

This is a loose guide, just to give you an idea of how to price things in genos. This does not reflect Semicustoms or their pricing! This is just a loose guide, and does not have to be adhered to.

The base semicustom price is \$25 normally, and this is a Drakiri with all common traits, a common base coat, 3 common markings and 1 uncommon marking.

I suggest having Drakiri that fall under this category be priced around \$10-\$15 or so, and any increase in genes added to this.

Otherwise, below is the pricing guide for the markings.

And, of course, you can adjust this as you see fit, raising the prices for stuff that is more sought after, or lowering the prices of stuff that doesn't sell as fast.

Common Build - \$10
Uncommon Build - \$25
Rare Build - \$40

Common Base Coat - No Added Price
Uncommon Base Coat - \$10
Rare Base Coat - \$15
Epistatic White - \$30

Inbred - I suggest cutting the price in half
Flaws - I suggest subtracting \$5 from the price

Non Dominant Markings

Common Markings - \$5 per marking (After the first three for a base price)
Uncommon Markings - \$10 per marking
Rare Markings - \$15 per marking
Legendary Markings - \$30 per marking

Dominant Markings

Common Markings - \$10 per marking
Uncommon Markings - \$20 per marking
Rare Markings - \$30 per marking
Legendary Markings - \$60 per marking

Carried markings

Common Markings - \$1 per marking
Uncommon Markings - \$4 per marking
Rare Markings - \$8 per marking
Legendary Markings - \$15 per marking

Common Traits - Doesn't add to the price
Uncommon Traits +\$10 per trait
Rare traits +\$20 per trait

Mutations \$15
Legendary Mutations \$30
Corruption Mutations \$20