

These digital artifacts could be used in one lesson or several depending on the pacing and art room medium used for the project(s).

Lesson w/ GIF artifact

- **Description:** This artifact is a simplified example of how an artist could show movement in a drawing or work of art. It could easily be added into a presentation or discussion about the principles of design. I believe it would be a good example for an introduction to finding 'movement' in art. Some artists will show motion lines such as the drawing illustrated by me in the GIF, and others will show movement by how they portray their subject.

Learning Objective:

- ☐ Students will learn about the different principles of design, and this GIF incorporates an example of the principle Movement.
- ☐ Students will evaluate works of art and collaborate opinions to determine the best way(s) they can demonstrate movement in their own project.

Lesson w/ Perspective Collage & Meme

- **Description:** These artifacts show multiple perspectives which can be used (more specifically) in drawing or photography. Artists will use different perspectives, and even sometimes multiple perspectives, to create a more interesting composition.

Learning Objectives:

- ☐ Students will apply their understanding of perspective by creating a work of art that demonstrates one or more examples of the technique(s).

Lesson w/ Infographic

- **Description:** This artifact has the step-by-step process for critiquing a work of art. This lesson uses an infographic that breaks down how to evaluate art. This can be helpful for the viewer to think of an outsider's perspective by gaining feedback and for help to improve as creator and critiquer.

Learning Objectives:

- ☐ Students will analyze and evaluate works of art and contribute to virtual and classroom discussion.

All artifacts would be placed on class blog/Google Classroom

- **Application:**
 - **How do the readings from week 1 on design principles for instructional multimedia align:**
 - **With your lesson idea? With the digital image technologies in general?**

The principles align because throughout my lessons/technologies I am frequently connecting images and information in an organized manner.
 - **Which principles do you feel you applied when creating digital images?**

I frequently applied a lot of Spatial Contiguity Principle through my artifacts. I believe that I used a good amount of Coherence and Signaling as well by having images that were relatable to the text while also eliminating distracting clutter/information.
- **Reflection:**
 - **How has your thinking changed this week about technology use? About Access?**

I believe that my awareness for those that are handicapped in the world of technology has been broadened. I can't imagine how frustrating it would be to have limitations when it came to technology due to a handicap. I am glad that my students are in group settings and can use myself and their peers to help in many situations involving a handicap.

- **What information, facts, processes, or technology stood out in your mind?**

Areas that stood out in my mind was certainly access, and creating digital images that would supplement my teaching instead of distract from it.

- **What did you enjoy, or not? How did you grow?**

I enjoyed all of this week's assignments and thinking of fun and creative ways to incorporate digital images. I would say I've grown in that I have never used these kinds of things in my teaching before, images yes, but without the creative touch. I'm looking forward to using my infographic because I think it will help students to process critiquing in a much more organized and less intimidating way.