1.0.2a - 8/13/2024

- Fixed a major issue where archives weren't working

1.0.2 - 8/11/2024

- Fixed a bug where the Overseer won't speak to you
- Fixed a bug where Jarvis' dialogue didn't work correctly
- Fixed an issue with character creation making it impossible to have a male player
- Fixed an issue where radroaches would sometimes appear too small to be visible
- Fixed an issue where Shady Sands quests didn't fail when critical NPCs were killed
- Fixed an issues where you couldn't fast travel from the Vault 13 Cavern
- Fixed a texture issue in a bathroom in Vault 15
- Fixed an issue where the radscorpion poison lasted longer than intended
- Fixed several other smaller issues with floating objects

1.0.1 - 8/9/2024

- Packaged up mod files into archives

1.0.0 - 8/8/2024

- Initial Release