BLACK SANDS ISSUE 7-12 - ROUND 1 AUDITION

DOCUMENT



Project: BLACK SANDS Comic Dub - Issue 7-12

Project Description: Written by Manuel Godoy and drawn by David Lenormand, Black Sands: The Seven Kingdoms is an epic tale about ancient Egyptian mythology. The story follows the young prince Ausar and his kin as he travels the world trying to prove he has what it takes to become Pharaoh.

DEADLINE FOR AUDITIONS: Jan 15th, 2024, 11PM EST

Submission Guide:

To apply, please send an email to casting@calcommedia.com with ALL of the following information:

1) Essential Submission Information

Subject Line: Your Name / [Character Names] Audition / Black Sands - Issue 7-12 **Example:** Manuel Godoy / Ausar + Jorbesh Audition / Black Sands - Issue 7-12

In the Body: Please confirm your eligibility by stating one of the three categories below that applies to you:

I am a Patreon member and my Patreon email is:

I am an investor and my Wefunder email is:

I am the spouse or family member of a patron or investor, and here is their information: [provide name and email]
In the Body (continued)

Then, include an UNLISTED link to your YouTube video, SoundCloud or Dropbox submission (we will not be downloading any files)

Lastl, but certainly not least: let us know about your experience (if you have any) and share why you want the role!

You may apply for 2 characters!

Further Details: PLEASE READ

- **2)** Only 2 takes per audition line, and keep all the lines for each character in one file. Leaving a minimum of 3 seconds between each line. Read the character description and directions, but feel free to interpret them creatively.
- **3)** It's also encouraged to attach a link to your VO reel, relevant portfolios, any social media and a contact email address to the bottom of the email. Ensure this is correct as we'll be using this email to contact you.
- 4) IMPORTANT TECHNICAL INFO: We are looking for good-quality audio we can use in the end product. As such, we'll be evaluating your set-up on top of your performance. You must be able to provide audio without audible pops/ plosives, distortion, room reverb/echo, and background noise. XLR are suggested, and USB microphones are accepted. Record the proper distance away from the mic (6-10 inches). If you cannot provide this level of quality, you might be passed up for another applicant. Please do not add any post-processing / EQ or effects to your lines so we can properly assess your setup. Please allow at least 5 seconds of silence at the end of your recording for noise removal
- **5)** If you audition quickly, you may receive early feedback on your audition, which might allow you to audition again with that feedback before the deadline. So the earlier you audition, the better! But you may only try again once.
- 6) If your audition is good, but doesn't get cast as the character you auditioned for, we may consider you for other characters that have or have not been listed here!7) If cast, you will be expected to submit files in the following format:

EXPORT NOTES:

When cast, this is how you will be expected to export files:

Format: .wav file 48000 Sample Rate

Mono

32 Bit Depth

You can find these in the save, recording or export settings of your relevant audio editing software, e.g Audacity, Adobe Audition, etc.

The naming structure will be as follows: first 3 words of

line Line1 CharacterName BlackSands.

Example: You will never Line23 Ausar BlackSands.wav

After the deadline, we will take at least 2-3 weeks to make our final casting decisions. If selected, you will be contacted by the email you listed with your audition. We hope to cast quickly afterward, so please respond promptly if you have been cast.

We will try and get back to everybody with at least 1 line of critique for the audition after the final selections have been made.

Below is a list of the characters, their descriptions, and what we'd like them to sound like.

Included are the audition lines we are looking for you to record. Feel free to interpret the delivery, but please only allow 2 takes per line.

CHARACTER AUDITION DETAILS



Ausar:

Character Description: The eldest of the main characters and heir to the throne of Kemet. Having trained under his grandfather and Pharaoh Rah for years, he's fiercely competent but also headstrong. Can be arrogant to a fault and push himself way too hard.

Voice Description: Medium-high male voice. Teen, but not squeaky. We're looking for a

confident voice that's not afraid to shout. You ARE the main character, and you aren't afraid to let people know.

Accent: North African.

Note: We are looking for slight accents, it doesn't need to be a hard one. Just shouldn't sound very American.

Audition Lines:

1: Queen, we have to do something about this or we won't have a chance to fight.

Direction: Sharp, quick and serious. The "Queen" part is almost disrespectful. It's just saying her title instead of her name, which would be too personal, and she's not "my queen". You are explaining the urgency of this situation.

- 2: Now's our chance. Get to the tower and defend it with your lives! Direction: Shouting to other soldiers on the battlefield. Commanding, brave and quick!
- 3: HEY, YOU DON'T KNOW WHO YOU'RE MESSING WITH?

Direction: Shouting to your enemy, who just disregards you as "some kid". You should back, angry and insulted. You're about to show this guy who you are!



Nehbet

Character Description: The kind-hearted trickster who likes causing trouble and poking fun at her teammates.

Voice Description: Medium-High Female voice. Nehbet should have some mysticism and wisdom to her voice but not "aged". Sly, sarcastic at times, and confident.

Accent: North African.

Note: We are looking for slight accents, it

doesn't need to be a hard one. Just

shouldn't sound very American.

Audition Lines:

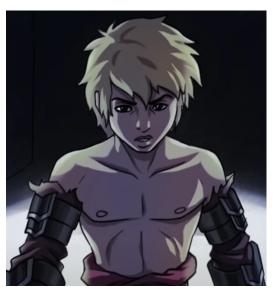
1: Okay, what did you do with our knuckle-headed brother? Direction: Surprised, but also a little teasing. Not overly so; you are still preparing for a new attack. You're surprised by Ausar's tactical terminology and strategy.

2: Quiet! Don't move!.... Is it over?

Direction: Whispering. You have grabbed Auset and rushed her to cover. You are just after a battle, so you hush her. Then you ask, still quiet, "is it over?"

3: rrrrr..... HA!

Direction: Charge up attack. The first "rrrrr" is you gathering your energy. Quiet but concentrated. The HA should be fast, not too loud, but forceful!



Menes

Character Description: A child cursed with power he can barely control. Hates himself for unintentionally bringing pain to others. Insanely powerful, but also doubts himself.

Voice Description: Medium teenage male voice. We want something young but not cheesy young, competent and tortured. The voice must be able to convey subtle emotions but not afraid to scream, as his power is also painful.

Accent: Greek.

Note: We are looking for slight accents, it doesn't need to be a hard one. Just shouldn't sound very American.

Audition Lines:

1: Why am I intimidated... I should be striving to reach his strength. I gotta start believing in myself.

Direction: Introspective. This is in Menes' mind as he compares himself to Ausar. He is doubtful and scolds himself so he can rise to the challenge.

2: I am used to war. Death won't affect me.

Direction: Dark and passive, but also confident. You are responding to the others questioning if you'll be able to handle yourself in the heat of battle. There's a dark mysticism here.

3: HAAAAAAAAAAAAAA!

Direction: Ultimate attack shout. A huge blast of lava unleashed from you, scorching your enemies. This is powerful, lots of effort, and full of rage.



Noxis

Character Description: A commander of the Minoan army, he leads his men with pride. An educated veteran of warfare, he is confident in his abilities. His experience makes him doubtful of the main cast's abilities on the battlefield.

Voice Description: Medium-Low male voice. A

commanding, authoritative voice.

Accent: Greek.

Note: We are looking for slight accents, it

doesn't need to be a hard one. Just shouldn't sound very American.

Audition Lines:

1: We only need to delay them long enough for our navy to arrive. Look in the distance. The beacons have been lit, and the capital knows we are under attack.

Direction: Serious and explaining. You are responding to questions from the main cast, explaining what must be done in response to the attack from the Spartans.

2: Hold your position!

Direction: Calling to your soldiers to hold against the advance. Loud, you are in the middle of battle. Steadfast, not panicked.

3: This night, the Greeks come for the lives of your men, women, and children! There will be no mercy given. We are ancient foes, and the only way to avoid death is a life in slavery!

Direction: He gives a speech to his soldiers as the Spartans attack. Confident and serious. Loud, as you are speaking to many men.



Jorbesh

Character Description: A servant to the old gods who commands the power of the Titans. He is sly, conniving, and uncaring towards those he must throw down to achieve his goals. A powerful sorcerer-type.

Voice Description: Medium-Low male voice.

Sly and conniving, raspy if possible. **Note:** Arabic actors encouraged!

Accent: Arabic.

Note: We are looking for slight accents, it doesn't need to be a hard one. Just shouldn't

sound very American.

Audition Lines:

1: Well, this is quite a development. You are highly educated in the way of things. Indeed, I am from Sumer.

Direction: Smiling, almost teasing. You are complimenting your foes on their brains, but it's patronizing. Normal talking volume.

2: And I don't care either. I can tell from a distance that you are all God-touched. It will not save you though.

Direction: Following from a previous line, you are responding to your foes squaring up to you. You pass them off, but you are serious, not dismissive. Normal volume.

3: WHO DARES ENTER SUCH HOLY GROUNDS UNINITIATED? Direction: Calling, but not angry, just loud and commanding.



Tanar

Character Description: Endoclese's right-hand man. Though a competent follower, he doubts Endoclese's methods and reasoning.

Voice Description: Medium-Low male voice. A confident and stable voice, but able to convey subtle unsureness.

Accent: Greek.

Note: We are looking for slight accents, it doesn't need to be a hard one. Just shouldn't sound very American.

Audition Lines:

1: My King, the fleet is coming along nicely. We have never amassed such a force in our history.

Direction: Straightforward, calm, reporting to a senior, but not while at attention.

2: Right... There is something that has been bothering me about our efforts. Direction: "Right" is said straightforward, but still unsure. He then continues to open up with a question. Curious, but not necessarily doubtful.

3: The mission has failed!

Direction: Shouting to Endoclese over ships. Not panicked, but stable.



Wisdom

Character Description: She is a wise hand to the queen and has great knowledge of the legends and history of Minoa. She is calm and collected, but also slightly mysterious. She is a competent, soft-spoken woman.

Voice Description: Low, calm, informed, mysterious, but not "old".

Accent: Greek.

Note: We are looking for slight accents, it doesn't need to be a

hard one. Just shouldn't sound very American.

Audition Lines:

1: What an odd question, my Queen.

Direction: Slightly surprised but calm and still with respect. Remember, you are a wise historian.

2: There was a natural disaster that caused a massive collapse at the mountain. The earthquake lasted weeks.

Direction: Exposition. You are recalling with your vast knowledge what has happened. Calm and informed.

3: Unconfirmed... but it is odd that the greatest warriors of an era all went to the mountain in question that day and disappeared.

Direction: "Uncomfirmed" is calm and informed. But after, whilst you are still wise, you still ponder the mystery behind this story you have just explained.

Hyperion



Character Description: A humongous Titan of immense power. Calm, though not unemotional.

Voice Description: Low and powerful. Grumbly. Do not add any post-production, we're looking for your raw voice and might add effects after. Must also not be afraid to shout since there are some emotional scenes with this character.

Accent: N/A.

Audition Lines:

1: Humans... Why should we take such precautions against them? Direction: He's been informed to be careful, as his latest move will be close to human settlements. Introspective, calm, but not dismissive. Hyperion is wise, but also confident in his brethren's power.

2: It's too much! You will die!

Direction: Begging his love, Theia, not to make the ultimate sacrifice to save him. Loud and struggling, but not crying. An intense moment!

3: AAAAAGGGHHH! I WILL MAKE THE HUMANS PAY FOR THIS! I SWEAR IT!

Direction: The first should be loud and painful. Your love has just been murdered and you are being buried under the rubble. Full-blown rage!

