

## FREQUENTLY ASKED QUESTIONS

- What programs are you using?

<b>Drawing / Graphic Design</b>	Clip Studio Paint Adobe Illustrator Adobe Photoshop
<b>2D Animation</b>	Clip Studio Paint (current) TVPaint (old)
<b>3D Modeling and Animation</b>	Blender
<b>Video Editing</b>	Adobe Premiere Adobe After Effects
<b>Audio Editing</b>	Audacity Adobe Audition
<b>Music Production</b>	FL Studio (current) Ableton Live (old)
<b>Screen / Window Capture</b>	OBS

- What devices are you using?

<b>Drawing Tablets</b>	Wacom Cintiq Companion 2 (current) Wacom Bamboo Pen [CTL-470] (old)
<b>Cameras</b>	Panasonic HC-V777EG-K (new) Sony HDR-CX240E (old)
<b>Webcams</b>	Logitech C922 & C615
<b>Microphones</b>	Samson Meteor Mic Blusmart Lapel Microphone
<b>E-Piano</b>	Thomann SP5500
<b>Capture Card</b>	Elgato HD60 S

- Since when have you been an artist?

Technically I have been making art my whole life, but 2015 was when I got serious about becoming a professional artist. And the beginning of 2016 was when I released my first tutorial video.

- **Did you always want to become an artist?**

Not always, but I always loved drawing. As a kid, like many other kids, I wanted to be all sorts of things. A comic artist, a painter, an architect, an author, a scientist, etc.

During my last years at Gymnasium (highschool) it was clear to me that there were two things I am good at: art and physics. I chose physics, since art did not seem like a good idea career-wise. I studied it for 5 years, with a specialization in environmental science and photovoltaics, until I reached a point where things became way too complex for me. I wasn't able to follow the logical connections anymore, and learning became memorizing formulas and rules, instead of actually understanding them. And I am terrible at memorizing things. Especially when I had no interest in it (like theoretical physics...ugh, way too much complicated math).

My mental health suffered because of it. I felt like a complete idiot. Like everyone else is able to understand this stuff but me. I was stuck.

So I quit studying physics and started following my path of becoming a professional artist. It wasn't an easy decision, but I do not regret it, at all.

And those years of studying physics weren't completely for naught. I learned a lot of useful skills, of which some of them also come in handy for my current work of making tutorial videos! (I do have to say though that I am very fortunate for having so much support from relatives and friends so that I was actually able to afford becoming an artist. I don't recommend you doing the same thing like I did.)



- **Where does the name "Mink" come from?**

It's actually a pretty boring, uncreative reason... I'm a big fan of *The Legend of Zelda* games, where the playable hero's name is "Link". My first name, "Manuel", starts with an M. Therefore I called myself "Mink" in the game *Ocarina of Time*, which I played all the way back then as a kid. And somehow it just stuck around. Also because I couldn't come up with something else. Many years later I found out that there is a cute animal called **mink** in English. Ever since then I have a lil' mink mascot. :3

- **Where do you come from?**

I am from Austria. Therefore my native language is German.

- **What is your cats' gender and names?**

	<p style="text-align: center;"><b>Hokko (♀)</b></p> <p>derived from the Japanese word "hokkori", which means warm/fluffy</p>	<p>passed away on June 17th, 2022</p>
	<p style="text-align: center;"><b>Hanami (♀)</b></p> <p>derived from the Japanese word "hanamizu", which means... snot! (She had a condition where she sneezed a lot every day, and spread her snot around.)</p>	<p>passed away on June 14th, 2020</p>

- **Do you accept requests for tutorials?**

No. Of course you can let me know what kind of tutorial you hope I'll make, and maybe it will even give me some good ideas, but for the most part I already have my own plans, considering a lot of factors that are important for the growth of my artistic skills and my channel.

- **Do you accept drawing commissions?**

Yes! [More info in this document.](#)

- **How are you making a living?**

From very diverse sources (order does not matter):

- **YouTube:** Ads, Memberships, Super Thanks, Views from Premium accounts
- **Patreon pledges** (best option to support me!)
- **Commissions** ([you can find my commission plans here](#))
- **Merchandise sales** (I only get around 33% of the price not including shipping costs. I can freely increase the markup for myself, but the products shouldn't get crazy expensive...)
- **Tabletop RPG token sales**
- **Twitch:** Subscriptions (I only get 50%), Bits, Ads
- **Art / Tutorial contests** (although rare)
- **Various Freelancer Jobs:** Product Tester, Bug Tester, Study Participant, AI Trainer, etc.

- **What are the song titles of the music you use in the background?**

Some of them don't have titles. Some of them, together with their titles, you can find on [my Bandcamp page](#), and some are loops that I made from parts of my songs and therefore don't really have special titles either.

All of the music you hear, from start to finish, is self-produced (With the exception of the first couple tutorial videos from 2016, and most of the music playing during my streams).

- **Do you do art trades?**

Nope. I simply don't have the time for it.

- **When will the next tutorial video come out?**

It will be done when it's done. I don't have a schedule, because it's unpredictable how long it is going to take me to prepare a tutorial, and I have other projects going on too.

- **Are you going to make tutorials about human anatomy?**

Maybe someday. No plans for making them anytime soon I have several reasons for not making human anatomy tutorials:

- ❖ Human anatomy is very hard to get right
- ❖ There are already tons of good tutorials about this topic made by others
- ❖ Other topics are more interesting to me

- **What PC hardware do you have?**

<b>CPU</b>	AMD Ryzen 7 1700X, 8 Cores, 3400 Mhz
<b>GPU</b>	MSI GeForce GTX 1080 Gaming X 8G
<b>RAM</b>	G.Skill RipJaws V DIMM Kit 32GB, DDR4-3200
<b>Motherboard</b>	MSI B350 TOMAHAWK

(all bought in 2017)