



### 100% Guide by Zic3

#### Important Information

- Rules
  - 100% run requires you to get the following:
    - All 2908 Coins (I'll get into this in a second)
    - All upgrades in Buccanary's Shop
    - All Health upgrades (Including the Hot Spring Health)
    - Collect All Owl Coins and place them in their slots to unlock the sanctuary
- Color Information for this guide
  - **Trick/Glitch** (reference the glitch guide in the link section for video reference)
  - Coins
  - Owl Coin
  - Boguin
  - Health Upgrade
  - **Important Information**
- Important Links
  - Glitch Guide: <https://www.youtube.com/watch?v=L66MCQkKaRU>
- 2908 Coins
  - There are actually only 2869 collectable coins in Owlboy HOWEVER. There is a glitch in the game that duplicates 30 coins in Tropos/Strato for some reason. And 9 coins in Vellie cave do the same so be careful with that.
  - You could have 300/300 in Tropos but actually still be missing coins there because of the duplication so be careful.

#### Vellie (0 coins)

- Drop down from Asio and do a **right facing up cancel zip** to clip OOB. Fly down to the **rocks in the ground**, pull them out to get back inbounds then continue towards vellie cave.
- Grab the **rings** outside vellie Cave and enter

### **Vellie Cave (33 coins)**

- Proceed as normal grabbing **rings** along the way (Don't forget **rings** behind hidden wall to the right by the first button)
- Move forward getting the hidden chest in the ground by the gawk and the **chest** behind the rock wall before/above twig
- As soon as you break the wall for twig there are **3 rings** behind a hidden wall straight forward. Proceed as normal to cutscene
- Moving from the cutscene to Geddy. Make sure you **break all the rocks** along the way and in the room with the rock throwing enemies, Kill them all for a chest to spawn.
- Grab geddy and move on. Killing all the gawks and baby gawks in the next room spawns a **chest**. Again. Don't forget to **break the rocks**.
- Trick the button by flying behind the button and tossing geddy so that he hits the button but doesn't land on it. (Don't forget to go back for your gawk chest)
- In the next room. Go down at the fork to break the **three rocks** (I like to drop geddy in front of the enemy so he doesn't hit you). Move on breaking all the rocks (Including the one covering the button but don't hit the button)
- Once you've gotten all the coins go back to the fruit in the previous room and **left facing early cancel zip** to get OOB. Fly to the boss room and trigger the fight by landing on the ceiling so you can skip the fight and proceed to the teleporter then leave the cave as normal (Flying through all the rings)

### **Vellie (381 coins)**

- Fly straight down and pull **chest** out of the ground, continue up the right side for a few rings.
- As soon as you break through the wall of boxes there are **pots in the ground** you need to shoot out. More **rocks** to shoot out of the ground are to the left.
- Continue up on the right side again for a **chest** in the ground and **rocks** to shoot out of the ground.
- Fly straight up for some **rings** and go through a hidden wall above the pirate ship for a **chest** in the ground.
- Keep going up towards the lab, after the narrow bendy corridor there are **rocks** to shoot out of the ground. Then proceed to the lab.
- After cutscene ends, go left to bomboman's house, shoot out **rocks** in the ground underneath his house then go inside for the key (Right, Right, Left, Right, Right, Right, Left, Right on the drums). Leave Vellie

### **Tropos (585 coins)**

- On your way up the shaft, cut left behind a hidden wall for a **chest**
- Fly straight up until you get all **8 rings** then immediately drop down left for **3 more rings**.
- Hug the left wall as you go up to Owl Temple and make sure to grab the **chest**

### **Owl Temple Entrance (687 coins)**

- Go up normally to the **half-circle of rings**. Grab the **chest** in the ground and the rings.
- Use the left most fruit at the top of the half-circle of rings and do a **left facing normal zip**. Move directly left into Owl Temple

### Owl Temple (732 coins)

- After the scene at the start, Go directly left through the wall blocked by pillars. Use the bomb in this room to break the wall to the left of it for some **rings**. Then use the bombs to kill the yellow spikey guys for a **chest**. Move right after the chest and grab a pillar piece to **pillar clip** OOB and fly straight up. Reload from checkpoint to get back inbounds.
- Kill the guy coming out of the wall for a **chest**. Proceed to the miniboss grabbing the **rings** along the way.
- Defeat miniboss for a **chest**, then proceed along the path until you get all **9 rings**. Backtrack to the fish and do a **right facing normal zip** to an open room by the waterfall.
- Collect the **6 rings** in this room then exit to the waterfall, waterfall climb up the left to **9 rings** in a corridor.
- Drop to the right for **3 rings and a pot in the ground**, then **waterfall climb** up the right to the bomb. Blow up the right wall, then carry the bomb down the waterfall to blow up a wall on the right side for a **chest**.
- **Waterfall climb** back up the right side to the fruit then do a **left facing early cancel turnaround zip** to alphonse. (Watch a 100% run for the movement here you have to hit certain spots)
- Load from checkpoint then use alphonse to return to the waterfall room picking up **rings** along the way. Go back to the fruit you zipped off of, but go past them this time into the next room.
- Grab the cloud to the right and fill the water container to open the door. Take the cloud with you and use it to fill the next water container (I like to leave geddy stand on it while I kill the flame guys for a **chest**)
- In the next room, go down a hidden path in the bottom right to **waterfall climb** for the first **Owl Coin**. Go back to the waterfall room fruit (You know the one) and do a **right facing turnaround zip** OOB above the alphonse room
- Roll up and around to the right (You'll pass by twig) and reload at the fruit tree to get back inbounds.
- Collect all the **rings** in this area. Then perform a **left facing up cancel zip** off the fruit in the gawk room OOB. Fall downwards and leave owl temple through the entrance.

### Owl Temple Entrance (1132 coins)

- Skip cutscene and blind movement to the checkpoint right below the platform your on and reload from checkpoint.
- Get the **3 rings** above you, **2 rings** off to the left, and a **pot on the ground** next to those rings.
- In the bottom corner of this "room" there is a **chest** behind a hidden wall.
- Move back downwards and get the first **boguin**, say yes to his proposal.

### Tropos (1187 coins)

- Fly up and get the **3 rings** above the campfire, and the circle of rings to the right
- Fly right and get the **3 rings** in the cave by the fruit, then do a right facing turnaround zip and do **Early Twig (SKIP THE CHEST IN MESOS PASSAGE)**
- Continue through mothership as normal

### Vellie (1229 coins)

- After leaving Otus's house, fly straight up for **3 rings**, then fly down right and blow up the wall with Alphonse. Shoot the **2 rocks** out the ground.
- After getting the rings from the wall room. Fly straight up and get **9 rings**.
- Fly down to the fruit above Otus's house and do a **right facing turnaround zip** and leave Vellie OOB.

### Tropos/Strato (1292 coins)

- Get **3 rings** in the bottom right, then fly up the right side and get the **chest** between the Advent soldiers.
- Do a **right facing turnaround zip** on the fruit to the right, fly to the left by the waterfall and reload from checkpoint to get back in bounds.
- Pick up the **chest** immediately to your left.
- Proceed to your right and save the second **boguin** from the enemies.
- Fly straight up through the leaves to a hidden area and get **3 rings**.
- Continue up as normal and kill the six gawks that spawn for a **chest**
- Continue upwards again and kill the groups of enemies that chase you for another **chest**.
- Fly up and enter Mesos Passage

### Mesos Passage (1430 coins)

- Move up the passage and go right when you can to collect all the **rings** in this area (**Dont forget the 3 rings at the top in the open room**)
- Go back down and enter the room to the left and shoot down the boulder. Dont forget the **rock** down blow.
- Clip OOB using the chest and throw Alphonse onto the **chest** to open it
- Fly up into Mesos

### Mesos (1530 coins)

- Use twig to OOB in the bottom right corner then fly OOB around twigs house and clip back in bounds using twig (**I'd recommend watching a video for this movement**)
- Fly left and up the shaft for a **chest** frozen in ice.
- Keep flying back to the left for **2 more chests** (**Stay high up while you fly. Theres a cutscene trigger which can softlock you**)
- Return the way you came. Clip OOB using twig before his house and enter Strato from OOB.
- Clip OOB on the 3rd pillar using geddy and fly to Molten.

### Molten (1630 coins)

- Fly downwards until you see lava, then go right under the lava until you trigger the relic cutscene.
- Reload from checkpoint to get back inbounds then fly up for **6 rings**. Continue Right.
- Collect the **6 rings** in the next room and continue onwards to the right.
- When you get to the circular room with the fire breathing enemies, kill them all for a **chest (Make sure you're getting all the rings as well)**
- Continue onwards until you have to fly downwards. At the bottom, go right for **3 rings behind a hidden wall**.
- Continue as normal until you get to the screw. At the bottom there will be a fruit. Do a **right facing normal zip** off it to go OOB.
- Fly downwards and reload from checkpoint at the **two rings**, then move right and fight the monkey boss.
- In the room to the left, first fly down right and get the **rings in the hallway** down there (past the little monkey cutscene).
- Then go up and to the left into a lava room with a few rings and a **chest** at the end
- Continue up into the blue computer room and keep going up for **4 rings (2 to the right, then 2 to the left)**.
- In the long vertical shaft room. First go to the top right room for **4 rings**. Then go down a bit and to the left for **4 more rings**. There will be a fruit in this room, do a **left facing early cancel zip** to get OOB. Fly downwards to Jungle.

### Jungle (1930 coins)

- Begin moving to the right until you get in the first dark room. There is a **chest** in the upper left corner of this room.
- Go right and begin moving through the dark hallway. There are **10 rings** total in this area (3 above the torch in the far right, and 7 in the corridors) Once you have them all, exit upwards.
- In this next open room there are **6 rings** to collect. And kill all the bird bees in this room to open a secret passageway.
- Move through the next dark corridor until just before the miniboss room get the checkpoint (**DO NOT GO IN THE ROOM**).
- **Do a right facing up cancel zip to get out of bounds (really quick up input)**. Fly to the left and go down a bit to a corner OOB (reload from checkpoint at the glowing fruit to get back inbounds)
- Go left through the water to a hidden passage where there is a chest.
- Go back to the glowing fruit room and go up and get a firebird and blow up the rock at the bottom of the room.
- Grab **3 rings** in the next room before moving up. Then in the next room, kill all the rock snakes to spawn a **chest**. Move on to the next room where there are **4 rings**, then move left and up to the room with the silver Owl circle in the background (**Dont forget the 3 rings to the right in this room one is off screen**)

- Continue as normal to the twig/dirk cutscene (**You can pre shoot the next rock before the cutscene with a firebird if you aim it right**)
- Go right and get the **6 rings** in the next room, then backtrack to the fruit and do a **right facing normal zip** off the fruit.
- Fly to the right and around the big room with rings you can see, fly to the bottom (still OOB) and light the torch with alphonse then reload from checkpoint.
- Fly up to where the locked door and a shooty guy is and clip inbounds using geddy and the slope.
- Kill all the enemies in this room for a **chest**. Make sure you grab all the rings while you do this.
- Grab the **3 rings** in the hidden passage at the top of the room
- Grab the **3 rings** to the right in the hidden room.
- Go to the bottom of the room and do a **right facing normal zip** to get OOB. Then fly down and right and leave Jungle.

### **Tropos/Strato (2230 coins)**

- Fly down until the room with the floating guys that chase you. Kill them all for a **chest**.
- Continue down and follow the **3 rings** for a hidden passage in the wall to the right. Collect the **9 rings** in this hidden area then enter the pirate ship.
- Grab the one **chest** on the left side in the pirate ship then leave out the bottom
- Move through the area here grabbing the **two circles of rings** and the **chest** towards then end. Drop alphonse on the button to leave.
- Back in Strato main area, backtrack a bit up and left to go to the circle room with the yellow enemies, grab **ALL the rings** then take the path downwards for a **chest**.
- Backtrack up, but Just before the circle room, use Alphonse to **teleporter clip** of the angled vine to get OOB.
- Fly upwards and reload from checkpoint at the **Owl Coin** to get back inbounds and collect it.
- Head back to the Strato main area and go downwards to save the Third **Boguin**.
- Continue down until the area opens up again, then get the **chest** trapped in vines to the right.
- Go downwards and see the Boguin bros to start the cannon.

### **Cannon (2590 coins)**

- Do the cannon

### **Tropos/Strato (2890 coins)**

- Go to Buccanary's Shop and get all the upgrades! (Dont forget the cloak!)
- Fly down to Tropos and sit in the hot spring to get the final **health upgrade**, then advance the story and go to space!

### **Space (2890 coins)**

- Go through space as normal until you do **Library Skip**
- When you get to the really long spinny pole, go right at the top for the final Owl Coin.
- Continue through space until Solus, then warp back to Vellie

#### **Vellie/Tropos/Strato (2890 coins)**

- Fly up to Tropos and go to the right side to collect the final **3 rings** of the run and place the first Owl Coin
- Then go up to the fruit above you (You know the one) and do a **right facing turnaround zip** to get OOB.
- Fly all the way up to the next Owl coin slot, load from checkpoint to get back inbounds and place the second Owl Coin
- Fly up and to the left through the poison fluff cavern to place the final Owl Coin.
- Fly back to Vellie and Warp to space

#### **Space (2908 coins)**

- Congrats! You have everything! Beat Solus and finish the game!