

Meredy Cainbell

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Theme:

https://youtu.be/BLL3N_-j5Zo

<https://youtu.be/n3OTh2NNJN0>

Rp'er Name: Spoiled Bread

Post Frequency: Once per week

Current RP: -

Goals:

- Regain her past memories
- Obtain a human form
- WORLD DOMINATION
- Creates an underground network organization
- Eliminates all in her hit list:
 - The robotic madman
 - The saboteur leader

Equipped Titles:

- Human
- Mundane
- Ryke noble baronet C
- Naughty child : some kids do bad things. some kids are just bad
- Crocodile Weeper : Character used crying to get what they want
- Saboteur Pursuer: Character persistently pursues a group of saboteurs

- **Wanted by the Frumentarii** : Characters are wanted by East Empire Elite Covert Operatives. Life will be difficult until issue raised in this rp is resolved

Class: Nomad, Bureaucrat

Perks:

- Versatile - Melee weapon use the precision stat instead
- Curious Cat - Character can automatically unlocks and opens doors and windows they touch unless it's magically bound
- Talented Friends - Caravan life for a nomad has led to the gathering of many capable friends. You have a group of 5 minions that will adapt as you do to new lifestyles. Each time the character classes up, the minions gain a secondary skill pertinent to the new class
- Friend of a Friend - Your friends within and without the guild will fight for you. The effective number of your minions can double once per rp

Downtime: Use wealth to invest Shop (Ryke) E to D

Languages: Common, Terran, Beastial

Height: 4'10

Weight: 92 lbs

Age: 15

Backstory: Meredy doesn't remember much of her previous life except a few hazy memories and what she experienced as Eeriel.

Current Life: Once again, she got reincarnated. This time into the daughter of a highly profit-driven baron. Since her father is busy juggling between his business empire and handling the barony, and she has a competent older brother that would later take the position as the next head of the family, the young Meredy has all the freedom she needs to do whatever she wants.

Acquired Titles: Human, Mundane, Ryke noble baronet C, Naughty Child, [Wanted by the Frumentarii]

Points at Start: 105

Points Earned: 525

Points Spent: 628

Points Not Spent: 2

Stats:

- Strength - F
- Precision - A
- Intelligence - A
- Vitality - D
- Speed - B

Character Grade [105 pts] - C

Character Standing - A

Skills:

Features:

-

Movement:

- Fast F [7 pts]

Mental:

-

Martial:

-

Magic:

- Magic C [28 pts]

Sense:

- Appraisal A [0 pts, isekai perk]
- Heightened Sense F [7 pts]
 - Hearing

Defensive:

- Resilient E [14 pts]
 - Fear
 - Surprise

Miscellaneous:

- Attentive Student D [21 pts]
- Educated D - Scheming Noble [21 pts]
 - Disguise D
 - Deception D
 - Persuasion D
- Energized E [14 pts]
- Minion E - Shadow Serpent [28 pts]
- Pocket Dimension C [56 pts]
 - Manifest as a large castle with plenty of supplies and various rooms
- Wealth B [105 pts]

Secondary:

- Business E [14 pts]
- Gaming F [7 pts]
- Enchanting B [35 pts]
- Etiquette F [7 pts]
- Forgery F [7 pts]
- History F [7 pts]
- Intimidation F [7 pts]
- Language F [7 pts]
 - Beastial
- Law C [28 pts]

- Leadership D [21 pts]
- Perception E [14 pts]
- Performance - Acting F [7 pts]
- Performance - Violin F [7 pts]
- Stealth F [7 pts]
- Street Sense F [7 pts]

Abilities:

- King of Games - Gaming F, Stealth F, Deception F, Energized F - Cheats in a game without anyone knowing - F Grade - 0 turn cooldown
- Hidden in Crowd - Disguise E, Stealth F, Street Sense F, Energized E - Change one's appearance to avoid immediate detection - E Grade - 0 turn cooldown
- Counterfeit Document - Forgery F, Law F, Energized F - Creates fake official document - F Grade - 0 turn cooldown
- Summon Horror - Pocket Dimension F, Intimidation F, Minion F, Energized F - Meredy opens a dark portal into her pocket dimension and let her minions bleed into real world
- Money go brrr - Wealth E, Persuasion E, Energized E - Use the power of money to convince people - E Grade - 0 turn cooldown
- Stinging Slander - Intimidation F, Etiquette F, Energized F - Slander a target gracefully - F Grade - 0 turn cooldown
- Definitely NOT Eavesdropping - Heightened Sense (Hearing) F, Perception F, Stealth F, Etiquette F, Performance (Act) F, Energized F - Character listen to nearby conversation without showing sign of eavesdropping - F Grade - 0 turn cooldown
- Castle Invite (flux) - Pocket Dimension D, Magic C D, Magic AoE F - Open a 15ft radius portal to/from her pocket dimension - D Grade - 2 turn cooldown

Wealth B: Items acquired through the wealth skill that is not equipped by default. Unless stated otherwise, all listed here will be stored inside pocket dimension. Grade of the items scale with the wealth skill or Meredy's appropriate stat, whichever is the lowest:

Equipment:

- Fan
- Metal bat
- Revolver
- Umbrella
- Crystal catalyst
- Short sword x5
- Crossbow x5
- Bazooka x5
- Whip
- Scythe
- Mallet x5
- Rapier
- Knife x5
- Rifle x5
- Spear x5

- Bow x5
- Shield (heavy armor) x5
- Piano
- Violin
- Furnitures

Gear:

- Rope
- Tea set
- Binocular
- Lantern
- Shovel
- Glue
- Sunglasses
- Alarm clock
- Wrist Watch
- Smoke Bomb

Equipment:

- Gun B - Karabiner Model 1931 (K31) [5 pts, marketplace deal]
- Cane B - Fancy walking cane made with wood hard enough to break someone's skull
- Catalyst B - A large chunk of red gemstone brimming with magical potential
- Dagger B
- Dagger B
- Revolver B
- Slingshot B
- Light Armor B - Meredy's favorite red hooded cloak

Magic Items:

- Broken Resonator
 - Type: Magic Item
 - Special Effects: Empathy D; Control Environment D; Performance D; Magic D (Augmenters: Area of Effect E (50ft), Duration E (1 day)); [Incapacitating] Affinity D; Nullify [Martial] D; Nullify [Magical] D; Weaken [Speed] D
 - Once, a beautiful crystalline device resembling a blooming flower; now riddled with cracks. By twisting the centre crystal, it plays a heartwrenching melody, filling all who hear it with an overwhelming grief that immediately brings you to tears. All that's left is a collapsing heart. (Zone incapacitation all in zone will be affected)
 - Curse: Only is activated and remains so long as the user of the device chooses to be afflicted by it. If they arent strong enough to resist it just remains active for the day and they are taken out for that time.

Items:

- Disguise kit
- Luxurious tea party set
- Clothes
- Torch
- Snacks
- Foods

- Water
- Bedroll
- Golden Sticker (A golden sticker shaped like a mushroom, showing excellent culinary taste)

Assets:

- Ryken Noble Baronet C [28 pts]. A small noble family under Countess Amara Nightshade. Character is the daughter of the current baron.
- Servants E - Nameless faces embodiment of clean home and hot food.
- Shop (Ryke) E

Soul Scar:

- Curious Cat - Character can automatically unlocks and opens doors and windows they touch unless it's magically bound. She also has a physical permanent scar manifesting on the left side of her neck.

Talented Friend - Levano Maid

The Levano Maids (x5)



Static minion from nomad class. Unless specified, the maids will start the RP inside Meredy's pocket dimension. A group of five maids from the mercenary maid/butler of Levano family roughly the same age as Meredy.

Title: Human

Perk: Versatile - Intelligence Melee

Language: Common, Terran

Points At Start: 56

- Strength: G
Precision: E
Intelligence: B
Vitality: G
Speed: H

Skills:

- Fighting Style (Knife) E - A style that focus on using knife to strike from unexpected angle [14 pts]

- Penetrating F [0 pts, style upgrade bonus]
 - Linked F [0 pts, style upgrade bonus]
- Domestic Arts E [14 pts]
- Etiquette F [7 pts]
- Stealth F [7 pts]
- Concealment F [7 pts]

Abilities:

- First Strike - Fighting Style (Knife) E, Penetrating F, Linked F, Concealment F, Stealth F - The maids strike a target with hidden knives - 1 Action - E Grade - 1 post cooldown
- Hospitality - Domestic Arts E, Etiquette F - The maids serve a target with utmost respect - 1 Action - E Grade - 1 post cooldown

Equipment:

- Knife C [0 pts, Meredy's Wealth bonus]
- Knife C [0 pts, Meredy's Wealth bonus]
- Pistol F [0 pts, Meredy's Wealth bonus]

Minion - Shadow Serpent

Shadow Serpent E (x10)



Considered static minion. Unless specified, shadow serpents will start the RP inside Meredy's pocket dimension

Shadow Serpent x5 [F grade]

Title:

- Monster

Language:

- Abyssal
- Beastial

Points At Start: 56

- Strength: E
- Precision: E
- Intelligence: H
- Vitality: E
- Speed: H

Skills:

- Change State F -> C [21 pts, Limiter: Irreversible, Deplete 2]
- Feature : 360 degree vision [7 pts - Character poses countless eyes across its body]
- Feature : Dark Vision [7 pts]
- Feature : Snake [0 pts, cosmetic - Character is a snake]

Abilities:

- Shadow Form - Change State F -> C [Limiter: Irreversible, Deplete 2] - The Shadow Serpents are permanently in their shadow state - Cooldown locked

Equipment:

- Natural Weapon (ranged) F - Venom Spit [14 pts]
- Natural Weapon (Melee) F - Fangs [14 pts]

Change Log Meredy

<https://docs.google.com/document/d/1dN68adNKg1vFePNmBar86sDrsUgBWYECMCeQgoMAU7U/edit?tab=t.0>

Change Log:

Initial spending - 22/10/2024

Full scooped [Eerie](#) +94 pts

Strength - F

Precision - B

Intelligence - B

Vitality - E

Speed - E

Character Grade - D

Points spent: 70 pts

- Appraisal F [0 pts, isekai perk]
- Attentive Student F [7 pts]
- Educated E - Scheming Noble [14 pts]
 - Disguise E
 - Deception E
 - Persuasion E
- Pocket Dimension E [28 pts]
- Resilient F [7 pts]
 - Fear
- Language F [7 pts]
 - Beastial
- Stealth F [7 pts]
- Forgery F [7 pts]
- Law F [7 pts]
- Gaming F [0 pts, born for this discount]
- Performance (Acting) F
- Street Sense F [7 pts]

Ryken Noble Baronet C [28 pts]

[/SPOILER]

- 06/11/2024
 - Obtain Gun D from [Marketplace - Marketplace](#) for 3 pts
- 21/12/24 from [Community - The White Elephant of Hyroth \[Christmas Event 2024\]](#)
 - Obtain Broken Resonator
 - Type: Magic Item
 - Special Effects: Empathy D; Control Environment D; Performance D; Magic D (Augmenters: Area of Effect E (50ft), Duration E (1 day)); [Incapacitating] Affinity D; Nullify [Martial] D; Nullify [Magical] D; Weaken [Speed] D
 - Once, a beautiful crystalline device resembling a blooming flower; now riddled with cracks. By twisting the centre crystal, it plays a heartwrenching melody, filling all who hear it with an overwhelming grief that immediately brings you to tears. All that's left is a collapsing heart. (Zone incapacitation all in zone will be affected)

- Curse: Only is activated and remains so long as the user of the device chooses to be afflicted by it. If they aren't strong enough to resist it just remains active for the day and they are taken out for that time.
- 14/01/2025
 - Gain 2 pts from [Graded - Spells, wizards, mages, and dragons?](#)
 - Upgrade Karabiner 31 D -> B for 2 pts [Marketplace - Marketplace](#)
- 22/02/2025 From [Graded - \[Ryken\] No Way Home](#)
 - Gain 13 pts
 - Upgrade attentive Student F -> E [7 pts]
- 23/02/2025 from [Community - \[January 2025\] Class Design Contest Part 2](#)
 - Gain 7 pts
 - Upgrade Precision B -> A [7 pts]
- 31/03/2025 from [Graded - \[On the Border of the See and Widdersia, as Far South of Clockhaven as the River Goes\] - The Devil's Favorite Holiday](#)
 - Gain 102 pts
 - Gain title Naughty Child
 - Purchase Wealth E [42 pts]
 - Upgrade Pocket Dimension E -> C [28 pts]
 - Purchase Minion F [14 pts]
 - Purchase Intimidation F [7 pts]
 - Upgrade Attentive Student E -> D [7 pts]
- 31/03/2025 Partial Scoop
 - Change perk: Born for this -> Versatile
 - Purchase Gaming F [7 pts]
- 06/04/2025 from [Community - \[March 2025 Community Event\] Isekai High](#)
 - Gain 7 pts
 - Purchase Energized F [7 pts]
- 23/04/2025
 - Equipment Adjustment
- 26/04/2025 from [Graded - \[Widdersia - Clockhaven\] The Curious Case of Curious Cat Murder](#)
 - Gain 66 pts
 - Gain Title [Crocodile Weeper]
 - Purchase Business E [14 pts]
 - Purchase Fast F [7 pts]
 - Purchase Perception F [7 pts]
 - Upgrade Law F -> E [7 pts]
 - Upgrade Intelligence B -> A [7 pts]
 - Upgrade Speed E -> C [14 pts]
 - Upgrade Energized F -> E [7 pts]
 - Gain Nomad class
- 04/05/2025
 - Equipment adjustment
- 09/05/2025 from [Graded - \[Clockhaven - Behind the Bars\]](#)
 - Gain 15 pts
 - Gain Title [Saboteur Pursuer]
- 13/06/2025
 - Purchase Heightened Sense (Hearing) F [7 pts]

- Purchase Etiquette F [7 pts]
 - Upgrade Speed C -> B [7 pts]
- 04/07/2025 From [Graded - \[Ryke - South of Ryken\] Into the Dark](#)
 - Gain 95 pts
 - Obtain Servants E
 - Upgrade Wealth E -> C [42 pts]
- 13/07/2025
 - Purchase Enchanting B [35 pts]
 - Purchase Leadership F [7 pts]
 - Purchase performance - Violin F [7 pts]
- 24/07/2025
 - Equipment Adjustment
- 06/08/2025 From [Graded - \[Murovia - East Empire\] It's-a Me, Larceny!](#)
 - Gain 13 pts
 - Gain asset Shop (Ryke) F
 - Gain item Golden Sticker
- 14/08/2025 from [Graded - \[Rotia-Hornbach\] Mournful Masquerade](#)
 - Gain 20 pts
- 11/09/2025 from <https://discord.com/channels/520761417889218561/911276028020813875/1414428727265460317>
 - Gain 7 pts
 - Purchase Magic C [28 pts]
- 19/10/2025 from <https://discord.com/channels/520761417889218561/911276028020813875/1429275022496895016>
 - Learned History F [7 pts]
- 19/10/2025 from <https://discord.com/channels/520761417889218561/911276028020813875/1429336845862310019>
 - Obtain mandatory title [Wanted by the Frumentarii] - characters are wanted by East Empire Elite Covert Operatives. Life will be difficult until issue raised in this rp is resolved
 - Gain 77 pts
 - Downtime upgrade Shop (Ryke) F -> E
 - Upgrade Vitality E -> D [7 pts]
 - Upgrade Wealth C -> B [21 pts]
 - Upgrade Resilient F -> E (Surprise) [7 pts]
 - Upgrade Law E -> C [14 pts]
 - Upgrade Leadership F -> D [14 pts]
 - Upgrade Educated E -> D [14 pts]
 - Upgrade Minion - Shadow Serpent F -> E [14 pts]
 - Upgrade Perception F -> E [7 pts]

Meredy's Gallery

Regular Meredy



Shades



Queen of Heart Meredy - for ballroom



Roman Tourist Meredy



Cloaked up Meredy



Ao Ba

Ao Ba



Ao Ba, or simply Aoba is a short and stout beast woman of a draconic lineage. She often wears layers of warm clothing that makes her look like a walking pile of clothes.

General information:

Rp'er Name: Spoiled Bread

Post Frequency: Once per week

Current RP: -

Narrator Grade: B

Points:

Points at Start: 105

Points Earned: 317

Points Spent: 385

Points Not Spent: 23

Equipped Titles:

- Beast (Mundane)
- Cultivator

Mandatory: -

Racial:

Beast (Mundane), Cultivator

Character-related information:

Standing Grade: D

Character Grade: D

Power Grade: B

Racial Perks: Consciousness Expansion

Classes: -

Class Perks: -

Downtime: -

Languages: Common, Beastial

Height: 140 cm

Weight: 48 kg

Spoiler: Goals

Long-term Goals:

- Reach enlightenment
- Obtain true dragon form

Short-term Goals:

- Live a slow life
- Listen to people's stories
- Fix her back pain

Spoiler: Stats

Stats:

- Strength - A
- Precision - F
- Intelligence - E
- Vitality - B
- Speed - F

Character Grade – D

Character Standing - C

Skills

Features:

- Horns [0 pts, cosmetic]
- Dragon tail [0 pts, cosmetic]
- Horizontal slit eyes [0 pts, cosmetic]
- Scales [See Natural Armor]

Movement:

- Jumping F [7 pts]

Mental:

- -

Martial:

- Fighting Style - White Dragon Palm B [35 pts, a martial style that utilize lots of open palm techniques to subdue enemy without killing them] (Natural Weapon Specialization)
 - Penetrating B [21 pts]
 - Non-Lethal B [21 pts]
 - Enervation B [21 pts]

Magic:

- -

Sense:

- Heightened Sense F [7 pts]
 - Hearing
- Sixth Sense - Danger Sense F [7 pts]

Defensive:

- Hardening F [7 pts]
- Healing F [7 pts]
- Regeneration F [7 pts]
- Resilient D [21 pts]
 - Aging
 - Fatigue/Exhaustion
 - Surprised

Miscellaneous:

- Educated - Cultivator E [14 pts]
 - Alchemy
 - Controlled Breathing
 - Medicine
- Energized E [14 pts]

Secondary:

- Area Knowledge D [0 pts, native bonus]
 - Xi'en Mountain
- Domestic Arts F [7 pts]
- Perception F [7 pts]

Spoiler: Abilities

Movement:

- -

Mental:

- -

Martial:

- Heavenly Dragon Gentle Palm - Fighting Style White Dragon Palm B, Penetrating B, Non-Lethal B, Enervation B, Controlled Breathing E - Hit a target with an open palm,

bypassing their armor and send a shockwave through their inside that would drain their energy, putting all their B grade and lesser skills on cooldown. The target won't be killed by this technique - 1 Action - B Grade - 4 turn cooldown

-

Magic:

- -

Sense:

- Vigilant - Danger Sense F, Heightened Sense (Hearing) F, Perception F, Energized F - Sense potential dangers and subtle audio hints, subconsciously used through conscious expansion - Conscious expansion - F Grade - 0 turn cooldown

Defensive:

- Immovable Mountain Breathing - Controlled Breathing E, Hardening F, Energized E - Take a defensive stance, holding breath and hardening the air surrounds her to block a direct attack - 1 Action - E Grade - 0 turn cooldown

Miscellaneous:

- -

Secondary:

- Golden Core Refining - Alchemy E, Medicine E, Domestic Arts F, Energized E - Concocts a life-nourishing herbal sustenance that helps prevent disease and promotes healthy blood circulation - E Grade - 0 turn cooldown

Spoiler: Possessions

Equipment:

- Natural Weapon B [70 pts]
- Natural Heavy Armor C [56 pts]

Items:

- --

Assets - Consumables & Community Event Items:

- --

Assets - Connection:

- --

Assets - Pet:

- --

Assets - Property:

- --

Assets – Social Status:

- --

Spoiler: Backstory

A Native

Spoiler: Current Life

A cultivator who had spent the last 300 years meditating on the summit of Xi'en mountain in West Empire. Once she hit a bottleneck in her progress she decided to descend back into civilization to enjoy life and seek inspiration for her next breakthrough. The Ao clan seemed to have perished from a bloody sect war long ago but she doesn't seem to care.

Change Log Aoba

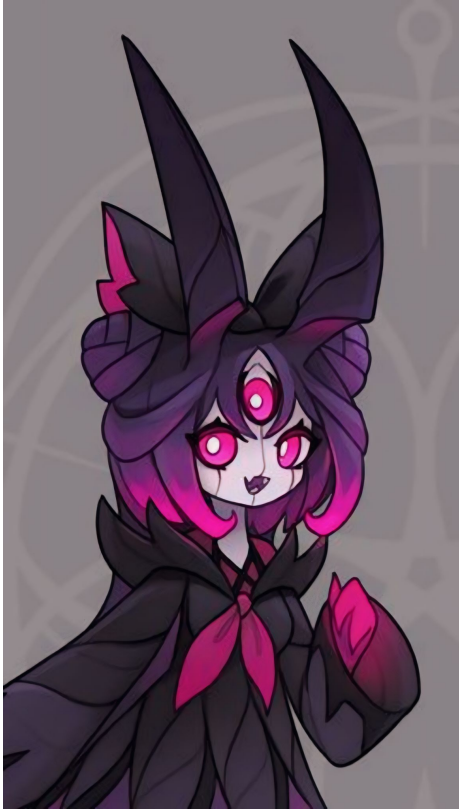
<https://docs.google.com/document/d/1dN68adNKg1vFePNmBar86sDrsUgBWYECMCeQgoMAU7U/edit?tab=t.kdvy1t0zsb3>

Change Log

- [16/08/2025]
 - Scooped [Ignette](#) +47 pts
 - Scooped [Alice](#) +40 pts
 - Scooped [Aqua](#) +195 pts
- [19/08/2025] Abilities adjustment
- [05/10/2025] From <https://discord.com/channels/520761417889218561/911276028020813875/1424220256603213844>
 - Gain 35 pts
 - Purchase Jumping F [7 pts]
 - Purchase Healing F [7 pts]

Marrion

Marrior (Kurulati)



Rp'er Name: Spoiled Bread

Post Frequency: Once per week

Current RP: -

Goals:

- Gather information for The Queen
- Eats brain
- Perfect her arts

Equipped Titles:

- Monster
- Murder F
- Vandal F
- Beast
- Abomination (Mundane)
- Hive Scout
- Apprentice Puppet Maker

Class: -

Perk: Born for this (Abomination)

Downtime: Increase her rank within the hive society

Language: Common, Hive

Height: 5'3 (horns included)

Weight: 88 lbs

Backstory: A native

Current Life:

Kurulati is a newly made chimera unit made from several corpses of flesh and chitin with the capabilities to disguise herself to look less threatening. She and the other scouts were sent to the outside worlds to gather intelligence by eating brains. However for each brain she eats she also gains new emotion, weakening her ties to the hive as she develops herself more as an individual. She even started giving herself a new name as Marrion and do things for herself, although she still continued her mission to gather information.

Acquired Titles: Monster, Murder F, Vandal F, Beast, Abomination, Hive Scout, Apprentice Puppet Maker

Points at Start: 105

Points Earned: 120

Points Spent: 224

Points Not Spent: 1

Stats:

- Strength - E
- Precision - E
- Intelligence - E
- Vitality - C
- Speed - E

Points Used: 49

Character Grade: E

Character Standing: E

Features:

- Feature: Multiracial [7 pts]
- Feature: Third Eye [0 pts, Character has third eyes that can move independently from the other eyes]
- Feature: Darkvision [7 pts]
- Feature: Chitin Horns [0 pts, cosmetic]
- Feature: Mental Compartmentalization [7 pts]
- Feature: Extra Limbs - 2 Arms [7 pts]
- Feature: Double-jointed - [7 pts, Ability to extend and rotate joints past normal ranges, allowing for flexible movements]

- Feature: Mimic Sound [7 pts, Ability to perfectly mimic a small repertoire of sounds, possibly granting bonuses to camouflage, deception, or misdirection efforts]

Misc:

- Attentive Student F [7 pts]
- Energized F [7 pts]
- Educated (Hive Scout) F [7 pts]
 - Intimidation F
 - Disguise F
 - Interrogation F

Defensive:

- Resilient - Surprise F [7 pts]
- Alternate Identity **E** C [14 pts] [Limiter: Equipment 1(mask), Charge 1]
 - Title: Beast, Puppeteer, Good Person

Movement:

- Special Movement - Wall-crawling F [7 pts, born for this discount]

Mental:

- Postcognition **F** C [14 pts] [Limiter: Charges 1, Concentration 1, Maximum]

Sense:

- Supersense - Echolocation F [0 pts, born for this discount]
- Heightened Sense (Hearing) F [7 pts]

Martial:

- Fighting Style - Puppet (Melee) F [7 pts]
 - Reach F [0 pts, style upgrade bonus]

Secondary:

- Area Knowledge E - The Hive [0 pts, native bonus]
 - Nest
 - Forest
- Artisan - Puppet maker F [7 pts]
- Profession - Puppeteer F [14 pts]
- Empathy F [7 pts]
- Stealth F [7 pts]

Abilities:

- Spartan Blade - Fighting Style Puppet (Melee) F, Reach F, Energized F - Marrion sends Horatius forward to strike a target with his blade, if target is within 10 ft and is

not adjacent to the user this attack gain +1 effectiveness - F Grade - 1 Action - 0 Post Cooldown

- Brain Feast - Postcognition F C [Limiter: Charges 1, Concentration 1, Maximum], Empathy F, Interrogation F, Energized F - Marrion eats a person's brain, gaining their memories and emotions within the last 1 day. What memory she gets will depend on the narrator's discretion. She can eat up to 4 brains in an RP before she becomes too full, she can't attack or defend during consumption - F Grade - 1 Action - 0 Post Cooldown

Equipment:

- Natural Armor (Heavy) F [14 pts] (A layer of chitin armor)
- Puppet (Melee) F - Horatius [0 pts, artisan bonus] (A wooden puppet that resembles an eastern empire warrior with his arms switched for wooden blades, probably based on a real person. Speaks with deep but gentle voice when Marrion plays as him.)
- Puppet (Ranged) F - Liluth [0 pts, artisan bonus] (A wooden puppet that resembles a decapitated head of an elf with perpetually angry face, probably based on a real person. Can shoot small wooden spikes from her mouth. Speaks with harsh voice when Marrion plays as her.)
- Light Armor F - Mask [0 pts, artisan bonus] (A wooden mask to protect her face)

Items:

- Rations
- Waterskin
- Puppet making kit
- The Roach Cup - A grotesquely charming trophy. Crafted from bronzed gears, reclaimed boiler plates, and gemstone eyes that glow faintly, the Roach Cup is powered by a tiny, overworked steam core that causes the antennae to twitch occasionally and emit little puffs of steam when touched. Feature: When button on its side is pressed, the roach will detach and scamper onto a broken wheel or other piece of technology and temporarily repair it with itself making up the missing pieces or adhesions. Works on any technology of steam/clockwork or lesser grade. Does not work for magitech.

Assets:

- Hive Grunts F - Character is considered a low-level grunt within the hive society and expected to obey the queen's every order [7 pts]

Change Log Marrion

<https://docs.google.com/document/d/1dN68adNKg1vFePNmBar86sDrsUgBWYECMCeQgoMAU7U/edit?tab=t.mveqj617ysri>

Change Log:

Initial Point spending

14/01/2025 : Scooped Simi, gain 35 pts

Strength - E

Precision - E

Intelligence - E

Vitality - E

Speed - E

Feature: Multiracial [7 pts]

Feature: Third Eye [0 pts, Character has third eyes that can move independently from the other eyes]

Feature: Darkvision [7 pts]

Feature: Chitin Horns [0 pts, cosmetic]

Feature: Mental Compartmentalization [7 pts]

Area Knowledge F [0 pts, native bonus]

The Hive

Resilient - Surprise F [7 pts]

Fighting Style - Puppet (Melee) F [7 pts]

Reach F [0 pts, style upgrade bonus]

Artisan - Puppet maker F [7 pts]

Profession - Puppeteer F [14 pts]

Postcognition F C [14 pts] [Limiter: Charges 1, Concentration 1, Maximum]

Empathy F [7 pts]

Energized F [7 pts]

Special Movement - Wall-crawling F [7 pts, born for this discount]

Educated (Hive Scout) F [7 pts]

Intimidation F

Disguise F

Interrogation F

Hive Grunts F - Character is considered a low-level grunt within the hive society and expected to obey the queen's every order [7 pts]

[02/05/2025] from Community - [April 2025] "Femboy, where do baby OCs come from?" - 'What-If?' Character-Twisting Community Event

Gain 7 pts

Purchase Feature: Extra Limbs [7 pts]

[16/07/2025] from Graded - [Eastern Empire - Fenrum Farm] Crimson Maize

Gain 51 pts

Acquire title:

Murder F

Vandal F

Purchase Feature: Double-jointed [7 pts]

Purchase Feature: Mimic Sound [7 pts]

Purchase Attentive Student F [7 pts]

Purchase Stealth F [7 pts]

Purchase Natural Armor (Heavy) F [14 pts]

Purchase Heightened Sense (Hearing) F [7 pts]

Purchase Supersense - Echolocation F [0 pts, born for this discount]

[11/08/2025] from Community - Clock-Carts!:July 2025 Community event

Gain 7 pts

Gain The Roach Cup

[11/08/2025] from Graded - [Ryke – Outskirts] A Buggy New Silk Road

Gain 20 pts

[04/09/2025] Recalculate points, readjust overspending