

Elemental Bolt, Dust
(unknown)

These crossbow bolts are tipped with small crystals, which are magically connected to the elemental planes. When the bolt hits a hard object, the crystal shatters, releasing a small burst of elemental matter. The bolt has the following effect, in addition to normal damage on a successful hit:

The target is rapidly dehydrated. Any organic creature suffers 3d8 damage as the fluids are drained from their body (save for half), water elementals get no save. Creatures that do not depend on water suffer no effect (golems, undead, etc).

XP Value: 35

GP Value: 150