

GUIDELINES FOR INTERNATIONAL COMPETITIONS

SILVER, RECREATIONAL and BEGINNER Division

2021/2022 Singles

No test requirements to enter in those divisions

A competitor can compete in only one single category per speciality per event.

A competitor can upgrade 1 category is possible if technical requirements are respected. Downgrade from a category any time if the age requirement is respected, with exceptions below,:

- Being on an international championship podium or World Open in the previous category.

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I. GENERAL for 2021/22

SEE on the Elite 2021/22

Bonus

No Bonus for 2nd to 4th division.

II- SILVER Division (2nd Division)

NO SHORT PROGRAM

As much as possible the IJS judging system must be used for the Silver Division but in special case it is possible to ask for the WIFSA agreement to use a lighter judging system in accordance with WIFSA regulations.

WARM UP TIME IS 4mn

Category (birth dates)	Age requirement	FREE PROGRAM
CHICKS (POUSSIN)	Has not reached the age of 9 at 1/09/ preceding the event	Girls and Boys: 1'50" (+/- 10")
CUBS (AVENIR)	Has reached the age of 9, but not reached the age of 11 at 1/09/ preceding the event	Girls and Boys: 2'20" (+/- 10")
NOVICE A (Basic)	Has reached the age of 10, but not reached the age of 13 at 1/09/ preceding the event	Girls and Boys: 2'20" (+/- 10")
NOVICE B (Intermediate)	Has reached the age of 13, but not reached the age of 15 at 1/09/ preceding the event	Girls and Boys: 2'50" (+/- 10")
JUNIOR	Has reached the age of 12, but not reached the age of 19 at 01/09 / preceding the event	Girls and Boys: 3'20" (+/- 10")
SENIOR	Has reached the age of 15 at 1/09/ preceding the event	Girls and Boys: 3'50" (+/- 10")

ADULT COMPETITIONS

ADULTS SILVER A & B Group A : Over 16 years and less 30years at 01/09 preceding the event Group B : Over 30 years and over at 01/09 preceding the event	Ladies and Men: 2'30" (+/- 10")
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The organizer decides on the disciplines and subgroups to be included in the event. The Member/Club entering skater(s)/team(s) will decide on the subgroup their athletes will participate.

A SILVER Free Skating program must contain:

The required number of revolution in all spins is in basic position/required position(s)

A- The Choreographic Sequence (ChSq)

An important choreographic and creative part of the program **started by a gliding element**, with **Any variation(s) or combination(s) of turns/Steps/Movements/jumps/Gliding elements**.

Must cover the whole floor surface and **the end must be clearly visible**.

Listed elements from the scale of value are forbidden but any « look like » listed jumps of 1,5 rotation maximum or choreographic spins will not be called.

Evaluated by 5 levels of difficulty and GOE -5/+5

a) **Must include :**

- Total length is a **minimum** of Fifteen (15) seconds for all categories and Twenty (20) seconds for Elite Senior,
- A minimum of **Two (2) *Different** Gliding Positions (any kind) hold a minimum of Three (3) seconds each.
For 3rd Div it is possible to change the position on the same foot within the 3 second hold
- One *choreographic jump clearly visible of 1,5 rotation maximum
- Linking choreographic skating elements

(*Different means other position and/or foot and/or edge and/or direction)

(*Choreographic jump is any jump look like listed jump or not, with a creative enhancement of the head/Arm(s)/Torso/Leg(s),)

Taken in consideration by the judges for the GOE :

- Strong choreography
- **Complexity of the connecting Steps/Turns**
- Match to the music
- Deep edges and speed
- Quality of the gliding positions, choreo jump(s) and 1 foot section.

Choreographic Sequence features for levels, 1 for level 1, 2 for level 2, ...

1	• At least one of the two position is hold a minimum of six(6) seconds and at least one of the two position is on One(1) foot.
2	• Three(3) creative jumps up to 1,5 rotation maximum (creative take off, air position or landing, ...) like but not limited to : forward axel, walley, split jump, butterfly, masurka, etc... Those jumps must be clearly visible (not a hop). At least one must be with different take off and one must be at least 1 full rotation (this can be made in the same jump),
3	• Connecting Steps (No cross overs or forward/backward succession of Open Strokes) - Gliding positions, choreo jump(s) and skating elements must not be connected through regular forward or backward crossovers, nor succession of 2 forward or 2 backward Open Stroke (speed gained only through edges, complex steps , turns listed or not).

	- Between the 2 gliding elements a distance of a minimum half rink (about 20 meters) of a diversity of Connecting Steps must be covered (not using cross overs or succession of Open Strokes) Gliding movement over than 2meters cannot be used for that purpose in that feature and a succession of the same step either. - From the first Gliding position to the next listed element (conclude the ChSq) or, if the ChSq is the last element, until the end of the program (stop of skating). Only 1 cross over is permitted. * Cross over definition : basic stroking technique for gaining momentum while skating along a curve or a circle. In 3 parts as one push of the first foot, crossing that foot over the other one (forward skating) or behind the other one (backward skating) and the second push from the second foot with the legs crossed. * Open Stroke definition : a step without crossing in front or behind (2 steps in a row in the same direction is a succession of Open Stroke).
4	• One foot section : one section executed on one(1) foot of a minimum of ½ rink surface (min. 20 meters length) in accordance to the music and conclude by a choreo jump. Any shape is allowed. Example : succession of deep edges with forward, backward and multi rotational skating with movements of the head, arms, torso, free leg, skating leg. Must be executed on the same leg with no weight transfer on the other foot.

B- Requirements

FORBIDDEN JUMPS/SPINS ARE NOT COUNTED (WITH AN *) BUT BLOC THE JUMP/SPIN BOX AND A DEDUCTION OF -2 POINTS WILL BE APPLIED

Categories	Contents
CHICKS 1'50 (+/-10") Level 1 max	SEE ELITE, but No double jumps allowed ! The 3 Program Components are only judged in • Skating Skills • Performance • Interpretation The Factor of the Program Components is 1.2 Deduction : 0,5 by Fall by Technical Panel
CUBS 2'20 (+/-10") Level 1 max	SEE ELITE, but No double jumps allowed ! The 3 Program Components are only judged in • Skating Skills • Performance • Interpretation The Factor of the Program Components is 1.2 Deduction : 0,5 by Fall by Technical Panel
NOVICE A 2'20 (+/-10") Level 2 max	SEE ELITE, but double jumps forbidden except 2S & 2T . The 3 Program Components are only judged in • Skating Skills • Performance • Interpretation The Factor of the Program Components is 1.4 Deduction : 0,5 by Fall by Technical Panel
NOVICE B 2'50 (+/-10") Level 2 max	SEE ELITE, but double jumps forbidden except 2S & 2T . The 3 Program Components are only judged in • Skating Skills • Performance • Interpretation The Factor of the Program Components is 1.4 Deduction : 0,5 by Fall by Technical Panel
JUNIOR 3'20 (+/-10") Level 3 max	SEE ELITE, but double jumps forbidden except 2S & 2T . The 3 Program Components are on judged in • Skating Skills • Performance • Interpretation The factors for the Program Components is 1.4 Deduction : 1.0 by Fall by Technical Panel

SENIOR 3'50 (+/-10") Level 3 max	SEE ELITE, but double jumps forbidden except 2S, 2T & 2Lo . The 3 Program Components are on judged in • Skating Skills • Performance • <u>Interpretation</u> The factors for the Program Components is 1.4 Deduction : 1.0 by Fall by Technical Panel
ADULT Silver A/B 2'30 (+/- 10") Level 2 max	a) There must be a maximum of four(4) jump elements . Double jumps and single Axel forbidden . There may be up to two (2) jump combinations or sequences. Only one (1) Jump combination can contain three (3) jumps and the other Jump combination can contain only two (2) jumps. Any jump cannot be executed more than twice in total b) There must be a maximum of two (2) spins on one foot , 3 revolutions per foot. c) Maximum of 1 step sequence fully utilizing the floor surface ; d) There must be : - A Choreographic Sequence, must fully utilizing the rink surface for a minimum of 15 seconds length. This element is subject to levels. In all elements which are subject to Levels, only features up to Level 2 will be counted. Any additional features will not count for Level requirements and will be ignored by the Technical Panel. The 3 Program Components are on judged in • Skating Skills • Performance • <u>Interpretation</u> The factors for the Program Components is 1;4 Deduction : 0,5 by Fall

Prohibited elements (from TP):

- o Any kind of Somersault – deduction (2.0)

B- RECREATIONAL Division (3d Division)

WARM UP TIME IS 3mn

CATEGORIES	PROGRAM LENGHT
Benjamin Has not reached the age of 7 at 01/ 09/ preceding the event	fem and masc: 1'30 (+/- 10")
Debs Has reached the age of 7, but not reached the age of 9 at 01/ 09/ preceding the event	
Cadet Has reached the age of 9, but not reached the age of 11 at 01/ 09/ preceding the event	fem and masc: 1'45 (+/- 10")
Novice Has reached the age of 11, but not reached the age of 13 at 01/09/ preceding the event	fem and masc: 2'00 (+/- 10")
Junior Has reached the age of 13, but not reached the age of 17 at 01/ 09/ preceding the event	

Senior Has reached the age of 17, but not reached the age of 21 at 01/ 09/ preceding the event	
Adult A Has reached the age of 21 but not reached the age of 35 at 01/09/ preceding the event	fem and masc: 1'30 (+/- 10")
Adult B Has reached the age of 35 at 01/ 09/ preceding the event	fem and masc: 1'30 (+/- 10")

Half jump when permitted (F & Lz) will be called as single jumps plus the sign « V1 » corresponding to the scale of value .

Waltz jump when permitted will could be called 1AV1 or W.

(No special deduction from the judges)

The gliding element will be called ChSqB for Recreational and Beginner.

Time deduction 0,5 per 10 seconds time violation.

Falls : 0,5 points

BASE LEVEL MAX ONLY.

FLYING ENTRY IN SPINS FORBIDDEN

FORBIDDEN JUMPS/SPINS ARE NOT COUNTED (WITH AN *) BUT BLOC THE JUMP/SPIN BOX AND A DEDUCTION OF -2 POINTS WILL BE APPLIED

THERE MUST BE A MAXIMUM OF :

NO JUMP CAN BE MADE MORE THAN TWICE

CATEGORIES	PROGRAM LENGHT	
Benjamin		
	1'30 (+/- 10")w	- 2 jump(s) blocs : only waltz jump, single salchow, single toe loop, single loop, half flip and half lutz are allowed. (No single axel) One of them can be a jump combination of two(2) jumps max or sequence. - 1 <u>upright</u> spin on 1 foot : minimum 2 rotations - 1 step sequence of at least half rink - - At least One(1) gliding position held 3s. Level Base max
Debs		
	1'45 (+/- 10")	-2 jump blocs, one(1) of them can be a jump combination (of 2 jumps max) / sequence - Only waltz jump, single salchow, single toe loop, single loop, half flip and half lutz are allowed. (No single axel) - 1 <u>upright</u> spin on 1 foot, minimum 2 rotations - 1 step sequence of at least half rink minimum - -At least Two(2) gliding skating positions in a row held 3s each. At least one must be on one(1) foot. No listed elements between. Level Base max
Cadet		
	1'45 (+/- 10")	-3 jump blocs, one(1) of them can be a jump combination (of 2 jumps max) / jump sequence. <u>No half jumps, Single Lutz and Axel and double jumps prohibited.</u> Only 1 jump can be repeated in combination or sequence. -1 spin on 1 foot (minimum 2 rotations) -1 step sequence (half rink minimum)

		-At least Two(2) gliding skating positions in a row held 3s each. At least one must be on one(1) foot. No listed elements between. Level Base max
Novice		
2'00 (+/- 10")		-4 jump blocs, two(2) of them can be jump combinations (of 2 jumps max) / jump sequence <u>No half jumps. Single Axel and double jumps prohibited.</u> Only 1 jump can be repeated in combination or sequence -1 spin on 1 foot (minimum 2 rotations) -1 step sequence (half rink minimum) - At least Two(2) gliding skating positions in a row held 3s each. At least one must be on one(1) foot. No listed elements between. Level Base max
Junior		
2'00 (+/- 10")		-4 jump blocs, two(2) of them can be jump combinations (of 2 jumps max) / jump sequence <u>No half jumps. Single Axel and double jumps prohibited.</u> Only 1 jump can be repeated in combination or sequence -2 spins (minimum 2 rotations) -1 step sequence (half rink minimum) - At least Two(2) gliding skating positions in a row held 3s each. At least one must be on one(1) foot. No listed elements between. Level Base max
Senior + Adult A & B		
1'30 (+/- 10")		-4 jump blocs only waltz jump, single salchow, single toe loop, single loop, half flip and half lutz are allowed. (No single axel. One of them can be a jump combination of two(2) jumps max or sequence. 1 upright spin in 1 or 2 feet (minimum 2 rotations) -1 step sequence (half rink minimum) - At least Two(2) gliding skating positions in a row held 3s each. At least one must be on one(1) foot. No listed elements between. Level Base max

Prohibited elements:

- o Any kind of Somersault – deduction (2.0)

Any listed jump not fulfilling the requirement will be counted like an illegal element and therefore No Value plus a deduction of -2

Judgment of the RECREATIONAL Division (3d division)

There must be at least 2 judges, one of them will take as well the Referee spot. At least 1 of them must be a WIFSA judge and officiate as Referee.

There must be at least 1 System Operator/Data, and 1 Controller in the technical panel.

- If there is no computer for the judges, judges sheets are collected after each skater and given to the accountant. The results are announced with a delay of 1 skater.

From technical panel :

- for Falls (0,5),
- wrong element not according to requirement (0,5),
- **illegal element (-2).**

The trimmed mean of each Program Component (rounded to two decimal places) will be made by the System Operator. The component score is multiplied by a **factor of 2,0**. The sum of the component score give the total score. The higher total score is placed first, ...

- **Skating Skills:** Balance, flow, power, glide, sureness, quality edges, steps, turns, control, multi directional one foot skating; variety, quality and competency of the program's content

- **Performance:** Ability to project physically, emotionally and intellectually, demonstrating a unified purpose. Delivery of quality, clarity and precision of movement, in harmony with the music.
- **Interpretation:** Ability to translate the understanding of the music, with finesse in the manipulation of the nuances, delivery with genuine feeling, expression, and interpretive unison.

C- BEGINNERS Division (4th Division)

FORBIDDEN JUMPS/SPINS ARE NOT COUNTED (NO VALUE WITH AN *) BUT BLOC THE JUMP/SPIN BOX AND A DEDUCTION OF -2 POINTS WILL BE APPLIED

Level Base for all elements subject to levels
FLYING ENTRY IN SPINS FORBIDDEN

WARM UP TIME IS 3mn

All spins to be counted must have a minimum of 1 full rotation

All gliding position to be counted must have a minimum length of 2 seconds and can be on 1 or 2 feet.

New technical elements :

-Bunny hop can be a listed jump (not called and therefore stays a decoration if the required number of other listed jumps is executed),

- Sit gliding position on 2 feet, count as a gliding position

GOE only from -5 to +5.

CATEGORIES	PROGRAM LENGHT	Program Content
Benjamin A Has not reached the age of 7 at 01/09/ preceding the event	fem and masc: 1'00 (+/- 10")	- 2 jumps of ½ rotation maximum, no combination or sequence allowed (Waltz jump, half Flip, Half Lutz, Bunny hop only) - 1 upright spins on 1 or 2 feet - 1 gliding position of 2 seconds minimum Any listed jump of more than 1/2 rotation will be counted like an illegal element and therefore No Value plus a deduction of -2 points.
Benjamin B Has not reached the age of 9 but has reach the age of 7 at 01/09/ preceding the event		
Cadet Has reached the age of 9, but not reached the age of 12 at 01/09/ preceding the event	fem and masc: 1'30 (+/- 10")	- 3 jumps of ½ rotation maximum, no combination or sequence allowed (Waltz jump, half Flip, Half Lutz only) - 1 upright spins on 1 or 2 feet - 2 different consecutive gliding position of 2 seconds minimum Any listed jump of more than 1/2 rotation will be counted like an illegal element and therefore No Value plus a deduction of -2 points.
Junior Has reached the age of 12, but not reached the age of 15 at 01/ 09/ preceding the event	fem and masc: 1'30 (+/- 10")	- 3 jumps : Maximum Single salshow, single toe and half jumps (1AV1, 1FV1, 1LzV1) are allowed, Only one(1) combination or sequence allowed (2 jumps max) - Only upright spins are allowed on 1 or 2 feet - 2 different consecutive gliding position of 2 seconds minimum Any listed jump not fulfilling the requirement will be counted like an illegal element and therefore No Value plus a deduction of -2
Senior Has reached the age of 15, but not reached the age of 21 at 01/11/ preceding the event	fem and masc: 1'30 (+/- 10")	
Adult A Has reached the age of 21 at 01/ 09/ preceding the event but not 35.	fem and masc: 1'15 (+/- 10")	- 2 jumps of ½ rotation maximum, no combination or sequence allowed (Waltz jump, half Flip, Half Lutz only) - 1 upright spins on 1 or 2 feet - 1 gliding position of 2 seconds minimum Any listed jump of more than 1/2 rotation will be counted like an illegal element and therefore No Value plus a deduction of -2 points.
Adult B Has reached the age of 35 at 01/ 09/ preceding the event		

Prohibited elements:

- o Any kind of Somersault – deduction (2.0)

Judgment of the BEGINERS Division

There must be at least 2 judges.

- All categories will be judged using 3 component scores only (0-10), Skating Skills, Performance and Interpretation. Technical Panel is optional to validate the elements.
- The trimmed mean of each Program Component (rounded to two decimal places) will be made by the system operator. The component score is multiplied by a **factor of 2,0**. The sum of the component score give the total score. The higher total score is placed first, ...
- Deductions :
Falls,
Timing (from referee) is 0,5 point each,
Illegal element -2 points point.
- **Skating Skills:** Balance, flow, power, glide, sureness, quality edges, steps, turns, control, multi directional one foot skating; variety, quality and competency of the program's content
- **Performance:** Ability to project physically, emotionally and intellectually, demonstrating a unified purpose. Delivery of quality, clarity and precision of movement, in harmony with the music.
- **Interpretation:** Ability to translate the understanding of the music, with finesse in the manipulation of the nuances, delivery with genuine feeling, expression, and interpretive unison.

SPECIFIC SCALE OF VALUE FOR 3rd and 4th DIVISION only +3/-3 for those jump elements

		+5	+4	+3	+2	+1	BASE	V	V1	-1	-2	-3	-4	-5
		JUMPS FOR 3d and 4th DIVISION only												
Bunny hop (B)	1B						0,2							
Waltz Jump (W)	1W						0,3							
half Flip	1FV1						0,3	0,2						
half Lutz	1LzV1						0,4	0,3						

Le Président
Fernand Fedronic

