Welcome to Color Mayhem! A duo-team resource and data pack making a large collection of colorful Isle of Berk and Archipelago Additions dragon variants.

As you look through this wiki you may encounter some judgy looking dragons, don't mind that.

We have sorted them all alphabetically and they may be shuffled as more variants get added over time, as of the release of V2 there are 669 total variants, two species of which are summon command only as I (Kraken) learn the coding that occasionally just refuses to let them spawn and may be updated if I figure them out in the coming future!

All variants also note the version of the pack they were added and who made them, V for Viper and K for Kraken, some are combinations of both of us working on the texture and are labeled as such (VK) and we hope you enjoy them!

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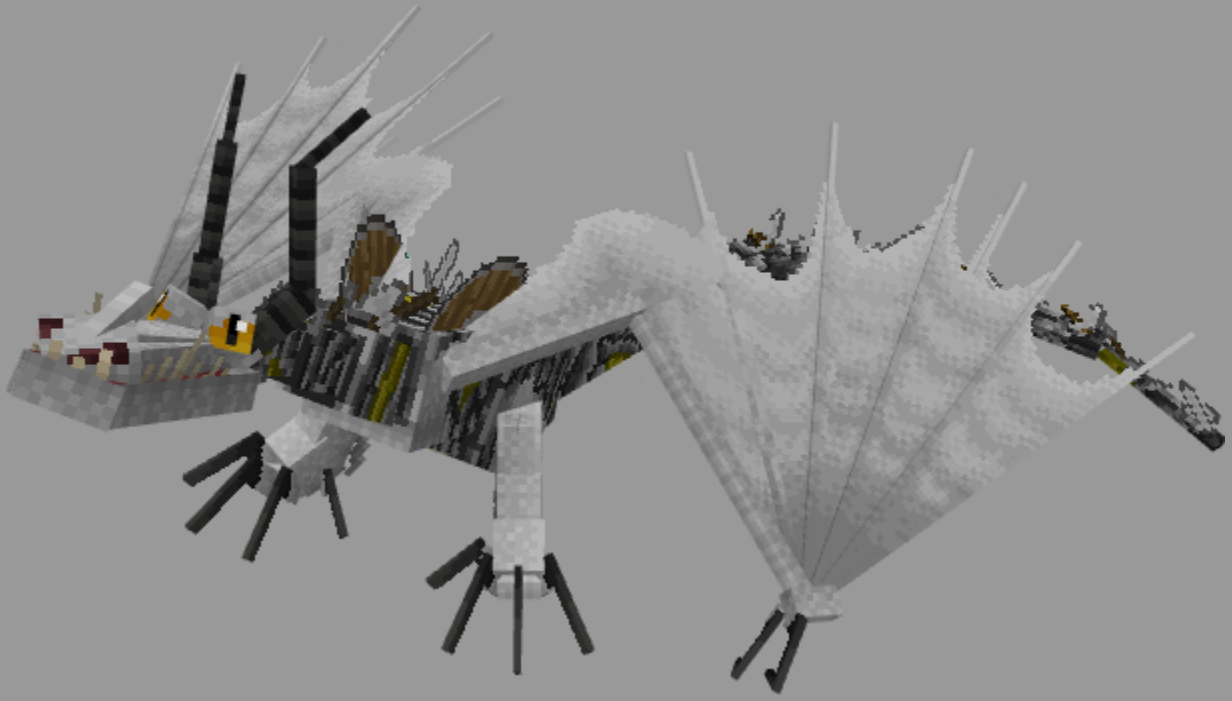
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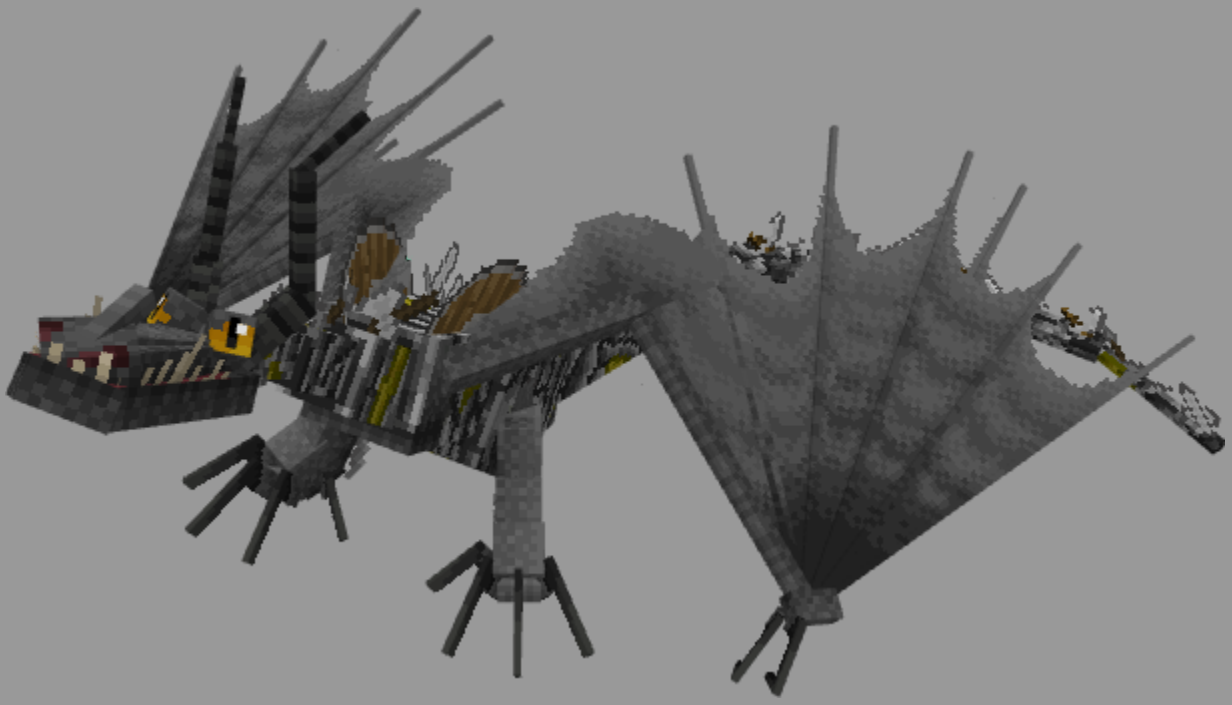
Armored Bright Smoke [V2.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:armored_bright_smoke}



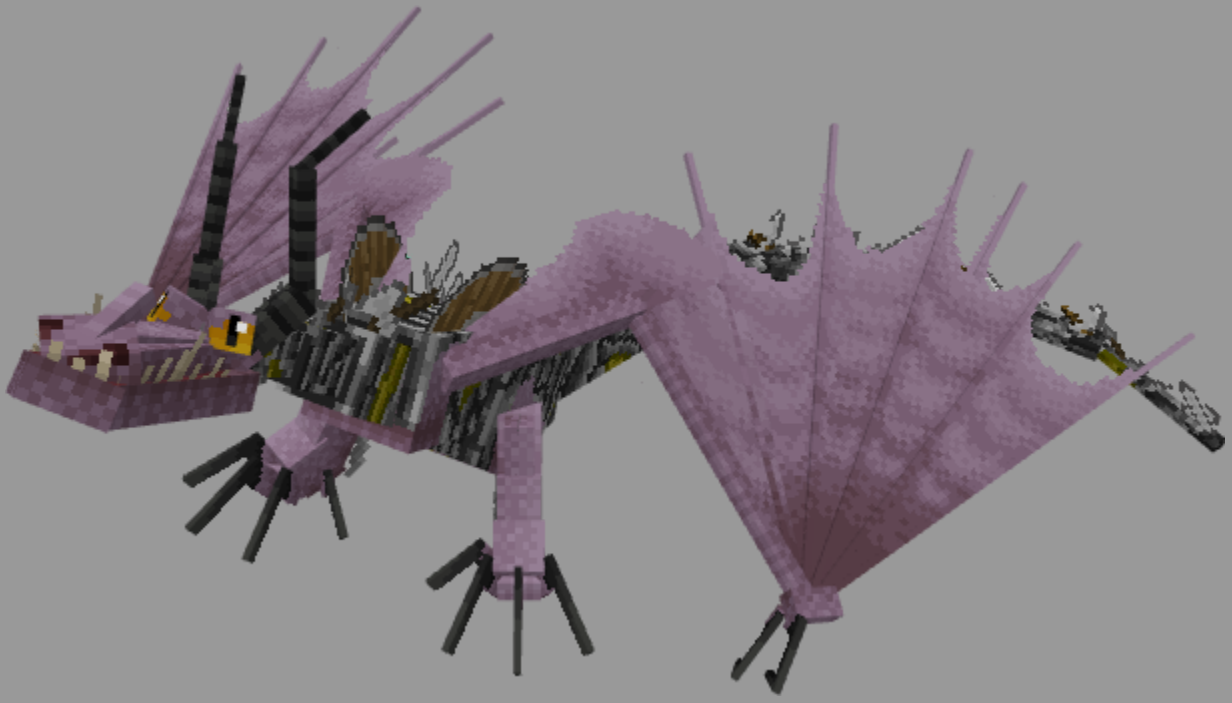
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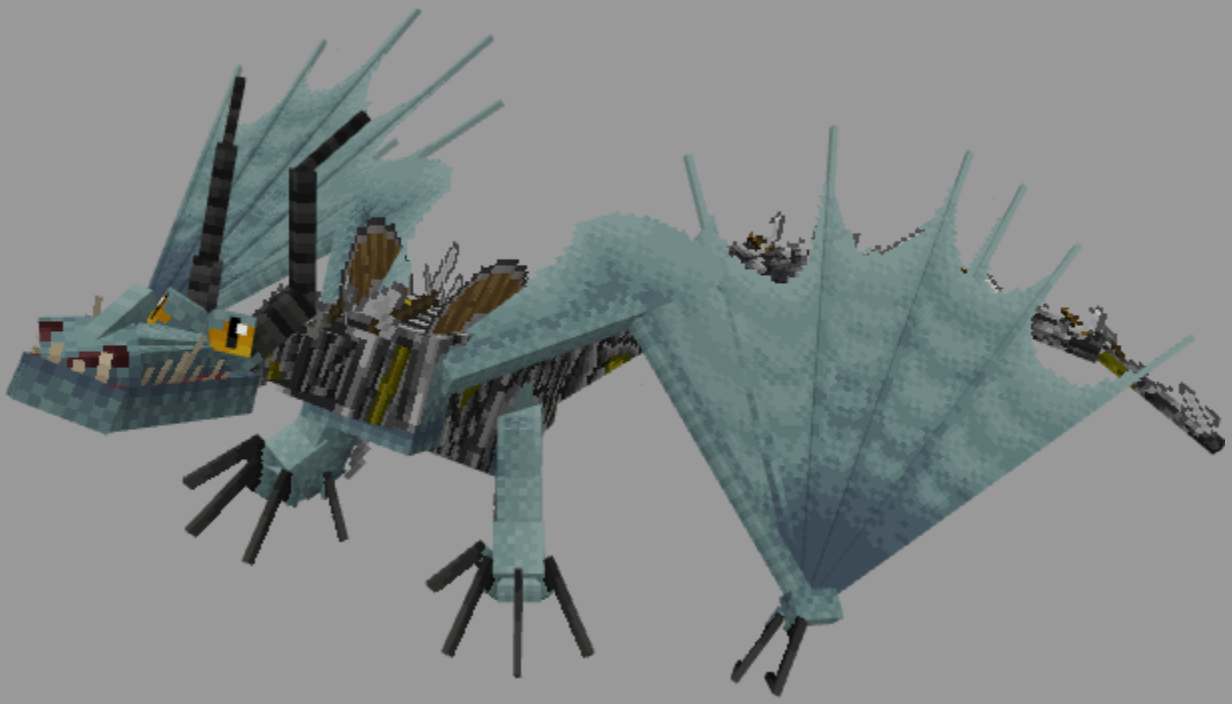
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/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:armored_pale_berry}



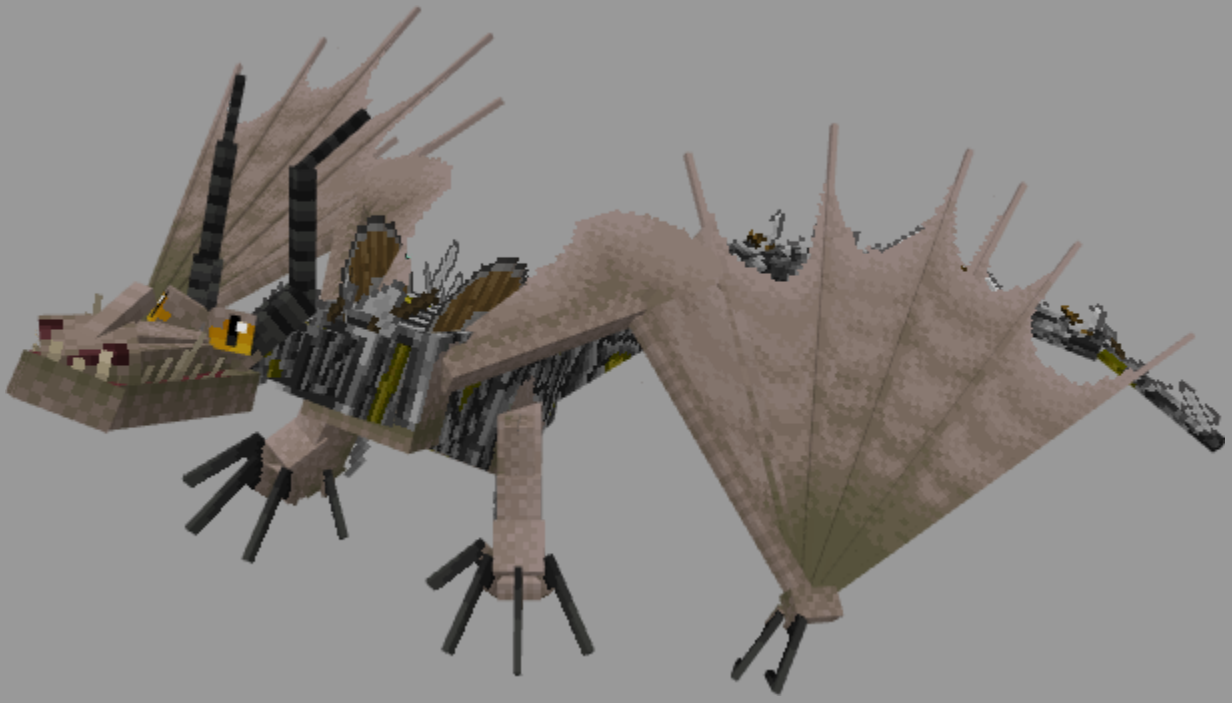
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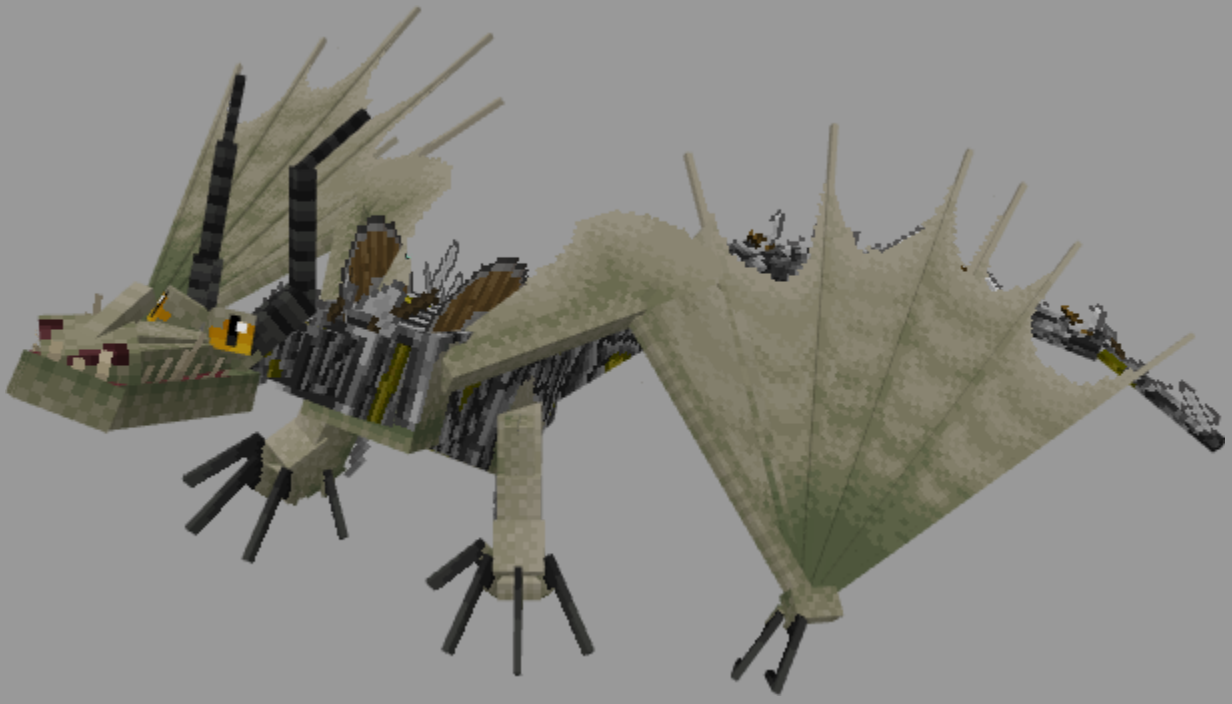
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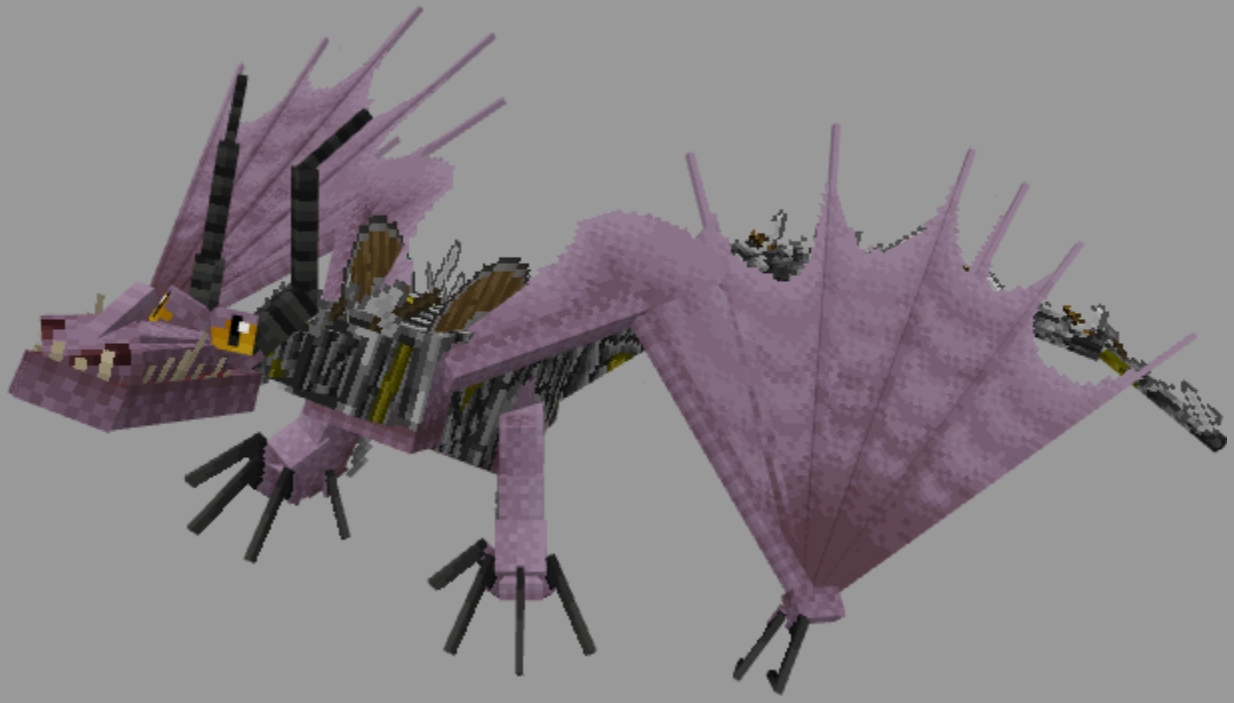
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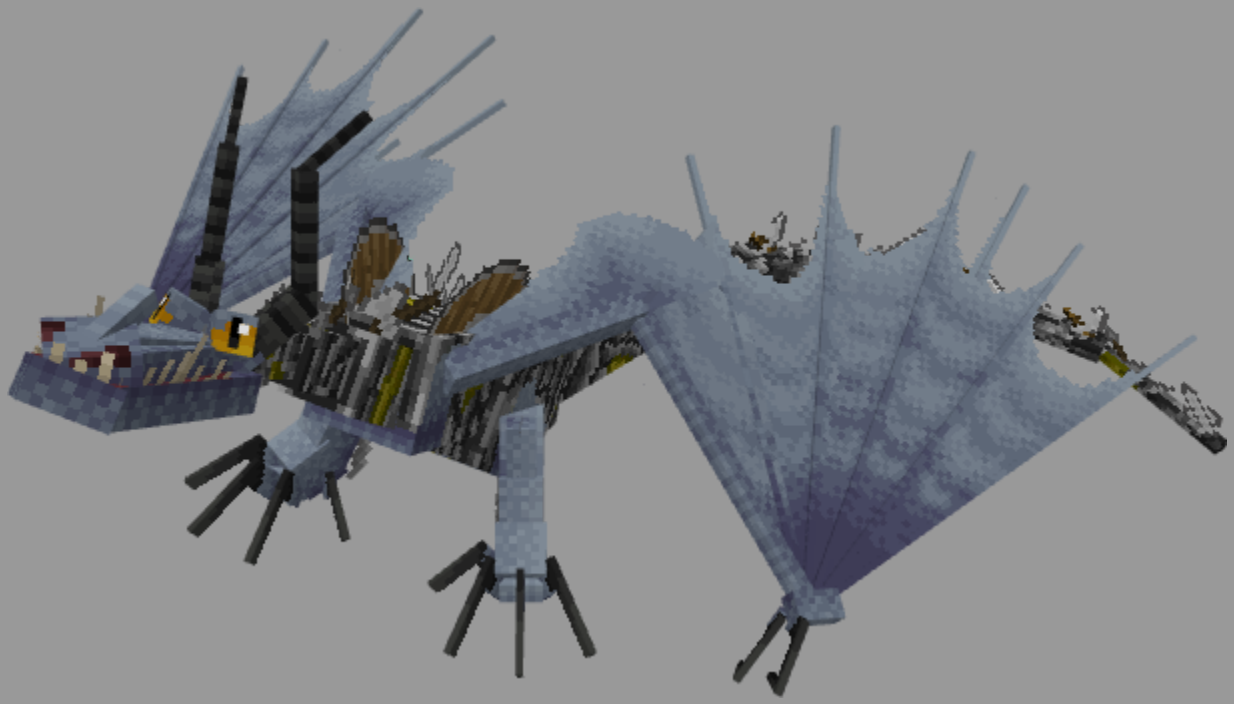
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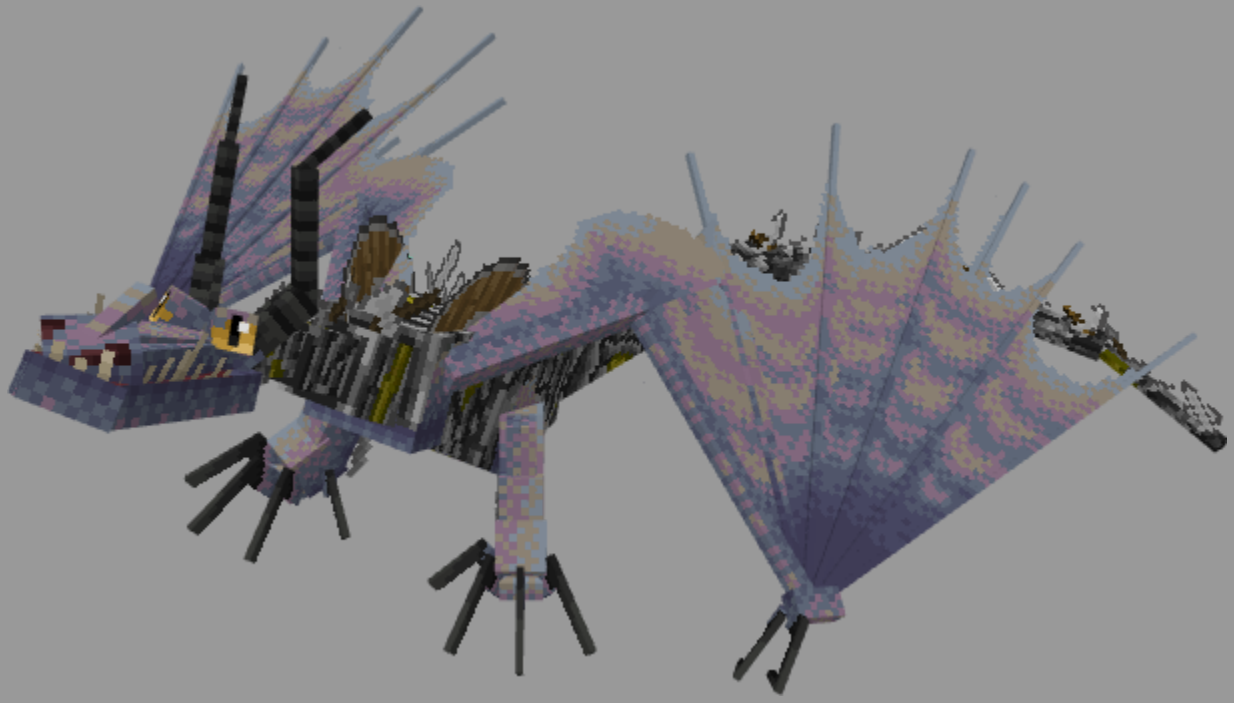
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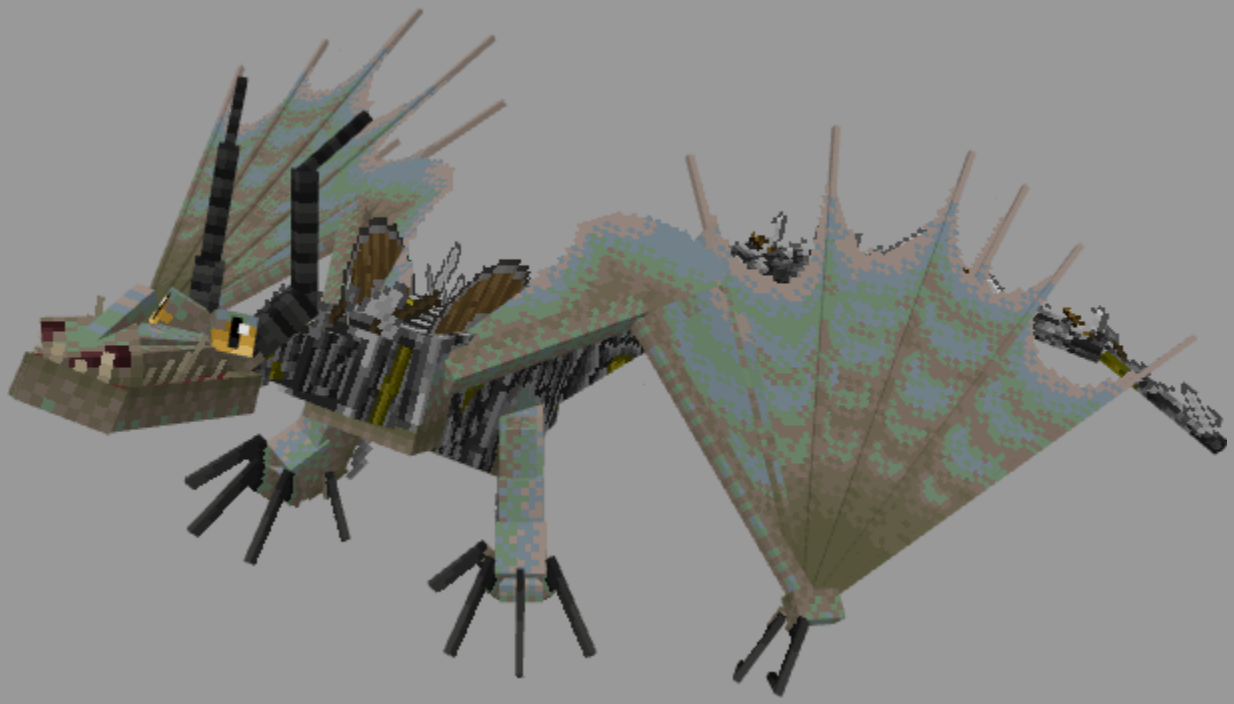
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/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:plated_blue_torn}



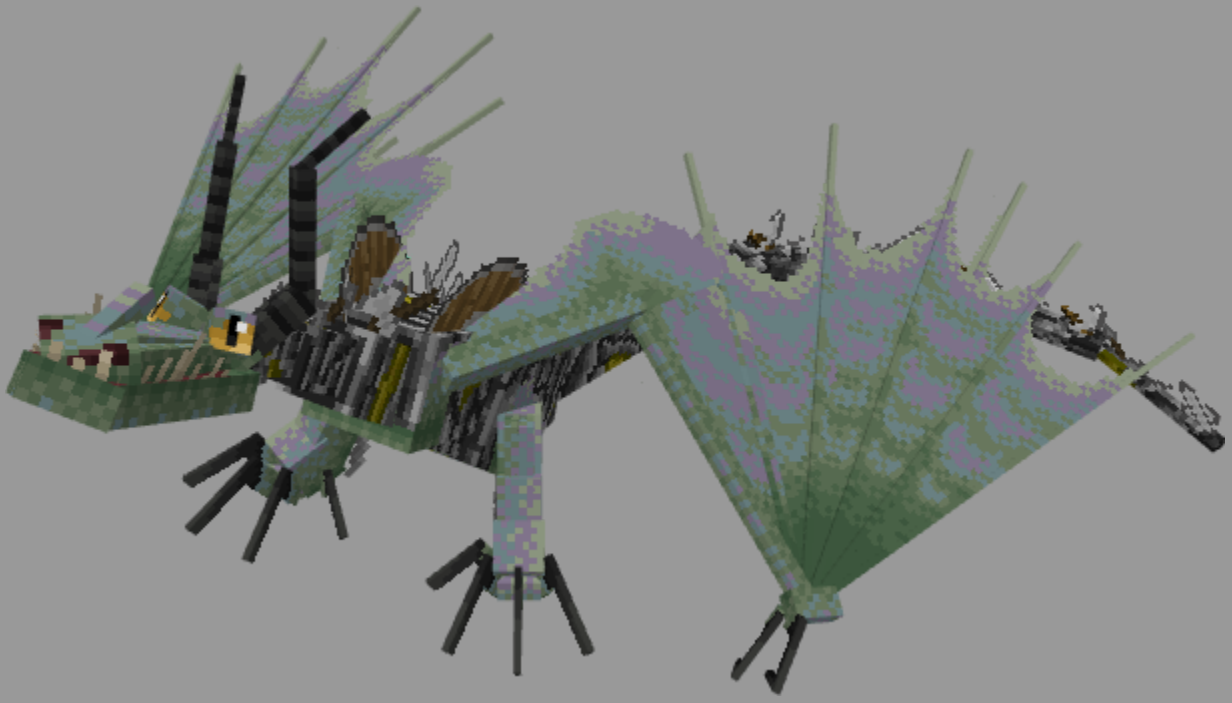
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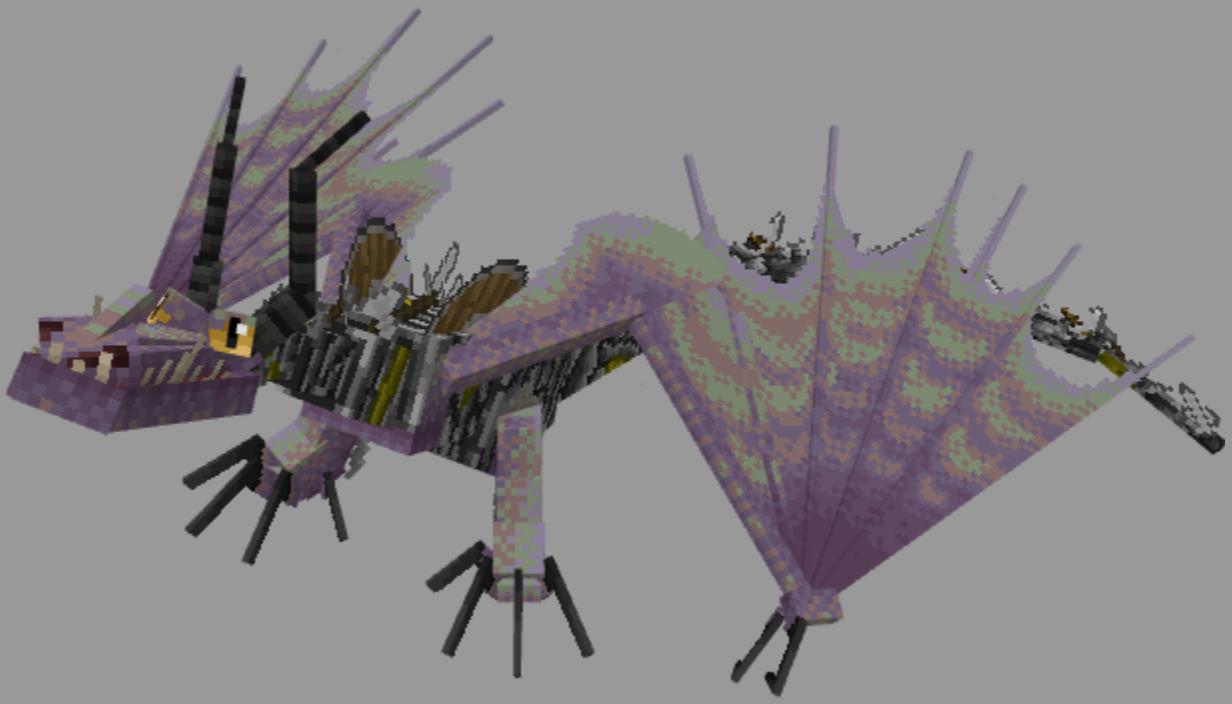
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/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:platedc_green_bloom}



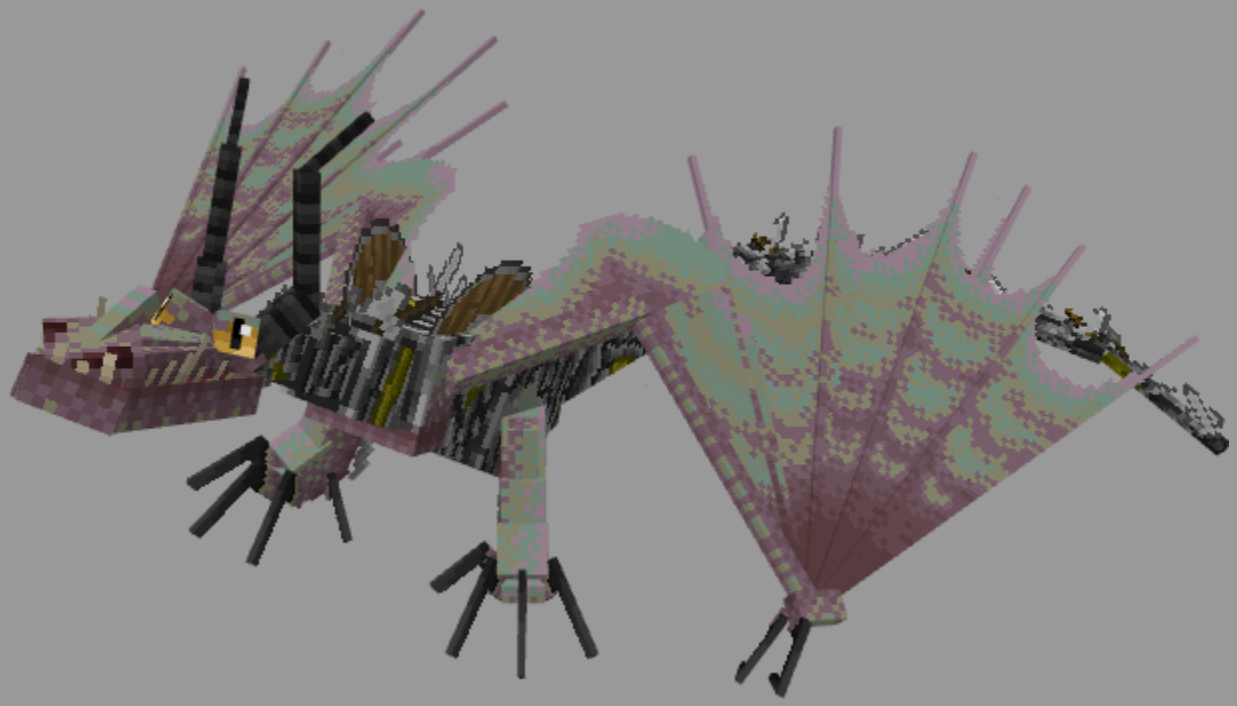
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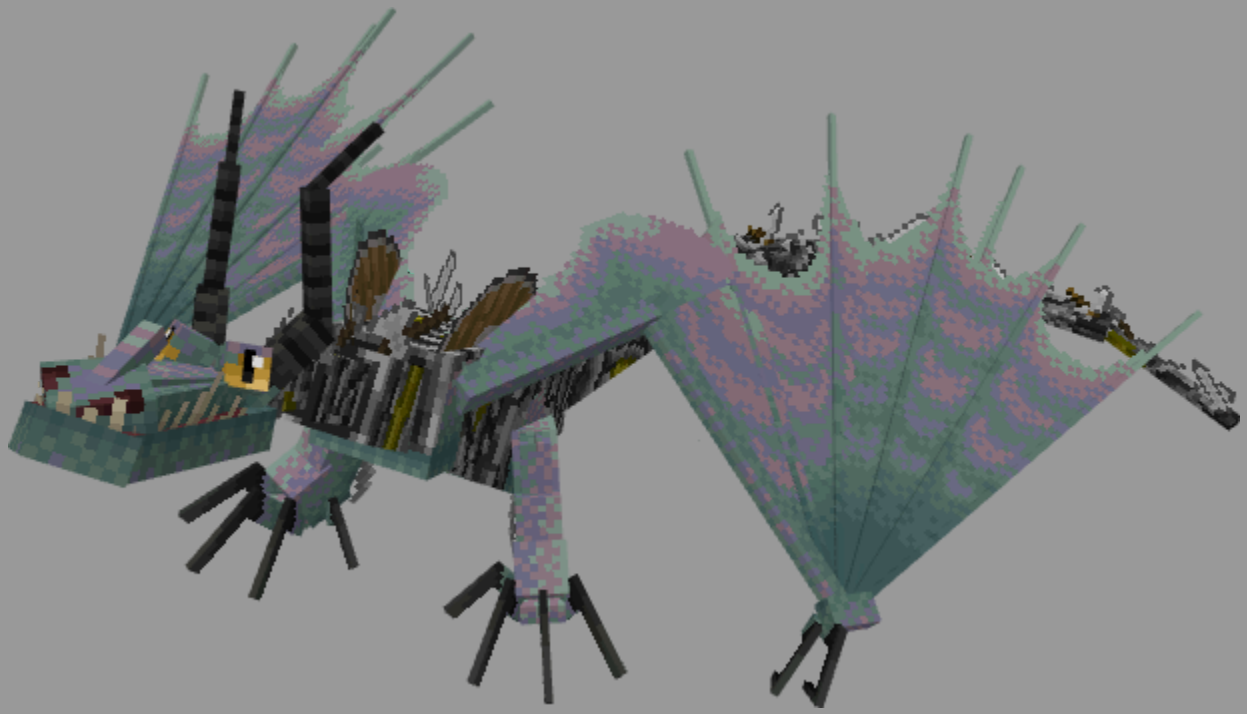
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/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:plated_red_bite}



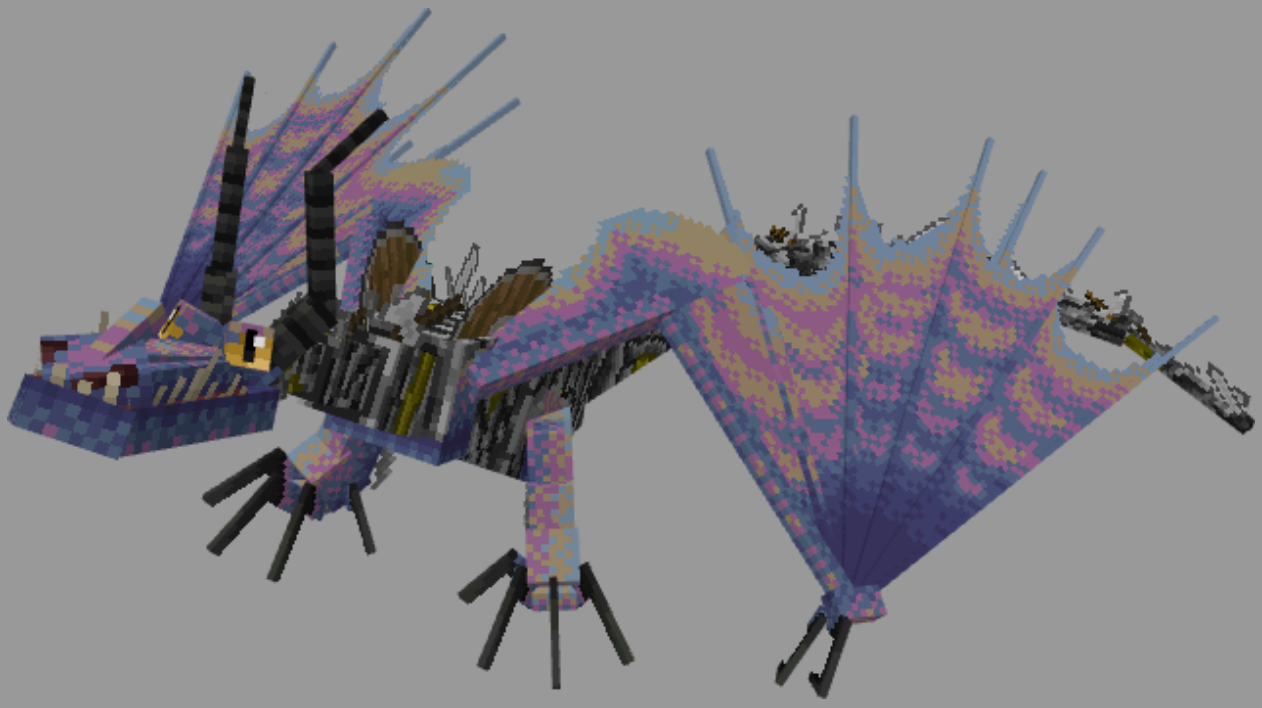
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/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:plated_teal_storm}



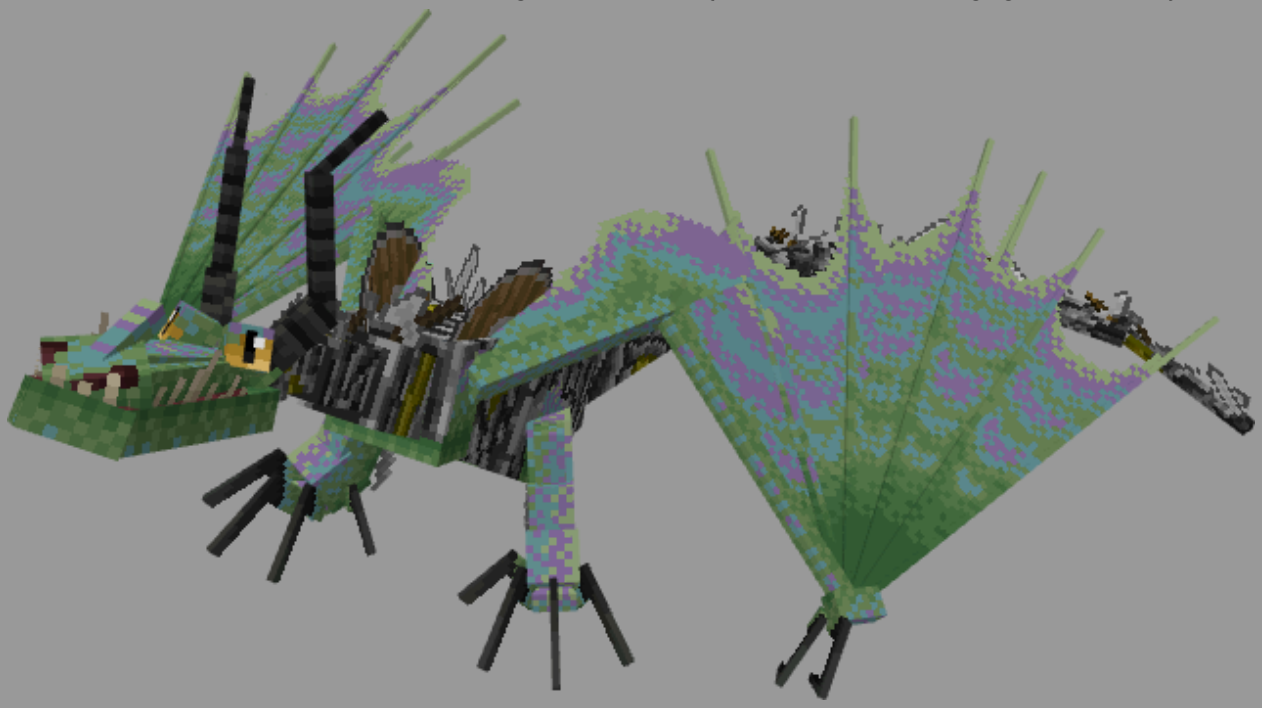
Shining Blue Armor [V2.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:shining_blue_armor}



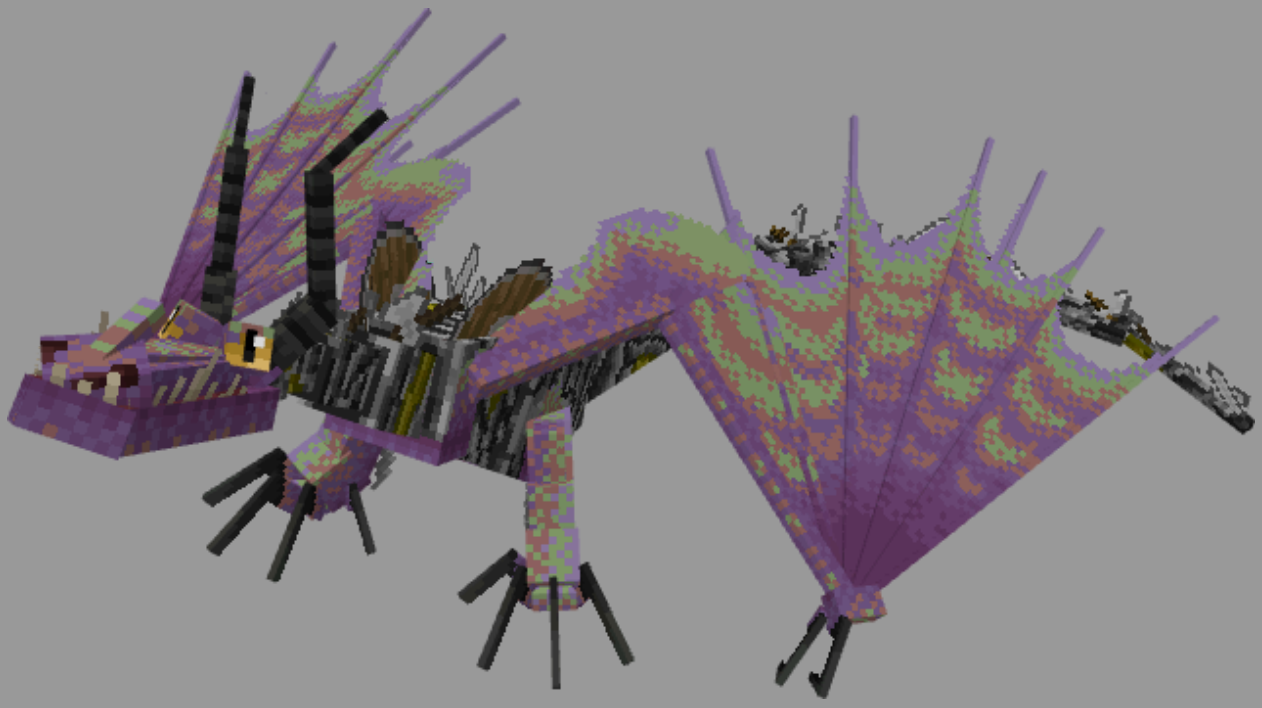
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/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:shining_green_armor}



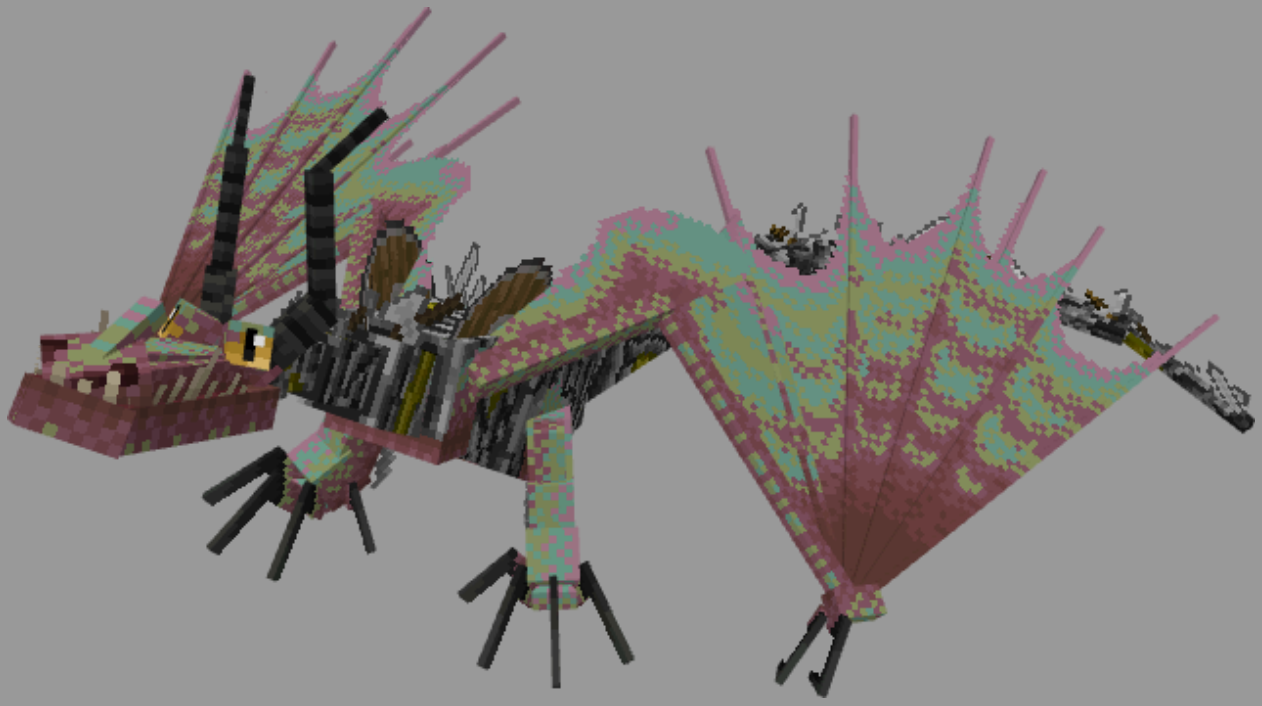
Shining Purple Armor [V2.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:shining_purple_armor}



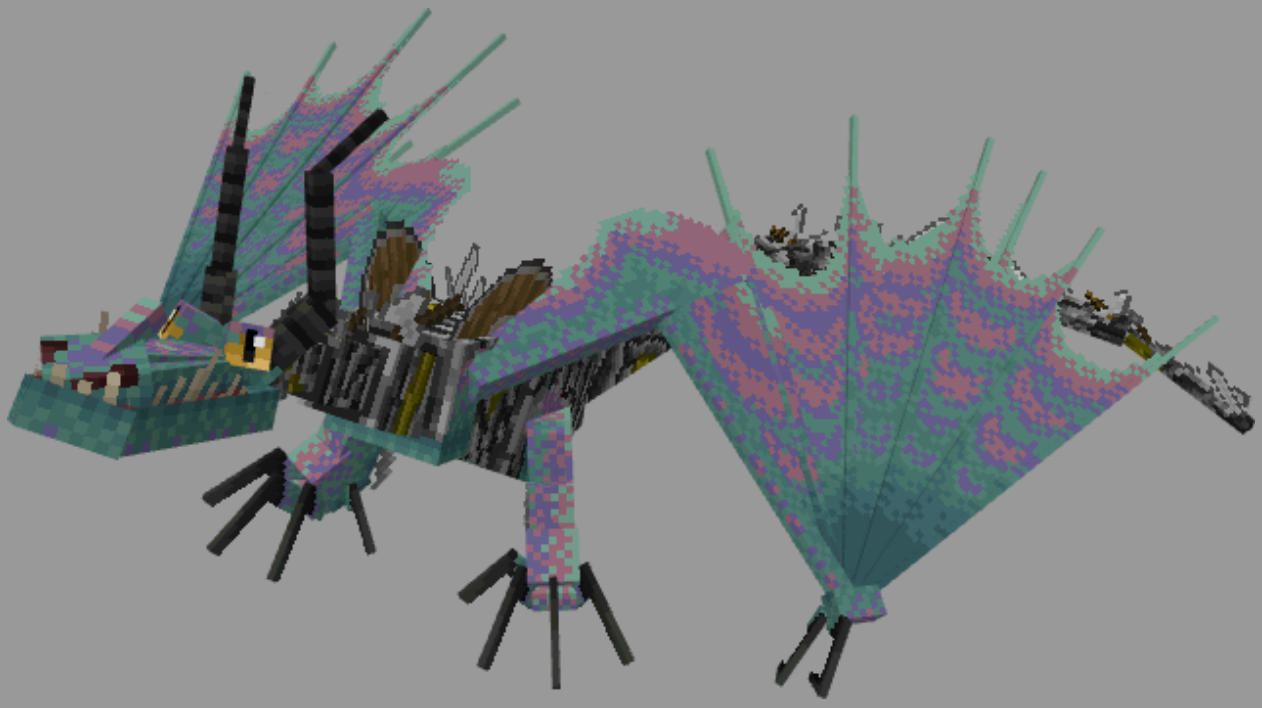
Shining Red Armor [V2.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:shining_red_armor}



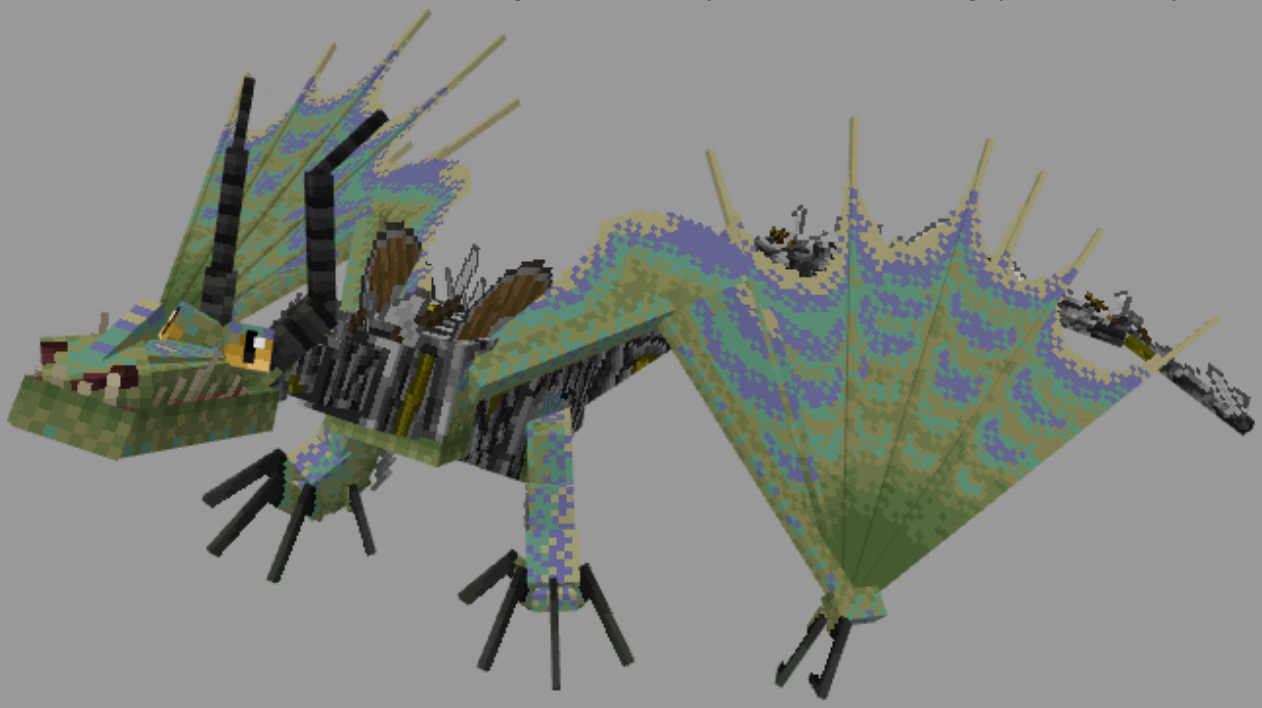
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/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:shining_teal_armor}



Shining Yellow Armor [V2.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:shining_yellow_armor}



All Variants Spawn Naturally

Albino Dustywings [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:albino_dustywings}



Beautifly [V2.K]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:beautifly}



Blue Sky Flutter [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:blue_sky_flutter}



Butterfreewing [V2.K]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:butterfreewing}



Cutiefly [V2.K]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:cutiefly}



Dustox [V2.K]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:dustox}



False Blue Swallow [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:false_blue_swallow}



False Monarch Beauty [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:false_monarch_beauty}



Frosmoth [V2.K]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:frosmoth}



Iron Moth [V2.K]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:iron_moth}



Leucistic White Cabbage [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:leucistic_white_cabbage}



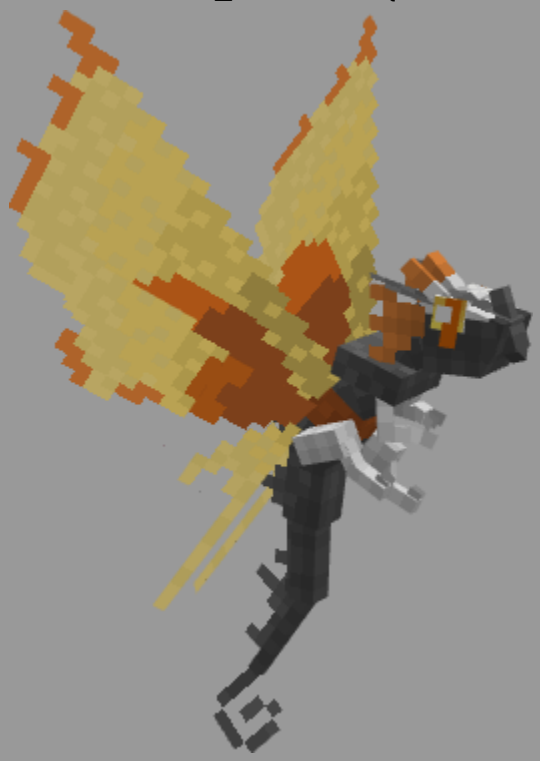
Melanistic Wild Berry [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:melanistic_wild_berry}



Mothim [V2.K]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:mothim}



Shining Cloudy Blues [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:shining_cloudy_blues}



Shiny Beautifly [V2.K]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:shiny_beautifly}



Shiny Butterfreewing [V2.K]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:shiny_butterfreewing}



Shiny Dustox [V2.K]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:shiny_dustox}



Shiny Frosmoth [V2.K]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:shiny_frosmoth}



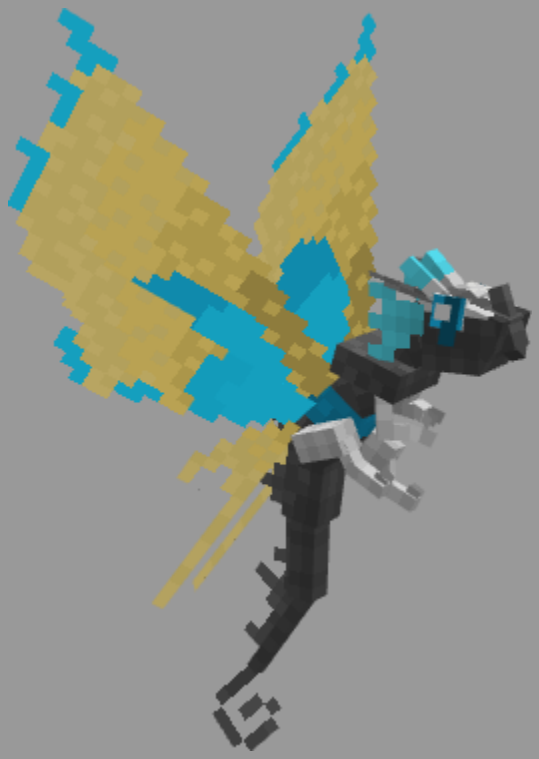
Shiny Iron Moth [V2.K]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:shiny_iron_moth}



Shiny Mothim [V2.K]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:shiny_mothim}



Shiny Volcarona [V2.K]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:shiny_volcarona}



Vivillon Archipelago [V2.K]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:vivillon_archipelago}



Vivillon Continental [V2.K]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:vivillon_continental}



Vivillon Elegant [V2.K]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:vivillon_elegant}



Vivillon Fancy [V2.K]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:vivillon_fancy}



Vivillon Garden [V2.K]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:vivillon_garden}



Vivillon High Plains [V2.K]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:vivillon_high_plains}



Vivillon Icy [V2.K]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:vivillon_icy}



Vivillon Jungle [V2.K]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:vivillon_jungle}



Vivillon Marine [V2.K]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:vivillon_marine}



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Vivillon Tundra [V2.K]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:vivillon_tundra}



Volcarona [V2.K]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:volcarona}



All Variants Spawn Naturally

Bluebell Wild Petal [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:bluebell_wild_petal}



Coral Nest Reef [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:coral_nest_reef}



Dusty Dune Lime [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:dusty_dune_lime}



Earthen Wilds Blood [V1.V]

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Echoing Abyss Wing [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:echoing_abyss_wing}



Flower Field Waltz [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:flower_field_waltz}



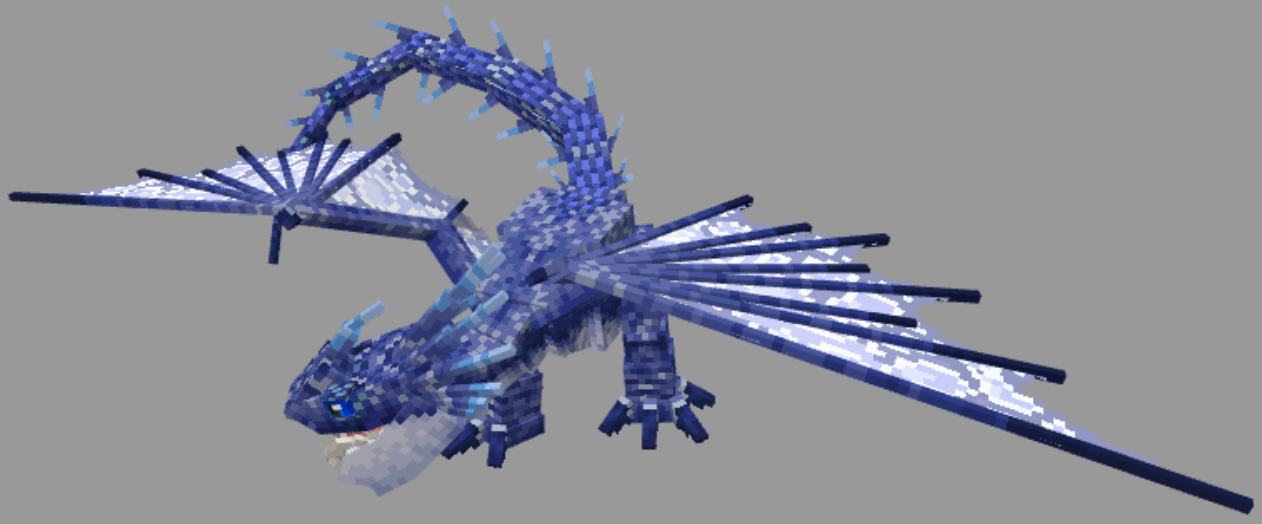
Fools Gold [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:fools_gold}



Glacial Orca Spines [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:glacial_orca_spines}



Hyacinth Wild Heart [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:hyacinth_wild_heart}



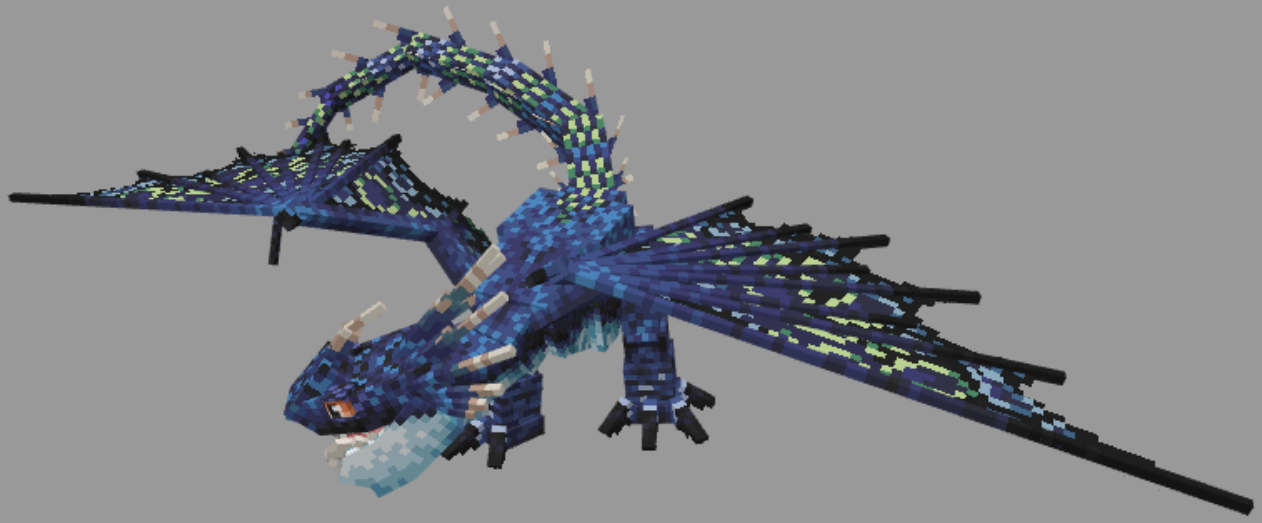
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Moon Light Seaweed [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:moon_light_seaweed}



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/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:rosetta_red_weed}



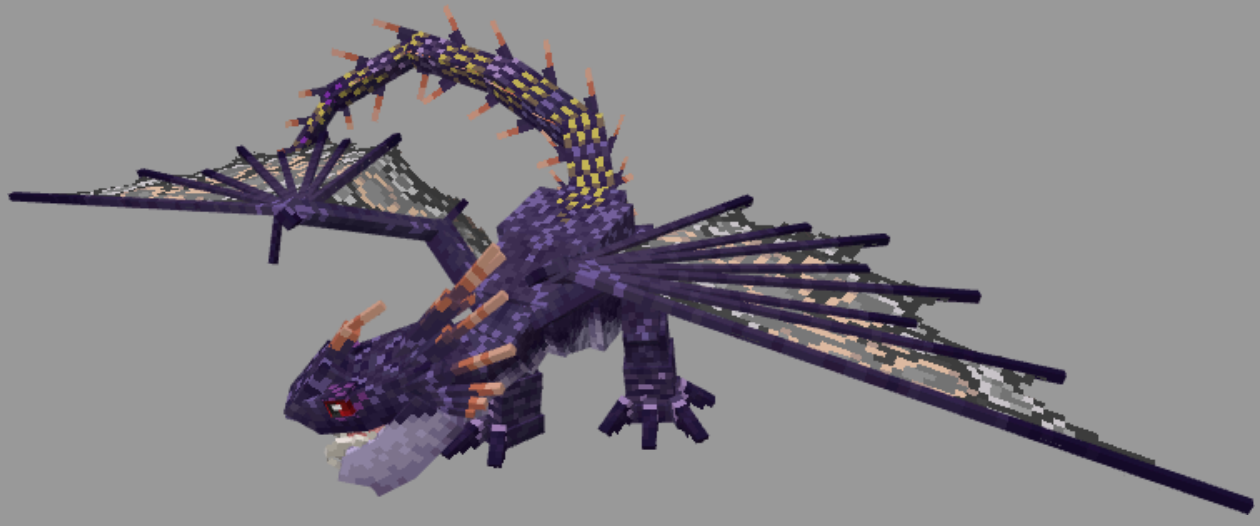
Rosy False Golds [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:rosy_false_golds}



Royal Silver Spines [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:royal_silver_spines}



Silver Lichen [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:silver_lichen}



Steel Rose Petal [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:steel_rose_petal}



Vulcan Wild Spine [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:vulcan_wild_spine}



All Variants Spawn Naturally

Blackened Dark Lined [V2.V]

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:blackened_dark_lined}



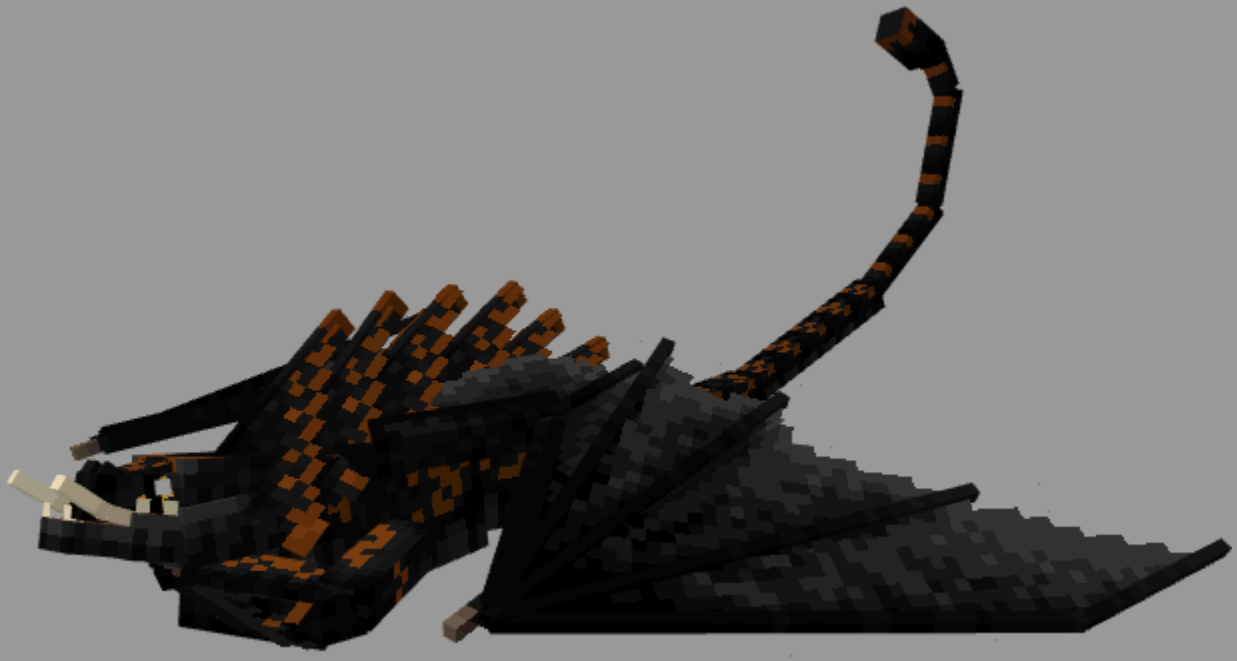
Blackened Red Lined [V2.V]

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:blackened_red_lined}



Blackened Warm Lined [V2.V]

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:blackened_warm_lined}



Cool Framed Sting [V2.V]

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:cool_framed_sting}



Crimson Wrath Pale [V2.V]

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:crimson_wrath_pale}



Dark Gloom Sting [V2.V]

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:dark_gloom_sting}



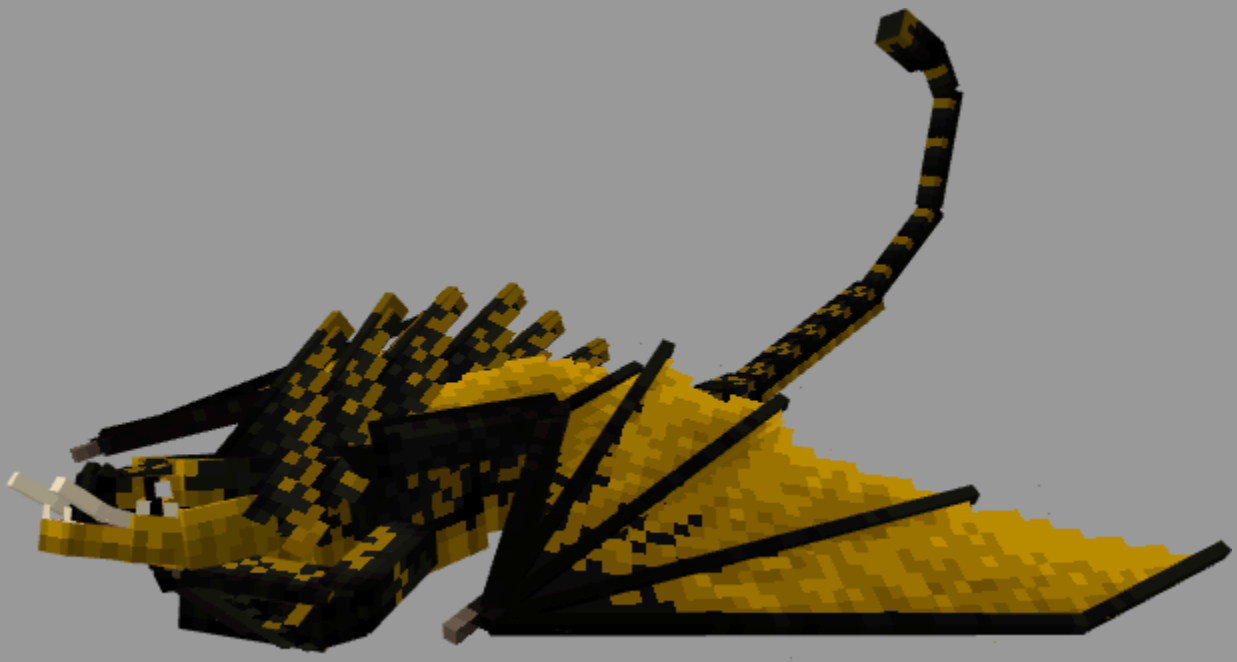
Dreadful Bright Red [V2.V]

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:dreadful_bright_red}



Gold Framed Sting [V2.V]

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:gold_framed_sting}



Jagged Dull Wing [V2.V2.V]

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:jagged_dull_wing}



Jagged Red Wing [V2.V]

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:jagged_red_wing}



Red Framed Sting [V2.V]

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:red_framed_sting}



Shadowed Blood Hound [V2.V]

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:shadowed_blood_hound}



Storm Sorrow Rain [V2.V]

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:storm_sorrow_rain}



Warm Framed Sting [V2.V]

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:warm_framed_sting}



All Variants Spawn Naturally

Lemon Mimic Lime [V1.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:lemon_mimic_lime}



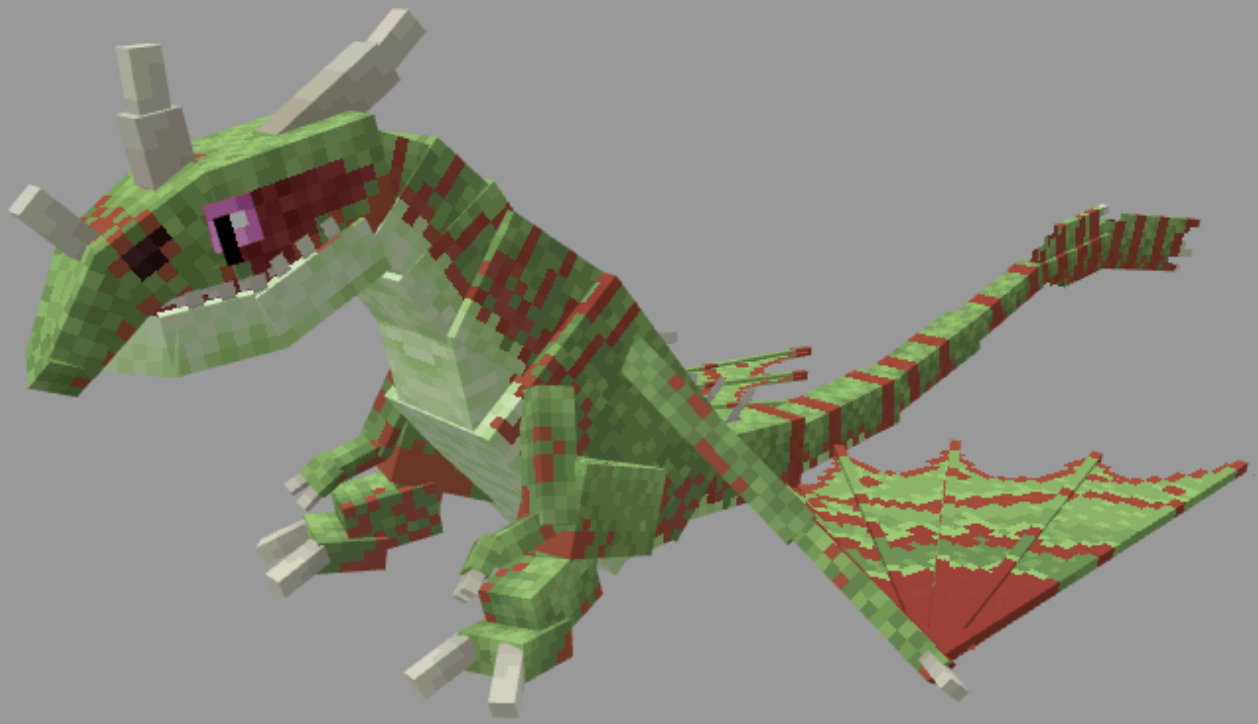
Lotus Mimic Cry [V1.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:lotus_mimic_cry}



New Leaf Mimic [V1.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:new_leaf_mimic}



Pale Mimic Berry [V1.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:pale_mimic_berry}



Sunny Golden Mimic [V1.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:sunny_gold_mimic}



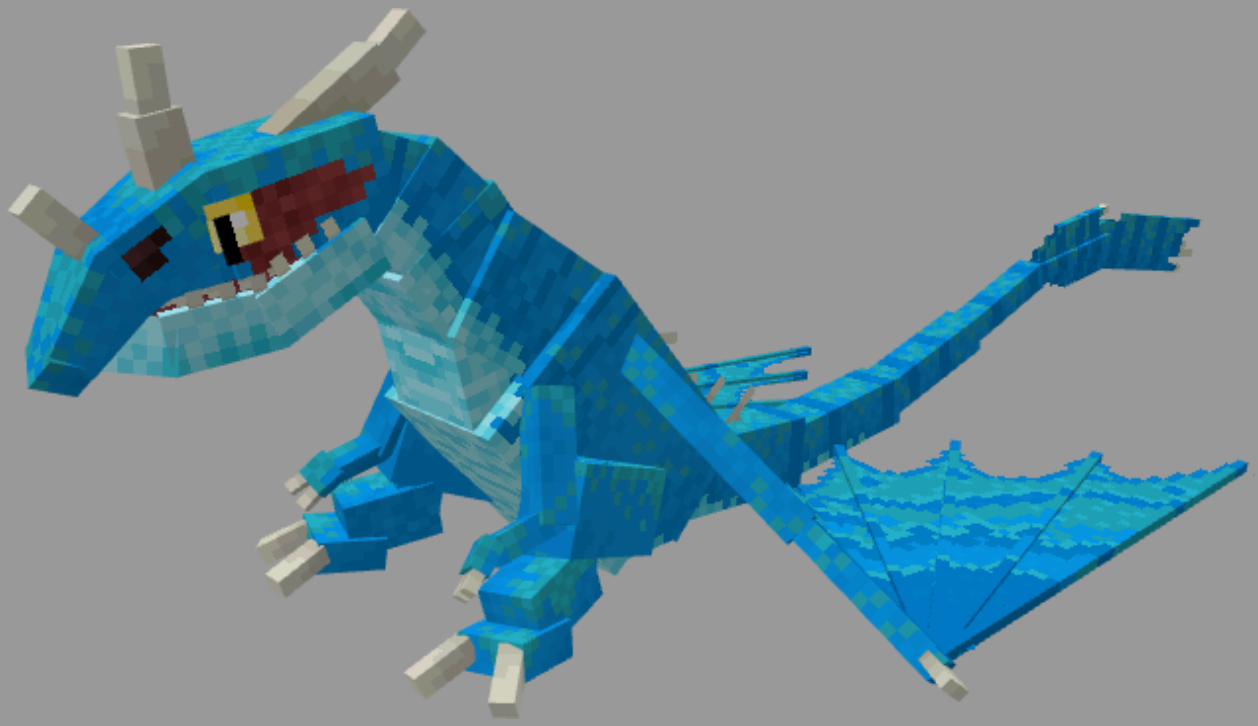
Vivid Dusk Mimic [V1.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:vivid_dusk_mimic}



Vivid Sea Mimic [V1.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:vivid_sea_mimic}



Wildebeest Mimic Plum [V1.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:wildebeest_mimic_plum}



All Variants Spawn Naturally

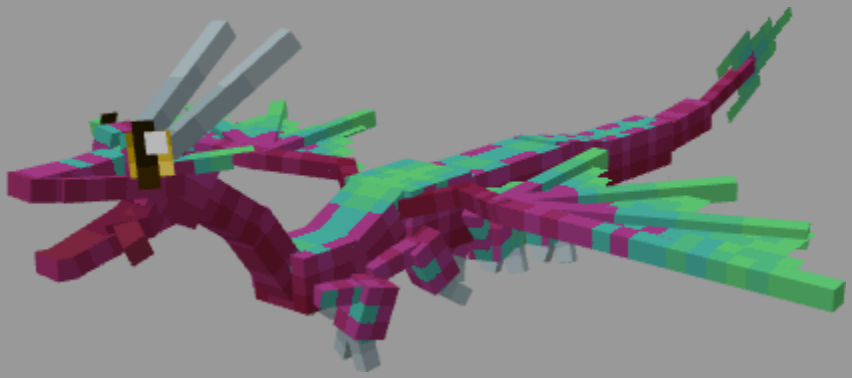
Berry Wine Sprout [V2.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:berry_wine_sprout}



Boon Glow Bite [V2.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:boon_glow_bite}



Burning Spark Nettle [V2.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:burning_spark_nettle}



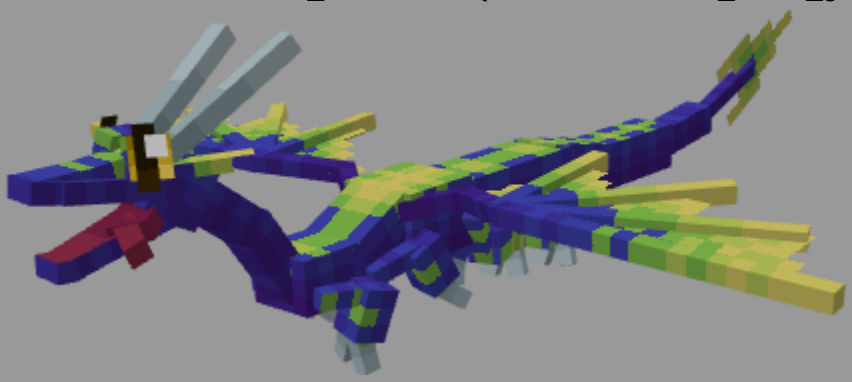
Campfire Story Teller [V2.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:campfire_story_teller}



Cool Warm Gaze [V2.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:cool_warm_gaze}



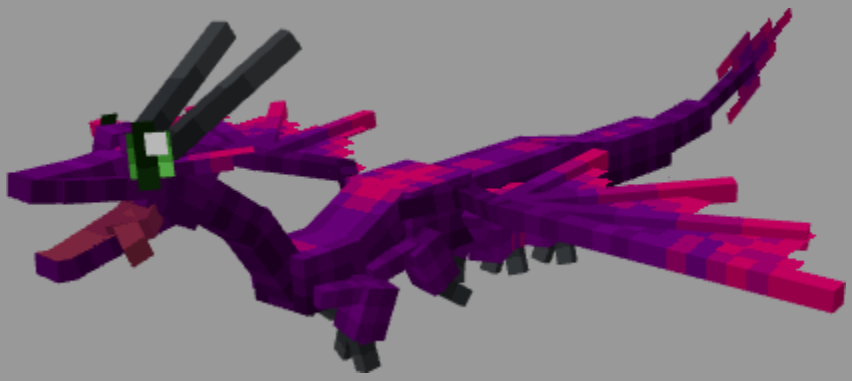
Deep Setting Sun [V2.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:deep_setting_sun}



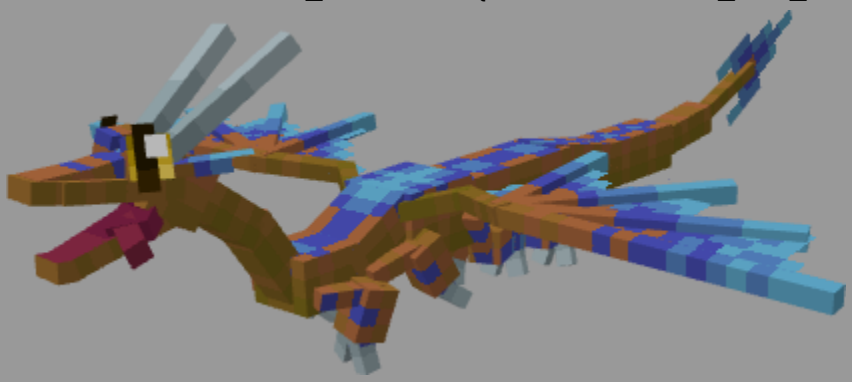
Dusk Drawn Light [V2.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:dusk_drawn_light}



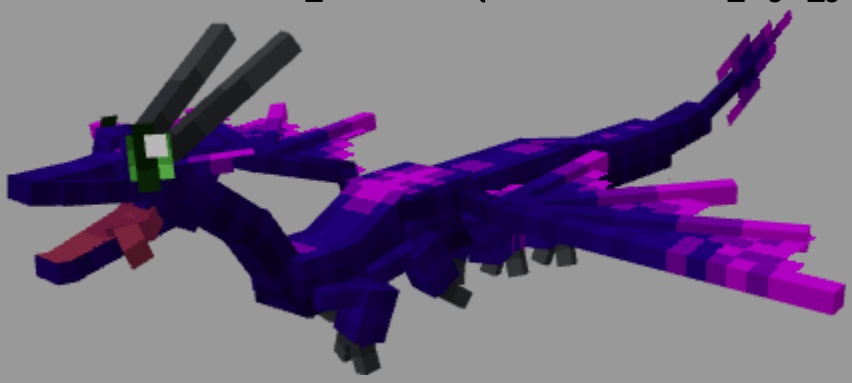
Dust Blue Desert [V2.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:dust_blue_desert}



Neon Night Gaze [V2.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:neon_night_gaze}



Rotted Leaf Litter [V2.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:rotted_leaf_litter}



Shine Yellow Sun [V2.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:shine_yellow_sun}



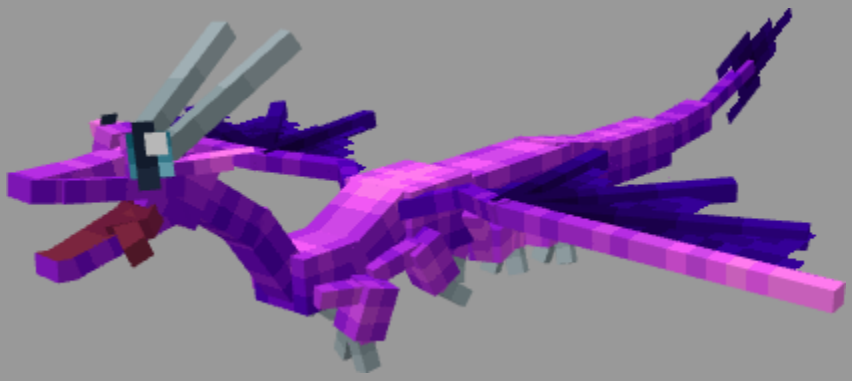
Shiny Gemstone Grabber [V2.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:shiny_gemstone_grabber}



Skamper Purple Night [V2.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:skamper_purple_night}



Skitter Red Gem [V2.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:skitter_red_gem}



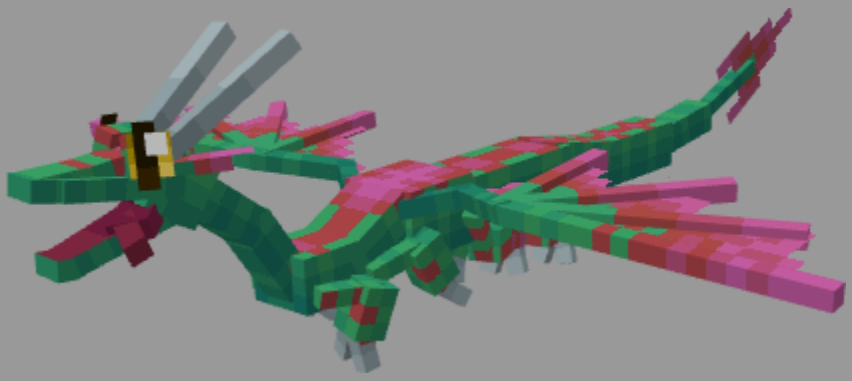
Small Embers Blaze [V2.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:small_embers_blaze}



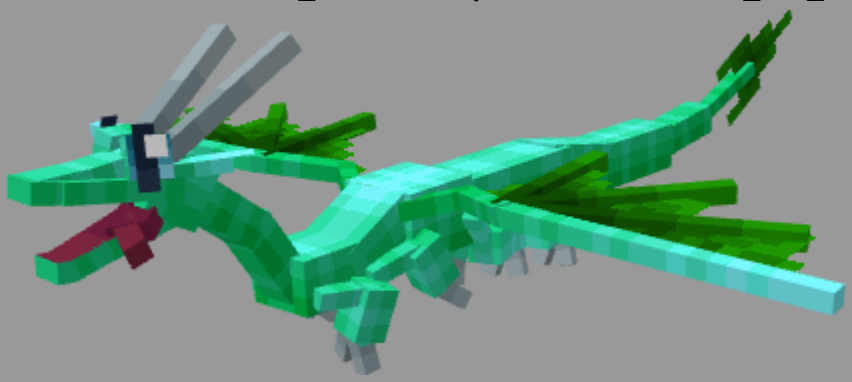
Temperate Flourish Light [V2.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:temperate_flourish_light}



Vibrant Teal Scrap [V2.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:vibrant_teal_scrap}



Summon Only

Albino Pale Grove [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:albino_pale_grove}



Blue Marble Grove [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:blue_marble_grove}



Cyan Stone Grove [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:cyan_stone_grove}



Leucistic White Grove [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:leucistic_white_grove}



Melanistic Winged Grove [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:melanistic_winged_grove}



Steel Blade Grove [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:steel_blade_grove}



All Variants Spawn Naturally

Bulltail [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:bulltail}



Deep Sea Urchin [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:deep_sea_urchin}



Passion Red Bloom [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:passion_red_bloom}



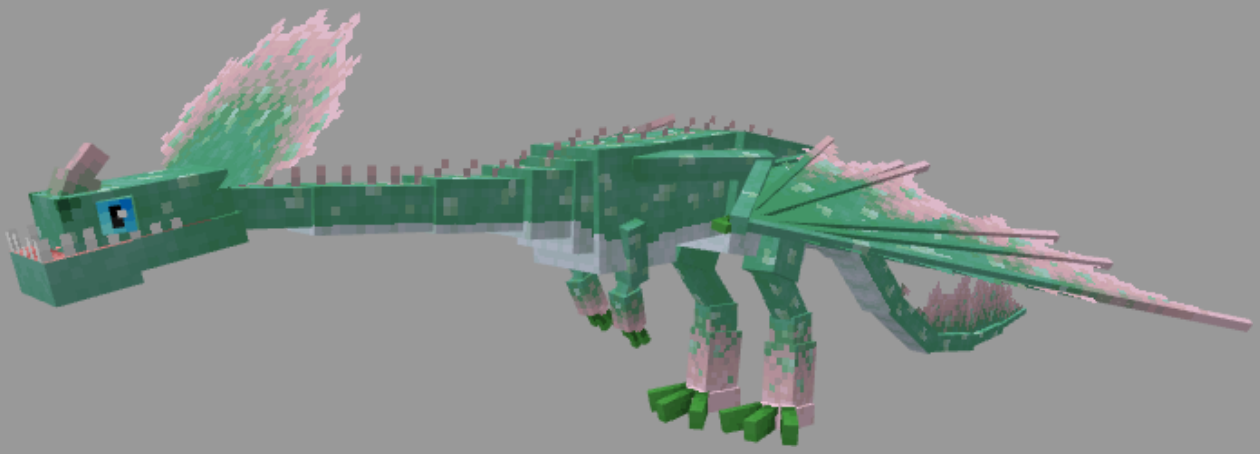
Slushfang [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:slushfang}



Spring Blossom Crop [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:spring_blossom_crop}



Verdant Foggy Day [V1.V]

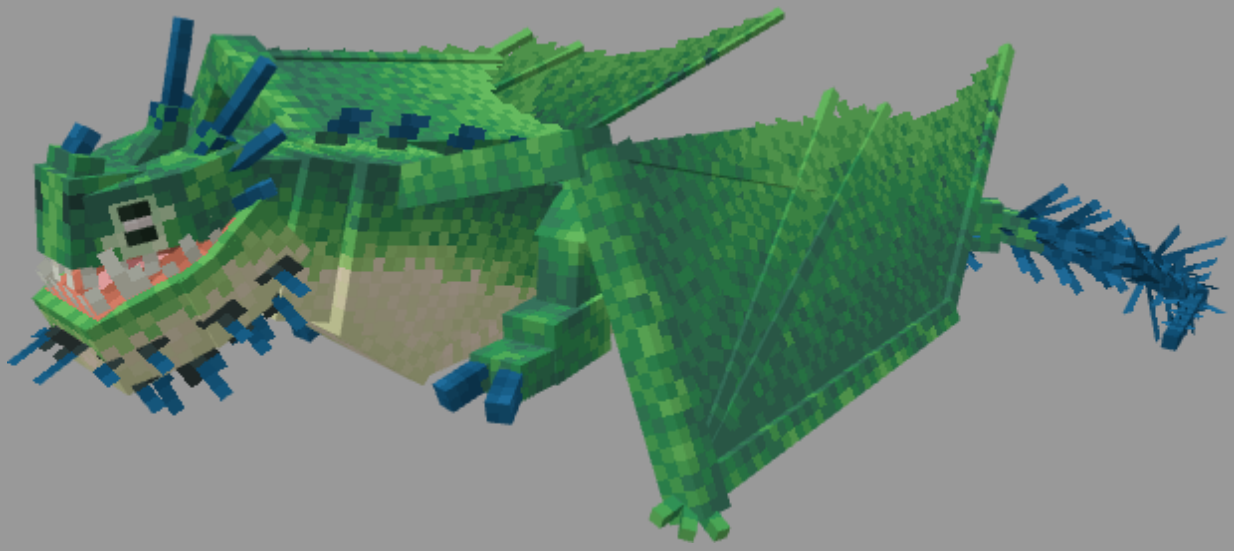
/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:verdant_foggy_day}



All Variants Spawn Naturally

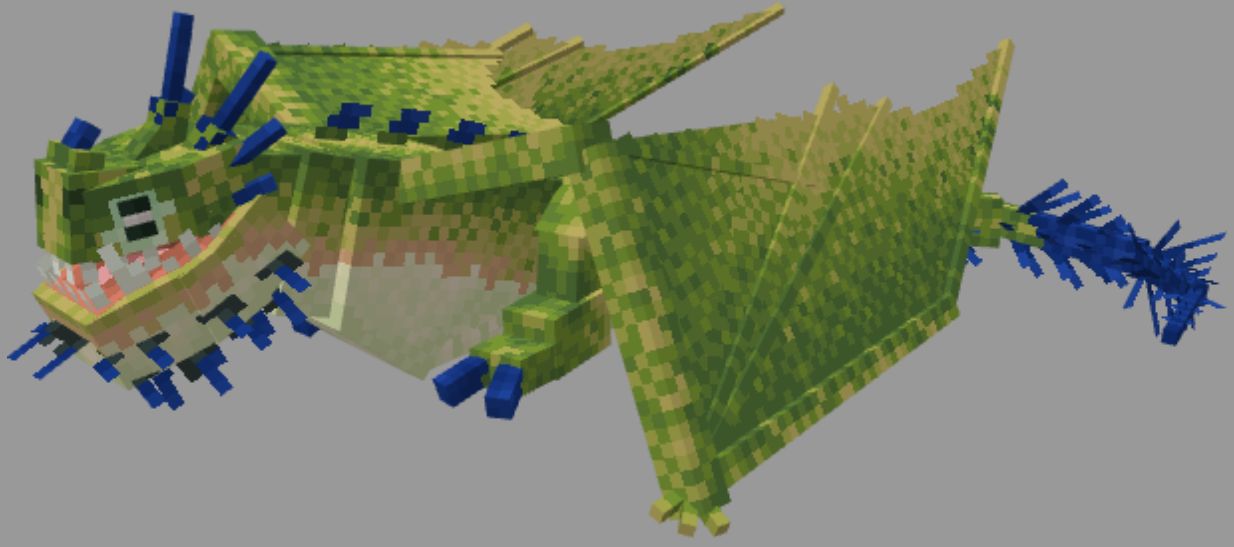
Churring Green Whisper

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:churring_green_whisper}



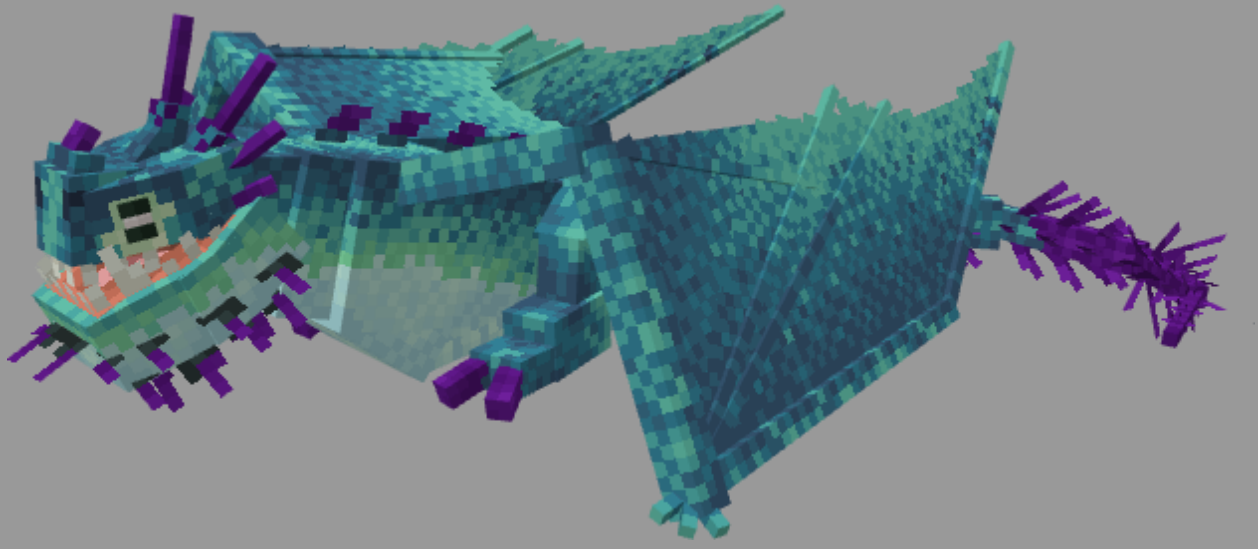
Gentle Green Whisper

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:gentle_green_whisper}



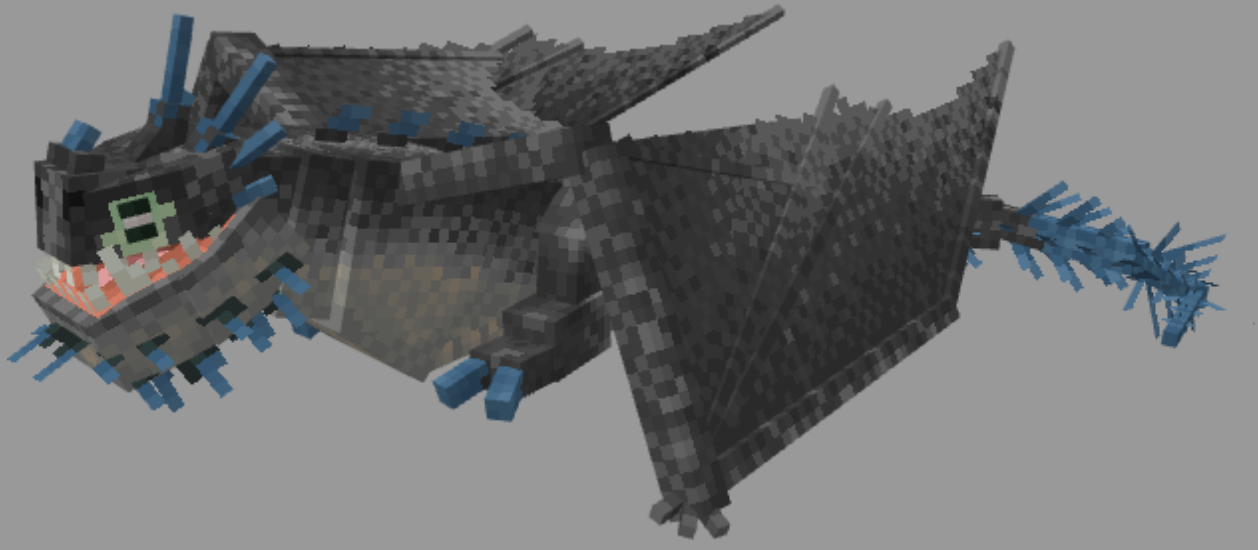
Quiet Blue Whisper

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:quiet_blue_whisper}



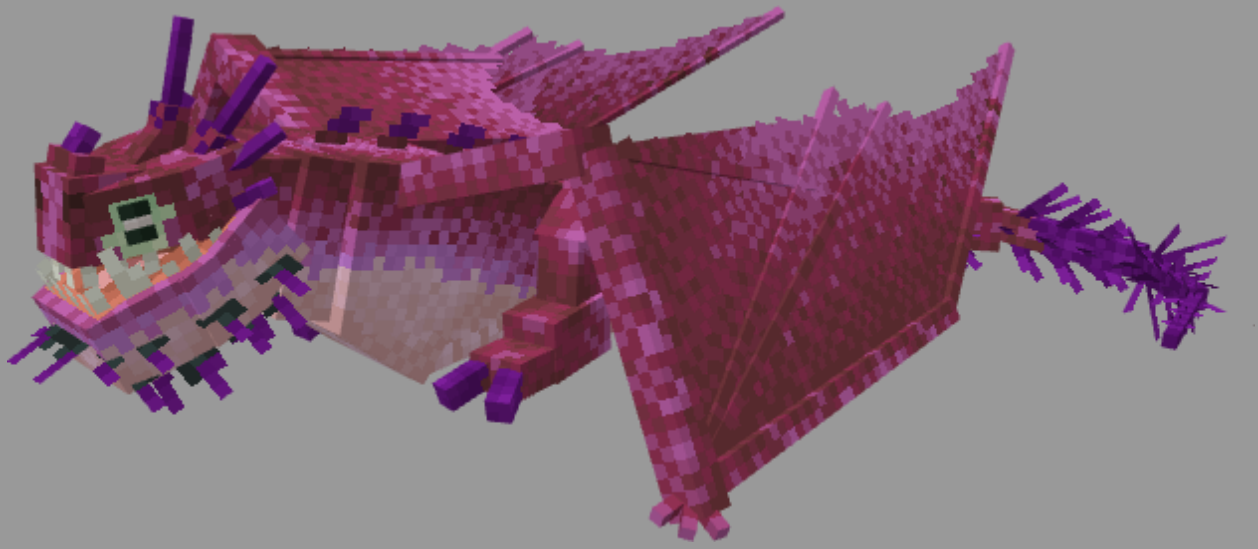
Shy Grey Whisper

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:shy_grey_whisper}



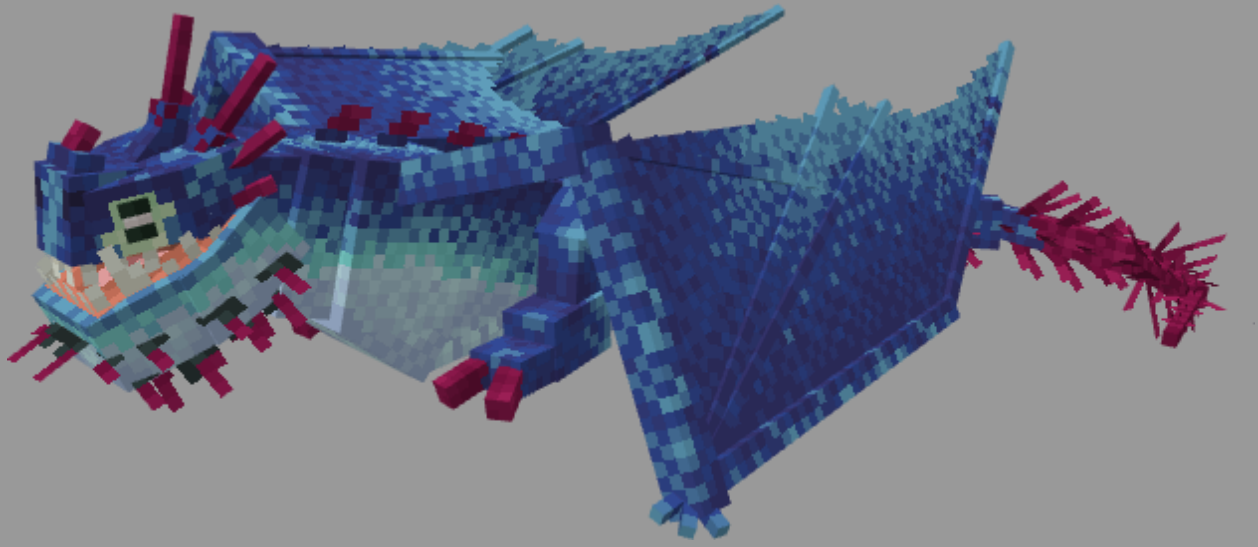
Shy Pink Whisper

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:shy_pink_whisper}



Soft Blue Whisper

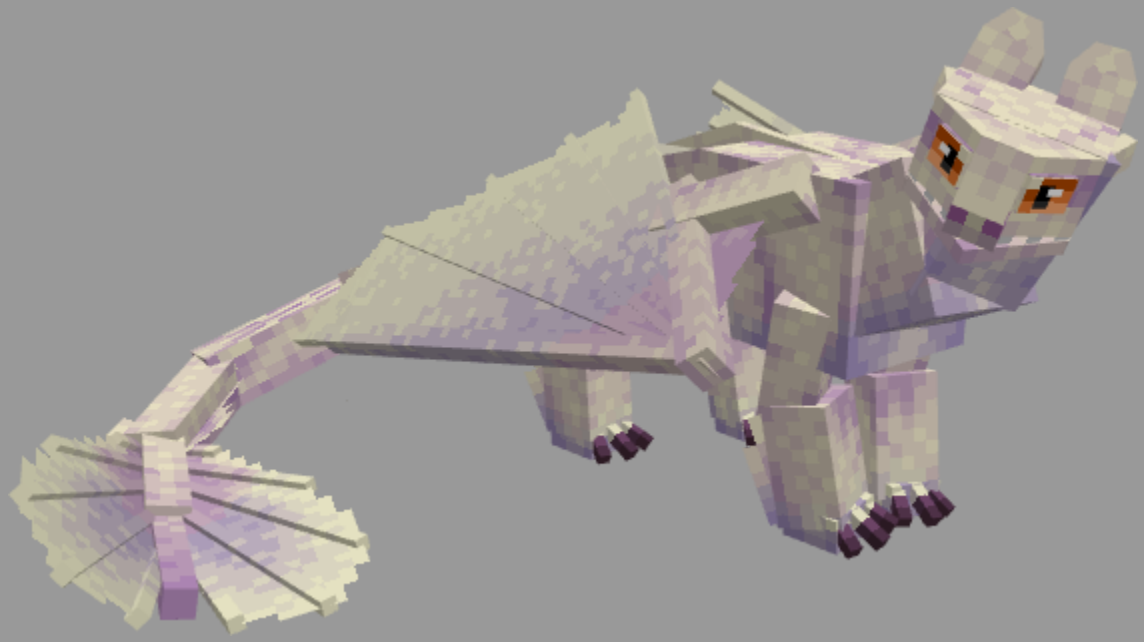
/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:soft_blue_whisper}



All Variants Spawn Naturally

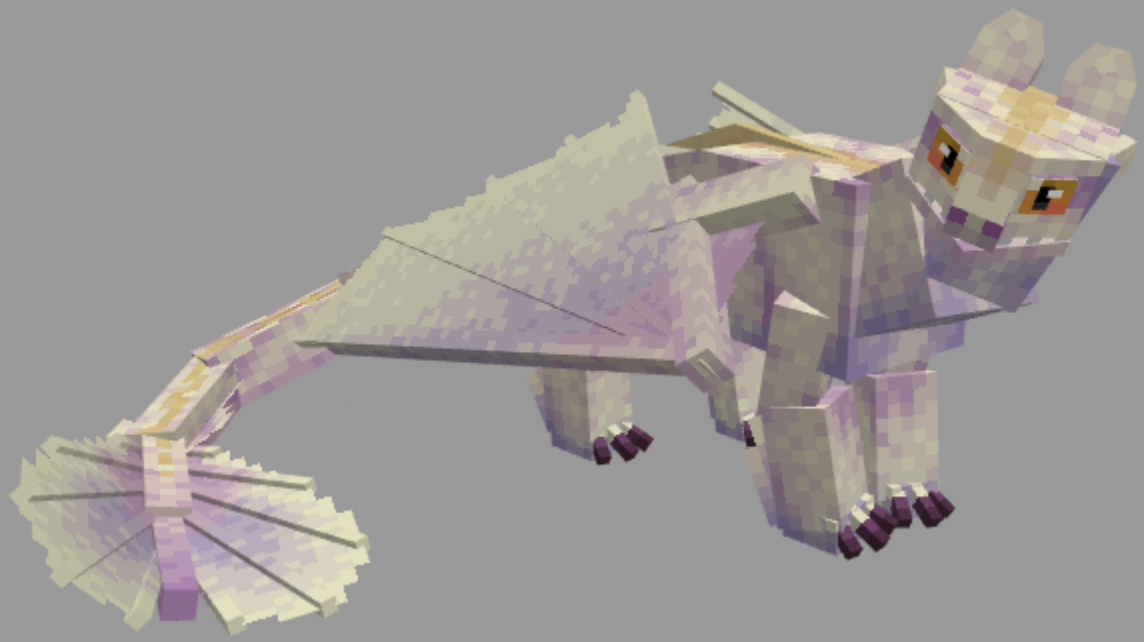
Early Rising Sun [V1.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:early_rising_sun}



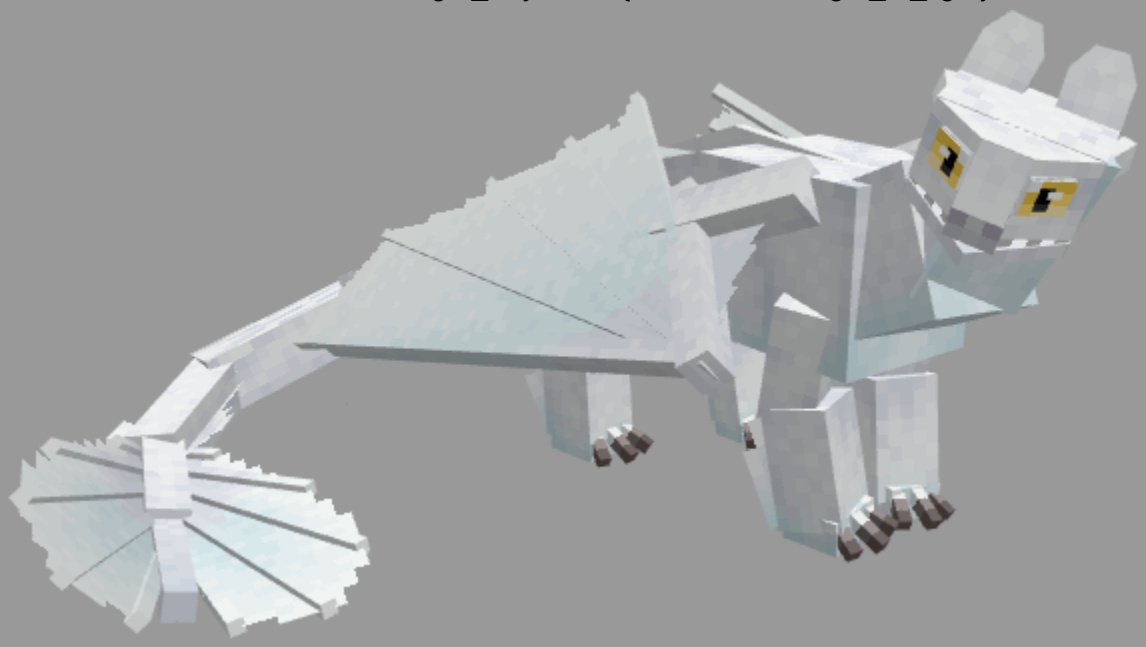
Early Rising Sun Alpha [V1.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:early_rising_sun_alpha}



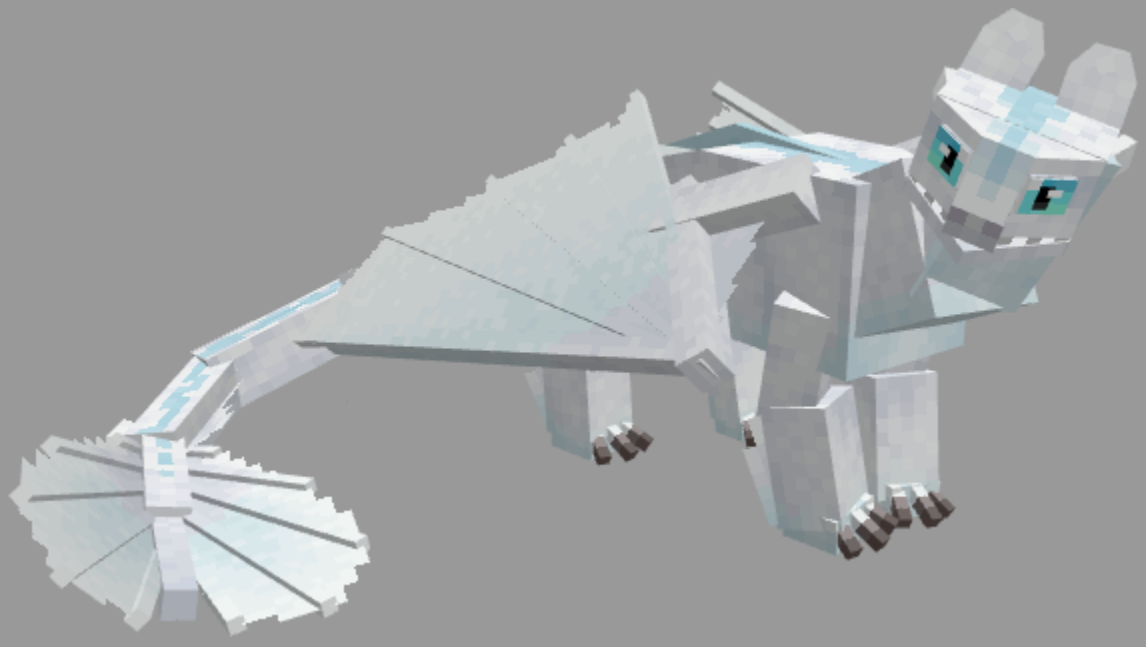
Flight of Light [V1.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:flight_of_light}



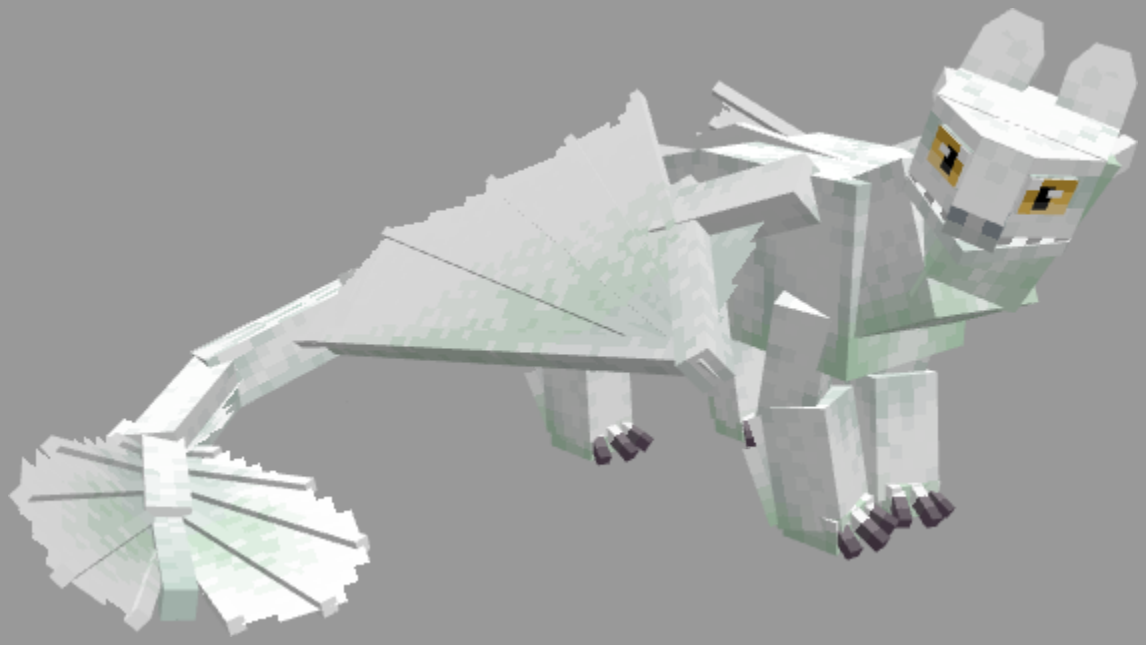
Flight of Light Alpha [V1.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:flight_of_light_alpha}



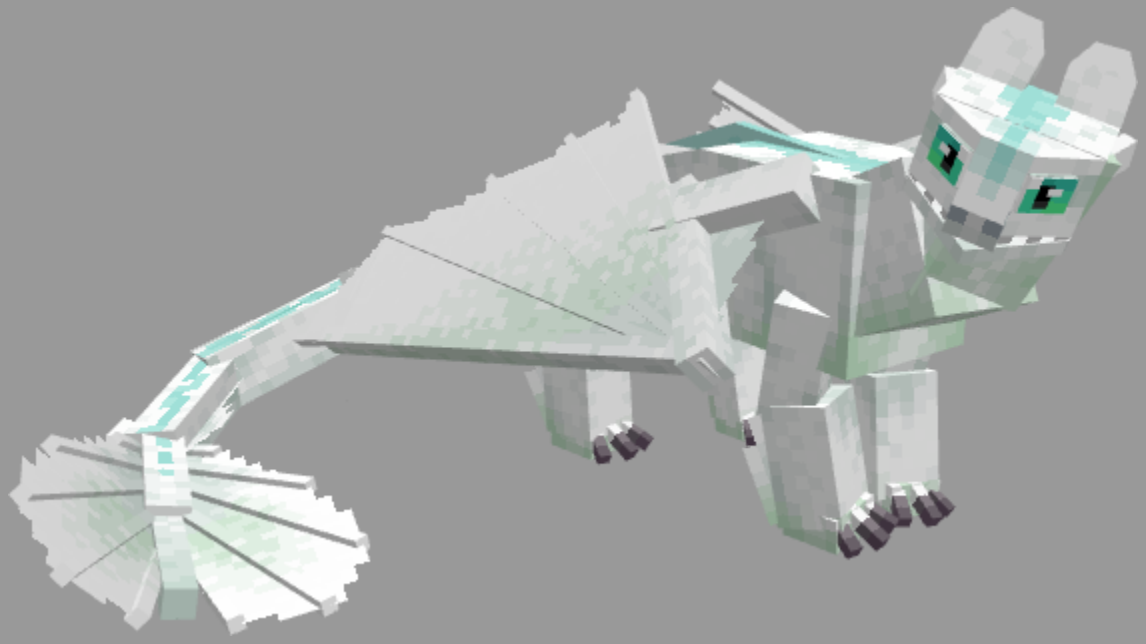
Frozen Lichen Clouds [V1.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:frozen_lichen_clouds}



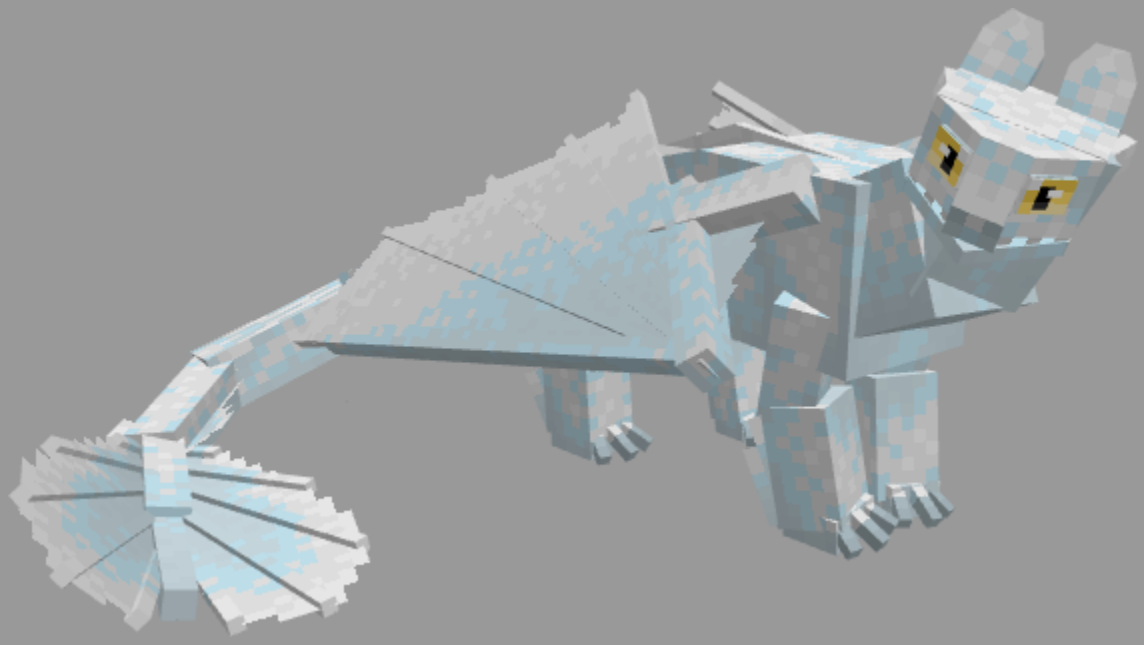
Frozen Lichen Clouds Alpha [V1.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:frozen_lichen_clouds_alpha}



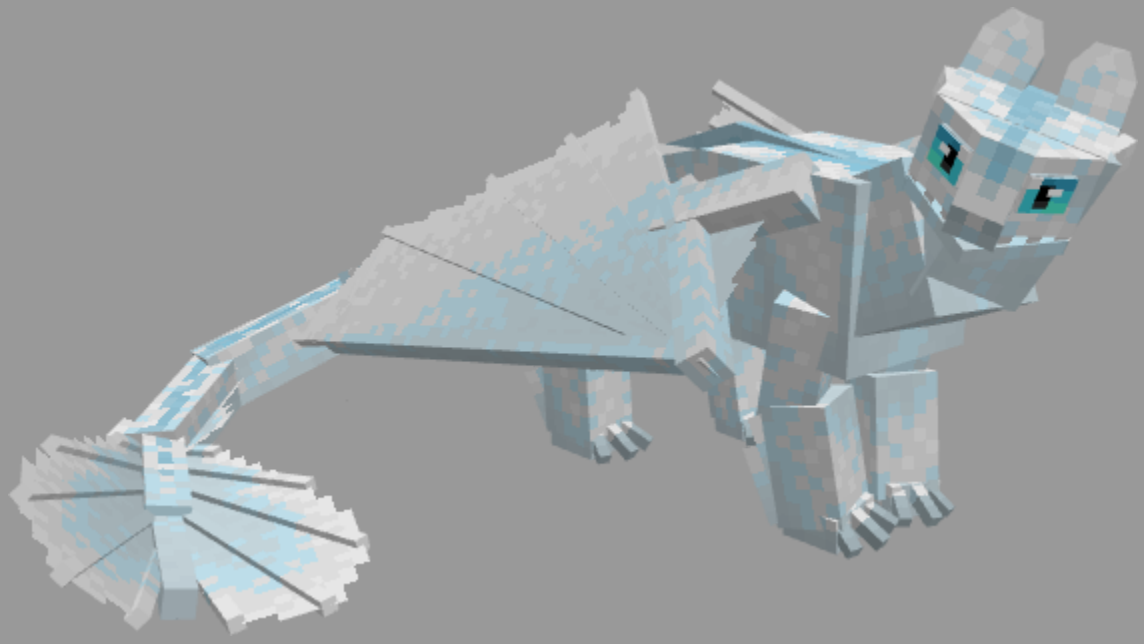
Lights Golden Fury [V1.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:lights_golden_fury}



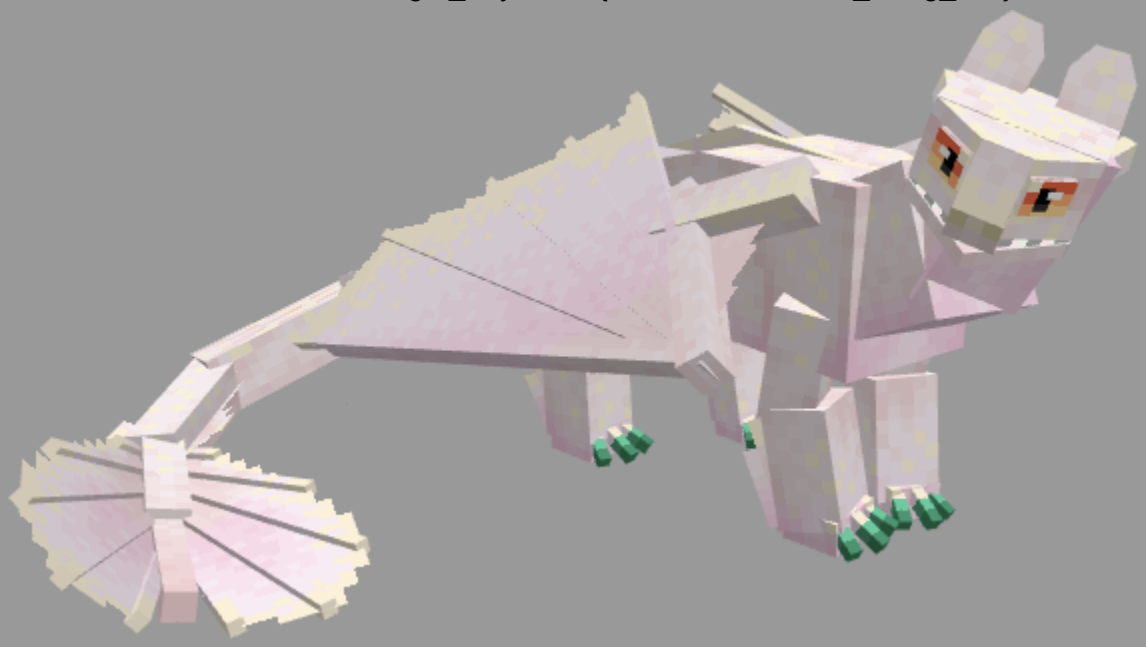
Lights Golden Fury Alpha [V1.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:lights_golden_fury_alpha}



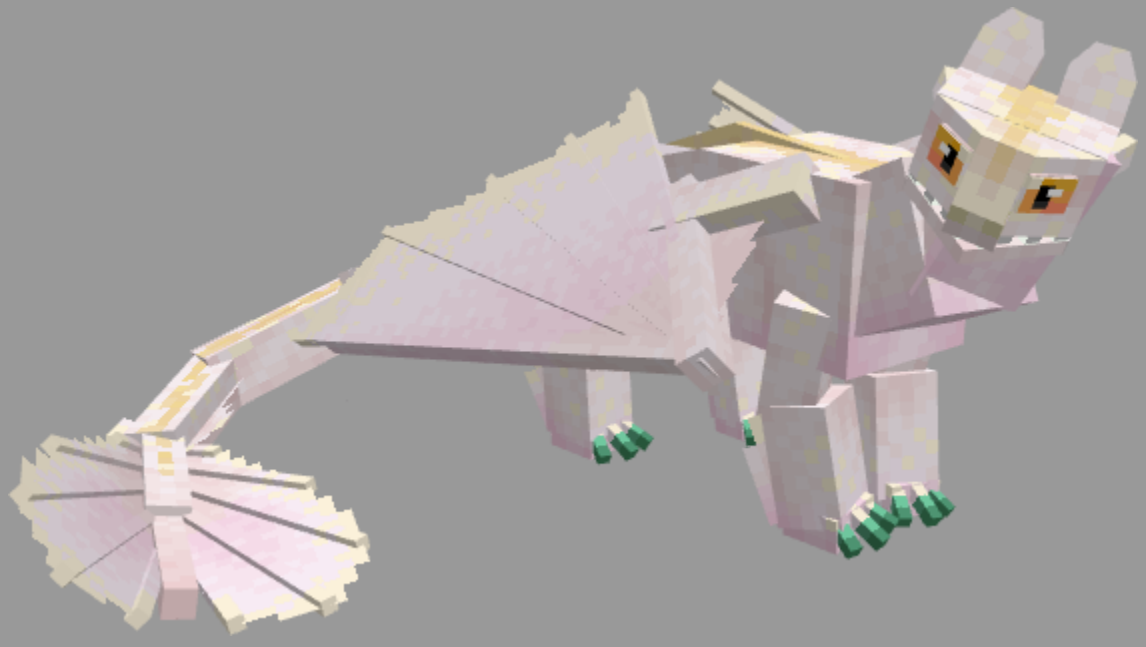
Silent Rising Sun [V1.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:silent_rising_sun}



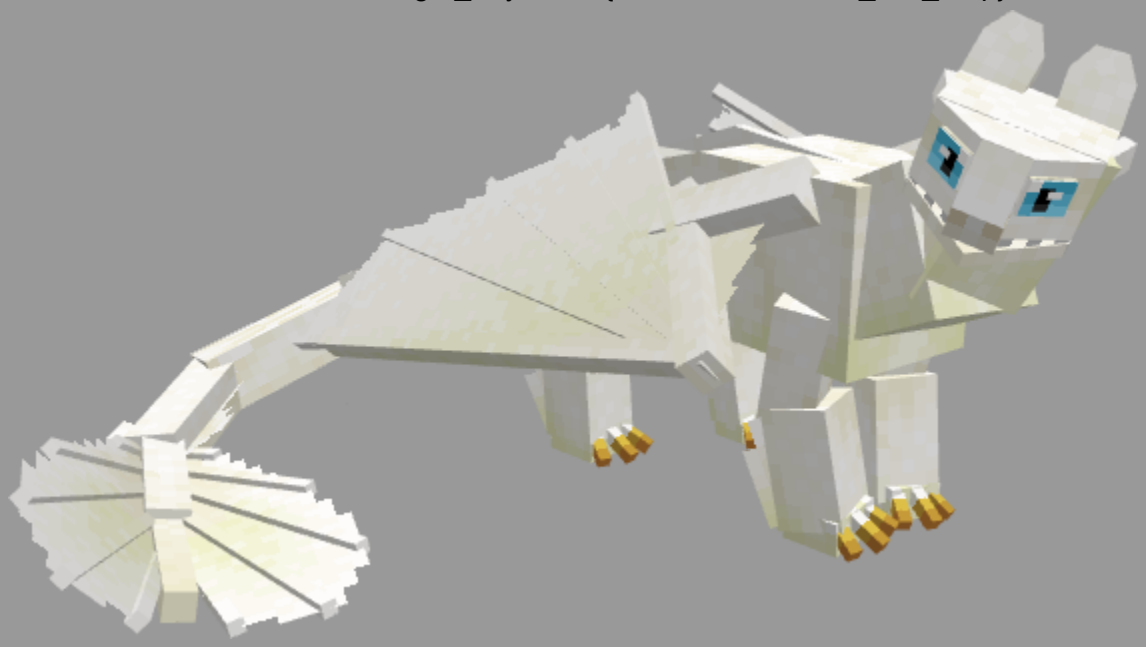
Silent Rising Sun Alpha [V1.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:silent_rising_sun_alpha}



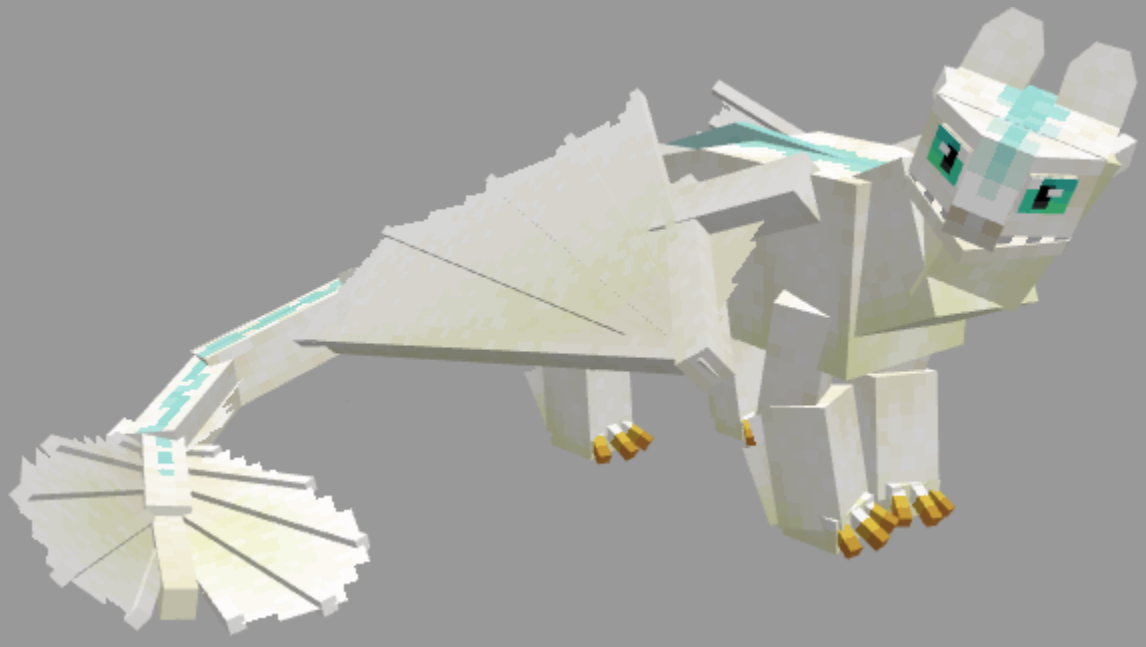
Silent Sun Drop [V1.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:silent_sun_drop}



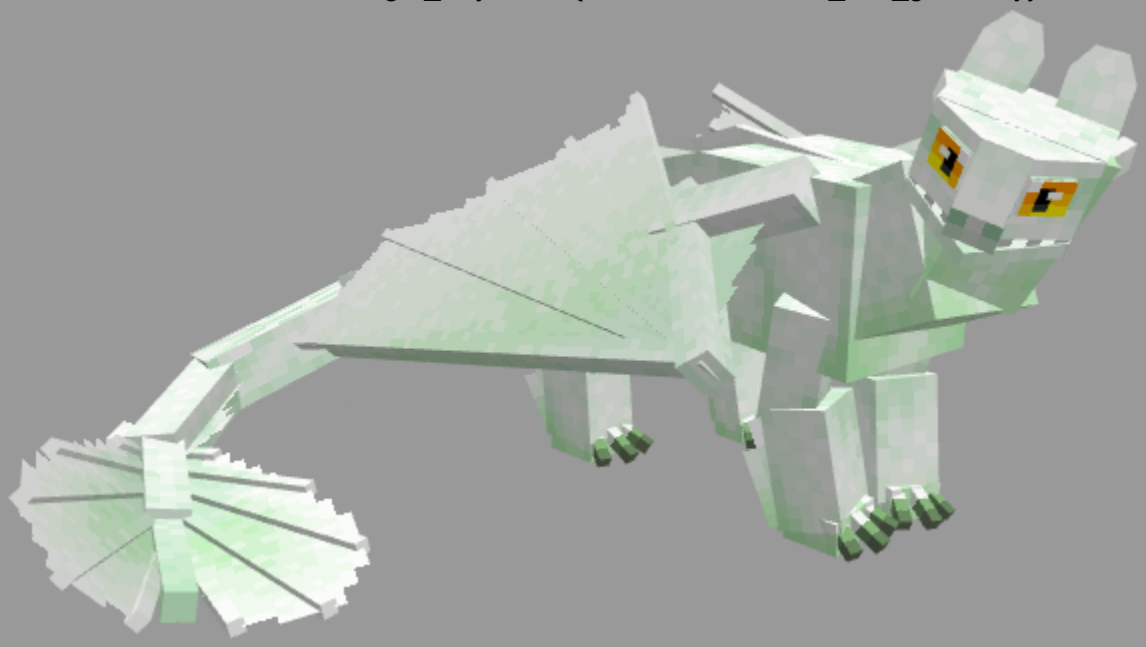
Silent Sun Drop Alpha [V1.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:sient_sun_drop_alpha}



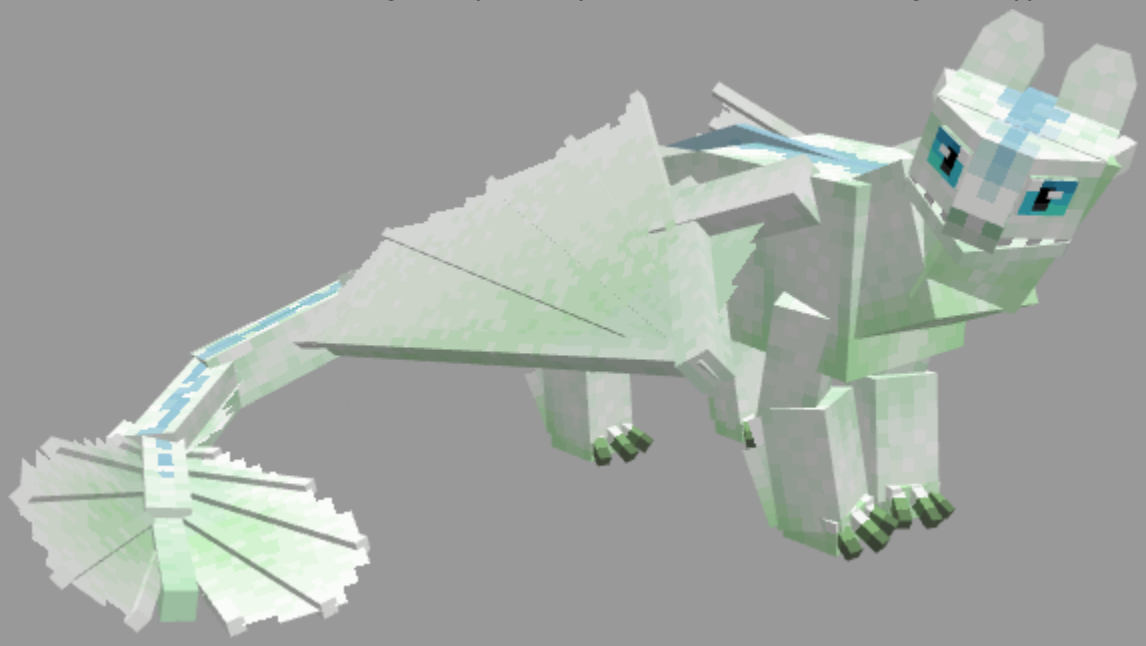
Silver Leaf Greensky [V1.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:silver_leaf_greensky}



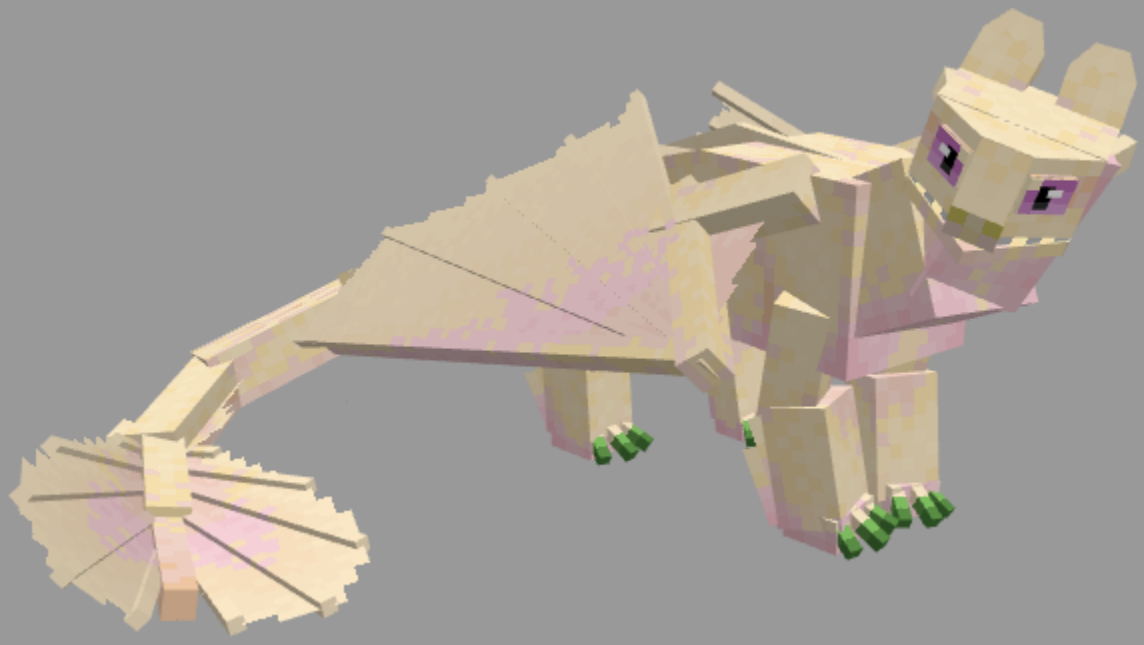
Silver Leaf Greensky Alpha [V1.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:silver_leaf_greensky}



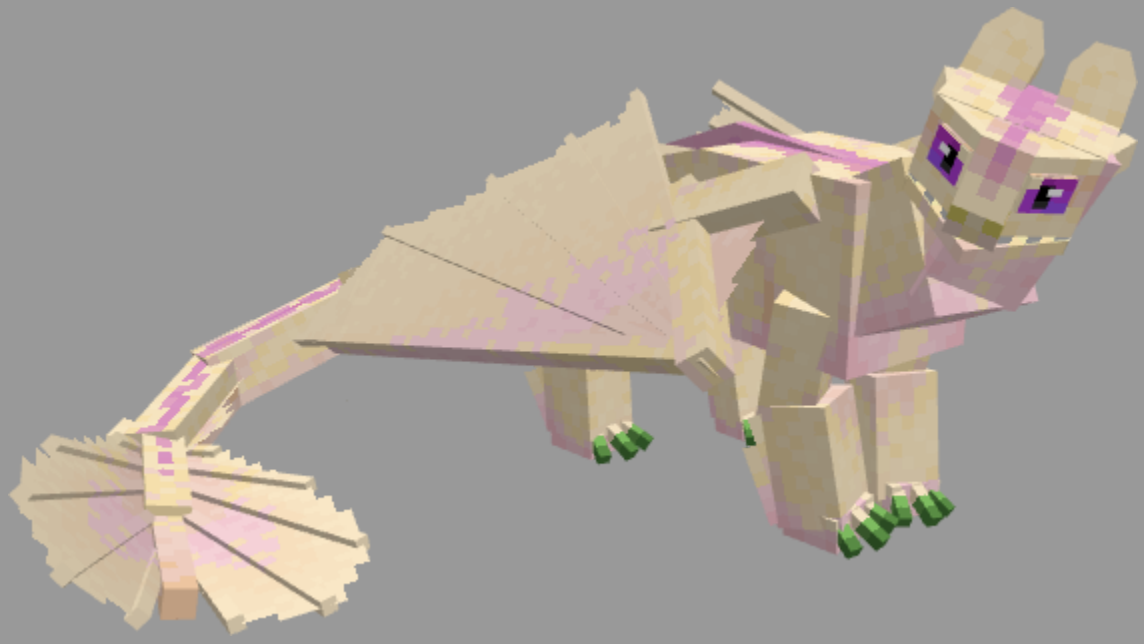
Starlight Golden Haze [V1.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:starlight_golden_haze}



Starlight Golden Haze Alpha [V1.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:starlight_golden_haze_alpha}



Unusual Stormwatcher [V1.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:unusual_stormwatcher}



Unusual Stormwatcher Alpha [V1.V]

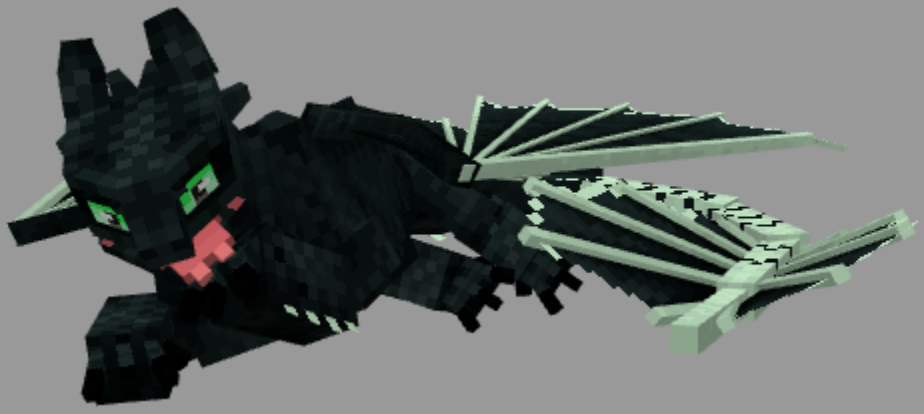
/summon isleofberk:light_fury ~ ~ ~ {VariantName:unusual_stormwatcher_alpha}



Breeding Only

Brittle Bones Necromancer [V2.V]

/summon isleofberk:night_light ~ ~ ~ {VariantName:brittle_bones_necromancer}



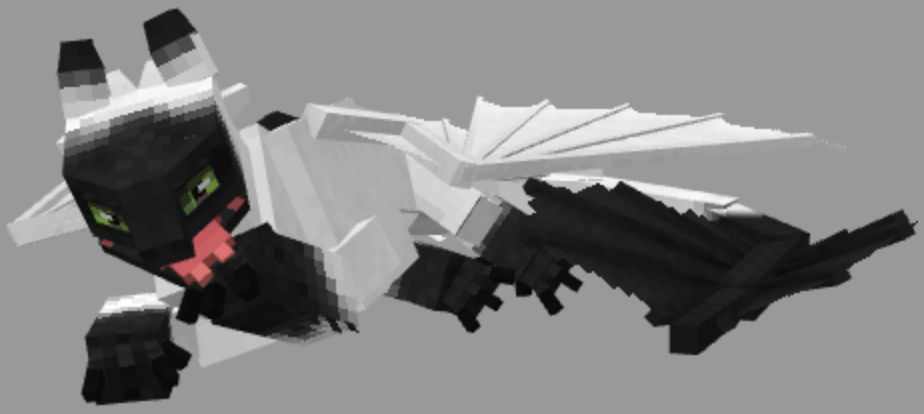
Checkered Heather [V2.V]

/summon isleofberk:night_light ~ ~ ~ {VariantName:checkered_heather}



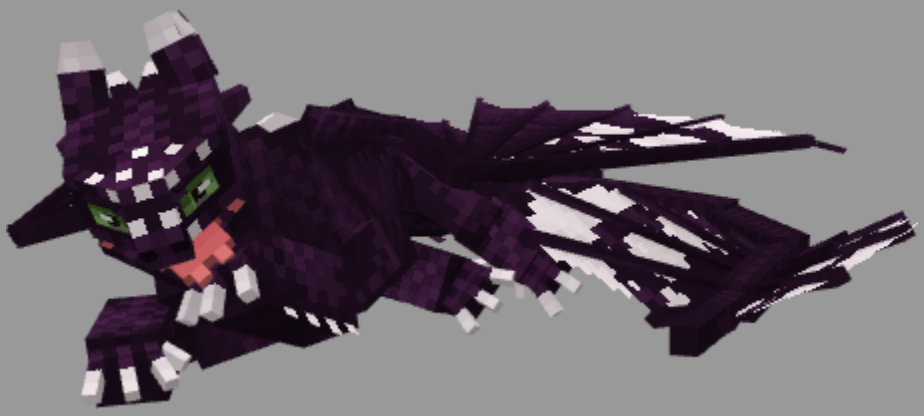
Dark Point [V2.VK]

/summon isleofberk:night_light ~ ~ ~ {VariantName:dark_point}



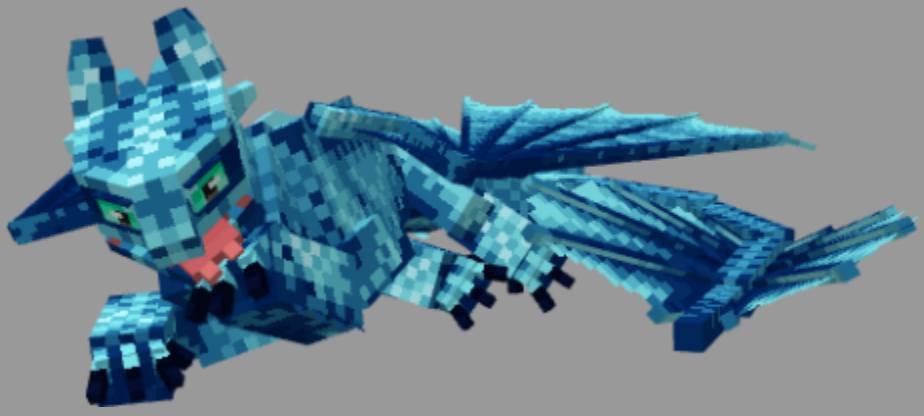
Freckled [V2.VK]

/summon isleofberk:night_light ~ ~ ~ {VariantName:freckled}



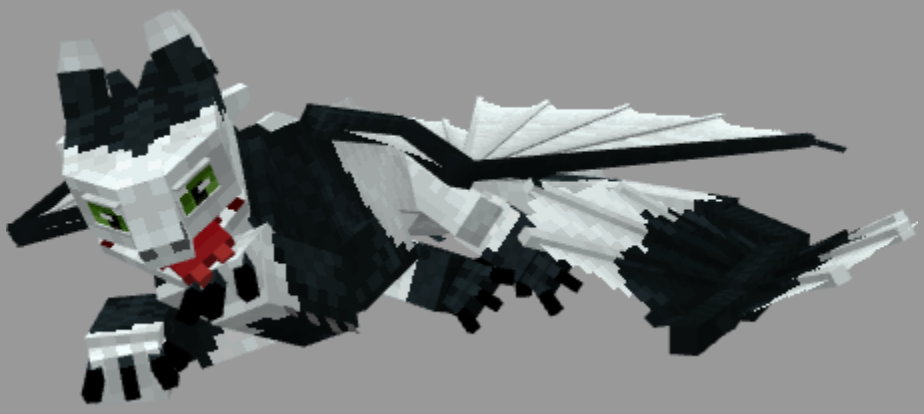
Gleaming Lights [V2.V]

/summon isleofberk:night_light ~ ~ ~ {VariantName:gleaming_lights}



Hooded [V2.VK]

/summon isleofberk:night_light ~ ~ ~ {VariantName:hooded}



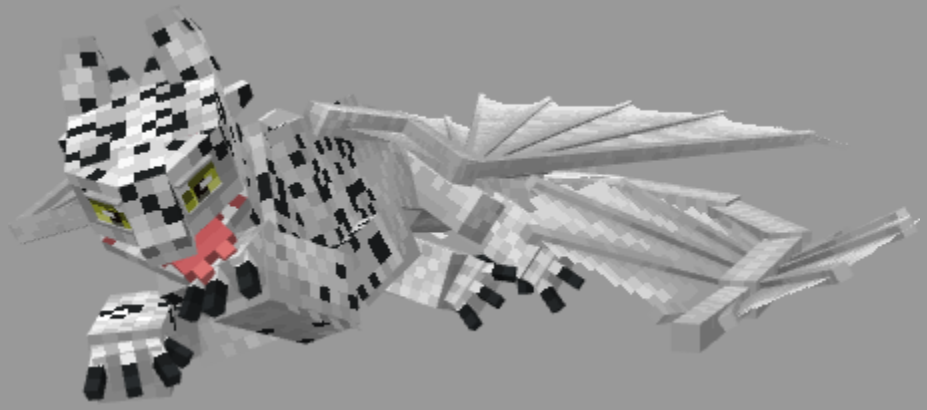
Ink Coat [V2.VK]

/summon isleofberk:night_light ~ ~ ~ {VariantName:ink_coat}



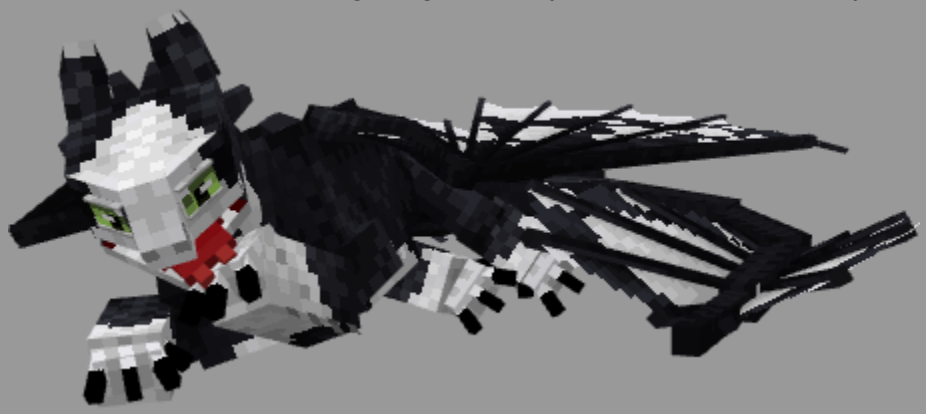
Leopardus [V2.VK]

/summon isleofberk:night_light ~ ~ ~ {VariantName:}



Lone Dart [V2.VK]

/summon isleofberk:night_light ~ ~ ~ {VariantName:lone_dart}



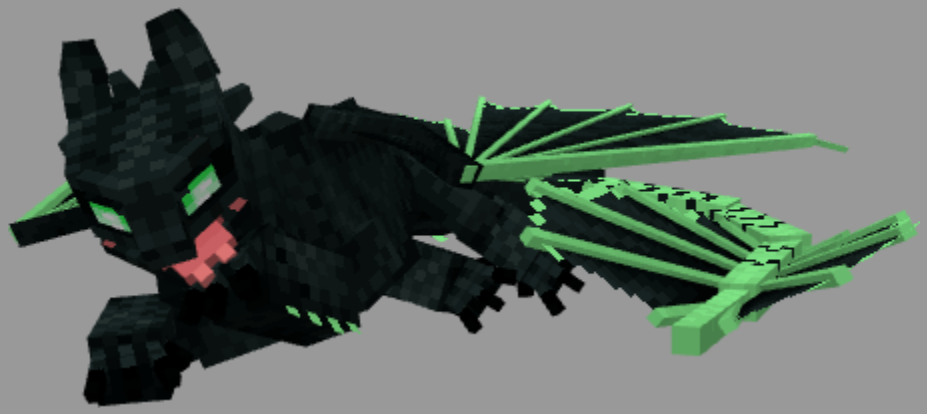
Mocking Jay Forest [V2.V]

/summon isleofberk:night_light ~ ~ ~ {VariantName:mocking_jay_forest}



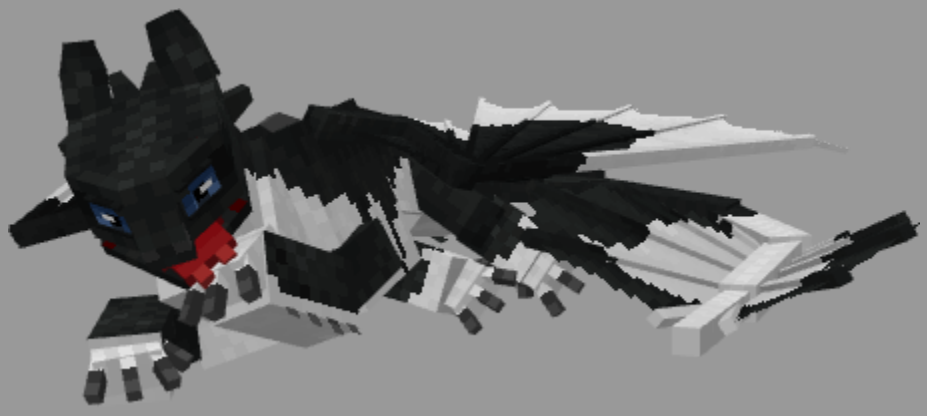
Necromancin Dancin [V2.V]

/summon isleofberk:night_light ~ ~ ~ {VariantName:necromancin_dancin}



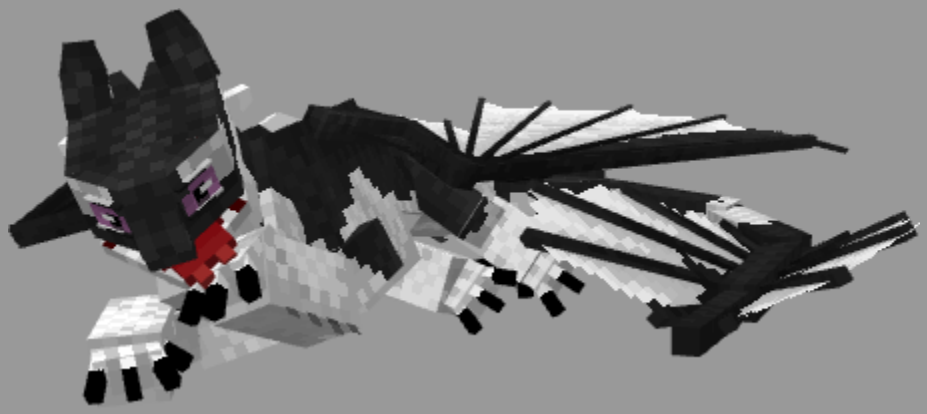
Newt Belly [V2.VK]

/summon isleofberk:night_light ~ ~ ~ {VariantName:newt_belly}



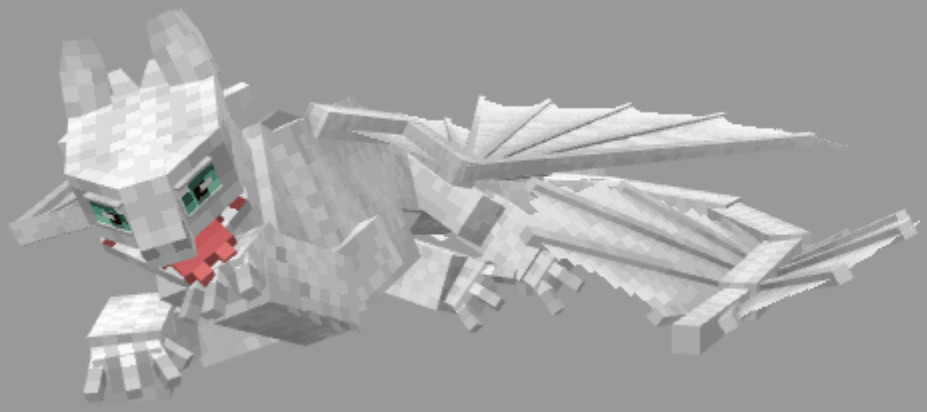
Orcanius [V2.VK]

/summon isleofberk:night_light ~ ~ ~ {VariantName:orcanius}



Pure Pale [V2.VK]

/summon isleofberk:night_light ~ ~ ~ {VariantName:pure_pale}



Red Eagle [V2.V]

/summon isleofberk:night_light ~ ~ ~ {VariantName:red_eagle}



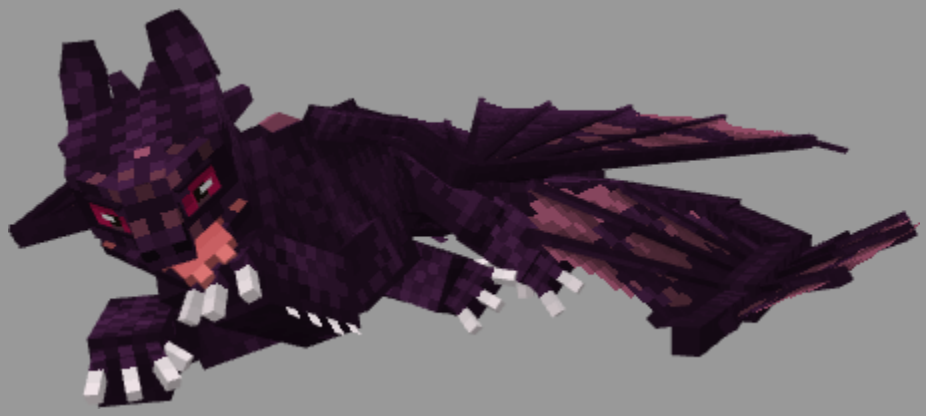
Sea Heart [V2.VK]

/summon isleofberk:night_light ~ ~ ~ {VariantName:sea_heart}



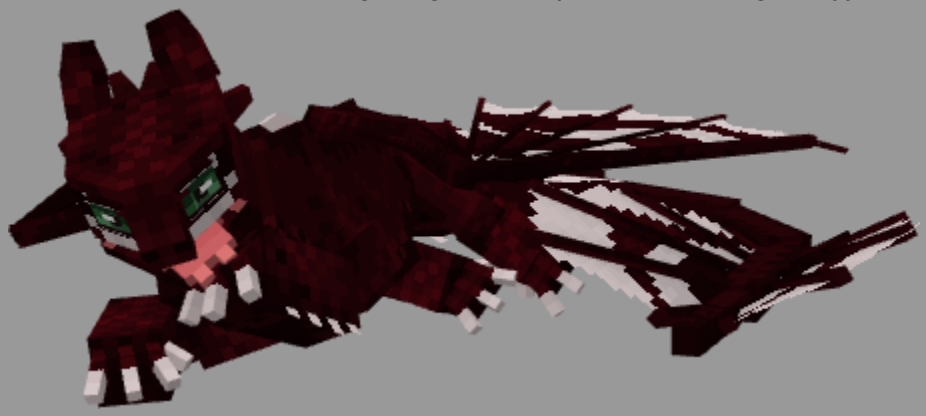
Spotted Rose [V2.K]

/summon isleofberk:night_light ~ ~ ~ {VariantName:spotted_rose}



Tiger Lily [V2.VK]

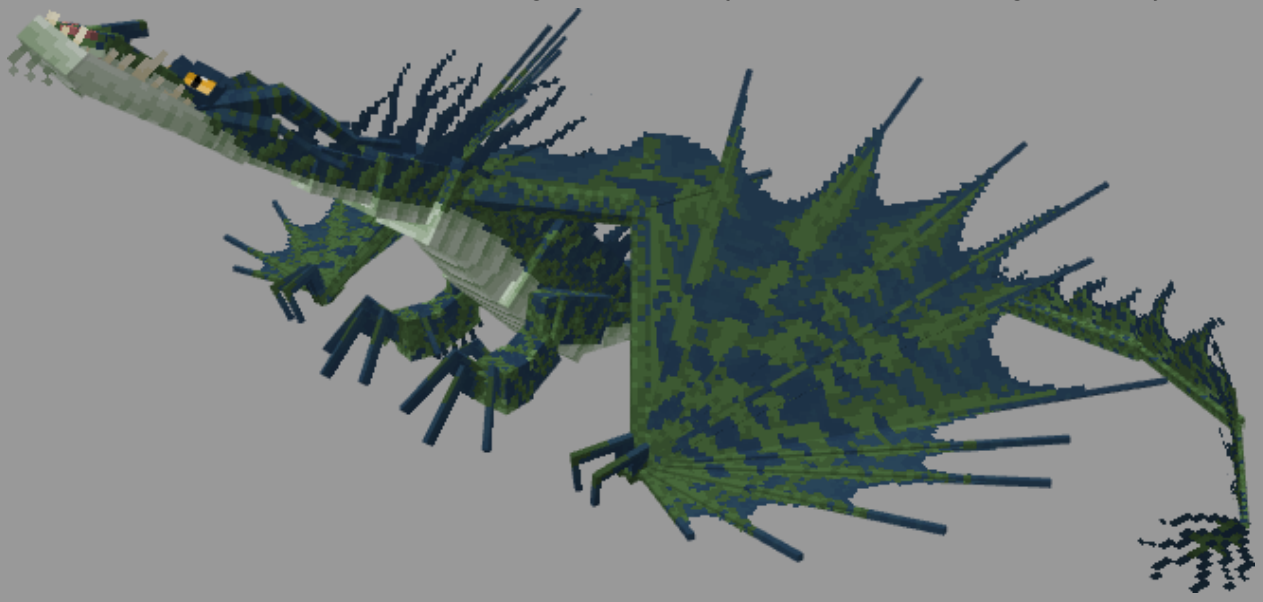
/summon isleofberk:night_light ~ ~ ~ {VariantName:tiger_lily}



All Variants Spawn Naturally

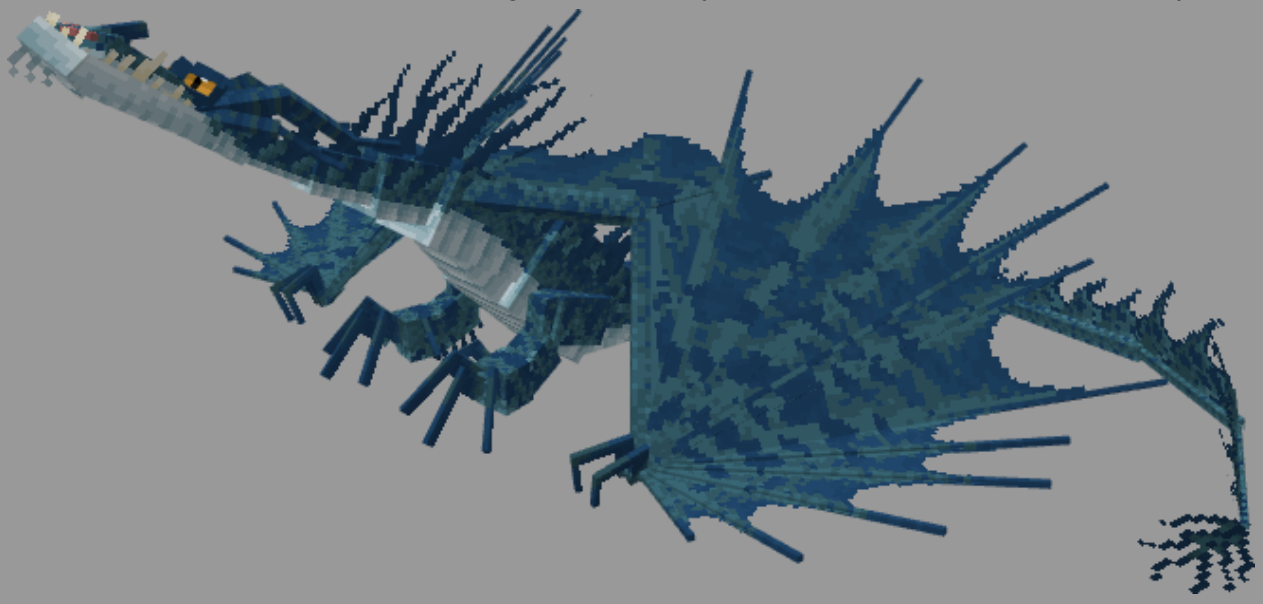
Arctic Agate Blaze [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:arctic_agate_blaze}



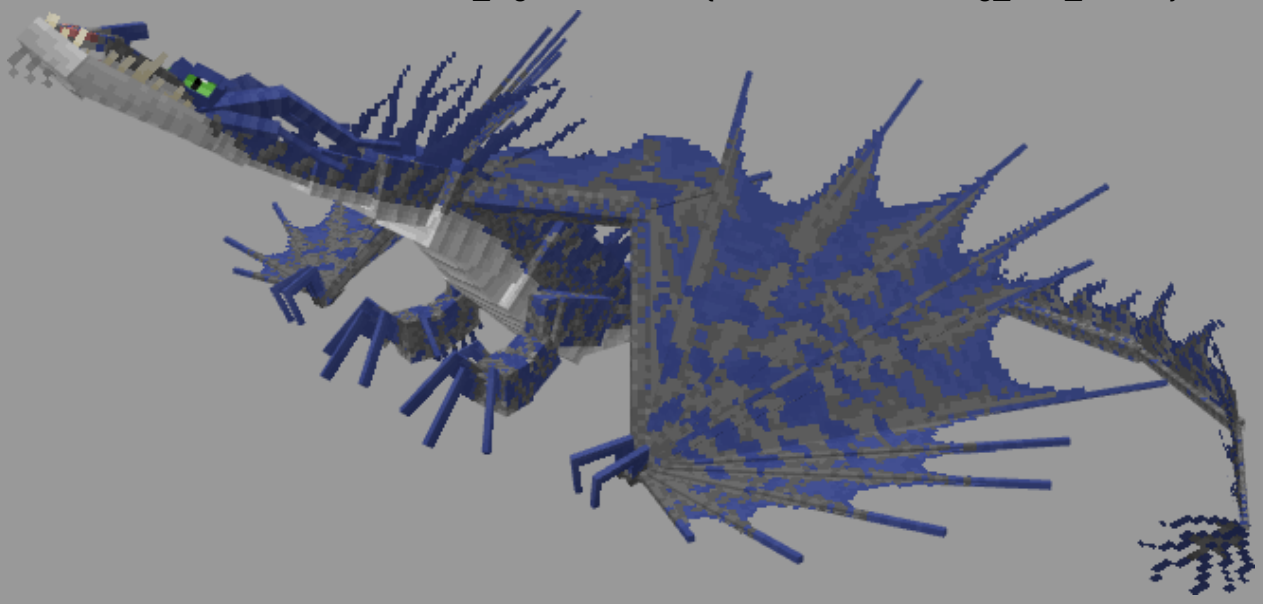
Bluest Sapphire Dawn [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:bluest_sapphire_dawn}



Brewing Blue Storms [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:brewing_blue_storms}



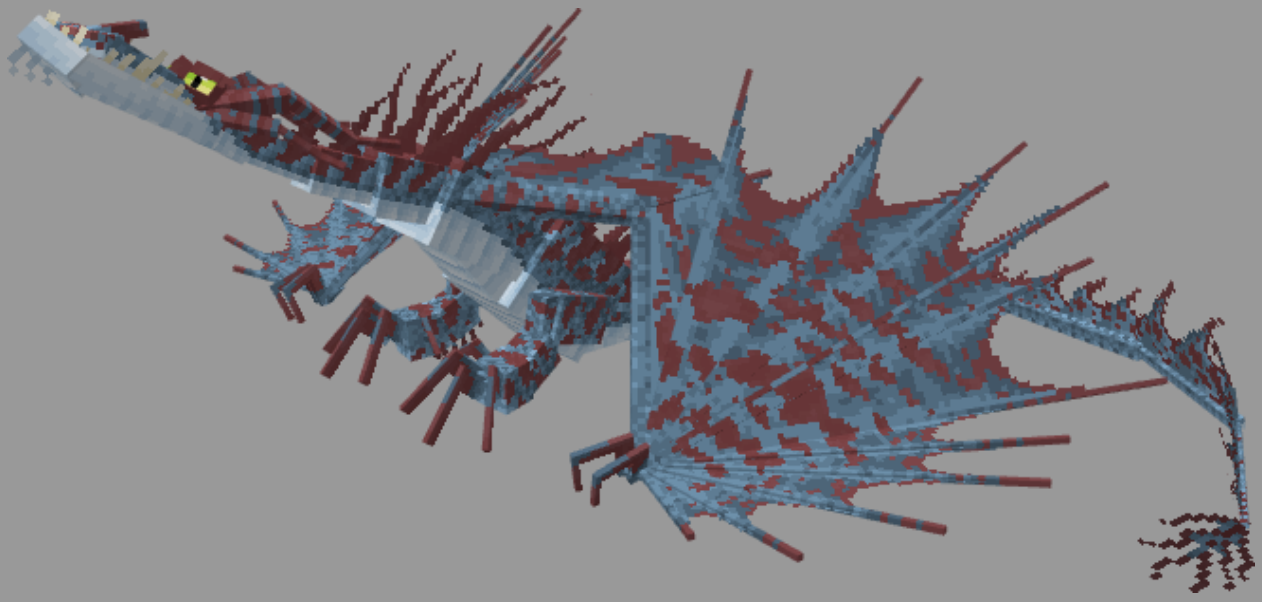
Choco Blazing Wings [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:choco_blazing_wings}



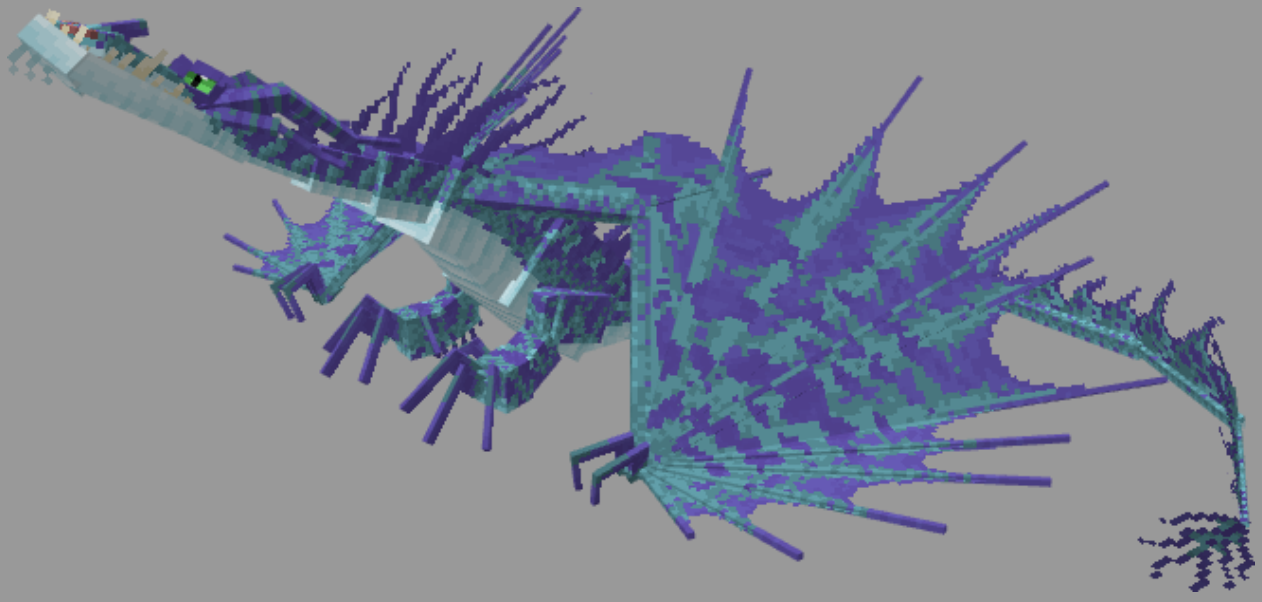
Copper False Hue [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:copper_false_hue}



Coral Fire Fan [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:coral_fire_fan}



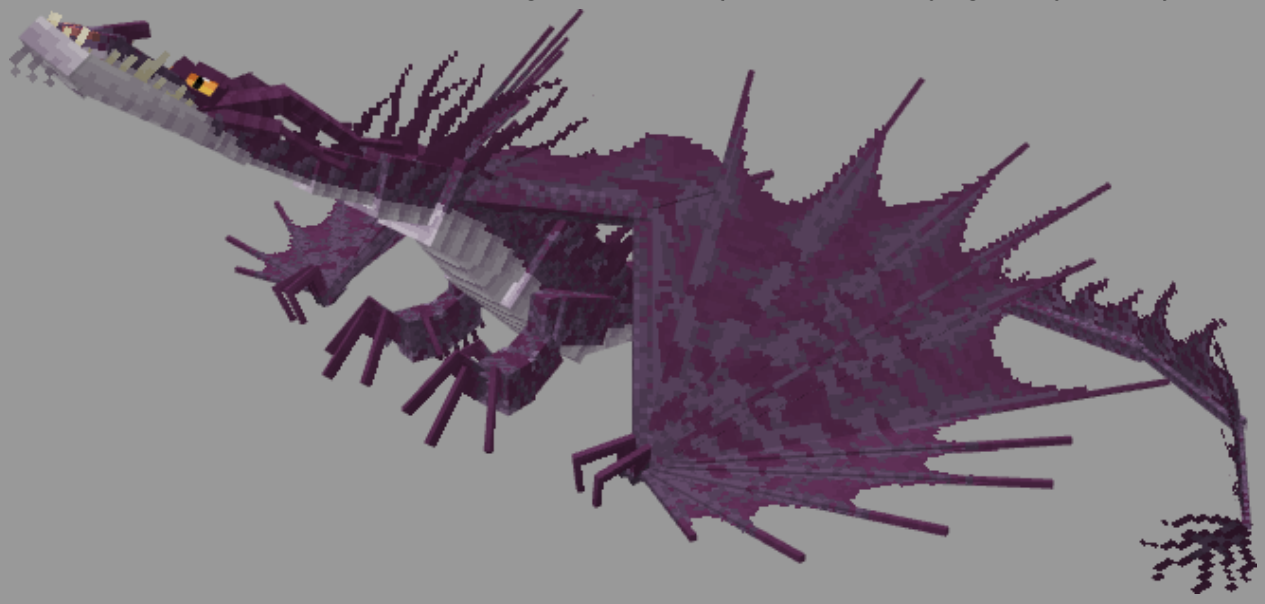
Deepest Oil Bearer [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:deepest_oil_bearer}



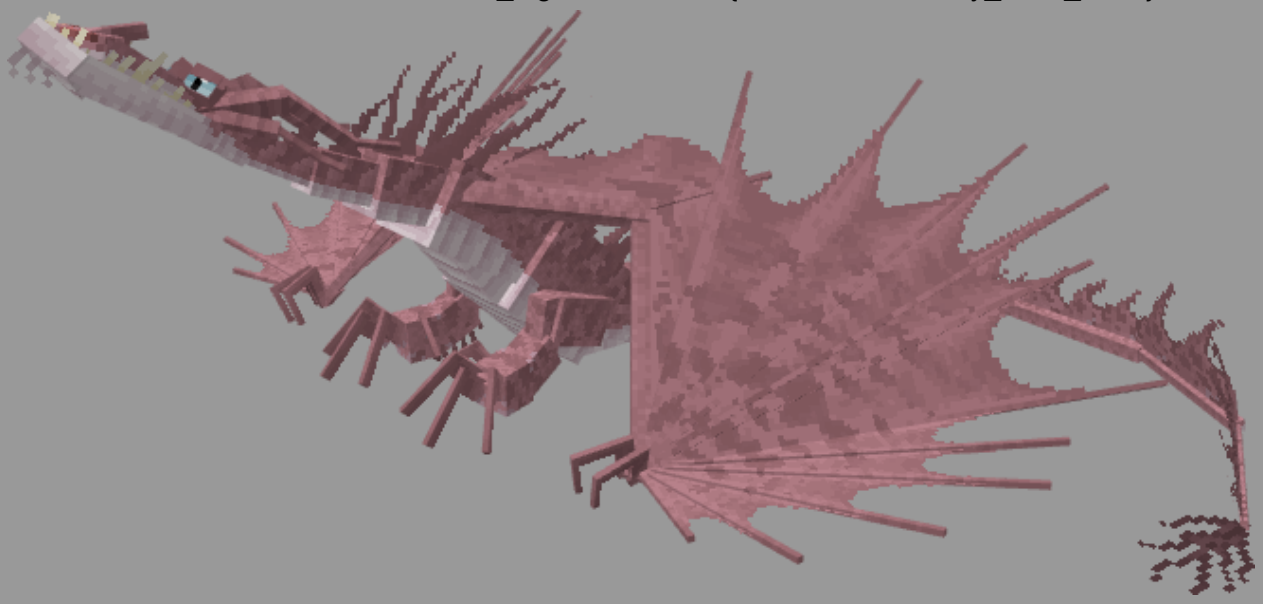
Drying Dusty Petals [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:drying_dusty_petals}



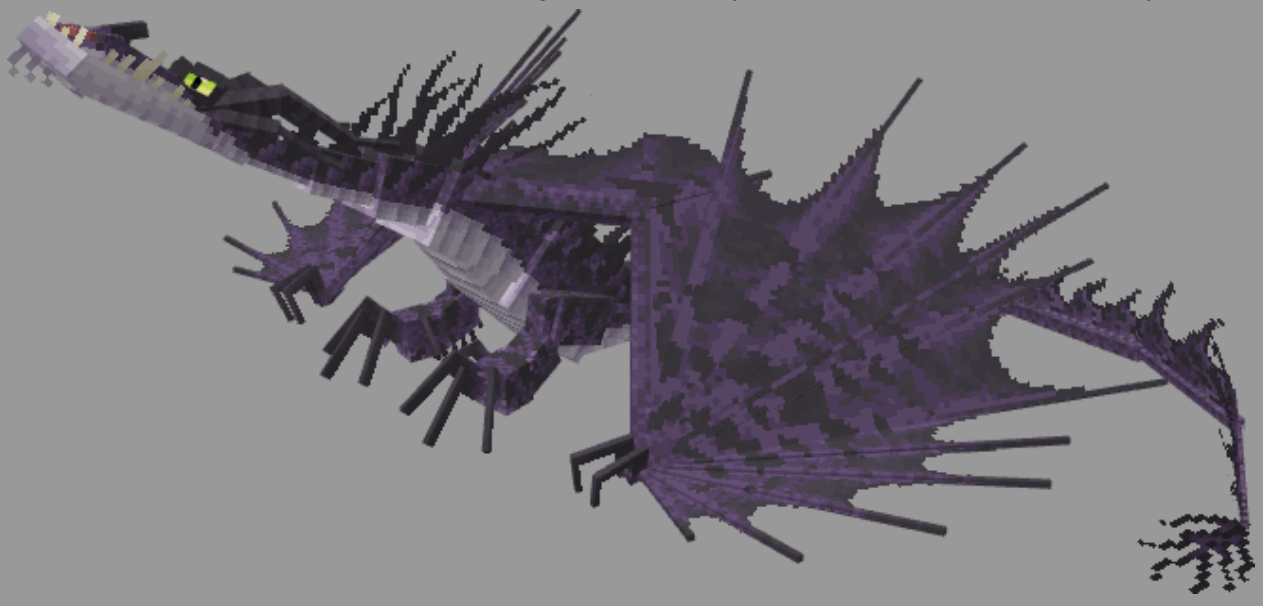
Dusty Coral Dune [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:dusty_coral_dune}



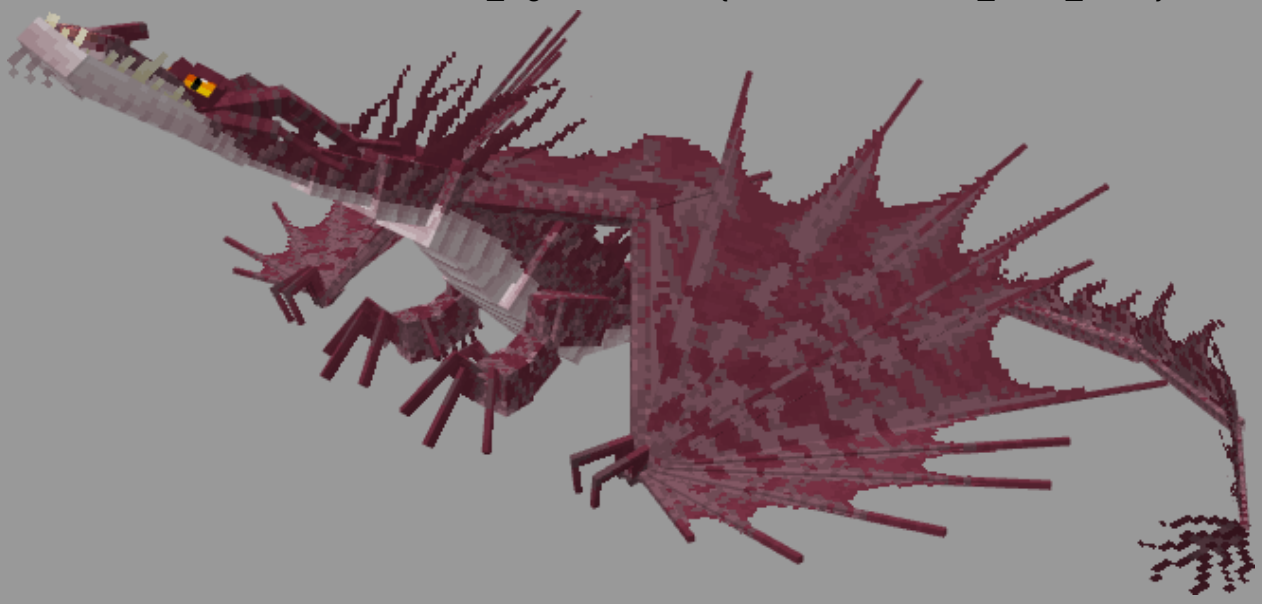
Elders Plum Fade [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:elders_plum_fade}



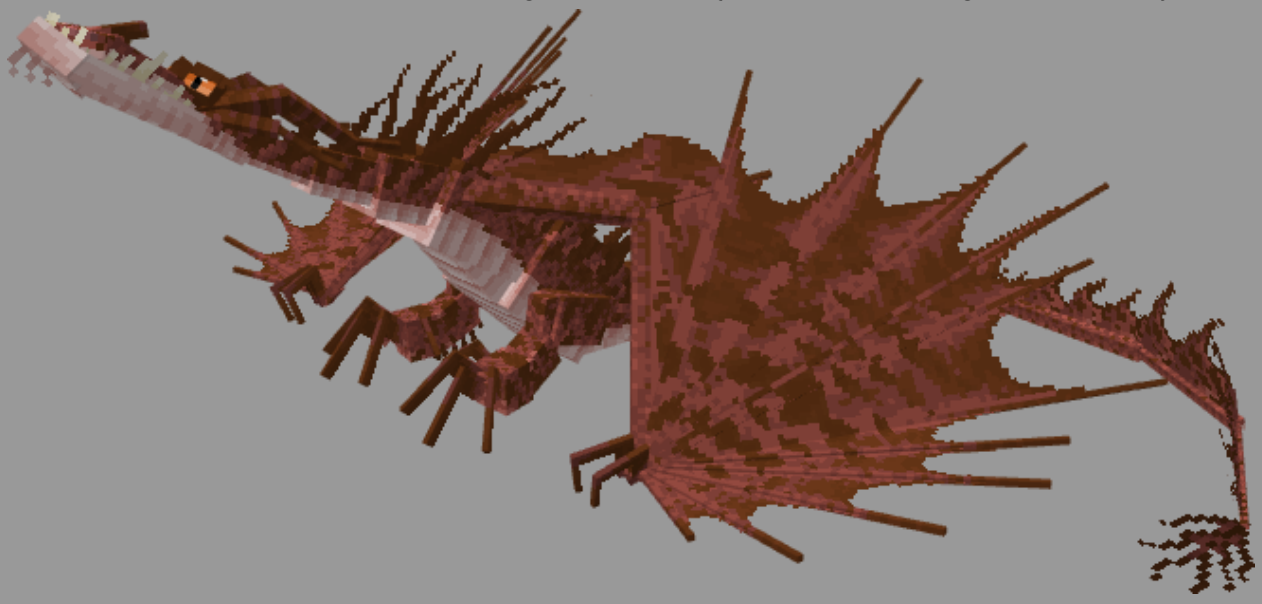
Faded Roses Death [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:faded_roses_death}



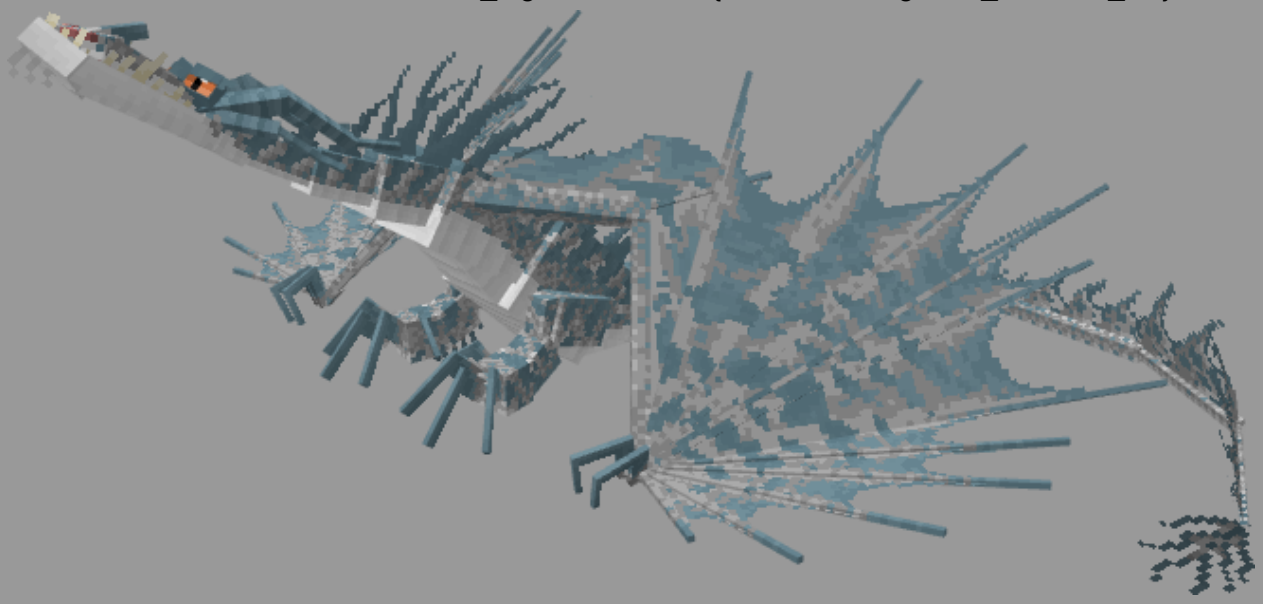
Falling Burnt Leaves [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:falling_burnt_leaves}



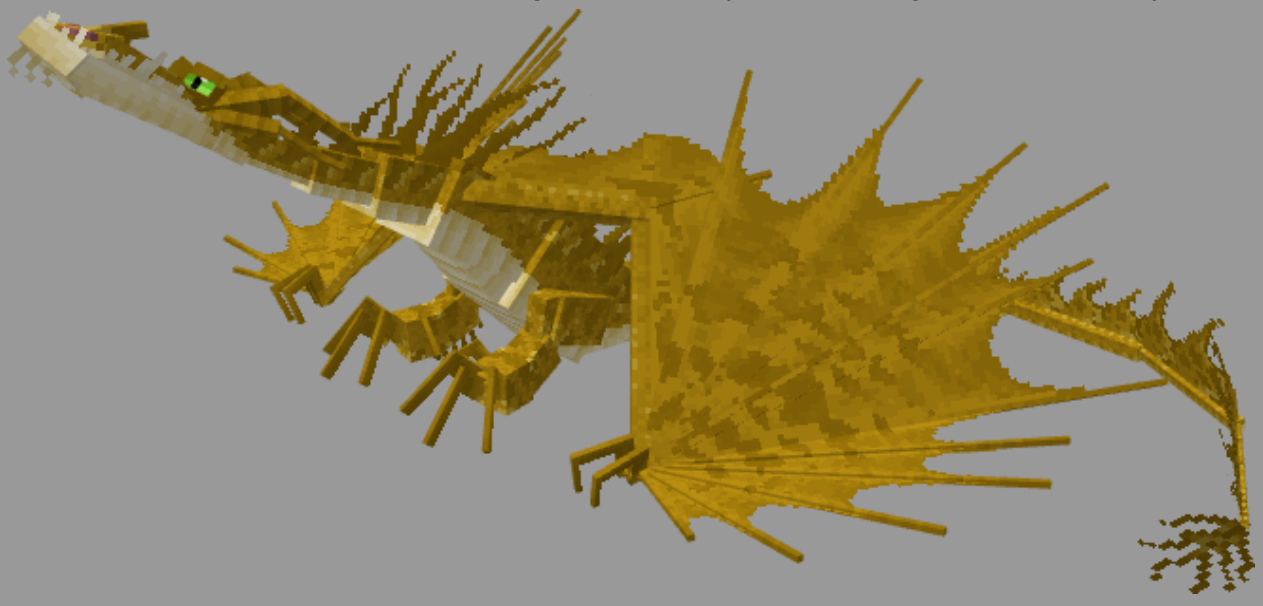
Glacial Overcast Ice [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:glacial_overcast_ice}



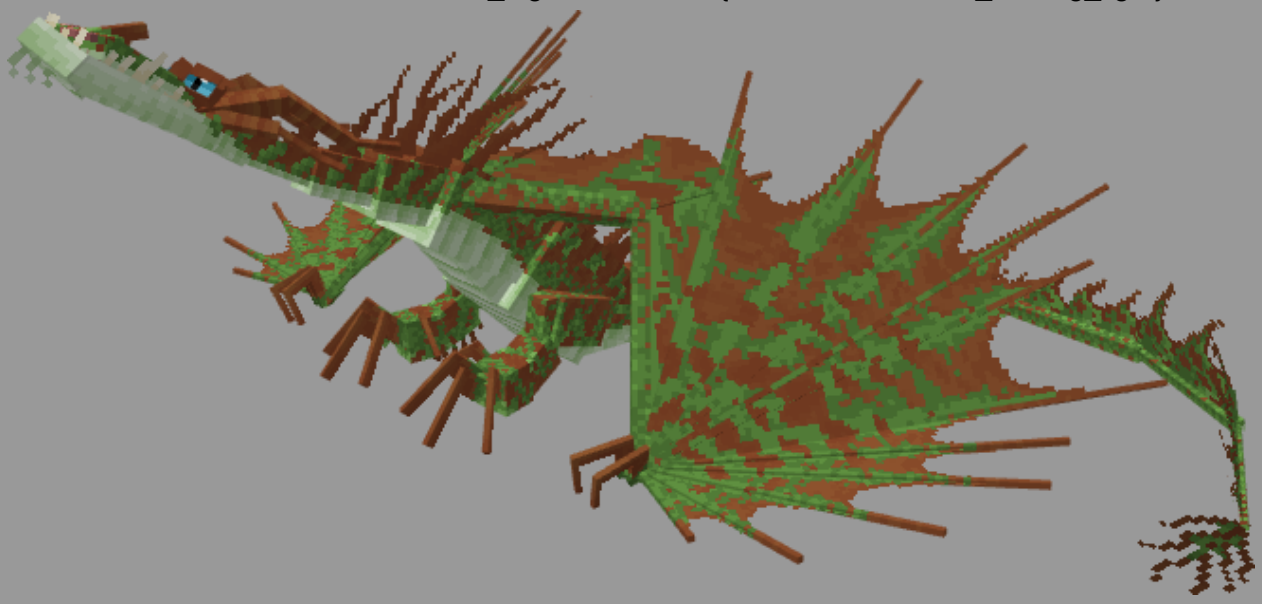
Golden Opal Scale [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:golden_opal_scale}



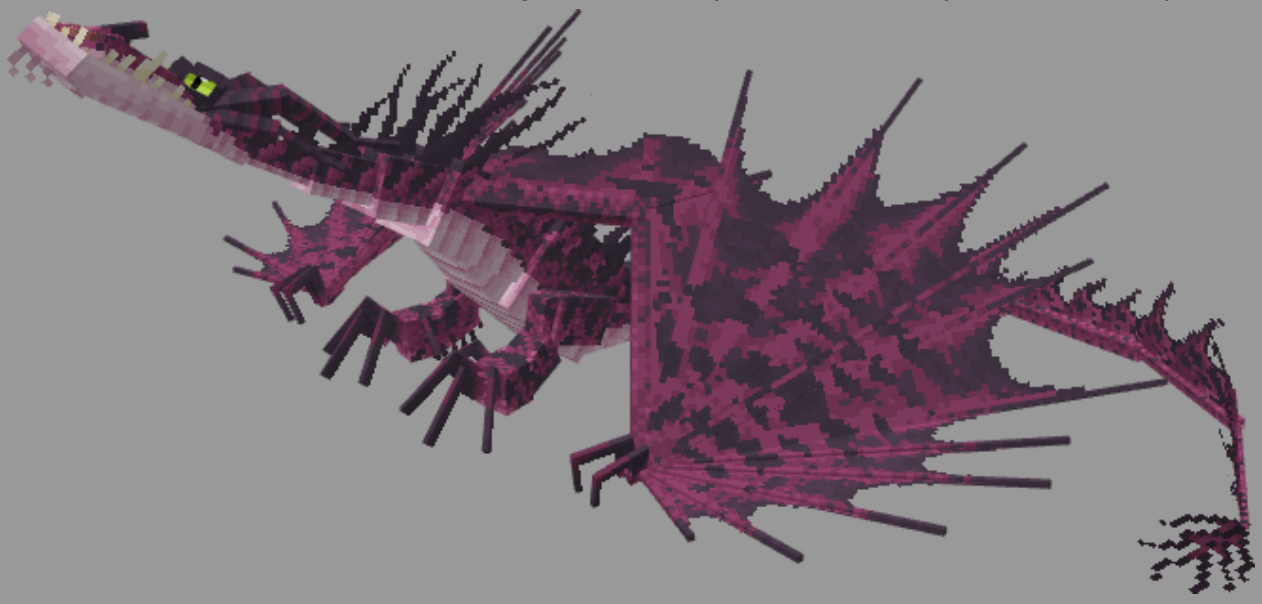
Hazel Blazing Light [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:hazel_blazing_light}



Hazy Petunia Petals [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:hazy_petunia_petals}



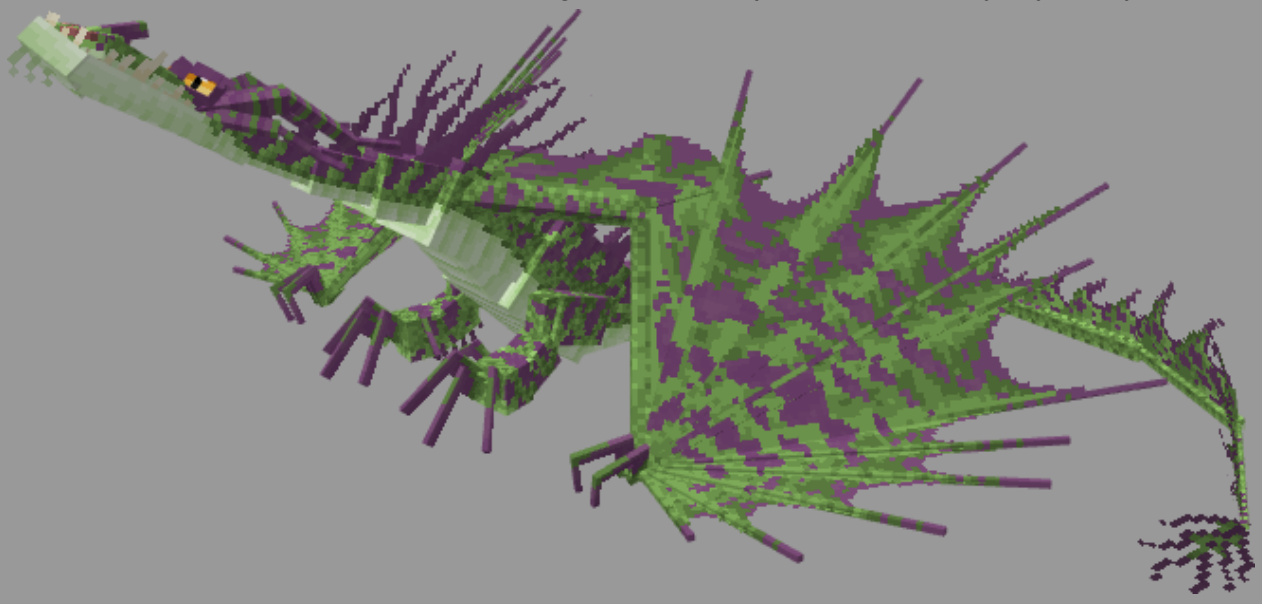
Jungle Blazing Plume [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:jungle_blazing_plume}



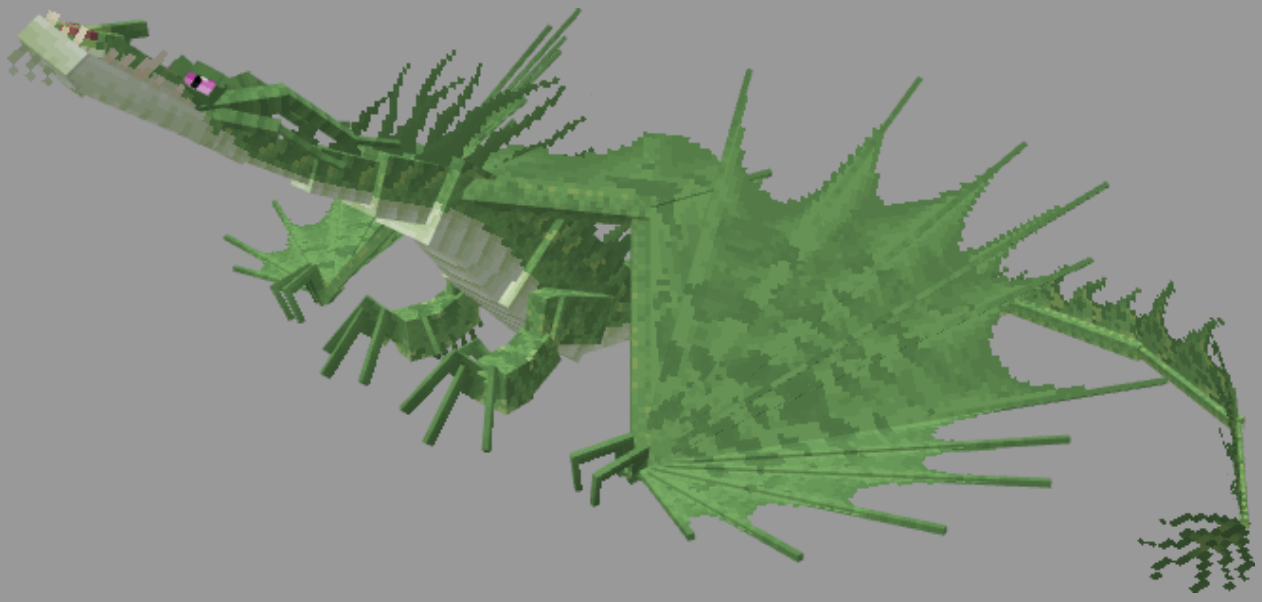
Leafy Ivy Burn [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:leafy_ivy_burn}



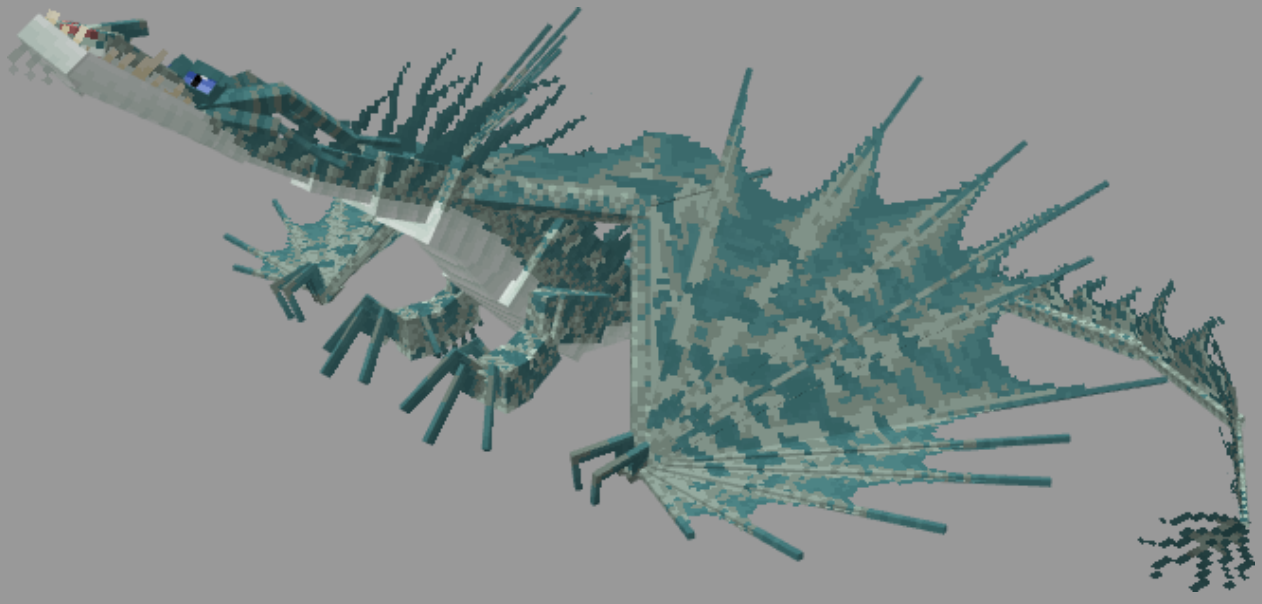
Leafy Spring Bearer [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:leafy_spring_bearer}



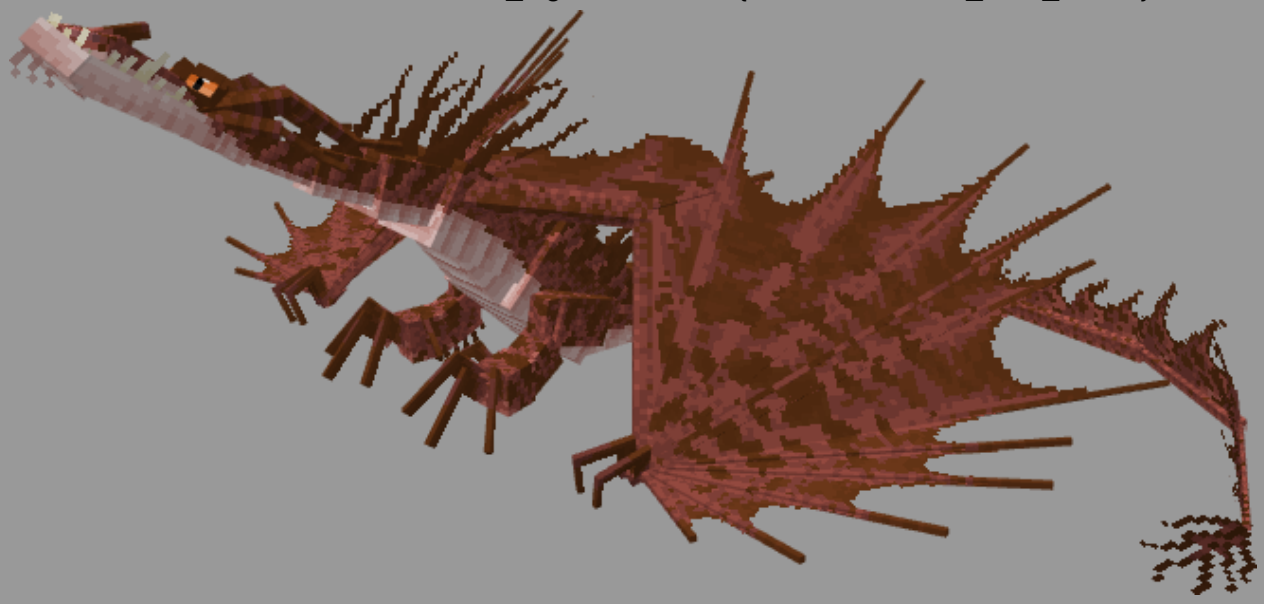
Pearls Falling Ice [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:pearls_falling_ice}



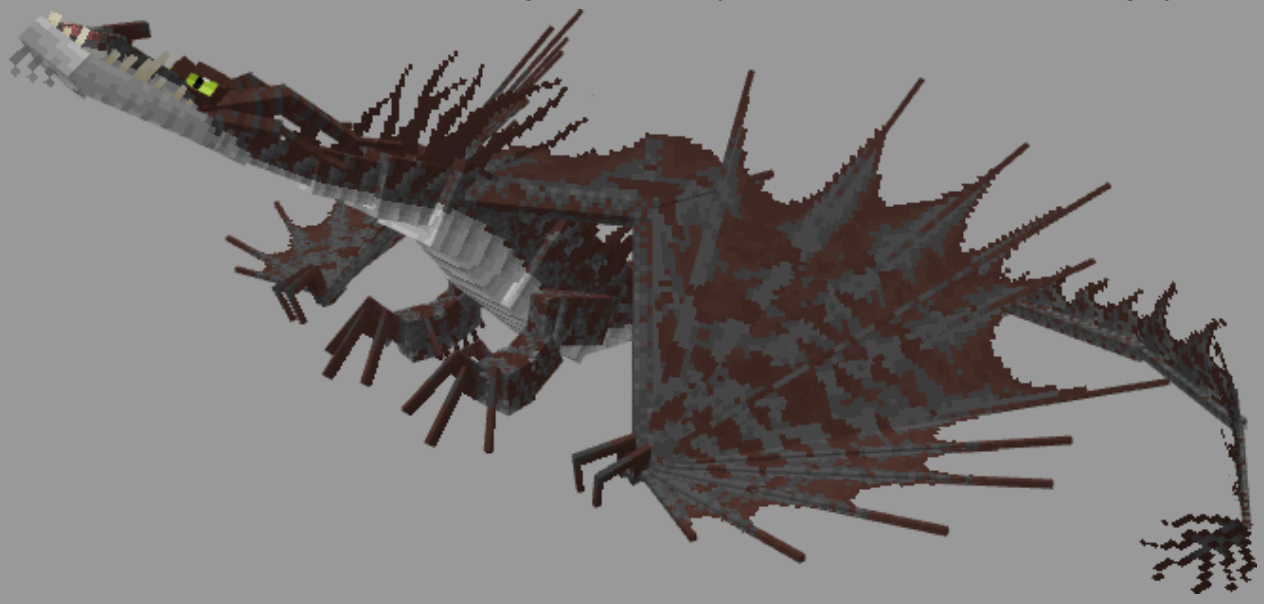
Red Terra Desert [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:red_terra_desert}



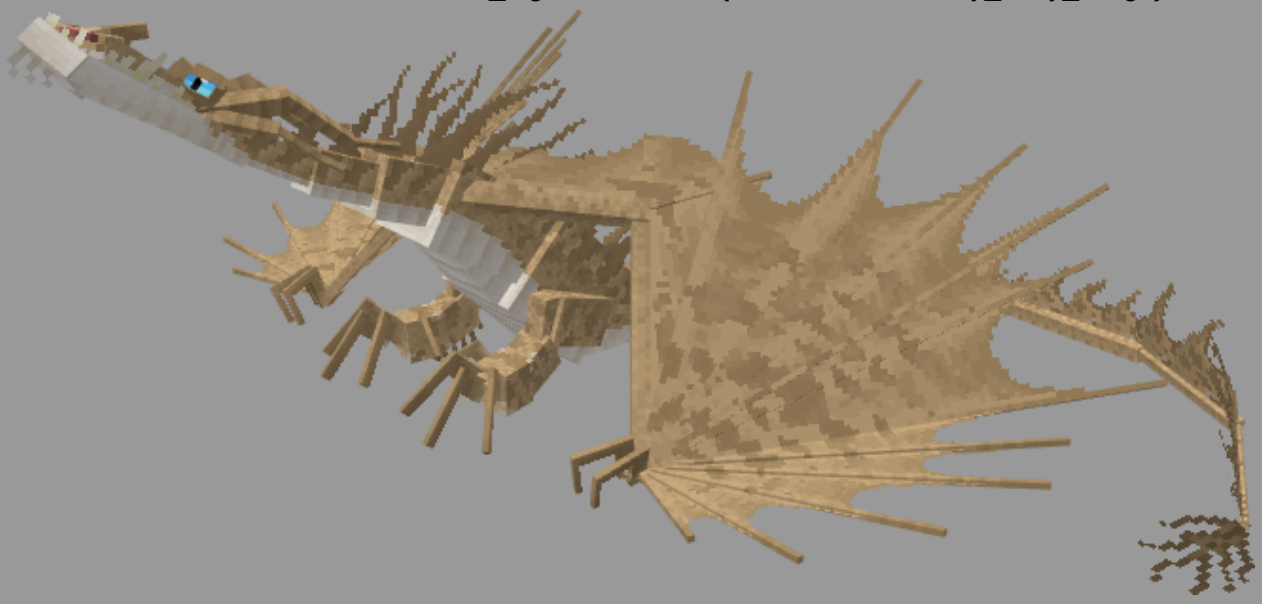
Russet Dusk Bringer [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:russet_dusk_bringer}



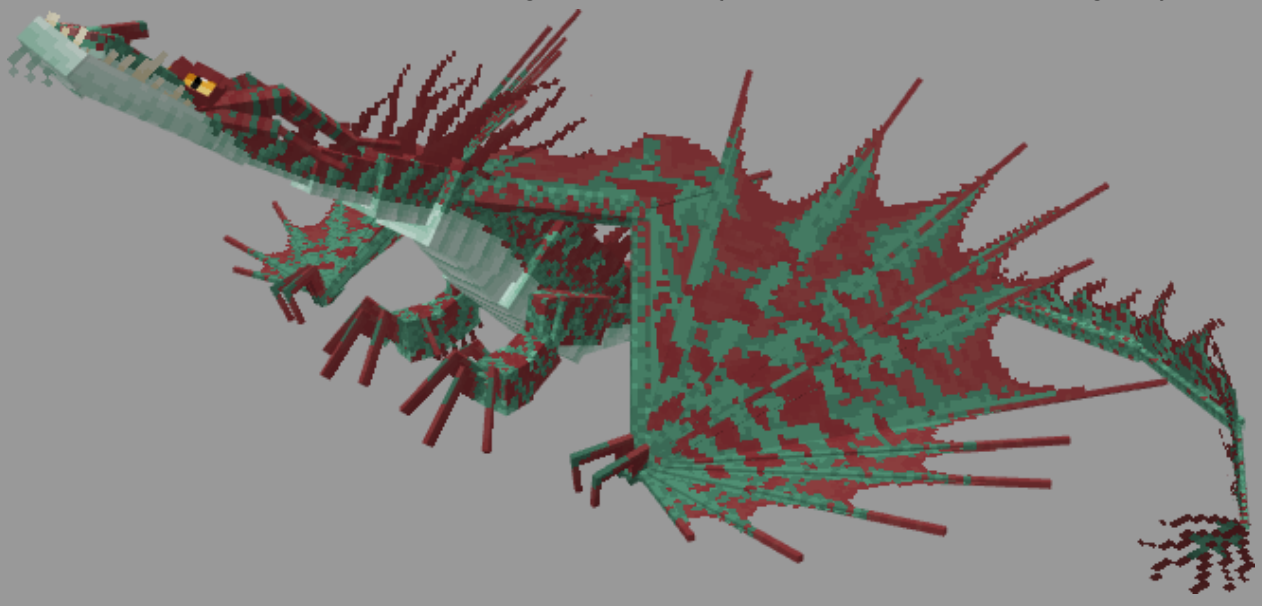
Sandy Ivory Wings [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:sandy_ivory_wings}



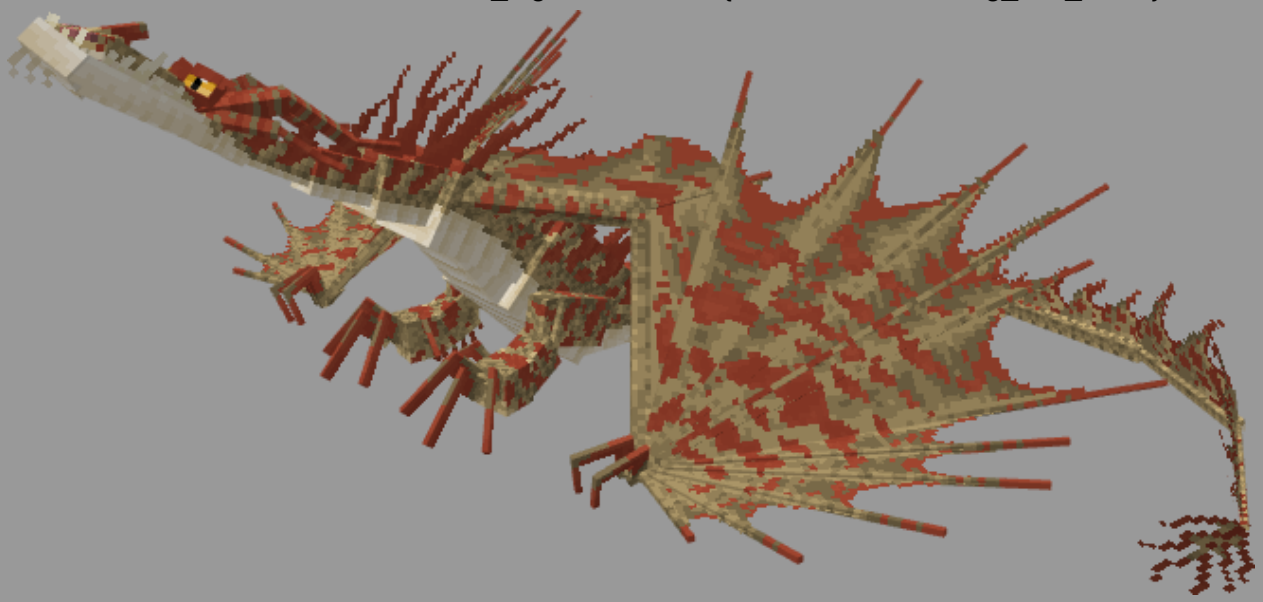
Serpent Waving Tail [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:serpent_waving_tail}



Shining Sun Blaze [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:shining_sun_blaze}



Breeding Only

Bandit [V2.VK]

/summon isleofberk:night_light ~ ~ ~ {VariantName:bandit}



Beaming [V2.VK]

/summon isleofberk:night_light ~ ~ ~ {VariantName:beaming}



Cloaked [V2.VK]

/summon isleofberk:night_light ~ ~ ~ {VariantName:cloaked}



Crackled [V2.VK]

/summon isleofberk:night_light ~ ~ ~ {VariantName:crackled}



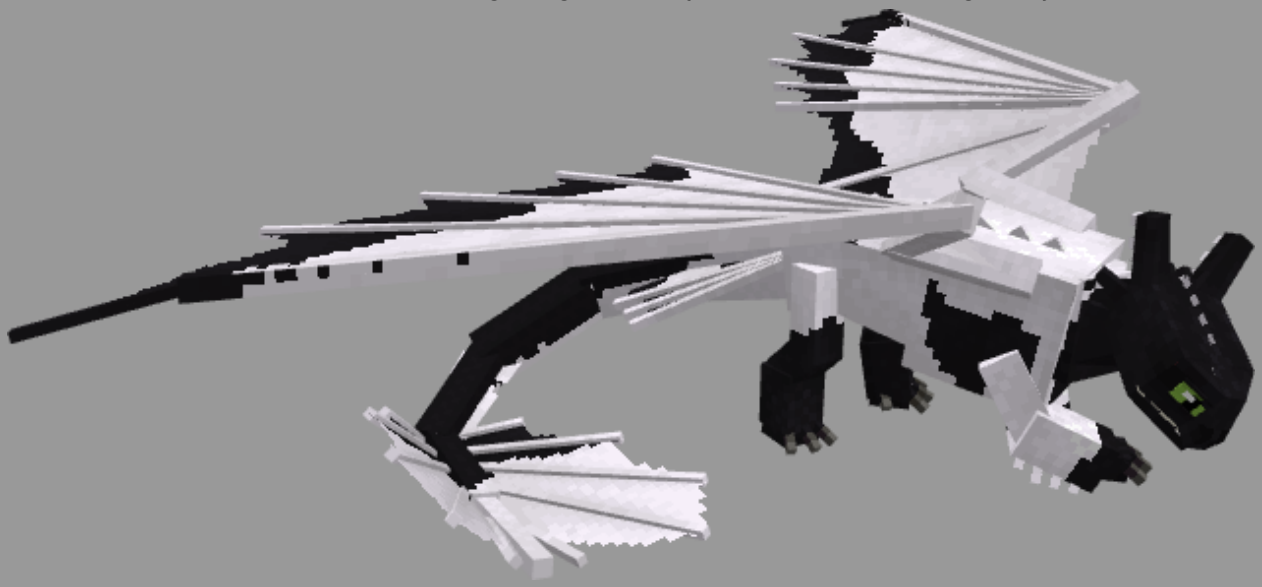
Glare Wing [V2.VK]

/summon isleofberk:night_light ~ ~ ~ {VariantName:glare_wing}



Mocking Bird [V2.VK]

/summon isleofberk:night_light ~ ~ ~ {VariantName:mocking_bird}



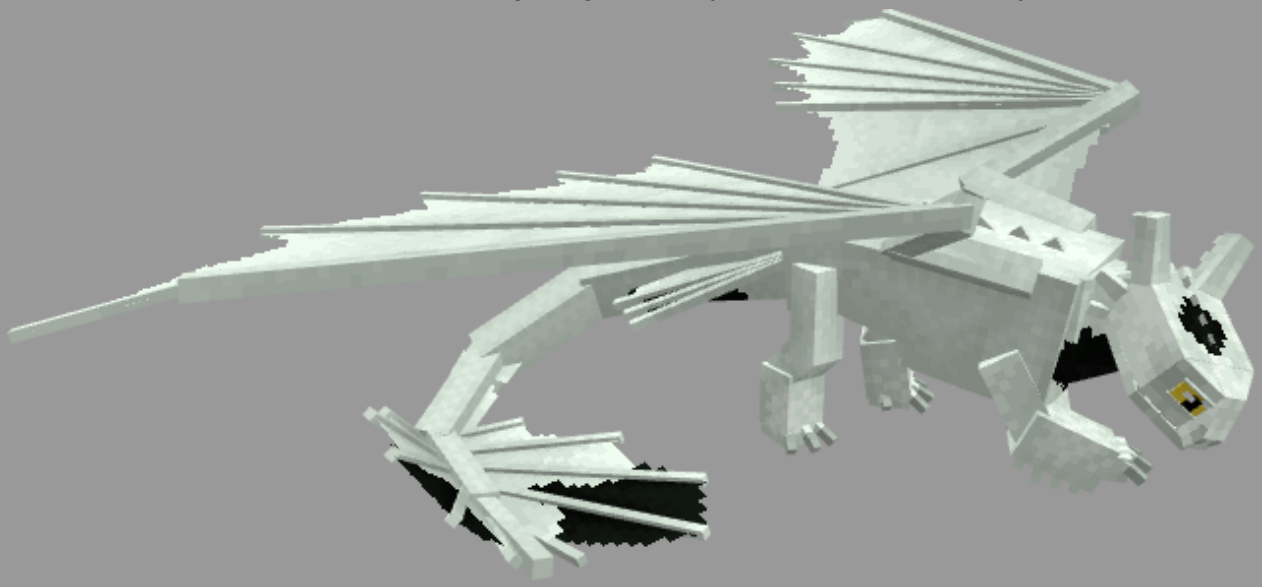
River Wing [V2.VK]

/summon isleofberk:night_light ~ ~ ~ {VariantName:river_wing}



Shamrock [V2.VK]

/summon isleofberk:night_light ~ ~ ~ {VariantName:shamrock}



Single Stripe [V2.VK]

/summon isleofberk:night_light ~ ~ ~ {VariantName:single_stripe}



Spectral [V2.VK]

/summon isleofberk:night_light ~ ~ ~ {VariantName:spectral}



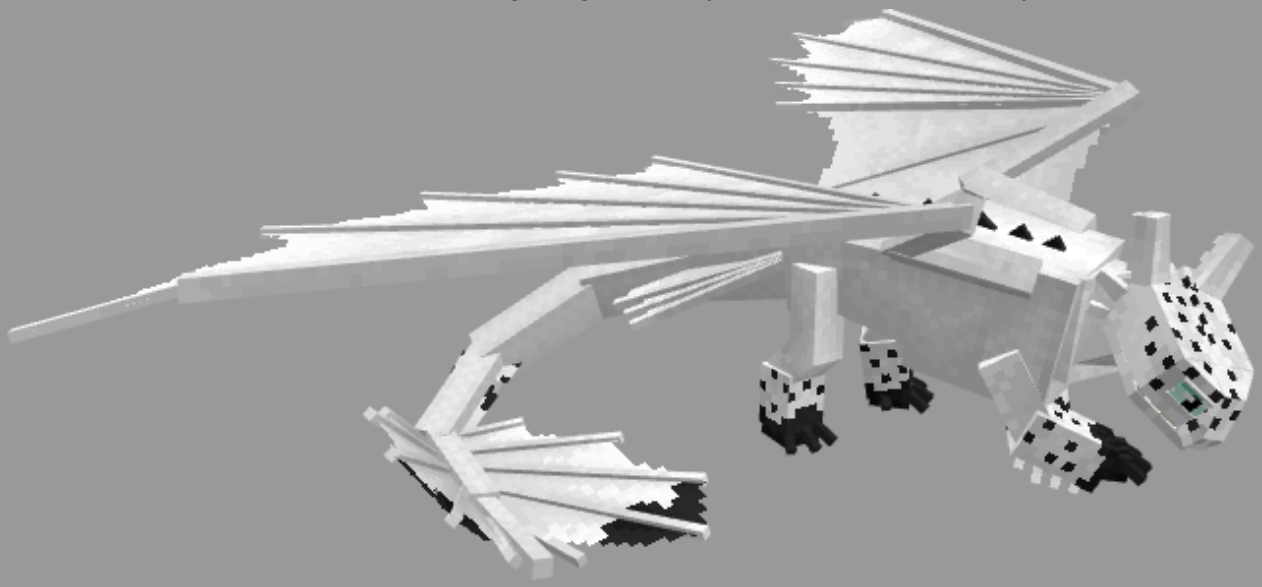
Splash Tail [V2.VK]

/summon isleofberk:night_light ~ ~ ~ {VariantName:splash_tail}



Sun Spots [V2.VK]

/summon isleofberk:night_light ~ ~ ~ {VariantName:sun_spots}



Tapir [V2.VK]

/summon isleofberk:night_light ~ ~ ~ {VariantName:tapir}



Toasted Oak [V2.VK]

/summon isleofberk:night_light ~ ~ ~ {VariantName:toasted_oak}



White Tail [V2.VK]

/summon isleofberk:night_light ~ ~ ~ {VariantName:white_tail}



All Variants Spawn Naturally

Blood Red Echo [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:blood_red_echo}



Blood Red Echo Alpha [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:blood_red_echo_alpha}



Blood Red Echo Tail [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:blood_red_echo_tail}



Deep Wood Brown [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:deep_wood_brown}



Deep Wood Brown Alpha [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:deep_wood_brown_alpha}



Deep Wood Brown Tail [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:deep_wood_brown_tail}



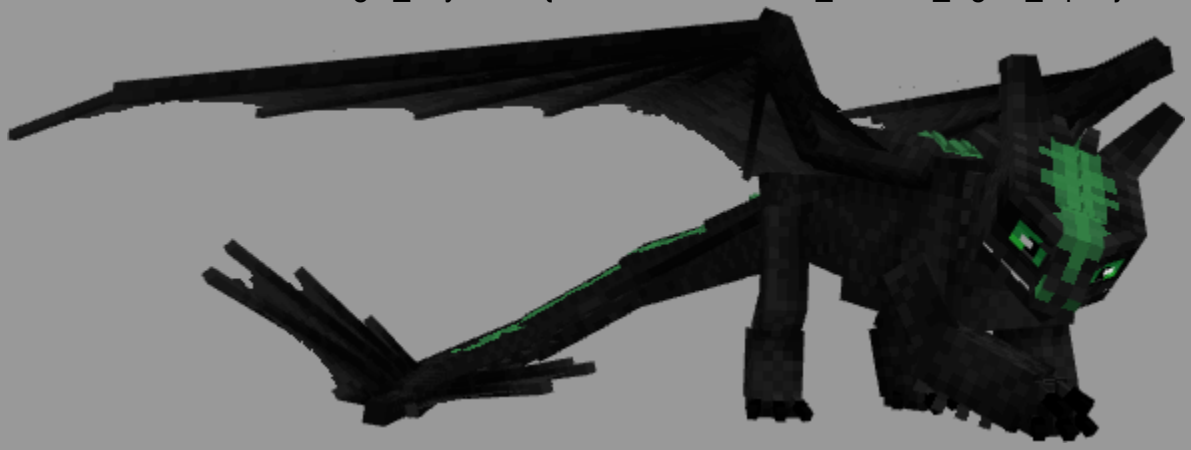
Distant Shadow Sights [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:distant_shadow_sights}



Distant Shadow Sights Alpha [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:distant_shadow_sights_alpha}



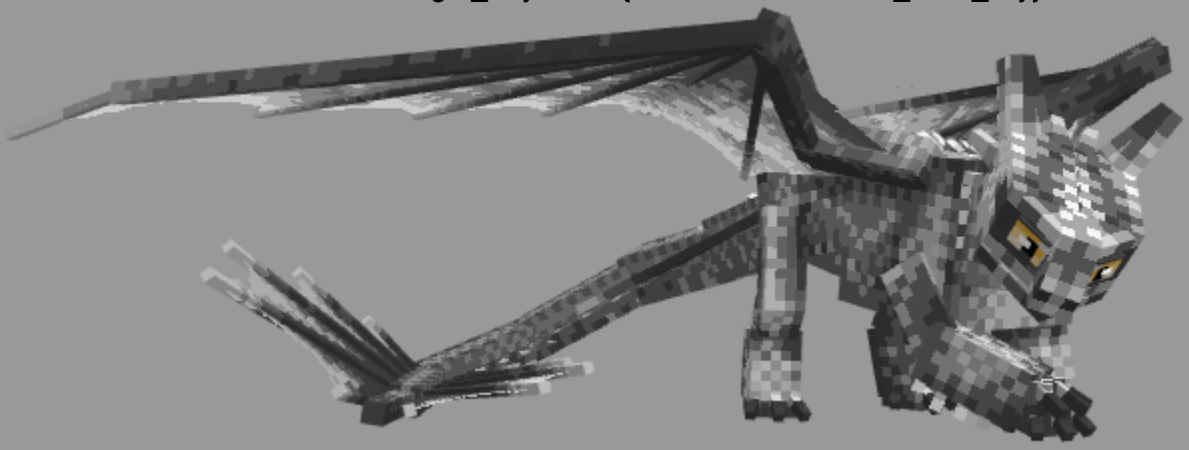
Distant Shadow Sights Tail [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:distant_shadow_sights_tail}



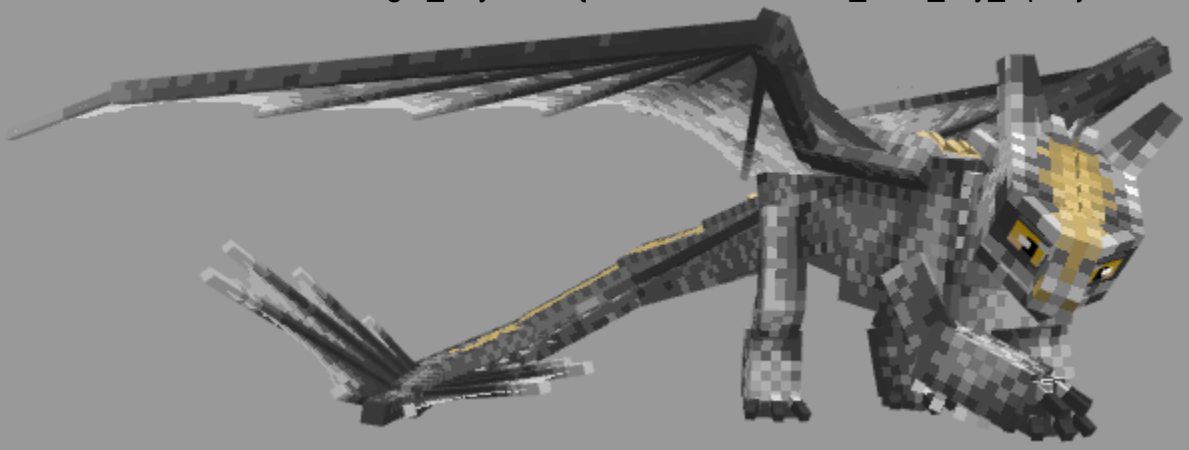
Distant Steel Sky [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:distant_steel_sky}



Distant Steel Sky Alpha [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:distant_steel_sky_alpha}



Distant Steel Sky Tail [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:distant_steel_sky_tail}



Dragon Blood [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:dragon_blood}



Dragon Blood Alpha [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:dragon_blood_alpha}



Dragon Blood Tail [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:dragon_blood_tail}



Dusk Storm Wind [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:dusk_storm_wind}



Dusk Storm Wind Alpha [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:dusk_storm_wind_alpha}



Dusk Storm Wind Tail [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:dusk_storm_wind_tail}



Everpine Breeze [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:everpine_breeze}



Everpine Breeze Alpha [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:everpine_breeze_alpha}



Everpine Breeze Tail [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:everpine_breeze_tail}



Hollow Dodge [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:hollow_dodge}



Hollow Dodge Alpha [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:hollow_dodge_alpha}



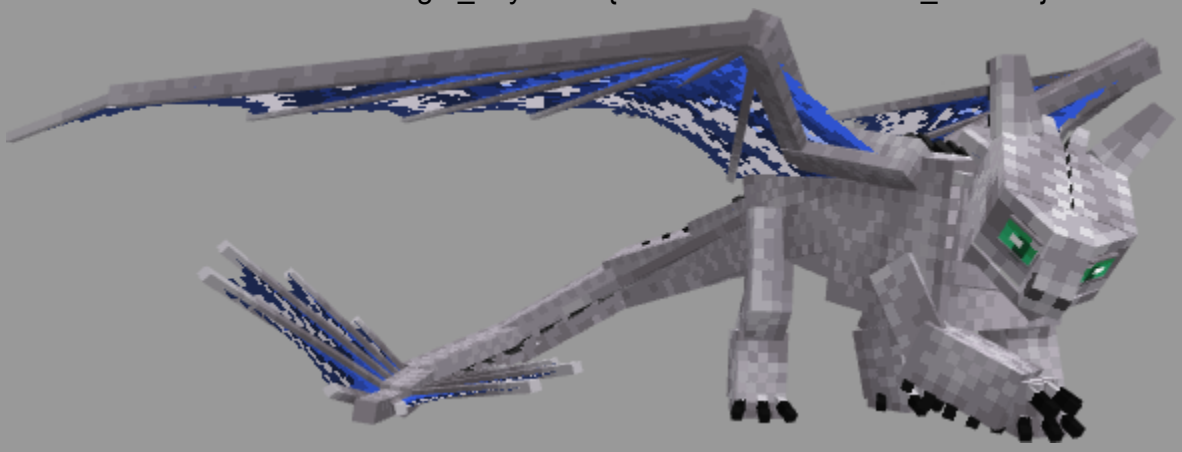
Hollow Dodge Tail [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:hollow_dodge_tail}



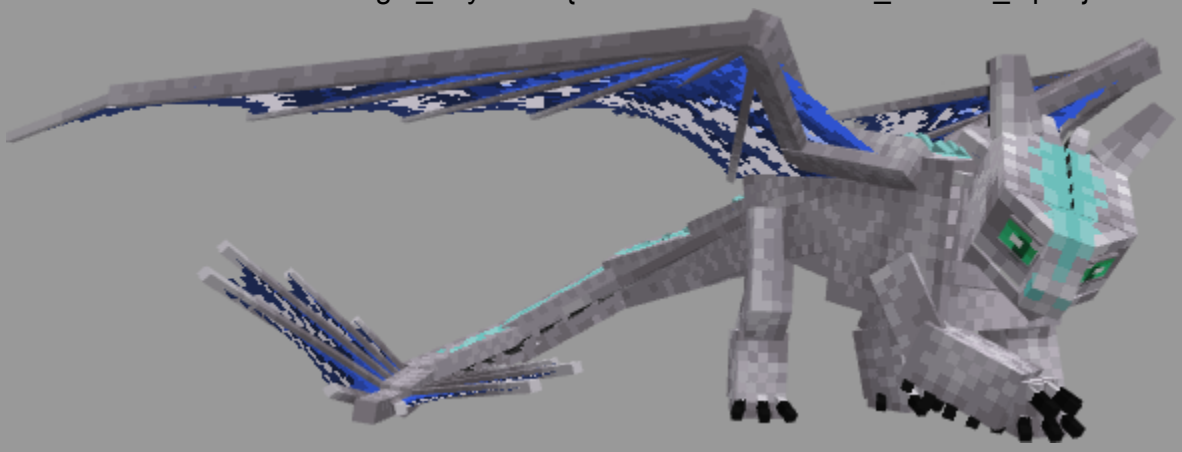
Hurricane Watcher [V1.K]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:Hurricane_watcher}



Hurricane Watcher Alpha [V1.K]

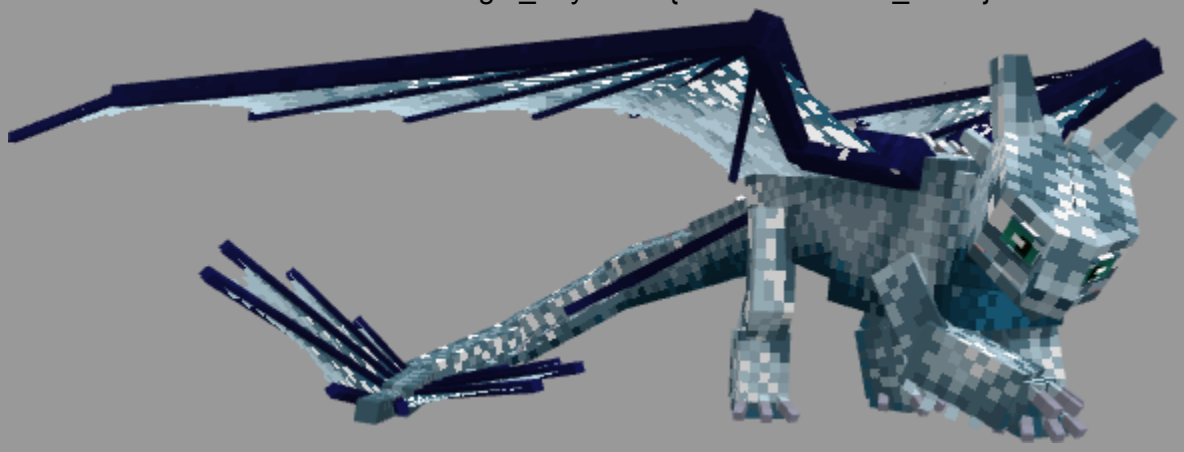
/summon isleofberk:night_fury ~ ~ ~ {VariantName:hurricane_watcher_alpha}



Hi weird space here :3

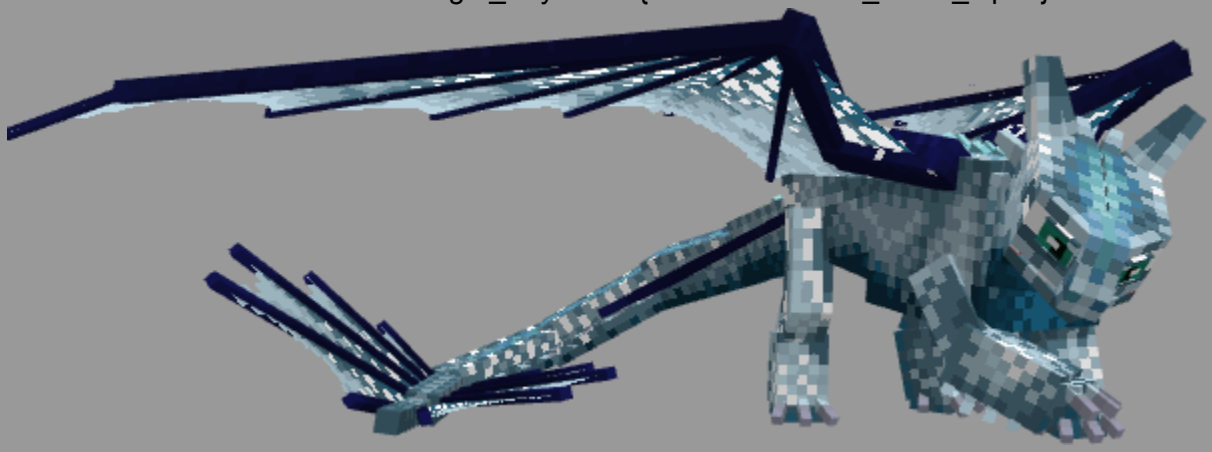
Ice Shard [V1.K]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:ice_shard}



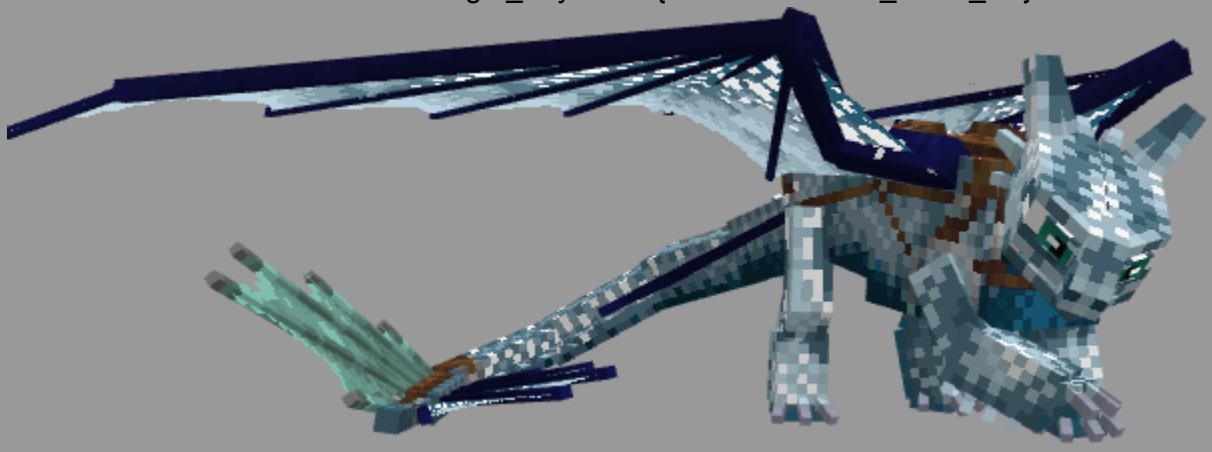
Ice Shard Alpha [V1.K]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:ice_shard_alpha}



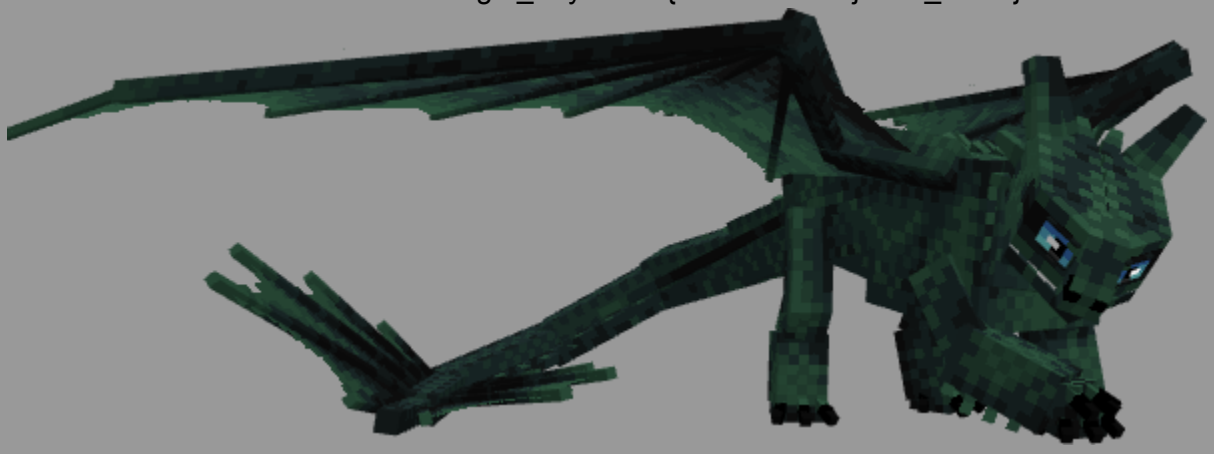
Ice Shard Tail [V1.K]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:ice_shard_tail}



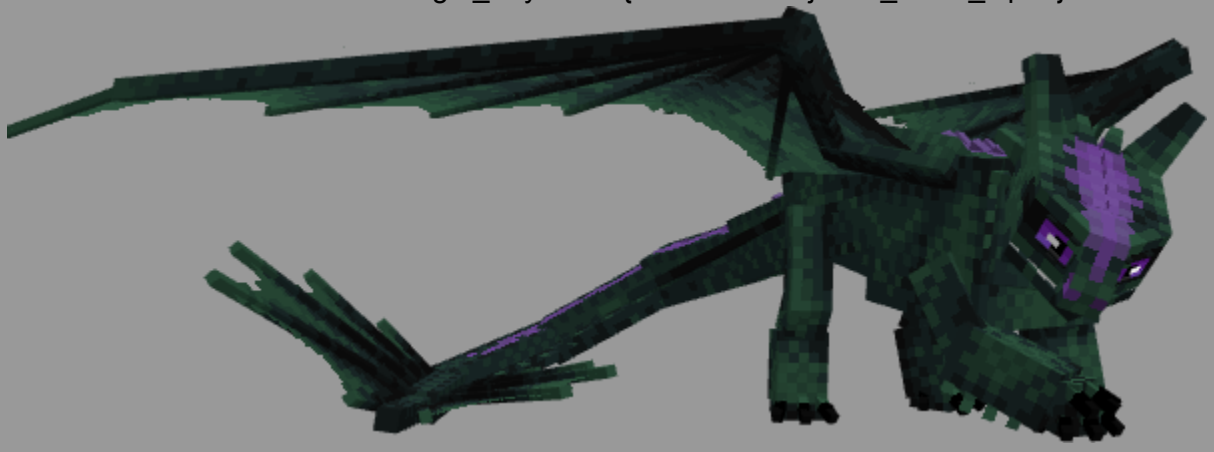
Jaded Maze [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:jaded_maze}



Jaded Maze Alpha [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:jaded_maze_alpha}



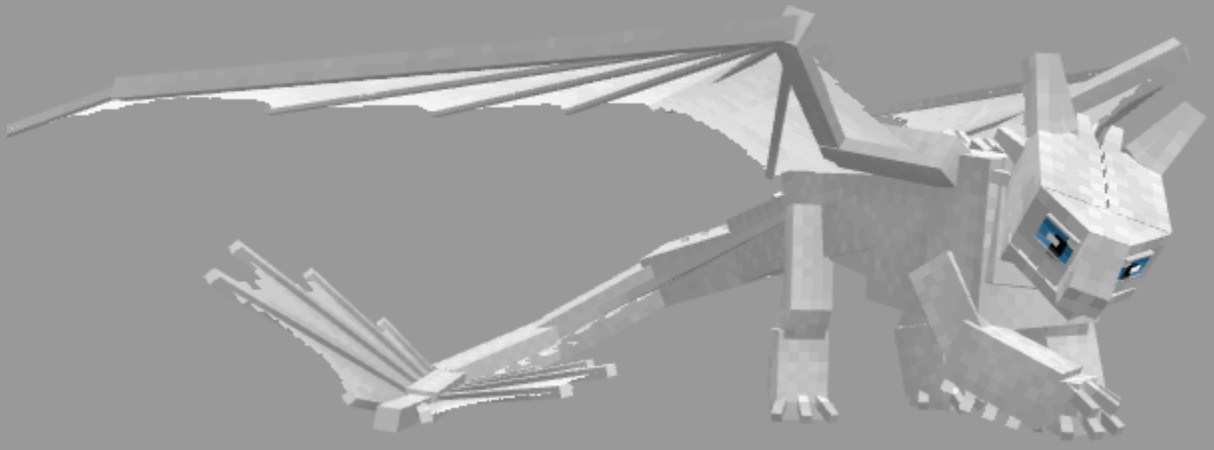
Jaded Maze Tail [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:jaded_maze_tail}



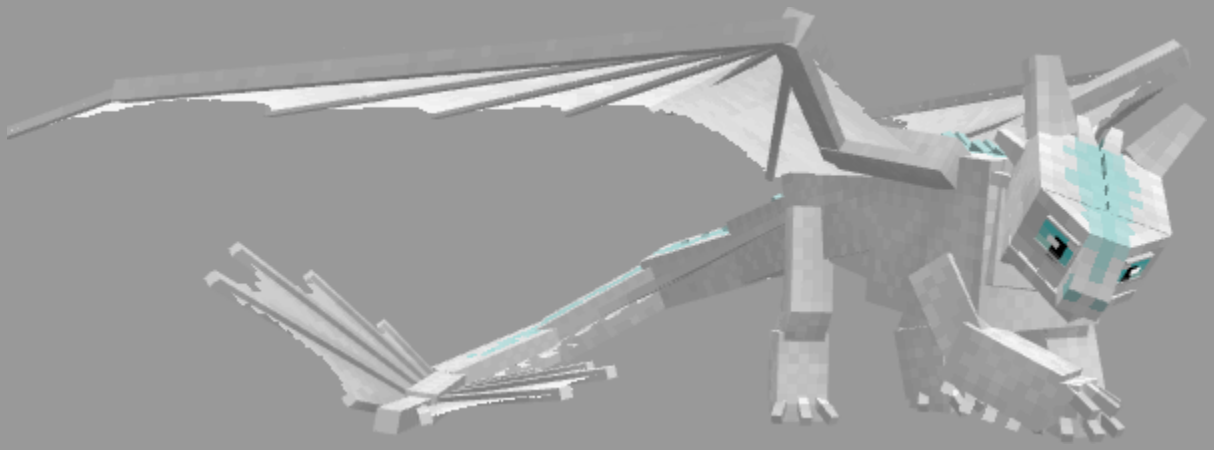
Leucistic Cloud Caller [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:leucistic_cloud_caller}



Leucistic Cloud Caller Alpha [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:leucistic_caller_alpha}



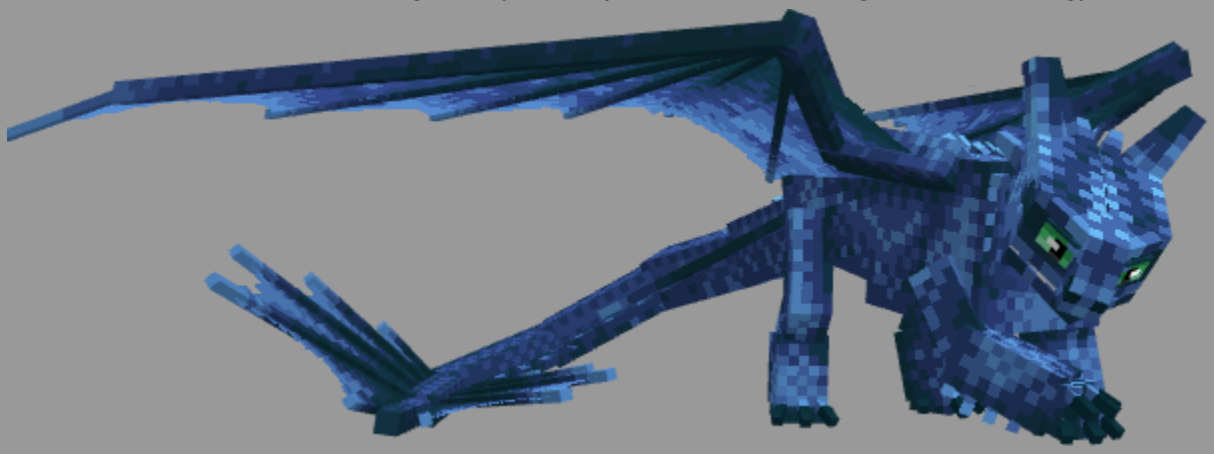
Leucistic Cloud Caller Tail [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:leucistic_cloud_caller_tail}



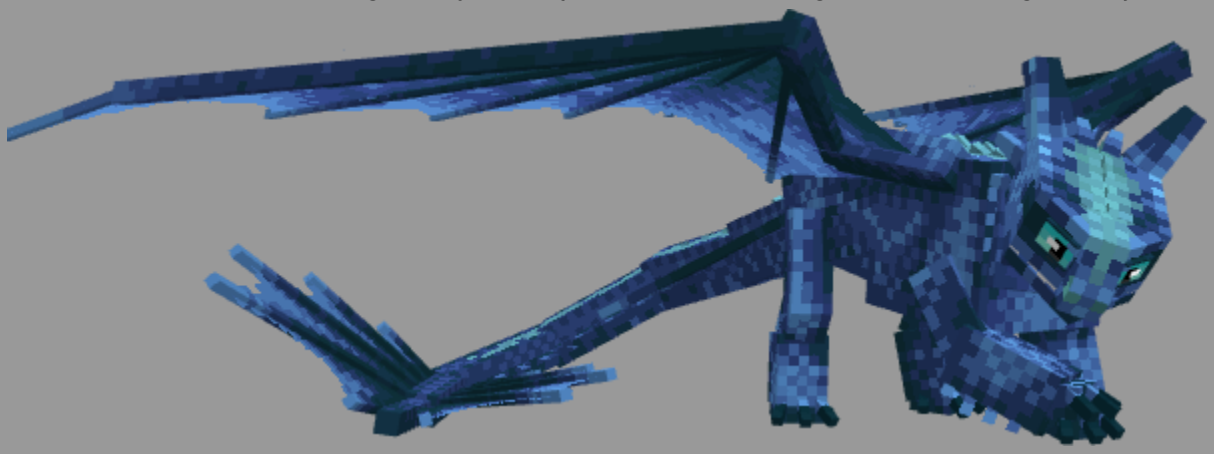
Midnight Coastal Tang [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:midnight_coastal_tang}



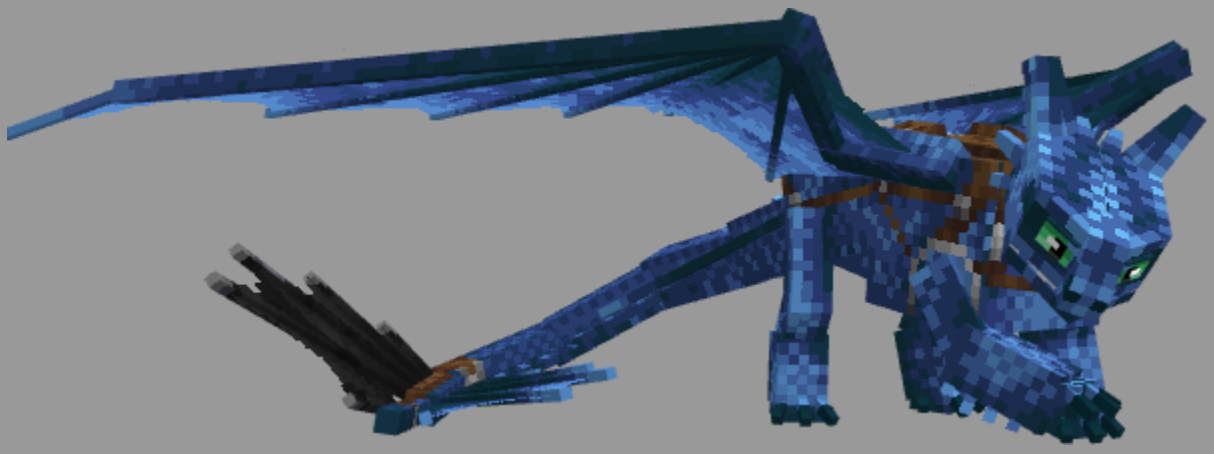
Midnight Coastal Tang Alpha [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:midnight_coastal_tang_alpha}



Midnight Coastal Tang Tail [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:midnight_coastal_tang_tail}



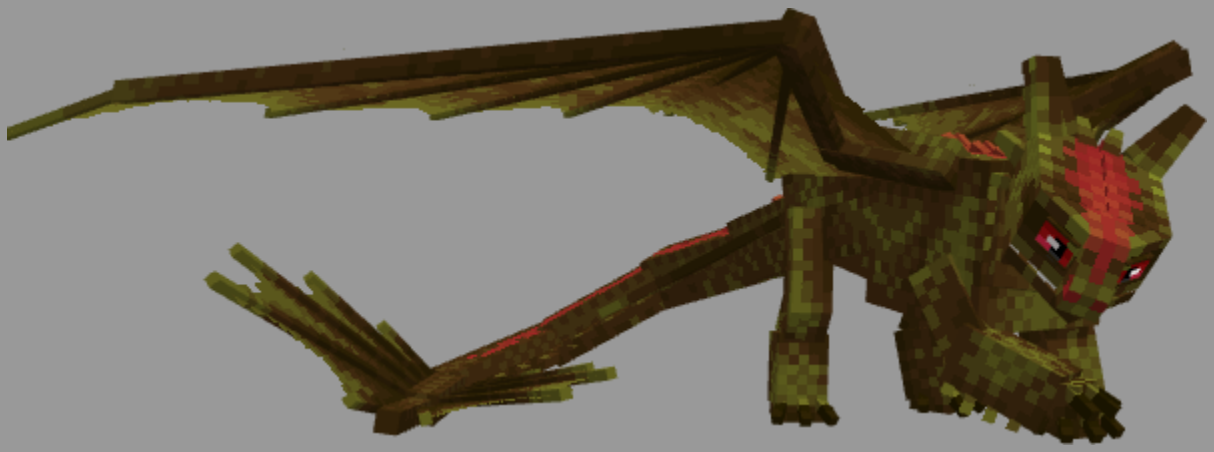
Poison Rare Flight [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:poison_rare_flight}



Poison Rare Flight Alpha [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:poison_rare_flight_alpha}



Poison Rare Flight Tail [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:poison_rare_flight_tail}



Sanctuary Shaded Bloom [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:sanctuary_shaded_bloom}



Sanctuary Shaded Bloom Alpha [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:sanctuary_shaded_bloom_alpha}



Sanctuary Shaded Bloom Tail [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:sanctuary_shaded_bloom_tail}



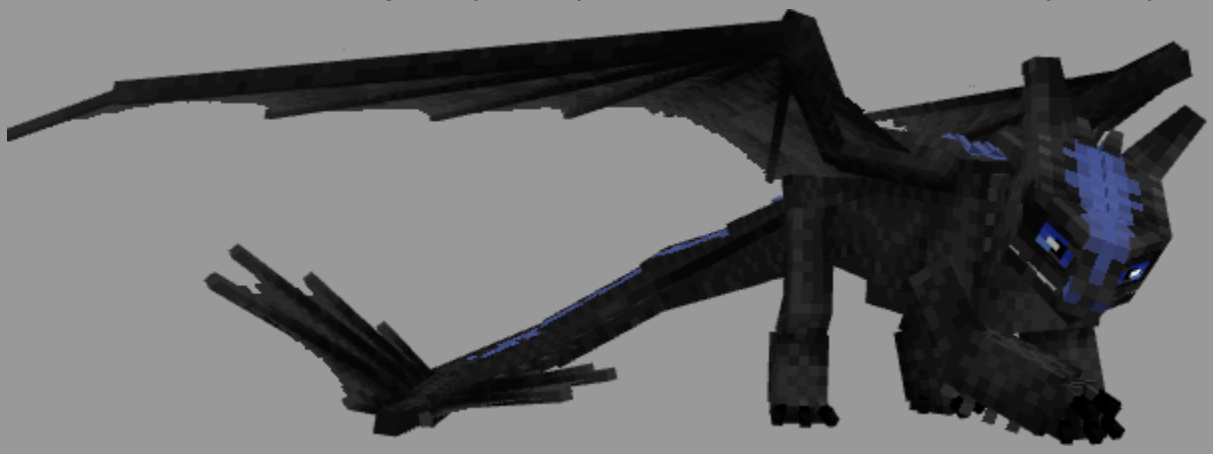
Shadows Deepest Fury [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:shadows_deepest_fury}



Shadows Deepest Fury Alpha [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:shadows_deepest_fury_alpha}



Shadows Deepest Fury Tail [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:shadows_deepest_fury_tail}



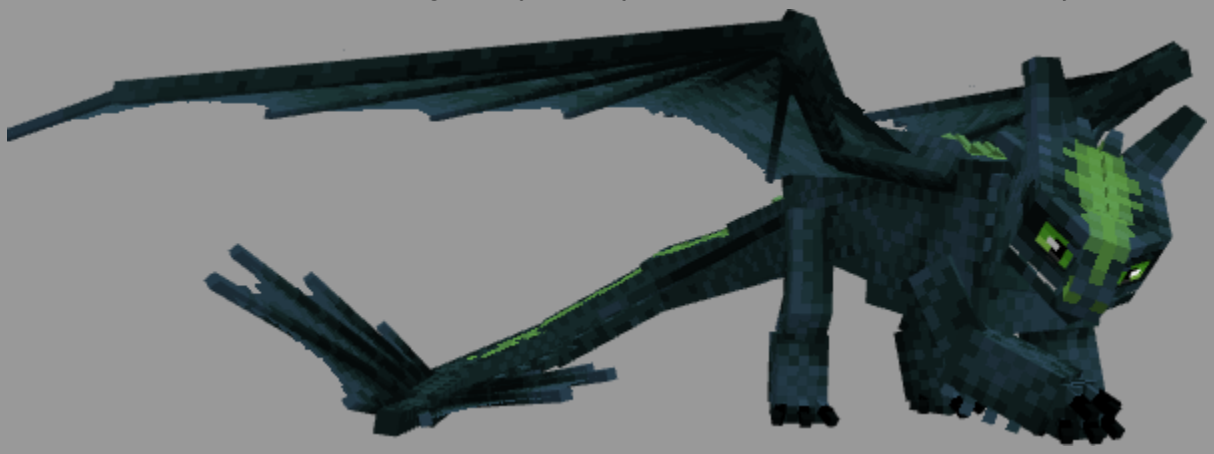
Silent Waters [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:silent_waters}



Silent Waters Alpha [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:silent_waters_alpha}



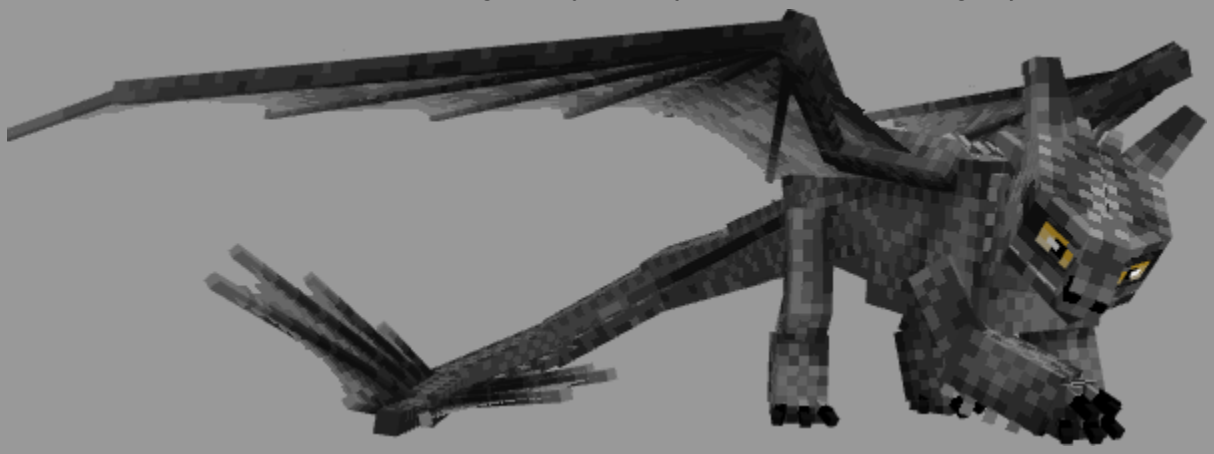
Silent Waters Tail [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:silent_waters_tail}



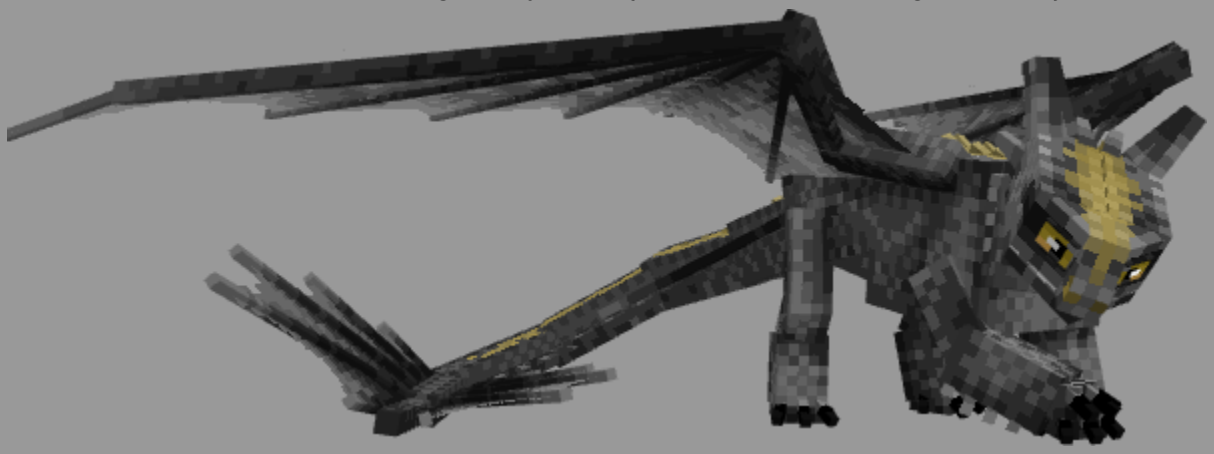
Silver Lights [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:silver_lights}



Silver Lights Alpha [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:silver_lights_alpha}



Silver Lights Tail [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:silver_lights_tail}



Starless Crescent Trail [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:starless_crescent_trail}



Starless Crescent Trail Alpha [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:starless_crescent_trail_alpha}



Starless Crescent Trail Tail [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:starless_crescent_trail_tail}



Storm Striking Midnight [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:storm_striking_midnight}



Storm Striking Midnight Alpha [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:storm_striking_midnight_alpha}



Storm Striking Midnight Tail [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:storm_striking_midnight_tail}



Swooping Owls Grace [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:swooping_owls_grace}



Swooping Owls Grace Alpha [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:swooping_owls_grace_alpha}



Swooping Owls Grace Tail [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:swooping_owls_grace_tail}



Tornado [V1.K]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:tornado}



Tornado Alpha [V1.K]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:tornado_alpha}



They go vrooom

Vermillion Autumn Shines [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:vermillion_autumn_shines}



Vermillion Autumn Shines Alpha [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:vermillion_autumn_shines_alpha}



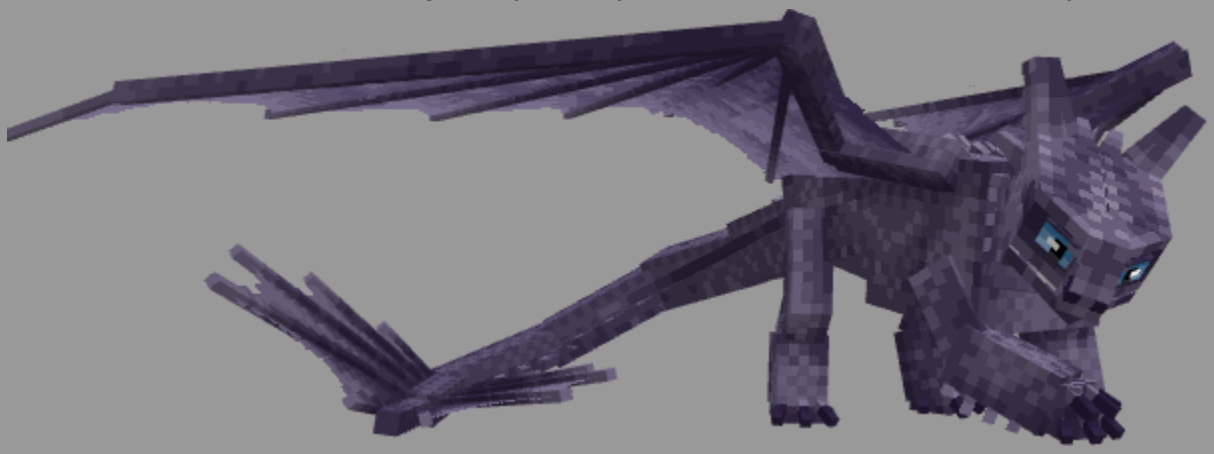
Vermillion Autumn Shines Tail [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:vermillion_autumn_shines_tail}



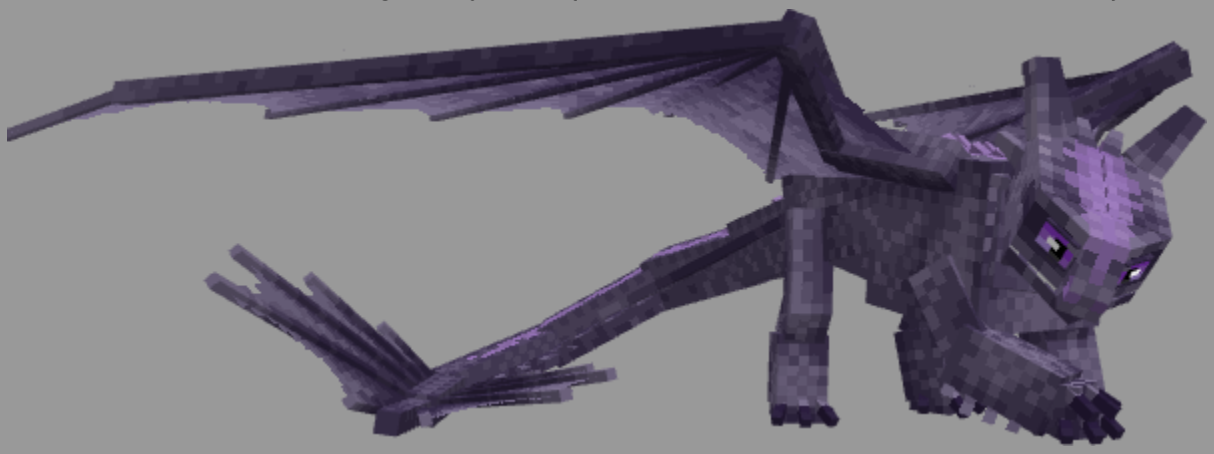
Wild Lavender Storm [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:wild_lavender_storm}



Wild Lavender Storm Alpha [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:wild_lavender_storm_alpha}



Wild Lavender Storm Tail [V1.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:wild_lavender_storm_tail}



All Variants Spawn Naturally

Albino Night Swarm [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:albino_night_swarm}



Ashen Fire Terror [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:ashen_fire_terror}



Blazing Fire Terror [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:blazing_fire_terror}



Blistering Fire Terror [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:blistering_fire_terror}



Blue Night Spite [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:blue_night_spite}



Burning Fire Terror [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:burning_fire_terror}



Charred Fire Terror [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:charred_fire_terror}



Embers Fire Terror [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:embers_fire_terror}



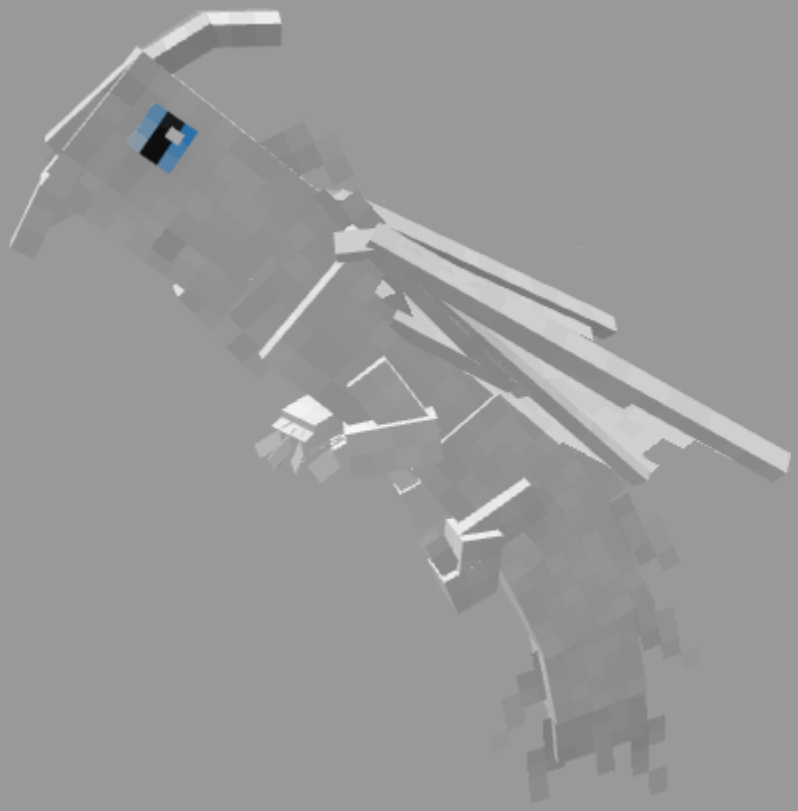
Golden Fire Terror [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:golden_fire_terror}



Leucistic Night Swarm [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:leucistic_night_swarm}



Melanistic Night Swarm [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:melanistic_night_swarm}



Smokey Night Blue [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:smokey_night_blue}



Smokey Night Cyan [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:smokey_night_cyan}



Smokey Night Green [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:smokey_night_green}



Smokey Night Lime [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:smokey_night_lime}



Smokey Night Magenta [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:smokey_night_magenta}



Smokey Night Orange [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:smokey_night_orange}



Smokey Night Purple [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:smokey_night_purple}



Smokey Night Red [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:smokey_night_red}



Smokey Night Yellow [V1.KV]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:smokey_night_yellow}



Stormy Night Bite [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:stormy_night_bite}



Swarming Swamp Bite [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:swarming_swamp_bite}



Summon Only

Albino Kingless Rule [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:albino_kingless_rule}



Crashing Teal Mountain [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:crashing_teal_mountain}



Eagles Vulcan Gaze [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:eagles_vulcan_gaze}



Eldest Mountain Breaker [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:eldest_mountain_breaker}



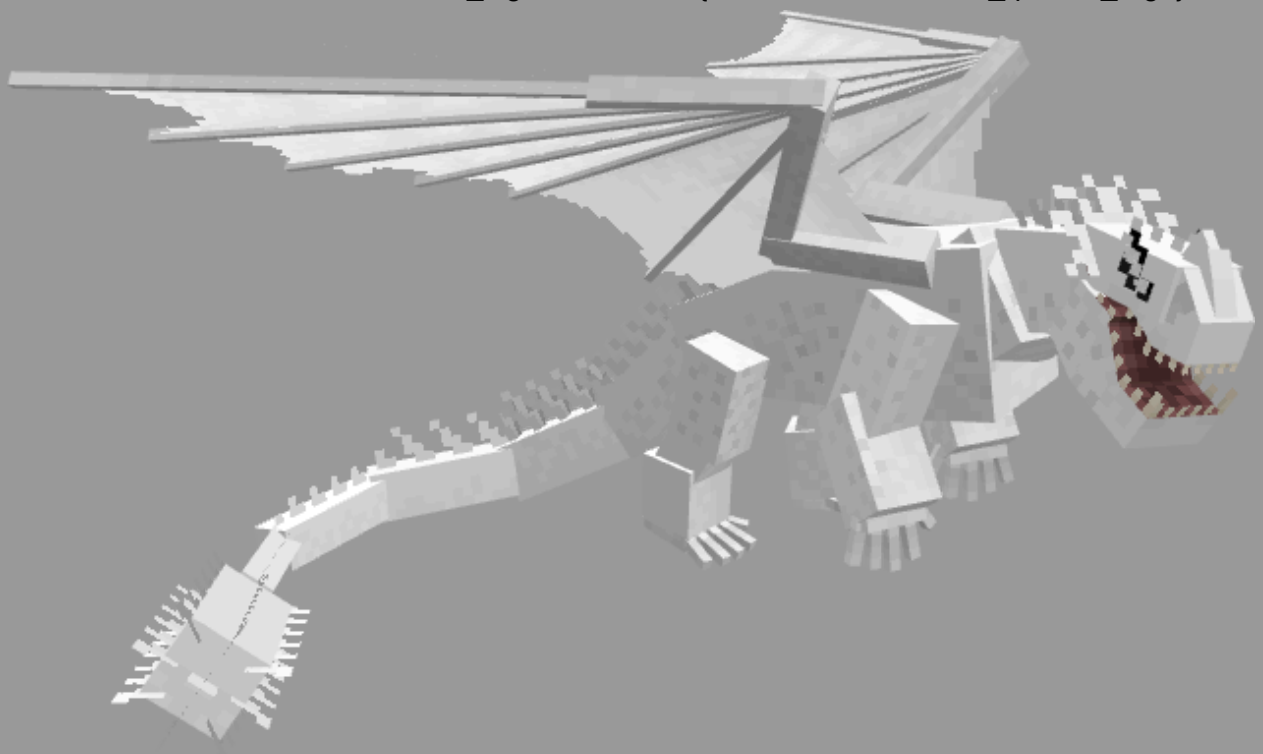
Glacial Brightest Gaze [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:glacial_brightest_gaze}



Leucistic Queens Rage [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:leucistic_queens_rage}



Sailors Bane Keeper [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:sailors_bane_keeper}



All Variants Spawn Naturally

Abyssal Bladed Roar [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:abyssal_bladed_roar}



Blood Brushed Grey [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:blood_brushed_grey}



Brass Steel Wing [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:brass_steel_wing}



Dark Steel Back [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:dark_steel_back}



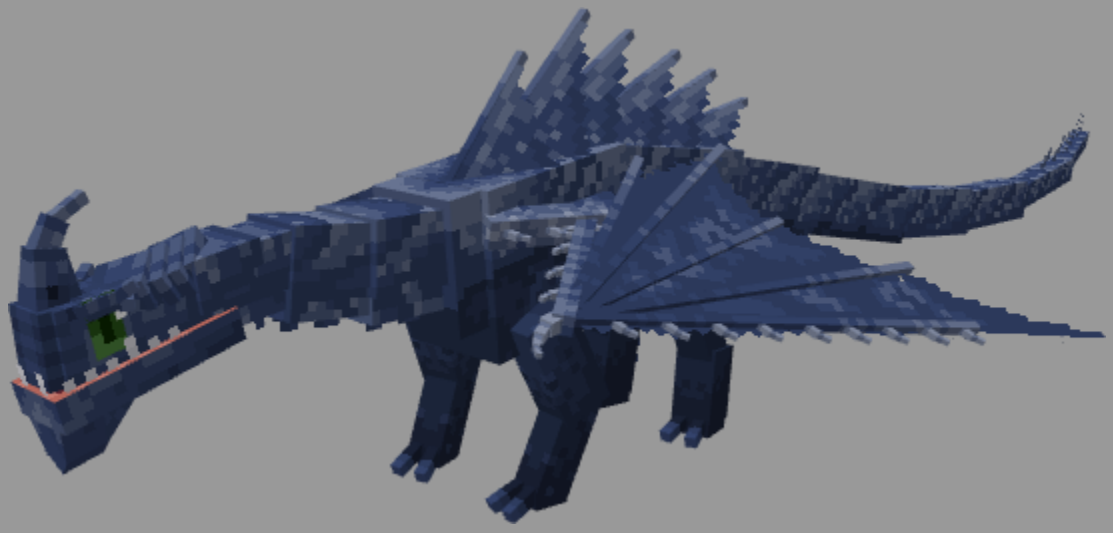
Dark Steel Purple [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:dark_steel_purple}



Deep Steel Blue [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:deep_steel_blue}



Dirty Ash Steel [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:dirty_ash_steel}



Dusty Rosegold Boon [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:dusty_rosegold_boon}



Eldest Orcish Blade [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:eldest_orcish_blade}



Fools Golden Pale [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:fools_golden_pale}



Galaxy Alloy Slashing [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:galaxy_alloy_slashing}



Gilded Silver Armor [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:gilded_silver_armor}



Green Brush Spine [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:green_brush_spine}



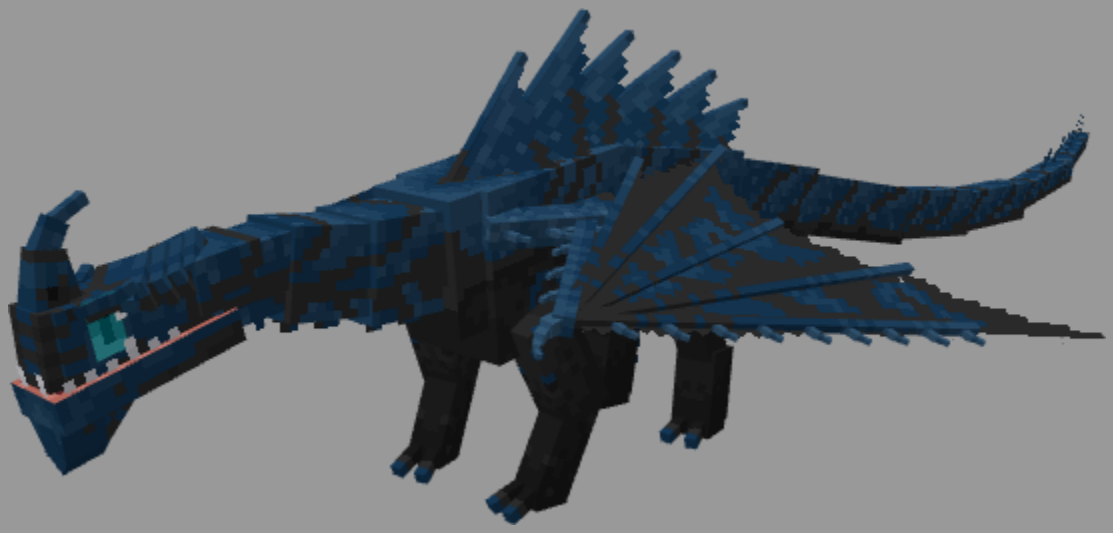
Marooned Red Bane [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:marooned_red_bane}



Midnight Stalking Slash [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:midnight_stalking_slash}



Midnight Stolen Blade [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:midnight_stolen_blade}



Misty Gold Moon [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:misty_gold_moon}



Mossy Grey Stone [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:mossy_grey_stone}



Oldest Glacial Blade [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:oldest_glacial_blade}



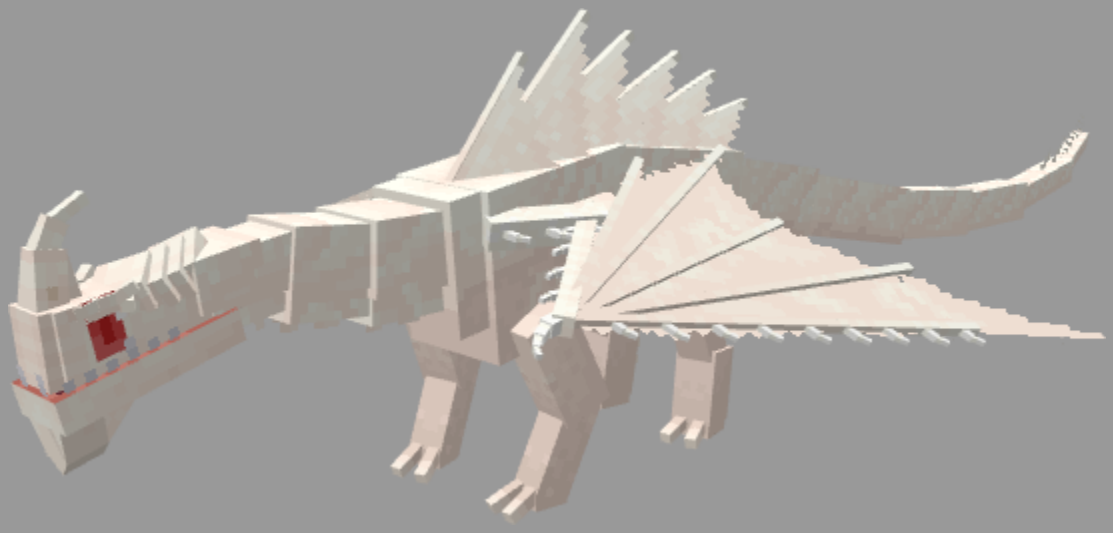
Oxy Brass Blade [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:oxy_brass_blade}



Pale Albino Ruse [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:pale_albino_ruse}



Pink Spined Axe [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:pink_spined_axe}



Plum Tinted Blade [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:plum_tinted_blade}



Rusty Pine Rose [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:rusty_pine_rose}



Shaved Golden ice [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:shaved_golden_ice}



Silver Pink Steelwing [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:silver_pink_steelwing}



Silver Teal Slasher [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:silver_teal_slasher}



Silvers Rose Petals [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:silvers_rose_petals}



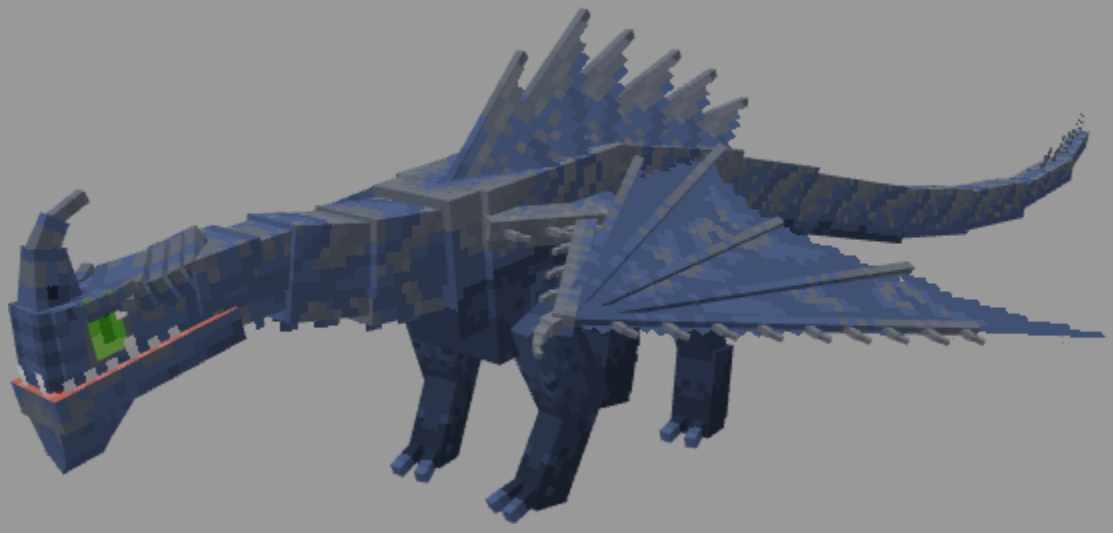
Stained Grey Steel [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:stained_grey_steel}



Storm Blue Steel [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:storm_blue_steel}



Sunny White Gold [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:sunny_white_gold}



Vivid Gold Wind [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:vivid_gold_wind}



White Silver Steel [V1.V]

/summon isleofberk:deadly_nadder ~ ~ ~ {VariantName:white_silver_steel}



All Variants Spawn Naturally

Amethyst Goliath [V1.V]

/summon isleofberk:gronckle ~ ~ ~ {VariantName:amethyst_goliath}



Autumn Goliath [V1.V]

/summon isleofberk:gronckle ~ ~ ~ {VariantName:autumn_goliath}



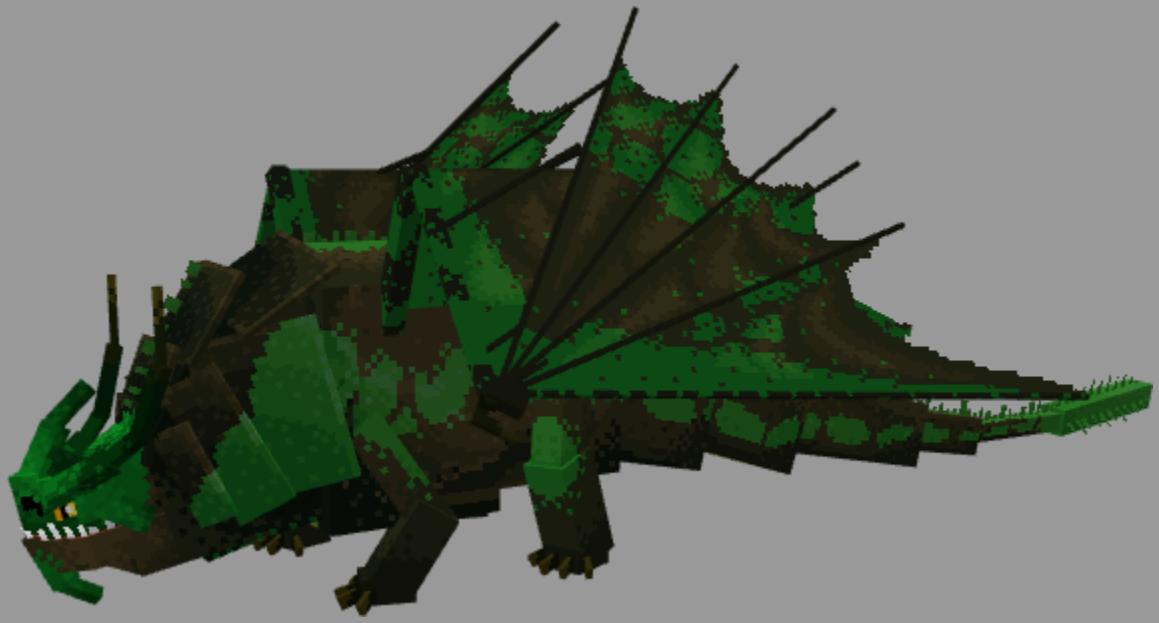
Blue Junebug [V1.V]

/summon isleofberk:gronckle ~ ~ ~ {VariantName:blue_junebug}



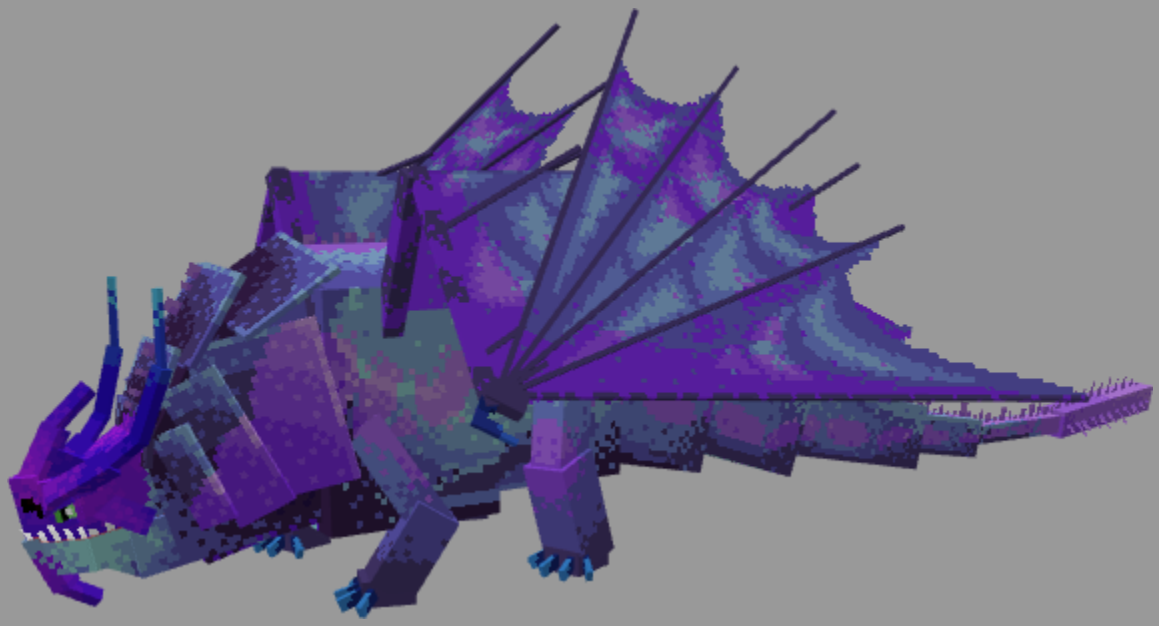
Bushwack [V1.V]

/summon isleofberk:gronckle ~ ~ ~ {VariantName:bushwack}



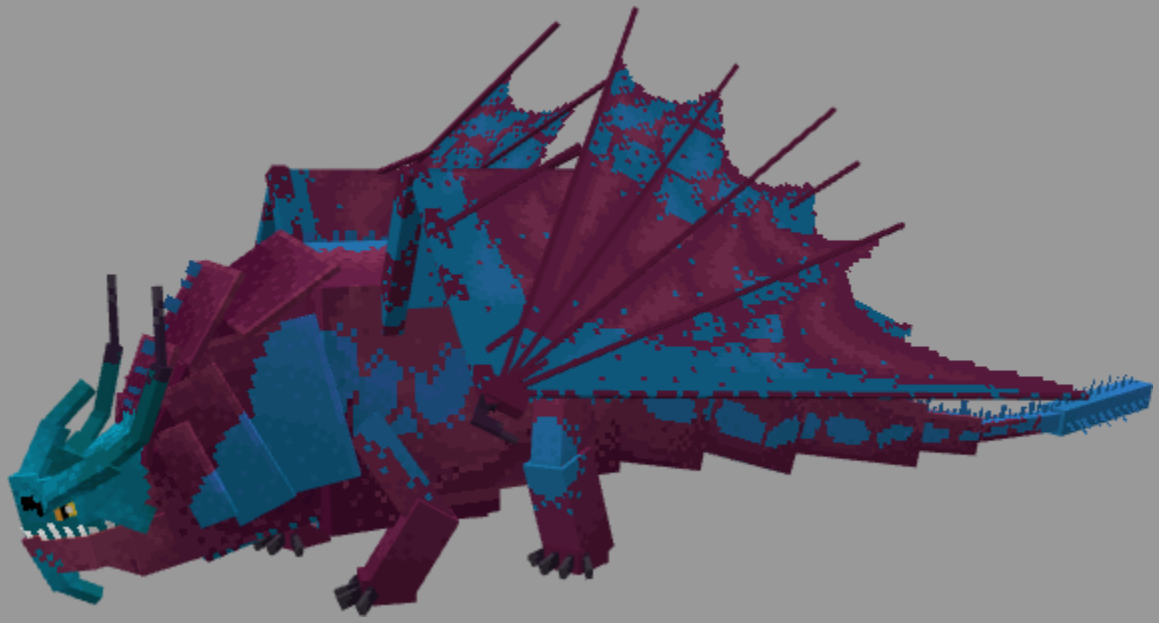
Coral Stag [V1.V]

/summon isleofberk:gronckle ~ ~ ~ {VariantName:coral_stag}



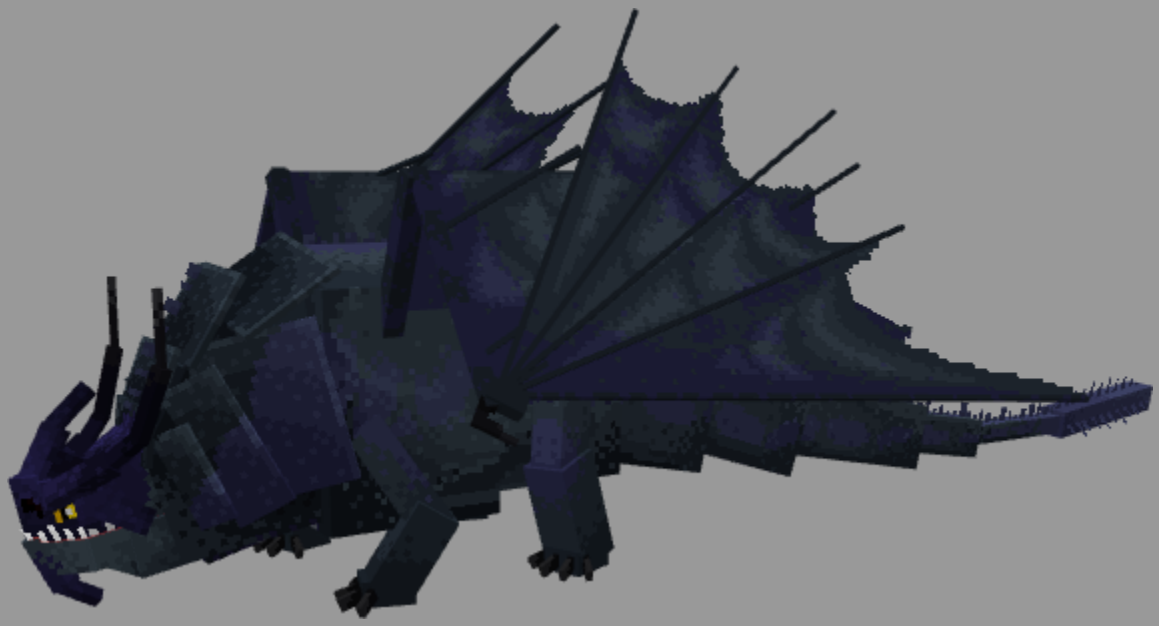
Crimson Stag [V1.V]

/summon isleofberk:gronckle ~ ~ ~ {VariantName:crimson_stag}



Deepslate Stag [V1.V]

/summon isleofberk:gronckle ~ ~ ~ {VariantName:deepslate_stag}



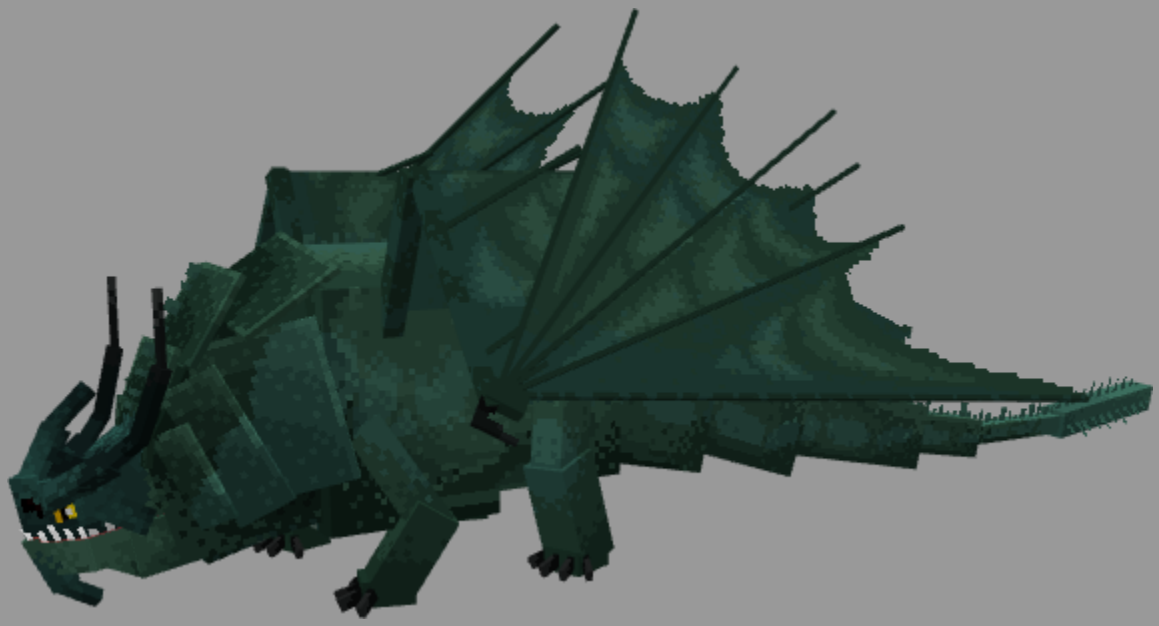
Desert Stag [V1.V]

/summon isleofberk:gronckle ~ ~ ~ {VariantName:desert_stag}



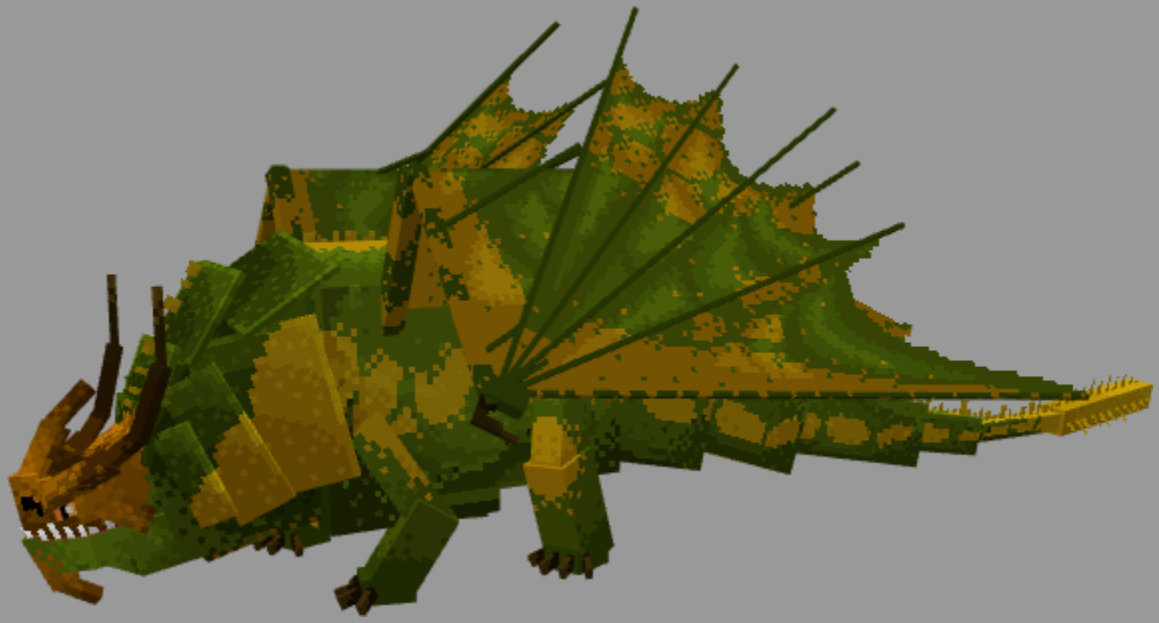
Emerald Stag [V1.V]

/summon isleofberk:gronckle ~ ~ ~ {VariantName:emerald_stag}



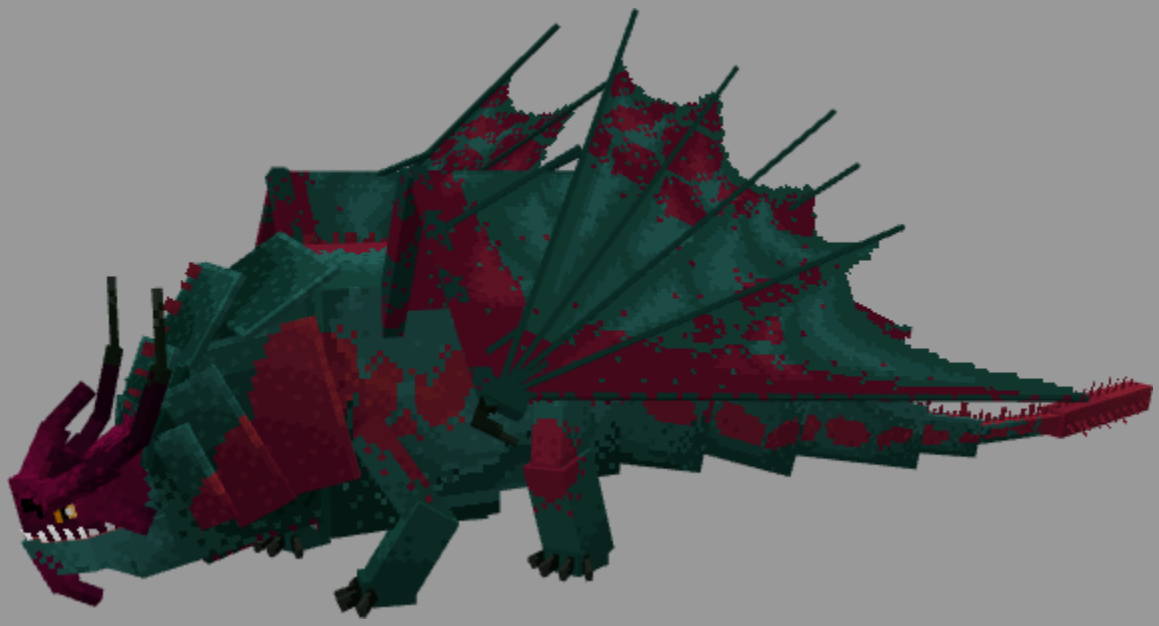
Green Tiger [V1.V]

/summon isleofberk:gronckle ~ ~ ~ {VariantName:green_tiger}



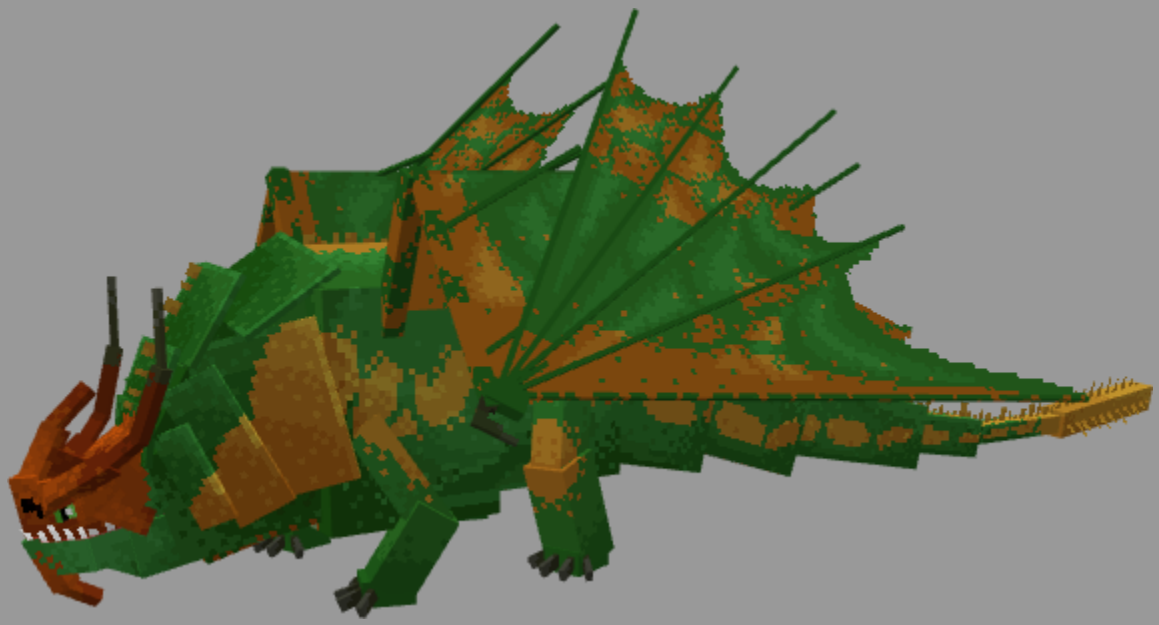
Jungle Flower [V1.V]

/summon isleofberk:gronckle ~ ~ ~ {VariantName:jungle_flower}



Jungle Stag [V1.V]

/summon isleofberk:gronckle ~ ~ ~ {VariantName:jungle_stag}



Leucistic Stag [V1.V]

/summon isleofberk:gronckle ~ ~ ~ {VariantName:leucistic_stag}



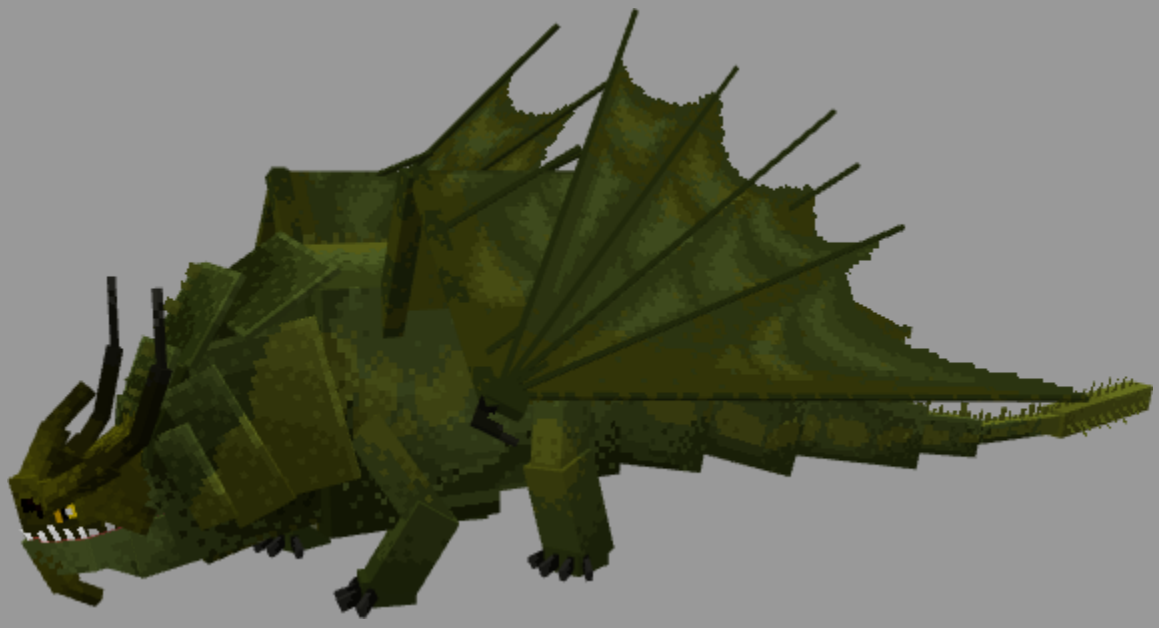
Midnight Stag [V1.V]

/summon isleofberk:gronckle ~ ~ ~ {VariantName:midnight_stag}



Mossy Stag [V1.V]

/summon isleofberk:gronckle ~ ~ ~ {VariantName:mossy_stag}



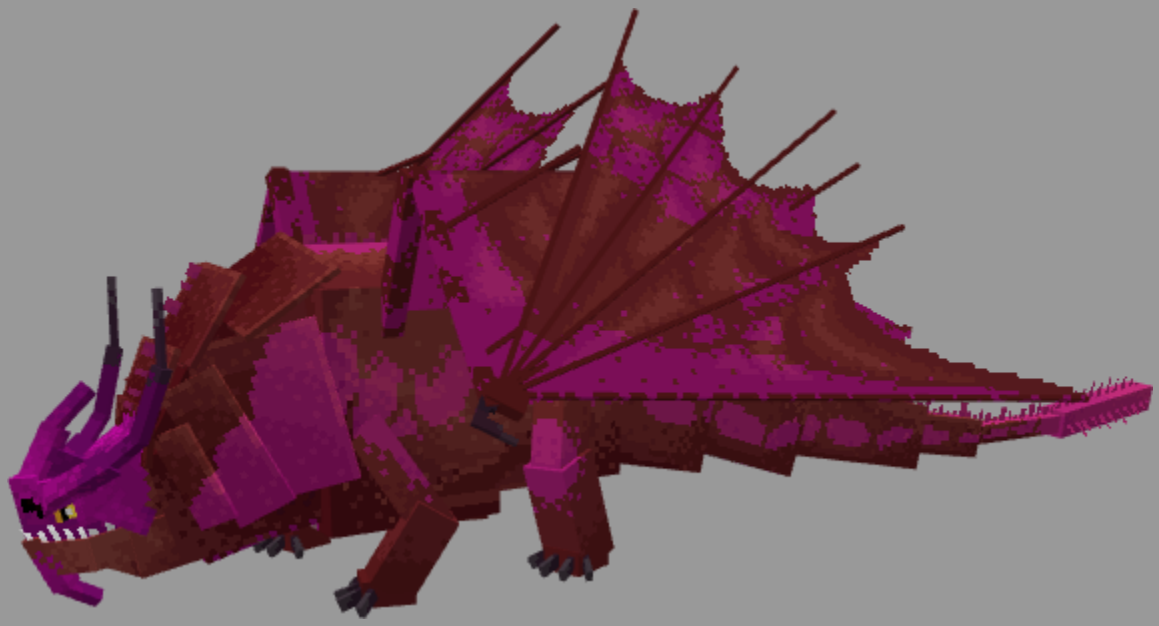
Muddy Junebug [V1.V]

/summon isleofberk:gronckle ~ ~ ~ {VariantName:muddy_junebug}



Nether Junebug [V1.V]

/summon isleofberk:gronckle ~ ~ ~ {VariantName:nether_junebug}



Netherrack Stag [V1.V]

/summon isleofberk:gronckle ~ ~ ~ {VariantName:netherrack_stag}



Orchid Goliath [V1.V]

/summon isleofberk:gronckle ~ ~ ~ {VariantName:orchid_goliath}



Scarlet Stag [V1.V]

/summon isleofberk:gronckle ~ ~ ~ {VariantName:scarlet_stag}



Snowy Stag [V1.V]

/summon isleofberk:gronckle ~ ~ ~ {VariantName:snowy_stag}



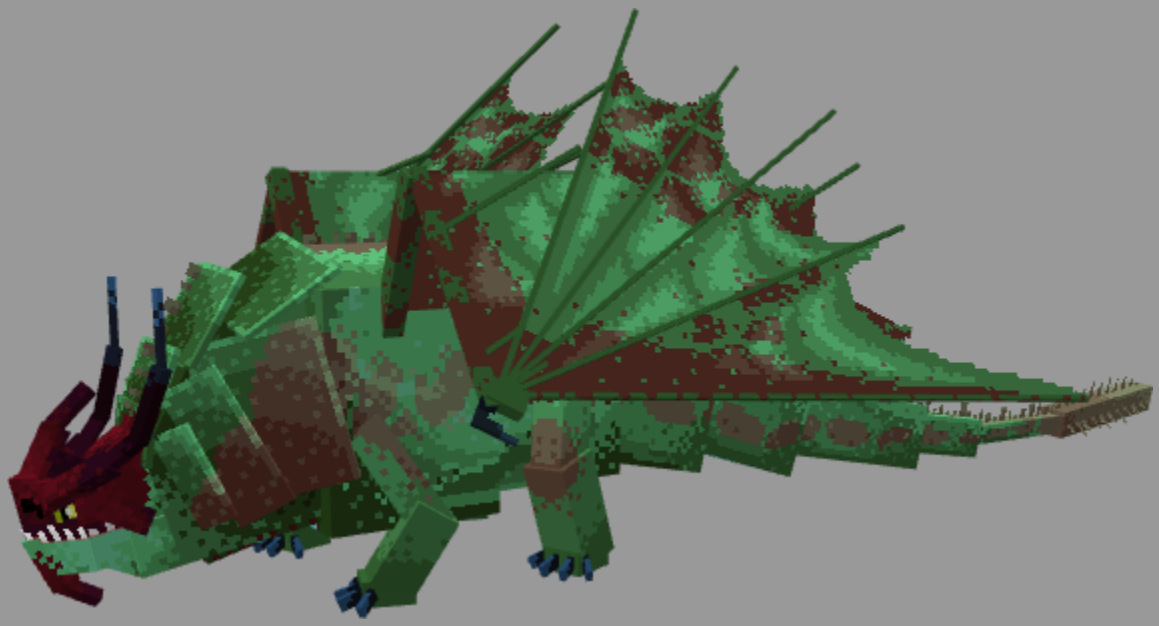
Soulsand Stag [V1.V]

/summon isleofberk:gronckle ~ ~ ~ {VariantName:soulsand_stag}



Spring Goliath [V1.V]

/summon isleofberk:gronckle ~ ~ ~ {VariantName:spring_goliath}



Spring Storm Shell [V1.V]

/summon isleofberk:gronckle ~ ~ ~ {VariantName:spring_storm_shell}



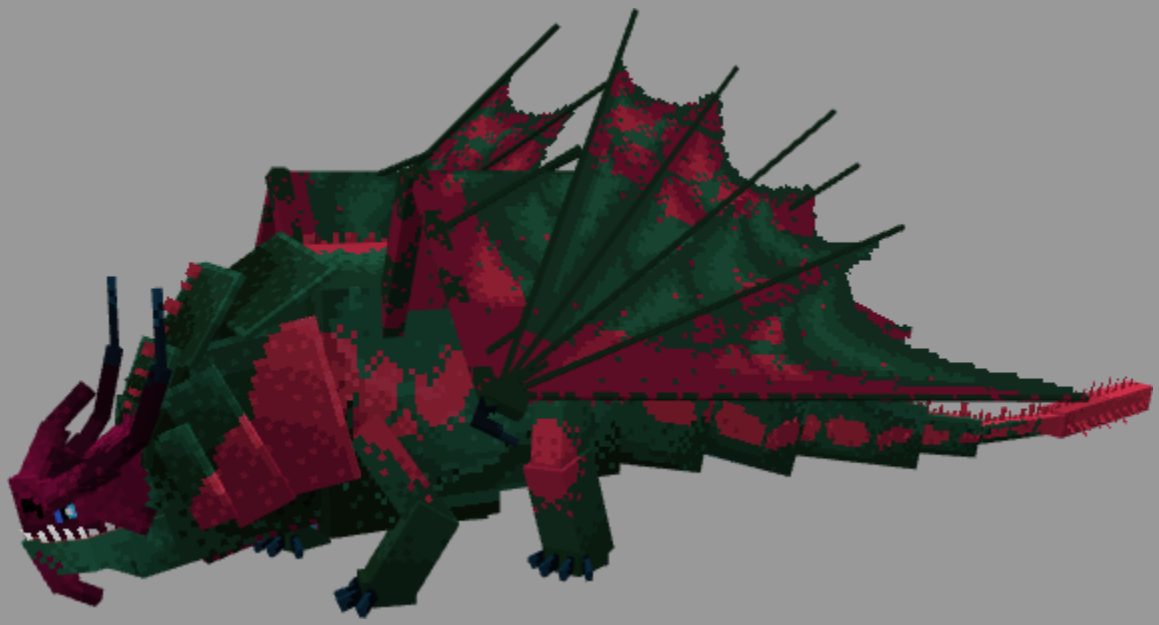
Sprucebranch [V1.V]

/summon isleofberk:gronckle ~ ~ ~ {VariantName:sprucebranch}



Summer Goliath [V1.V]

/summon isleofberk:gronckle ~ ~ ~ {VariantName:summer_goliath}



Summer Stag [V1.V]

/summon isleofberk:gronckle ~ ~ ~ {VariantName:summer_stag}



Swampmoss [V1.V]

/summon isleofberk:gronckle ~ ~ ~ {VariantName:swampmoss}



Tropic Flower [V1.V]

/summon isleofberk:gronckle ~ ~ ~ {VariantName:tropic_flower}



Tropicalscuttle [V1.V]

/summon isleofberk:gronckle ~ ~ ~ {VariantName:tropicalscuttle}



Tropics Picasso Flight [V1.V]

/summon isleofberk:gronckle ~ ~ ~ {VariantName:tropics_picasso_flight}



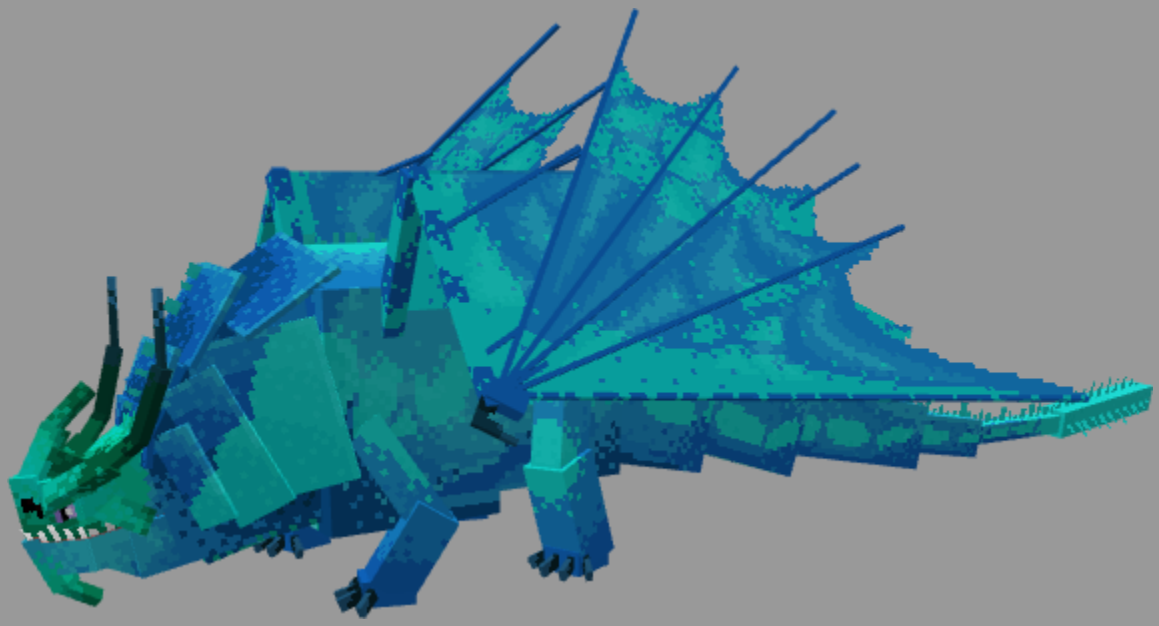
Tuff Stag [V1.V]

/summon isleofberk:gronckle ~ ~ ~ {VariantName:tuff_stag}



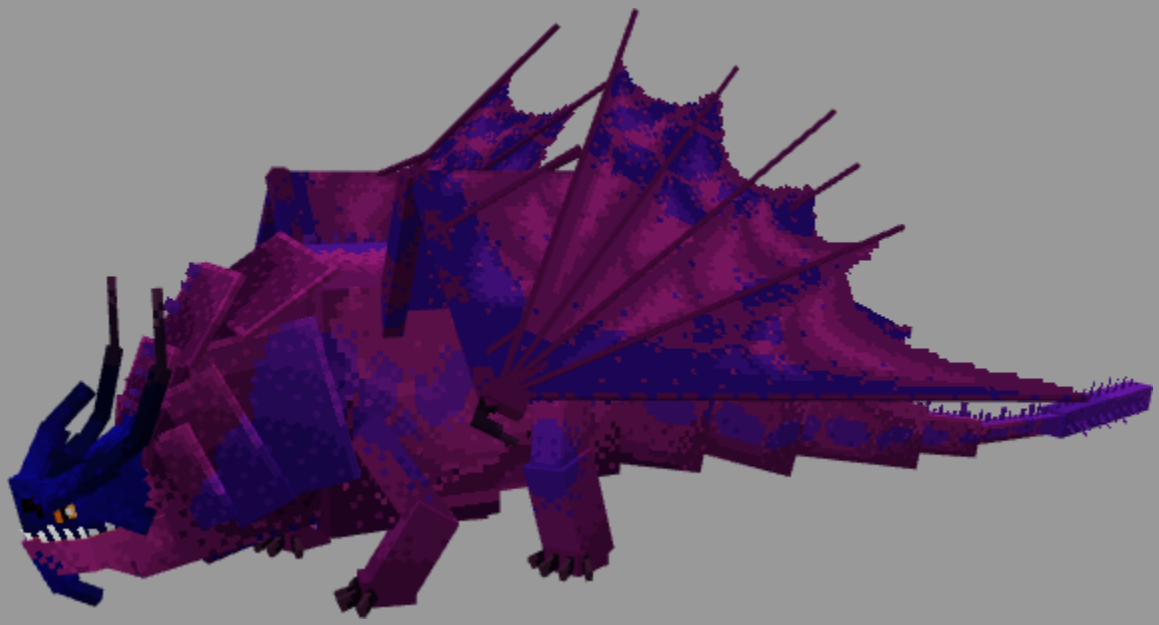
Tundra Flower [V1.V]

/summon isleofberk:gronckle ~ ~ ~ {VariantName:tundra_flower}



Vibrantshell [V1.V]

/summon isleofberk:gronckle ~ ~ ~ {VariantName:vibrantshell}



Violet Shellshock [V1.V]

/summon isleofberk:gronckle ~ ~ ~ {VariantName:violet_shellshock}



Violet Stag [V1.V]

/summon isleofberk:gronckle ~ ~ ~ {VariantName:violet_stag}



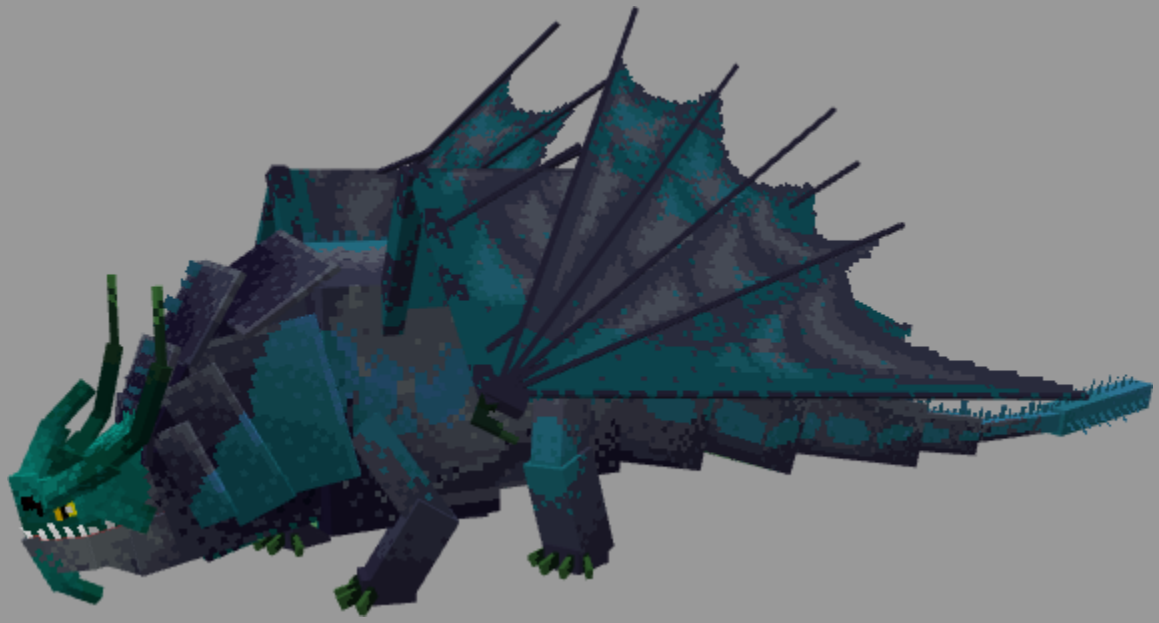
Vulcan Tiger Bite [V1.V]

/summon isleofberk:gronckle ~ ~ ~ {VariantName:vulcan_tiger_bite}



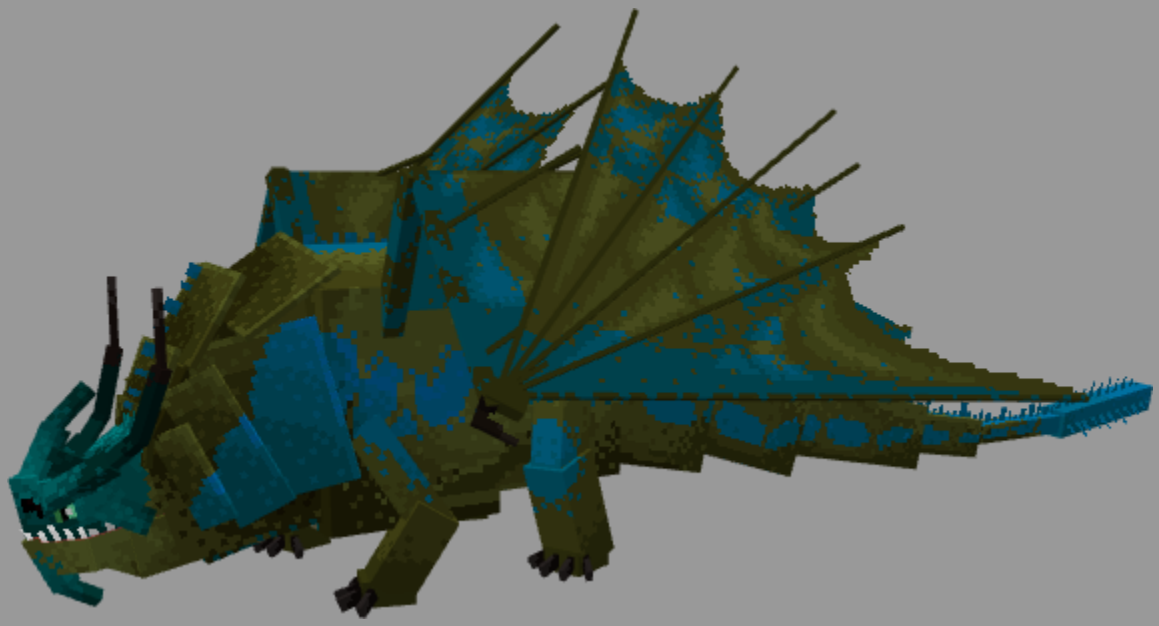
Water Stag [V1.V]

/summon isleofberk:gronckle ~ ~ ~ {VariantName:water_stag}



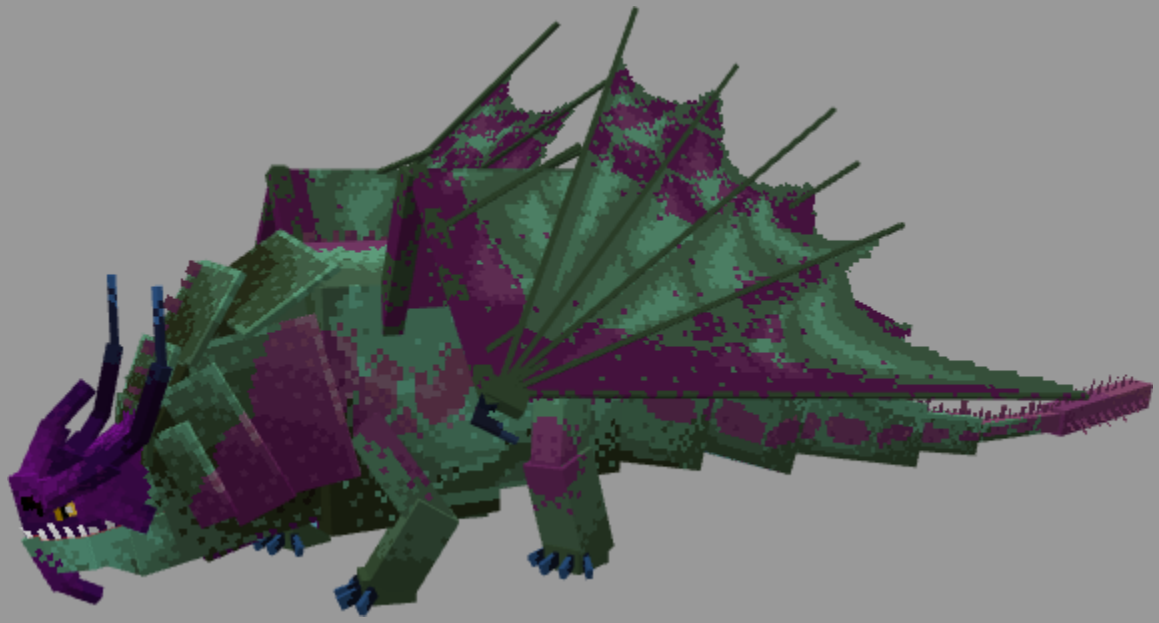
Wetland Rhino Charge [V1.V]

/summon isleofberk:gronckle ~ ~ ~ {VariantName:wetland_rhino_charge}



Winter Goliath [V1.V]

/summon isleofberk:gronckle ~ ~ ~ {VariantName:winter_goliath}



Winters Sprout [V1.V]

/summon isleofberk:gronckle ~ ~ ~ {VariantName:winters_sprout}



Wisteria Stag [V1.V]

/summon isleofberk:gronckle ~ ~ ~ {VariantName:wisteria_stag}



Woodbite [V1.V]

/summon isleofberk:gronckle ~ ~ ~ {VariantName:woodbite}



All Variants Spawn Naturally

Ashen Magma Light [V2.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:ashen_magma_light}



Blistering Magma Light [V2.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:blistering_magma_light}



Blue Shark Coast [V1.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:blue_shark_coast}



Boiling Magma Light [V2.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:boiling_magma_light}



Burning Magma Light [V2.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:burning_magma_light}



Calming Sea Storm [V2.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:calming_sea_storm}



Cherry Oak Scale [V2.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:cherry_oak_scale}



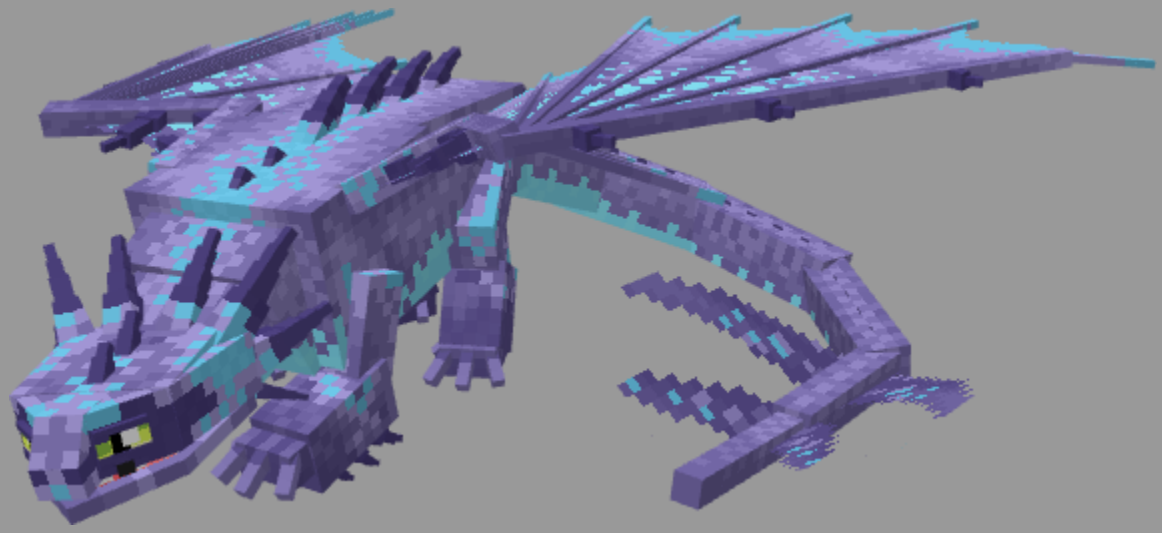
Coastal Glowing Tide [V2.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:coastal_glowing_tide}



Coral Casting Waves [V1.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:coral_casting_waves}



Drifting Current Chase [V2.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:drifting_current_chase}



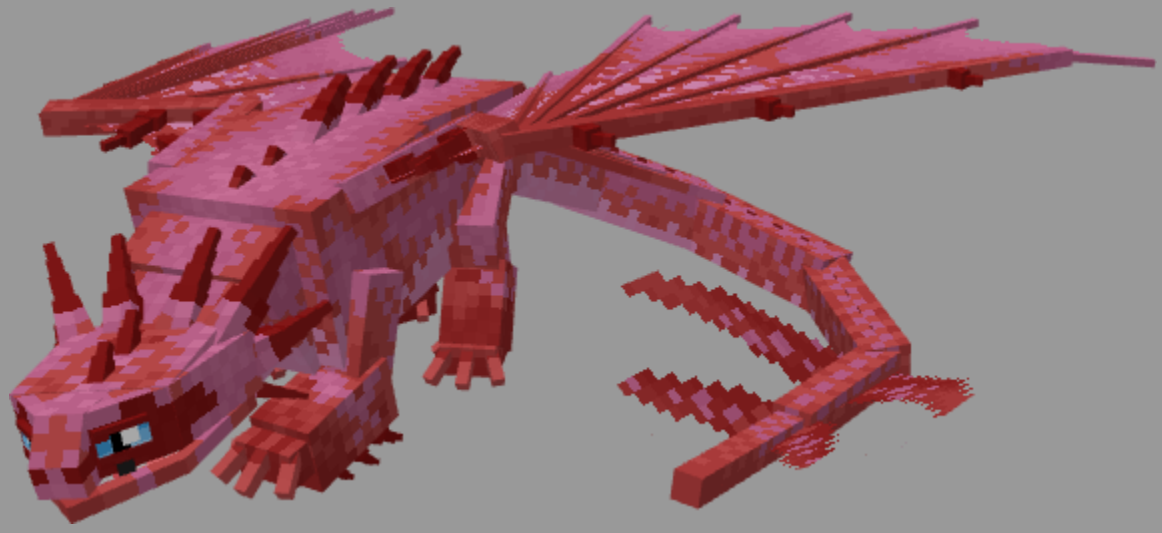
Dune Grey Plum [V1.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:dune_grey_plum}



Garnet Plastered Sands [V1.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:garnet_plastered_sands}



Gilded Black Crags [V1.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:gilded_black_crags}



Gold Heart Wood [V2.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:gold_heart_wood}



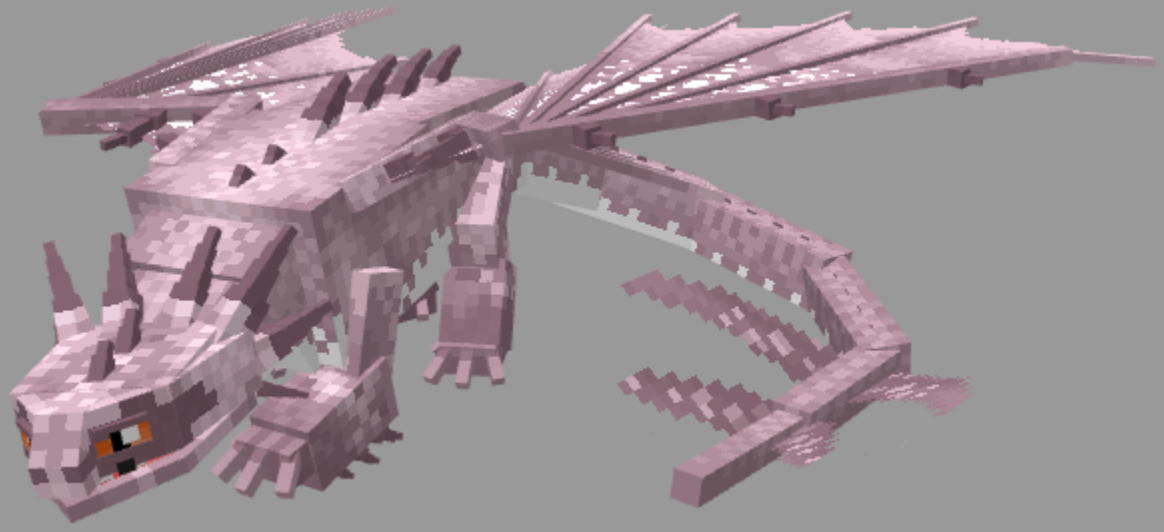
Mystical Magma Light [V2.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:mystical_magma_light}



Pale Foam Dunes [V1.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:pale_foam_dunes}



Pale Oak Scale [V2.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:pale_oak_scale}



Red Core Wood [V2.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:red_core_wood}



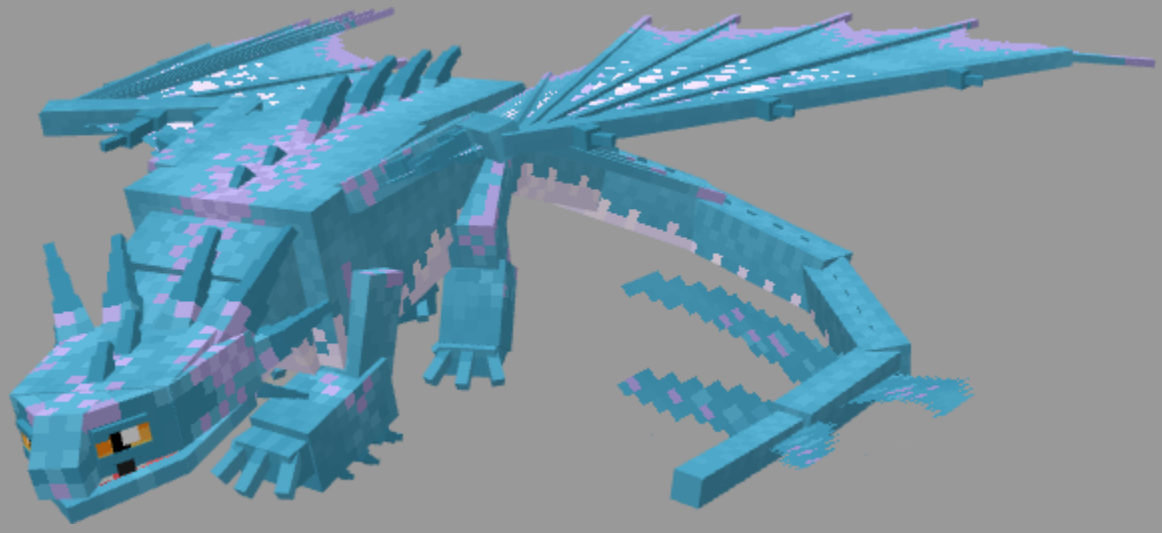
Rosy Sand Beaches [V1.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:rosy_sand_beaches}



Sandy Reef Typhoon [V1.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:sandy_reef_typhoon}



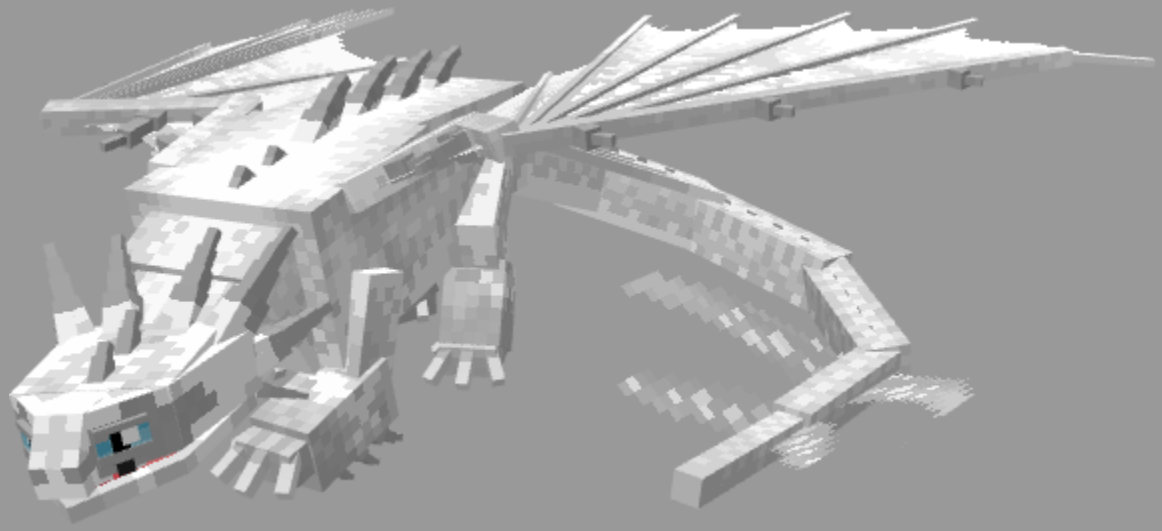
Shadowed False Night [V1.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:shadowed_false_night}



Shining False Light [V1.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:shining_false_light}



Tidal Waves Grace [V2.V]

/summon isleofberk:light_fury ~ ~ ~ {VariantName:tidal_waves_grace}



All Variants Spawn Naturally

Autumn Break Wave [V1.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:autumn_break_wave}



Dark Golden Moon [V1.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:dark_golden_moon}



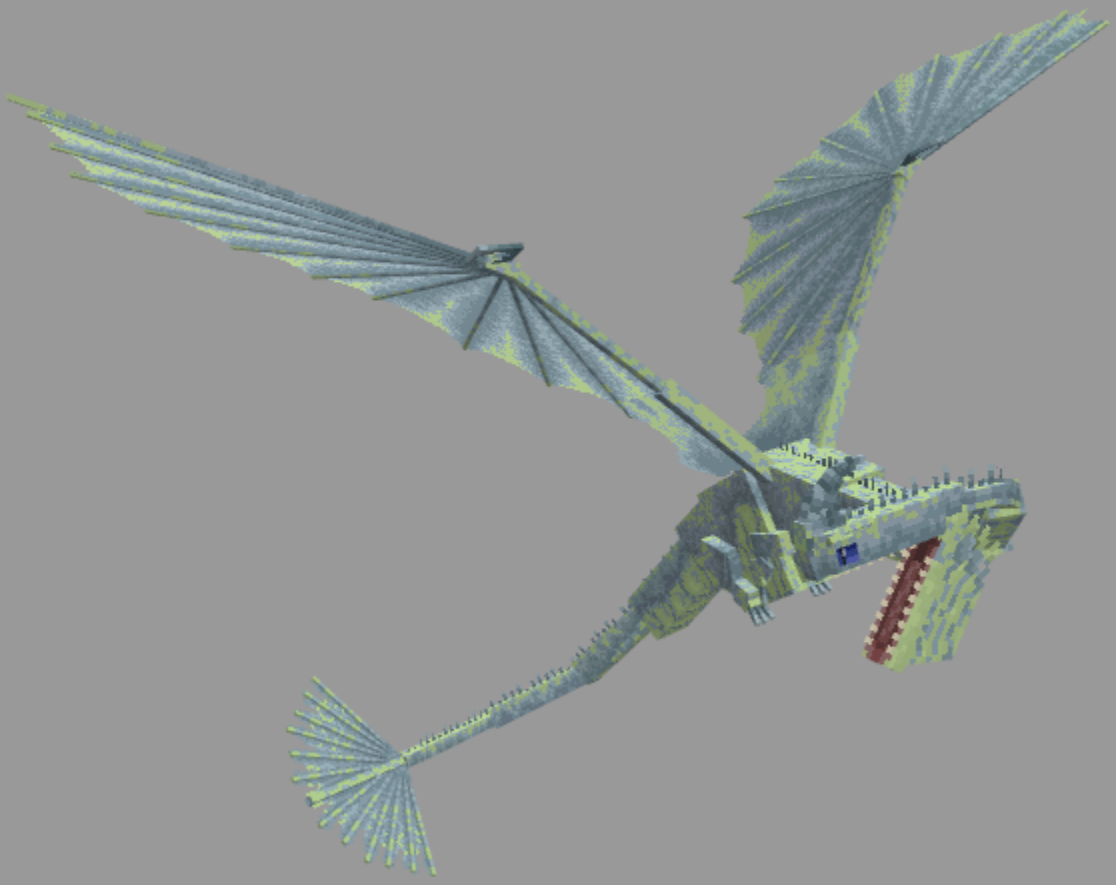
Golden Coast Lines [V1.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:golden_coast_lines}



Pale Sand Grass [V1.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:pale_sand_grass}



Red Sand Coast [V1.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:red_sand_coast}



Reef Back Break [V1.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:reef_back_break}



Reef Snake Fang [V1.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:reef_snake_fang}



Shiny Blue Moon [V1.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:shiny_blue_moon}



Whales Coast Wake [V1.V]

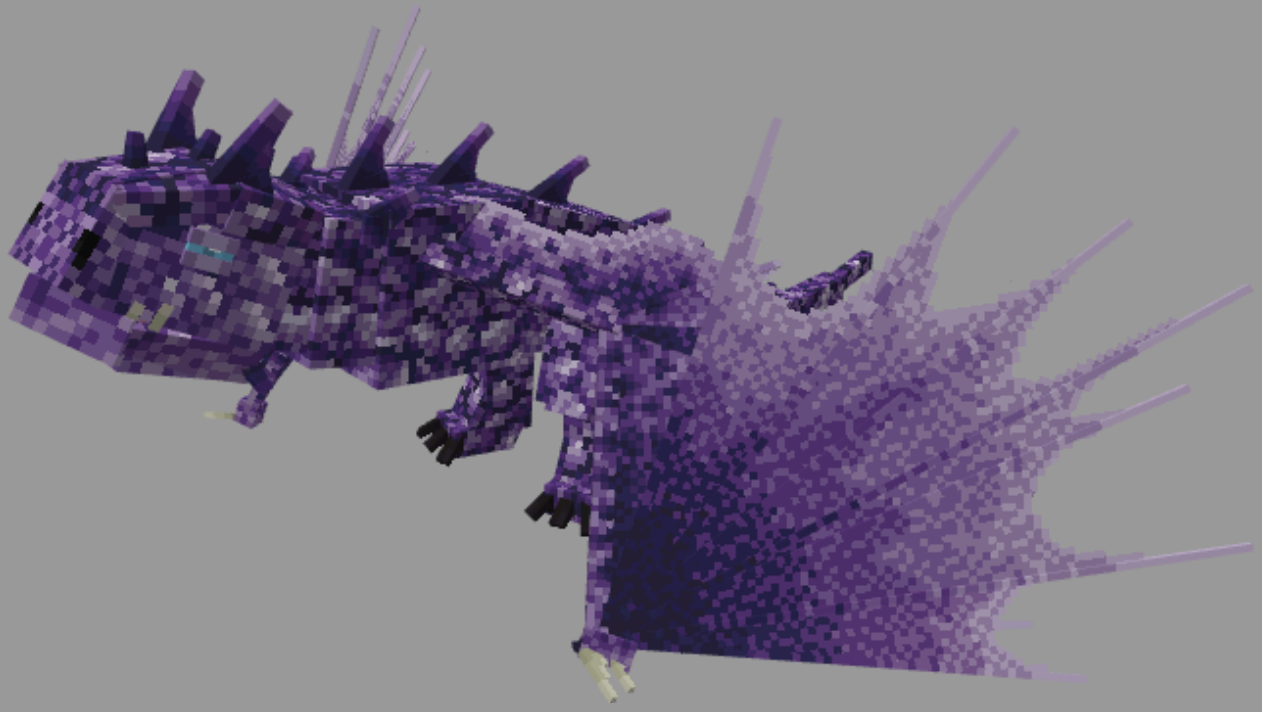
/summon isleofberk:skrill ~ ~ ~ {VariantName:whales_coast_wake}



All Variants Spawn Naturally

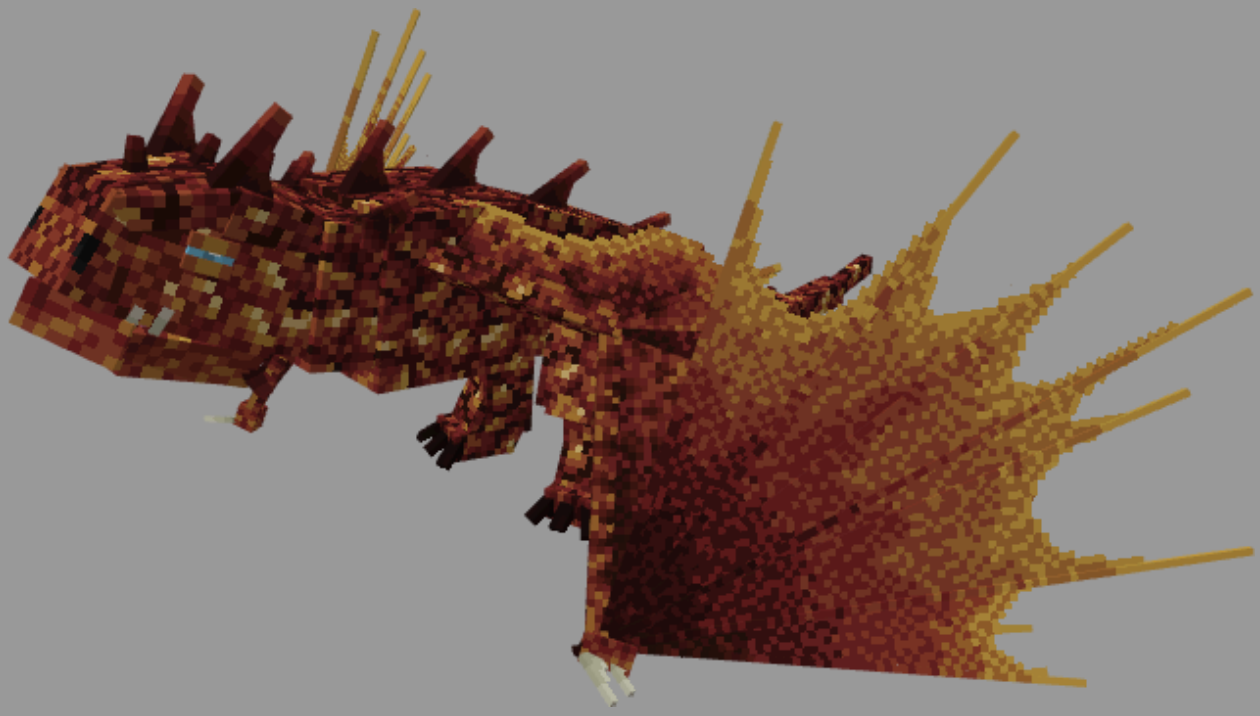
Amethyst Gravel Woods [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:amethyst_gravel_woods}



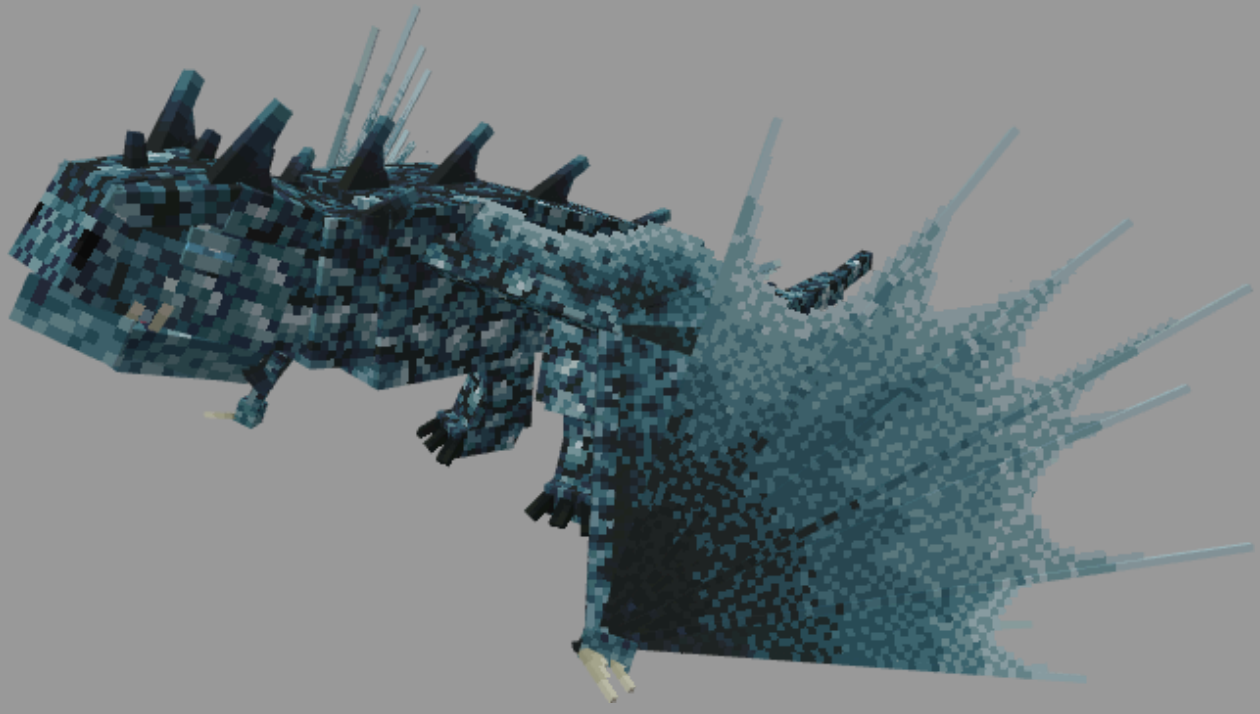
Blazing Fire Opals [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:blazing_fire_opals}



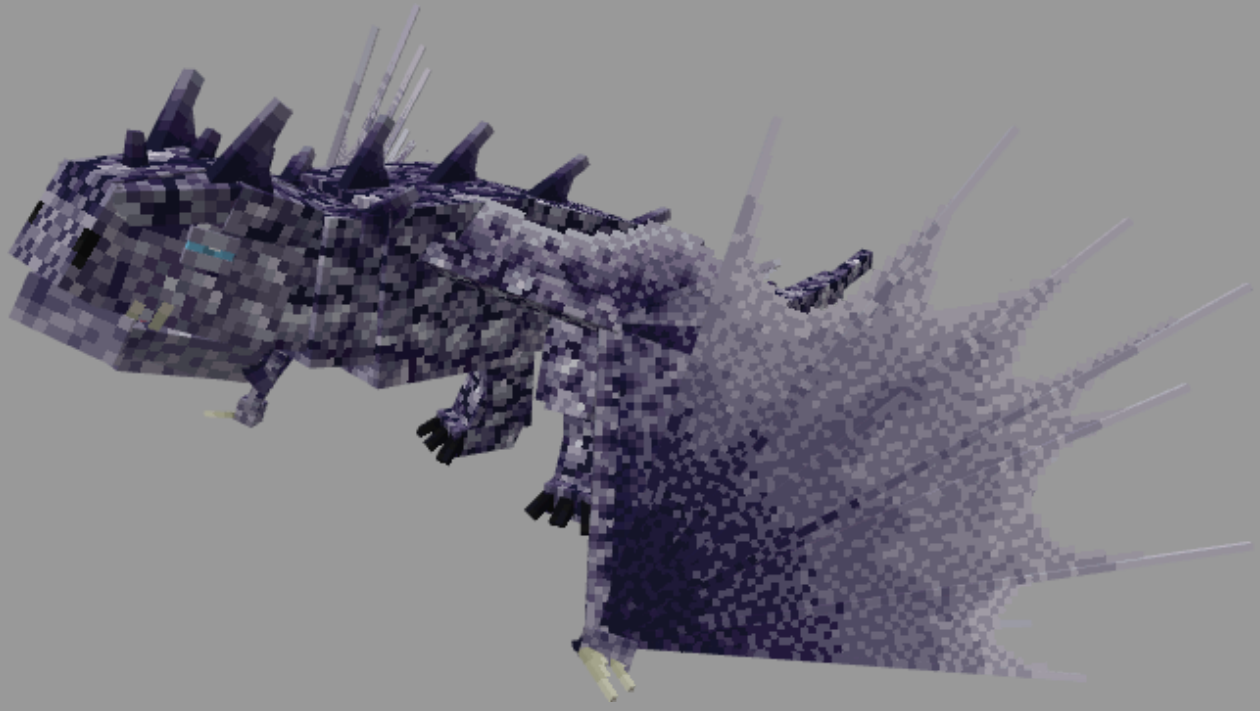
Blue Marble Peaks [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:blue_marble_peaks}



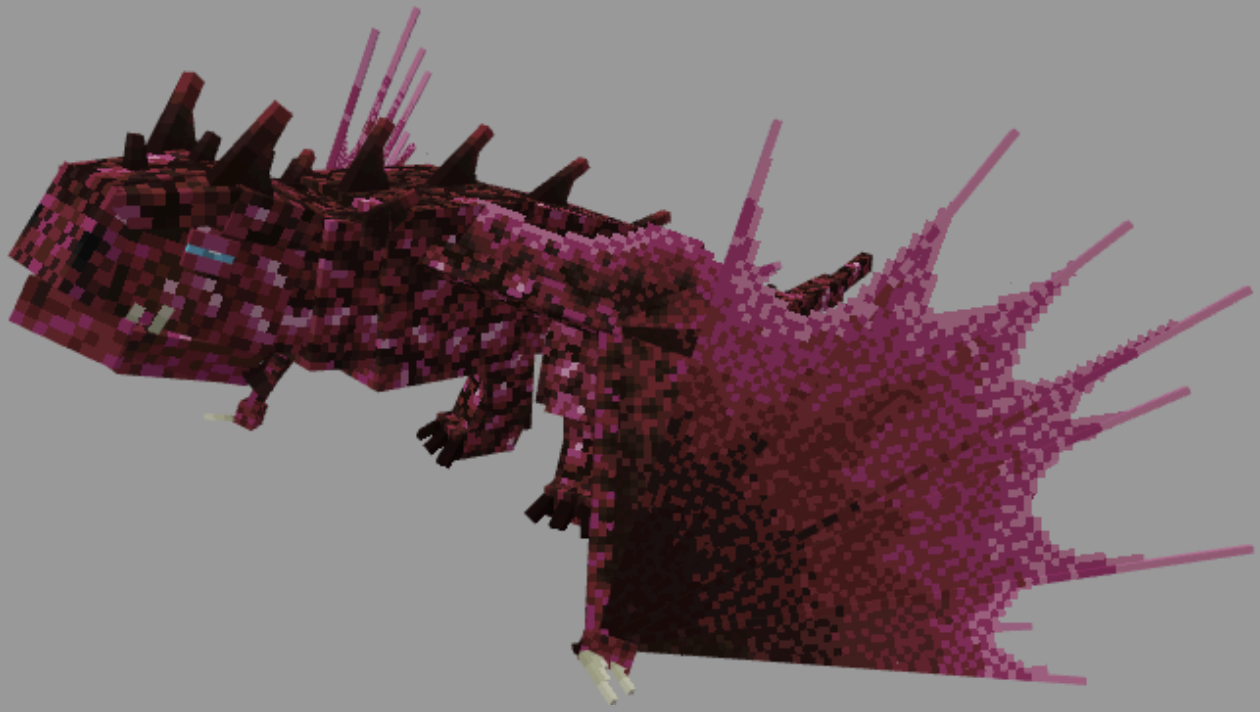
Dry Purple Stones [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:dry_purple_stones}



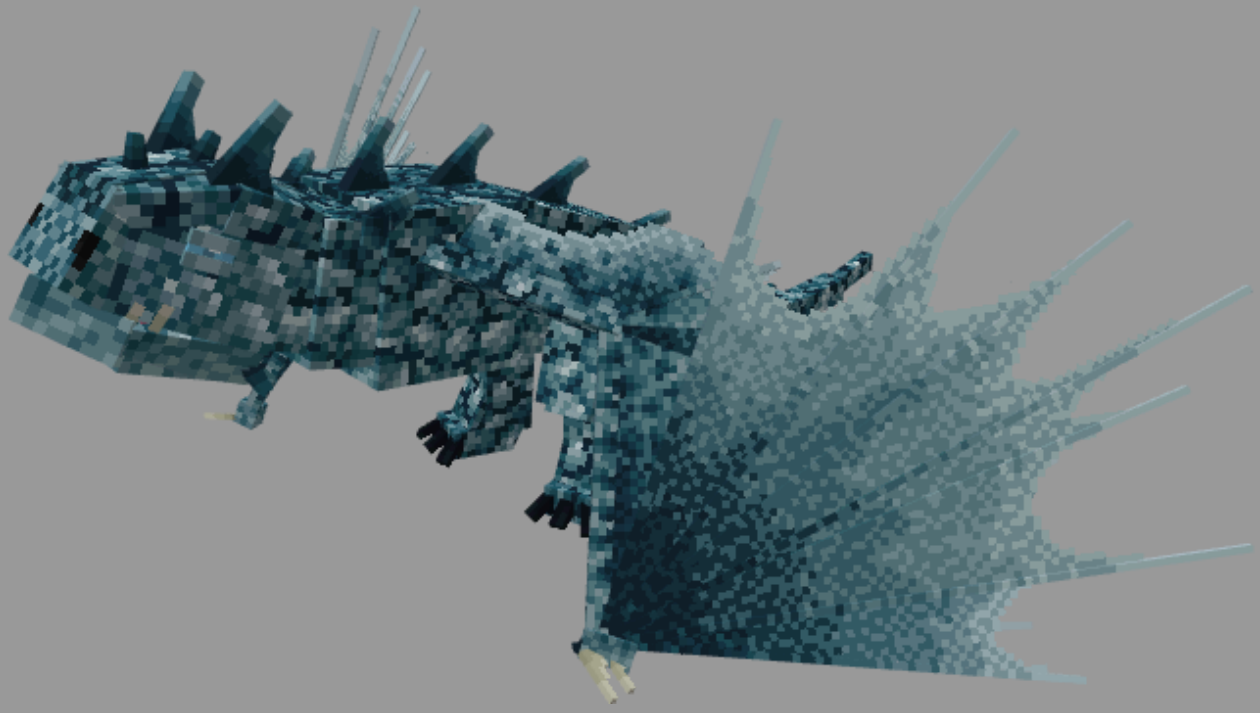
Garnet Scaled Boulders [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:garnet_scaled_boulders}



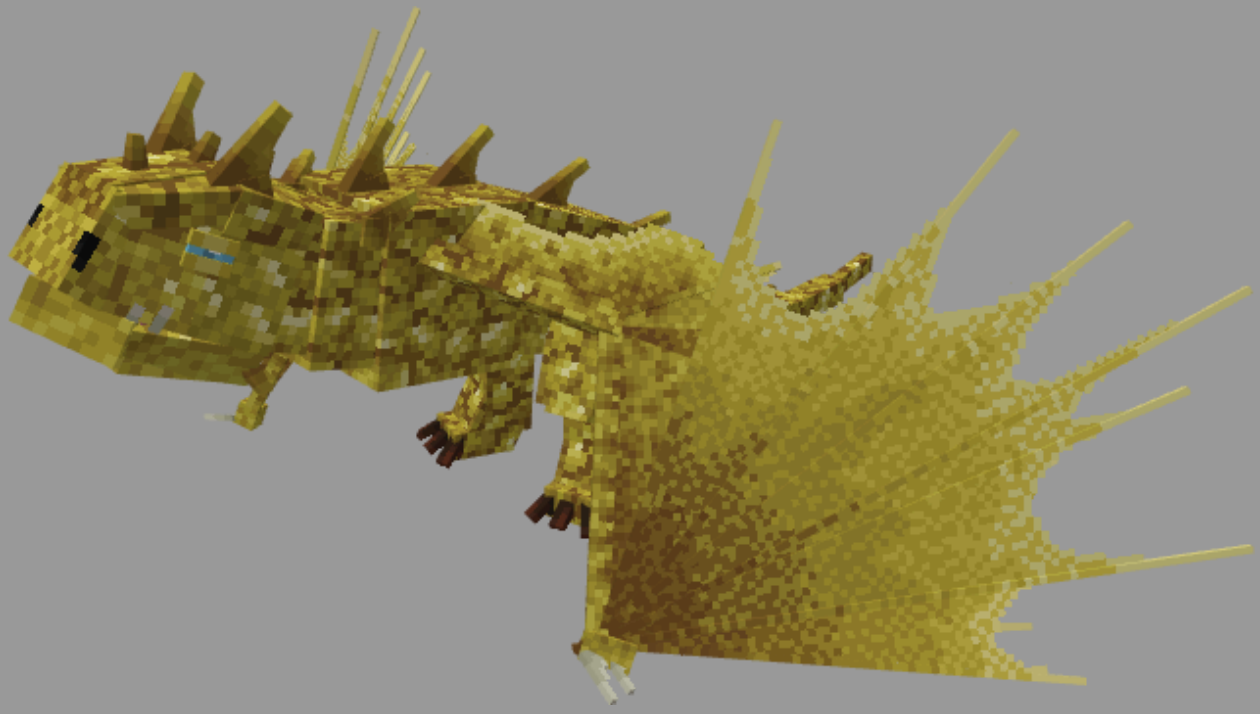
Stony Blue Peak [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:stony_blue_peak}



Yellow Sunstones [V1.V]

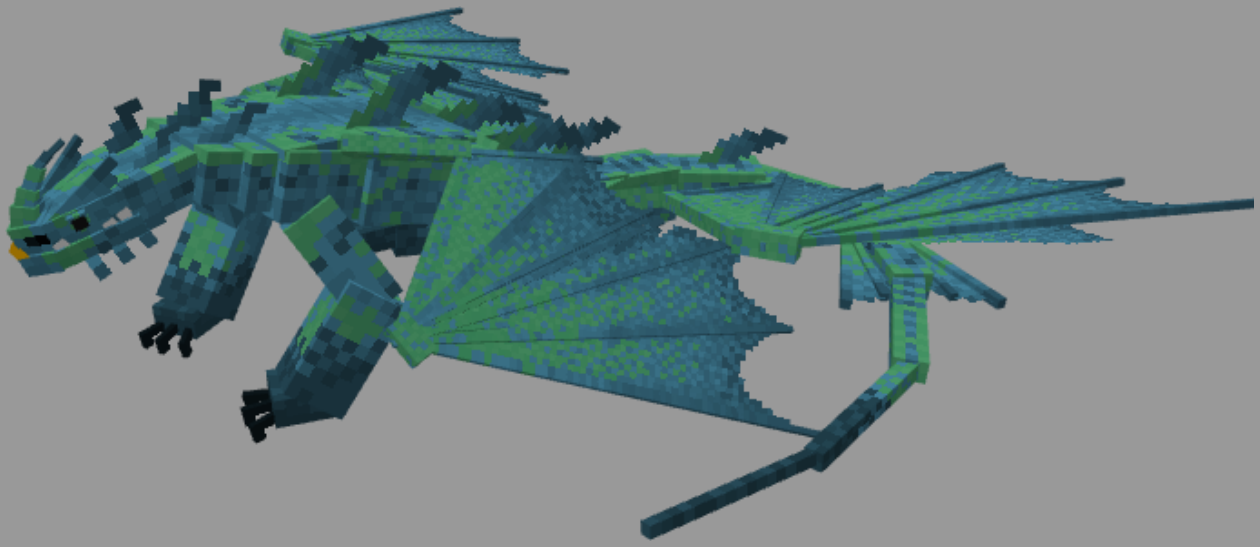
/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:yellow_sunstones}



All Variants Spawn Naturally

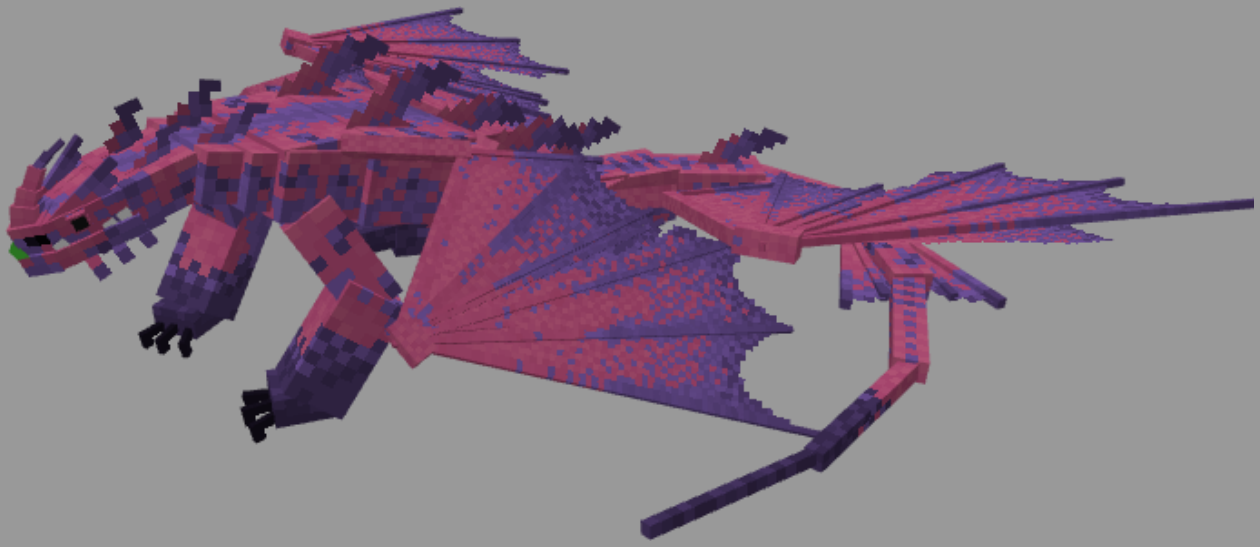
Coastal Creature Plank [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:coastal_creature_plank}



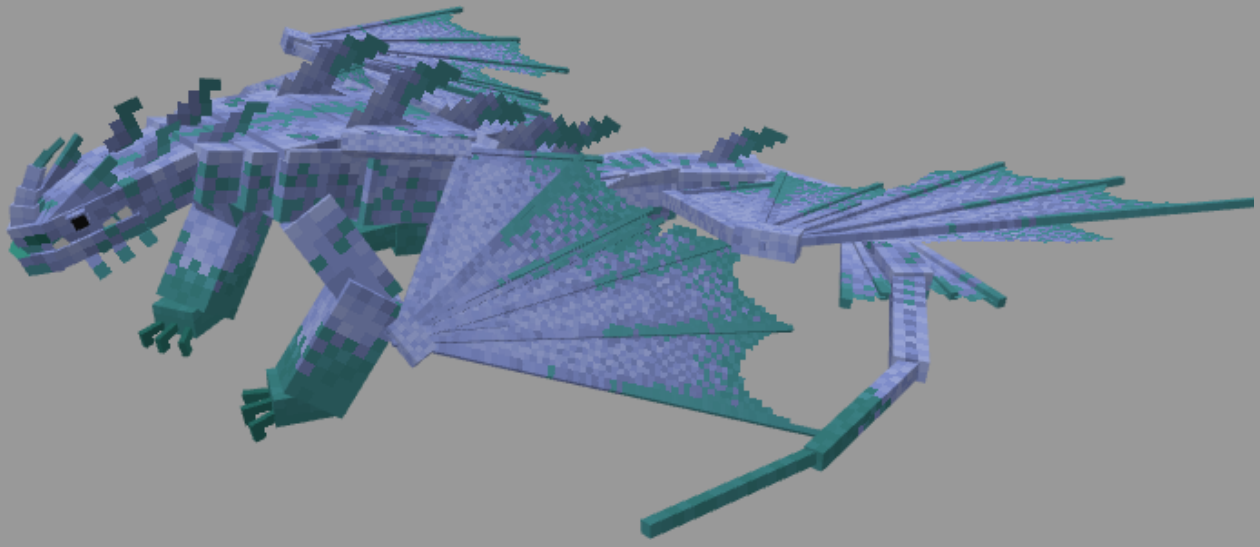
Dusk Savanna Horizon [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:dusk_savanna_horizon}



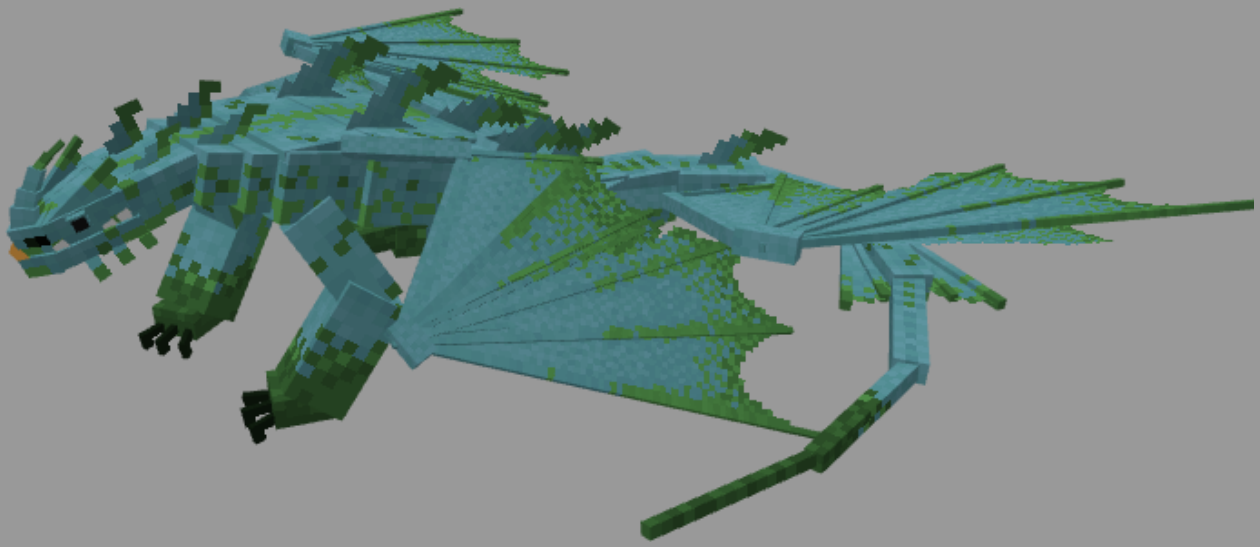
Glacial White Noise [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:glacial_white_noise}



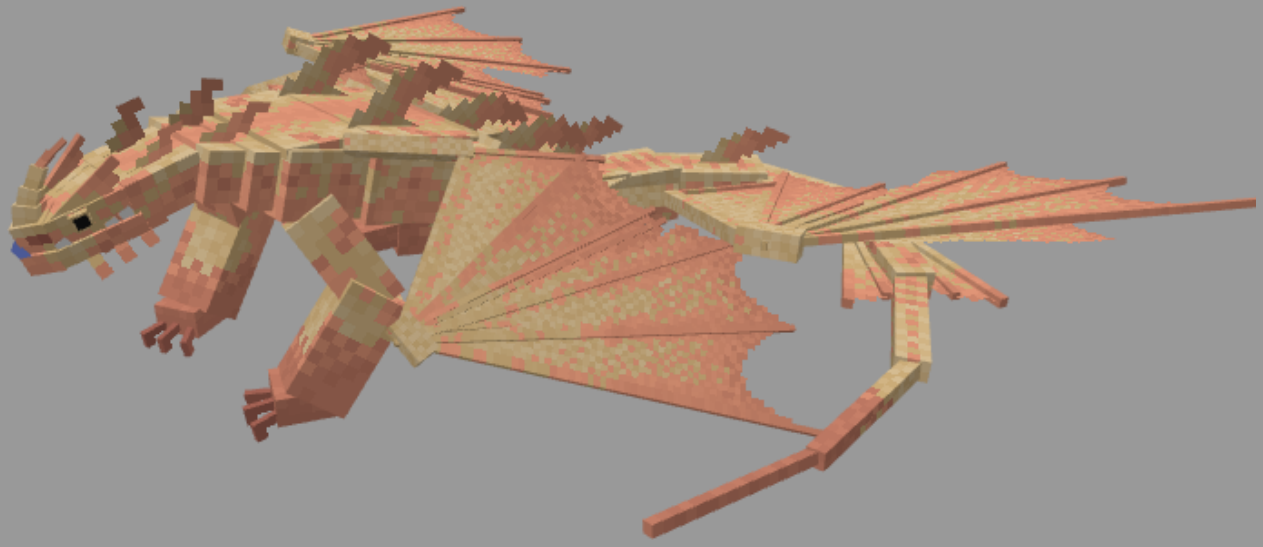
Kelp Coast Wash [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:kelp_coast_wash}



Sun Peach Fuzz [V1.V]

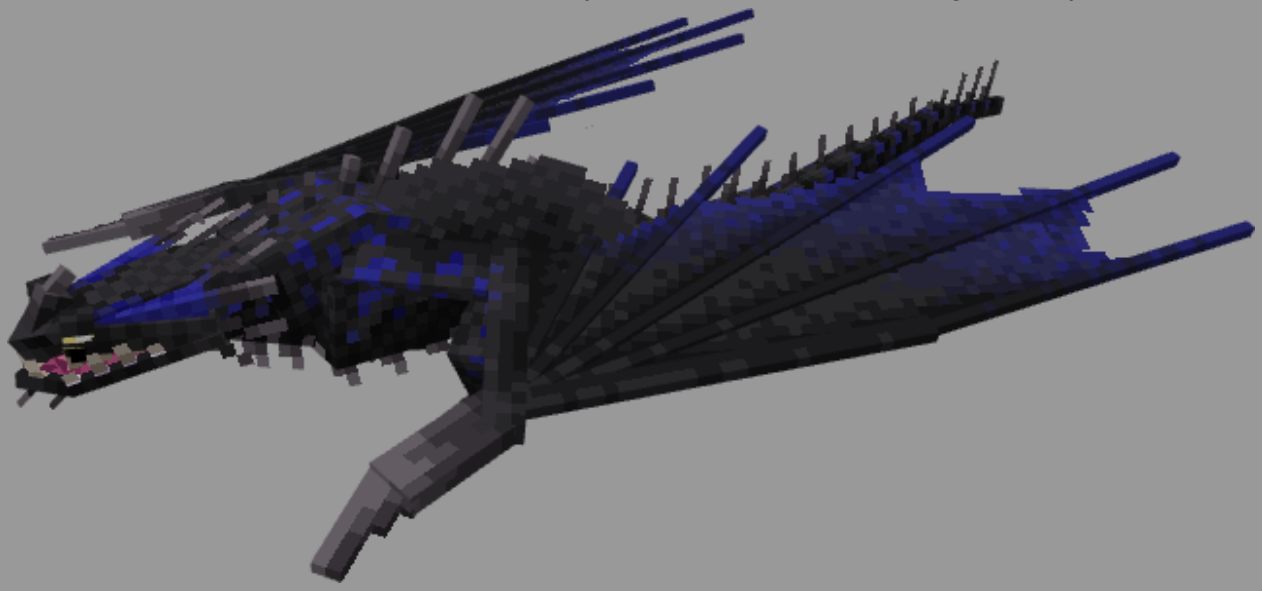
/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:sun_peach_fuzz}



All Variants Spawn Naturally

Cloud Breaking Storms [V2.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:cloud_breaking_storms}



Cloudless Sunny Strike [V2.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:cloudless_sunny_strike}



Dark Charred Hurricane [V2.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:dark_charred_hurricane}



Dark Crimson Gale [V2.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:dark_crimson_gale}



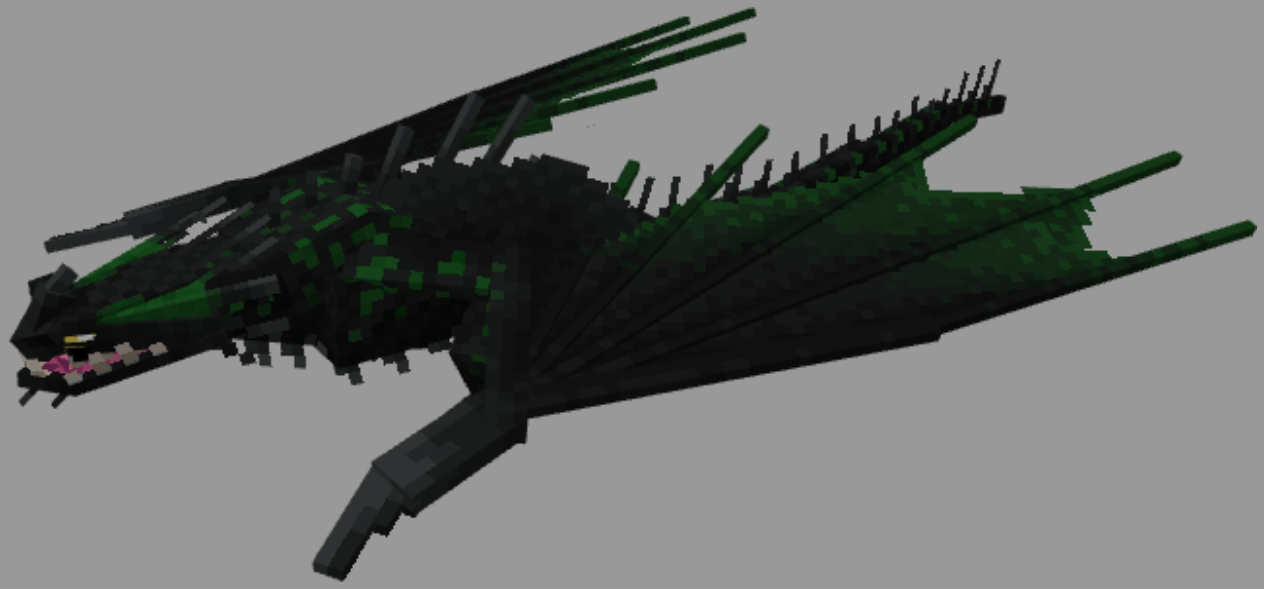
Dark Dusk Downfall [V2.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:dark_dusk_downfall}



Dark Lush Boom [V2.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:dark_lush_boom}



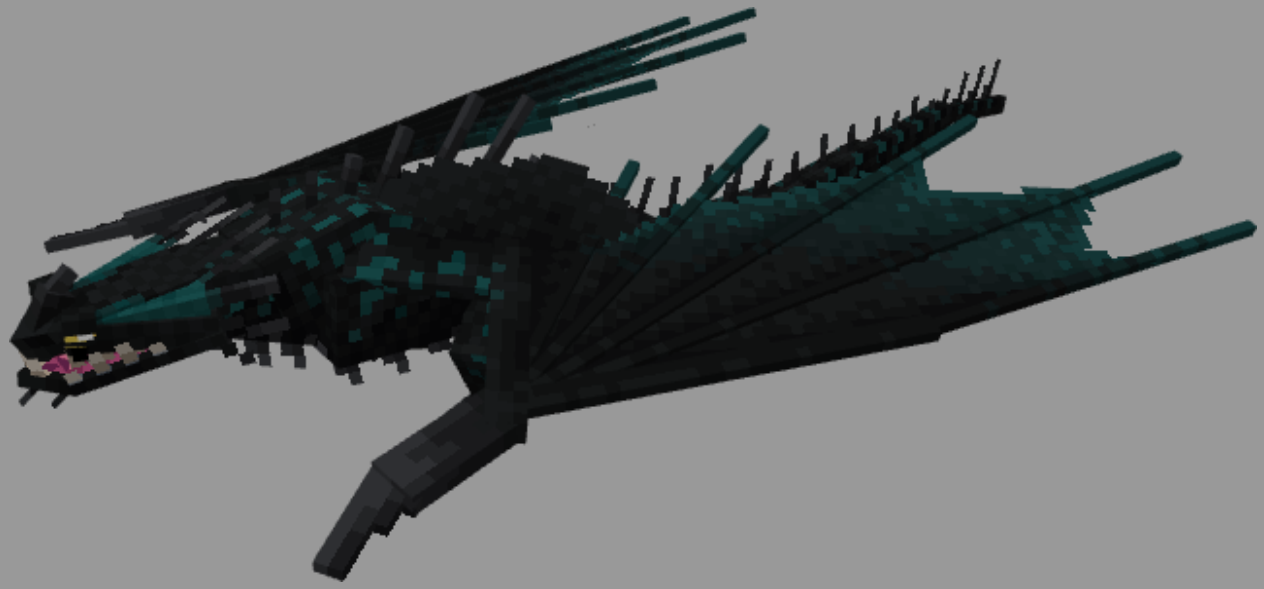
Dark Midnight Burst [V2.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:dark_midnight_burst}



Dark Rising Cloud [V2.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:dark_rising_cloud}



Dark Rose Gust [V2.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:dark_rose_gust}



Darkest Cloud Typhoon [V2.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:darkest_cloud_typhoon}



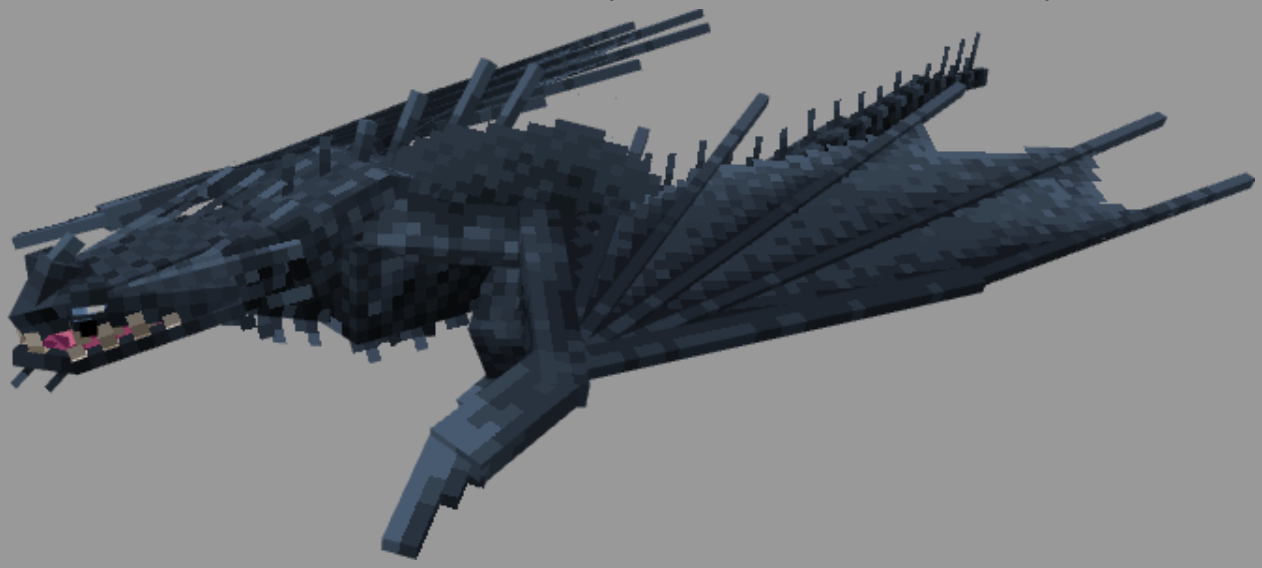
Darkest Swamp Floodwater [V1.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:darkest_swamp_floodwater}



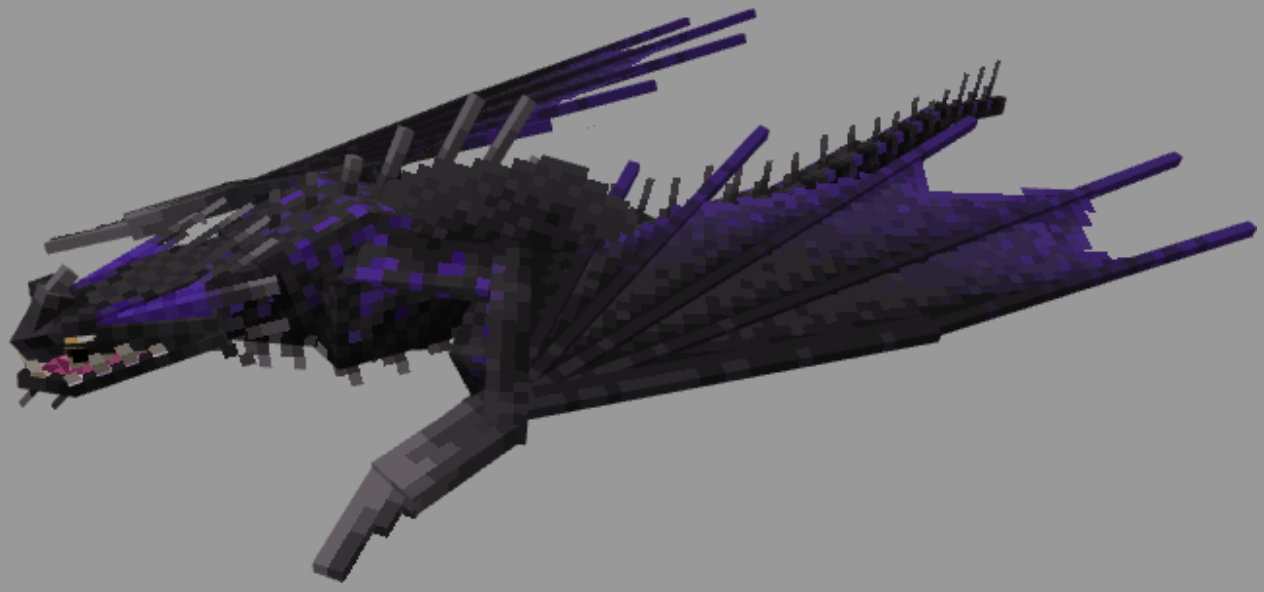
Dusk Blue Tempest [V1.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:dusk_blue_tempest}



Dusk Driven Thunder [V2.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:dusk_driven_thunder}



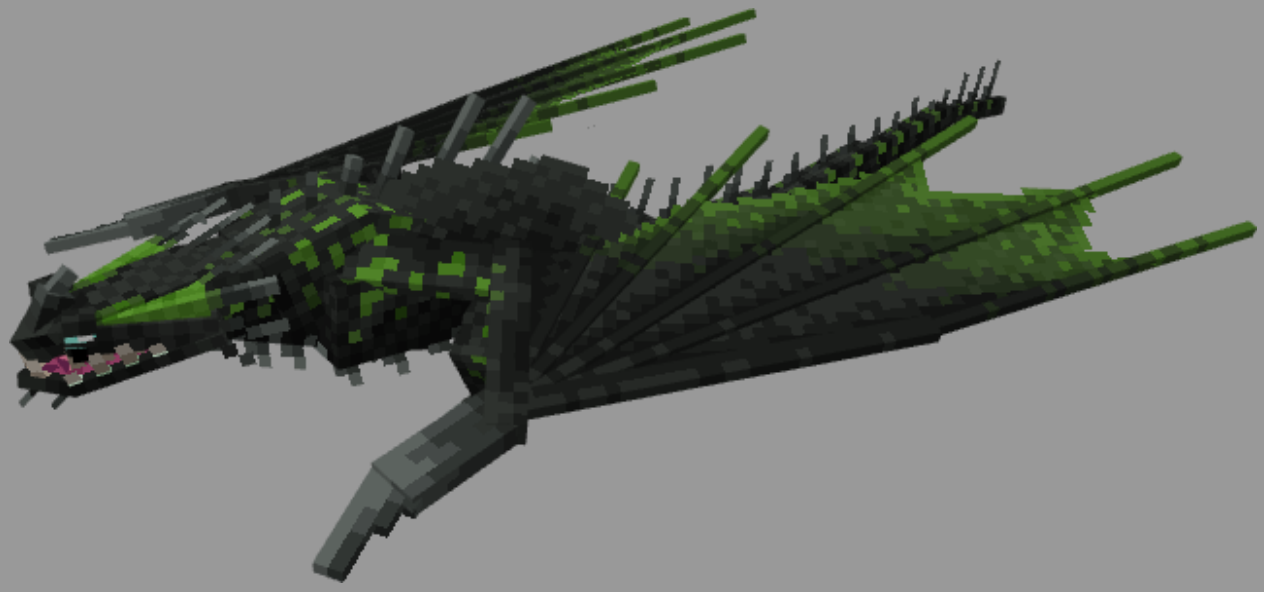
Dust Devil Wrath [V1.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:dust_devil_wrath}



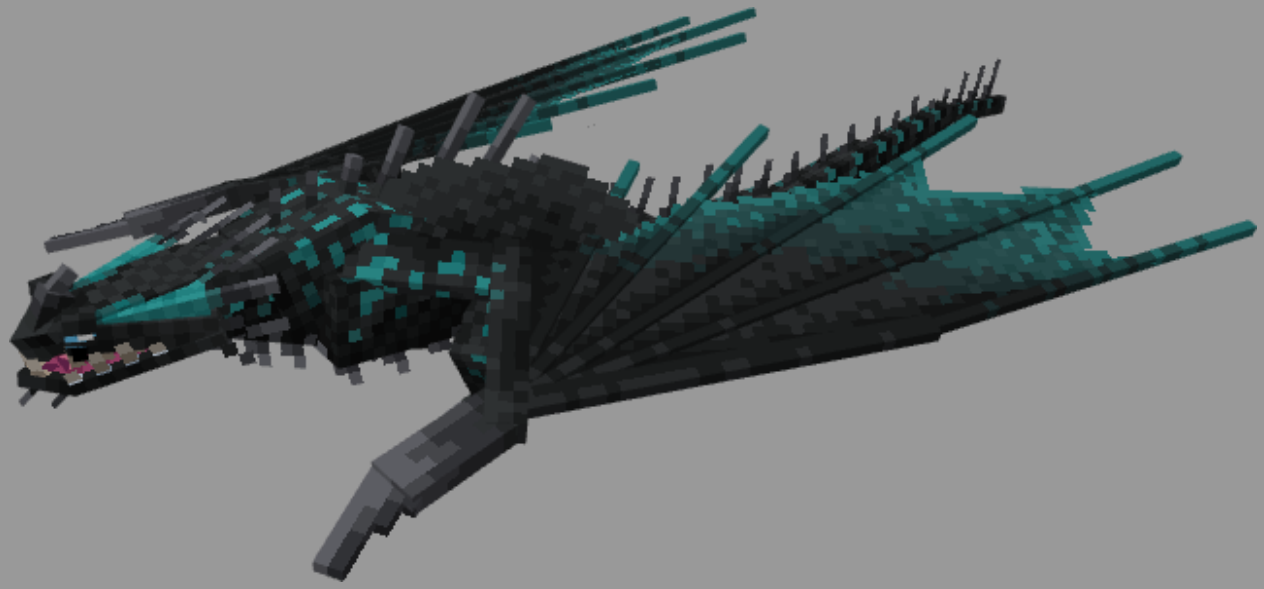
Eerie Verdant Rumble [V2.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:eerie_verdant_rumble}



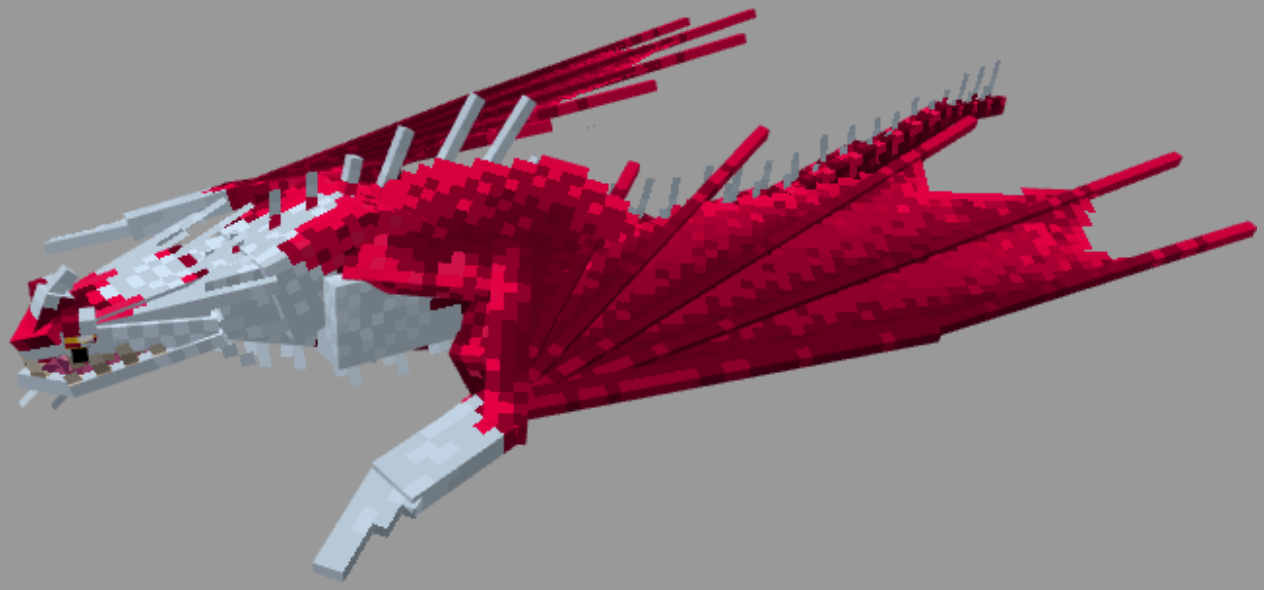
Glowing Clouds Roar [V2.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:glowing_clouds_roar}



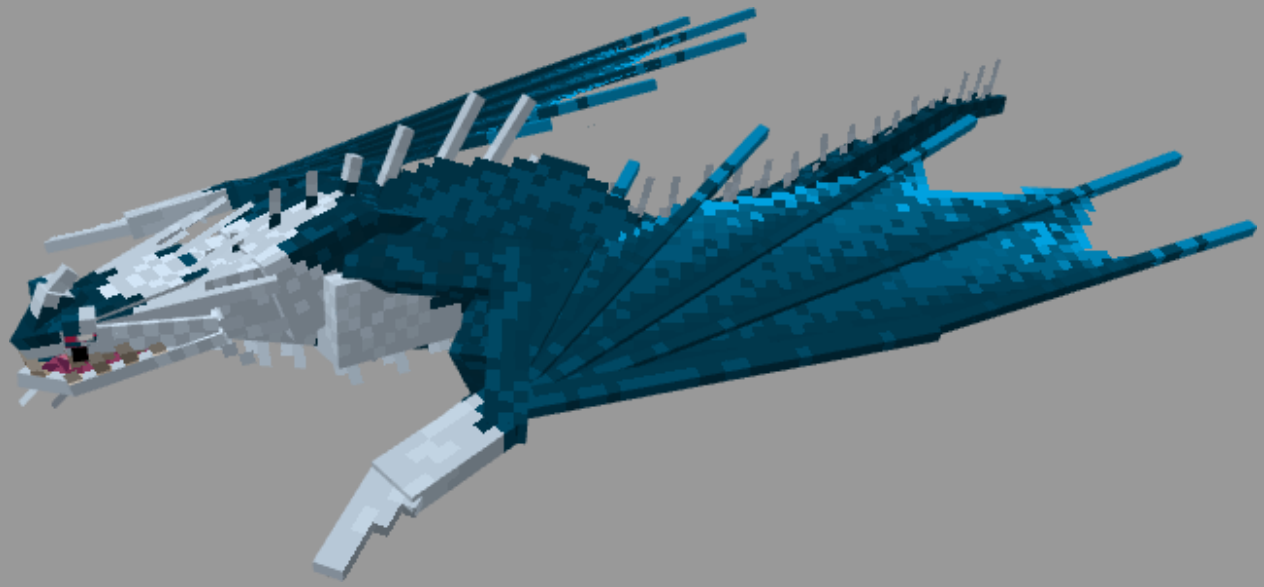
Latias [V2.K]

/summon isleofberk:skrill ~ ~ ~ {VariantName:latias}



Latios [V2.K]

/summon isleofberk:skrill ~ ~ ~ {VariantName:latios}



Midnight Torrent Downpour [V1.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:midnight_torrent_downpour}



Old Windy Storm [V1.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:old_windy_storm}



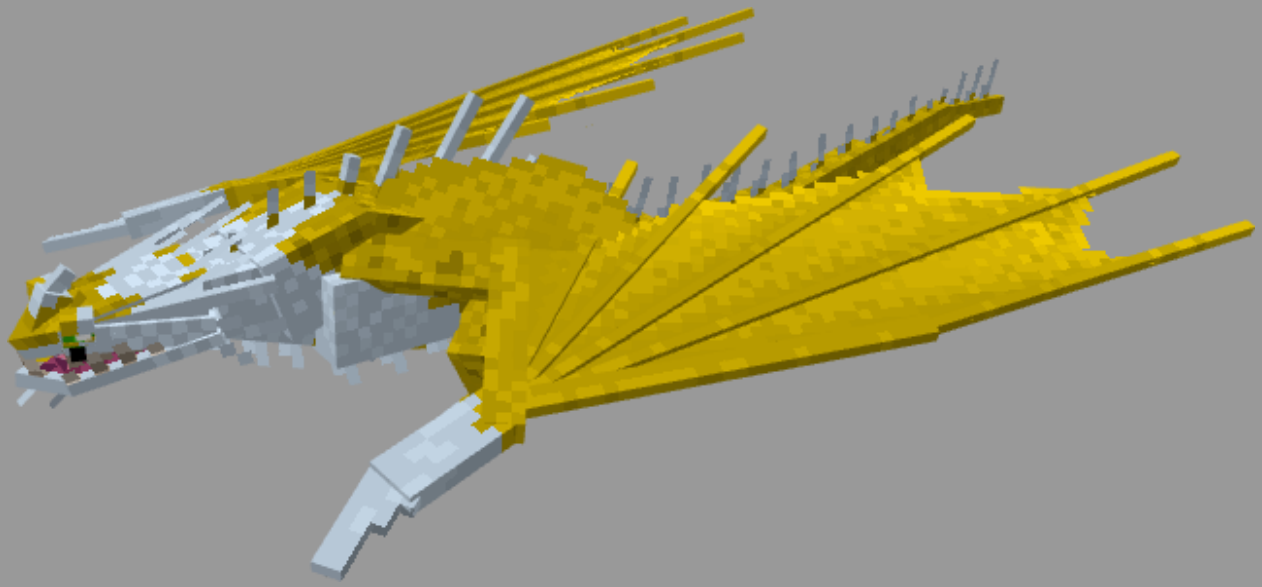
Sand Storm Harvester [V1.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:sand_storm_harvester}



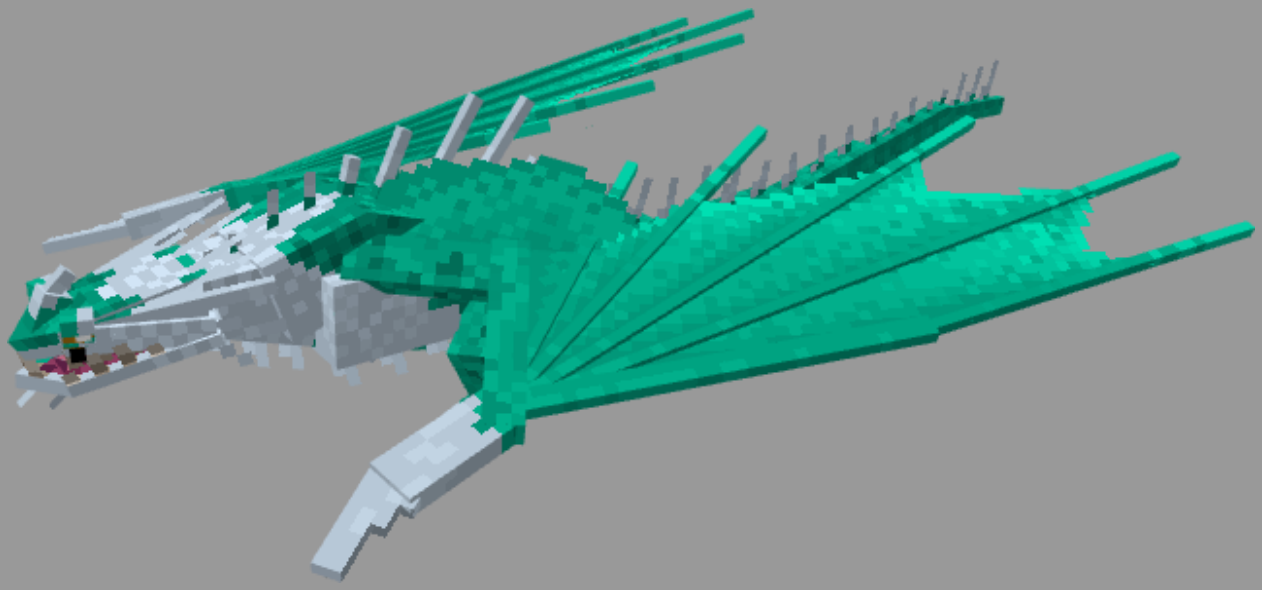
Shiny Latias [V2.K]

/summon isleofberk:skrill ~ ~ ~ {VariantName:shiny_latias}



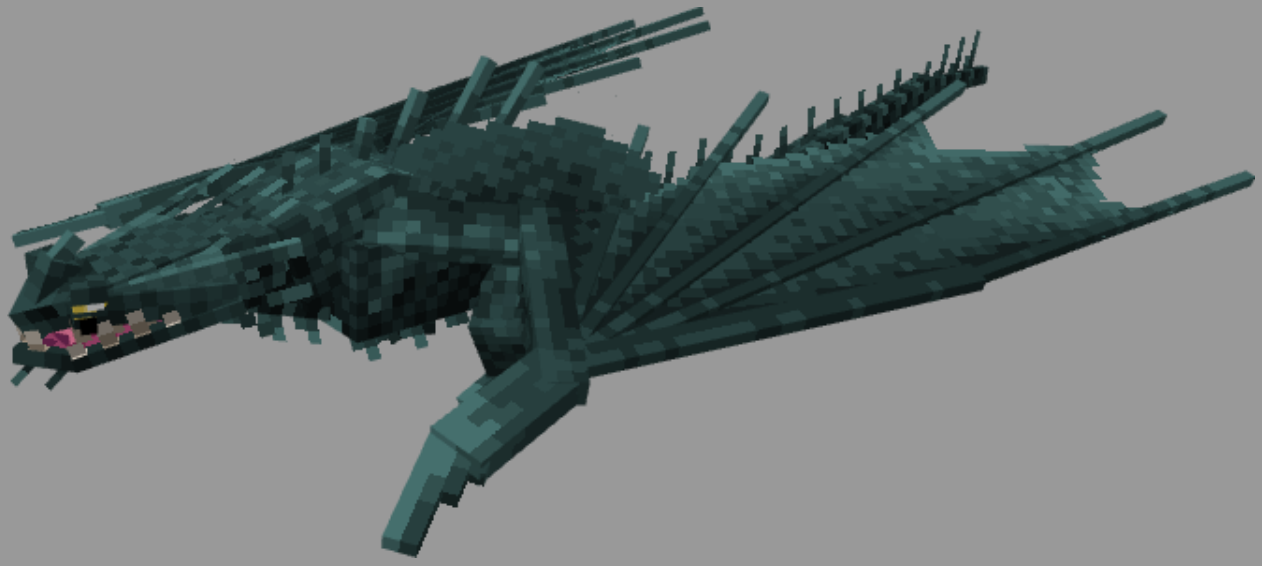
Shiny Latios [V2.K]

/summon isleofberk:skrill ~ ~ ~ {VariantName:shiny_latios}



Tropical Hurricane Breaker [V1.V]

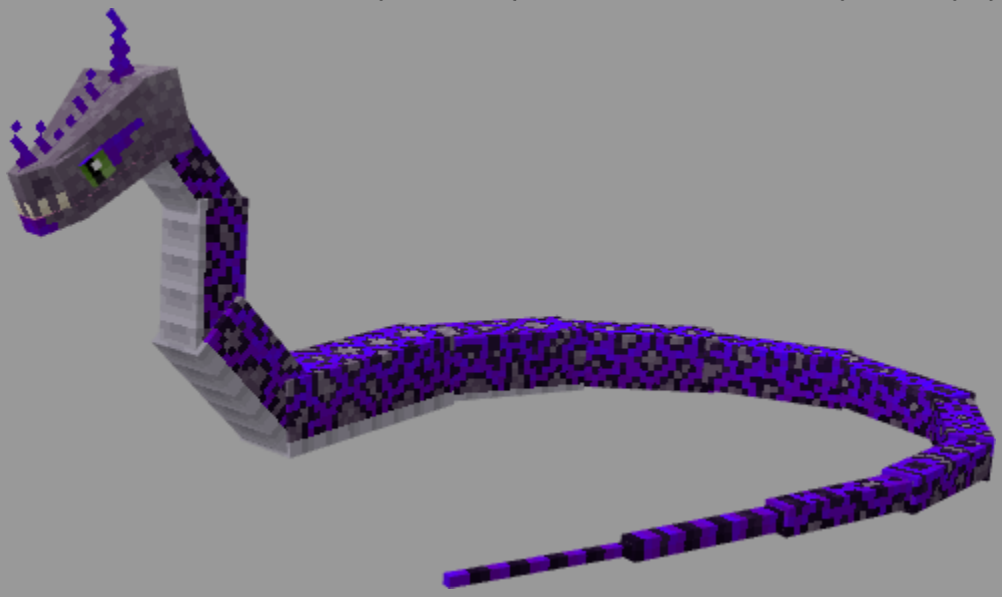
/summon isleofberk:skrill ~ ~ ~ {VariantName:tropical_hurricane_breaker}



All Variants Spawn Naturally

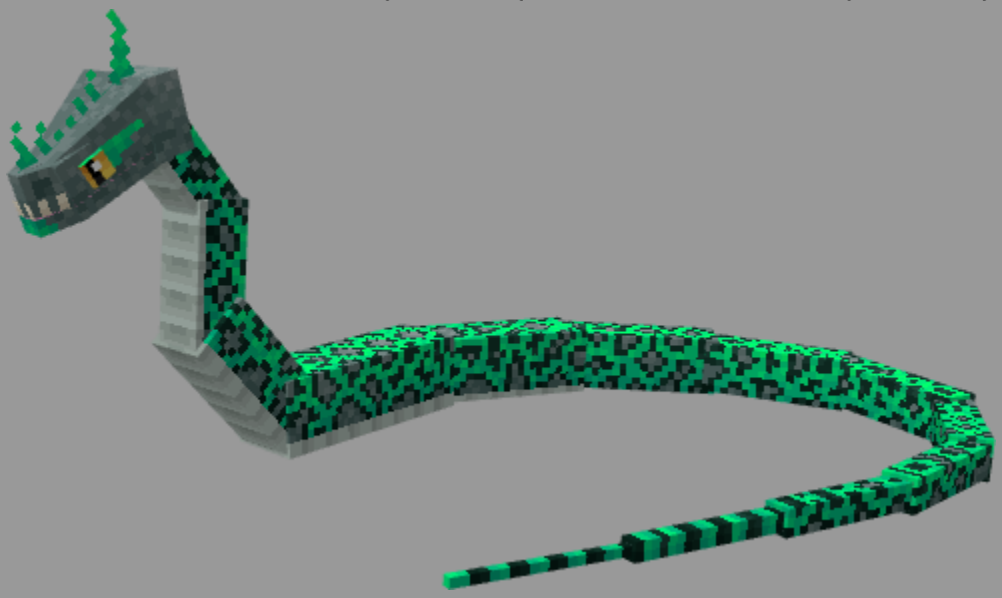
Blue Beauty Amethyst

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:blue_beauty_amethyst}



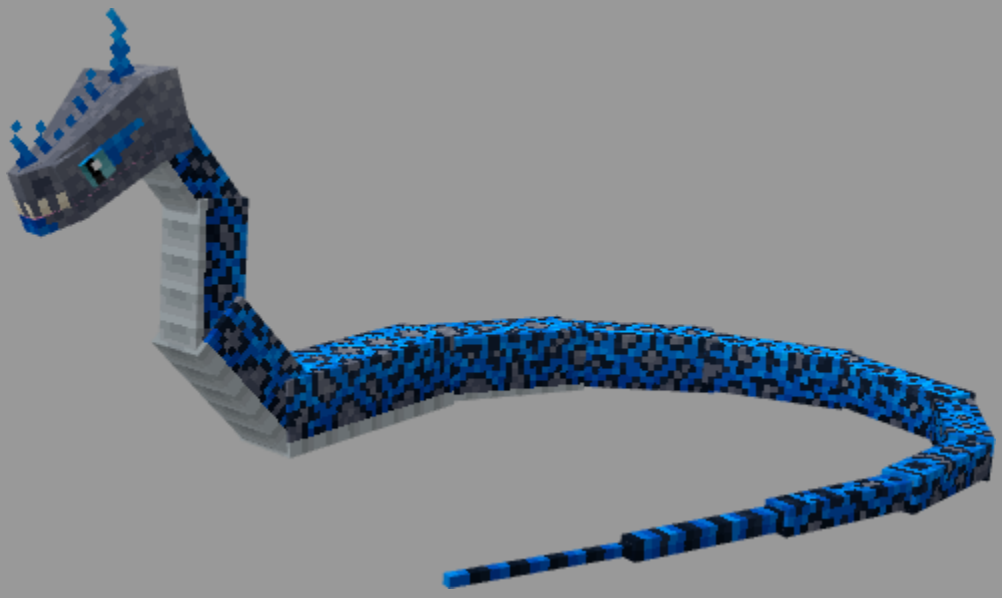
Blue Beauty Emerald

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:blue_beauty_emerald}



Blue Beauty Lapis

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:blue_beauty_lapis}



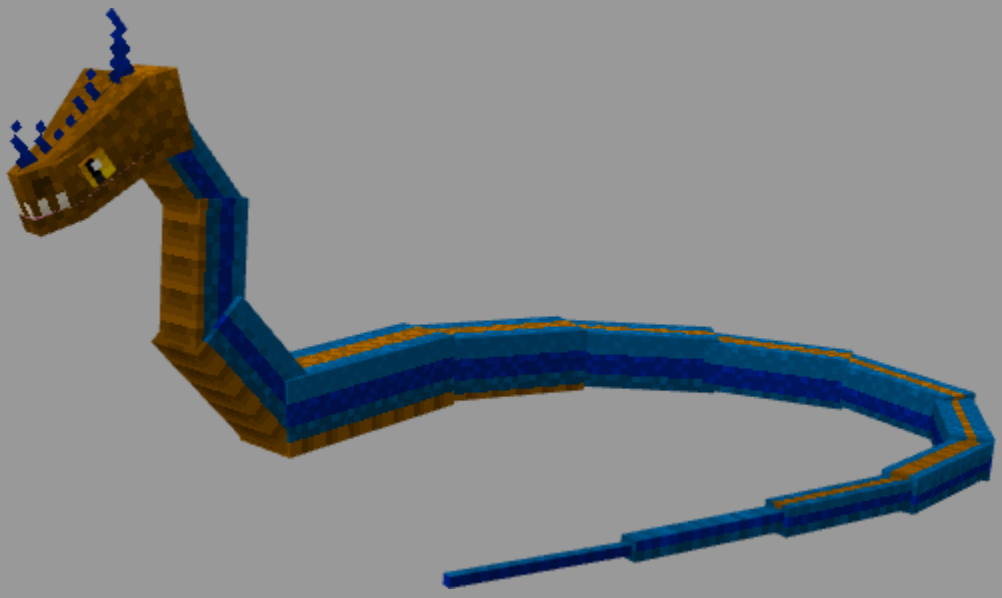
Blue Beauty Ruby

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:blue_beauty_ruby}



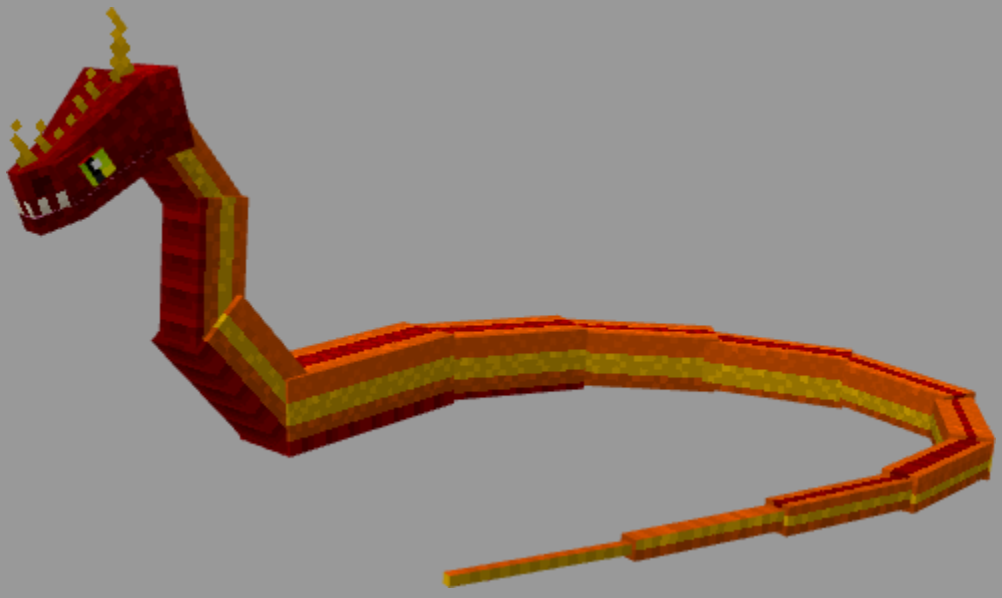
Blue Line Garden

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:blue_line_garden}



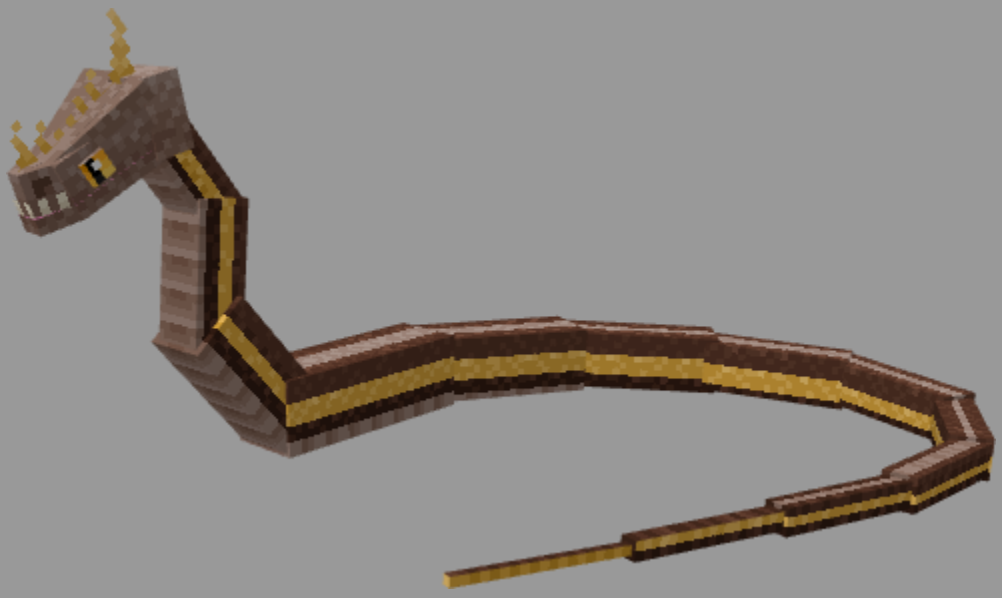
Fire Branch Coral

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:fire_branch_coral}



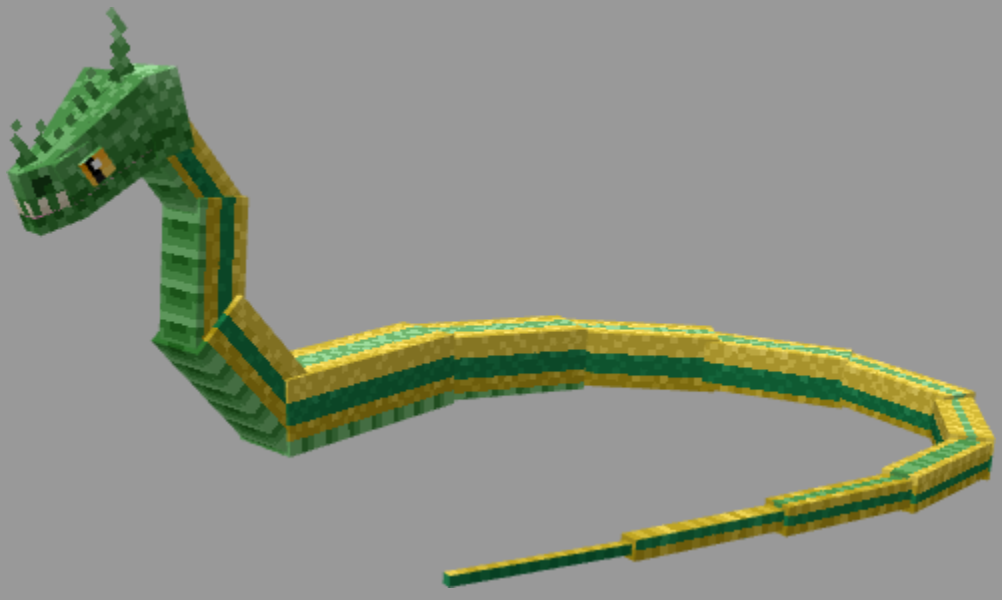
Golden Sand Snake

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:golden_sand_snake}



Jade Green Boa

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:jade_green_boa}



Laced Cactus Rattle

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:laced_cactus_rattle}



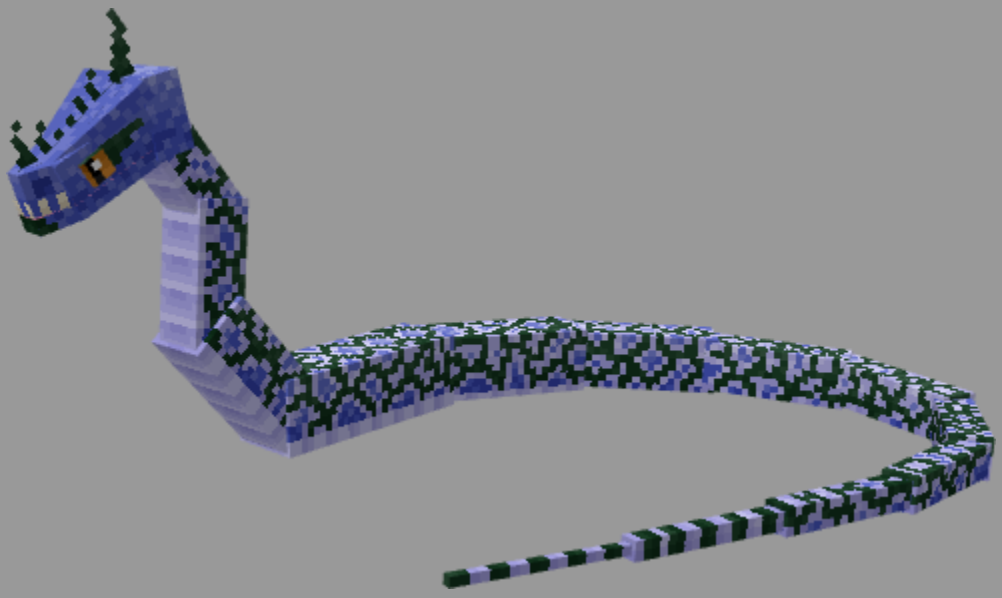
Laced Coral Mimic

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:laced_coral_mimic}



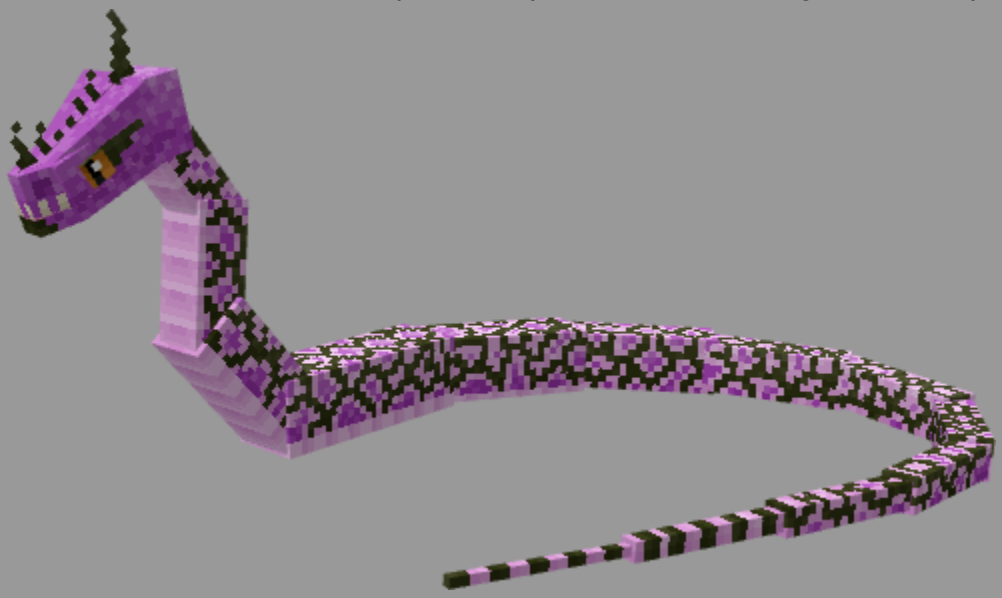
Laced Frozen Kelp

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:laced_frozen_kelp}



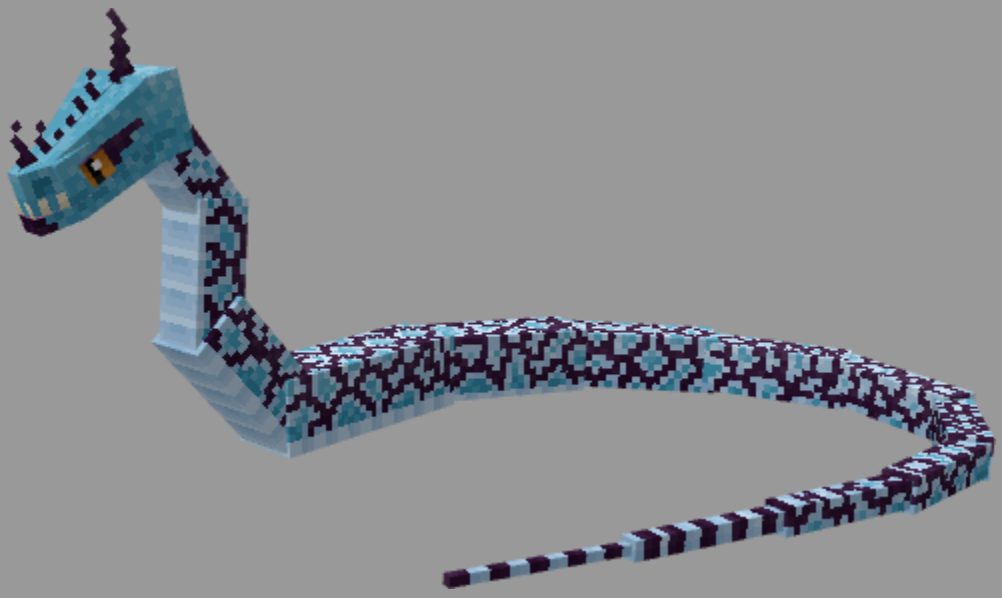
Laced Gilded Crown

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:laced_gilded_crown}



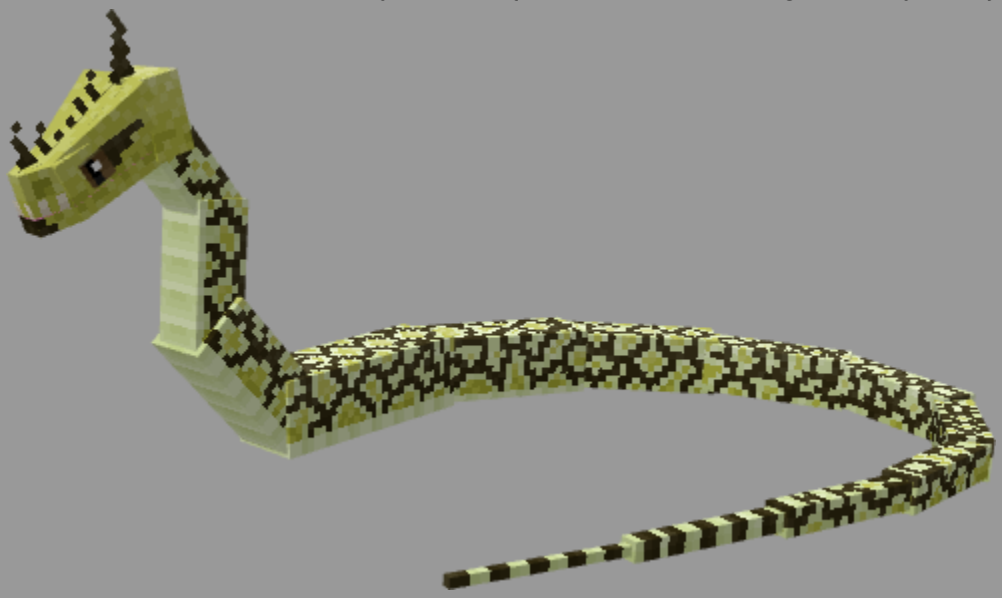
Laced Glacial Rift

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:laced_glacial_rift}



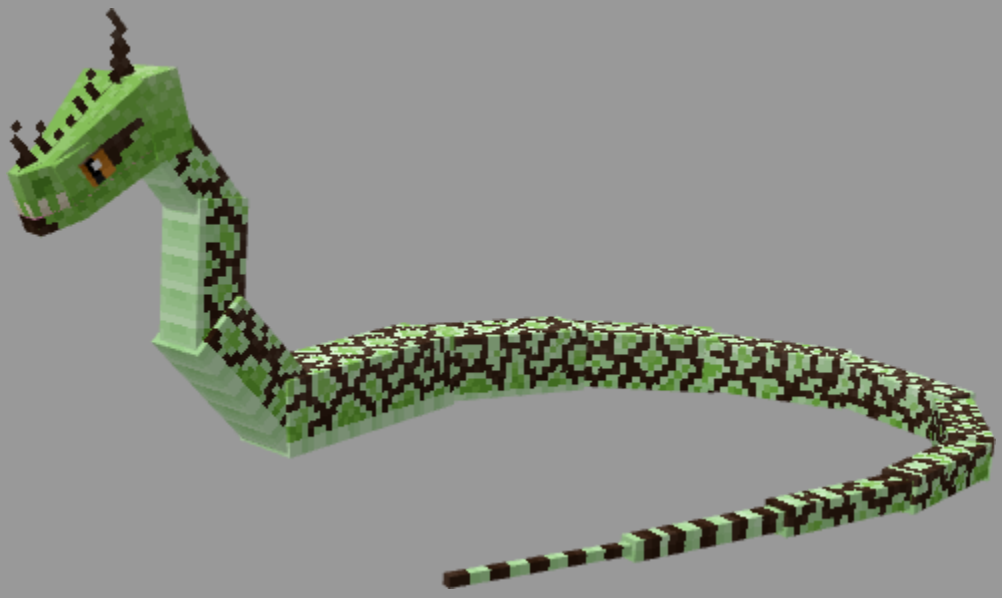
Laced Golden Eyelash

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:laced_golden_eyelash}



Laced Green Boa

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:laced_green_boa}



Laced Milk Coral

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:laced_milk_coral}



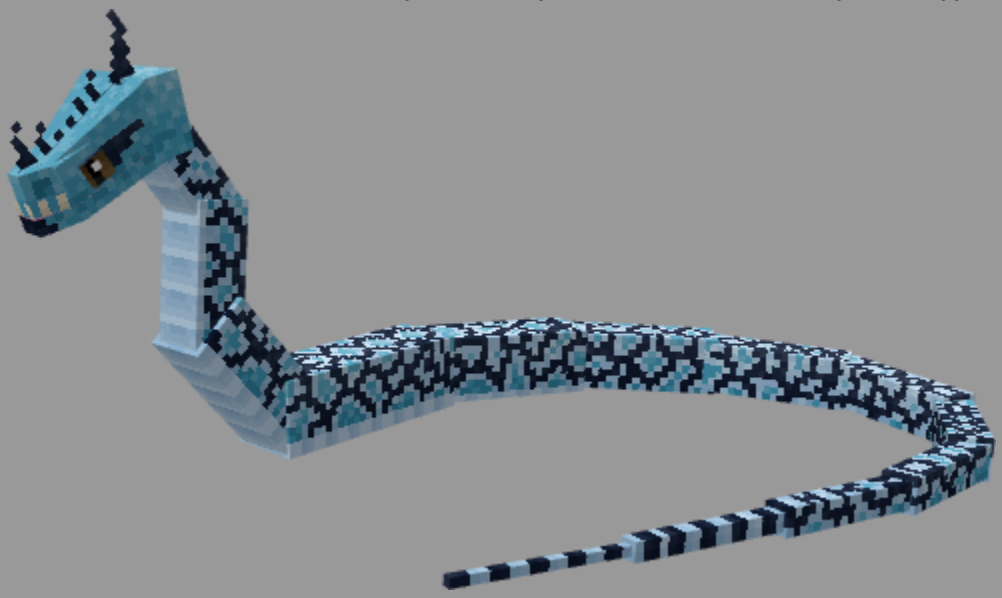
Laced Python Hiss

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:laced_python_hiss}



Laced Sky Beauty

/summon isleoberk:triple_stryke ~ ~ ~ {VariantName:laced_sky_beauty}



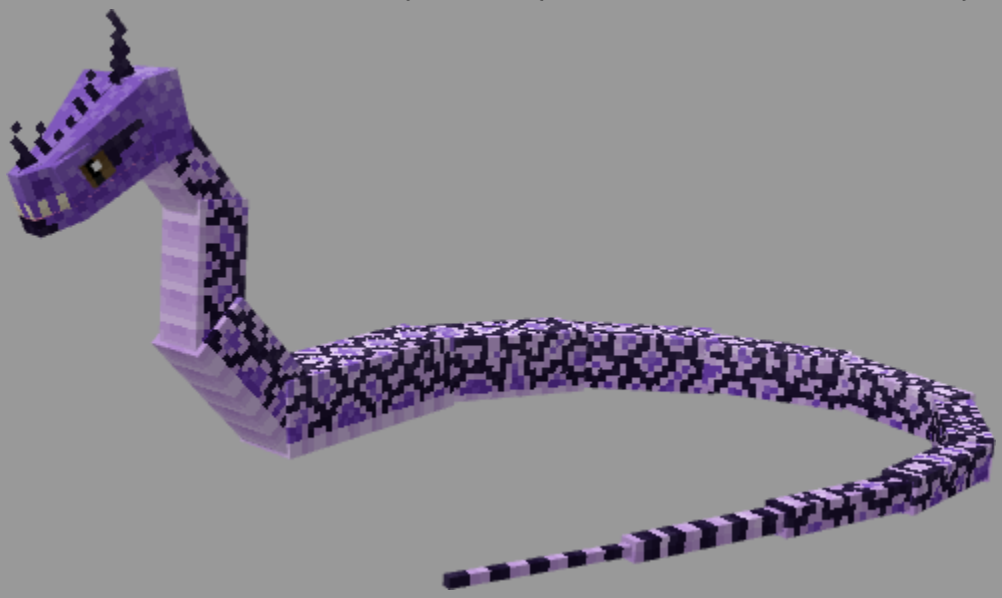
Laced Vine Snake

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:laced_vine_snake}



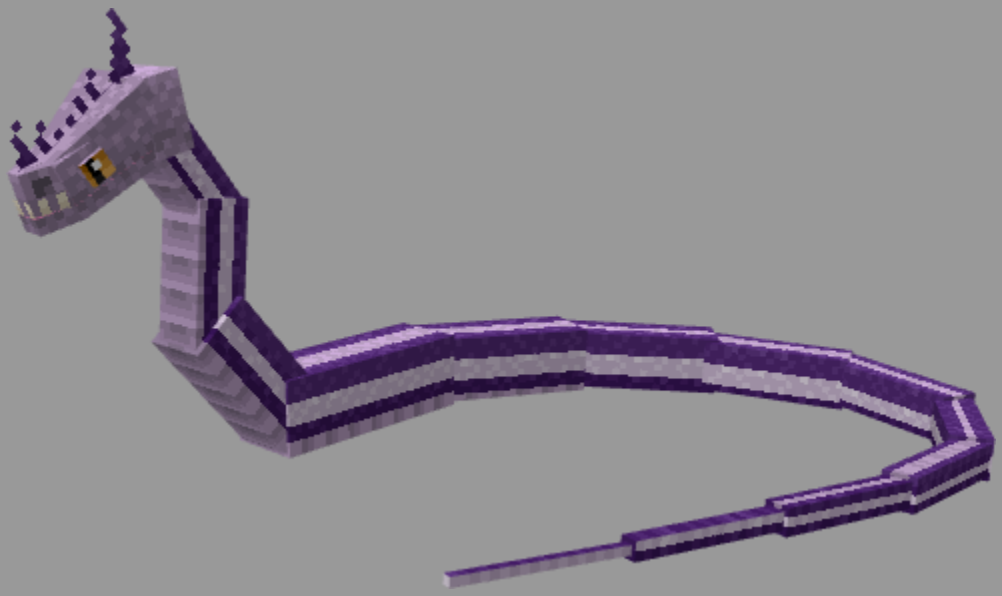
Laced Violet Strike

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:laced_violet_strike}



Lavender Hog Nose

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:lavender_hog_nose}



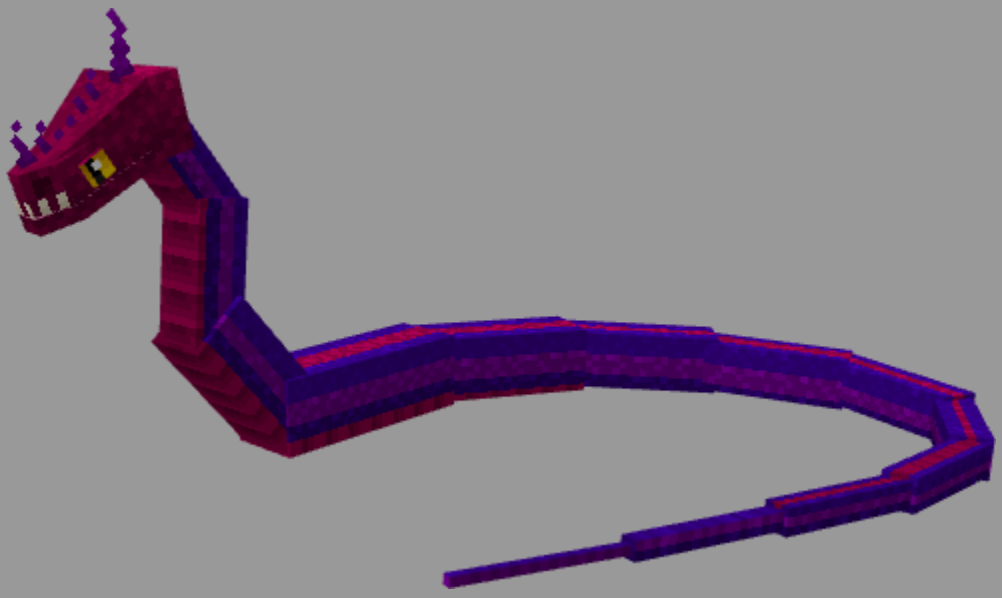
Muddy Python Hiss

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:muddy_python_hiss}



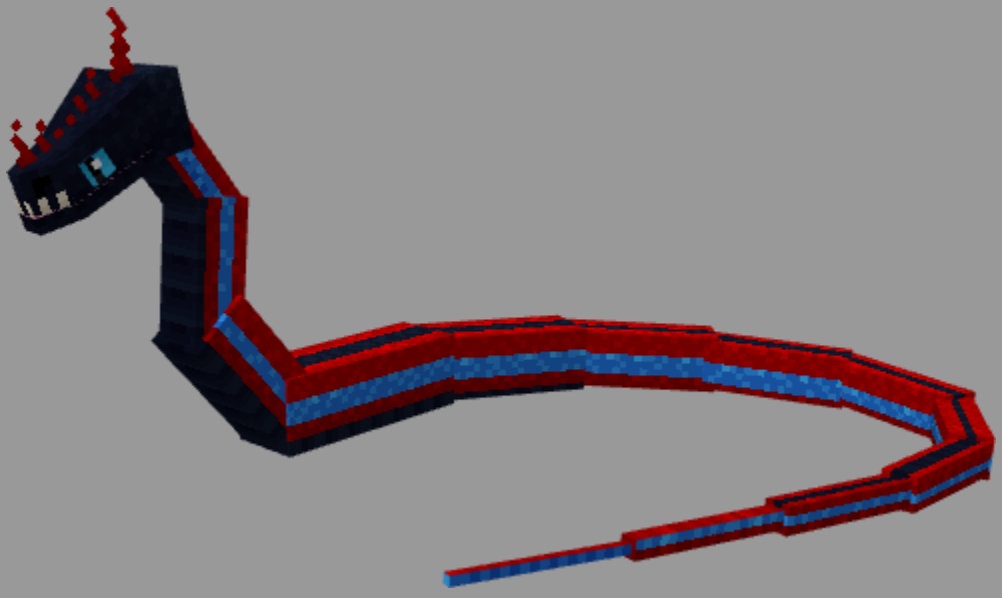
Purple Rose Viper

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:purple_rose_viper}



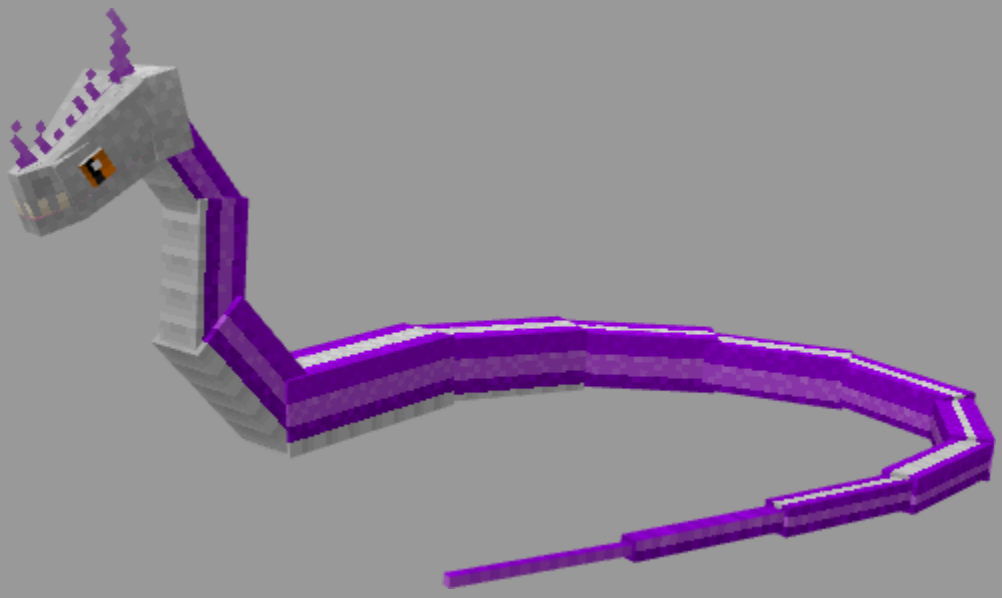
Red Lined Garter

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:red_lined_garter}



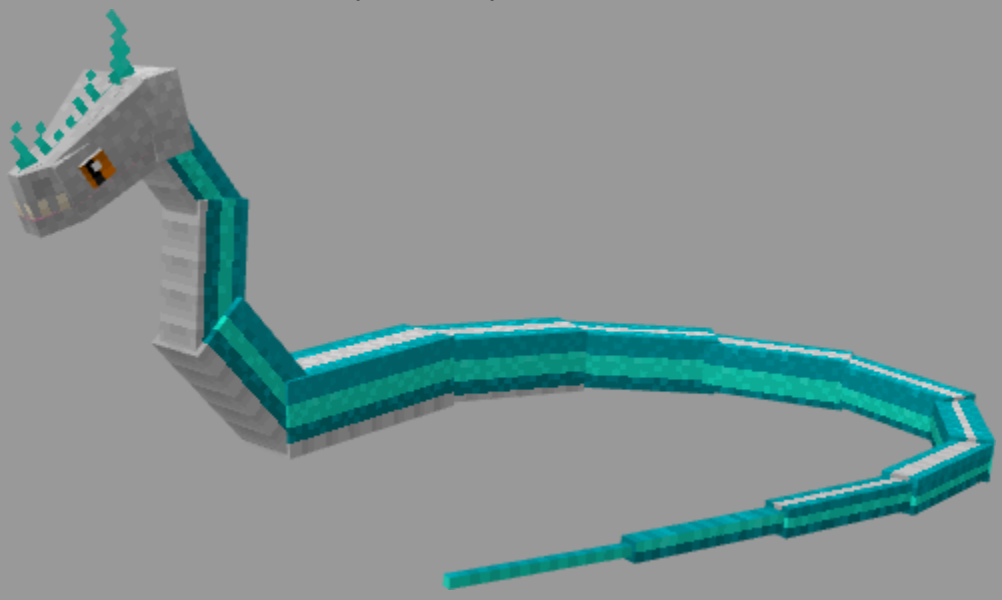
Silver Scaled Amethyst

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:silver_scaled_amethyst}



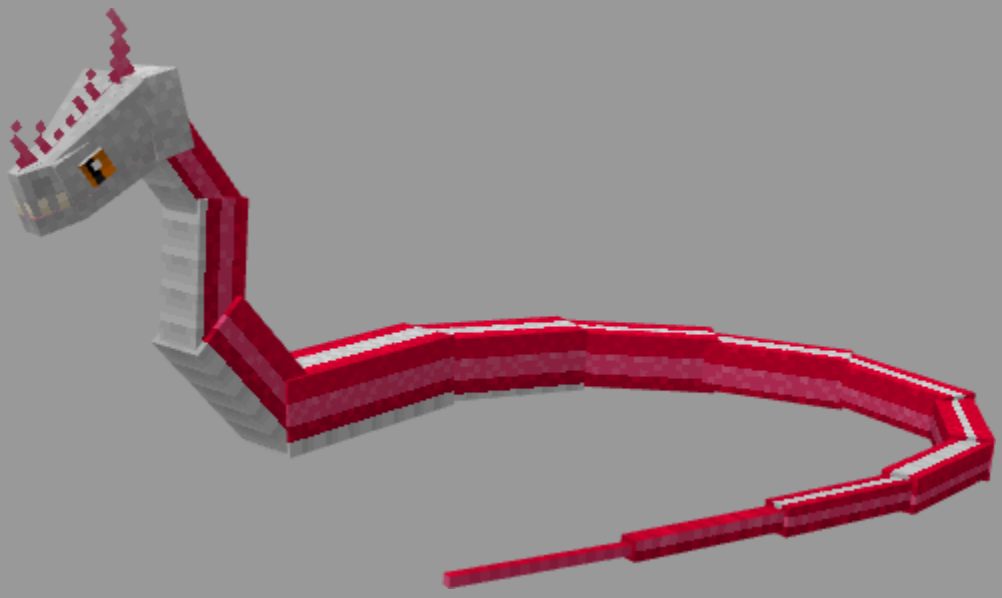
Silver Scaled Aquamarine

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:silver_scaled_aquamarine}



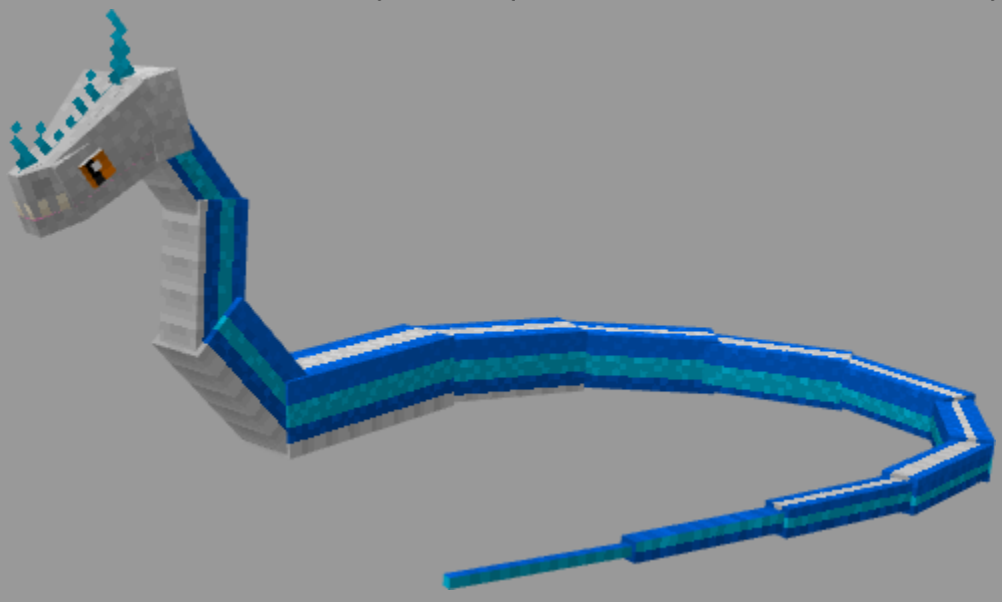
Silver Scaled Garnet

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:silver_scaled_garnet}



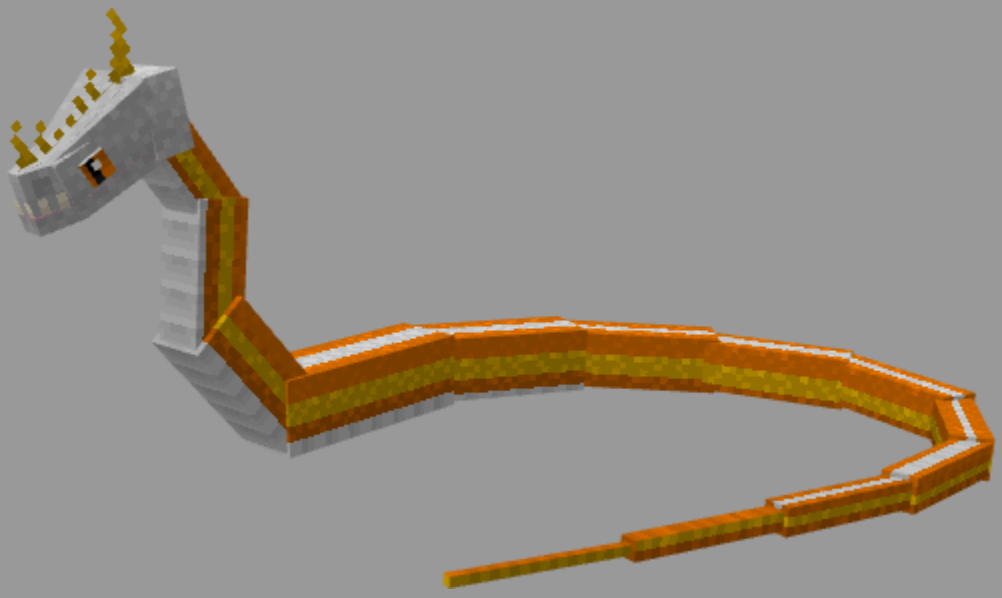
Silver Scaled Sapphire

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:silver_scaled_sapphire}



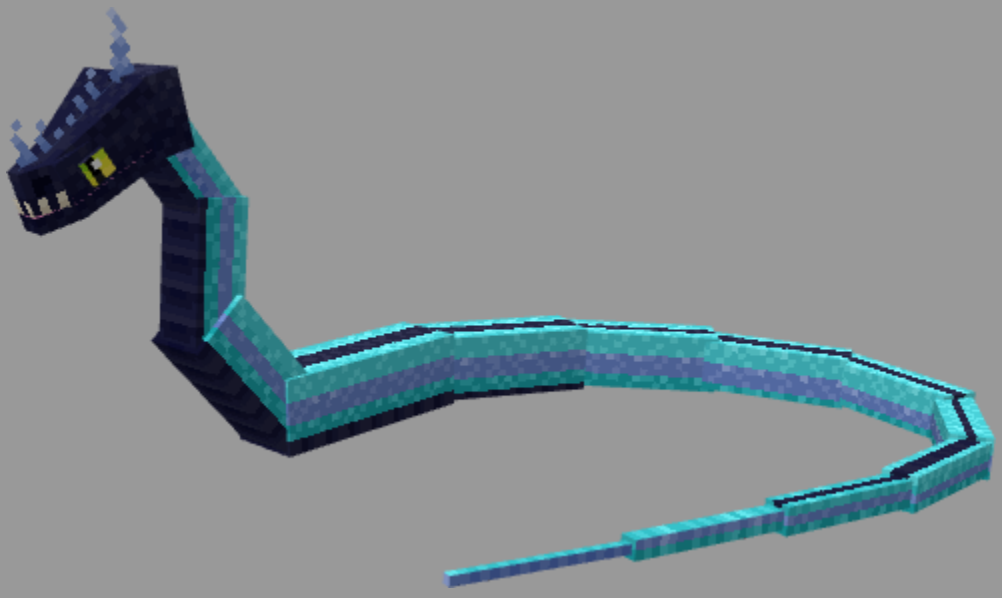
Silver Scaled Topaz

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:silver_scaled_topaz}



Vivid Blue Beauty

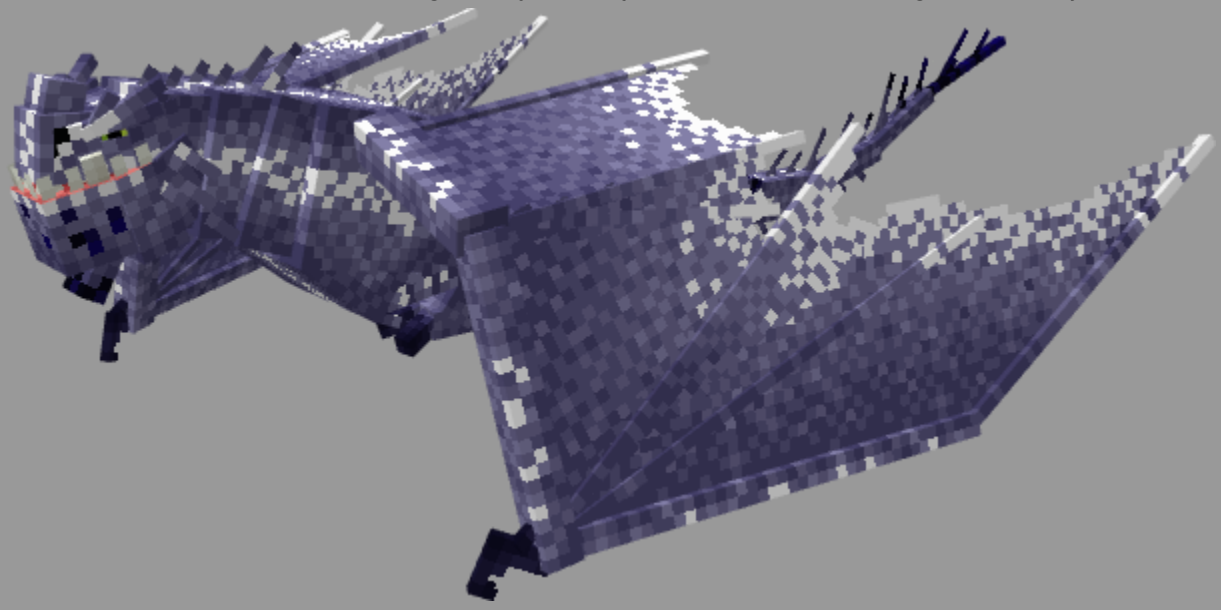
/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:vivid_blue_beauty}



All Variants Spawn Naturally

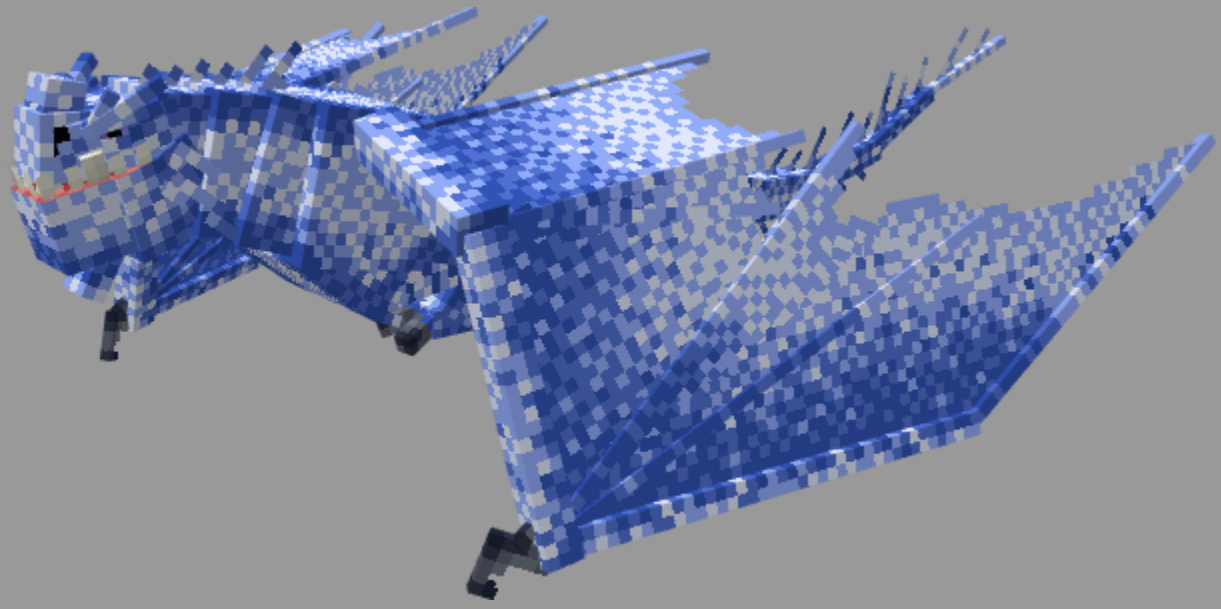
Arctic Night Blizzard [V2.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:arctic_night_blizzard}



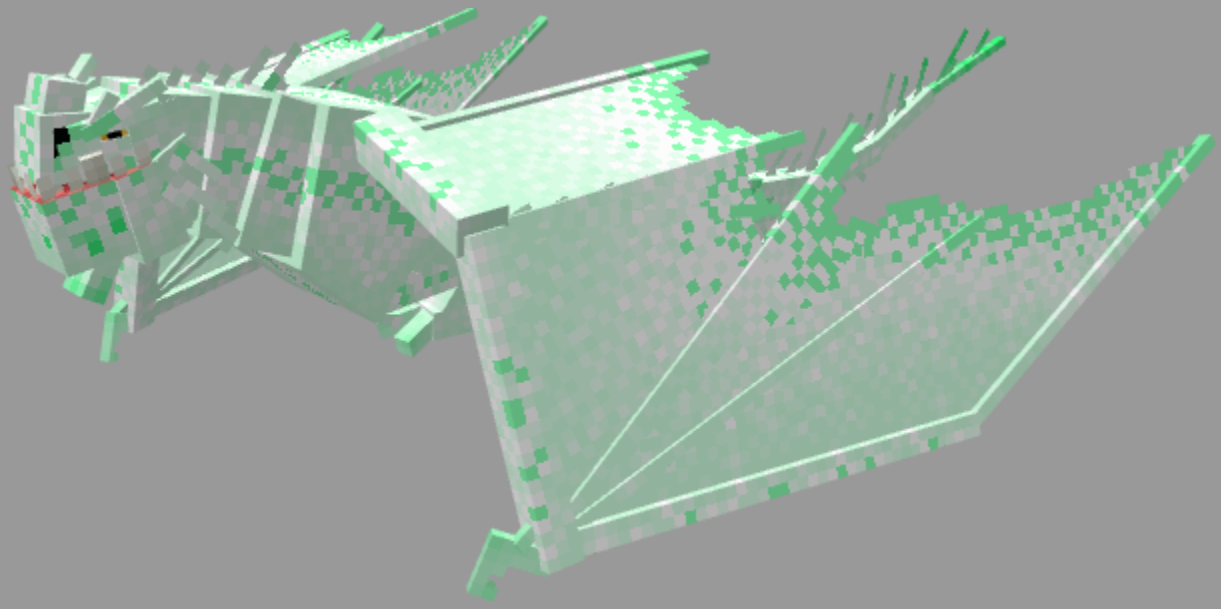
Bold Blue Storm [V2.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:bold_blue_storm}



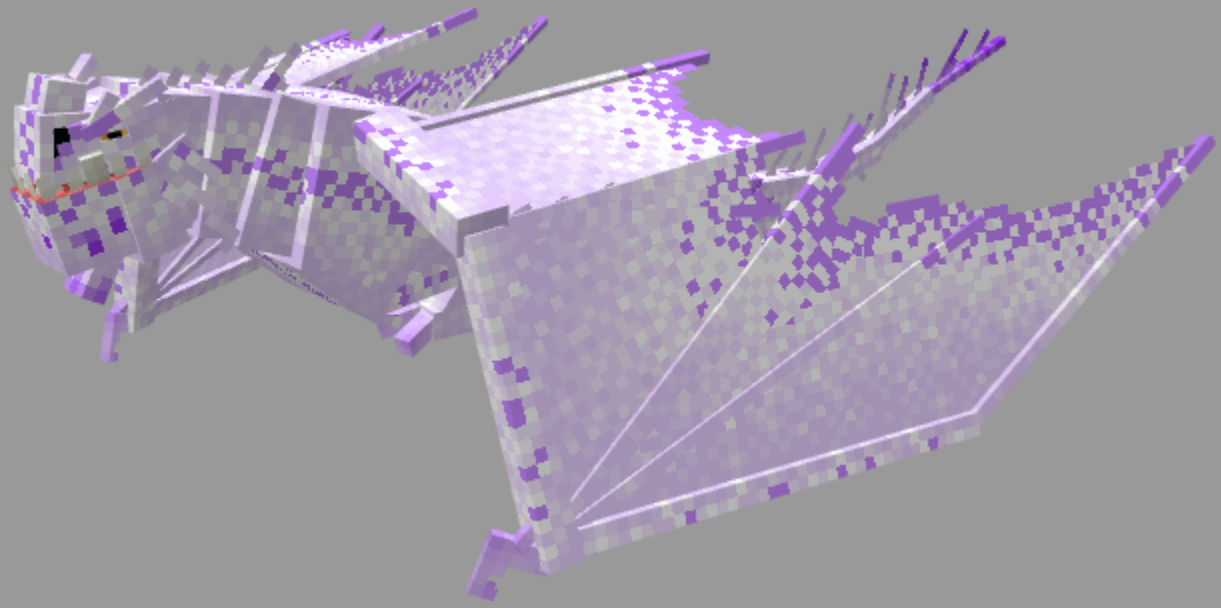
Brightest Green Snow [V2.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:brightest_green_snow}



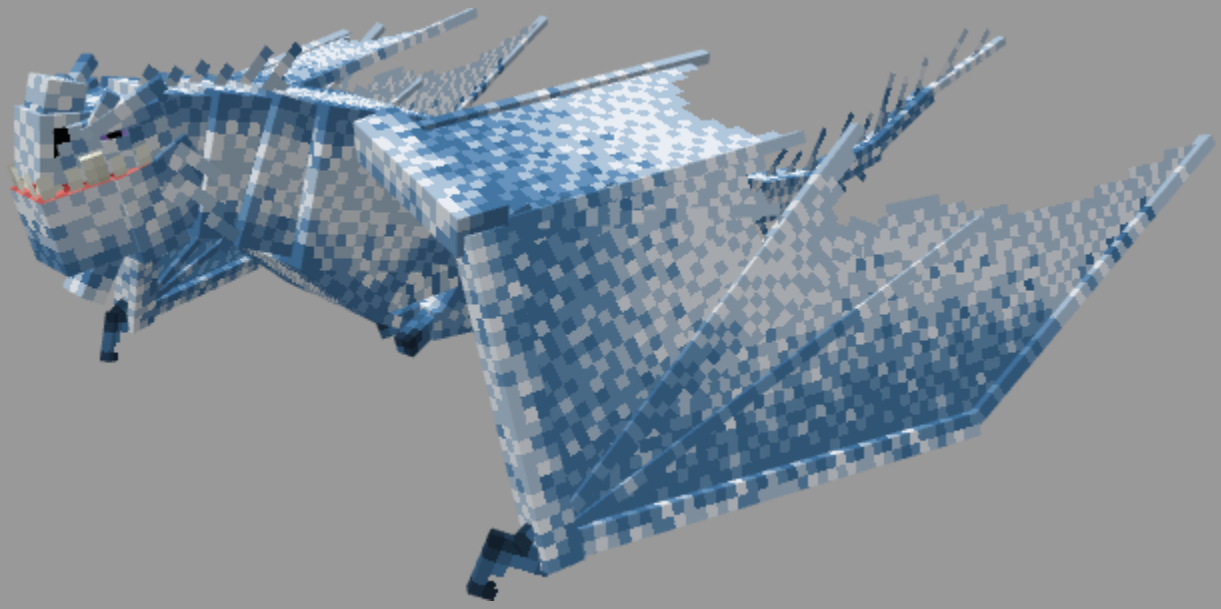
Diluted Blooming Snow [V2.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:diluted_blooming_snow}



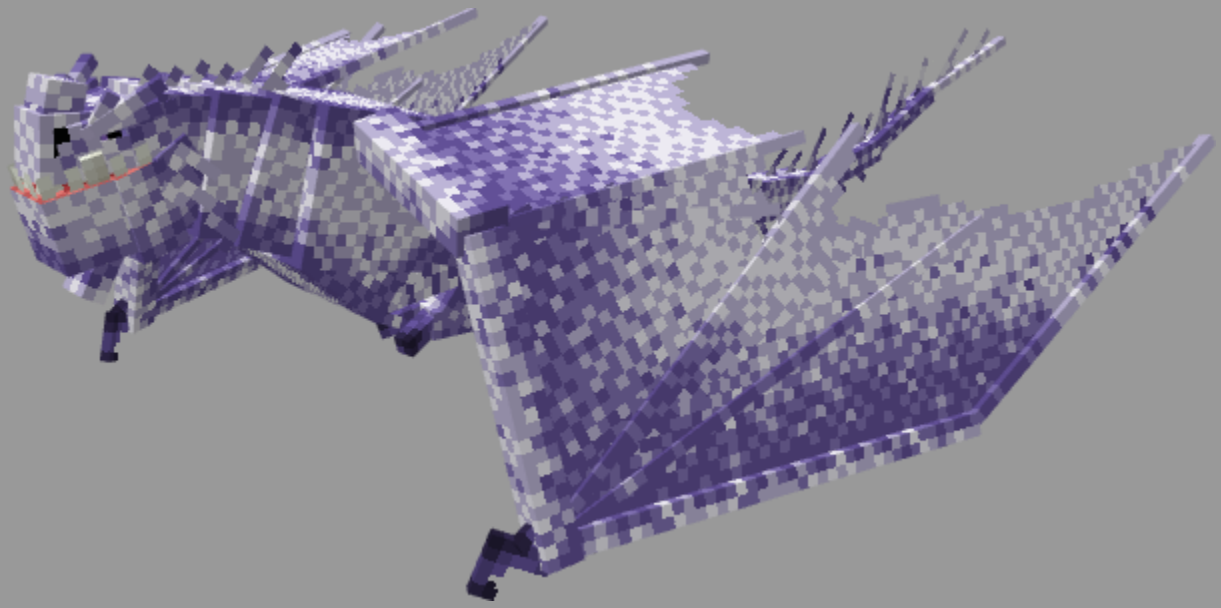
Diluted Snow Drift [V2.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:diluted_snow_drift}



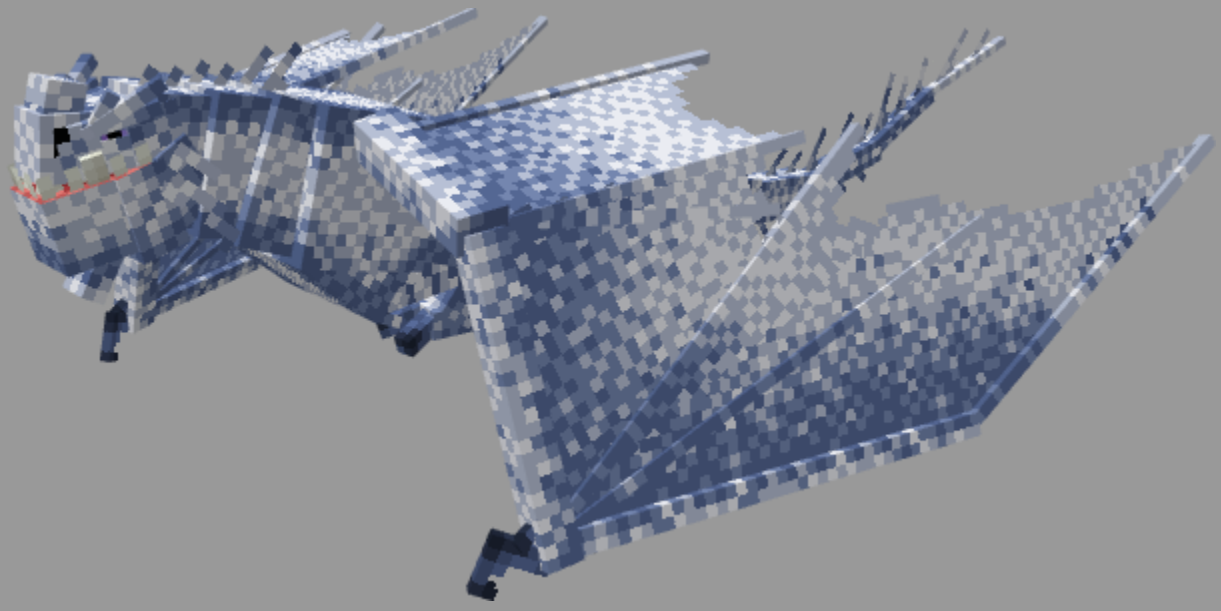
Diluted Sunset Seas [V2.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:diluted_sunset_seas}



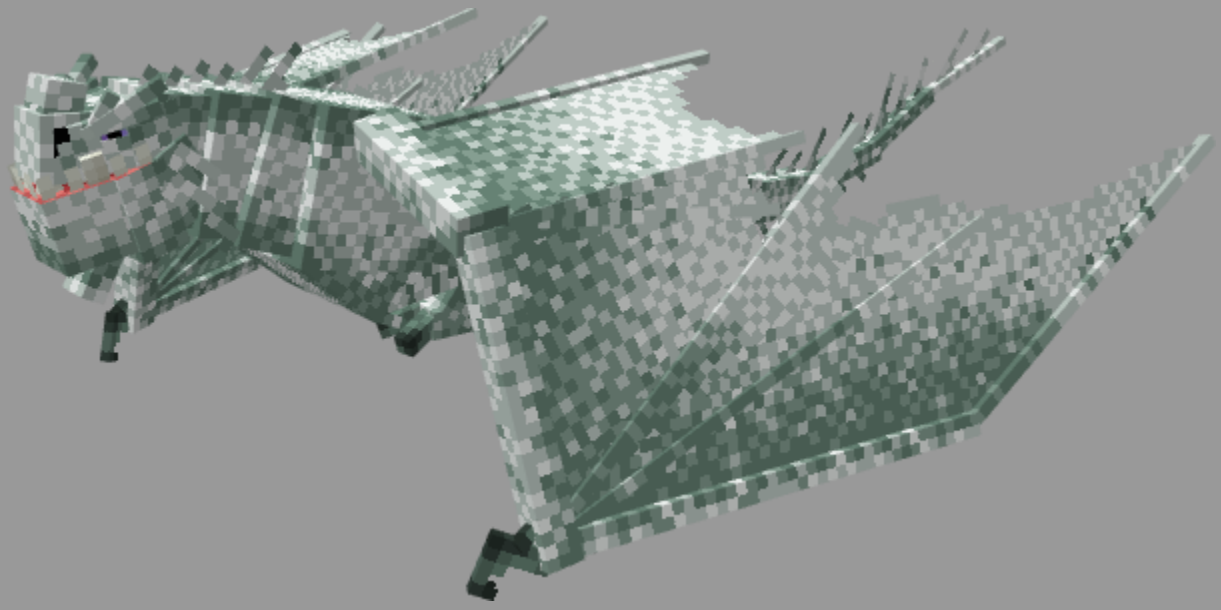
Frost Bite Waters [V2.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:frost_bite_waters}



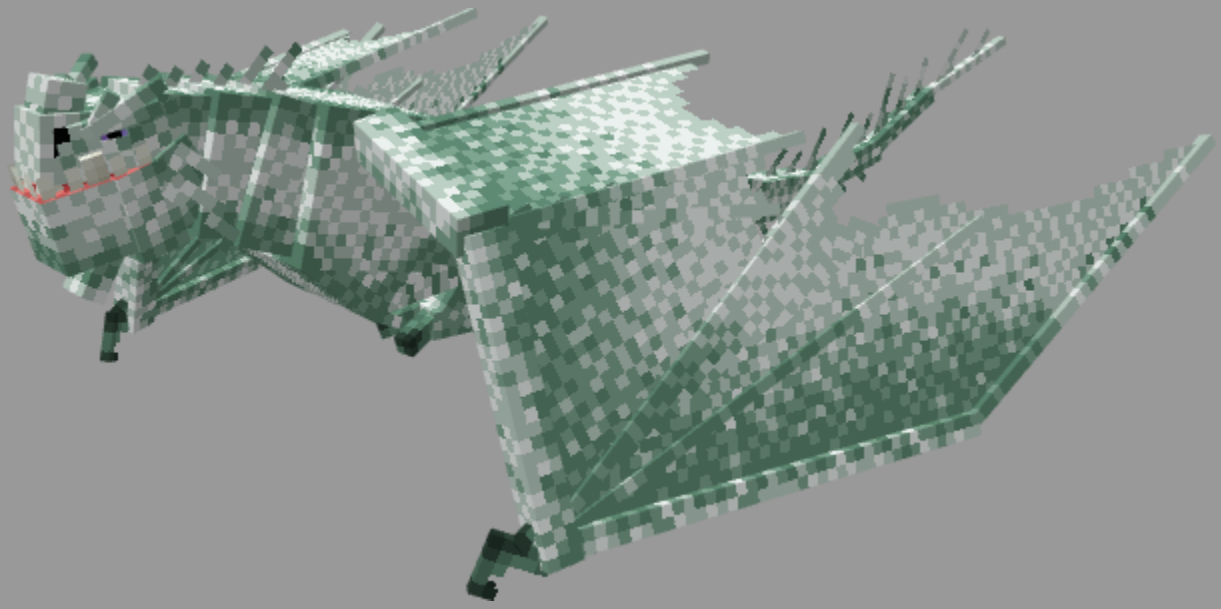
Frostbite Fir Spines [V2.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:frostbite_fir_spines}



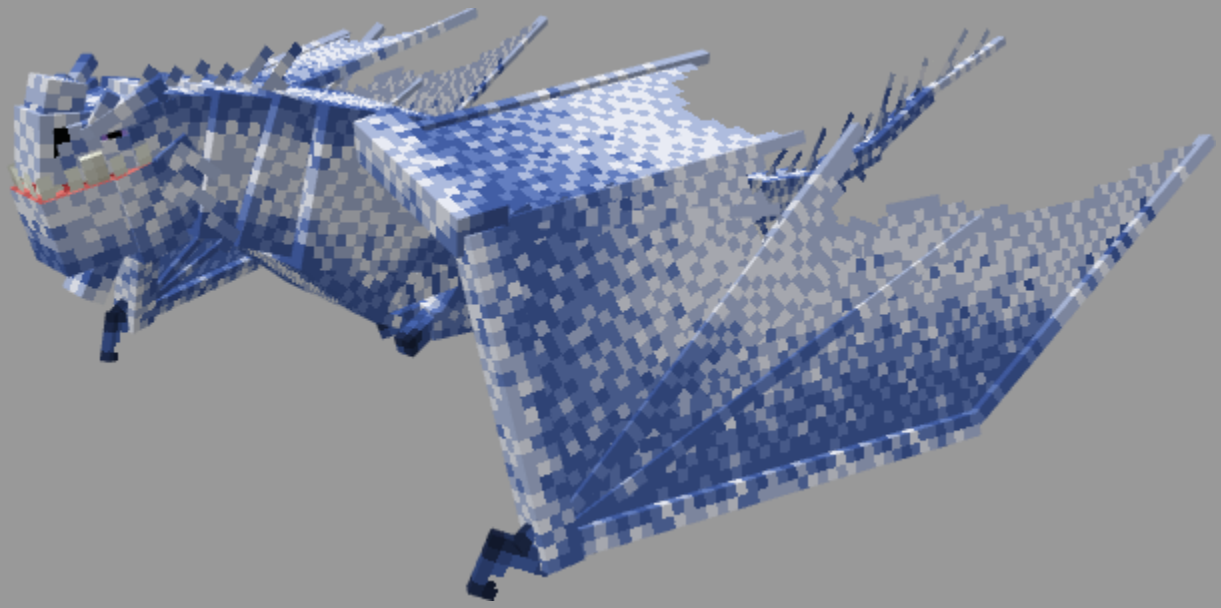
Frozen Needle Pines [V2.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:frozen_needle_pines}



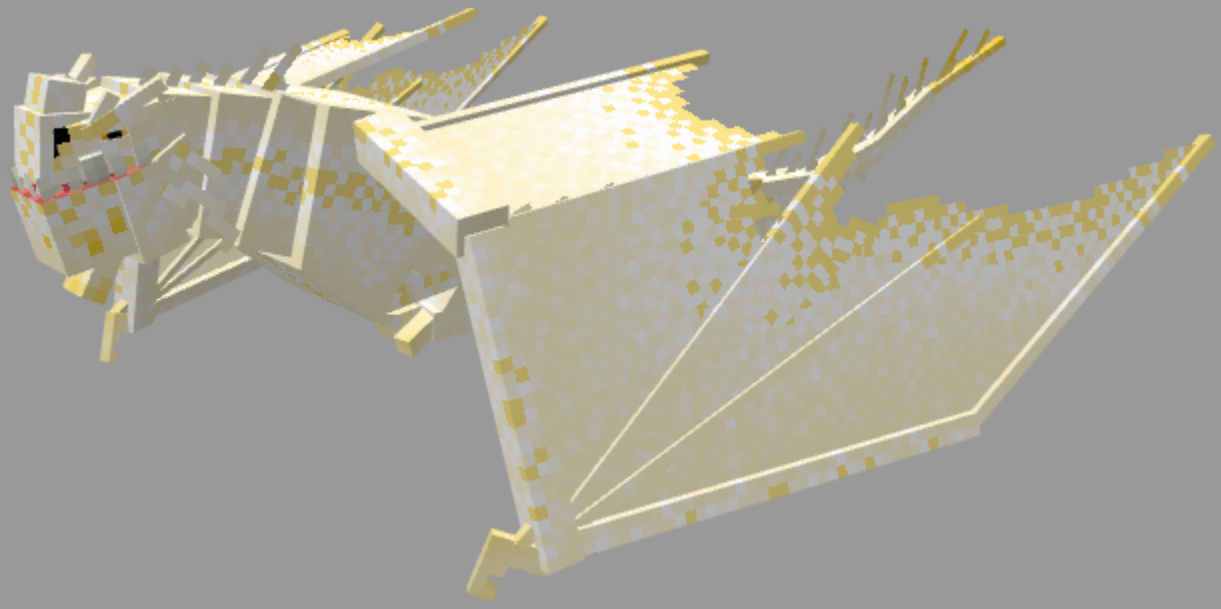
Frozen Ocean Gaze [V2.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:frozen_ocean_gaze}



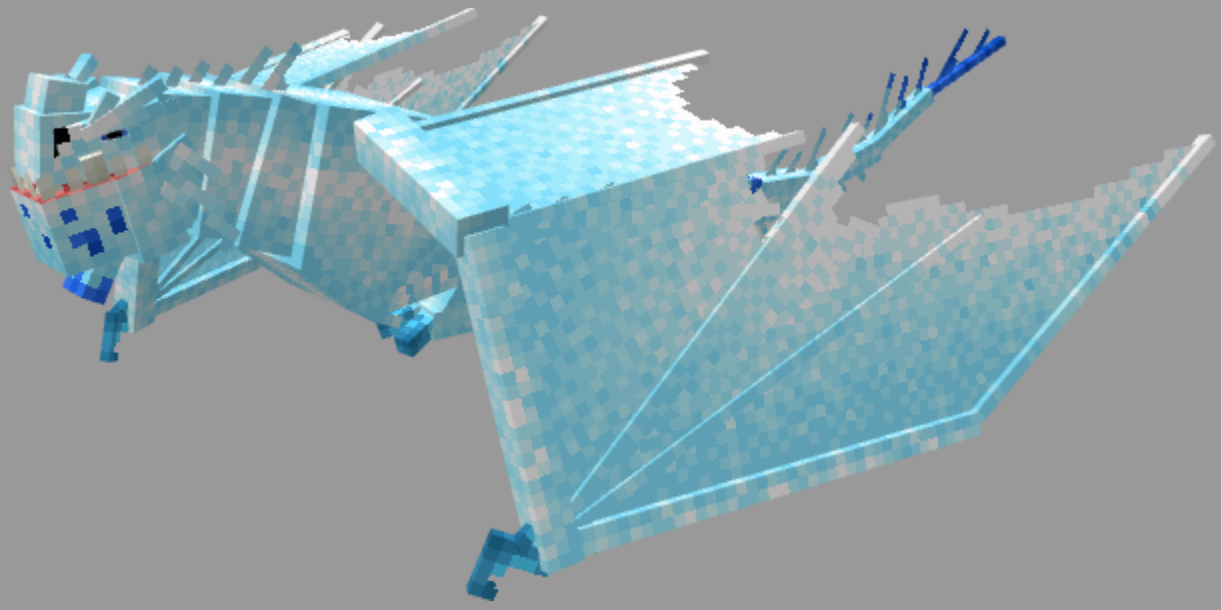
Glowing Gold Snow [V2.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:glowing_gold_snow}



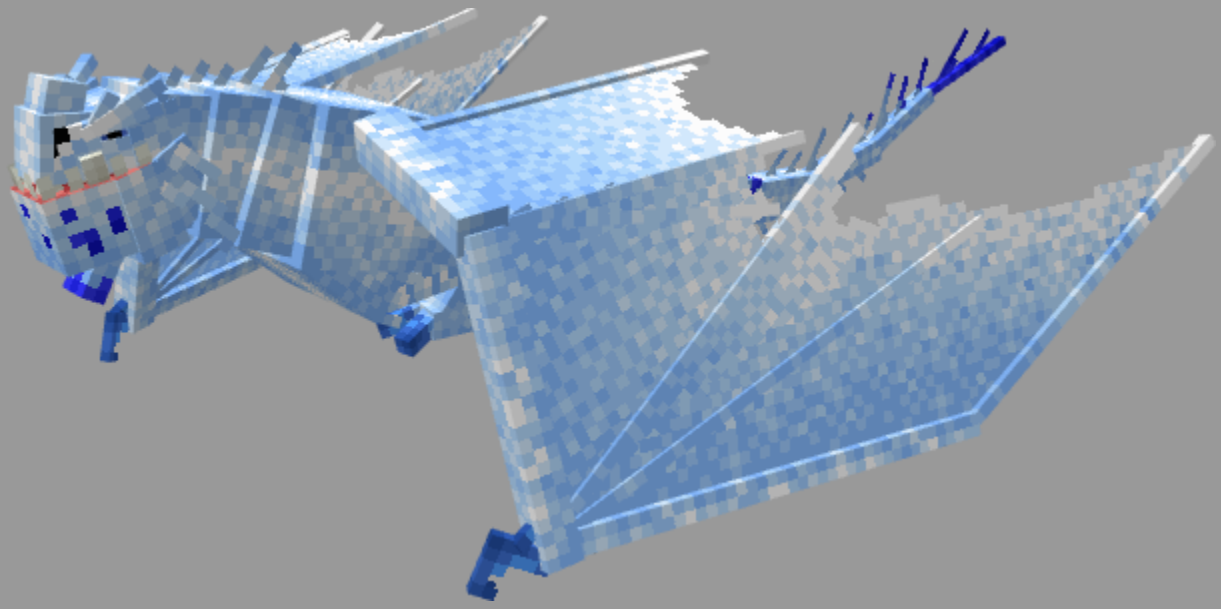
Light Aqua Snow [V2.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:light_aqua_snow}



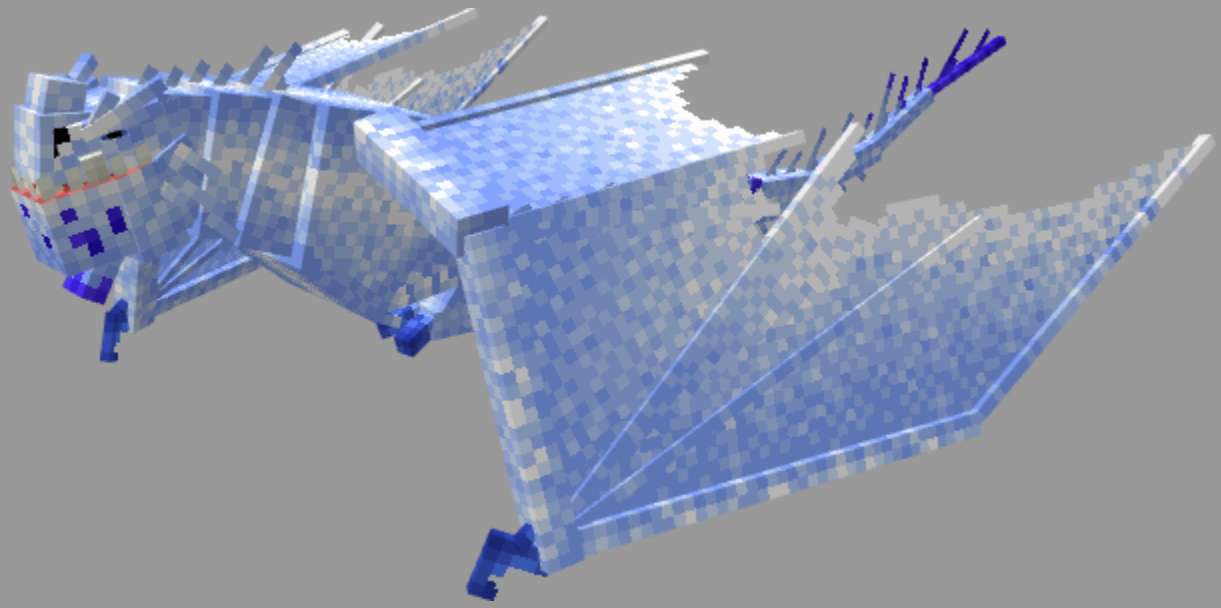
Light Blue Snow [V2.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:light_blue_snow}



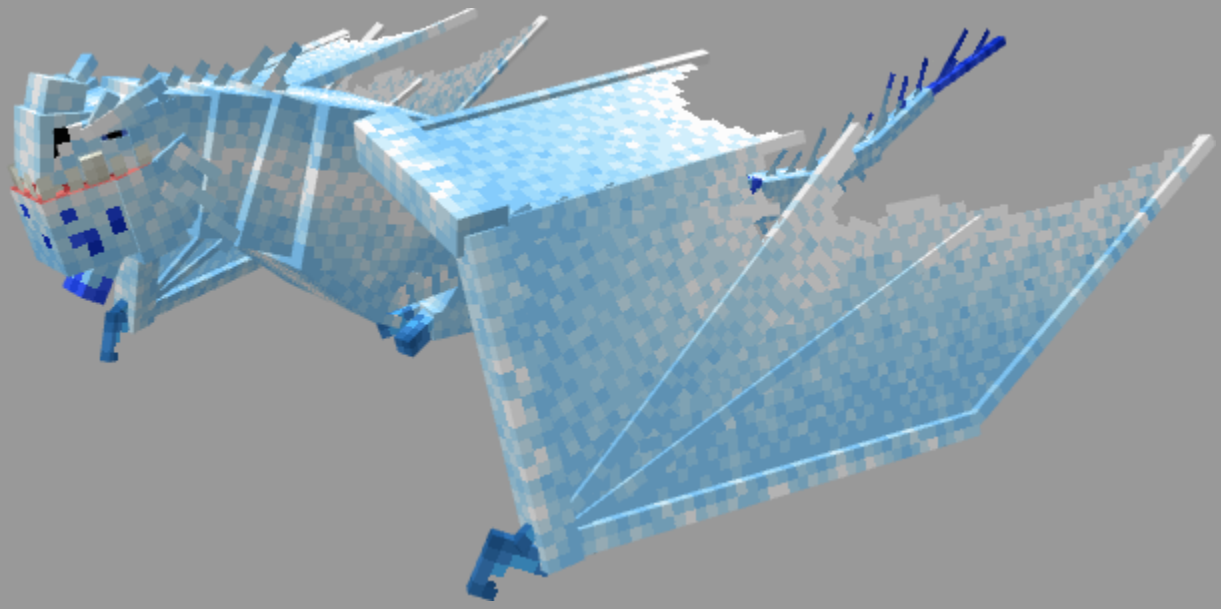
Light Indigo Snow [V2.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:light_indigo_snow}



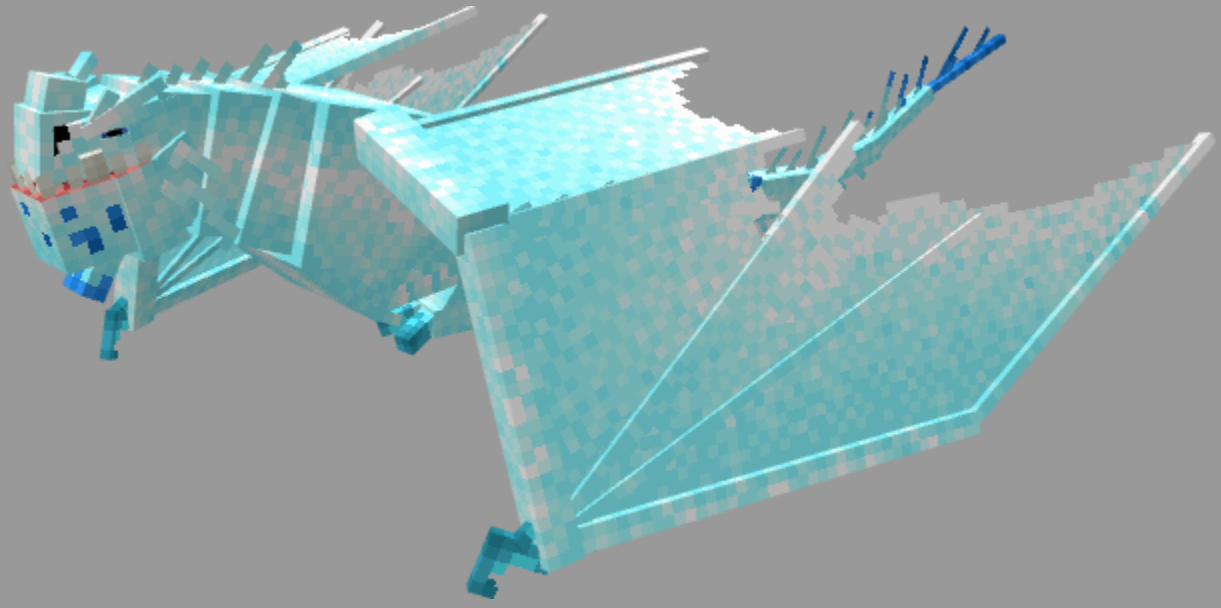
Light Sky Snow [V2.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:light_sky_snow}



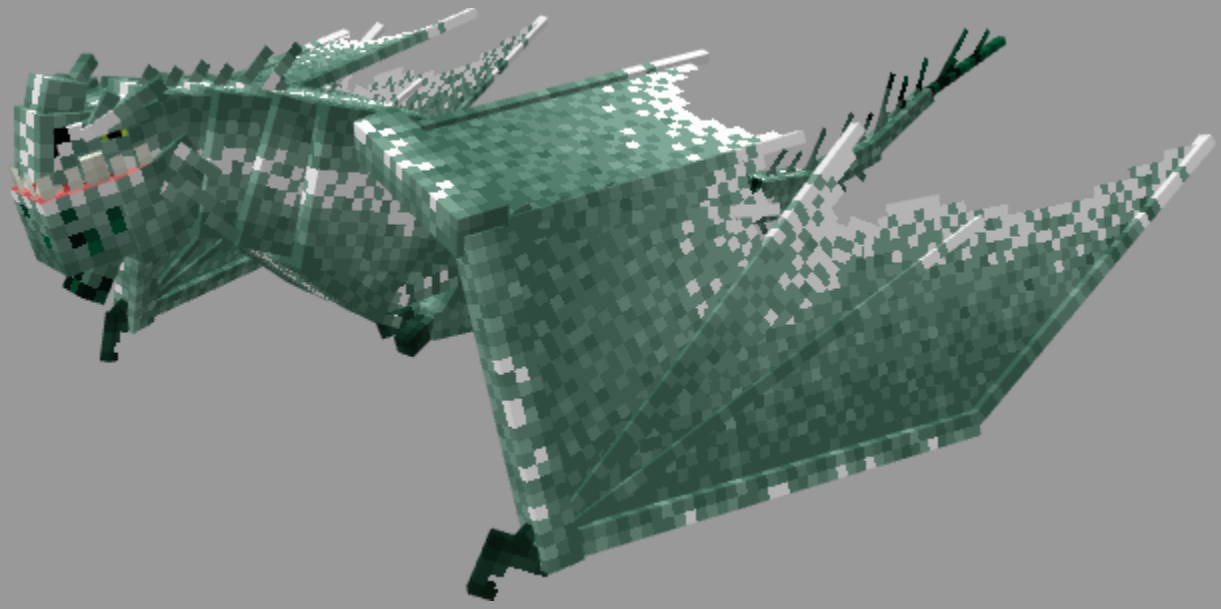
Light Teal Snow [V2.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:light_teal_snow}



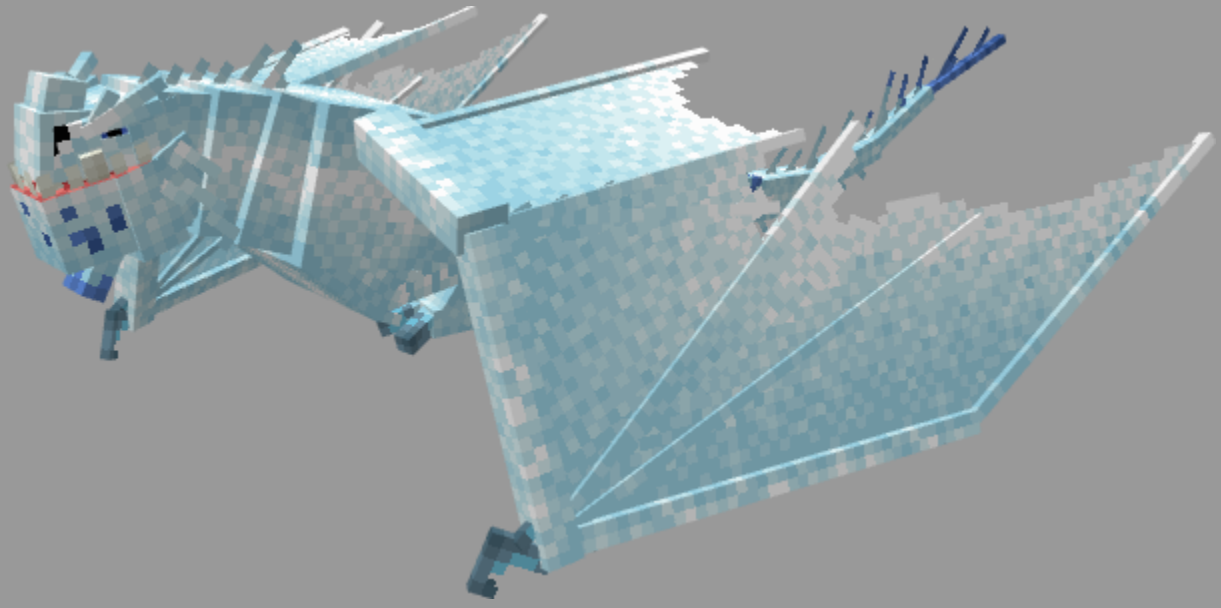
Lush Arctic Snowdrift [V2.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:lush_arctic_snowdrift}



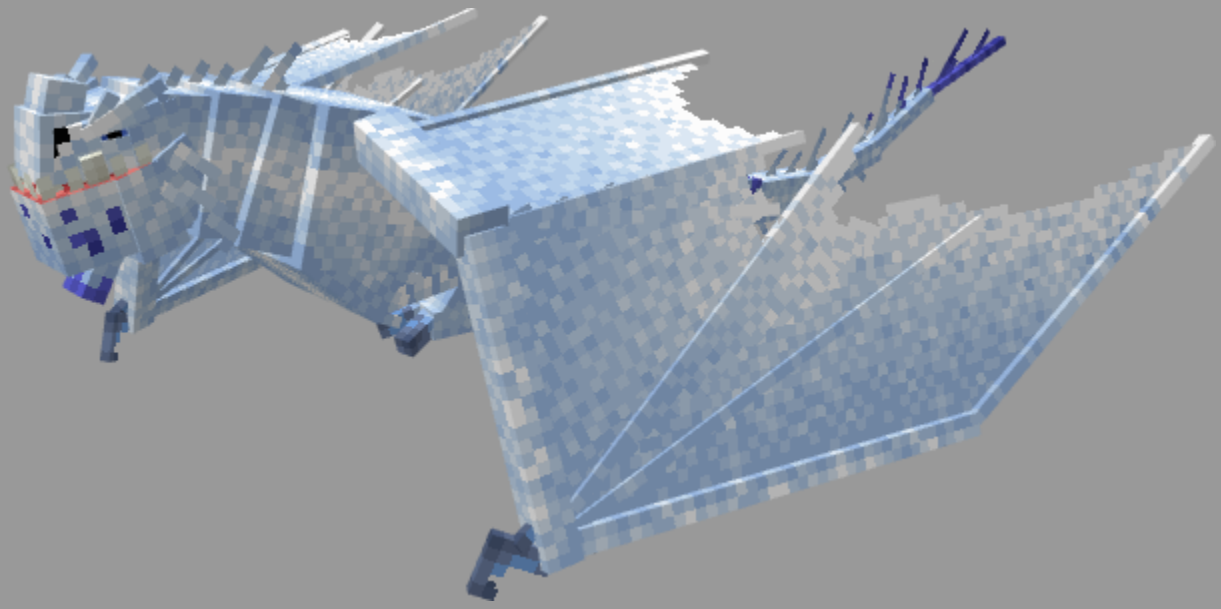
Pale Aqua Snow [V2.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:pale_aqua_snow}



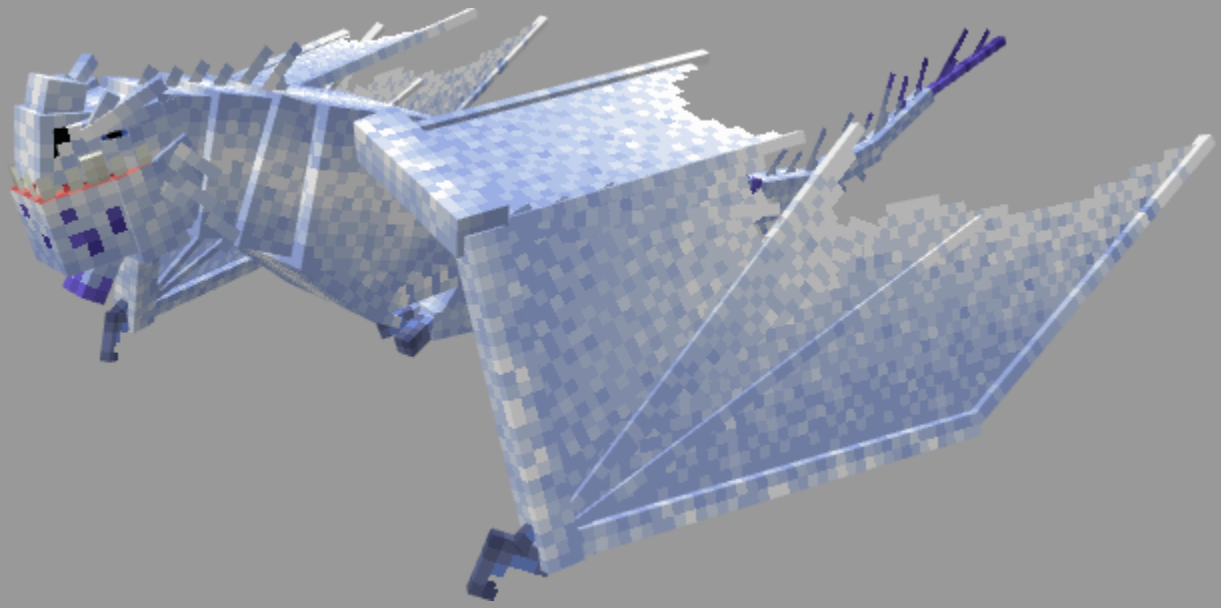
Pale Blue Snow [V2.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:pale_blue_snow}



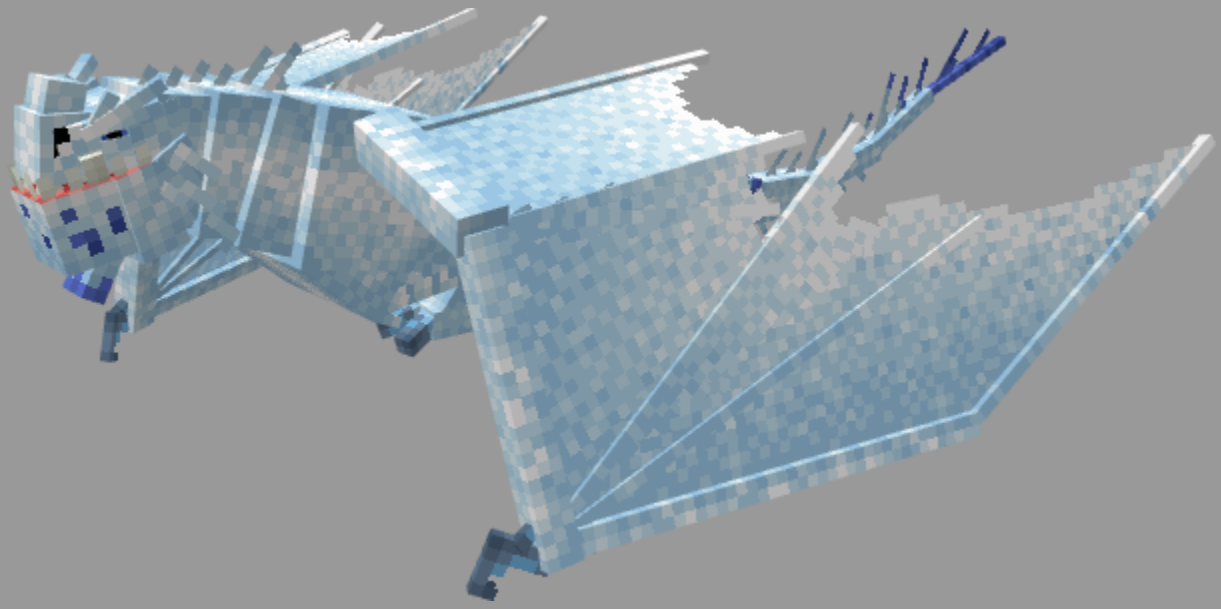
Pale Indigo Snow [V2.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:pale_indigo_snow}



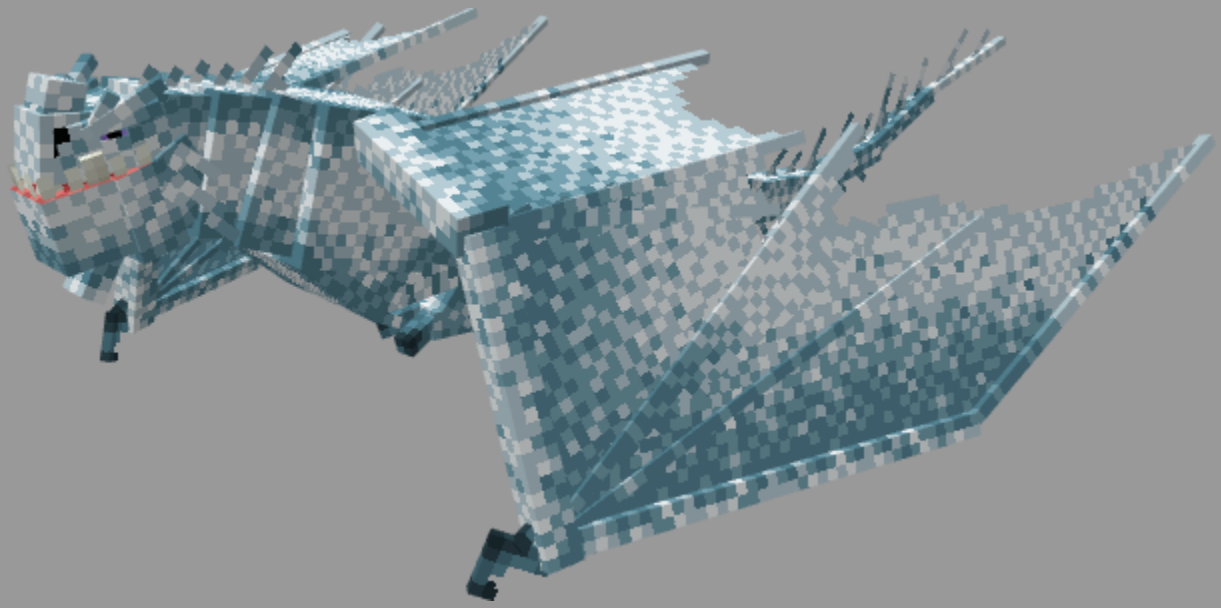
Pale Sky Snow [V2.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:pale_sky_snow}



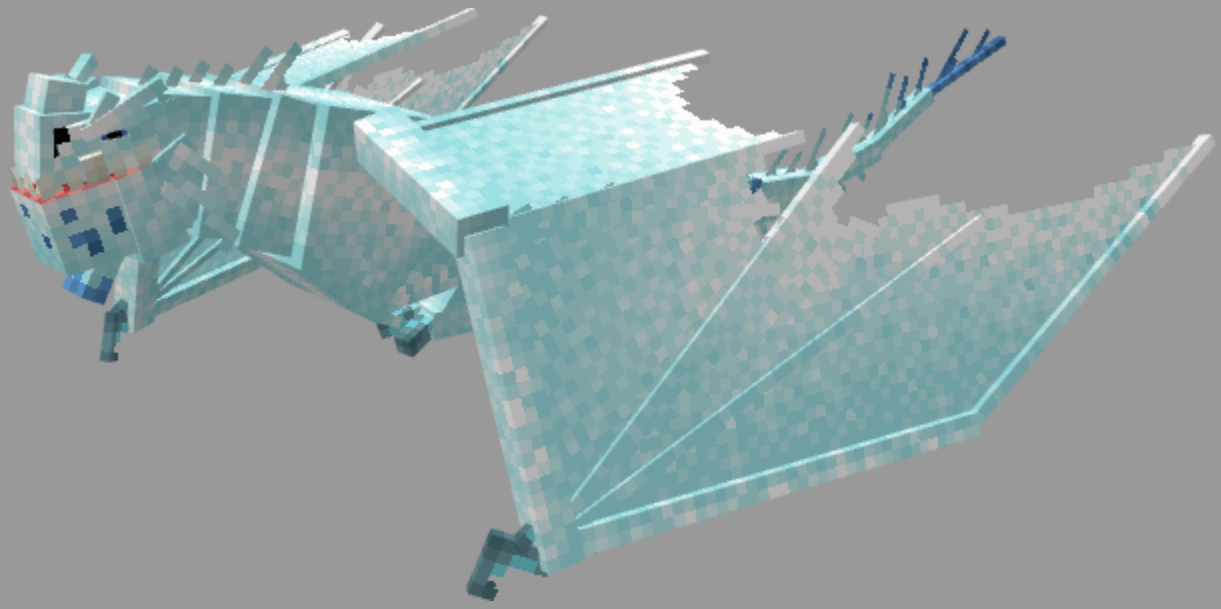
Pale Sleet Wild [V2.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:pale_sleet_wild}



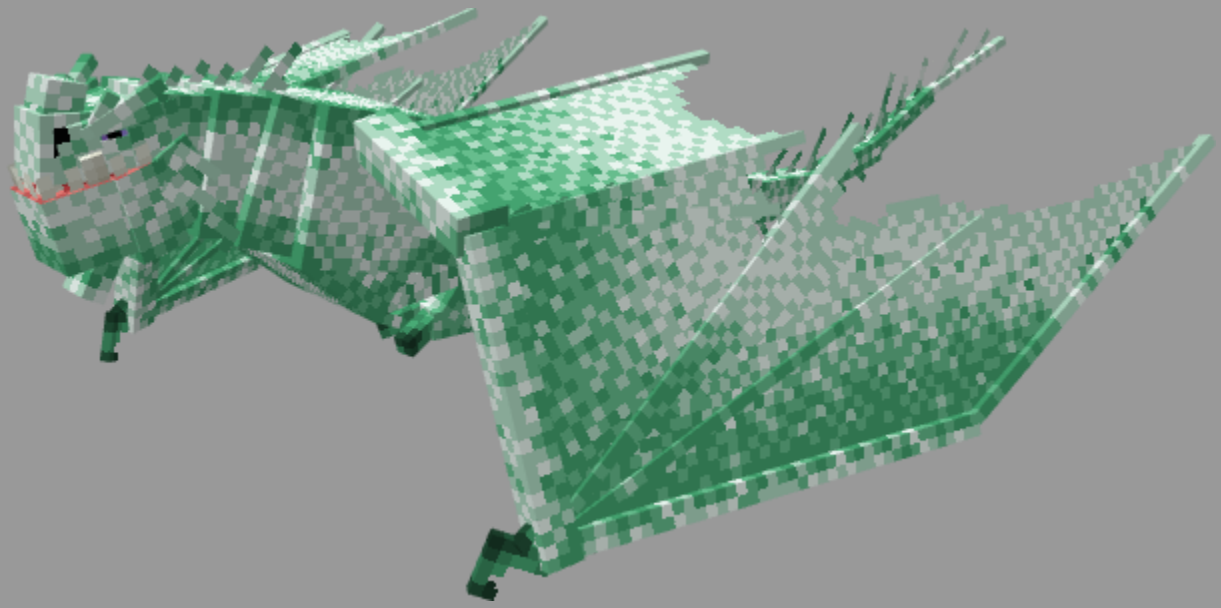
Pale Teal Snow [V2.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:pale_teal_snow}



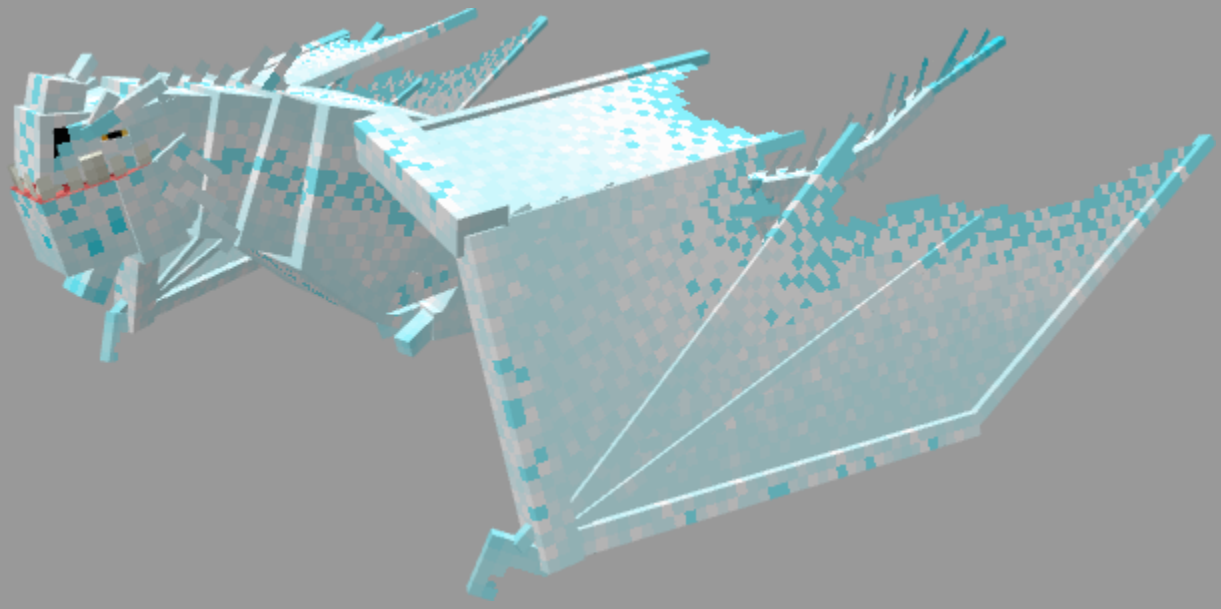
Shining Fir Drift [V2.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:shining_fir_drift}



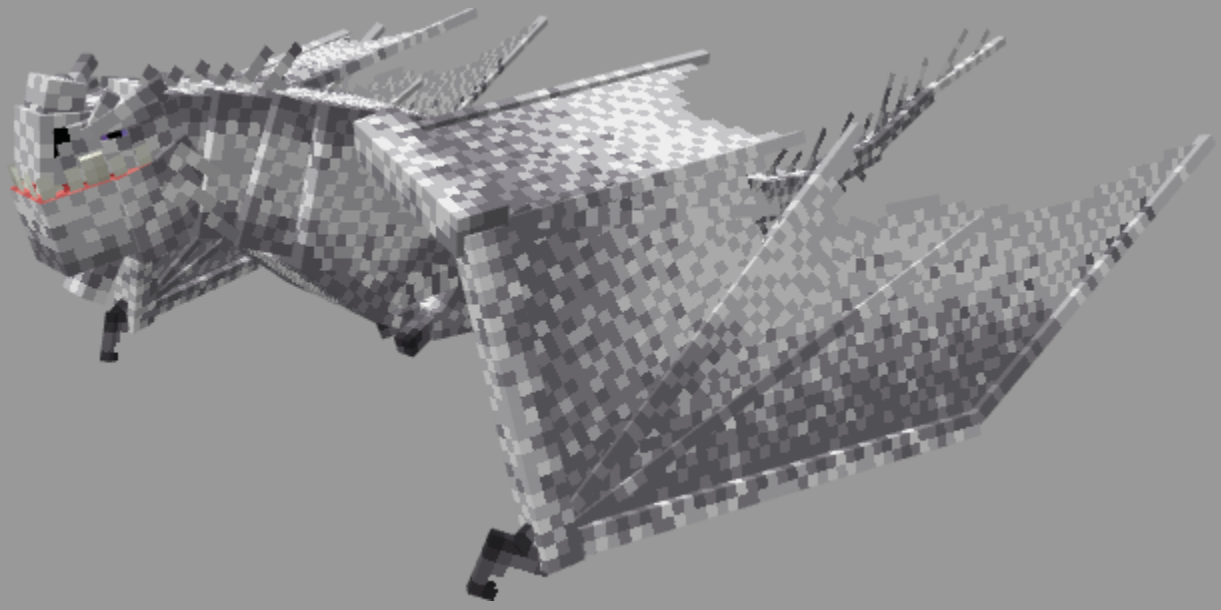
Shining Lichen Snow [V2.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:shining_lichen_snow}



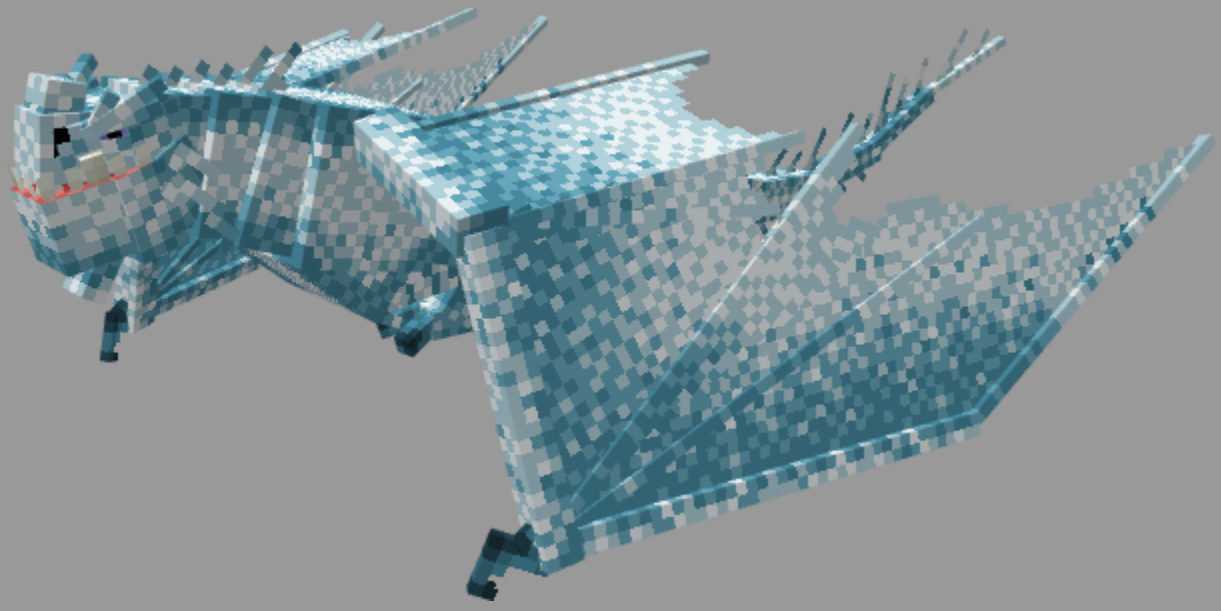
Silver Endless Storm [V2.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:silver_endless_storm}



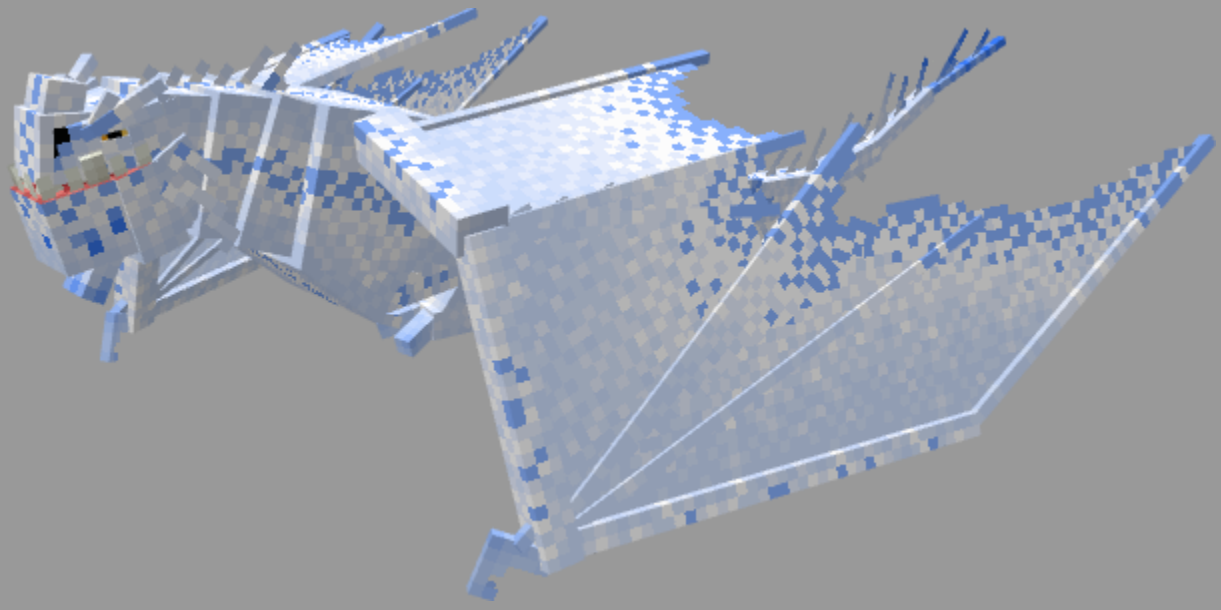
Sky Blue Blizzard [V2.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:sky_blue_blizzard}



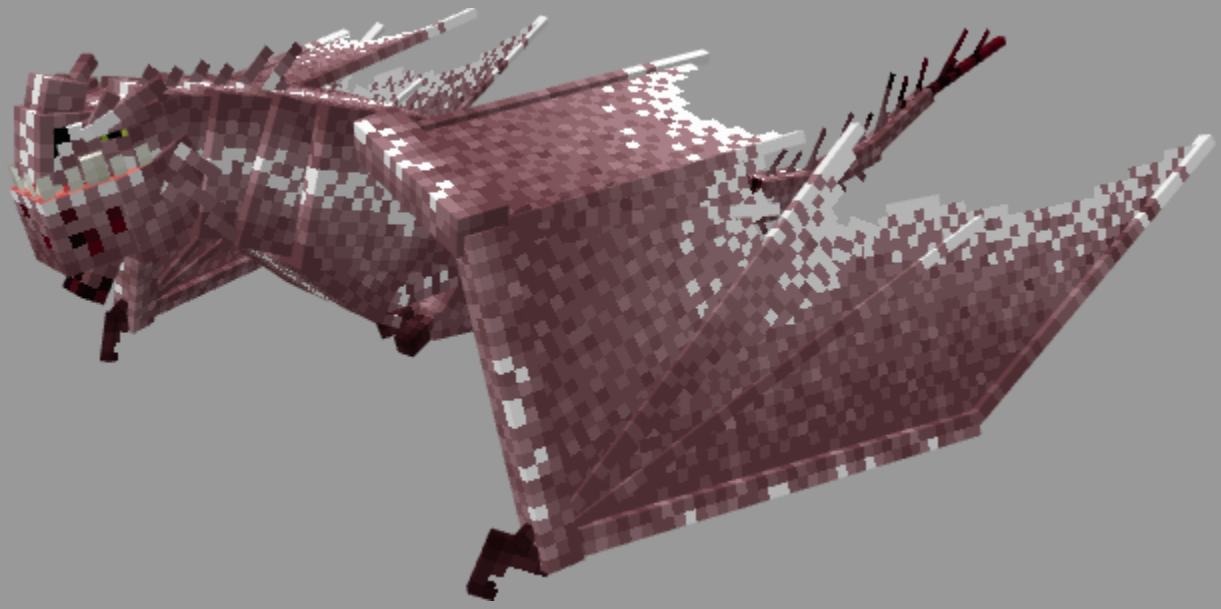
Skylight Blue Snow [V2.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:skylight_blue_snow}



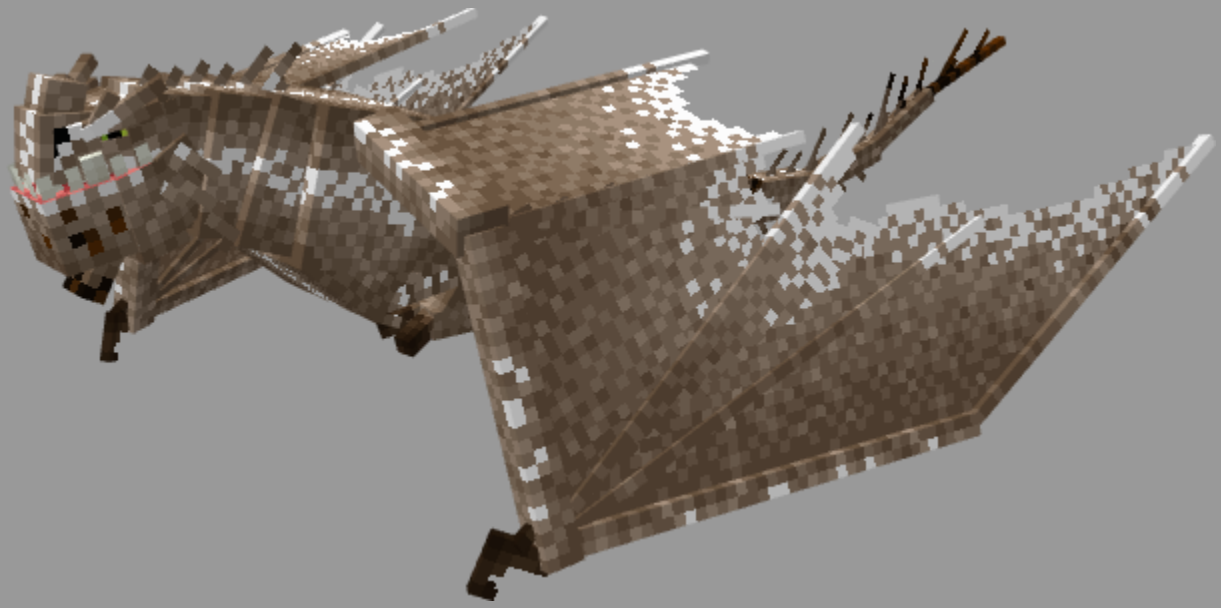
Storming Daybreak Fire [V2.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:storming_daybreak_fire}



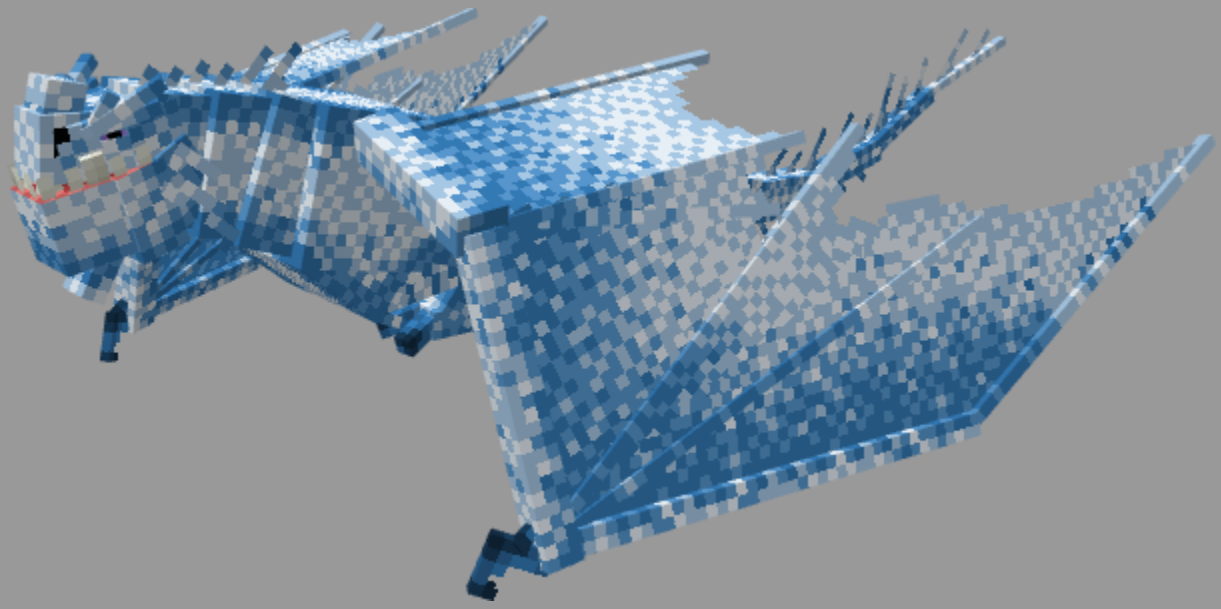
Sundrop Storm Breaker [V2.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:sundrop_storm_breaker}



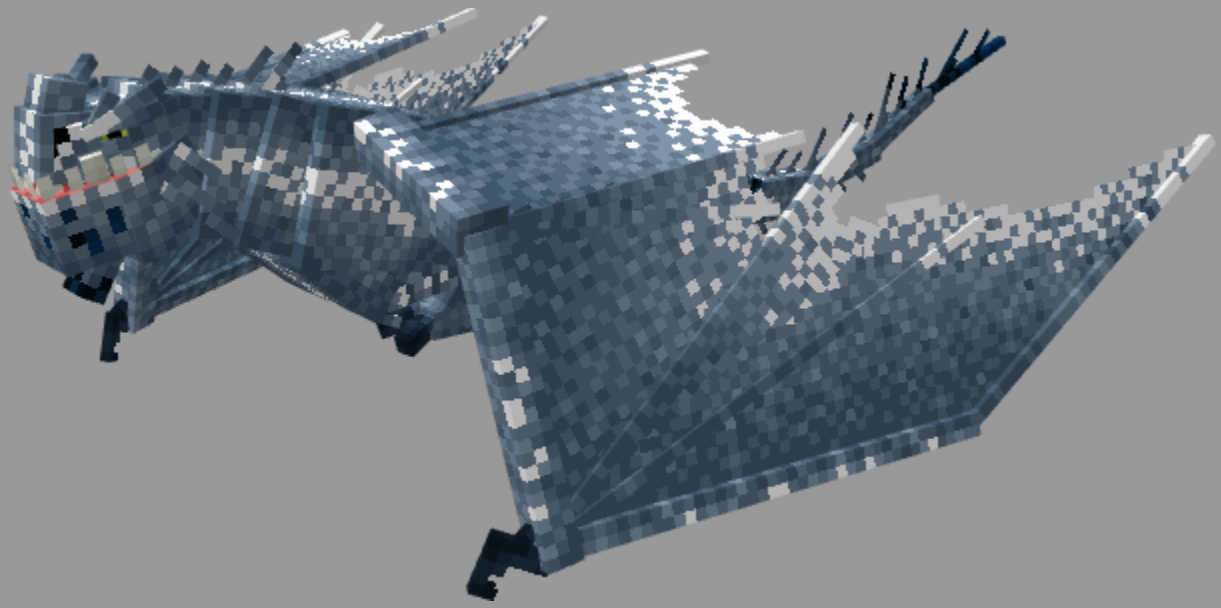
Winter Song Frost [V2.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:winter_song_frost}



Winter Storm Line [V2.V]

/summon isleofberk:night_fury ~ ~ ~ {VariantName:winter_storm_line}



All Variants Spawn Naturally

Beach Wild Chase [V1.V]

/summon isleofberk:speed_stinger ~ ~ ~ {VariantName:beach_wild_chase}



Beach Wild Chase Leader [V1.V]

/summon isleofberk:speed_stinger ~ ~ ~ {VariantName:beach_wild_chase_leader}



Blue Belly Speed [V2.V]

/summon isleofberk:speed_stinger ~ ~ ~ {VariantName:blue_belly_speed}



Blue Belly Speed Leader [V2.V]

/summon isleofberk:speed_stinger ~ ~ ~ {VariantName:blue_belly_speed_leader}



Cool Green Strike [V2.V]

/summon isleofberk:speed_stinger ~ ~ ~ {VariantName:cool_green_strike}



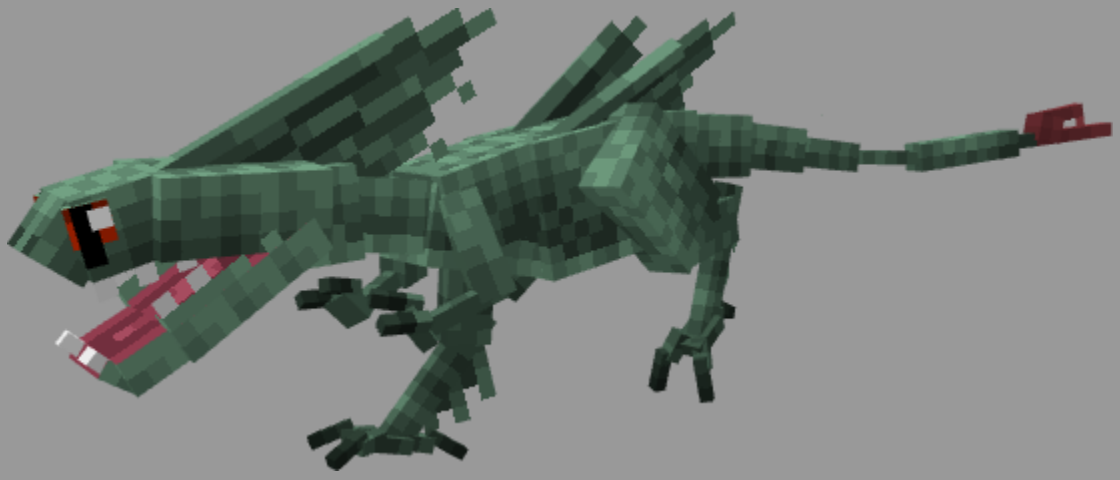
Cool Green Strike Leader [V2.V]

/summon isleofberk:speed_stinger ~ ~ ~ {VariantName:cool_green_strike_leader}



Deep Rest Spine [V1.V]

/summon isleofberk:speed_stinger ~ ~ ~ {VariantName:deep_rest_spine}



Deep Rest Spine Leader [V1.V]

/summon isleofberk:speed_stinger ~ ~ ~ {VariantName:deep_rest_spine_leader}



Dune Striking Sand [V1.V]

/summon isleofberk:speed_stinger ~ ~ ~ {VariantName:dune_striking_sand}



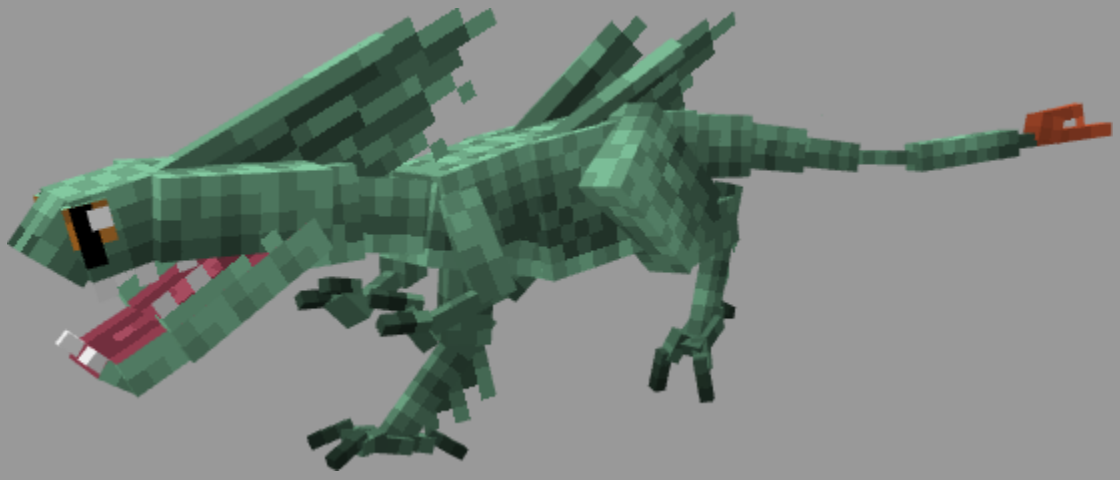
Dune Striking Sand Leader [V1.V]

/summon isleofberk:speed_stinger ~ ~ ~ {VariantName:dune_striking_sand_leader}



Meadow Sprint Reach [V1.V]

/summon isleofberk:speed_stinger ~ ~ ~ {VariantName:meadow_sprint_reach}



Meadow Sprint Reach Leader [V1.V]

/summon isleofberk:speed_stinger ~ ~ ~ {VariantName:meadow_sprint_reach_leader}



Murky Green Strike [V2.V]

/summon isleofberk:speed_stinger ~ ~ ~ {VariantName:murky_green_strike}



Murky Green Strike Leader [V2.V]

/summon isleofberk:speed_stinger ~ ~ ~ {VariantName:murky_green_strike_leader}



Vibrant Green Strike [V2.V]

/summon isleofberk:speed_stinger ~ ~ ~ {VariantName:vibrant_green_strike}



Vibrant Green Strike Leader [V2.V]

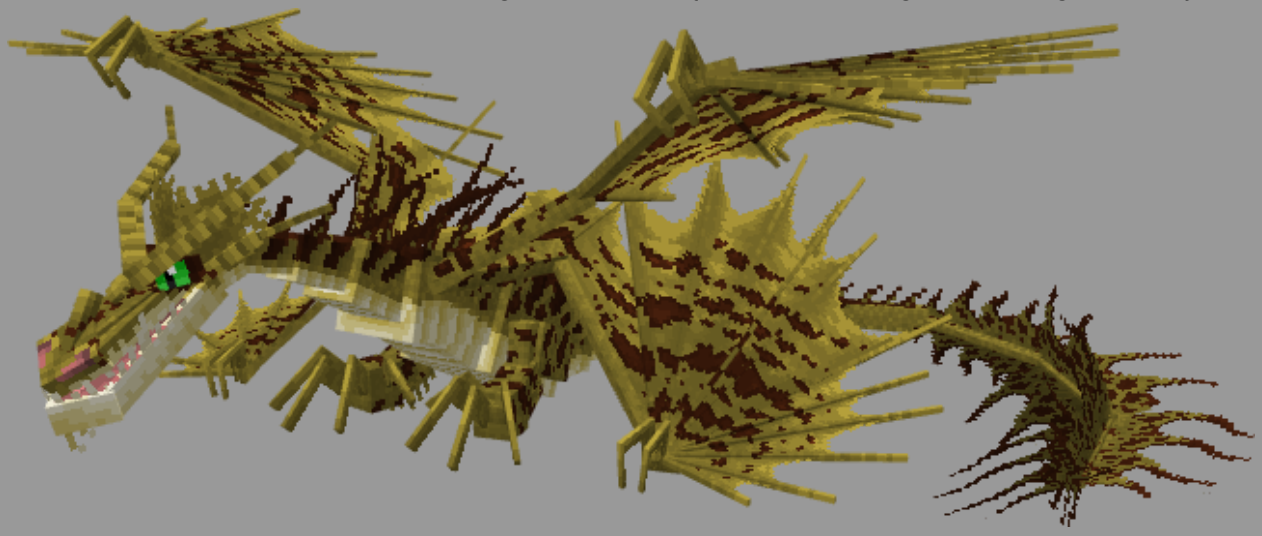
/summon isleofberk:speed_stinger ~ ~ ~ {VariantName:vibrant_green_strike_leader}



All Variants Spawn Naturally

Nightmare Bright Storm

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:nightmare_bright_storm}



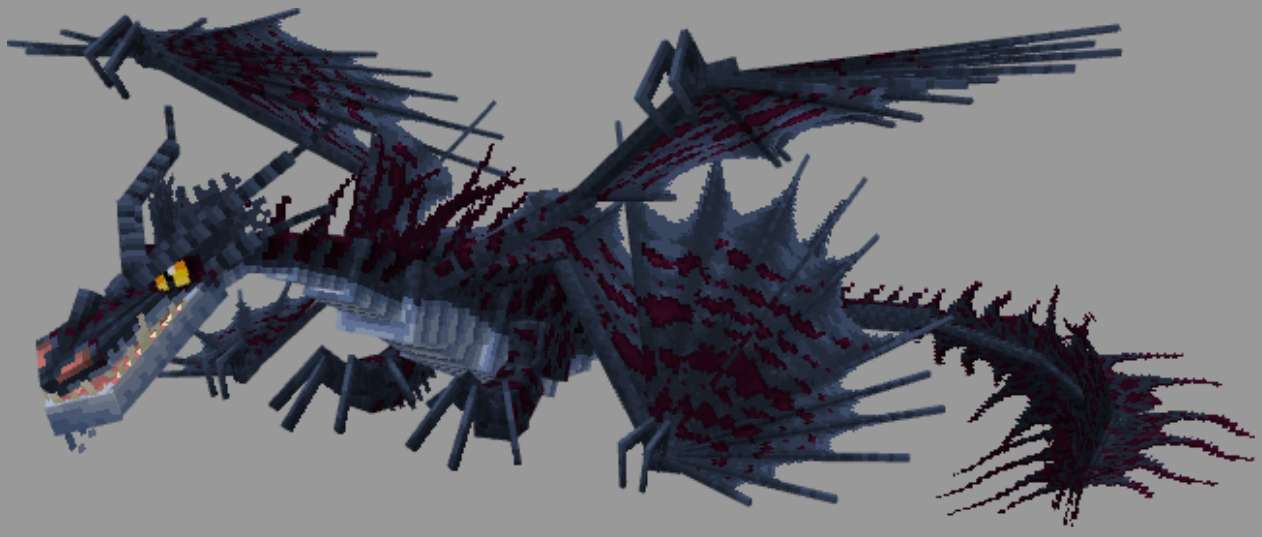
Nightmare Burning Storm

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:nightmare_burning_storm}



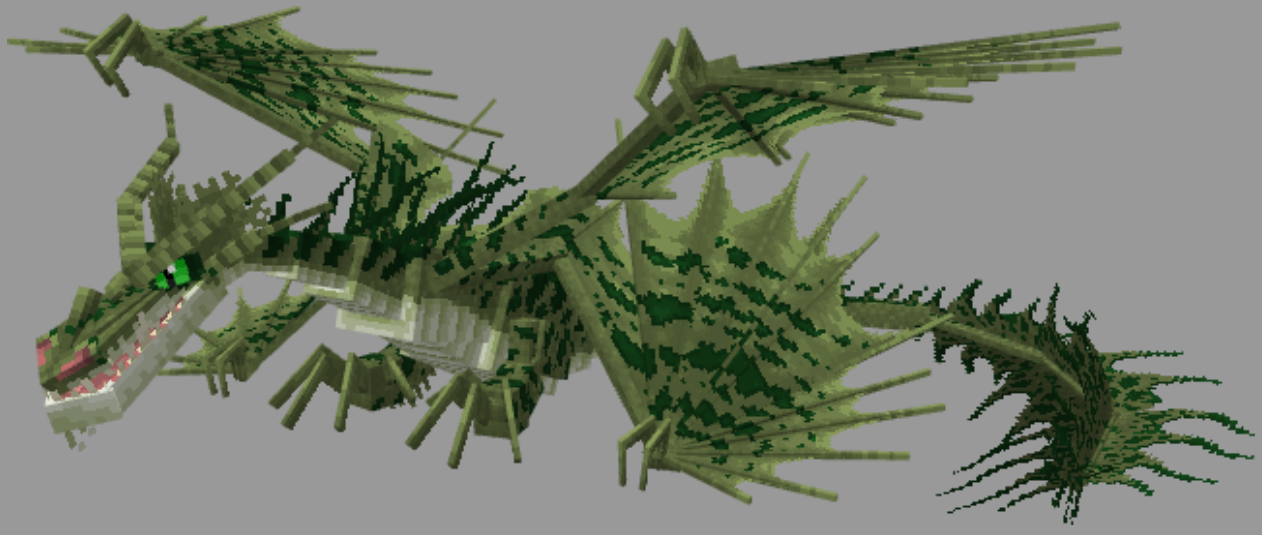
Nightmare Dark Storm

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:nightmare_dark_storm}



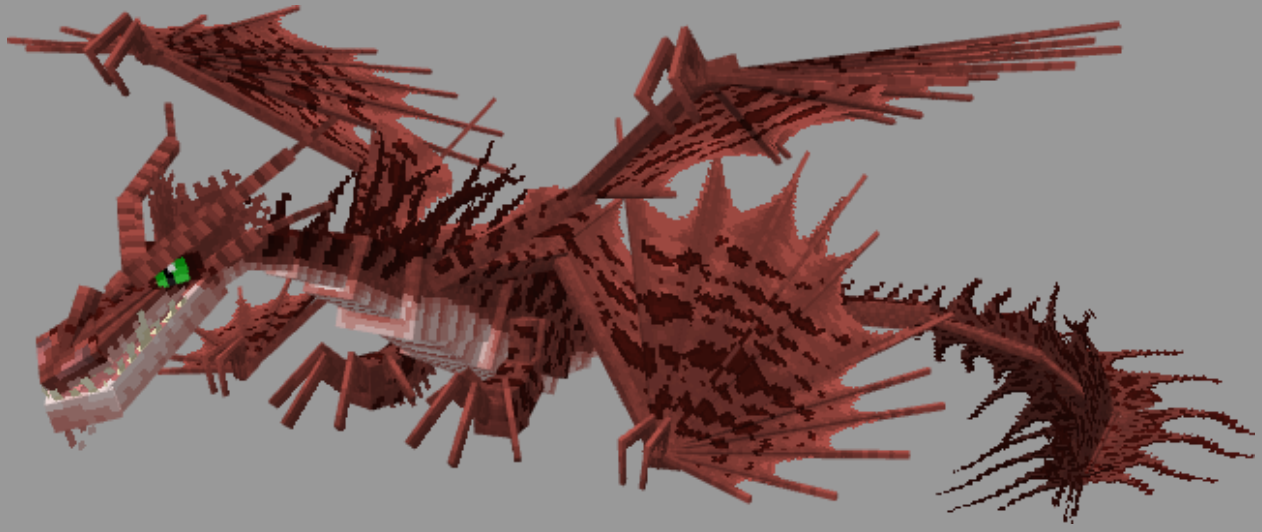
Nightmare Dry Storm

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:nightmare_dry_storm}



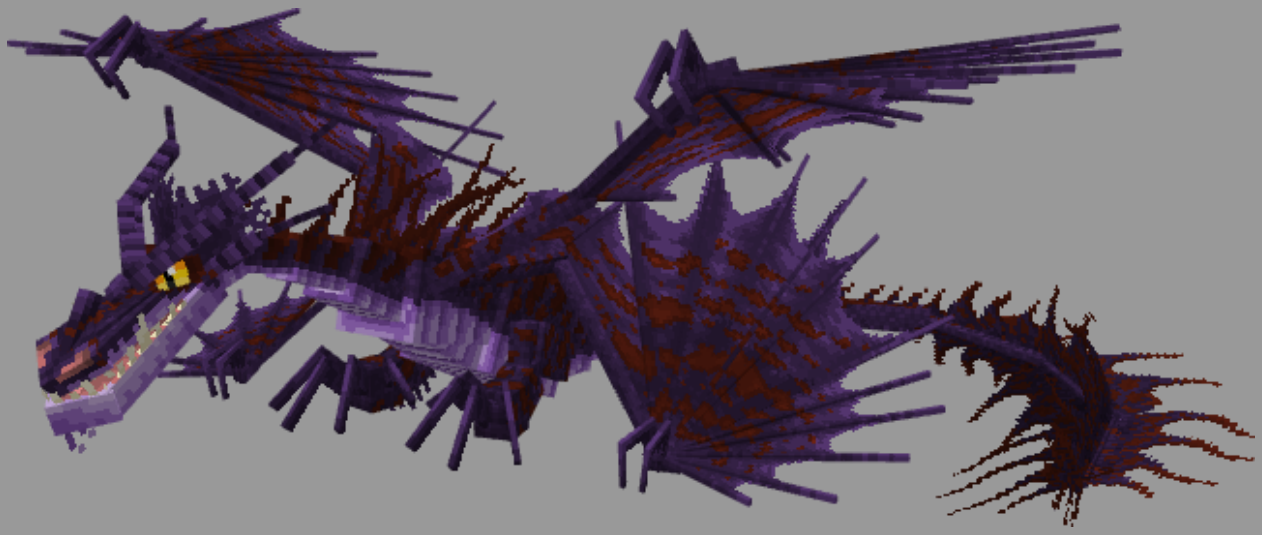
Nightmare Dune Storm

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:nightmare_dune_storm}



Nightmare Dusk Storm

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:nightmare_dusk_storm}



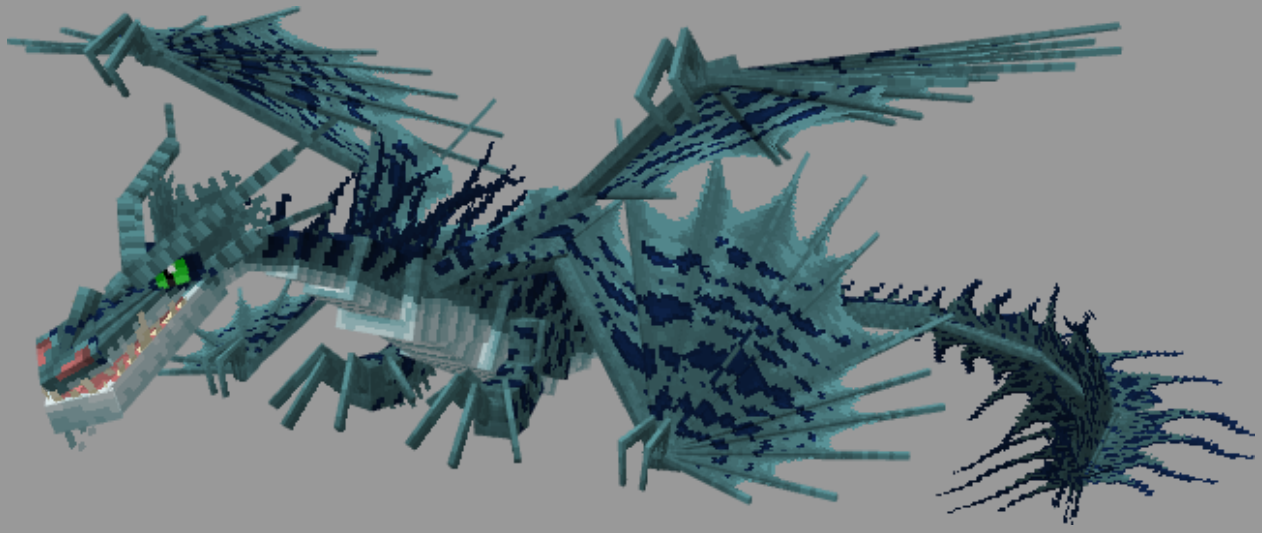
Nightmare Fire Storm

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:nightmare_fire_storm}



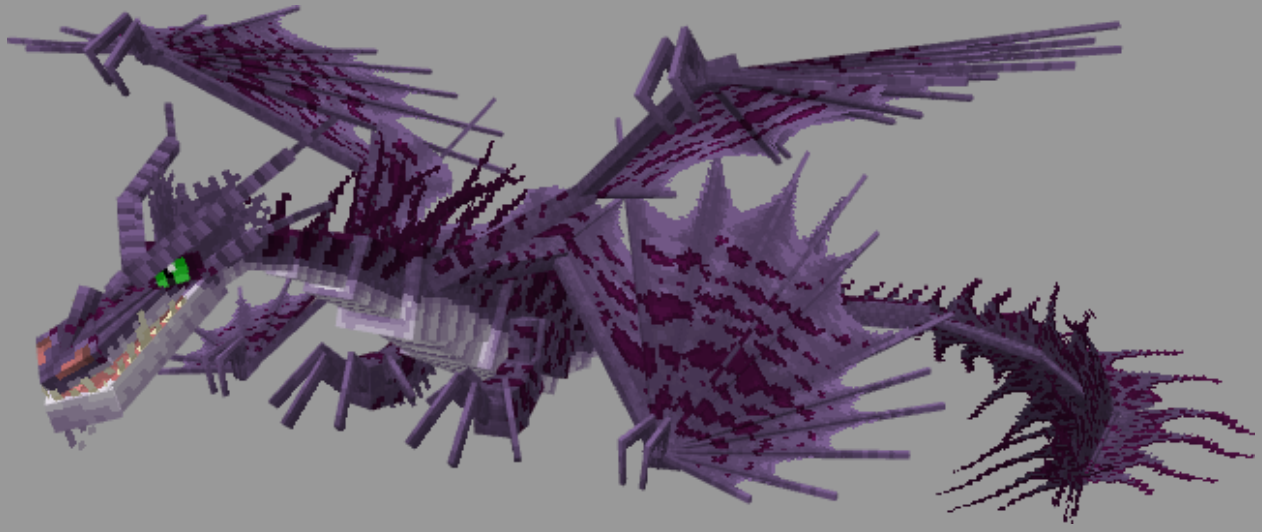
Nightmare Frozen Storm

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:nightmare_frozen_storm}



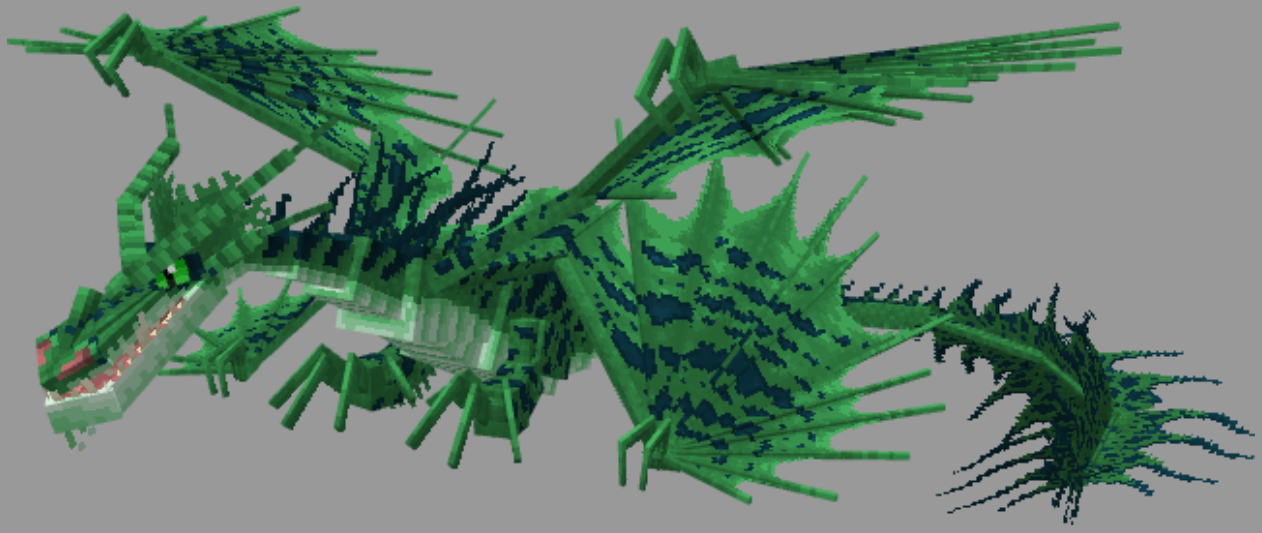
Nightmare Ghost Storm

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:nightmare_ghost_storm}



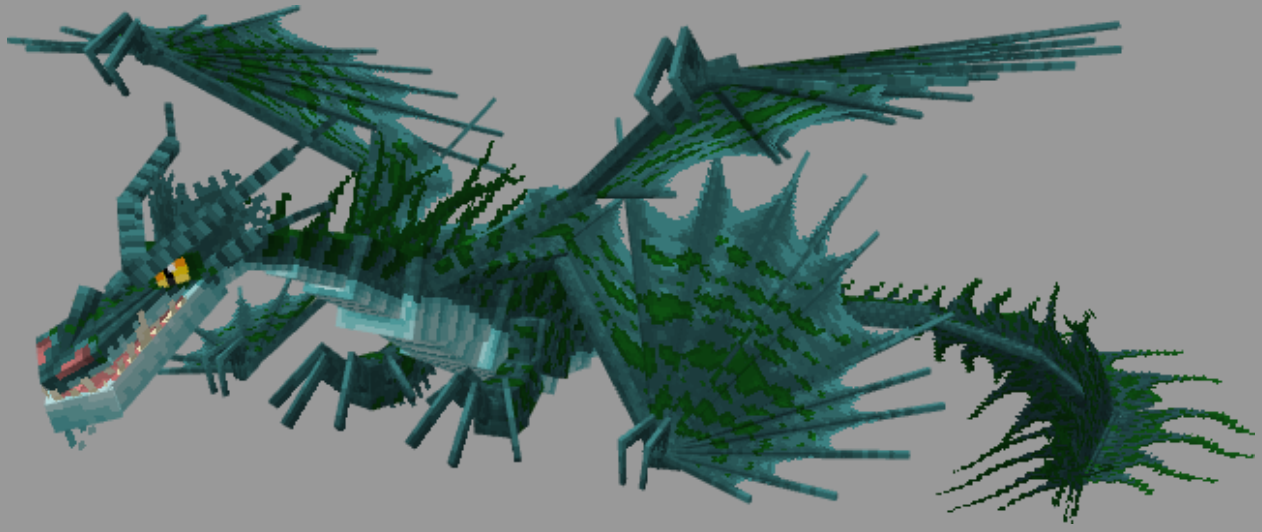
Nightmare Grass Storm

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:nightmare_grass_storm}



Nightmare Marsh Storm

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:nightmare_marsh_storm}



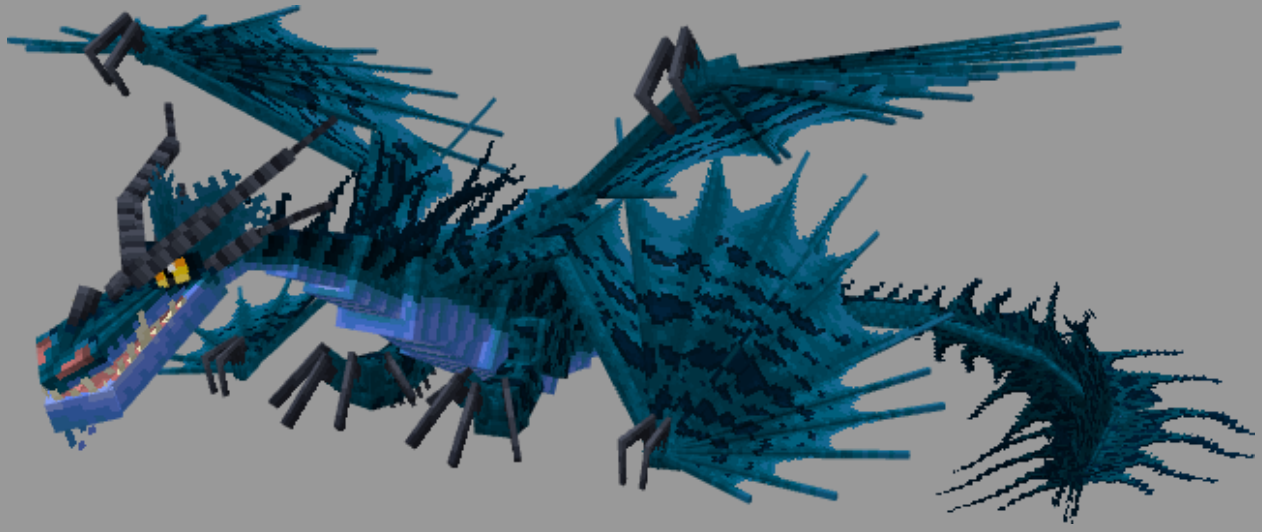
Nightmare Poison Storm

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:nightmare_poison_storm}



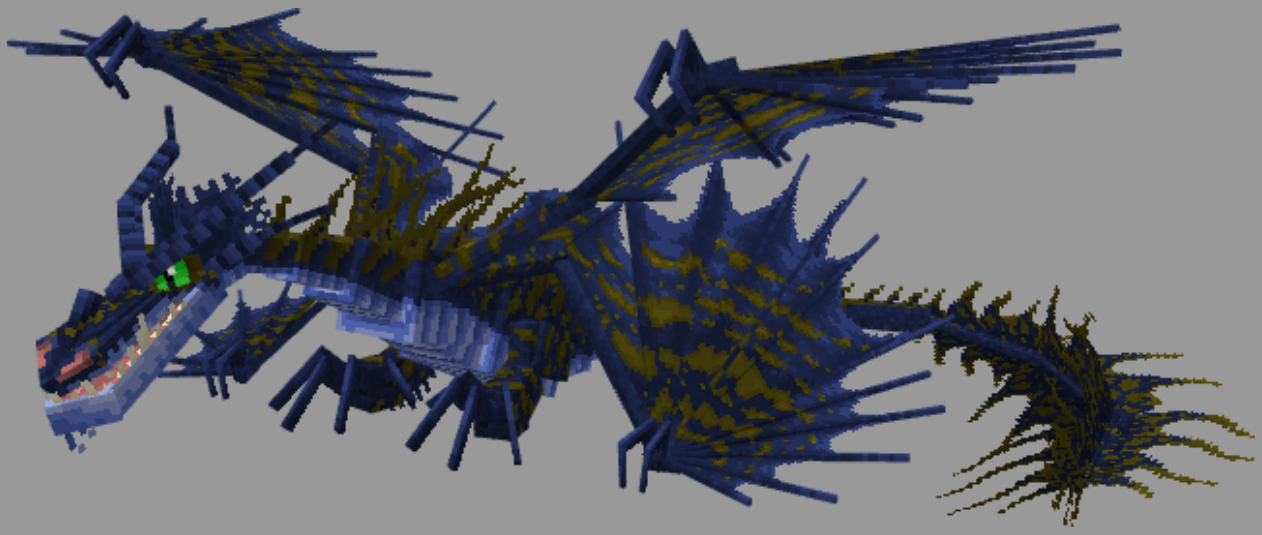
Nightmare Sea Storm

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:nightmare_sea_storm}



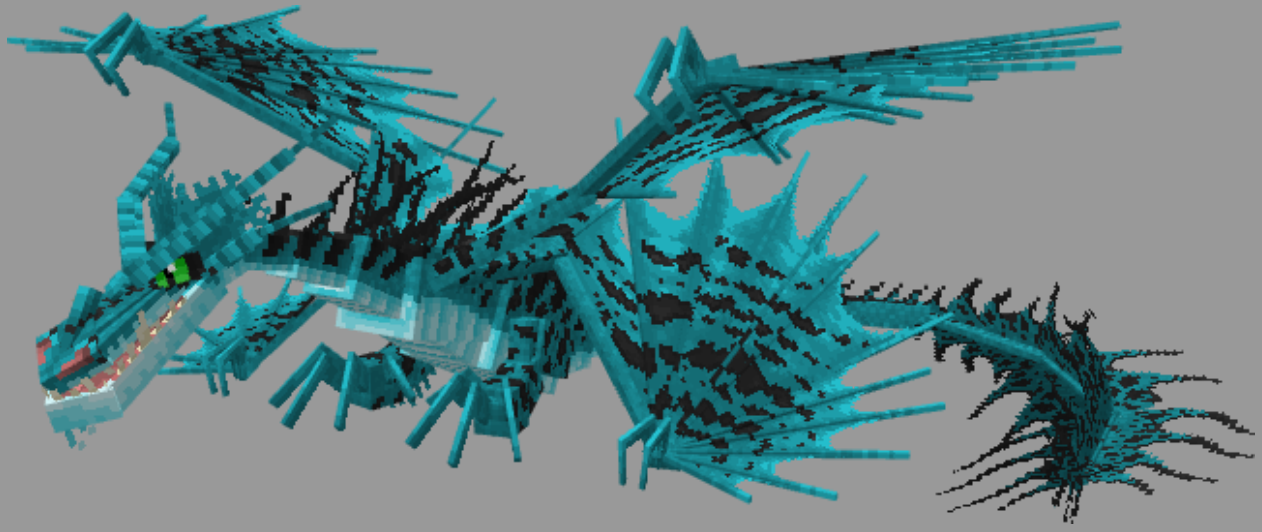
Nightmare Star Storm

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:nightmare_star_storm}



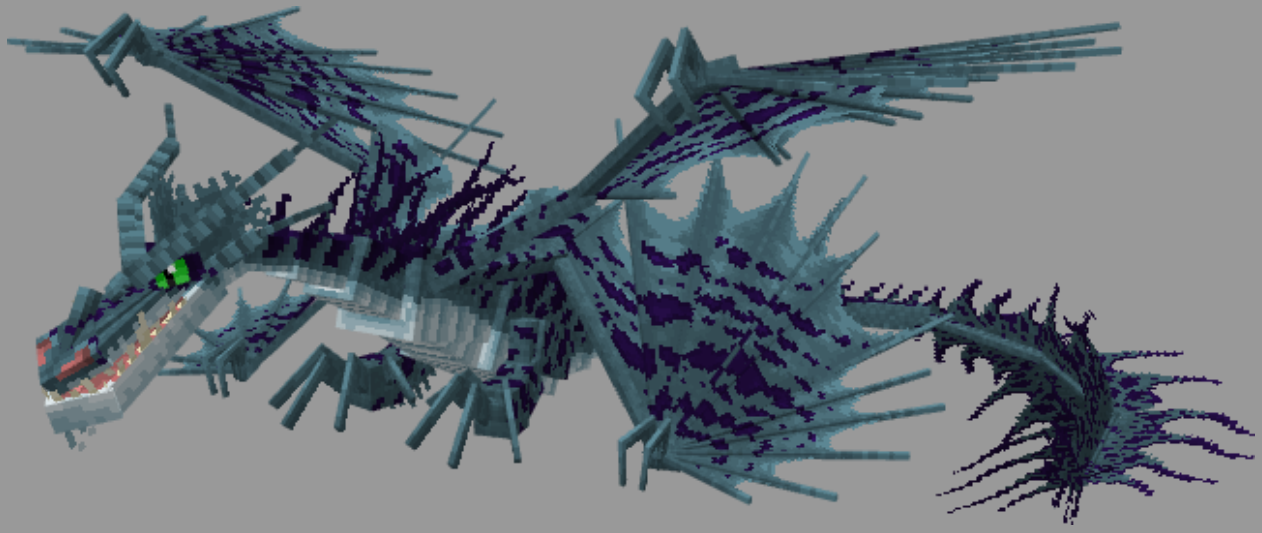
Nightmare Vivid Storm

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:nightmare_vivid_storm}



Nightmare Wild Storm

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:nightmare_wild_storm}



All Variants Spawn Naturally

Albino Endless Horizon [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:albino_endless_horizon}



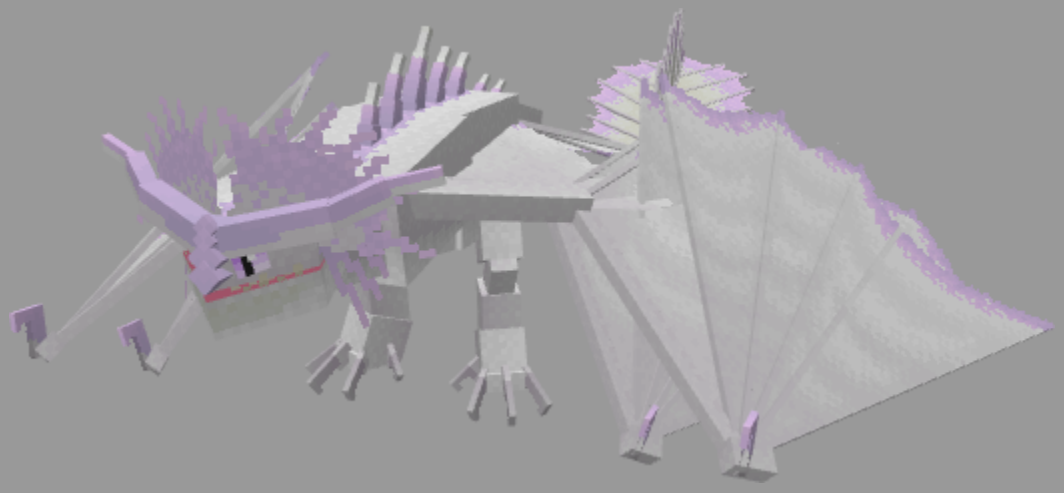
Amber Flights Drifting [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:amber_flights_drifting}



Blizzard Storm Dawn [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:blizzard_storm_dawn}



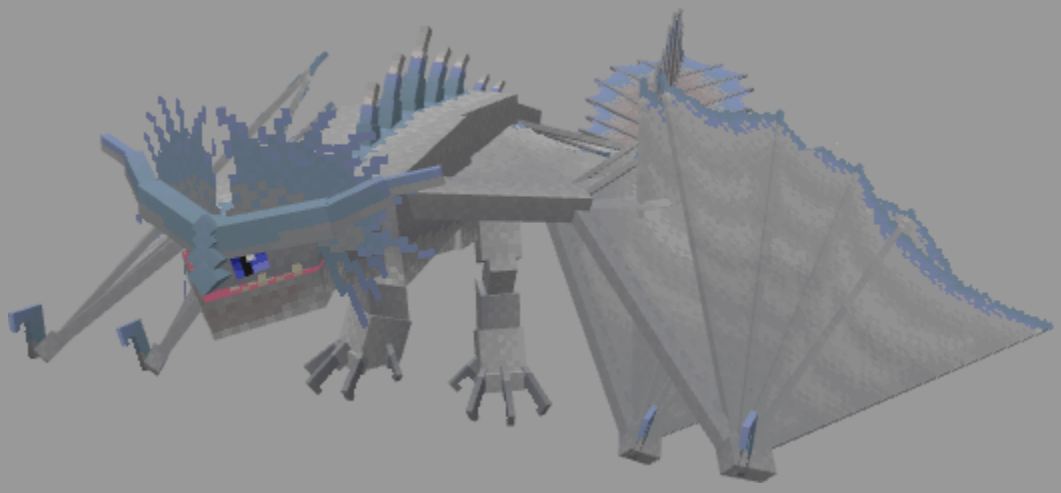
Bluest Emperor Wingspan [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:bluest_emperor_wingspan}



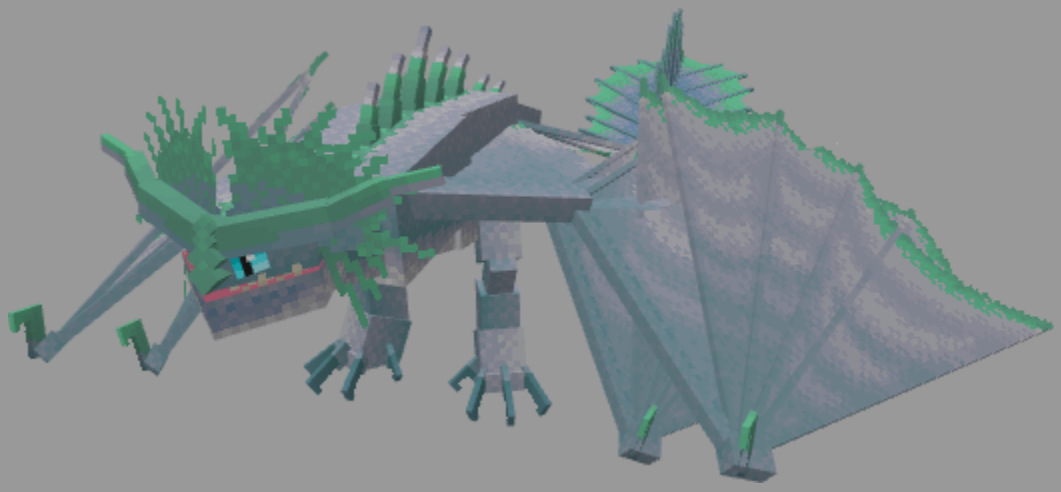
Brewing Clouded Dusk [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:brewing_clouded_dusk}



Brewing Storm Tail [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:brewing_storm_tail}



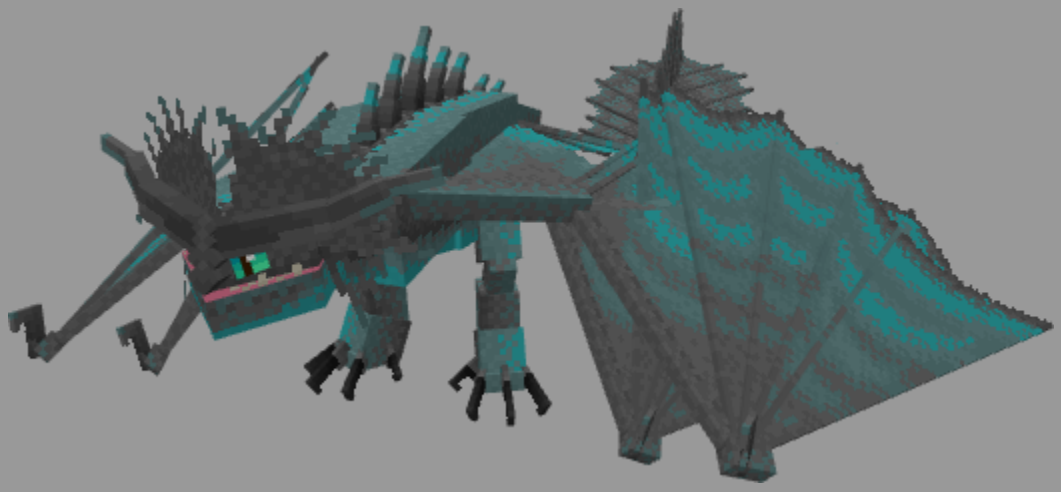
Bubbling Wild Storms [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:bubbling_wild_storms}



Cascading Stormy Waves [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:cascading_stormy_waves}



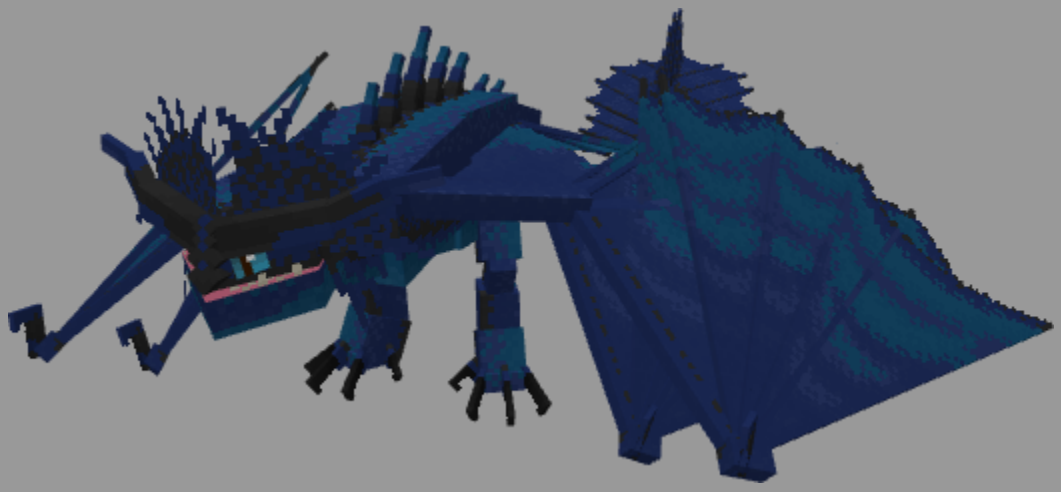
Charged Stormy Sky [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:charged_stormy_sky}



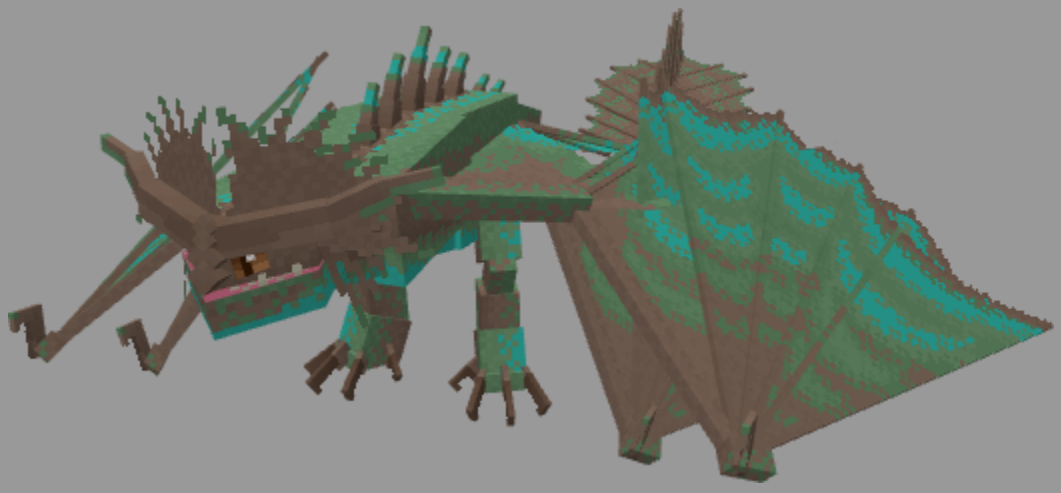
Deep Butterfly Blue [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:deep_butterfly_blue}



Earthen Hidden Sea [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:earthen_hidden_sea}



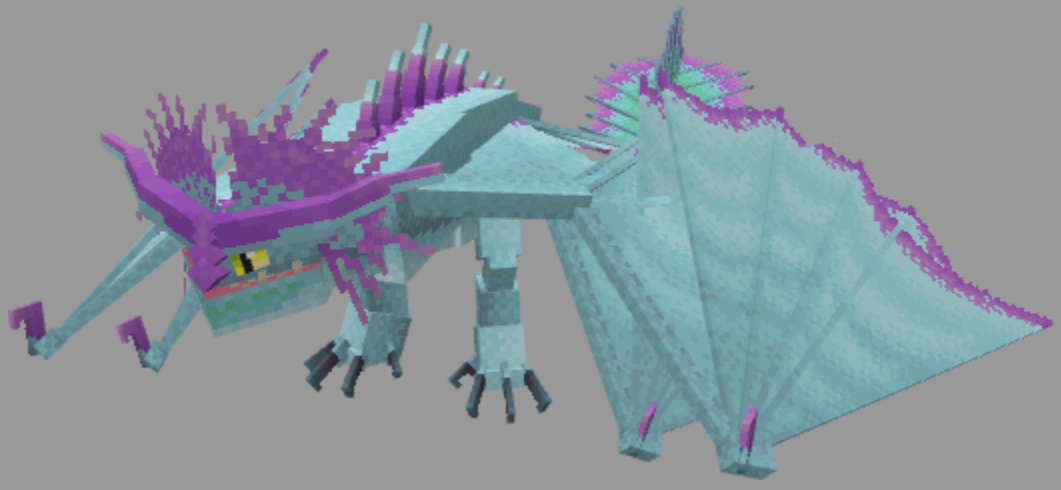
Earthen Streaked Sky [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:earthen_streaked_sky}



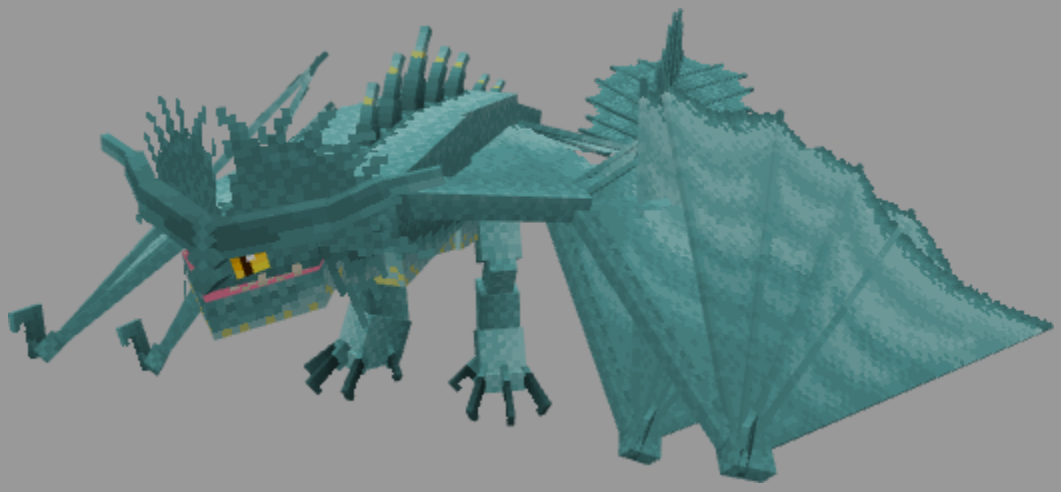
Glacial Blooming Light [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:glacial_blooming_light}



Golden Ray Dawn [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:golden_ray_dawn}



Golden Red Giant [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:golden_red_giant}



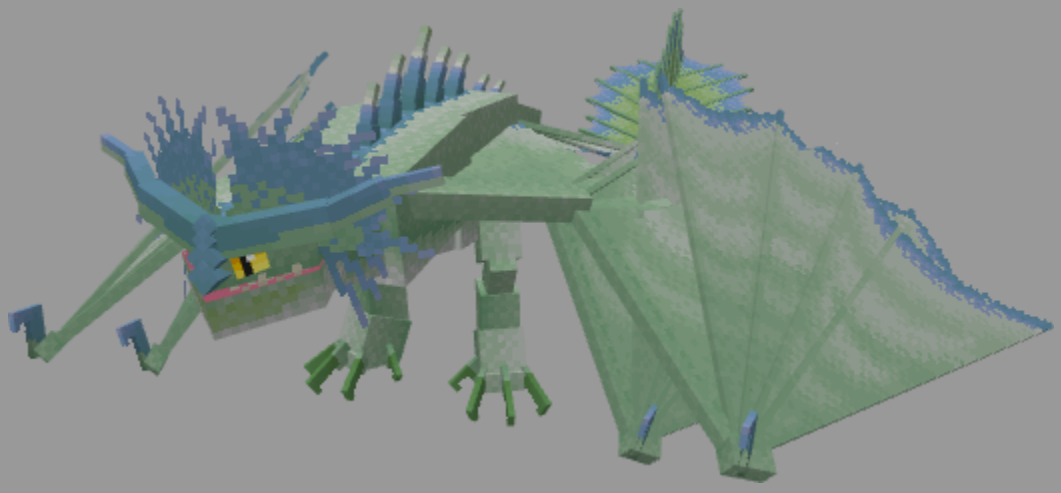
Husk Dried Rose [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:husk_dried_rose}



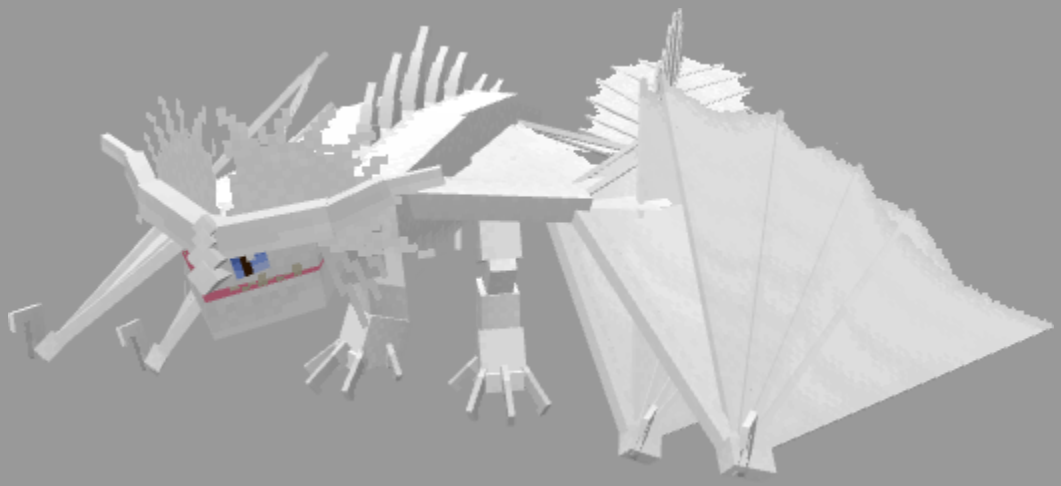
Jade Mountain Peak [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:jade_mountain_peak}



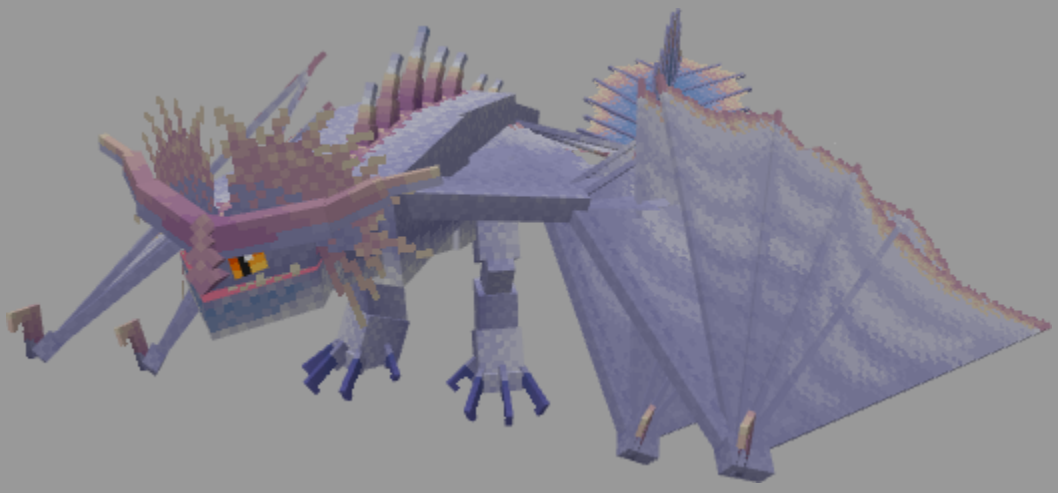
Leucistic Clouded Skies [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:leucistic_clouded_skies}



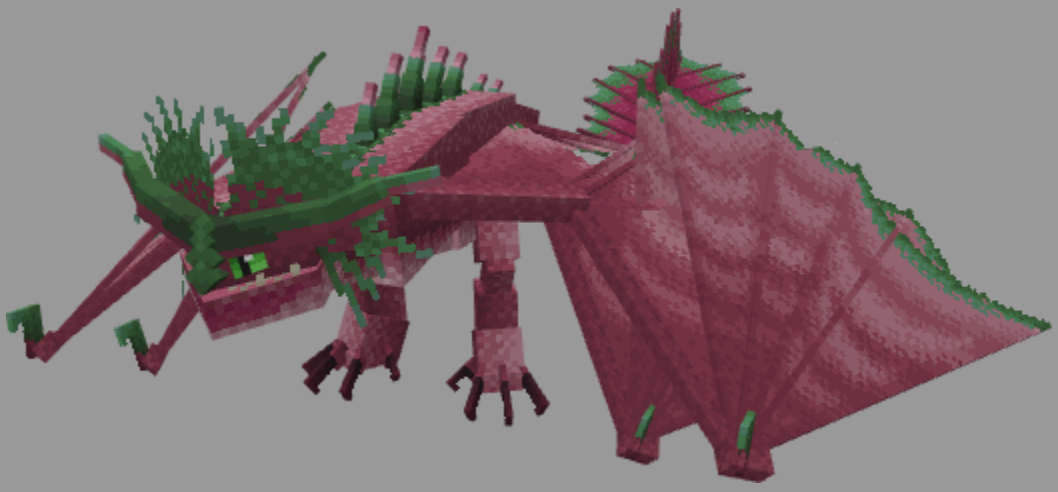
Many Nights Dawn [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:many_nights_dawn}



Marooned Sun Shadow (watermelon /j) [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:marooned_sun_shadow}



Midnight Charred Fog [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:midnight_charred_fog}



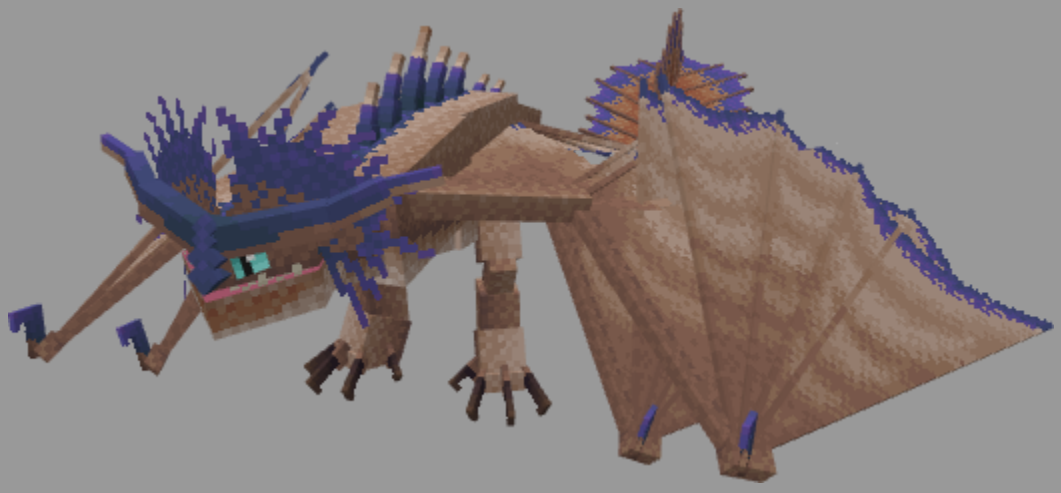
Mossy Broad Guard [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:mossy_broad_guard}



Mountain Pass Blue [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:mountain_pass_blue}



Mountain Pass Green [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:mountain_pass_green}



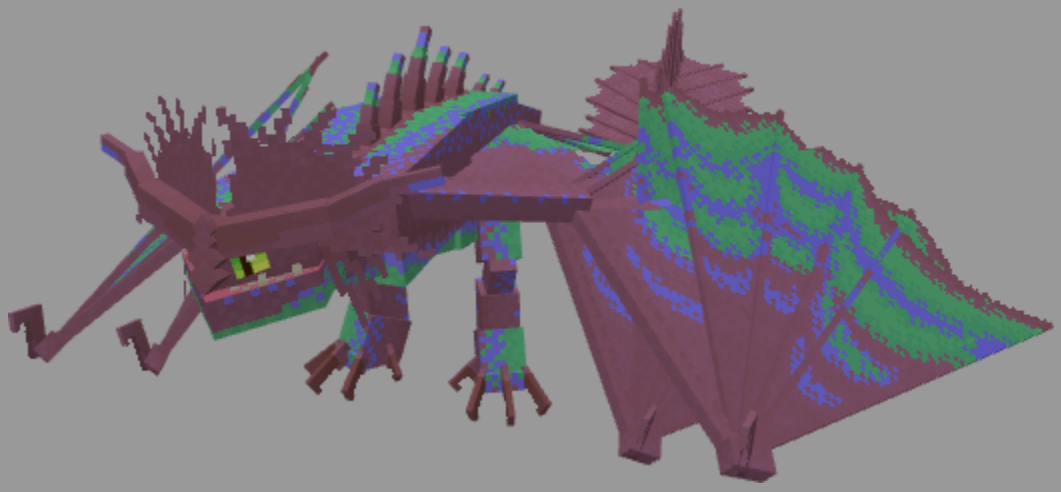
Mountain Pass Red [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:mountain_pas_red}



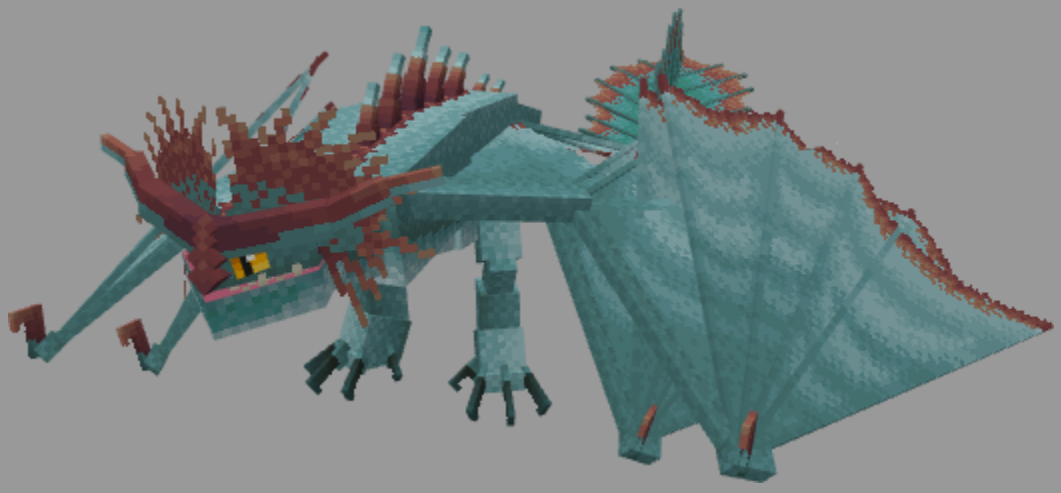
Murky Swamp Wing [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:murky_swamp_wing}



Oxidized Scaled Coat [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:oxidized_scaled_coat}



Pale Gold Dune [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:pale_gold_dune}



Petunia Petal Storm [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:petunia_petal_storm}



Rolling Storm Grey [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:rolling_storm_grey}



Sandy Red Dunes [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:sandy_red_dunes}



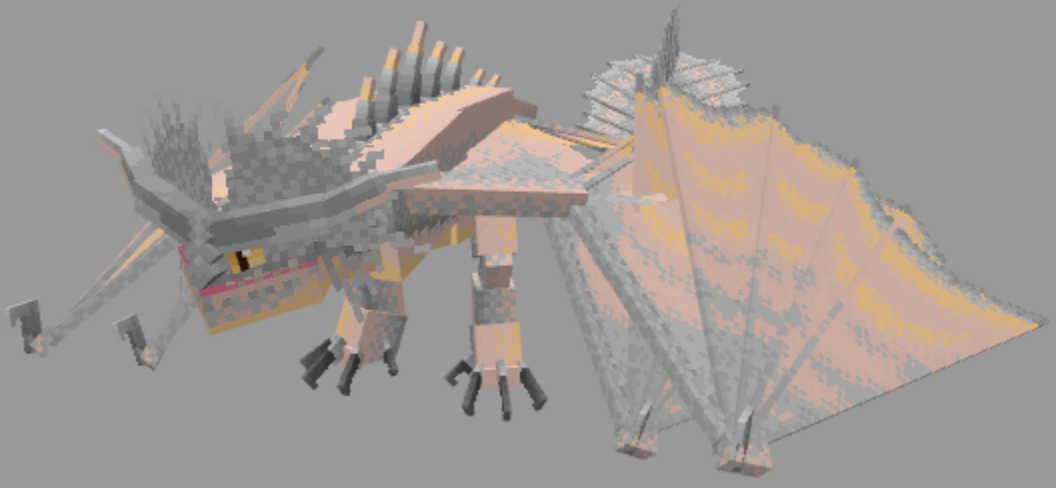
Setting Storm Winged [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:setting_storm_winged}



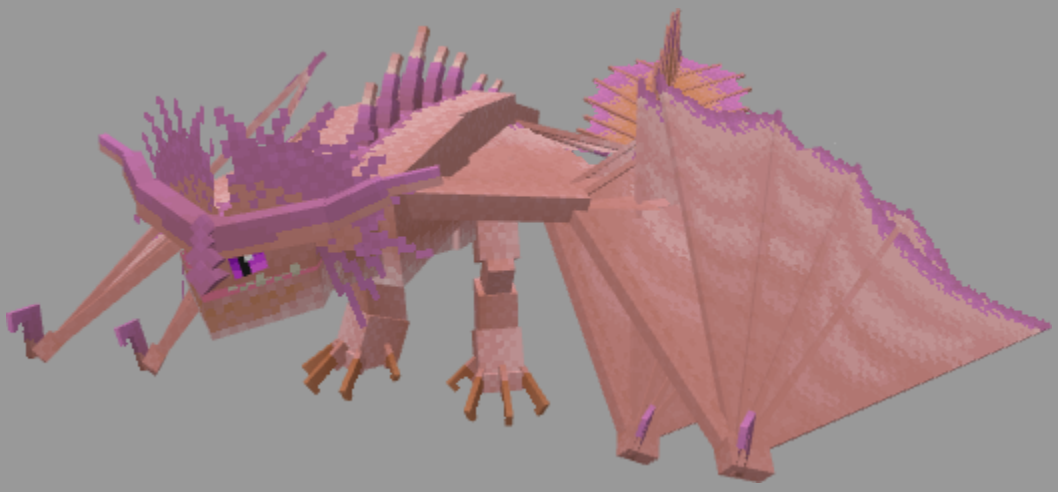
Silver Suns Gaze [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:silver_suns_gaze}



Sun Setting Horizon [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:sun_setting_horizon}



Suns Golden Ray [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:suns_golden_ray}



Swamped Water Ways [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:swamped_water_ways}



All Variants Spawn Naturally

Blossom Wilds [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:blossom_wilds}



Bogtail [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:bogtail}



Brassberry Bile [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:brassberry_bile}



Bubblegum Coral Chomp [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:bubblegum_coral_chomp}



Bubbling Wake [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:bubbling_wake}



Bush Twig Snap [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:bush_twig_snap}



Chorus Plum [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:chorus_plum}



Coastal Grass [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:coastal_grass}



Croc Mauve Bite [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:croc_mauve_bite}



Dusty Sky Terrors [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:dusty_sky_terrors}



Fallfire [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:fallfire}



Green Grey Pink [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:green_grey_pink}



Lavender Silver Bite [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:lavender_silver_bite}



Leuci Terror [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:leuci_terror}



Marsh Green Wake [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:marsh_green_wake}



Murk Waterweed [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:murk_waterweed}



Orchid Wild Bite [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:orchid_wild_bite}



Palest Petals [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:palest_petals}



Peachy Sunrise [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:peachy_sunrise}



Pidgeon Homing Flight [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:pidgeon_homing_flight}



Pink Petal [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:pink_petal}



Plum Berry Mane [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:plum_berry_mane}



Plum Tart Drake [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:plum_tart_drake}



Pond Skatter Bite [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:pond_skatter_bite}



Rainflare [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:rainflare}



Redclay [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:redclay}



Shadow Clay Murk [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:shadow_clay_murk}



Stonerust [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:stonerust}



Tiny Storm Bite [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:tiny_storm_bite}



Unusual Olive Nature [V1.V]

/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:unusual_olive_nature}



Waterlily Bloom [V1.V]

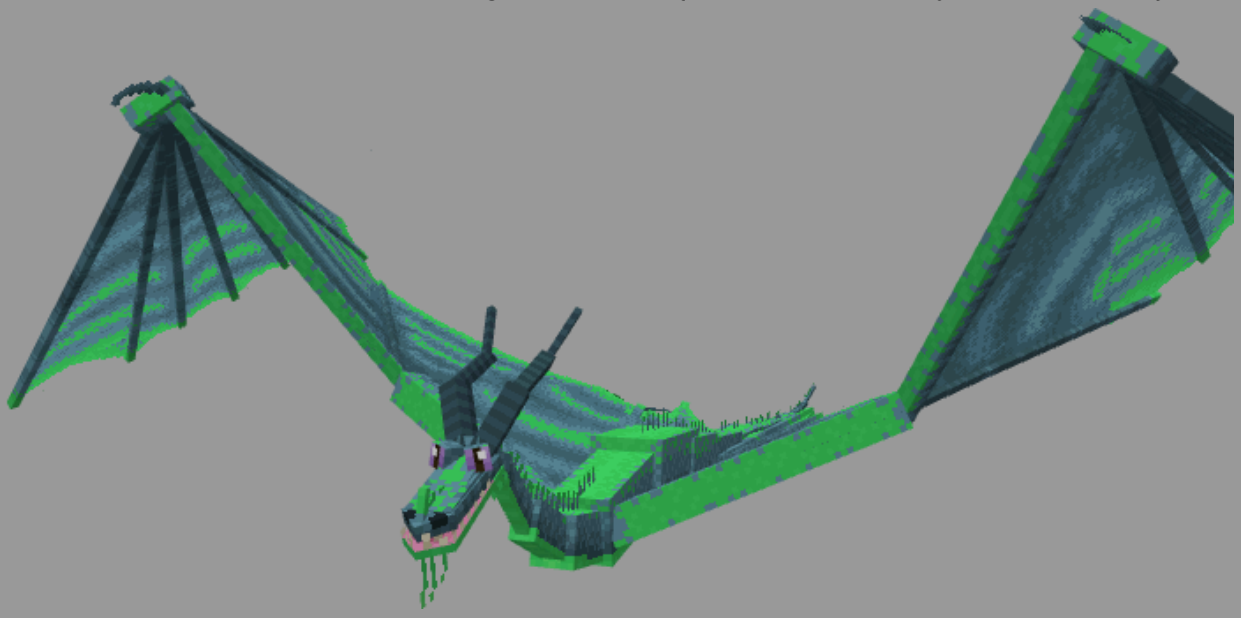
/summon isleofberk:terrible_terror ~ ~ ~ {VariantName:waterlily_bloom}



All Variants Spawn Naturally

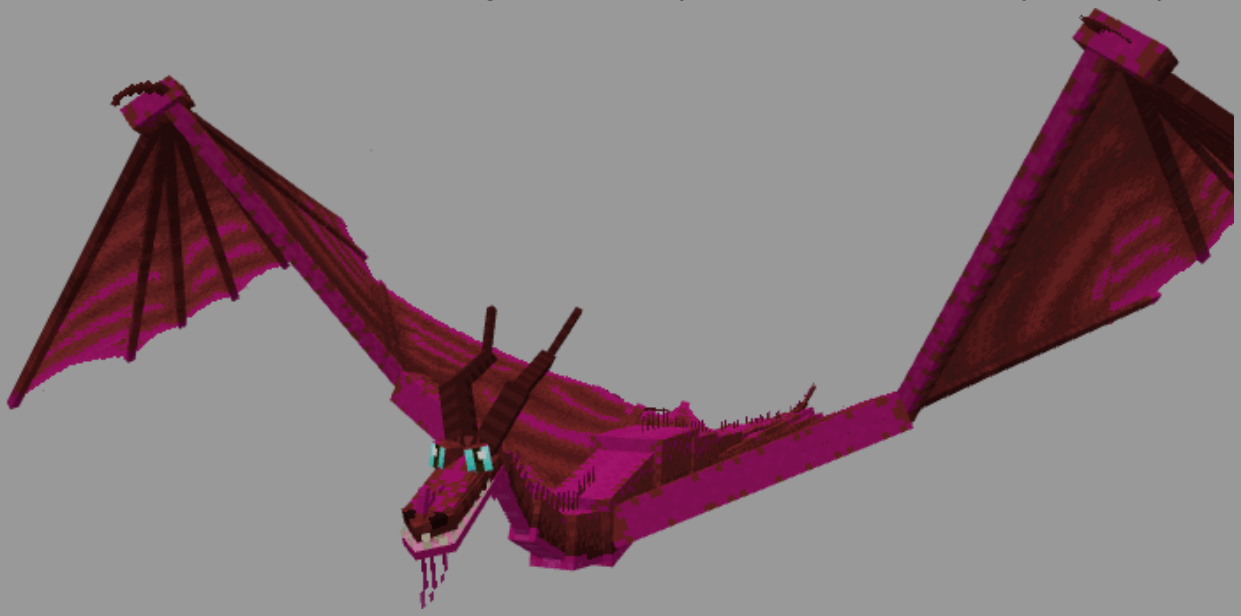
Beauty Flowers Bloom [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:beauty_flowers_bloom}



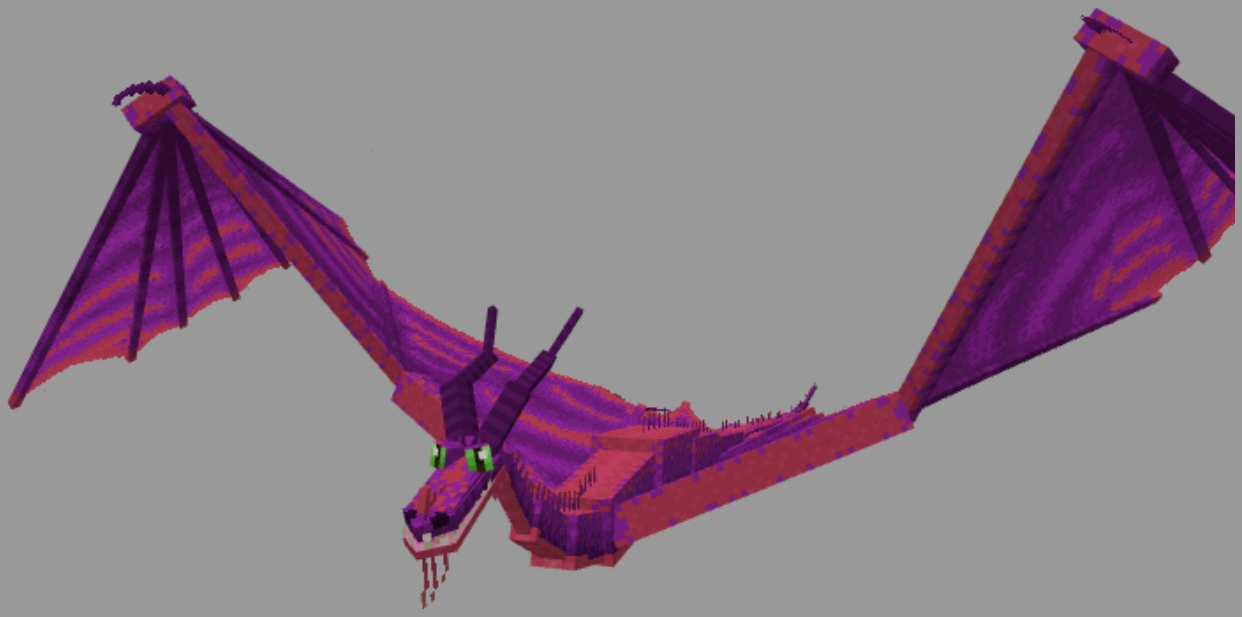
Boldest Rusty Feathers [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:boldest_rusty_feathers}



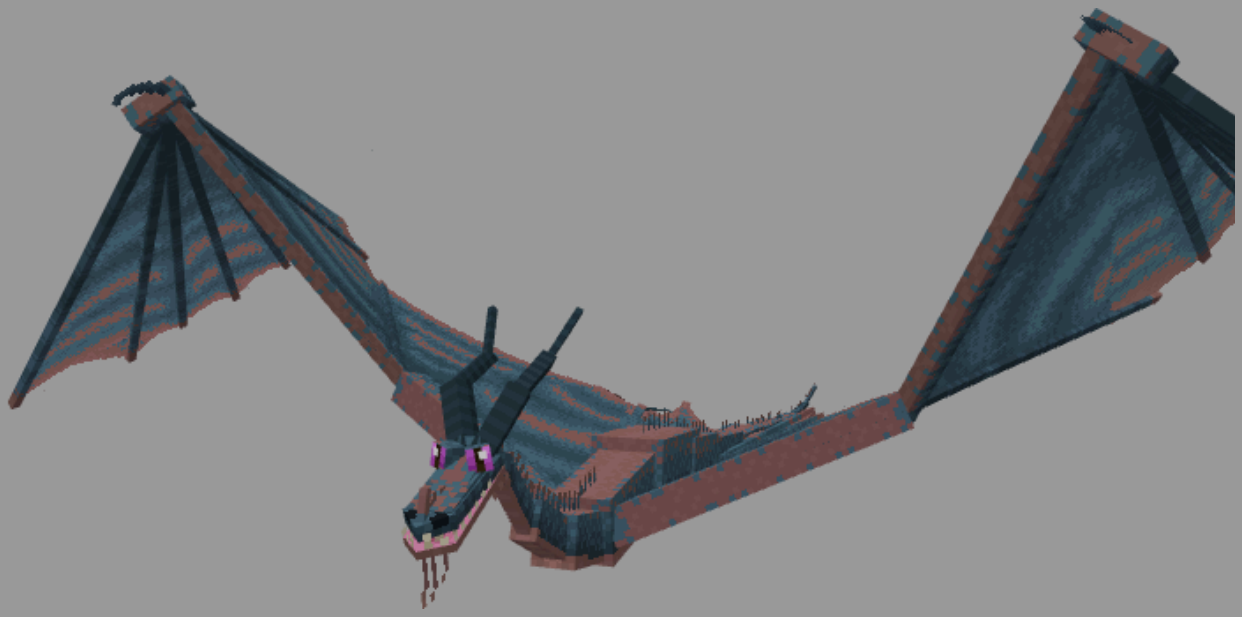
Brilliant Bio Sky [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:brilliant_bio_sky}



Copper Oxidized Coasting [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:copper_oxidized_coasting}



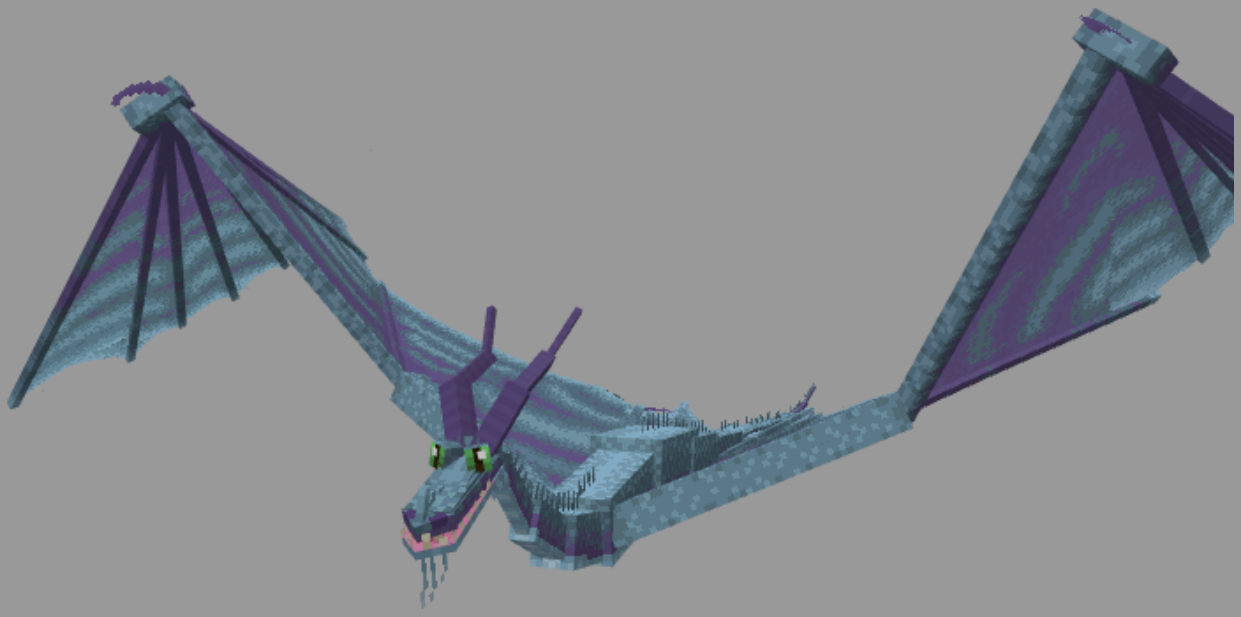
Deepest Swampland Reaches [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:deepest_swampland_reaches}



Drifting Winters Breeze [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:drifting_winters_breeze}



Falling Blue Leaf [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:falling_blue_leaf}



Golden Citrus Glider [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:golden_citrus_glider}



Oak Land Snapper [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:oak_land_snapper}



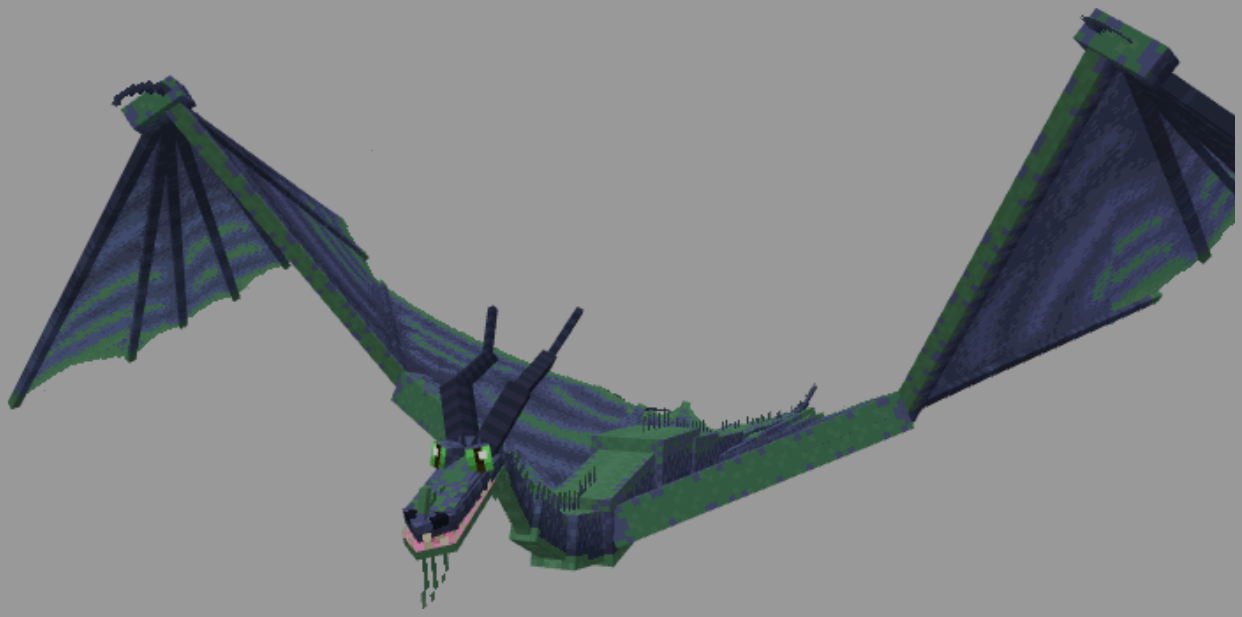
Sunsets Beauty Drift [V1.V]

/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:sunsets_beauty_drift}



Wooded Seastack [V1.V]

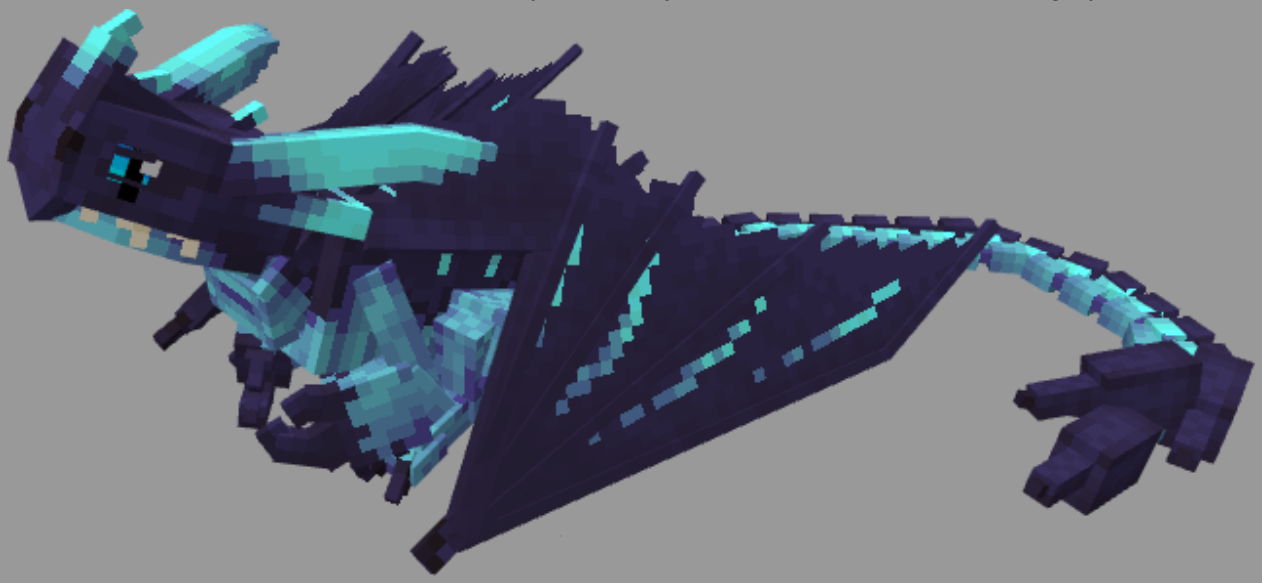
/summon isleofberk:monstrous_nightmare ~ ~ ~ {VariantName:wooded_seastack}



All Variants Spawn Naturally

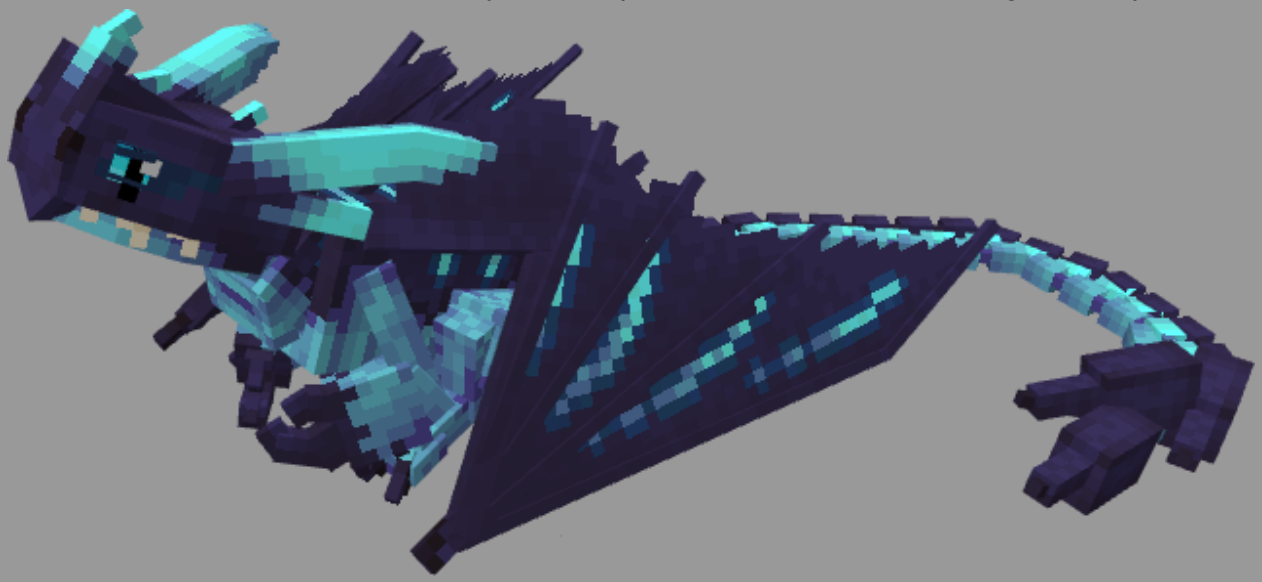
Chasm Wild Bright [V1.V]

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:chasm_wild_bright}



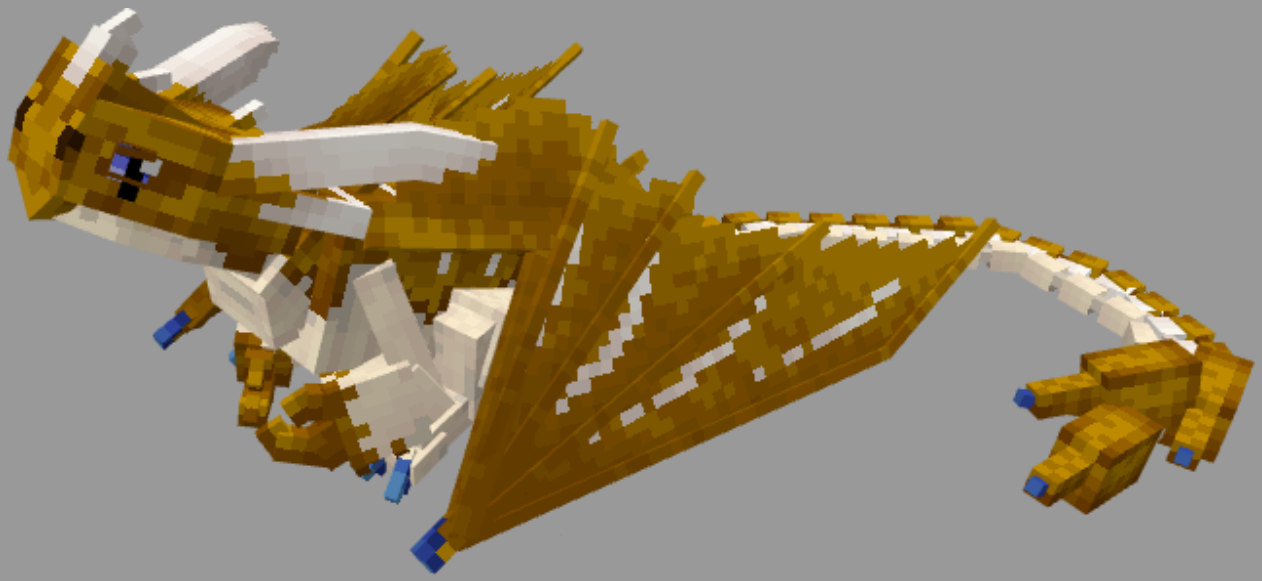
Chasm Wild Bright Alpha [V1.V]

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:chasm_wild_bright_alpha}



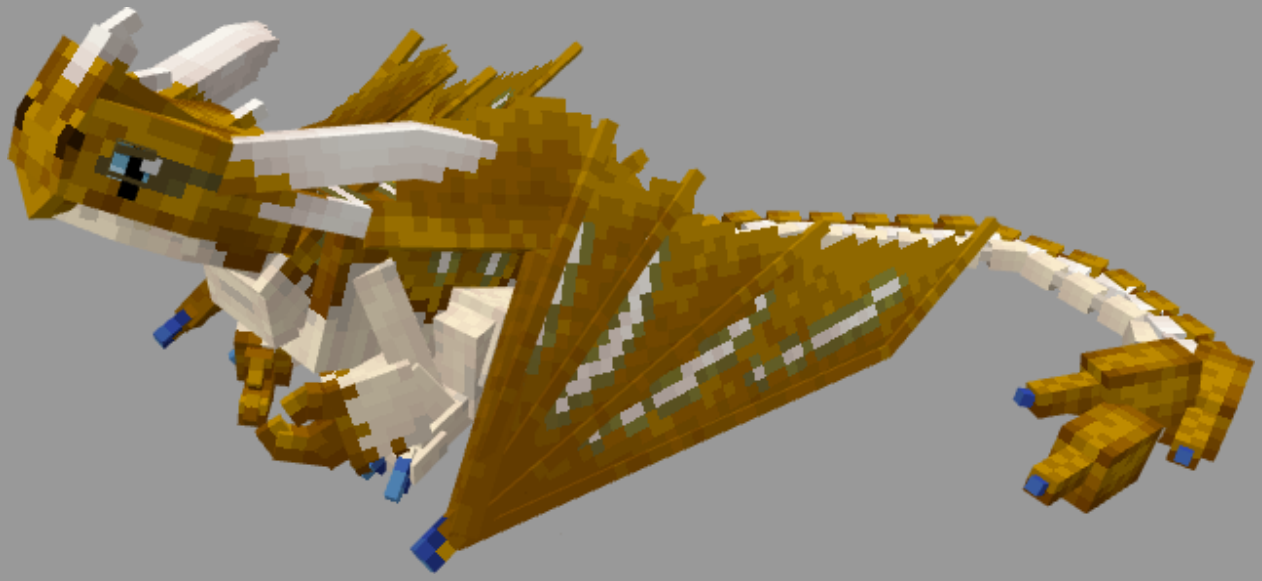
Cinder Dune Light [V1.V]

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:cinder_dune_light}



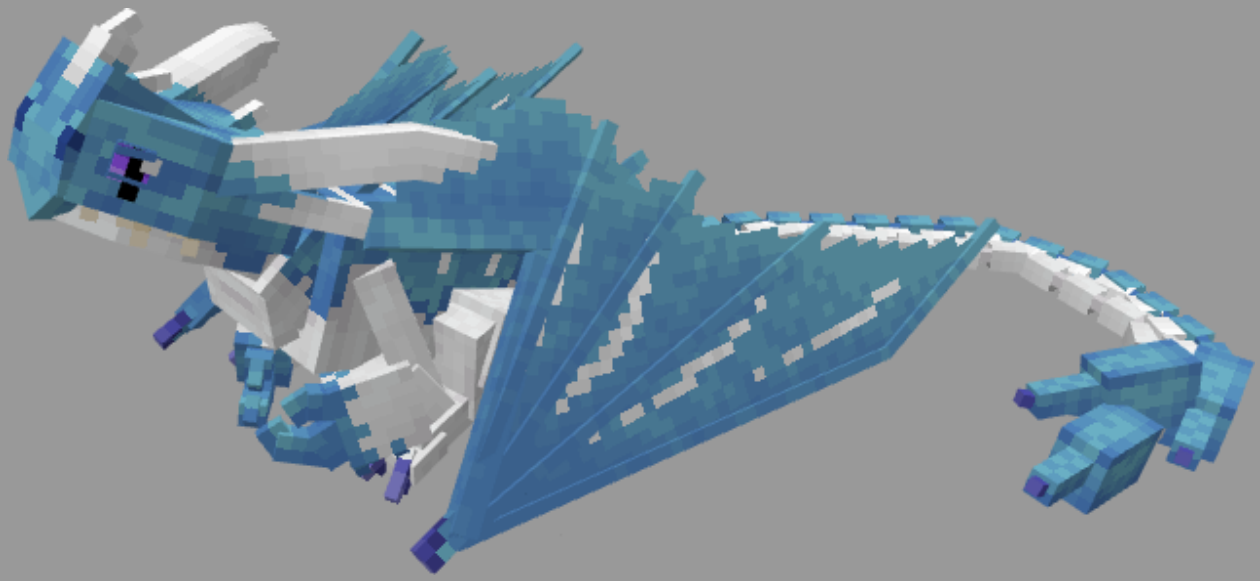
Cinder Dune Light Alpha [V1.V]

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:cinder_dune_light_alpha}



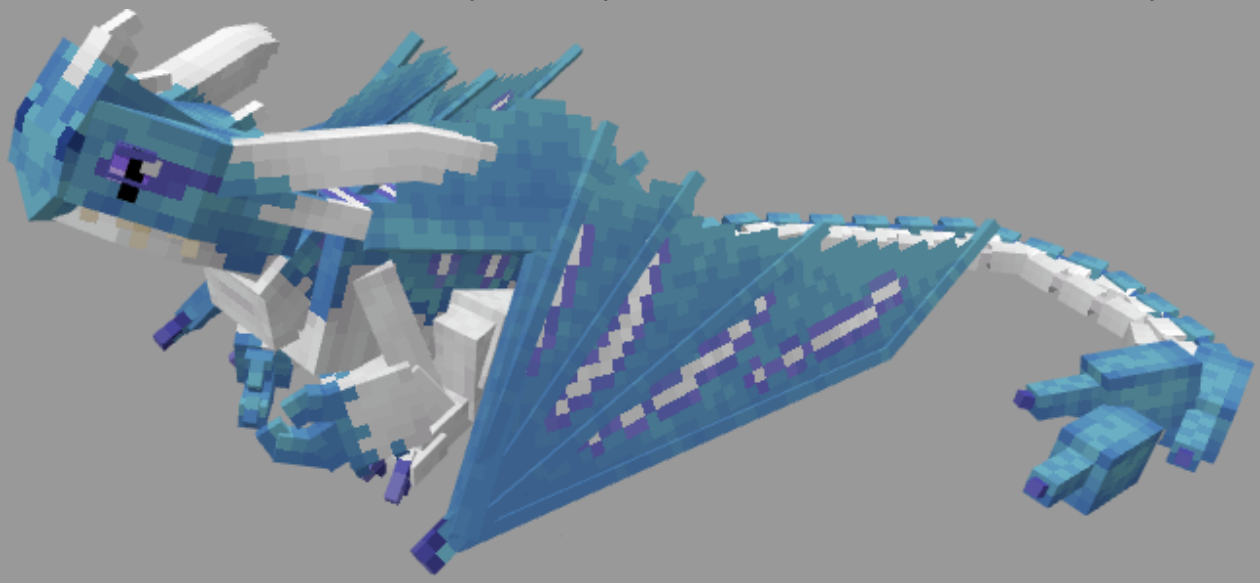
Frozen Season White [V1.V]

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:frozen_season_white}



Frozen Season White Alpha [V1.V]

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:frozen_season_white_alpha}



Muddy Dusk Tail [V1.V]

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:muddy_dusk_tail}



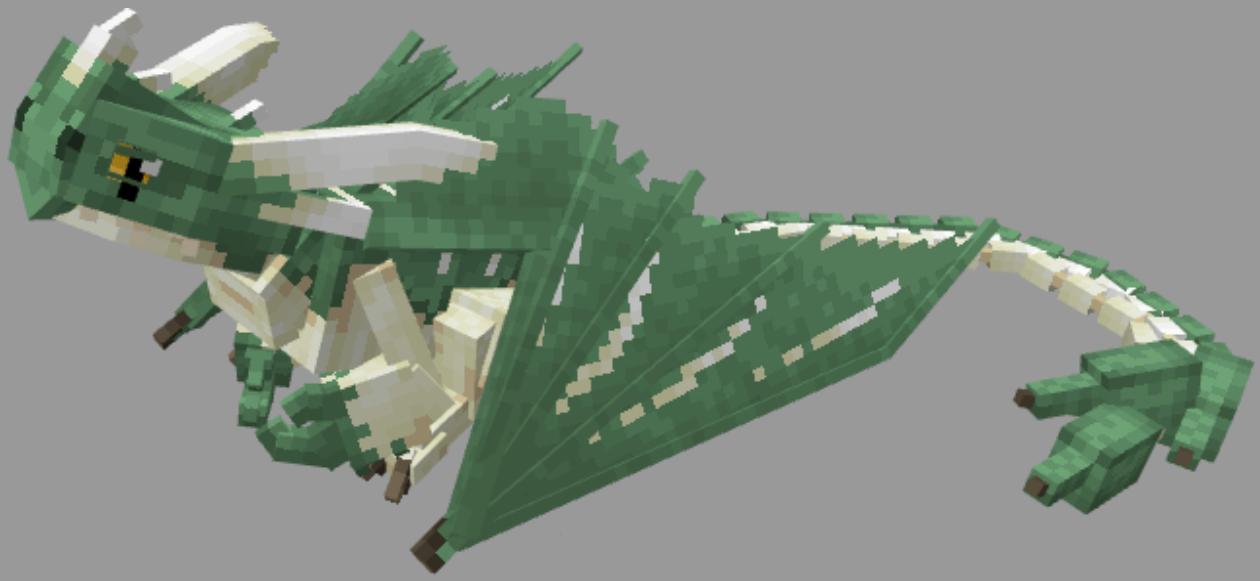
Muddy Dusk Tail Alpha [V1.V]

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:muddy_dusk_tail_alpha}



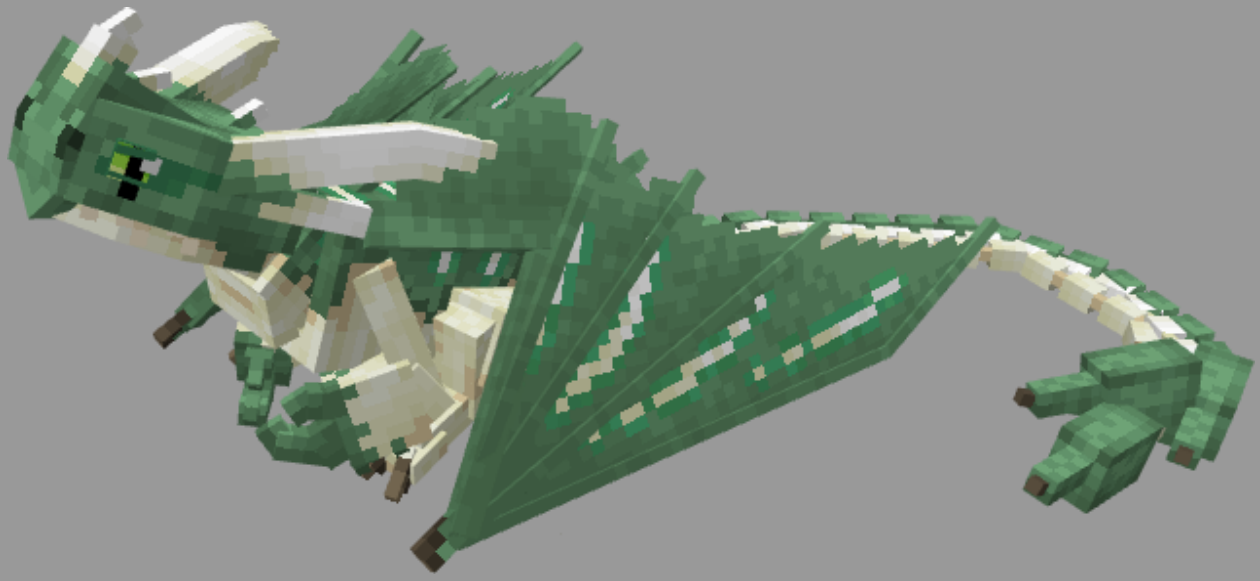
Verdant Agate Stone [V1.V]

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:verdant_agate_stone}



Verdant Agate Stone Alpha [V1.V]

/summon isleofberk:triple_stryke ~ ~ ~ {VariantName:verdant_agate_stone_alpha}



All Variants Spawn Naturally

Angel Fin School [V2.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:angel_fin_school}



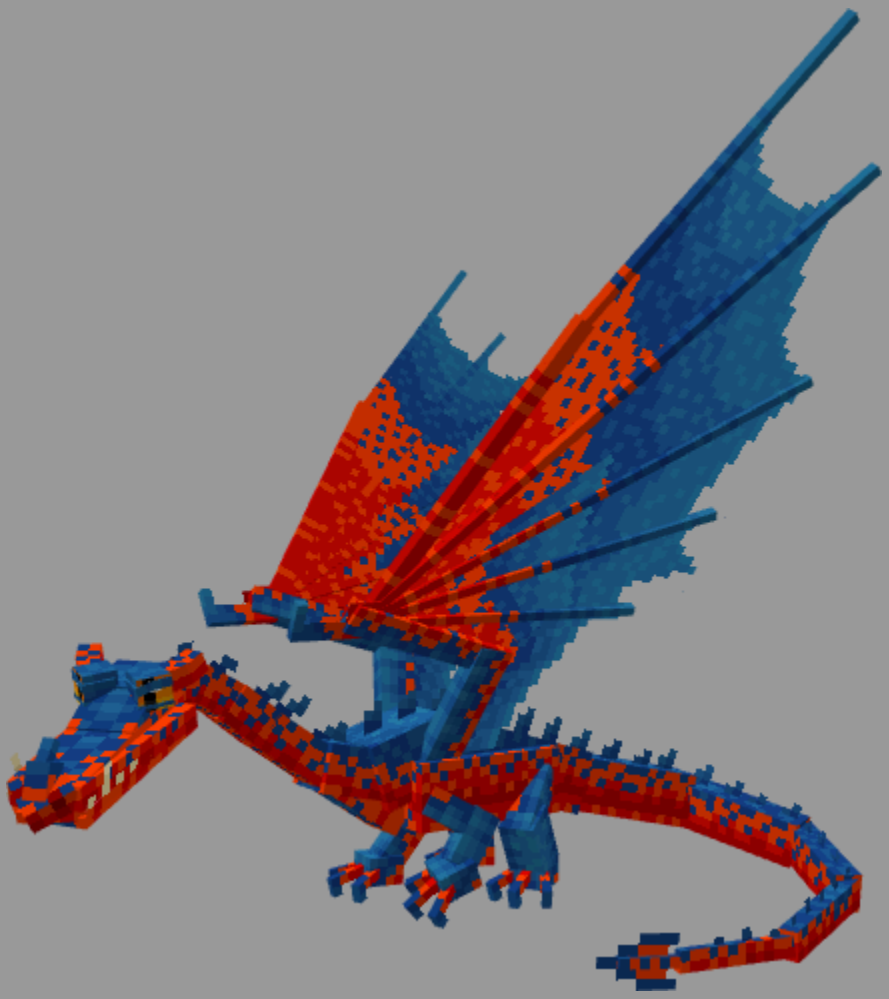
Arctic Nights Blue [V2.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:arctic_nights_blue}



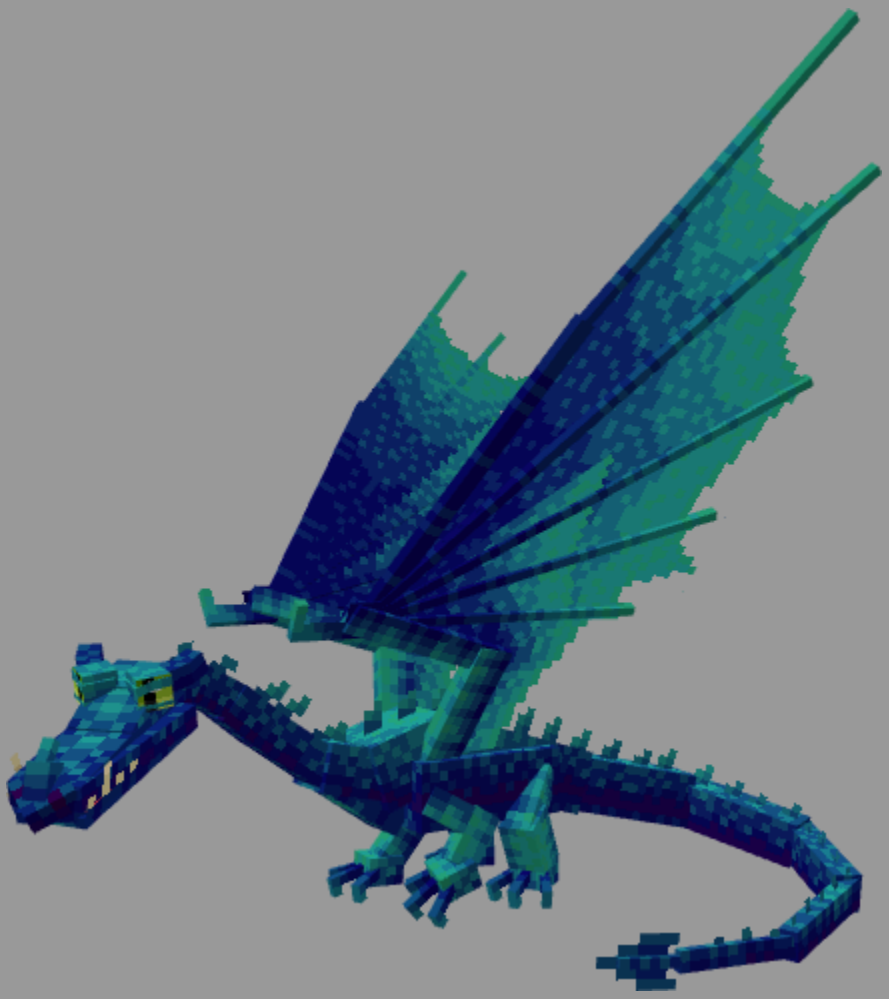
Autumn Burning Coast [V2.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:autumn_burning_coast}



Beyond Oceans Blue [V2.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:beyond_oceans_blue}



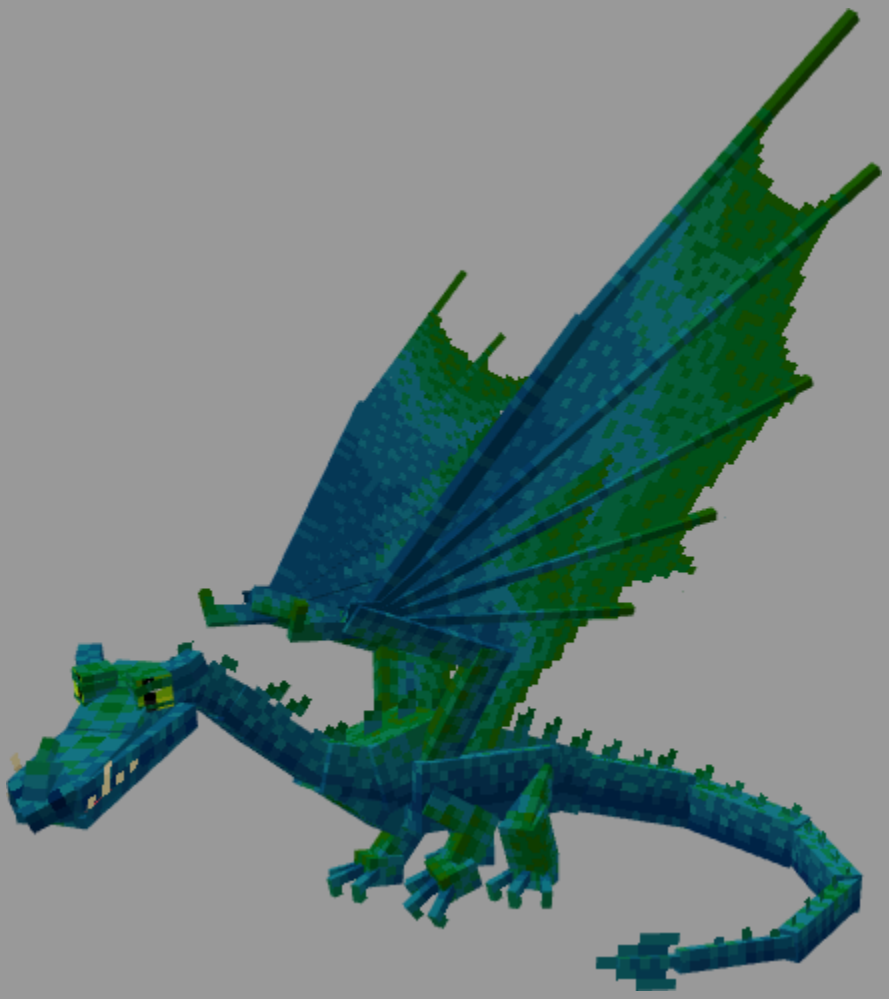
Bright Water Rapids [V2.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:bright_water_rapids}



Coastal Cave Pools [V2.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:coastal_cave_pools}



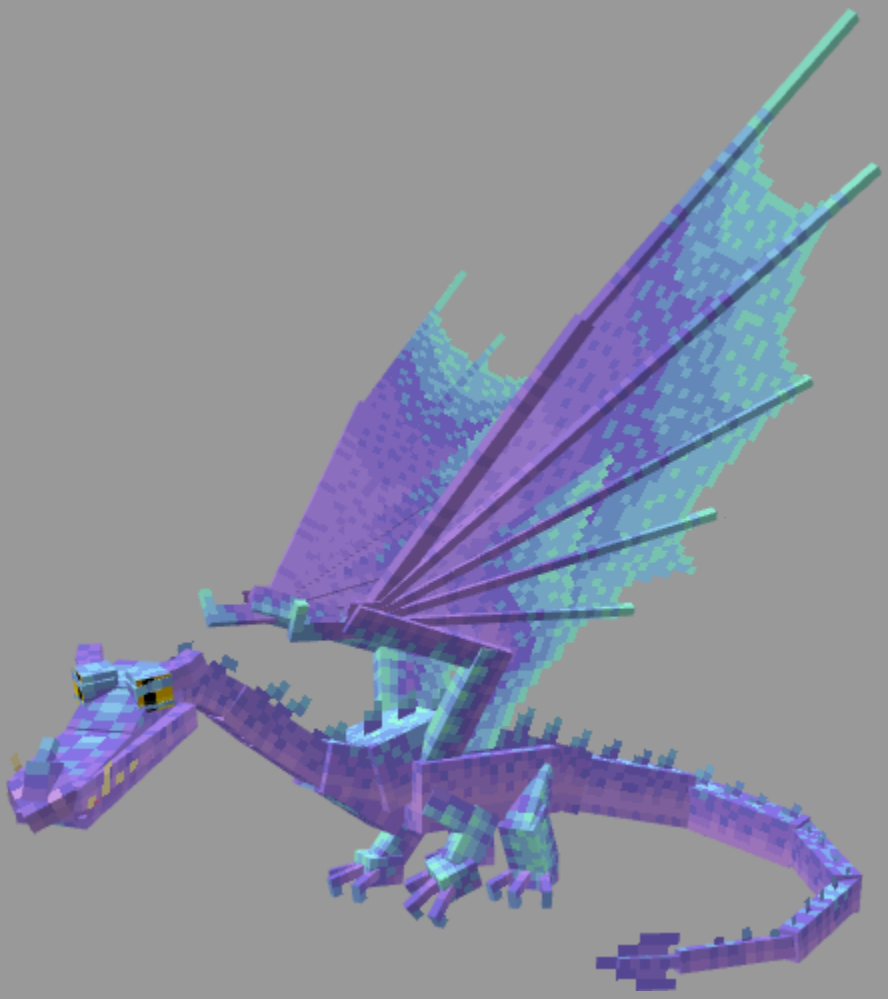
Coral Coastlines Red [V2.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:coral_coastlines_red}



Coral Pearl Shine [V2.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:coral_pearl_shine}



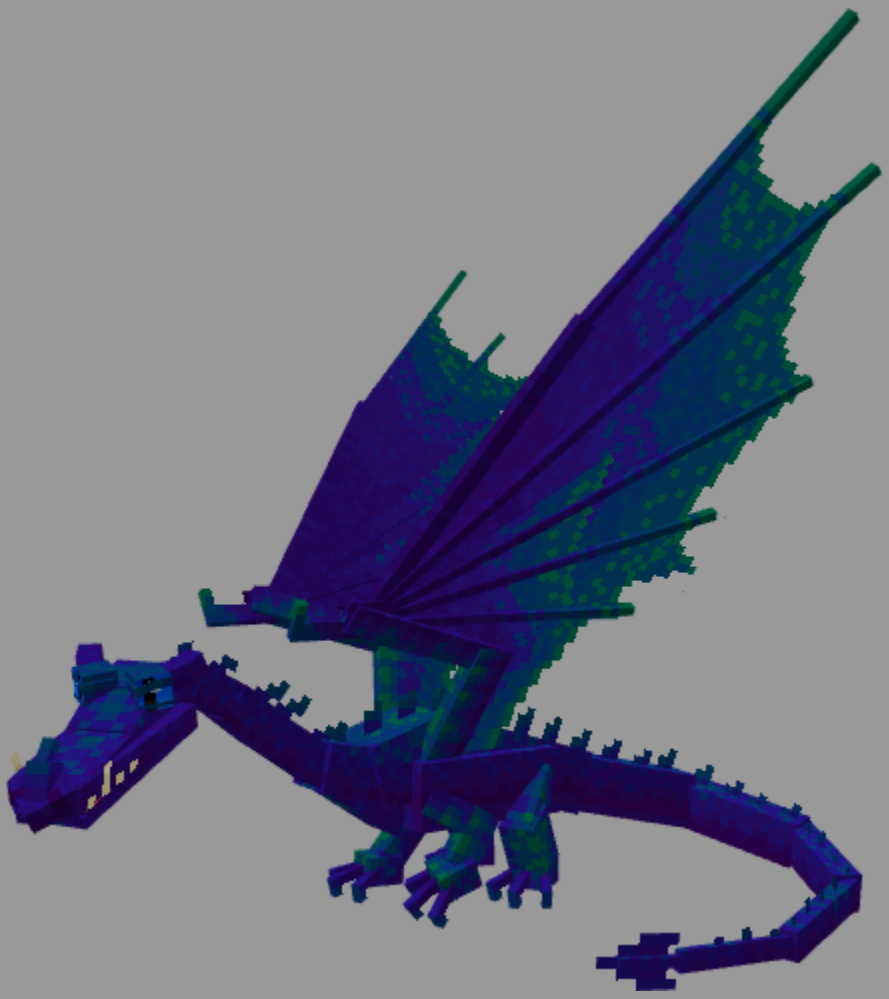
Cory Tropic Light [V2.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:cory_tropic_light}



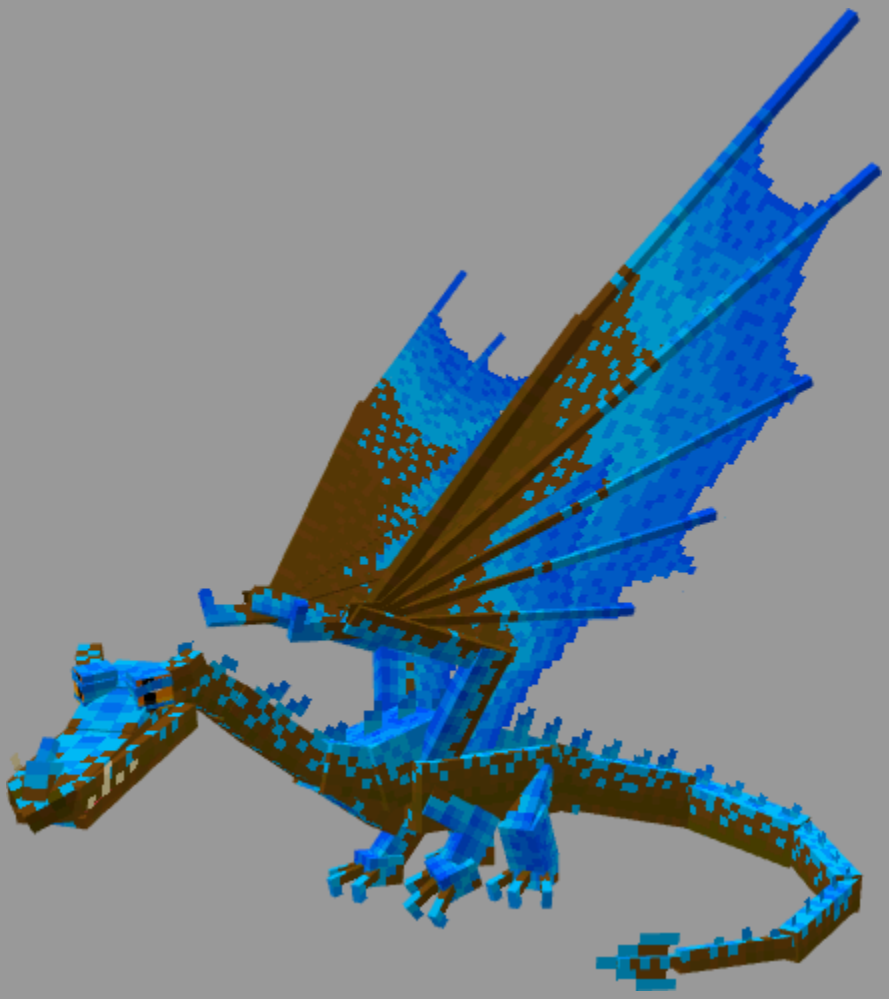
Dark Storm Gaze [V2.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:dark_storm_gaze}



Deepest Rock Pool [V2.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:deepest_rock_pool}



Discus Wild Blue [V2.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:discus_wild_blue}



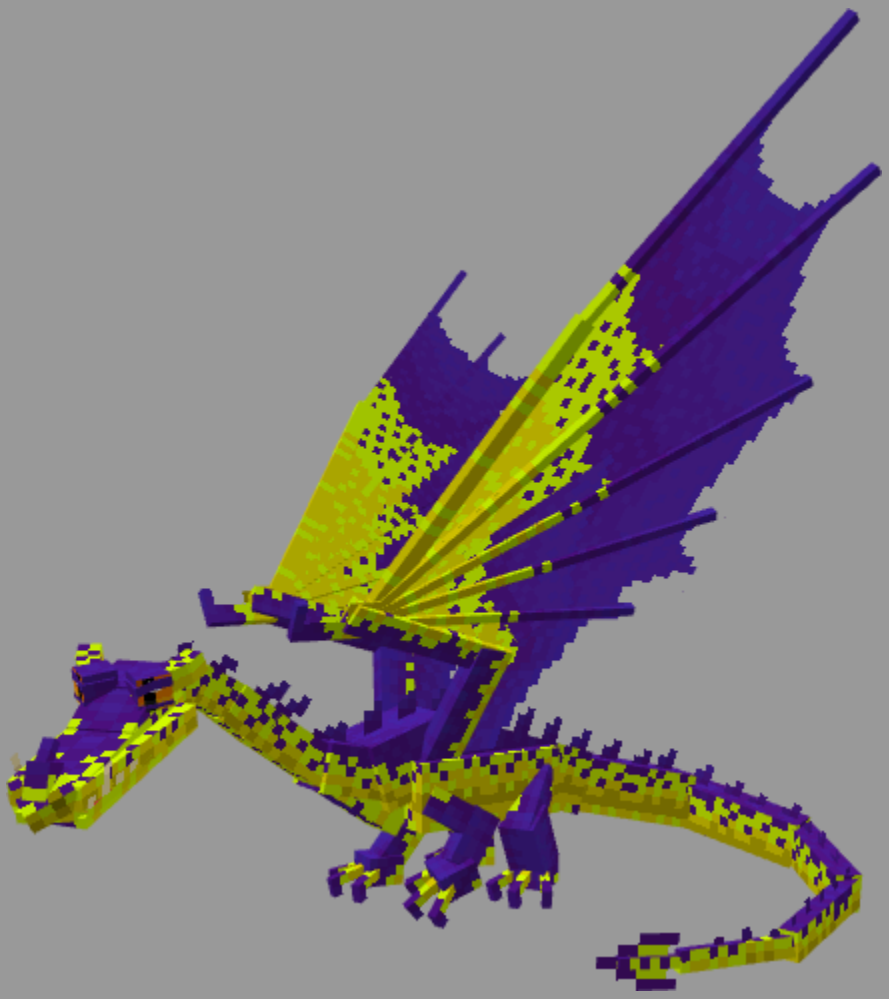
Falling Cool Splash [V2.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:falling_cool_splash}



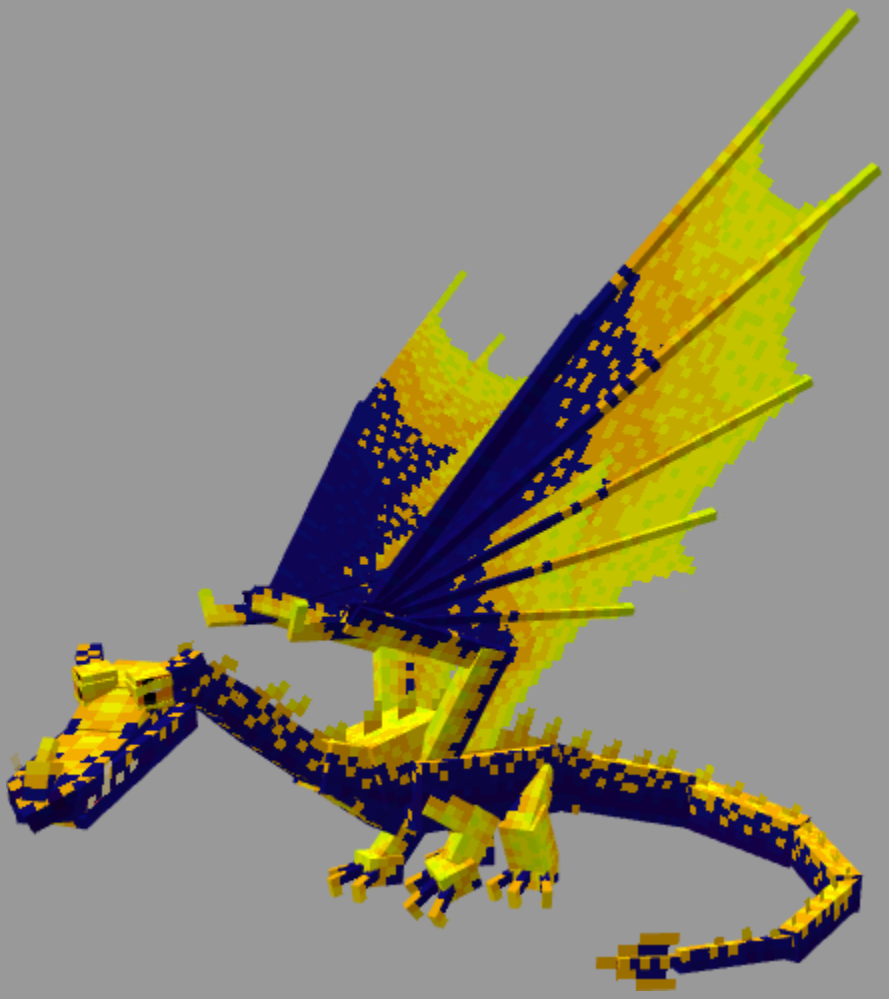
Gilded Night Walker [V2.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:gilded_night_walker}



Golden Night Sun [V2.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:golden_night_sun}



Leafy Kelp Wanderer [V2.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:leafy_kelp_wanderer}



Marlin Open Sail [V2.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:marlin_open_sail}



Mystic Water Pool [V2.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:mystic_water_pool}



Parrot Angel Gold [V2.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:parrot_angel_gold}



Parrot Coral Green [V2.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:parrot_coral_green}



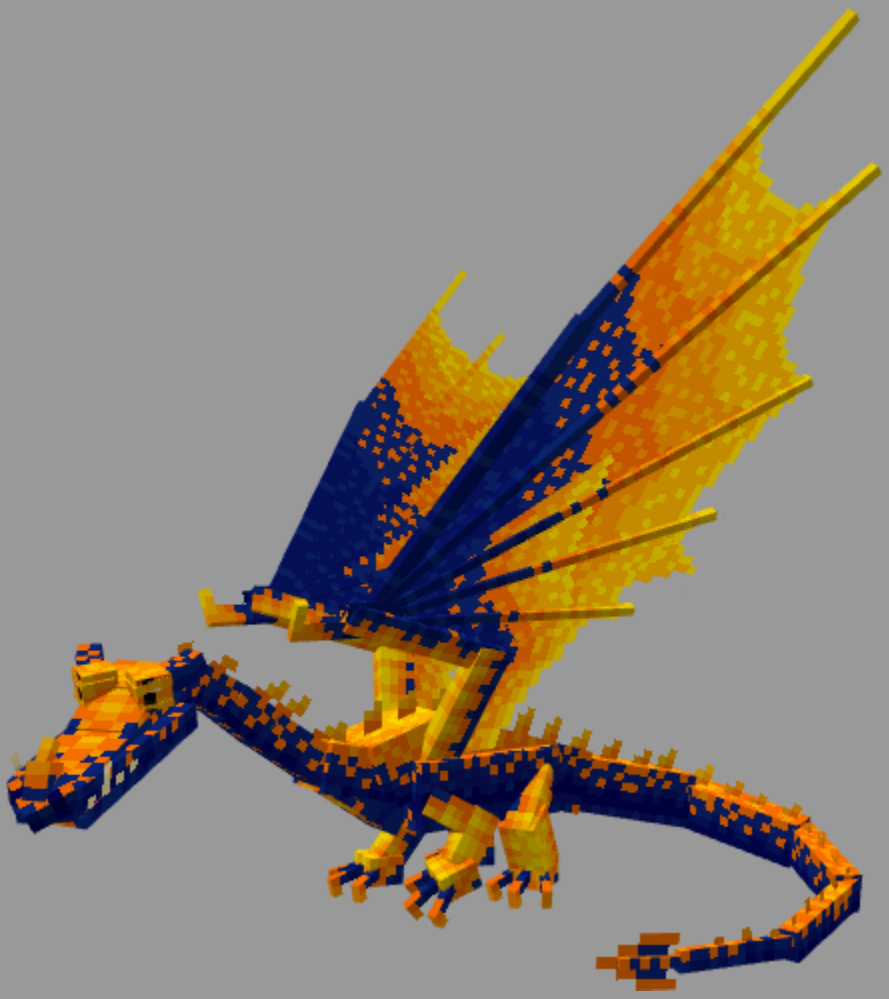
Rising Fire Storm [V2.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:rising_fire_storm}



Setting Blue Dawn [V2.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:setting_blue_dawn}



Sunlit Kelpbeds Green [V2.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:sunlit_kelpbeds_green}



Sunlit Seabed Walker [V2.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:sunlit_seabed_walker}



Suns Dim Sea [V2.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:suns_dim_sea}



Tang Wind Sail [V2.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:tang_wind_sail}



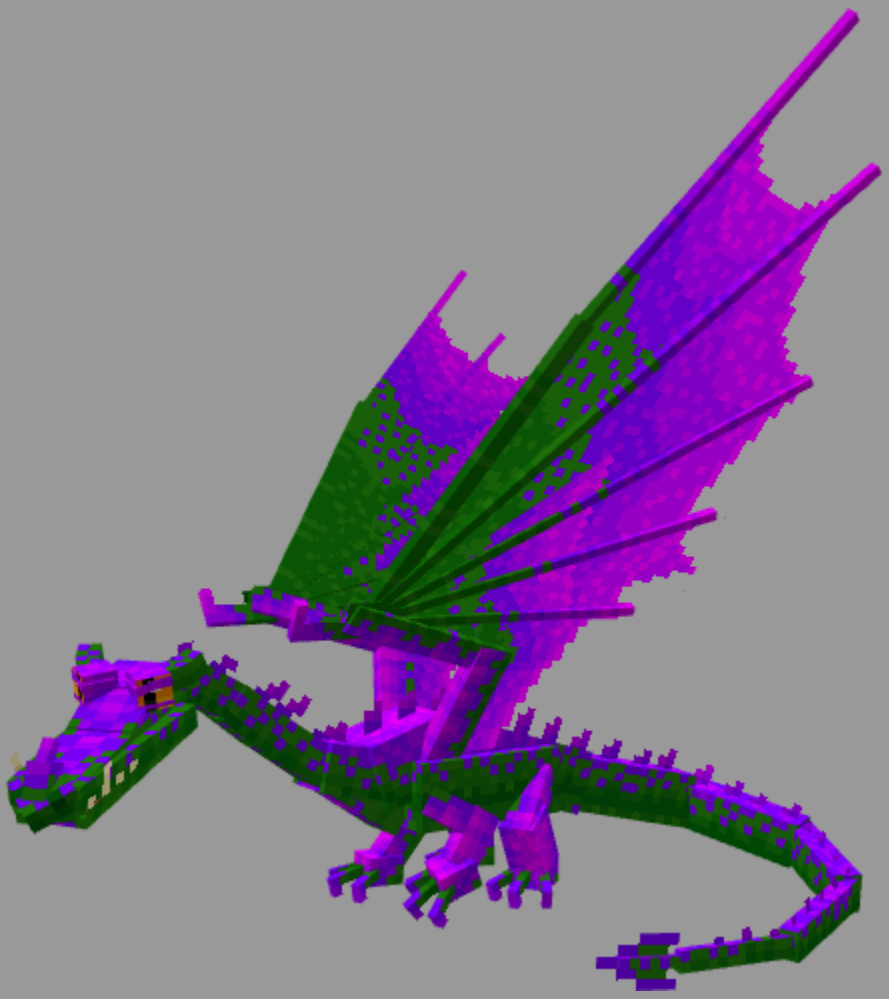
Thorny Coral Stalker [V2.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:thorny_coral_stalker}



Toxic Scaled Bane [V2.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:toxic_scaled_bane}



Tropical Ship Tracker [V2.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:tropical_ship_tracker}



Tropical Tides Green [V2.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:tropical_tides_green}



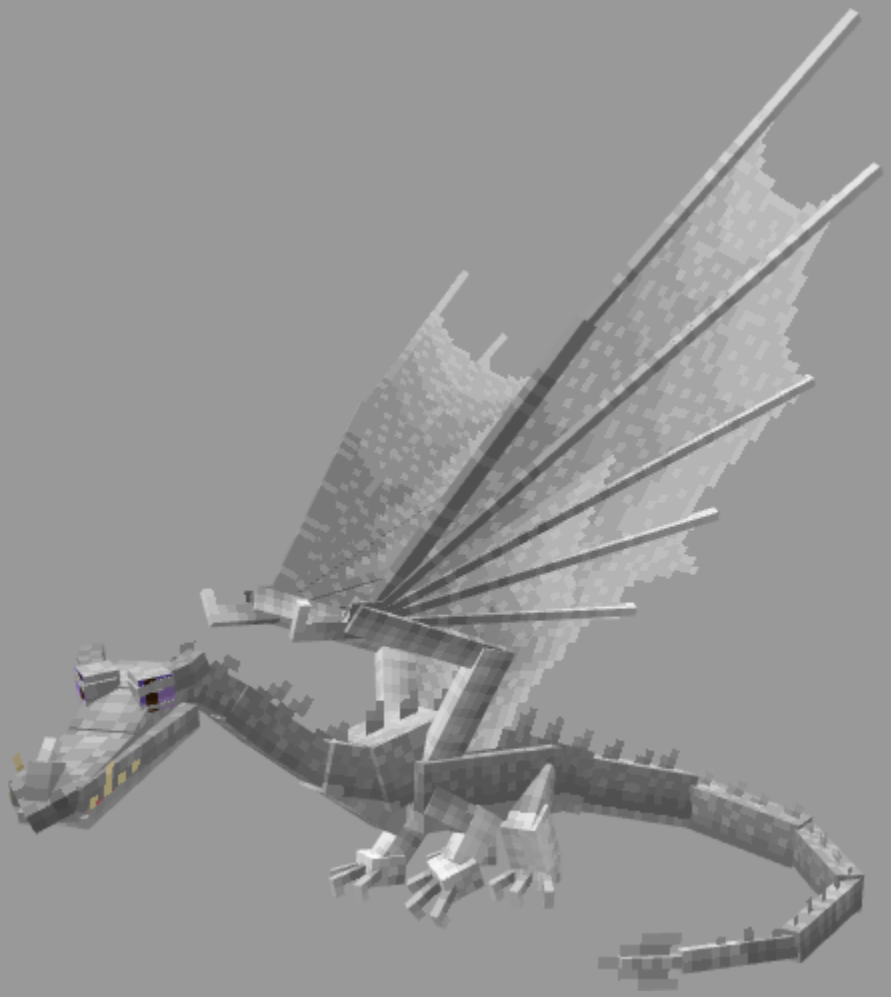
Tuna Yellow Wing [V2.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:tuna_yellow_wing}



White Whale Glory [V2.V]

/summon isleofberk:skrill ~ ~ ~ {VariantName:white_whale_glory}



Wrasse Wing Dive [V2.V]

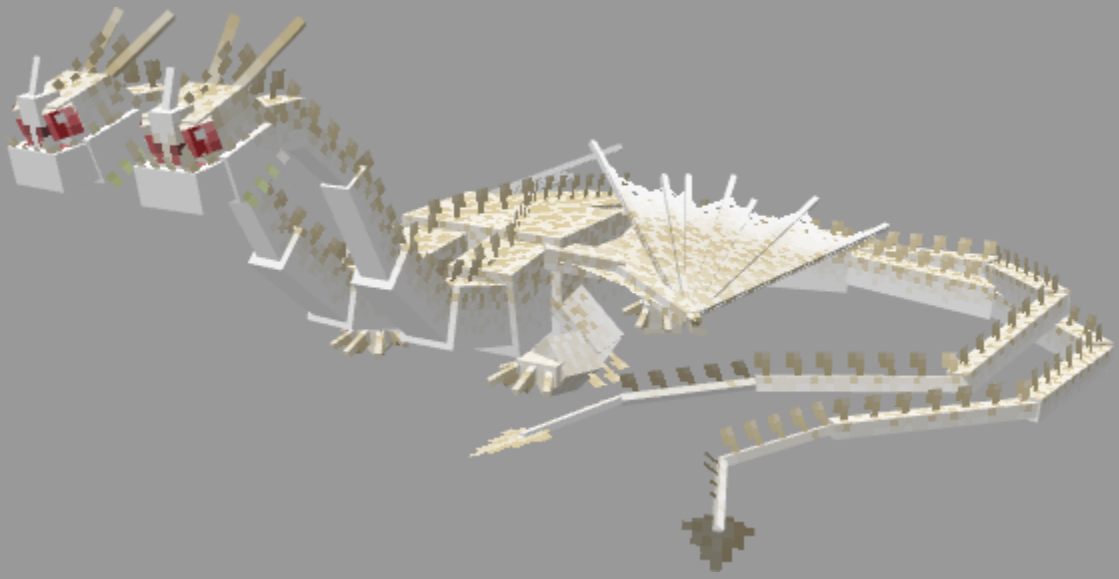
/summon isleofberk:skrill ~ ~ ~ {VariantName:wrasse_wing_dive}



All Variants Spawn Naturally

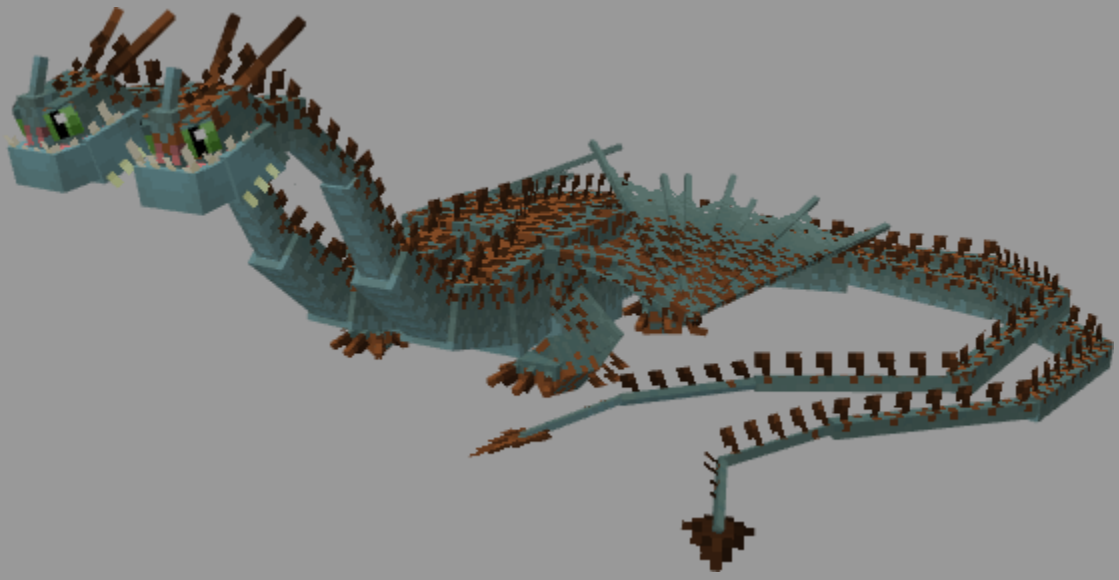
Albino Hydra Snap [V1.V]

/summon isleofberk:zippleback ~ ~ ~ {VariantName:albino_hydra_snap}



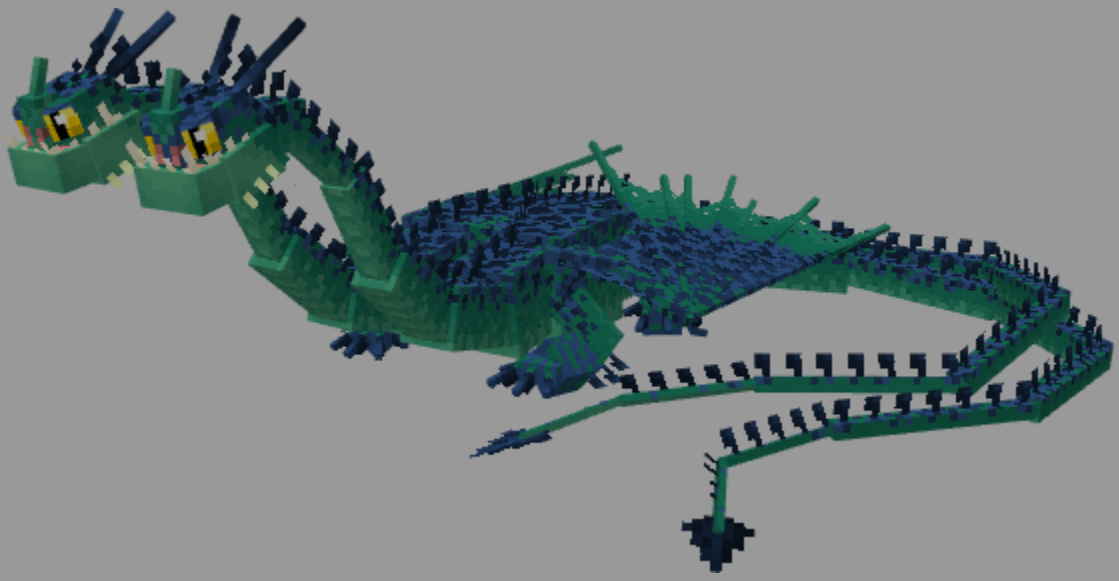
Copper Blue Rise [V1.V]

/summon isleofberk:zippleback ~ ~ ~ {VariantName:copper_blue_rise}



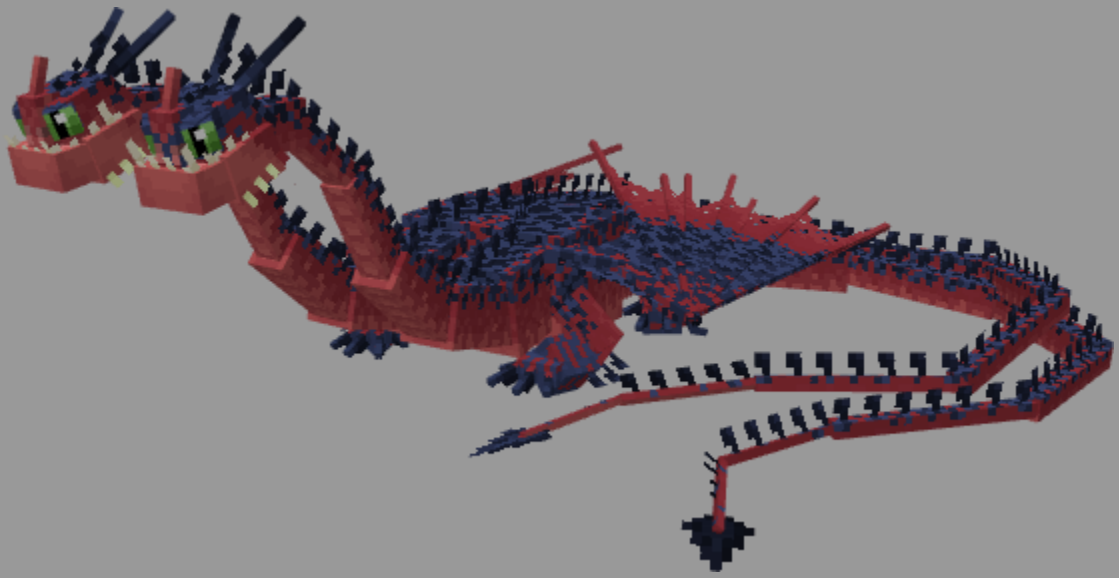
Distant Shadow Waves [V1.V]

/summon isleofberk:zippleback ~ ~ ~ {VariantName:distant_shadow_waves}



Echoing Shiny Sky [V1.V]

/summon isleofberk:zippleback ~ ~ ~ {VariantName:echoing_shiny-sky}



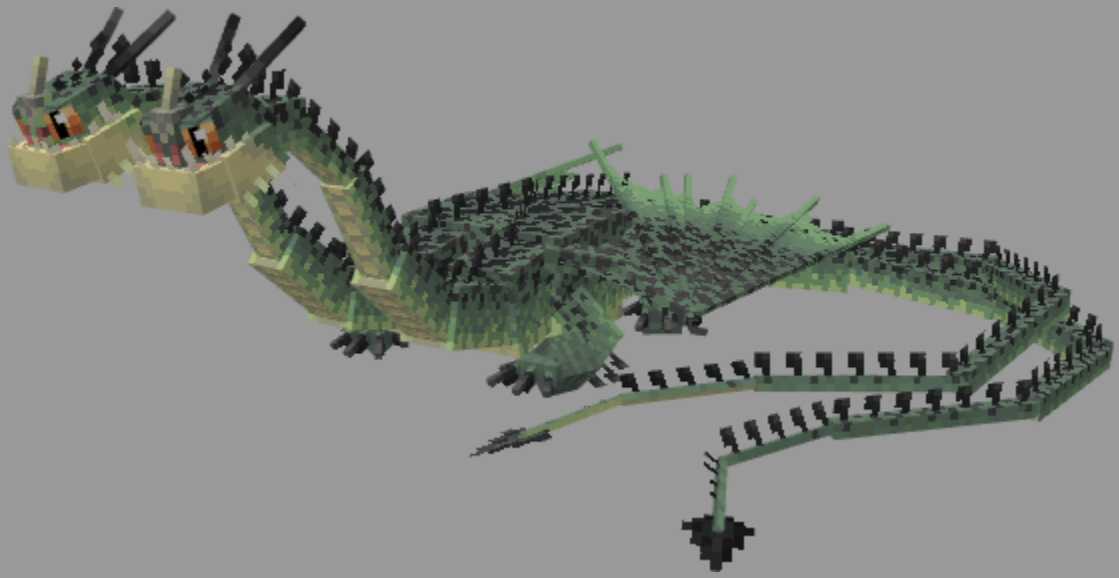
Ember Stock Bane [V1.V]

/summon isleofberk:zippleback ~ ~ ~ {VariantName:ember_stock_bane}



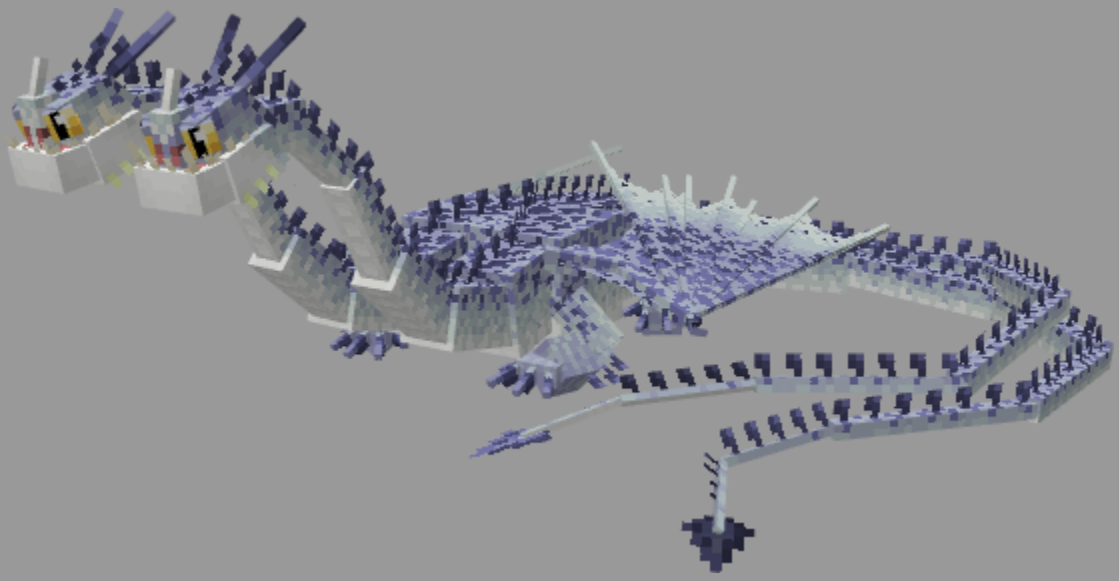
Forest Snake Stalker [V1.V]

/summon isleofberk:zippleback ~ ~ ~ {VariantName:forest_snake_stalker}



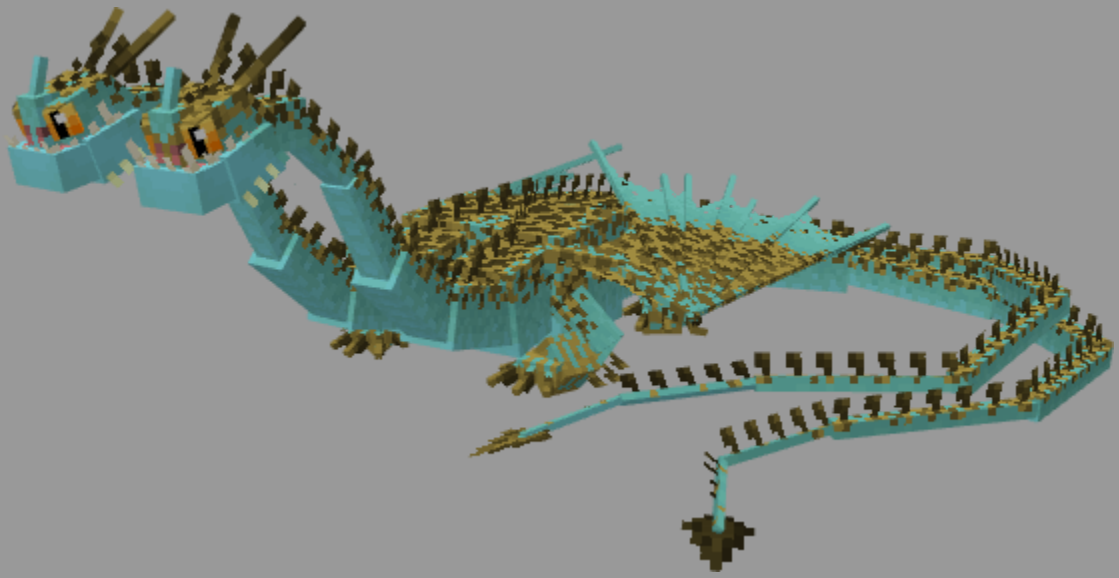
Glacial Blue Dilution [V1.V]

/summon isleofberk:zippleback ~ ~ ~ {VariantName:glacial_blue_dilution}



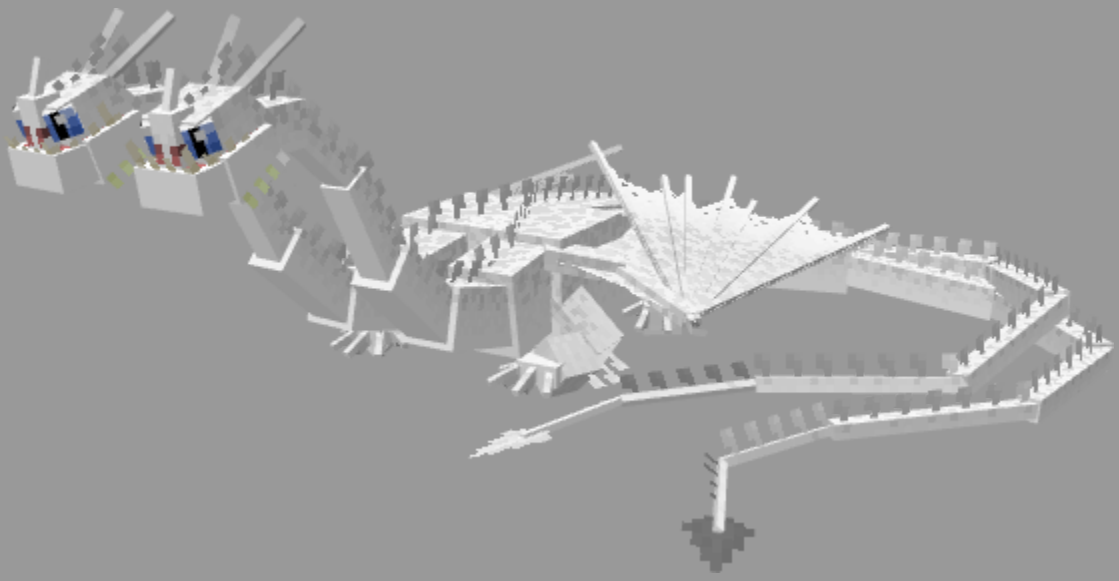
Golden Zipper Back [V1.V]

/summon isleofberk:zippleback ~ ~ ~ {VariantName:golden_zipper_back}



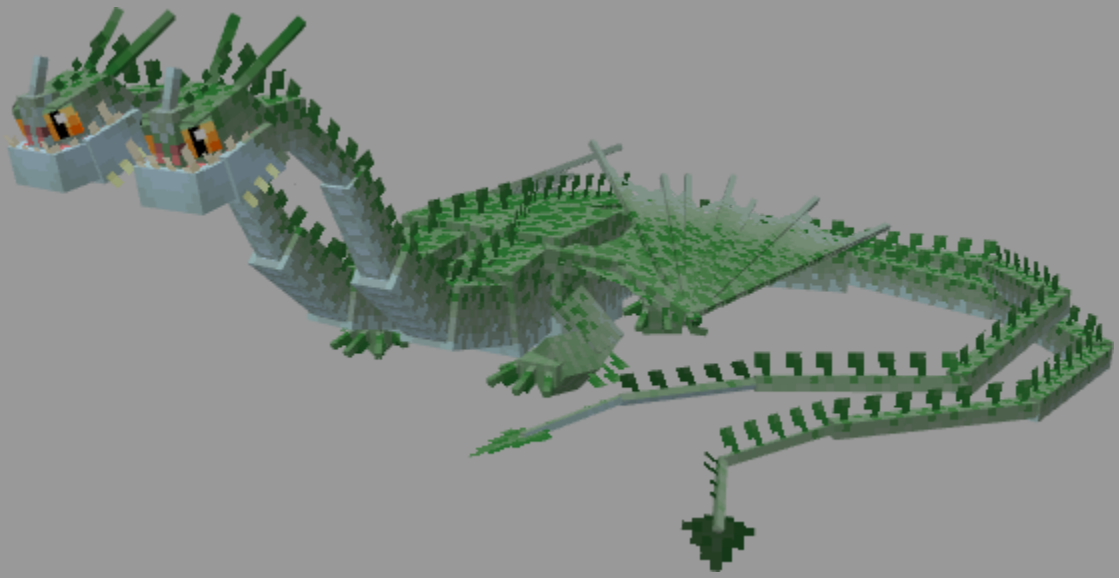
Leucistic Water Break [V1.V]

/summon isleofberk:zippleback ~ ~ ~ {VariantName:leucistic_water_break}



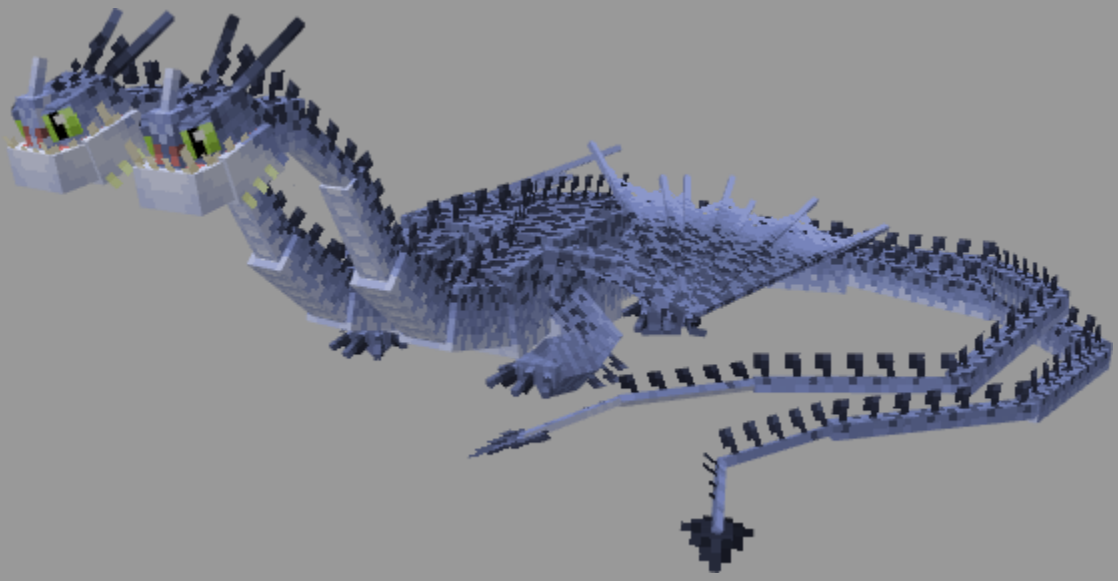
Marsh Wild Walker [V1.V]

/summon isleofberk:zippleback ~ ~ ~ {VariantName:marsh_wild_walker}



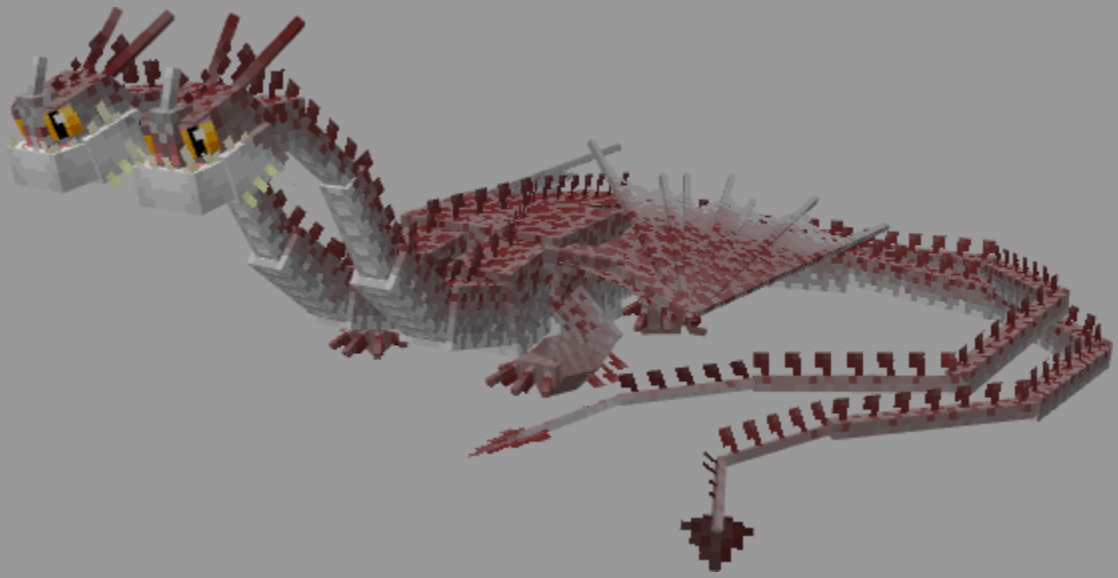
Oleander Blue Scale [V1.V]

/summon isleofberk:zippleback ~ ~ ~ {VariantName:oleander_blue_scale}



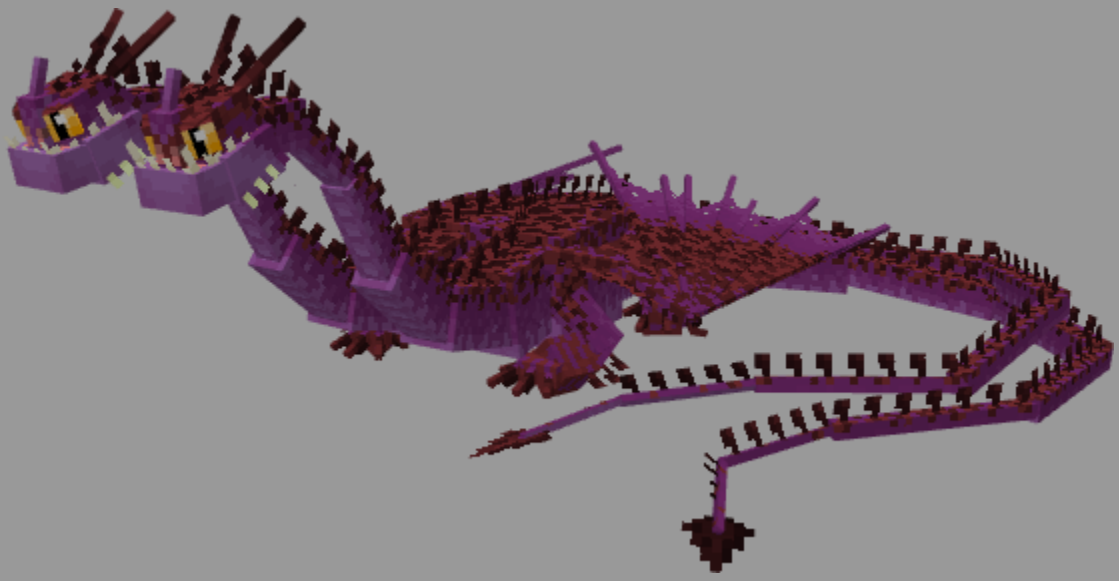
Red Weed Spine [V1.V]

/summon isleofberk:zippleback ~ ~ ~ {VariantName:red_weed_spine}



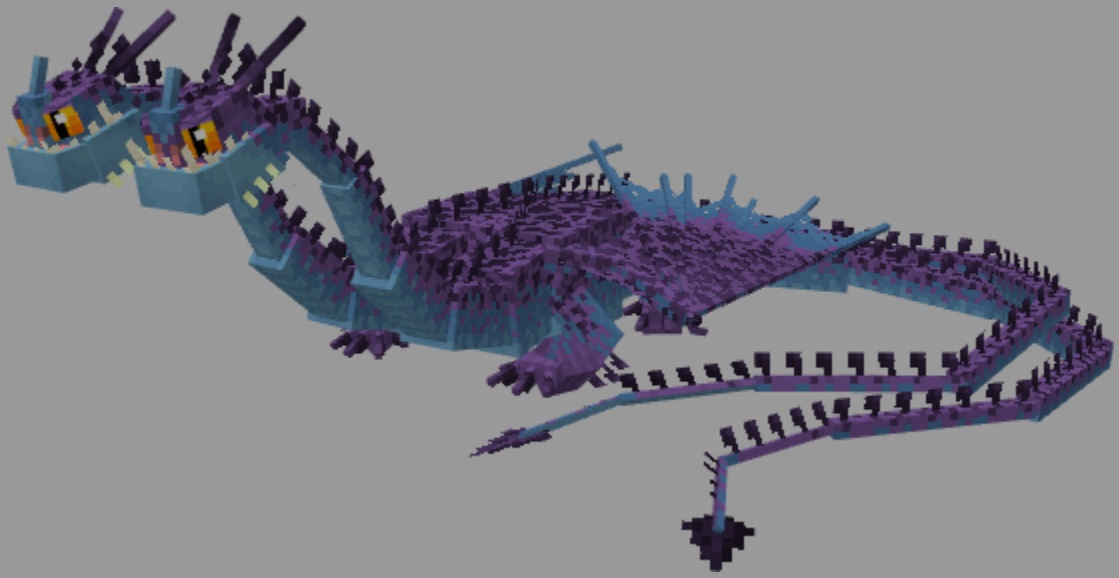
Royal Red Boon [V1.V]

/summon isleofberk:zippleback ~ ~ ~ {VariantName:royal_red_boon}



Shimmering Wild Berry [V1.V]

/summon isleofberk:zippleback ~ ~ ~ {VariantName:shimmering_wild_berry}



Snapping Orchid Trap [V1.V]

/summon isleofberk:zippleback ~ ~ ~ {VariantName:snapping_orchid_trap}

