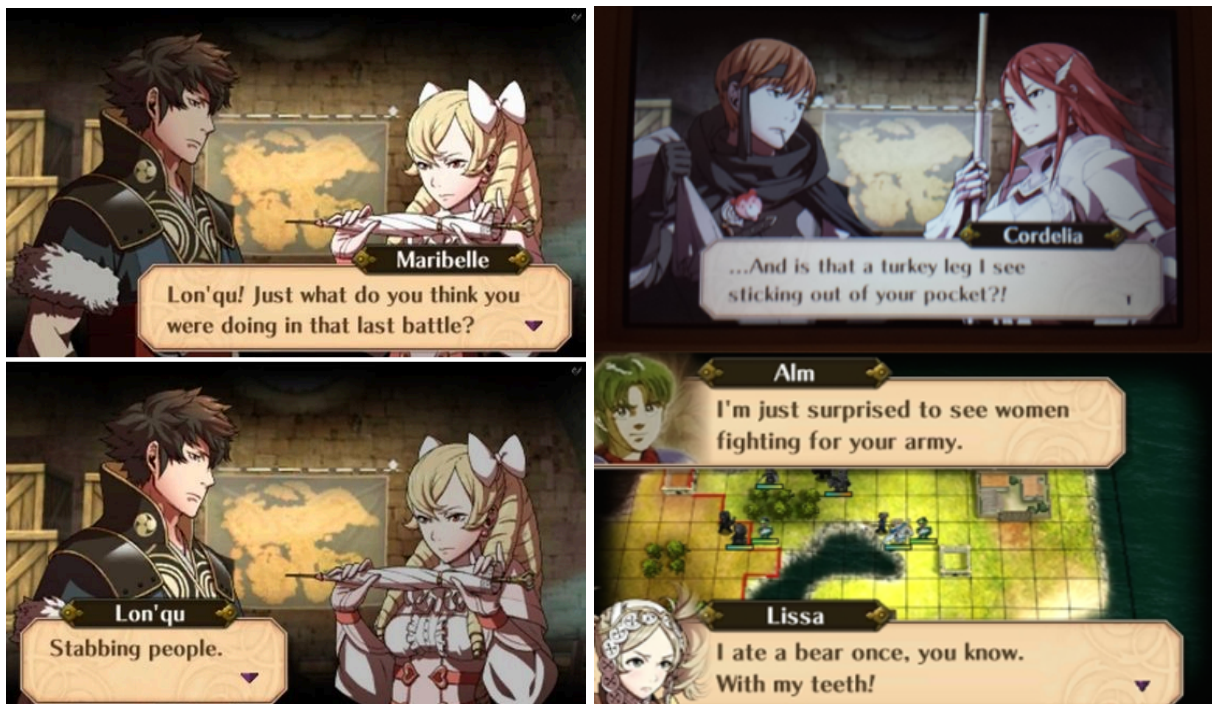


Table of Contents

- [Class Balance Changelog](#)
- [Base Stats - Unpromoted](#)
- [Growth Rates - Unpromoted](#)
- [Max Stats - Unpromoted](#)
- [Base Stats - Promoted](#)
- [Growth Rates - Promoted](#)
- [Max Stats - Promoted](#)

(I included Taguel and Manakete in promoted classes. However, take the base stats and max stats with a grain of salt because they are heavily influenced by additional stats from beaststone and dragonstone.)



Class Balance Changelog

Archer Speed +1

Dark Mage Speed +1

Great Lord Atk+1 Spd+1 Mov+1, Sword/Lance changed to Sword/Bow

Sniper Str+2, Spd+2

Sage Mag+2, Spd+2

Valkyrie Mag+2

Armor Knight Spd+1

General Spd+2

Paladin/Great Knight Str-1 Spd-1

War Monk/Cleric Str+2 Def+2 Mag-1 Spd-1 Res-1

Tactician, Grandmaster Spd+1

Sorcerer Spd+1

Dark Knight Atk+2, Speed Cap 27->29

Dark Flier Mag growths +10%, Galeforce -> Shadowgift

Swordmaster Speed Cap 35->36, Skill Cap 32 -> 34, Speed growths +5%

Myrmidon Skill+2

Manakete Stat Caps Str-2, Def-2, Res-2

Taguel Stat Caps Str-2, Def-2, Res-2

Valkyrie, Sage, Dark Knight, Sorcerer HP Cap +10

Griffon Rider can now use swords

General can now use swords

General Speed Cap +2, Great Knight Speed Cap+1

Bow Knight Def+1

Base Stats - Unpromoted

	Health	Attack	Magic	Skill	Speed	Luck	Def	Res
Lord(M)	23	6	0	5	7	0	5	0
Lord(F)	21	5	1	6	8	0	6	1
Tactician	21	4	3	5	6	0	3	3
Cavalier	22	6	0	5	5	3	5	2
Knight	24	8	0	5	4	3	8	1
Fighter Barbarian	24	7	0	5	6	2	4	0
Mercenary	22	5	0	7	6	2	5	1
Archer	22	5	0	7	6	2	4	1
Myrmidon	22	4	0	7	8	3	3	2
Thief	21	3	1	4	8	1	2	4
Pegasus Knight	21	3	0	5	7	4	2	6
Wyvern Rider	22	6	0	5	4	2	7	0
Priest	18	0	3	5	5	4	2	5
Cleric	21	0	3	5	5	4	2	5
Mage	20	0	4	5	6	1	1	3
Dark Mage	21	0	5	3	4	1	3	5
Dancer	21	3	0	6	5	3	2	3
Villager	22	5	0	4	5	3	4	0

Growth Rates - Unpromoted

	Health	Attack	Magic	Skill	Speed	Luck	Def	Res
Lord	15	15	0	10	10	15	10	5
Tactician	10	15	15	15	5	0	5	15
Cavalier	10	15	0	10	10	15	10	5
Knight	20	20	0	15	5	10	20	0
Fighter Barbarian	20	20	0	15	15	5	5	0
Mercenary	10	15	0	20	15	5	10	5
Archer	10	25	0	15	15	5	10	0
Myrmidon	10	10	0	15	20	15	0	10
Thief	0	10	5	10	20	0	0	20
Pegasus Knight	0	10	0	10	15	20	0	20
Wyvern Rider	10	15	5	10	10	5	20	0
Priest Cleric	0	5	10	10	15	15	0	20
Mage	0	5	15	10	15	5	0	10
Dark Mage	0	10	20	0	10	0	5	10
Dancer	0	10	0	20	20	20	0	0
Villager	10	10	0	10	10	20	10	0

Max Stats - Unpromoted

	Health	Attack	Magic	Skill	Speed	Luck	Def	Res
Lord	40	22	15	22	21	22	21	19
Tactician	40	22	22	22	20	23	20	20
Cavalier	40	22	15	21	20	24	22	21
Knight	45	24	15	22	17	22	26	18
Fighter Barbarian	45	25	15	23	22	21	19	18
Mercenary	40	22	15	24	22	20	21	19
Archer	40	21	15	23	21	20	20	17
Myrmidon	40	20	16	23	25	24	18	20
Thief	35	19	18	20	24	18	17	22
Pegasus Knight	35	19	16	21	23	25	18	25
Wyvern Rider	40	22	17	21	20	19	24	15
Priest Cleric	35	18	21	20	22	23	17	24
Mage	35	17	22	20	23	19	16	20
Dark Mage	35	19	24	16	19	18	19	22
Dancer	45	28	27	31	31	35	27	28
Villager	35	19	15	19	19	22	18	15

Base Stats - Promoted

	Health	Attack	Magic	Skill	Speed	Luck	Def	Res
Great Lord(M)	23	9	1	8	10	5	7	3
Great Lord(F)	21	8	2	9	11	5	8	4
Grandmaster	23	7	6	8	8	2	6	8
Paladin	24	7	1	7	6	4	7	4
Great Knight	26	9	0	6	5	5	9	2
General	27	11	0	7	5	4	12	3
Berserker	29	12	0	8	9	0	5	0
Warrior	26	8	0	9	8	3	8	2
Hero	25	8	0	10	8	3	7	2
Bow Knight	23	6	0	8	9	3	6	6
Sniper	24	9	0	10	11	3	6	2
Swordmaster	23	6	2	12	11	4	5	5
Assassin	22	5	0	10	11	2	4	8
Trickster	22	4	6	6	10	2	3	8
Falcon Knight	23	5	4	6	10	5	5	9
Dark Flier	22	4	8	5	10	4	4	9
Wyvern Lord	24	8	0	9	6	3	10	1
Griffon Rider	24	7	2	8	8	4	8	5
Valkyrie	21	0	9	6	7	5	2	7

War Monk/Cleric	24	10	5	6	7	5	8	6
Sage	21	0	9	6	9	2	3	6
Dark Knight	24	10	6	6	5	3	8	6
Sorcerer	22	0	9	4	7	1	5	8
Dance Fighter	23	6	2	12	11	4	5	5
Taguel	23	3	0	4	4	0	4	1
Manakete	23	2	0	1	1	0	2	2

Growth Rates - Promoted

	Health	Attack	Magic	Skill	Speed	Luck	Def	Res
Great Lord	15	15	0	10	10	15	10	5
Grandmaster	10	15	15	15	5	0	5	15
Paladin	10	15	0	10	10	15	10	10
Great Knight	20	20	0	10	5	5	20	0
General	25	20	0	15	0	10	20	5
Berserker	30	25	0	15	15	0	0	0
Warrior	20	15	0	15	10	5	15	0
Hero	20	15	0	20	15	5	10	0
Bow Knight	10	25	0	15	15	10	0	10
Sniper	10	25	0	20	15	5	10	0
Swordmaster	10	10	5	15	25	15	0	10
Assassin	5	5	0	20	20	0	5	20
Trickster	0	5	15	5	20	0	0	20
Falcon Knight	0	10	10	10	15	20	0	20
Dark Flier	0	10	20	5	15	15	0	20
Wyvern Lord	10	15	0	15	10	5	20	0
Griffon Rider	5	13	5	13	13	13	10	10
Valkyrie	0	0	15	5	10	20	0	15
War Monk/Cleric	10	15	5	5	15	15	10	10
Sage	0	0	20	10	15	0	0	15

Dark Knight	15	20	10	5	0	5	15	5
Sorcerer	0	0	25	0	10	0	5	15
Dance Fighter	10	10	5	15	20	15	0	10
Taguel	20	20	0	5	15	5	10	0
Manakete	30	25	5	5	15	5	15	10

Max Stats - Promoted

	Health	Attack	Magic	Skill	Speed	Luck	Def	Res
Great Lord	60	30	25	32	34	35	29	31
Grandmaster	55	31	33	33	29	26	28	33
Paladin	60	31	26	30	30	32	32	32
Great Knight	65	35	25	29	28	28	37	28
General	70	38	25	32	27	32	40	30
Berserker	70	40	25	32	33	25	27	25
Warrior	65	33	25	32	31	30	32	27
Hero	60	32	25	35	32	31	30	27
Bow Knight	55	29	25	32	33	30	27	32
Sniper	55	31	25	35	33	30	31	28
Swordmaster	55	30	28	34	36	33	27	31
Assassin	55	27	25	35	35	28	26	34
Trickster	50	27	31	27	34	27	25	34
Falcon Knight	55	28	27	30	34	35	27	35
Dark Flier	55	27	32	29	34	32	26	35
Wyvern Lord	60	33	25	33	29	28	35	26
Griffon Rider	58	31	26	32	32	32	31	31
Valkyrie	55	25	33	28	31	33	25	32

War Monk/Cleric	55	32	30	31	33	32	28	32
Sage	55	25	33	31	32	27	25	31
Dark Knight	55	32	31	28	29	31	34	30
Sorcerer	60	25	35	26	29	26	29	33
Dance Fighter	55	30	28	35	38	33	27	31
Taguel	65	31	25	26	27	22	30	27
Manakete	70	29	25	23	24	26	26	25