

Epic Challenge Rules

-All player **must pay at the front desk** and obtain their receipt and present this receipt at the challenge table to sign in for the evening

-Fill out raffle ticket for our quarterly luck draw

-after you have found a partner, please inform the table to enter your team to the rotation table

-the top 3 pairs of players with the most points signed in before 7pm will be seeded and will start their night at the final stage. In the situation when there is a tie for points. The team completed the sign in first will be seeded until all 3 seeds slots are filled

-Games starts at 7pm, matches will be announced at the table, the # of courts will be depended on the number of entries for the evening

-3 min Warm ups (own birds), game birds will be provided when matches begin.

-all matches will be 1 set to 21 points, no tie breaker

Female players and Junior players will have a point advantage to balance the game

4pt for mixed, 8 pts for ladies' doubles pair, 3 pts for each junior player under 14

Ex. Mens' doubles team vs Ladies double team game will start at 0 – 8

Ladies double vs mixed doubles with 1 junior (8 – 7) games will start at 1-0

Teams with advantage points have the option to give up part or all of their advantage.

-damaged birds must be brought to the table to exchange for another shuttle

-used shuttles must be brought back to the table when reporting scores, winners will advance to the next stage and loser will start again in their corresponding stage

-teams will wait for their next match to be announced and failure to show on their courts 5 min after the announcement is an automatic default

Final stage (kings court)

The winning team will stay on and keep playing on kings court, there will be a small break in between games while the new challenger warms up, but the new match must start in 5min after the previous.

Winning Points

Each win in all stages = 1 point to each player, Each win at King's court = 1 bonus points to both player

Switching partners

Points are awarded equally to both players; each player will carry their own individual points when they team up with a new player next week, seeding will be determined by the total of both players