

Koru Term 1 Art Trip

In order to further explore different styles of art, we would like to take our tamariki into the city to explore art at the City Gallery and Te Papa. At the City Gallery, students will be doing the [Junior Sculpture Trail](#), exploring sculptures around Wellington, then having time to create their own designs. At Te Papa, students will be exploring different art works as well as their favourite exhibitions. We will be going for most of a day - leaving school around 10am, and returning by 3pm.

Due to the number of children in Koru Hub, we will split this trip across two days. Half of our hub will go into the city on **Friday 9th April**, and the other half on **Thursday 15th April**. We will send out a notice closer to the trip date to inform you of the day that your child will attend this trip. This means that we can arrange which parents will support with the trips and ensure that their children attend on the same day. **Please note that if your child normally has a co-curricular lesson on Fridays, they will be going on the trip on Thursday.**

	Group 1	Group 2
9:00-10.15	Activity at school Early Morning Tea	
10.15-10.45	Bus from Amesbury School to Te Papa	
10:45-12:00	Explore Te Papa 10.45-12:00	Walk to City Gallery Session at City Gallery 11:00-12:00
12:00-1:00	Walk to City Gallery Eat Lunch / Play	Eat Lunch / Play Walk to Te Papa
1:00-2.15	Session at City Gallery 1:00-2:00 Walk back to Te Papa	Explore Te Papa 1.00-2.15
2:30-3:00	Bus from Te Papa to Amesbury School	

As always, we require parent support with these trips and will not be able to go ahead as planned without it. We require a 1:8 adult to student ratio for these trips and thus require a total of 3 parent helpers for each of the trip days. We do not require transport support as we will be travelling to and from the city via bus. Please contact Jemima by sending an email to jemima@amesbury.school.nz if you are able to help either Friday 9th April or Thursday 15th April. Please specify the day(s) you can help. Thanks.