

Nickname: Shrike
Species: Skarmory
Sex: Female
Level: 15
Experience: 234 of 250
Type: Steel/Flying
Loyalty: 3
Nature: Quirky (+Spec. Def, -Spec. Def)
Size: Medium
Weight Class: 3?
Trait: Attack
Tutor Points: 2 of 4
Vitality: 11
STAB: 1d6



Stats:

Physique: [10], 61/61 **Hit Points**, + X
 Temporary Hit Points
Attack: [18], **CS: Current:** [18]
Defense: [15], **CS: Current:** [15]
Special Attack: [3], **CS: Current:** [3]
Special Defense: [10], **CS: Current:** [10]
Speed: [10], **CS: Current:** [10]

Base Relations: Attack Trait-- Defense >Speed/Spec. Def/Physique >Spec. Attack
Evasion: +2 vs. Physical, +1 vs. Special, +1 vs. Hazard/Any

Abilities:

- **[Sturdy]**
 - o **Effect:** This character does not gain Injuries from Massive Damage. If this character would lose 50% of their Hit Points from a single move, and they are above 50% of their max Hit Points, they are instead reduced to 50% of their Maximum Hit Points. If they are below 50% of their max Hit Points, they are reduced to 1 Hit Points. Defensive.
- **[Mach Speed]**
 - o **Effect:** Whenever this character uses a Flying Type Move, Resolve one of the following Effects. Effect 1 – The Move inflicts bonus damage equal to this character's Tick Value, +5 for each injury this Character has. Effect 2 – This character gains Damage Reduction equal to their Tick Value, +5 for each injury this character has.

Move	Type	Class	Keywords	Freq.	AC/Crit	Damage:	Range:	Effect:
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Peck	Flying	Phys	N/A	At-W	3, 20+	4 [3d6] +STAB	Melee, 1 Target	
Leer	Normal	Status	Friendly, Social	At-W	3, 20+	1 [2d4]	Cone 3	Targets have their Defense lowered by 1 Combat Stage
Sand Attack	Ground	Status	N/A	EOT	3, 20+	1 [2d4]	Cone 2	The target is Blinded until the end of the next round
Metal Claw	Steel	Phys	Pass 3	EOT	3, 20+	5 [4d6] +STAB	Melee, 1 Target	This character's Attack is increased by 1 Combat Stage on 18+
Air Cutter	Flying	Spec	N/A	At-W	3, 17+	6 [5d6] +STAB	Cone 3	

Movement: Overland 2, Swim 1, Sky 7

Skill List: Athl 2d6+2, Acro 4d6, Combat 4d6+2, Stealth 1d6,
Percep 3d6, Focus 2d6

Tutor: [Mach Speed, 2]

Currently has a -1 Baby Template

Capabilities:

- [Edge]
 - o Effect

Edges: