

Point System



Kills are worth 3 points

Positioning System:

Everyone starts with minimum one point. That point increases each time a team dies.

For example, since there are 16 teams. Last place would get only 1 point (Adding up 3 points if they got any kills). The next team to die out would get 2 points since there are only 14 teams left. And on and on

Easier exemple:

- 1st place: 16 points
- 2nd place: 15 points
- 3rd place: 14 points
- 4th place: 13 points
- 5th place: 12 points
- 6th place: 11 points
- 7th place: 10 points
- 8th place: 9 points

9th place: 8 points
10th place: 7 points
11th place: 6 points
12th place: 5 points
13th place: 4 points
14th place: 3 points
15th place: 2 points
16th place: 1 point

Tip:

Balance the win with kills.