## Peer Review - Make Your Own Game

### Pre-Review
Creator’s Name: _______________________________________

One thing I want feedback on is… **Is it too easy or too hard? What should be the background?**

### Reviewer Section
Reviewer’s Name: _________________________________

<table>
<thead>
<tr>
<th>Questions</th>
<th>Rating</th>
<th>Comments</th>
</tr>
</thead>
<tbody>
<tr>
<td>I can understand how to play the game. I can understand what the game is, how to play, and what the goals are.</td>
<td>![Check] ![X]</td>
<td>There are directions on the game.</td>
</tr>
<tr>
<td>The code of the game is clean and easy of read. I can easily read and understand how the code for this game works.</td>
<td>![Check] ![X]</td>
<td>Yes, it was easy to understand.</td>
</tr>
<tr>
<td>The code of the game uses sprites, functions, and variables appropriately. The code of this game makes use of the programming constructs we learned.</td>
<td>![Check] ![X]</td>
<td>Yes, it had everything.</td>
</tr>
<tr>
<td>The game is fun to play. I enjoyed playing this game.</td>
<td>![Check] ![X]</td>
<td>It was fun, but maybe it could be more complicated.</td>
</tr>
</tbody>
</table>

### Free Response Feedback
I like… **I like the idea of the monkey and the apple, and it was fun when the tree appeared**

I wish… **I wish there were a scoreboard because I couldn’t tell how many apples I had caught.**

What if… **What if there were different fruits and you got different points for them? What if you had more trees when you got more apples?**
Creator's Reflection

1. What piece of feedback was most helpful to you? Why?

The scoreboard because I forgot about it, but it is important.

2. What piece of feedback surprised you the most? Why?

I was surprised that they wanted the game more complicated because I thought we were supposed to make it easy to play.

3. Based on feedback, what changes will you make to your game proposal?

I will add a scoreboard.