How to unlock all hidden EX-Skills

How unlocking of hidden EX-Skills basically works:

- 1. You always need a skill which is on the far right end of the branch
- 2. A hidden achievement which is mostly done by just playing
- 3. It is not proven yet, but it is possible that some EX-Skills do need other basic EX-Skills to be unlocked. The proven example is Righteous Cross, which actually needs the Tank EX-Skill



Celestial Blades (Dual Wield 1H-Swords | Offensive)

- Get 1H-Sword level to 250 and learn Sword of Stars
 OR get 1H-Sword level to 500 and learn 1H-Sword Mastery
- Hidden: Hit enemies with 2000 1H-Sword skills (you have to hit an enemy or it won't count). Which skill does not matter, but it must sum up to 2000. You can track down how many you used looking at the skill level (So having it level 492 means you used it 492 times) BUT be sure you hit the enemy. So if you missed a lot, you might unlock the "2000" after a lot more than that (I personally unlocked mine after 2150).



Thorns of Illusion (Spear | Offensive & Debuff)

- Get Killing Blow (available from the start)
 OR Get Spear level 500 and learn Spear Mastery
- Hidden: Inflict 250 debuffs on mobs



Assassin's Blade (Dagger | Offensive)

- Get Swift Steel (available from the start)
 OR Get Dagger level 500 and learn Dagger Mastery
- Hidden: Do **3000 critical hits** (weapon doesn't matter)



Righteous Cross (Sword + Shield | Defensive)

- Get Rapier level to 500 and learn Rapier Mastery
 OR Get 1H-Sword level to 500 and learn 1H-Sword Mastery
- Hidden: You need to learn the Tank EX-Skill (no need to master it)
- Hidden: Guard 3000 attacks using Protection Field (hit L1 with a shield equipped). What
 counts is not the Mastery Level but the actual sum of blocked attacks. Recommended: Go
 to the beginning area and either pull a few boars or stay at the first blue chest with the
 crabs, then align yourself with a wall or something. Skeletons are also working, because

they attack frequently. You should also do this solo, or your team will kill the mobs. Takes about 45-60+ minutes probably, so get your Popcorn ready.



Rejuvenating Touch (All Weapons | Support & Healer)

- Get Banishment (available from the start)
 OR Get 1H-Club level 500 and learn 1H-Club Mastery
- Hidden: Heal yourself or companions 100000 HP while playing



Warmonger (All Weapons | Support)

- Get Rapier level to 50 and learn Accelerate (right path of Scimitar)
 OR Get Scimitar level 250 and learn Accelerate or Veiled Rider
- Hidden: **Defeat 2000 monsters** (weapon doesn't matter)



Fanged Guardian (All Weapons | Defensive & Support)

- Get 2H-Sword level 250 and learn Brave Soul
 OR Get Katana level 250 and learn Brave Soul
 OR Get 2H-Sword level 500 and learn 2H-Sword Mastery
- Hidden: Revive 44 people or NPC



Blade of the Damned (2H-Sword | Offensive)

- Get 2H-Sword level 100 and learn Lightning Stance
 OR Get 2H-Axe level 350 and learn Lightning Stance
 OR Get 2H-Sword level 500 and learn 2H-Sword Mastery
- Hidden: Deal **10 millionen damage** while playing (weapon doesn't matter)



Soaring Slash (Katana | Offensive)

- Get 1H-Club level 150 and learn Combo Freak
 OR Get Katana level 250 and learn Combo Freak
 OR Get Katana level 500 and learn Katana Mastery
- Hidden: Do 3200 SSC (Sword Skill Connect). It does not matter if you do a 2 or 10 times skill chain, it still counts as one. And important to know, you don't have to do the 3200 with just the Katana, it counts for every weapon. On a extra note, you don't even need to hit something for it to count. Recommended: Do a 5 chain combo as often as possible, you will need them to unlock more inside the Katana EX-Skill tree. This is the hardest to get EX-Skill and if you wonder what skill chains are: Whenever you use a Skill, there will be a small blue flash, just use another skill at this time and the skill will chain together.

These are all hidden EX-Skills you can unlock by now. If an update hits, I will also update this post. Do you have a question or did I miss something? Please let me know @ https://twitter.com/Zanktus

UPDATE: 2nd November 2017

Adjusted the requirements to fit the most recent patches and DLCs. Not much has changed, except Soaring Slash which now needs "only" 3200 SSC instead of 4200.

Additional information about skills, buffs and so on can be found in the <u>SAO Hollow Realization DB</u> document.