

OpenFront Tier List

(1+) The best players. ~Top 5. These players are better than any other players in OpenFront. Their micro, economy, strategy, and overall gameplay is unmatched.

(1) Top players. ~Top 10. These players are close to the pinnacle, and are competitive with the best players in OpenFront, with only minor weaknesses.

(1-) Great players. ~Top 25. These players are among the elite of the game. They have developed gamesense and a strong understanding of the flow of the game.

(2+) Good players. These players are experienced, skilled players who have begun to develop strategies of their own, and have noticeably begun to move away from tunnel vision-ing, a prevalent issue for less competent players.

(2) Decent players. At this point, players start to understand more advanced mechanics, such as attack speed, warship manipulation, and nuke countering.

(2-) Above average players. These players have a good, solid grasp of the basics of the game, knowing opening, expansionary, defensive, and economic methods.

(3+) Average players. The average OpenFront player should somewhat understand the basics of the game, with a developing mastery of opening.

(3) Below average players. Such players may be starting out, and must develop the basics—understanding simple mechanics(attack ratios) and buildings.

(3-) Bad players. They lack experience, knowledge, and understanding.

High Tier	
1+	
1	
1-	
Mid Tier	
2+	
2	
2-	
Low Tier	
3+	
3	
3-	