## Scholarships 2025-2026

Scholarship	Description	Value	Application	Deadline
Local Scholarship	The local scholarship application is to be turned in electronically to Cole Van Schyndel (vanscc@btsd.k12.wi.us). The last page in the application is a list of all the scholarships included in the application. Scholarships will be reviewed by the school committee or scholarship organization (depending on scholarship). School committee will use the rubric in scoring scholarships.	Varies	Local Scholarship Application	February 26, 2026 @ 3:30 PM
Beach Community Scholarship	Send application to Mary Foss (Address is on application) Any student graduating from the Beach/Hegg area	\$250	Application	February 26, 2026
Blair Sportsmans Club	Complete the application and turn it into Mr. Van Schyndel electronically or in person	\$250	<u>Application</u>	February 26, 2026
BT Youth Wrestling	Complete the application and turn it into Mr. Van Schyndel electronically or in person	\$500	Application	February 26, 2026
Blair-Taylor FFA Alumni	Complete the application and turn it into Mr. Van Schyndel electronically or in person	\$500	Application	February 26, 2026
TCC	TCC will be drawing 25 General Scholarships that are worth \$500 and 2 Information Technology Scholarships that are each \$2,000. Both applications are linked.		General Scholarship  Information Technology Scholarship	February 23, 2026
Foundation for Rural Service Scholarship	Scholarship varies on criteria. Visit website to see details and application.	\$1,000 - \$9,000	Application Website	February 14, 2026

Scholarship	Description	Value	Application	Deadline
Engineers Foundation of Wisconsin	See link for details and application	\$3,000 - \$5,000	Information & Application	December 15, 2025
Coop Credit Union	-Opens January 1st -Students or parents/guardians must be an active member at Co-op Credit Union since August 31st of the student's senior year of high schoolStudents must have a cumulative GPA of at least 2.5 or higher on a 4-point scale	\$1,500	Application	March 15th