

Matt Beaudry

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Based in Ottawa, Ontario, Canada

EXPERIENCE

Senior Software Engineer @ SurveyMonkey
(Design System team)

2016 - present

- Worked on SurveyMonkey's design system called Wrench Design System
- Built responsive and accessible UI components in javascript, React and SASS for use by engineers at the company
- Helped convert the component library to CSS-in-JS
- Coded tests for react components
- Made updates to design system website, documentation and Sketch library
- Played major role in the design system, ui design & front-end communities at the company, being one of the go-to people to answer questions or contribute to convos in the relevant slack channels
- Although not publicly available, Wrench Design System operates like an open source project encouraging contribution from designers, engineers and others in the company

UX Designer @ SurveyMonkey on the "Apply" team
2014 - 2016

- Worked as UX Designer on the SurveyMonkey Apply team, a web app that helps users build and collect application forms
- Redesigned an acquired webapp called FluidReview from ground up to fit into the SurveyMonkey brand and family of products
- This included everything from user research, design thinking exercises, client interviews and surveys, wireframing, high fidelity UI design
- Switched to front-end development nearing the launch date to help get this project launched and ready to onboard the first set of beta users
- Carefully evolved the application UI and

BUZZWORDS

Front-end Development
Software Engineering
Design Systems
UX Design
UI Design
Responsive Design
Web Design
Web Development
Graphic Design
Video Production
Music Production

HTML
CSS
SASS
CSS-in-JS
TypeScript
Javascript/ES6
React
Node

Wordpress
jQuery
PHP
MySQL

Figma
Sketch
Adobe Illustrator
Adobe Photoshop
Adobe Premiere
Logic Pro
Procreate for iPad
Unity / Maya
Abstract

INTERESTS

Lately, I've been into making music, building

feature set based on user feedback we got
from beta users

Front-end Developer & UI Designer @ Fluidware 2014-2015

- Brought new features from design to front-end implementation on the survey building software called FluidSurveys
- Prototyped in code to test out UI/UX decisions to help modernize the user interface
- Ensured UI consistency across the app, assisted with manual device testing and bug fixing

electronics,
synthesizers,
digital art,
electronic music,
casual biking,
canoeing &
cottaging.

Web Developer @ Cinnamon Toast New Media 2013 - 2014

- Coded responsive WordPress websites and themes for a variety of clients
- Coded animated microsites, email templates and simple web applications
- Worked as the sole developer embedded in a team of designers
- Gave technical direction and guidance to the designers on team on a daily basis

Web Application Developer @ bv02 Creative Agency 2011 - 2013

- Coded javascript/Phonegap apps which are currently in the Apple App Store
- Developed many responsive WordPress themes
- Developed responsive web applications
- Assisted the design/strategy team to come up with responsive design solutions, sometimes designing on-the-fly in code
- Clients include: Saskatchewan Government, Museum of Nature, Algonquin College, Harvard Hutchins Centre, Canada Council of the Arts

Web Developer @ Canada Post 2010-2011

- Managed content and functionality on the internal employee website
- Managed a WordPress blog that facilitated open communication between the company and union members
- Coded simple web applications for the internal website with html, css, javascript and xml
- Designed banners and icons for the internal website and blog

"Web Master" & Graphic Designer @ Department
of National Defence
2008-2010

- Managed and updated the internal and external websites for the Canadian Forces Housing Agency
- Designed posters, banners, icons, web pages and print materials
- Played a key role on a cross functional team that introduced comprehensive housing search functionality to the public website. Contributed through work on UI design and front-end development

EDUCATION

Bachelor of Information Technology –
University Degree
2005-2009 – Carleton University

Interactive Multimedia & Design – College
Diploma
2005-2009 – Algonquin College

Computer Engineering (1 year)
Algonquin College – 2004

