.google.com/document/d/19NhxJ0ZP4rINgT1P-S3S6Pny7upWCv89TJhi8E3kNRc/preview>

Familiar Badge Optimization :

https://www.reddit.com/r/Maplestory/comments/g63ozg/gms_familiar_badge_optimization/

Maple OSTs:

<https://www.youtube.com/user/SlipySlidy/playlists>

Weekly Royals:

<https://vip-royal-styles.weebly.com/>

Maple Wikis:

https://maplestory.fandom.com/wiki/MapleStory:Main_Page

<https://strategywiki.org/wiki/MapleStory>

5th Job Nodestone

https://www.reddit.com/r/Maplestory/comments/5rccl1/all_things_nodestones/

Reboot Easy Epic potentials:

https://www.reddit.com/r/Maplestory/comments/gecufx/til_getting_epic_9_main_stat_on_your_hat_overalls/

Calculator for Optimization[Google Doc]:

<https://tiny.cc/maplestorycalculators>

Other website guides:

<https://dexless.com/>

<https://maplestory.aldu.tv/>

<https://www.grandislibrary.com/>

Accessory Crafting Guide

https://docs.google.com/document/d/1XRP_Ff4kCSsYWfxC1F3IS8-L00L8EULiRumTRKsQF8Y/edit

Smithing 10 to meister guide

https://external-preview.redd.it/gW40SnGodetsqw-aaxATVLOJX1X_pq5Q7Hw1gIMFrK4.png?auto=webp&s=b58cb5b1c5f2c0a35cdb4aa0210c69a76097fec8

Monster Collection Guide

<https://dexless.com/guides/a-comprehensive-guide-to-monster-collection.333/>

Upgrading and Enhancing Gear

<https://www.grandislibrary.com/contents/upgrading-enhancing-equipment>

RP cap mentions

https://www.reddit.com/r/Maplestory/comments/go41nu/wow_look_at_all_these_reward_points_i_cant_redeem/

Daily, event trackers, misc information

<https://whackybeanz.com/>

Server channel latency

<https://maple.690420.xyz/>

Regular mesos making guide

https://www.reddit.com/r/Maplestory/comments/og1xxp/guide_my_attempt_to_guide_early_mid_players_on/

Class comparisons

<https://tinyurl.com/MapleDestinyParty>

How many familiars needed

https://www.reddit.com/r/Maplestory/comments/ysjdfr/average_number_of_familiar_points_for_desired/