

Preface

EpicMafia ORGs involve a different format played over skype. Whilst played on skype, however, it is important to recognise that all EMORGs are being run in accordance with the Survivor Lobby Rules. With this said, should players violate the below rules they may receive violations in the lobby in addition to punishments within the game.

Whilst in an EMORG it is expected that you add the required hosts to any alliance chat you create or are a part of. Whether you need to add the hosts to final two chats will be clarified for you at the beginning of the game.

Strike system

Breaking a rule in the game may warrant a 'strike'. Should a player receive three strikes, they will be removed from the game and banned from playing in that ORG again. An updated list of all strikes will be kept for the players.

Greater offences outweigh those that would earn a player a strike. Should this occur the player will immediately be removed from the game regardless of how many strikes they have.

Submissions

Unless indicated otherwise in the challenge, you are expected to turn in a challenge submission before the deadline. Once you submit for a challenge, it is final, you are not allowed to try and take it back or change your submission. If you know you'll be unable to submit anything before the deadline, you have to warn the hosts that you will be abstaining from the challenge. Failure to submit or abstain before the deadline will result in a strike.

If you start having a pattern of abstaining challenge after challenge, the hosts may issue a warning and possibly give you a strike. You're meant to abstain when an unusual event in your life makes you unable to participate, not because you don't feel like playing the challenge.

When it is time to vote, you must vote before the deadline. Failure to do so will result in a strike. You will be given a 30 minute grace period to still send in your vote, but the strike remains regardless. If you still don't vote after the 30 minutes, you will be self-voting.

Forms of cheating

It is absolutely forbidden to cheat in any EMORG. If you do that, you may be removed from the game. Cheating could occur in a number of ways. Please be aware that should something occur that does not fit the specific examples we have listed below, it will be at the hosts' discretion as to how severe the penalty will be.

Challenge Submissions

You may not edit your challenge submission in any way. This includes but is not limited to using photoshop to edit an image, or going against the rules of the challenge to use external aids. Be mindful of the challenge rules that are given to you. On occasion, you may receive challenge specific rules, for example not allowing you to discuss a challenge with other players. Should you do this, it **is** considered cheating. If you are unsure, you should always ask.

Sharing of Conversations

You are not allowed to copy/paste skype logs, screenshot them or create fake logs if the people receiving the logs do not have direct access to the messages themselves. Copy/pasted logs act as a form of evidence to support your case, which goes against the spirit of this game. Things like recording a call you had with another player and posting it to everyone, adding people to an alliance chat and making chat history visible, etc, also fall under this category.

Should you wish to relay what another person said, you have to do it the same way as it is done on the show: With some 'he said she said' and paraphrasing. Do not try to circumvent this rule.

Confessional Chat

Only the hosts and yourself have access to it. Anything can get in, including copy/pasted logs (since none of the other players will see it). However, you may not use the contents within your confessional chat as leverage to improve your position in the game.

Cross-Tribal Communication

As per the show, your tribe is considered isolated unless told otherwise by the hosts. Cast members may not discuss the game with players from other tribes under any circumstances.

Communication with Eliminated Players

When a player has been eliminated, there should be no communication between them and remaining players about the game. This includes discussing the game with jury members. Should any player/juror discuss the game they will both receive severe penalties. Should a juror be caught discussing the game with a player, they will lose their right to vote in jury. Should a player be caught discussing the game with a juror, they risk having jury votes taken off them, and will receive a strike. Do not do this under any circumstances.

Behaviour

Though games can sometimes get personal and feelings can get hurt, there are certain lines that are not to be crossed. Insults towards sexual orientation, religion, race, mental disorders, etc. will lead to a warning. If arguments go too far and the hosts feel it is necessary to intervene, they may also give out warnings. If someone receives two warnings, they will receive a strike. If it happens a 3rd time, they will be removed from the game.

This extends to the hosting team. We acknowledge that host discretion can impact the game, and we try always to remain unbiased. Players should not take out their anger and frustration on the hosting team. Any hateful comments towards the hosts will result in a strike.

Outside interference

Any kind of outside interference from players either not involved in the game or players evicted from the game is not allowed. This includes messaging players in the game and giving them game information, telling them to vote for or nominate certain people, or providing incentive to do these things. The following is types of outside interference that are not allowed:

Viewers Interference

If somebody from outside the game interferes with it by sharing information/helping players in the game/heavily influencing the game in any way, they will be banned from being able to play an EMORG in the future. The player(s) who benefited from the leaked information may also receive a strike in the game.

Eliminated Players Interference

Eliminated players who do not make the jury are held to the same rules as the rest of the viewers. Following their exit from the game, they may not disclose any information they know about the game to anyone still remaining in it or on the jury.

Unwritten Rules

Use your common sense. Things like bribing with real money, x-rated material, severe harassment, etc, are obviously not okay to do. You don't get a free pass just because it wasn't written in the rules and you will get the appropriate punishment for it. If you are unsure on anything, ask before doing anything you might regret.

Some infractions might end up being borderline on whether or not it deserves a punishment, and the hosts decide if it's severe enough to warrant a punishment. Don't try to bend the rules and you'll be safe. Maliciously bending the rules and then trying to argue like a smartass to get yourself out of a punishment is not going to work.

Finally, don't try to lie to the hosts. They put in a lot of work to make this game as fun, fair and smooth as possible for all the players. When they ask for transparency, you should comply. Attempting to deceive the hosts will be punished harshly.