



# 2024 CCR Summer Singles League



## Signup:

League signup will be via the disc golf scene comments page

[https://www.discgolfscene.com/leagues/CCR 2024 Summer Singles League](https://www.discgolfscene.com/leagues/CCR_2024_Summer_Singles_League) or by emailing the league administrator: Josh Siwek, at [joshuasiwek@gmail.com](mailto:joshuasiwek@gmail.com) with your name, PDGA# (if applicable), T-shirt size, and the division you would like to play.

All League entry fees are requested to be paid via PayPal to [CCRDiscGolf@gmail.com](mailto:CCRDiscGolf@gmail.com) and will be due by the last week of signup - 5/22/24.

We realize not everyone has a PayPal account, if you need to make other arrangements for entry fee payments, please email [joshuasiwek@gmail.com](mailto:joshuasiwek@gmail.com) to discuss alternate options.

**The last day you are eligible to sign up for league play is 5/22**

## Divisions:

Divisions will be split into two pools. All rounds will be played on Wednesday, but **A Pool and B Pool will play different courses each week according to the schedule on the last page.**

**A Pool:** MPO - Open, MP40 - Open Masters, MA1 - Advanced, MA2 - Intermediate

**B Pool:** MA3 - Recreational, MA4 - Novice, MA40 - 40+ Age protected amateur divisions, FP & FA Divisions - All Women's Divisions

For more info on PDGA Divisions: <https://www.pdga.com/divisions>

If you are new to the sport or the league, it is recommended that you sign up for the MA3 Recreational or MA4 Novice division.

If you feel that you are in the wrong division, either too high or too low, you can request a change up until before the start of the league round on 5/11.

**League administrative staff reserve the right to adjust your division if they see fit after the round on 5/22. You will be notified by the league administrator if your division is changed.**

## **Costs & Awards:**

All Pro divisions will be a **\$50** one time fee, payouts for all pro divisions will be in cash 1st - 3rd place. 1st - 3rd place medals will also be awarded.

All Amateur divisions will be a **\$35** one time fee. Winners of each amateur division with 5 or more players will be awarded a basket at the end of the season. 1st - 3rd place medals will also be awarded.

All players, pro and amateur, regardless of their finish will also receive a Dri-Fit T-shirt and custom CCR stamped league disc.

## **State Berths:**

Unfortunately, we do not have State Berths to award for this league this year, we expect that they will return next year.

## **Ace Pool:**

In addition to entry costs, you may pay a lump sum of **\$15** to be in the ace pool. Each pool will have their own ace pool funded by contributions from players in that pool.

\$1 from each contributing player will be added to the running total of the ace pool each week. When an ace is hit, the pot will be paid out at its current total and reset to 0. It will grow again by \$1 for each contributing player the following week and continue on in this cycle for the season.

*For example:* If there are 50 players paid into the ace pool, the ace pool week 1 will be \$50. If no ace is hit the first week, it will grow by \$50 to be \$100 for week 2. If someone hits an ace in week 2, the ace will be paid out at \$100 and the ace pool for week 3 will grow from 0 to \$50.

You may buy into the ace pool at any point in the season, except during a league round, you may pay in before your round starts.

If you wish to buy into the ace pool after the start of the season, your contribution will be relative to the last payout of the ace pool, and you must pay the difference in weeks that have elapsed since the last payout, but you are exempt from weeks that have already paid out.

*For example:* The ace pool is cleared out in week 3. A player wishing to buy into the ace pool in week 4 will pay \$12 to be in for the rest of the season. If no ace is hit in week 4, and a player wishes to buy in before the week 5 round, they will still be charged \$12 as they must cover any previous weeks that have not paid out since the pool was last emptied..

Players are not eligible to receive an ace pool payout for an ace unless they were fully paid into the ace pool before the round during which the ace was hit.

Multiple aces in the same week will evenly split the ace pool.  
For ease of fees, while there are 16 weeks of league play, only 15 weeks of ace pool is funded.  
Meaning the ace pool will not grow on week 16, if it is cleared week 15, there will be no ace pool for week 16.

If there are ace pool funds left over at the end of the season, there will be a CTP throw off for the ace pool distribution at awards night..

### **Playing and scoring your round:**

All rounds must be played according to the posted schedule, on the scheduled day at the scheduled course, and on the scheduled layout for your pool. You may start your round at any time during the day of the posted round, providing you play your round with at least 3 total league members on the card.

**Violations of league rules will result in a warning for a first offense, and expulsion from the league without refund for any subsequent violation.**

Exceptions to the above rules can be requested if circumstances warrant and must be discussed with and approved by the league administrator prior to the round.

Players may use the Disc Golf Scene comments page of the league to coordinate cards, or the CCR Discord Server here: <https://discord.gg/PMfrtY2c5M>

**Scoring** will be done via the UDisc app, and one member of your card will be responsible for scoring your round and submitting your scores.

The player responsible for scoring your round will be able to access the league by opening the UDisc app, selecting the Events button along the bottom navigation bar, and then selecting the CCR Summer Singles League event listed for your applicable pool. The player will then be able to check in and select players from the league roster that they will be playing with. When the round is finished, please ensure the scorekeeper finalizes the round so scores are submitted.

Any issues with the app or incorrect score submissions can be reported to the league administrator in person or via email.

**Please use your actual name in UDisc for the purposes of league scoring and administration.**

The UDisc Page for the league is: <https://udisc.com/leagues/ccr-summer>

**Round Cancellation Policy:**

In the case of unsafe weather on a league day, league administration may decide to cancel the round. If a round is canceled, a notification will go up on the discgolfscore page, and the UDisc round title will also be changed to note the round is canceled.

If a round is canceled, a makeup round will be posted on UDisc that will be open to all players from Thursday after the canceled date through Tuesday prior to the next league round.

Players who have completed their round prior to the cancellation may decide to keep their scores and not play the makeup round. However, if a player plays the makeup round, they must keep the score from that round, they cannot play the makeup round and keep the better of the two scores.

If the cancellation happens while players are actively in the middle of a round, players should leave the course and not finish scoring their round. If this happens, players have the option to finish their incomplete round from where they left off during the makeup period, or start the round fresh.

**Division Scoring:**

Scoring in your division will be based on the number of players in your division. 2 points will be awarded to every player for playing and finishing a league round. Players will be awarded an additional 2 points for each player in their division that they beat that week.

*For example:* If your division has 10 players, for winning the round (shooting the best score in your division) you would be awarded 2 points for playing and finishing, and 18 points for beating 9 other players for a total of 20 points. Second place will receive 18 points, third place 16 points and so on.

In the case of a tie, both (or all, in the case of three or more tying scores) players are awarded 2 points for playing and finishing, 2 points for every player that they beat, and 1 additional point will be awarded to each tying player.

*For example:* If a division of 10 players has a tie for best overall score in the division, both players will be awarded 2 points for playing and finishing, and 16 points for beating 8 other players, plus 1 additional point for the tie, for a total of 17 points.

**Drops:**

At the end of the season, each player will drop their 3 lowest scoring weeks from their point total to reach their final point total for the season. Division placing will be based on this adjusted score.

**Pets:**

Pets are allowed during league play, as long as it is approved by all members on your card, and also allowed by the course / park we are playing at. Pets must also adhere to the leash rules at the parks, generally meaning that they must be leashed at all times. If it is reported that your pet is causing disruption to league play, you may be asked not to bring your pet to league rounds.

*Schedule appears on the page below.*

**Schedule:**

Below you will find the schedule for the league, with dates for the observed bye weeks.

**Bye Weeks:**

Bye weeks will be optional rounds of \$5 random cash doubles. Both pools will report to the same course for optional bye week rounds. Attendance willing, we will partner A pool players with B pool players.

<b>Date</b>	<b>A Pool MPO, MP40, MA1, MA2</b>	<b>Date</b>	<b>B Pool MA3, MA4, MA40, MA50, FA1, FPO</b>
4/24	Trinity - Main - 18 Holes	4/24	Burchfield - Renegade's Trail
5/1	Burchfield - Renegade's Trail	5/1	Trinity - Main - 18 Holes
5/8	Grand Woods - Main - 21 Holes	5/8	Tadpole - Main - 18 Holes
5/15	Fitzgerald Park - Main - 18 Holes	5/15	Grand Woods - Main - 18 Holes
5/22	Burchfield - Renegade's Trail	5/22	Fitzgerald Park - Main - 18 Holes
5/29	Burchfield - Bye Week Doubles	5/29	Burchfield - Bye Week Doubles
6/5	Burchfield - River's Edge	6/5	Sleepy Hollow - Main - 18 Holes
6/12	Sleepy Hollow - Main - 18 Holes	6/12	Burchfield - River's Edge
6/19	Burchfield - River's Edge	6/19	Sleepy Hollow - Main - 18 Holes
6/26	Sleepy Hollow - Main - 18 Holes	6/26	Burchfield - River's Edge
7/3	Burchfield - Bye Week Doubles	7/3	Burchfield - Bye Week Doubles
7/10	Burchfield - River's Edge	7/10	Trinity - Main - 18 Holes
7/17	Grand Woods - Main - 21 Holes	7/17	Fitzgerald Park - Main - 18 Holes
7/24	Trinity - Main - 18 Holes	7/24	Tadpole - Main - 18 Holes
7/31	Fitzgerald Park - Main - 18 Holes	7/31	Burchfield - Renegade's Trail
8/7	Burchfield - Renegade's Trail	8/7	Grand Woods - Main - 18 Holes
8/14	Grand Woods - Main - 21 Holes	8/14	Trinity - Main - 18 Holes
8/21	Burchfield - Renegade's Trail	8/21	Tadpole - Main - 18 Holes
8/28	Burchfield - Bye Week Doubles	8/28	Burchfield - Bye Week Doubles
9/4	Trinity - Main - 18 holes	9/4	Burchfield - Renegade's Trail
9/11	Burchfield - Awards	9/11	Burchfield - Awards

If you have any questions, please feel free to email the league administrator  
[joshuasiwek@gmail.com](mailto:joshuasiwek@gmail.com)