

Week 2: Risograph Animation Workshop Notes

Kelli Anderson will run this workshop in Week 2. Here are her notes:

Please see her website and watch a talk from here.

- <https://www.kellianderson.com/>
- <https://www.youtube.com/watch?v=O2cH342FHro>

I'm *so* excited about our class. These classes have been really fun thus far. Thanks for being interested in this bizarro animation process!

Week 2:

We will make contact sheets of frames for the RISO to print. (And pick *colors*)

Printing these

Students to pair up and choose one of their animations to print during Week 2/3 as a 2-color print, and scan it.

Week 3:

Let's stitch your printed frames back together again!

You'll need:

- Photoshop
- An animation (or you can [use one of mine](#)). We will cover how to output it to frames in class.

What makes a good animation for RISO?

- This is wide-open territory and there are no rules!
- I've noticed that clean input animations work the best for me. [Here is a video showing what I mean by that, with some selection guidance.](#) :)
- I find short, complex, looping animations work GREAT for this process.
- Ideally, your animation will be in between 30 and 100 frames. Instagram's compression algorithm hates analog noise. The less frames, the kinder the algorithm will be (assuming you have an end goal of posting to instagram.)
- If you need help selecting an animation.
- Have any special accommodation needs in class. (I want to accommodate you, just ask!)
- Have any questions or suggestions for what you want me to cover extensively in class.

Further Tutorials from Kelli:

Two color separation in Photoshop:

- <https://kellianderson.dropmark.com/897509/25784894>
 - Set image mode to CMYK in photoshop
 - Window> channels
 - Select "Split channels" from channels panel.
- For two color process, combine two of the channels into one.
- Preview two color:
 - <https://colorlibrary.ch/>
 - Printed previews here: <https://kellianderson.dropmark.com/897509?page=1>
- Tip for anyone using Kelli's AE tutorial: When cutting out the frames in PS you can create a guide and use the Slice From Guides function -> Then Save for Web