

The Different Ways To Create An App

Now in this article, you will learn about [how to create an app without programming skills](#) and the different ways to create an app with the main pros and cons. After reading this article, you can self-assess which option is best for you.



Option 1: Outsource

What's this your first thought? Not crazy at all. It is the most common way of thinking: design, outsource and checkout.

Benefits

- Custom work can be accurate to the pixel
- You can outsource everything (design, development, promotion)

Disadvantages

- Great investment (think of thousands of euros, depending on your idea)
- It takes a while before you can see or test something
- How good and reliable is your app developer?

- Want to support Android and iPhone? That will cost you 2 apps
- Would you like to add or add something else? Hourly billing fee ...
- Any change you need to publish again in the stores

Option 2: Learn To Programme And Do It Yourself

For the do it yourself and the technicians among us.

Benefits

- You initially only invest time
- You will learn and learn what is possible
- You have everything in your hand

Disadvantages

- It takes a lot of time
- You need to learn different languages to support both Android and iPhone
- For iPhone and iPad apps, (!) Must have an Apple computer
- Once you've created an app, you'll find that you have to pay to place your app in stores
- Any change you need to publish again in the stores

Option 3: Buy Software To Create Your App

There are several software packages available for purchase with limited technical knowledge.

Benefits

- Limited technical knowledge required
- Sometimes you only need 1 app to support both Android and iPhone
- You have a lot of self in your hand

Disadvantages

- Investment costs of the software
- You are bound to the computer on which you installed the software
- For iPhone and iPad apps, (!) Must have an Apple computer
- Once you've created an app, you'll find that you have to pay to place your app in stores
- Any change you need to publish again in the stores



Option 4: Use An Online Tool Or Platform To Create Your App

Mobiroller is the online platform for making apps.

Benefits

- No technical knowledge required
- No-or a very low investment (Rapidly.net, for example, you can try for free)
- Always and everywhere accessible through your browser
- You create one app that works on multiple platforms (Android, iPhone, Windows Phone, etc.)
- Publishing to the stores is often easier or can be outsourced
- Changes are instantly visible in your app

Conclusion

Which of the four listed options is best for your app? which you can decide for yourself. Hopefully, with this information, you will get a better idea of the possibilities and make a smart choice, but especially a nice app!

A List Of Resources

Sites Google	https://goo.gl/9G6ja4
Blogger	https://goo.gl/fd8rNV
Wordpress	https://goo.gl/eBRYDM
Tumblr	https://goo.gl/vrRvKi
Google Plus	https://goo.gl/WT97bS
Twitter	https://goo.gl/GAccif
GetPocket	https://goo.gl/24VnEb
About Me	https://goo.gl/ecxwSJ
DisQus	https://goo.gl/BVDbnu
Medium	https://goo.gl/UJ4Vmb
Alternion	https://goo.gl/ETYvX6
Klout	https://goo.gl/SYMb43
InstaPaper	https://goo.gl/Fzc26G
Diigo	https://goo.gl/iPPLqd
Gravatar	https://goo.gl/COdeMO
Google Drawing	https://goo.gl/onPTEg
Google Slides	https://goo.gl/niNLru
Google Docs	https://goo.gl/9225Ya
Google Drive Folder	https://goo.gl/TbuVzm
Google Sheet	https://goo.gl/AeMbu2
Strikingly	https://goo.gl/UQgF2z
Behance	https://goo.gl/KyChLa
Zoho Sites	https://goo.gl/ha8tpq