Freezing Ray

Homebrew by A Couple of Characters. Original Source: Player's Handbook.

2nd Level Evocation

Casting Time: 1 action

Range: 120 feet

Components: V, S

Duration: Instantaneous

You create three ice rays you can shoot at targets within range. You can choose the number of targets, a minimum of one and a maximum equal to the number of rays.

You make a ranged spell attack for each ray. On a hit, the target takes 2d6 cold damage.

At Higher Levels. When you cast this spell using a spell slot of 3rd level or higher, you create one additional ray for each slot level above 2nd.

Contact Us

If you want to know more about our take on Freezing Ray, check out episode 52 of our podcast A Couple of Characters at acoupleofcharacterspodcast.com or wherever podcasts are found!

If you play this character let us know how it went by e-mailing us at acoupleofcharacterspod at gmail.com.

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