

Hyusaa Qidja

basics

he/him - cis"het" (pansexual, he's just uneducated and doesn't really know anything about love/romance/etc - which results in him being confused by others' expectations or actions, he also is VERY sensitive to physical affection)

19-20, doesn't remember his own age (he is, in fact, 19) - birthday is November 16

kleptomaniac (impulsive theft), nomadic (moves around frequently; does not have a set home) - he views both as survival skills and does not consider his kleptomania impulsive, though it very obviously is

im IMPLYING that he has autism (he does, however, i will not add more symptoms for the sake of keeping it as though he has very minimal struggles due to not understanding that they are struggles) ... obviously, he does not have a formal diagnosis of any kind .

does not technically have a school education - he never graduated from an institution or home . he is sharp, however, and mainly teaches himself things or learns from stories told by others

by "sharp", I mean he's good at picking up on things and reading people . he did attend school from age 4-10, so he has a very basic education (he is not stupid . he can do basic math, knows how to read and pronounce words, etc... think "basic fourth grade education plus a bit of learned topics from being a traveler")

he is half blind due to genetics (not fighting)

favourite...

favourite food/fruit/thing is pomegranate

his favourite place + where he goes back to often (especially during market week/when the marketplace is especially full (May 14-May 21)) is Carrimchu, which is a town known for the marketplace and especially fruit stands - the town is fairly large and sits beside and on a freshwater lake

the favourite thing he's stolen is a bracelet made of an expensive mineral, which he found in a market he visited once - it means a lot to him as the marketplace was a different one he frequented, which was demolished a few weeks after he stole the bracelet . he wears the bracelet daily and never takes it off .

other notes

he has many issues and bad past experiences* that result in him abandoning anyone/most people he befriends or becomes acquainted with within a few weeks,

the only exceptions to this being stand owners he meets at markets that he sees frequently, though he does not have any bonds with them

*bad past experiences in question are mainly short-lived relationships - his main traumatizing experience was his family simply abandoning him (which is why he is uneducated and nomadic) when he was around 11; and he was left in Carrimchu, which is part of the reason he frequents it

at one point, in Carrimchu, a fellow thief (or maybe not, but he gathered from the fact that they had multiple items stuffed into a bag that were still fully wrapped) fell in front of him and dropped their bag - he attempted to help, but the thief was rude and snapped at him . he did not interact much with anyone for the rest of the day and left the market . this is a repetitive pattern after negative encounters

his main “motivation” is something along the lines of redemption ? as though he wants to prove that he’s enough to someone (despite having no one to prove it to as he pushes them away) - he wishes to gain the approval of an imagined audience (his absent family)

hyusaa has two bags on his person; one around his waist that carries essentials (bandages, small foods, etc.) and one under his cape-like layer of clothing that carries stolen goods (jewelry, trinkets, etc.)

behaviours/quirks

to come off as more approachable, he feigns a polite mask; however, he is *very* polite in reality, although he does not believe himself to be . when he does not mask, the only real differences are that he’s more blunt and less collected or confident - this ‘mask’ quickly falters when he’s genuinely confronted about emotions or anything sensitive to him

after he leaves someone, he tends to feel quite numb and tends to avoid people (including markets) for several days - during this period he tries to rationalize that he prefers being alone anyways and distracts himself with routine

his theft isn’t *always* impulsive; in fact, he tends to look thoroughly through all markets before deciding on stealing anything . the impulsiveness usually comes in when he finds a pomegranate stand (which are usually only around during market weeks) or some jewelry or trinkets he thinks look pretty

positives/interests

hyusaa enjoys playing with cats around the towns when he visits, and often carries treats for them or grabs fish from the marketplace to give after he leaves ... his favourite cat is the one outside of the Ankhkare marketplace (whom he dubbed ‘Meneska’), which he gives a piece of his pomegranate when he visits . hyusaa

frequently talks at him, despite knowing meneska cannot understand what he's saying