Kyra Level 3

In Headers:

Race: note the space at the start, very important to leave it in

| HP 32/32 | [ooc]AC 19[/ooc] | [ooc] F +7 R +6 W +11[/ooc] | [ooc]Perc +9 | Default Exploration (????????)[/ooc]

Classes / levels: note the space at the start, very important to leave it in

| Speed 25ft | [ooc]Active Conditions: None[/ooc]

Gender:

[b]"Kyra"[/b] | [ooc]Female NG Medium Human Cleric 3[/ooc]

In About section:

[b]Kyra - Level 3[/b]

Female human cleric 3

[b]NG, Medium, Human, Humanoid[/b]

[b]Perception[/b] +9

[b]Languages [/b]Common, Kelish

[b]Skills[/b] Athletics +7, Diplomacy +7, Medicine +9, Performance +7, Religion +11, Scribing Lore +5

[b]Str [/b]14 (+2), [b]Dex [/b]12 (+1), [b]Con [/b]10 (+0), [b]Int [/b]10 (+0), [b]Wis [/b]18 (+4), [b]Cha [/b]14 (+2)

[b]Other Items [/b]scale mail, +1 scimitar, sling (10 sling bullets), backpack, bedroll, belt pouchs (2), flint and steel, healer's tools, [i]lesser healing potion[/i], rations (1 week)s (2), rope (foot)s (50), [i]scroll of resist energy[/i], [i]scroll of restoration[/i], soap, torchs (5), waterskin, wooden religious symbol, purse (5 gp; 9 sp; 9 cp)

[b]AC[/b] 19; [b]Fort[/b] +7; [b]Ref[/b] +6; [b]Will[/b] +11 (If you succeed vs a mental effect that attempts to directly control your actions, you critically succeed instead.)
[b]HP[/b] 32 [b]Focus Points[/b] 1 [b]Hero Points[/b] 1

[b]Speed[/b] 25 feet

[b]Melee [1][/b] +1 scimitar +3 (forceful, sweep, magical), [b]Damage[/b] 1d6+2 slashing [b]Ranged [1][/b] sling +6 (propulsive, range increment 50 feet, reload 1), [b]Damage[/b] 1d6+1 bludgeoning

[b]Divine Cleric Spells[/b] DC 19; [b]2nd[/b] dispel magic, spiritual weapon [b]1st[/b] bless, sanctuary, spirit link[b] Cantrips (2nd)[/b] daze, detect magic, disrupt undead, guidance, stabilize [b]Feats[/b] Armor Proficiency, Armor Proficiency, Domain Initiate, Group Impression, Haughty Obstinacy, Healing Hands, Student Of The Canon

[b]Other Abilities [/b]acolyte, anathema, cloistered cleric, deity, divine font, divine spellcasting, doctrine, fire, first doctrine, second doctrine

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Skills:

(List of all skills w/ proficiency)

Special Abilities:

(Any Special Abilities that need explained better. Can be Copy Pasted from the actual Pregen Sheets. I.E. Kyra's Divine Font which are free heals but not clearly labeled out for newer players.)