

Darian Danciu
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Andy Johnson
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AR Eyewear for objects

During our time in class, we've already experienced and discussed the potentials of using AR technology. It's very easy to say that AR technology can be used everywhere as it's easy to get lost in it's potential. However, I think the use of AR eyewear technology is inevitable to be used all around the world at one point or another, it's just a matter of time and when these transitions will first take place. I think it would be very difficult for companies like Apple and Facebook to create everyday real world uses for it without the help from other companies participating in.

If companies can prove and show some initial potential of AR eyewear and show that it is in good demand, then companies everywhere can transform themselves to use AR eyewear technology for their own benefit. For example, instead of having to talk to someone at a McDonalds drive through to order, you can have an AR menu pop up and you click/choose your items, saving time for yourself and money for the company for less employees. AR technology could help us get rid of holding a lot of small handheld objects we keep in our pockets as well. Let's say instead of having to spend money on small objects like car or house keys, we could integrate using this AR technology to enter in a keycode to enter into our own house or car. Apps or real life maps could also be transformed into AR object maps which would get rid of the constant need to hold your phone or physical map and it would be much easier to navigate where you're going. Stores could also save a lot of money on things, being able to remove tags displaying prices or signs on where items are and instead displaying a custom navigation tool for customers.

AR eyewear would also be extremely useful in research, development, and educational purposes all around the world. Schools throughout the world could save vast amounts of money being able to help kids learn different topics being taught today, and would help eliminate the use of paper for books or worksheets as everything could be displayed virtually. Concepts like geometry or science could be displayed in an AR setting to help students visualize and understand what problems are asking for and how to solve them, like finding the angle of a shape. AR eyewear could vastly help researchers understand solving problems by being able to create a visualization of physical objects and view them as a team. This type of AR technology can be developed in a custom way for specific uses on things like drug or vaccine creations, as through the visualization of existing drugs can fit into how it can potentially react with a virus. AR eyewear would be extremely useful in construction and architecture as well, as instead of having to use blueprints or a sketch to develop something, you can also use AR technology to display that to yourself and your team to understand what needs to be done. This could solve a lot of issues when having a disconnect between workers, also saving a lot of time for workers having to remeet with each other to discuss project issues and instead revisiting the AR display of their project.