

-- LMMS 1.2 promo video --

-- Some kind of script --

(its more of a concept for the vid, w/ fancy bullet points)

- Tracking shot of a man carrying a laptop and walking to a table. (Gun be using a slider for this)
- Man puts the laptop on the table, opens it.
- The 1.2 LMMS loading screen appears on the laptop.
- Last opened project is automatically opened at the start.
- Man presses play, music starts (probably [this thing](#))
- Man adds Gig player to the project.
- Man assigns the Gig player to a new FX channel using the context menu thingy
- Man opens a random instrument, and navigates to the Gig player using the fancy new buttons.
- Man Plays some stuff with a midi keyboard attached to the gig player.
- Man adds a bitcrush to the gig player and decimates the sound
- ... more coming soon Idea: The master pitch ignore feature might be cool (would require a half-octave type step up/down mid-song)
- Group copy/move in song editor (can be done during playback, no audio changes needed IMO)
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Note that all sound changes will happen on the audio as they happen on the video.

*This needs more stuff damn*