Jacob Navarro

Unreal Engine game developer

EDUCATION

ROC— Video Game Design

Bakersfield CA

Learned the basics of UE4, blueprints, and how to design games that are successful and enjoyable

EXPERIENCE

Mutant Ops — *Solo Developer*

- -First person multiplayer zombie shooter
- -Front page of Steams free section
- -Over 40k players
- -Very positive steam reviews (84% positive)

Amazon Games — Game AI Developer

- -Created and designed enemy AI
- -Worked with a team of 40+ people
- -Conceptualized changes and mechanics
- -Created core AI systems for designers

Grassrootz Studio — *Game Developer*

- -Multiplayer tactical FPS
- -Design mechanics and gamemodes
- -Implement gameplay mechanics
- -Improve/fix gameplay systems

REFERENCES

Greg Wondra

gregwondra@gmail.com

(805)300-5265

SKILLS

UE4

Blueprint

C++

Multiplayer

Game design

ΑI

UI

Gameplay Ability System

AWARDS

1st place game design finalMy final project for ROC was judged as the best made game out of 30 others