

My Fallout 3 Mods - Updated October 18th, 2018

ENB: Bluegrass ENB - <https://www.nexusmods.com/fallout3/mods/21397/>

Bug Fix Mods:

Updated Unofficial Fallout 3 Patch: <http://www.nexusmods.com/fallout3/mods/19122/>

Fo3 Error Fixes: <http://www.nexusmods.com/fallout3/mods/16490/>

Error Corrections Reduce CTD: <http://www.nexusmods.com/fallout3/mods/16490/>

Performance Mods:

Large Address Aware Enabler: <http://www.nexusmods.com/fallout3/mods/6510/>

Fallout Stutter Remover: <http://www.nexusmods.com/fallout3/mods/8886/>

Fallout 3 Script Extender: <http://fose.silverlock.org/>

Purge cell buffers: <http://www.nexusmods.com/fallout3/mods/7817/>

Archive Invalidation Invalidated: <http://www.nexusmods.com/fallout3/mods/944/>

Weather and Lighting Mods:

Xepha's Dynamic Weather: <http://www.nexusmods.com/fallout3/mods/10607/>

Motion Blur & Depth of Field Modular: <http://www.nexusmods.com/fallout3/mods/7132/>

Fallout Street Lights: <http://www.nexusmods.com/fallout3/mods/8069/>

Megaton Lighting Overhaul: <http://www.nexusmods.com/fallout3/mods/7875/>

Realistic interior lighting: <http://www.nexusmods.com/fallout3/mods/9250/>

Realistic Wasteland Lighting: <https://www.nexusmods.com/fallout3/mods/20346/>

Enhanced Night SKy: <https://www.nexusmods.com/fallout3/mods/442/>

Textures and Meshes Mods:

Hi-Res Weaponry v3: <http://www.nexusmods.com/fallout3/mods/481/>

Gauss Rifle Hi Res Texture: <http://www.nexusmods.com/fallout3/mods/21167/>

Enhanced Blood Textures: <http://www.nexusmods.com/fallout3/mods/101/>

FO3 Flora Overhaul: <http://www.nexusmods.com/fallout3/mods/19864/> **(Dead Edition)**

NMCs Texture Pack: <http://www.nexusmods.com/fallout3/mods/12056/> **(Large Version)**

Megaton Texture Pack: <http://www.nexusmods.com/fallout3/mods/1662/>

Rivet City Texture Pack: <http://www.nexusmods.com/fallout3/mods/3612/>

Better clutter and furniture: <http://www.nexusmods.com/fallout3/mods/8498/>

Fallout 3 Hirezed: <http://www.nexusmods.com/fallout3/mods/19931/>

Skill Books retexture: <http://www.nexusmods.com/fallout3/mods/3876/>

High res burned and prewar books: <http://www.nexusmods.com/fallout3/mods/3679/>

High res clutter: <http://www.nexusmods.com/fallout3/mods/6894/>

HD Smoky Fire & Explosions: <http://www.nexusmods.com/fallout3/mods/20053/>

View Distance Decreased: <http://www.nexusmods.com/fallout3/mods/7804/>

Improved LOD Noise Texture: <http://www.nexusmods.com/fallout3/mods/17743/>

Better ballistic weapon impacts: <http://www.nexusmods.com/fallout3/mods/20977/>

HD Earth as Seen From Space: <https://www.nexusmods.com/fallout3/mods/19294/>
High Res Chinese Stealth Armor: <https://www.nexusmods.com/fallout3/mods/5666/>

Gameplay Changes & Enhancement Mods

Enhanced Camera: <http://www.nexusmods.com/fallout3/mods/20183/>
Max Level 99: <https://www.nexusmods.com/fallout3/mods/10039>
Lucy West Companion: <https://www.nexusmods.com/fallout3/mods/5696>
Sydney Follower: <https://www.nexusmods.com/fallout3/mods/9320>
Slower Item Degradation: <https://www.nexusmods.com/fallout3/mods/70>
Essential Followers & Caravans: <https://www.nexusmods.com/fallout3/mods/867>
Simple Dot Crosshair: <https://www.nexusmods.com/fallout3/mods/22471/>
RH_Ironsights: <http://www.nexusmods.com/fallout3/mods/6938/>
Pistols Fix for RH_Ironsights: <https://www.nexusmods.com/fallout3/mods/21794/>
Weapon Mod Kits: <https://www.nexusmods.com/fallout3/mods/3388/>
RH_Ironsights + Weapon Mod Kits Compatibility Plugin:
<https://www.nexusmods.com/fallout3/mods/13347/>
GAUSS Rifle Alternative Fix: <https://www.nexusmods.com/fallout3/mods/7202/>
Fallout 3 Re-animated: <http://www.nexusmods.com/fallout3/mods/7670/>
Alternative Idle Animation: <https://www.nexusmods.com/fallout3/mods/5067/>
Auto Aim Fix: <https://www.nexusmods.com/fallout3/mods/5606/>

User Interface Mod:

MTUI: <http://www.nexusmods.com/fallout3/mods/43/>

New or Modified Buildings Mods

Arlington Library Outpost: <https://www.nexusmods.com/fallout3/mods/5448>
DCInteriors Project: <https://www.nexusmods.com/fallout3/mods/5573>
Fort Independence Redesigned: <https://www.nexusmods.com/fallout3/mods/17939>
GNR Building Redux: <https://www.nexusmods.com/fallout3/mods/16938>
Museum Halls of Today: <https://www.nexusmods.com/fallout3/mods/19951>
New Office - Muldoon Electronics: <https://www.nexusmods.com/fallout3/mods/17694>
Reillys Ranger Compound Redux: <https://www.nexusmods.com/fallout3/mods/17873>
Potomac Steamworks: <https://www.nexusmods.com/fallout3/mods/20843>
Washington Monument BoS Outpost: <https://www.nexusmods.com/fallout3/mods/7831>

Character/NPC Change Mods

Type 3 Non-Nude Replacer: <https://www.nexusmods.com/fallout3/mods/14862/>
Hall of Face: <https://www.nexusmods.com/fallout3/mods/17199>
Type 3 Armor Replacers: <https://www.nexusmods.com/fallout3/mods/12653>
Raider Armor for Type 3: <https://www.nexusmods.com/fallout3/mods/7848>
Distributed Necklaces and Chains: <https://www.nexusmods.com/fallout3/mods/20211>