

Q3: You may also use `E getFirst()` and `E getLast()` in the Deque interface:

`getFirst`: Retrieves the first element of the deque, but does not remove it

`getLast`: Retrieves the last element of the deque, but does not remove it

Q3b: You may assume for 3b ONLY that List has `addLast` and `removeLast` correctly implemented. This should only affect the examples given

Q4c: You may assume that creating a new `CardDeck` always returns the cards in the same order