



League Ladder Rules

- 1. The League Director will be in charge of creating weekly matchups and assigning partners. Your assignments will be sent to you via email on Sundays between 12 and 4 p.m.
- 2. Format: Best two out of three games. Games should be played to 15 points (scoring on service only). The winner need only win the game by 1 point. If after two games a tiebreaker is needed, the 3rd game is played to 11 points.
- 3. Matches must be played between Monday and Saturday of any given week. Time slots will be provided on Monday and Wednesday nights between 5:30 and 8:00, or Saturday from 11:00 to 3:00. The match must be played by Saturday at 5:00 p.m. of that week. If a player cannot set up a match within that time, he/she forfeits the match. Both players should make every effort to schedule the match, keeping in mind that everyone has a busy schedule.
- 4. The scheduled match should be played even if there is a movement within the ladder between the time the match was scheduled and the time it is played.
- 5. Players will not be required to play more than one match per week. It is mandatory to play a minimum of one match per week. Failure to do so will yield a loss of one place in the ranking.
- 6. If the lower-ranked player beats the higher-ranked player, then the lower-ranked player gets to play up the next week on the ladder. The loser of the match will then have to play down the ladder the following week.
- 7. The winner of the match will be required to submit the scores to the league director.
- 8. Players will self-referee. Unsportsmanlike conduct will not be tolerated. We want everyone to have fun.