Operation Phantom Woods

To Immediately:



Provide strategic aid to the Aundair/Eldeen border city of Varna in opposition to the terrorist druid threat [Ashbound; Leader{Talinke (shifter:Bear) Tier 3 Primal].

Abstract:

The Ashbound druids appear to be permanently based in the Mosswood, but they have staged attacks from the Riverwood, Wolf, Dusk, and Chanth Woods as well. There is an assumed larger force in the Towering Wood to the West as well [unconfirmed]. The leader of the most radical Eldeen druids, Talinke, has organized a force of approximately 500 shifters and assorted druidic warfare supporting equipment (treants, elementals, tamed beasts, etc.). They have attacked caravans of common people traveling on Orien roads in the civilized areas of the E Reaches, some of whom have been simple Aundairian merchants seeking trade with House Vadalis (whose ancestral family home is at Foalswood, near Varna). It is suspected they are behind the horrendous earthquake felt at the bulette breeding ground on 14 Sypheros, as well as other assorted attacks on the edges of the Foalswood campus. Then, at around 0030 of 15 Sypheros, Foalswood Manor was ransacked and the House patriarch kidnapped, while the primary force of the druids successfully occupied a large Vadalis holding pasture and have since been clashing violently and fatally with House security. Time is of the essence. **Petitioner requests permission to deploy the First Battalion of Knights Phantom (729 Knights Phantom in 3 Companies(243) currently staged at Windshire) directly into Varna out of the Western Aundairian Expeditionary Force (W. AEF).**

• W. AEF consists of **19,683** troops total, commanded by Second Warlord Darro ir'Lain and his subordinate generals.

 Note: W. AEF is an AAGTF, for Aundairian Air-Ground Task Force, an active Aundairian military force split between mundane ground forces, arcane ground forces: Knights Arcane West[including the pre-deployed Knights Phantom], and one Air Division (dragonhawk, hippogriff, and skystaff groups) as follows, that is capable of deploying and sustaining itself while maintaining contact with Fairhaven for up to 60 days in any active war theater to the West of Aundair (meaning the Eldeen Reaches, and Breland along with S. AEF).

> W. Aundair Ground/Cavalry/Artillery Division (8,748 Soldiers)

• 3 Regiments of 2,187 Soldiers + 3 additional

logistics/reconnaissance battalions of 729 each

> Knights Arcane West (2,187 Knights)

- 3 Battalions of 729 Knights Arcane
- One of these is the Knights Phantom First Battalion

> The Western Wing of Aundair (8,748 personnel / 576 living

mounts)

- 2,278 man Dragonhawk Group
 - 300 mounts, 7.5 men per
- 2,096 man Hippogriff Group
 - 276 mounts, 7.5 men per
- 2,187 Skystaff Dogfighting Corps
- 2,187 Assorted Logistics Personnel

Upon decree, the entire W. AEF should henceforth be considered on standby to deploy anywhere in AoO2 for support on the command of the Second Warlord.

AoO1= Varna; House Vadalis Foalswood Campus

AoO2= The lowlands and forests of the Eldeen Reaches from Lake Galifar to the Eldeen bay (staging opportunities in Varna, Cree and Merylsward), remaining East of the Towering Wood.

• Note: Be aware of possible resistance from the Wardens of the Wood and other locals if deploying into AoO2

Objective: To assess and pre-empt any military or economic threat posed to Aundair by organized druidic terrorist forces.

Petitioner:

Darro ir Lain, Second Warlord and Commander of the Knights Arcane

Approval:

Queen Aurala ir'Wynarn, Heir to Galifar and Regent of the Brightest Realm



As decreed at Fairhold on 15 Sypheros 999 YK