

PEGASUS GULF 8e HOUSE RULES

The following list of House Rules is a mix of FAQs, Erratas, and new additions to the rules that apply to all games of Warhammer 40k played in the Pegasus Gulf setting.

The Games Workshop FAQs are in effect, except where they are overridden in this document.

Missions:

- In games with Tactical Objectives, objectives that are impossible to achieve for the rest of the game may be immediately discarded and redrawn.

General Principles:

- You must be able to draw line of sight from a model's head/eyes, guns, or hull to at least 25% of the enemy's model to target it.
- A model must be 50% within terrain to count as "in terrain" for any rules purposes.