

Morphs

Type:	CP:	Cost:	Apt. max:	Advantages:
Arachnoid	9	Expensive (40k+)	6	+1 COO, +2 SOM, Armor 8/8
Bouncer	8	Expensive	6	Limber (1), +1 COO, +1 SOM, +1 to [aptitude]
Case	1	Moderate	4	Armor 4/4
Dragonfly	4	High	6 (4 SOM)	+1 REF, Armor 2/2, Flight
Exalt	6	Expensive	6	+1 COG, +1 to three aptitudes
Flat	0	High	4	-
Flexbot	4	Expensive (30k+)	6	Armor 4/4
Fury	5	Expensive (40k+)	6	+1 COO, +1 REF, +2 SOM, +1 WIL, +1 to [aptitude]
Futura	14	Expensive (50k+)	6	+1 COG, +1 SAV, +2 WIL, +1 to [aptitude]
Ghost	5	Expensive (40k+)	6	+2 COO, +1 REF, +1 SOM, +1 WIL, +1 to [aptitude]
Hibernoid	5	Expensive	5	+1 INT, +1 to [aptitude]
Infomorph	0	0	8	
Menton	8	Expensive	6	+2 COG, +1 INT, +1 WIL, +1 to [aptitude]
Neo-Avian	5	Expensive	4	+1 INT, +2 REF, +1 to [aptitude], Flight, Beak/claw attack (1d10 DV Unarmed)
Neo-Hominid	5	Expensive	5	+1 COO, +1 INT, +1 SOM, +1 to [aptitude], +2 Climbing
Neotenic	5	Expensive	6 (4 SOM)	+1 COO, +1 INT, +1 REF, +1 to [aptitude], Neotenic are -2 to hit (small)
Novacrab	12	Expensive (30k+)	6	+2 SOM, +1 to 2x[aptitude], 10 legs, carapace armor (11/11), Claw (DV 2d10)
Octomorph	10	Expensive (30k+)	6	+1 COO, +1 INT, +1 to [aptitude], +6 Swimming, +10 Climbing, Limber (2), 8 arms, Beak attack (1d10 DV Unarmed), Ink Attack (blinding, use Exotic Weapons),
				360 vision
Olympian	8	Expensive	6	+1 COO, +1 REF, +2 SOM, +1 to [aptitude]
Pleasure Pod	4	High	6	+1 INT, +1 SAV, +1 to [aptitude]

Reaper	20	Expensive (50k+)	8	+1 COO, +2 REF (+4 w/ reflex booster), +2 SOM, 4 limbs, Armor 16/16
Remade	12	Expensive (40k+)	8	+2 COG, +1 SAV, +2 SOM, +1 to 2x [aptitude]
Ruster	25	Expensive	5	+1 SOM, +1 to [aptitude]
Slitheroid	40	Expensive	6	+1 COO, +1 SOM, +1 to [aptitude], Armor 8/8
Splicer	10	High	5	+1 to [aptitude]
Swarmanoid	25	Expensive	6	Swarm composition (311)
Sylph	40	Expensive	6	+1 COO, +2 SAV, +1 to [aptitude], Striking Looks (1)
Synth	30	High	6	+1 SOM, +1 to [aptitude], Armor 6/6
Worker Pod	20	High	6	+2 SOM, +1 to [aptitude]