I. PROLOGUE

- A. Newbie making their first AMV, shadow them as they make it
- B. Who are their influences, favorite editor to meet?
- C. What is their schedule like, are they rushing to meet a deadline?

II. BASICS OF AMVS

- A. Expand the view to examine Japan, world-wide spread of anime, and AMVs
- B. What are they?
- C. How are they made?
- D. Why are they special?

III. HISTORY

- A. Factors for AMV-editing
 - 1. Rise of the internet
 - 2. Transition to nonlinear-editing
 - 3. Remix culture
- B. What was the first AMV?
 - 1. First Org upload and Jim Kaposztas (might be the first)
 - 2. Videos started as early as 1998
 - a) Sources needed
 - 3. Editors and their names, how long have they been editing?
 - a) Older people, younger people, supercut them stating years of editing, etc.
 - 4. The double VCR method, any other pre-NLE methods?
 - 5. Were there any other fandoms that did this first? How did they influence AMVs?
 - 6. Conventions and AMV contests
 - a) When were the first ones? Sources needed
 - 7. Computers
 - a) When did editing on computers become viable?
 - b) Softwares to use?
 - c) Acquiring footage?

- 8. Check in on the newbie, making progress
- C. AMV trends
 - 1. Popular Genres
 - 2. Simple vs. Heavy technical effects
 - 3. Mixing with Live Action and Games
 - 4. Notable AMVs

IV. THE AMV COMMUNITY

- A. When and where did they community start?
 - There are now multiple communities, but were there so many back in the day?
 - 2. Editors used to host their AMVs on their own sites (talk to the people that did this)
 - 3. People hung out in Internet Relay Chat, or IRC, and AOL Instant Messenger chat
 - a) Screenshots of online communication
- B. The AMV.org came along
 - 1. Then youtube came along and the org resisted
 - 2. Youtube outpaced the org
- C. Check in on the newbie, what is their knowledge of the community?
 - 1. Probably youtube?
- D. Describe online/foreign communities
 - 1. AMV.Org/AMVCentral (primarily US)
 - a) ProjectOrg Editor, AMV Roulette, etc.
 - b) VCA's
 - 2. AMVFrance (France)
 - a) Japan Expo
 - 3. AMVNews (Russia)
 - a) Level Up
 - b) Akross
 - 4. AMVDE (Germany/AMVGreece)
 - a) Connichi

- 5. AMVIT (Italy)
- 6. AMVJapan
- 7. ZonaAMV (Spain)
- 8. BilliBilli (China)
- 9. Other smaller events/locations (Britain, Sweden, EGYcon, etc.)
- E. Importance of connection
 - 1. Collaborations/MEPs/Help
 - 2. Making friends/communities

V. TECHNICAL

- A. The artistic process/workflow
- B. Choosing a song or source, how do people do it?
- C. Prepping/Editing footage -- here are the lengths these people go to in order to make their stuff

VI. THE LEGAL ISSUE

- A. The legality of the hobby
 - 1. What does copyright law say? Fair use?
 - 2. TheWiredKnight is a great resource, is both an AMV editor and a copyright lawyer
- B. Takedown notices to the org
 - 1. Evanescence, etc.
- C. Perspectives of editors and artists in favor/opposed

VII. AMV CONTESTS

- A. When did cons start hosting AMV contests?
 - 1. Needs more research
- B. Anime Convention Contests/Online Contests
 - Deadlines/Stress (editor POV)
 - 2. Judging Process (from coordinator POV)
 - 3. Finalists/Winners, Accolades (editor and coordinator POV)
- C. Show newbie at AMV contest watching their work (if it made it in)
 - 1. What are their thoughts about the experience?
 - 2. What would they change for next time around?

- D. Bringing AMV editors together
 - 1. This should be the real meat and potatoes here, similar to community, but there is a LOT of information here, where I want to spend a lot of time, most of the focus on editors hanging out and coming in from around the world to be together
 - 2. Don't focus as much on the contest aspect though it is still important, but show the good sportsmanship between editors and studios, how we all drive each other to get better and have fun doing it
- E. AMV weddings! There have been several!
 - 1. AtomX & Nessephanie
 - 2. Koopiskeva and peropero
 - 3. AquaSky and AquaMan
 - 4. Several more
- F. Discuss AMV editors who have passed away (Zetzu, Umika, Enix)
 - 1. Their impact; their families
 - 2. How they are remembered

VIII. MOTIVATION

A. Why do you edit AMVs?

IX. FUTURE OF AMVS? (depends upon interviews)

- A. Changes to Anime in Japan
 - 1. Abundance of shorter/lower quality series
 - a) Torrenting of anime
- B. Growing age of AMV scene
 - 1. Perspectives from Newcomers
 - 2. Perspectives from Veterans

X. SUM UP INFORMATION

- A. Review topics listed above
- B. Emphasize importance of community

C. Check in on the newbie one last time (discuss their plans in the future)