

House Stargaryen - Star Trek Online Fleet Regulations

House Stargaryen is comprised of two fleets:

- Stargaryen Federation (Federation Fleet)
- Stargaryen Empire (Klingon Fleet)

We accept members of all levels and experience.

Before Reading, note: We are adults and use adult language - if you are easily offended by swearing and sometimes crude humor, you are more than welcome to still join community party chats or to make your own community party chat in the House Stargaryen STO PSN community. However, note, if you join an existing one, you have been warned.

Second Note - If you are streaming and begin a chat through the community, note that you are streaming in the chat title - if you joining a chat that has streaming in its title, please refrain from use of profanity and anything that could be deemed offensive.

1. Conduct

- a. All fleet members are expected to be respectful to everyone in the fleet(s) and in game to people outside of the fleet.
 - i. Remarks towards sexual orientation, remarks towards racial identity, and remarks towards religious and cultural affiliation. This also includes subjects of sensitive nature, such as sexual dialogue.
 1. Note: Profanity is okay to use, the key here is to be respectful.
 - ii. Respect is expected in all areas of fleet life to include PSN Party chats, PSN communities, in game text chat, in game voice chat, Fleet and STO forums, STO Reddit and the Fleet Facebook page.
 - iii. This includes pictures, language, "memes," comments and behavior
 - iv. This includes being intoxicated while in voice chat or communicating otherwise - you are responsible for your behavior regardless of whether or not you are sober
 - v. **No Political** discussions in community based party chats - period, even if everyone agrees
- b. Violations
 - i. Violations are to be reported to a Captain of the fleet who will then forward the complaint to an Admiral after obtaining as much information of the incident.
 - ii. The Admiral will issue a warning to the offensive person(s). This warning will be recorded. After two warning the member(s) will be removed from the fleet in game and the fleet Facebook page.
 - iii. The Admirals may kick and ban any member with just cause for any gross violation of the conduct policy at any time without warning. This is done

with the agreement of at least one Admiral and the Fleet Admiral, with all Admirals notified immediately.

Conduct - Bottom Line - ACT LIKE AN ADULT

We will not tolerate people who are verbally abusing anyone in chat, nor will we tolerate anyone using derogatory language concerning race, sexual orientation, religion, culture, etc. We will also not tolerate any behavior that can be seen as sexually harassing.

All communication with anyone in the fleet, or outside the fleet should be in a respectful way. This means not talking down to someone, not being an "elitist," not calling names, etc. There should not be excessive profanity in voice chats. Furthermore, in voice chats spamming the mic or being excessively drunk is a violatable offense. We do not mind people who like to talk - but there is something called too much talking. A lot of us like to drink - but if you are wasted, stay out of chat.

Again - note: We know people who play together a lot have a certain rapport, so if you join a chat and are offended, MENTION IT IN CHAT. You will not be bashed or made fun of (if you are, then tell me - jzhnutz (psn). If the behavior continues, then make a report to a captain or an admiral.

Conduct - PSN Party Chat Rules (Chats through the community)

1. No mic spamming
 - a. Breath - but remember, do not breath into the mic
2. If you leave, to say, go to the bathroom, be mindful of the noise in your place - if noisy, mute your mic.
3. If your surroundings are noisy even when you are there - mute your mic
4. If you have to communicate with someone on the phone or in the room with you - mute your mic
 - a. Exception - a quick response or whatever is okay - a 1 minute conversation is not
5. If you are told to mute your mic, be quiet, to turn back ground music off, etc, DO IT.
 - a. If you cannot mute your mic, then unplug it
6. Do not be stupid in voice chat - and do not be drunk
 - a. Again, drinking is okay, but if you are seriously drunk, best to avoid the chat. If you don't know if you are drunk or not you probably are. Again, don't mind drinkers, what we mind is drunks
7. Bottom line is this - Do not be disruptive in chat

Conduct - Facebook Page / PSN Community Page

1. No Spam
 - a. Instant removal and block
2. No Asking for Handouts
 - a. Do not ask for keys, ships or other Zen type items without offering a trade

- b. Trade should be fair - if you are unsure of fair trade value, private message a Captain or Admiral
- 3. Trading Allowed
 - a. Make one post and say I want to trade this or I want to trade for that
- 4. No Posts on Technical Issues
 - a. We can't fix your game - contact Cryptic Support
 - b. We know Cryptic Support sucks... again, we can't fix that either
 - c. We also know Sony and Playstation Support sucks... once again, we are inadequate
 - d. In other words - posting that you are having issues doesn't do anyone any good. Take the time you would have on a facebook post and submit a ticket
- 5. No Posts / Pictures related to sexual anything, racial anything, etc
 - a. Any Star Trek picture is okay... but have a reason for posting it
- 6. Invite Requests
 - a. Pinned post only - an admin will make a comment then delete the post
- 7. Page Membership
 - a. New members have 24 hours to post their informations on the pinned post or they will be removed from page
 - b. Proper format: Donatra@jzhnutz, Federation

Note: If your post was removed, do not be upset, there was a reason. If you feel like it was a mistake, contact an Admiral.

Fleet Promotions - This goes into effect as of December 6, 2016

Note: To purchase from the Fleet Holdings, you must have a rank of Ensign (Rank 2 in Fleet)

Admirals - Currently Full

1. To become an admiral you must prove yourself through activity, donations, helpfulness, and administrative assistance outside the game. Basically a captain on steroids.
2. Admirals are the final authority in the fleet

Captains - Currently Full

1. To become a captain you must be a veteran member of the fleet, fully active in game, in chats, in the Facebook community and in the PSN community in a helpful way. You must be active in fleet donations, and helpful to fleet members.
2. This activity must be evident over several months of playtime with the fleet
3. Captains are the preemptive authority in the fleet

Commanders -

1. To become a commander, **must have minimum of 2 months** in fleet (noted by Facebook page join date). Must be a member of the Facebook page, and preference goes to members of the PSN community.
2. A veteran member of the fleet - noted to be helpful, active and actively donating to fleet holdings

Lieutenant -

1. To become a lieutenant, **must have minimum 1 month** in the fleet (noted by Facebook page join date and by in game activity)
2. Must be active in game and in fleet holding donations

Ensign -

1. To become an ensign - must be an **active** member for 2 weeks in the fleet.
 - a. Cadets will no longer be automatically promoted after two weeks. Must be noted as active. Cadets not noted as active for one month will be removed from fleet. If you are a cadet and unsure if your activity is noted, send an in game mail message to **@altlesjo on Fed side or @posiedan48 on KDF side**.

Cadet

1. Entry fleet position - every member will go through a 2 week probationary period (waiting period is approximate).
2. Disciplinary position - A person may be demoted to Cadet from any position except Admiral for disciplinary reasons. This is in lieu of them being kicked from the fleet. Inactive members may be demoted to cadet to mark them for removal.

Note on Promotions

1. **If you are asking for a promotion, there is a good chance you will not get one, even if qualified. It's annoying and takes away from the fun we have playing the game to be berated about people wanting to be promoted. With being promoted comes more responsibility, even to Commander, which is no longer considered a true officer rank. If you are promoted, you are expected to live up to that promotion.**

Fleet Removal Policy

1. **Can be removed for violating rules and regulations**
2. **Can be removed for prolonged inactivity**
 - a. **If you know you are going to be inactive, notify an admiral by private message on PSN or Facebook**

Fleet Chain of Command

Jared Holloway – Fleet Master (jzhnutz)

- John Fournier, Admiral – Klingon Liaison (posiedan48)

Joe Alter – Chief of Staff (altlesjo)

Mat Montgomery, Admiral – Council (CowsMooingNSuch)

Lee Jensen, Admiral – Council (madljensen)

Brandon Beighley - Council (lightstorm89)

- John Hodges, Captain (DarthTardis420)
- Thomas Comerford, Captain (superman)
- Andrew McFadden, Captain (air022)
- Grant Miller, Captain (TVVAT-VVAFFLE)
- Brian Schnettler, Captain (ShadeShow)
- Dustin Vaughn, Captain (AnAngryBull)
- Mark Bujaucius, Captain (bavarage)
- Bo Hica, Captain (Mojo-Master)
- Drew Davenport (LastDarkHope)
- Jeremy Dunn, Captain (Dunn4079)
- Nick Boyle, Captain (whatevernick)

Contests and Giveaways

Weekly -

Random Number Giveaway - numbers will be used from the user filled out roster (not the admin filled out one)

- Prizes include ships, keys, elite consoles, etc

Winter

T5 Ship - Random number picked from user filled in roster - every day for X amount of days

Christmas

T6 Ship - Random number picked from Commanders / Lieutenants and ensigns

- debate whether or not it start with Commanders or Lieutenants

September 8th - Fleet Anniversary

Joke Contests - no more than one a month

Costume Contests - no more than one a month

Fleet Bank

General Items Tabs (2 Tabs)

- Items placed in here are for general use and are first come first serve
- Only blue and higher items should be placed in these tabs
- Items removed to sale or salvage should have some EC (minimum of 25%) returned to the fleet bank

Fleet Holdings Tab

- Used as an overflow of commodities and crafting materials used for Fleet Holding donations
- This tab should only be used if a) you do not have room in your own personal bank, b) you do not desire to keep commodities gained or purchased and c) if EC is used from fleet bank to purchase commodities or other items for fleet holding donations

Giveaway Tabs (2 tabs)

- Used for storage of items intended for fleet giveaways

Crafted Gear Tab

- Used to place crafted gear that people wish to give away freely
- Tab will be accessible by all for donations, accessible to Ensigns and higher in fleet rank for item removal, with restrictions placed on each rank for number of items that can be taken

Nick's Horseshit Tab

Tribble Tab

- Our beautiful tribble gallery. Note, restrictions have been put in place to ensure that the tribbles are contained and will not contaminate any other bank tab. This is for the safety of both fleet members as well as the tribbles themselves. May we live long and prosper together for many years to come.