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Bless System Proposal v2.0

Changelog

- 12/20/2021
 - Added Sanctifier and Holy Flame titles
- 10/18/2021
 - Updated Ironwright information. Ironwright is now available on test.
 - Fixed GUB legacy bonus.
- 10/02/2021
 - Added information on Guiding Light (1604) changes.
- 09/29/2021
 - Added information on Symbol of Blessing changes.
 - Added Benediction (307) benefit to Bless (304).
 - Updated EVOKE 330 to indicate the anchoring benefit for clerics.
- 09/28/2021
 - Updated information on how Bless charges operate.
- 09/17/2021
 - Change terminology of T0 sanctified to "holy". Sanctify is T1-T5.
 - Added Holy Fire flares to 330 as a more powerful version of Holy Water flares.
 - Added information about the temporary version of 330 available only to Clerics.
 - Added Clerics only bonus to 330.
 - Updated the Shear Fear bonus provided by 330.
 - Clarified how Sonic Weapons would work.
 - Clarified Bless Charges can be refreshed.
 - Added information for GUB legacy mod on runestaff, shield, and armor.
 - Clarified how PSM skills would be treated.
 - Added Voln Armor 330 material bonus.
 - Added information about Ironwright flares.

General Updates

- ✓ All undead can now be hit by any weapon, blessed or not.
- ✓ Undead possess a natural 25% damage resistance to physical attacks.
- ✓ Hitting an undead with a blessed ([Bless \(304\)](#) or [Symbol of Blessing](#)) or T5 sanctified (or any holy or T1-5 for Clerics and Paladins) weapon removes this damage resistance.

- ✓ [PSM](#) skills will be able to hit undead without a bless at a reduction of 25 to the endroll.
 - Each tier of Sanctify reduces the penalty by 5.
 - Blessing your gear also removes this penalty.
- ✓ The blessed property moves out of the ability slot and becomes its own separate property.
 - Charges are no longer reduced by WPS.
 - Charges are no longer expended when hitting living targets.
- ✓ [Sonic Weapons \(1012\)](#) will not have any damage resistance but are still limited to basic +10 equipment.

Bless (304)

- ✓ Holy water flares will now only trigger against the undead and can be applied (once unlocked at 25 Cleric spell ranks) even to existing blessed items from Bless (304) or Symbol of Blessing.
- ✓ The temporary flares will last as long as the bless does.
- ✓ These flares do not compete with any other flares.
- ✓ At 40 ranks of Spiritual Lore - Blessings, Bless'ed (304) items will anchor noncorporeal undead's (NCU) bodies so they can be searched for 30 seconds after death. This also applies to offensive spells cast from blessed runestaves.
- ✓ Bless charges can be refreshed if the new application has more charges than the item currently possesses.
- ✓ Subsequent casts will reduce the effective charges granted at a rate of 10% per cast, with a minimum of 10% of the original value, and resets at midnight.
 - No limitation for Symbol of Blessing.
- ✓ Players grouped with a Cleric and under the benefits of Benediction (307) will not have charges drained on attacks or casts.

Symbol of Blessing

- ✓ No subsequent cast penalty.
- ✓ No longer throws your item to the ground on item conflict.

Guiding Light (1604)

- ✓ Converted to Standard Flare Rate. The original rate was 10% and would increase by 10% per missed flare. Standard Flare Rate will make this spell more consistent and flare similarly to other spells.
- ✓ No changes to the secondary flare rate.

New Cleric Spell: Sanctify (330)

- ✓ Prayer of Communion will move from spell slot 330 and become an innate ability of Clerics upon attaining level 20 using the COMMUNE verb.
- ✓ Sanctify will become the new 330 spell.
 - The Sanctify spell sanctifies an object, giving a permanent bless on a weapon, runestaff, shield, or armor, which improves the gear against undead (only).
 - Clerics can add up to 5 tiers of sanctification on an item. Sanctified gear from merchants or found in the treasure system count as holy items which allow the undead natural 25% damage reduction to be ignored when used by a Cleric or Paladin.
 - Cleric sanctified gear of T1-T5 works when held by characters of any profession.
- The item gains the following when combating the undead:
 - Weapons
 - ✓ Each tier of sanctification on a weapon negates 20% of an undead's damage resistance, removing it completely at T5 for characters of any profession.
 - ✓ Melee/ranged weapons gain a bonus of 2 AS per tier.
 - ✓ Runestaves gain a bonus of 2 bolt AS and 1.2 CS per tier.
 - ✓ Each tier also has a 20% chance to anchor the undead when killed.
 - Defensive Gear
 - ✓ Targets wielding a sanctified shield, or torso armor gain a bonus of 2 DS, 1.2 TD (from undead attacks) and +1 effective level vs undead sheer fear. This bonus is per tier.
 - ✓ Targets wielding a sanctified runestaff gain a bonus of 1 DS, 0.6 TD (from undead attacks) and +0.5 effective level vs undead sheer fear. This bonus is per tier.
 - ✓ Runestaff or shield stack with torso armor, but runestaff and shields do not stack with each other.
- ✓ Each successful cast of 330 costs Devotion exactly paralleling 735 (For tiers 1-5, the costs are 50k, 75k, 100k, 125k, 150k Devotion respectively).
 - A Cleric earns Devotion the same way other profession points are obtained, by absorbing experience.
 - A Cleric can't earn more than 50,000 Devotion in a week, with a total cap of 200,000.
 - F2P Clerics cannot modify items with 330.
- ✓ A Cleric with at least 100 ranks of Blessings lore can spend 200,000 Devotion to attempt to grant permanent Holy Fire flares to a T5 sanctified weapon.
 - Holy Fire flares, in addition to a standard heat critical, will deal a random 50 to 100 concussion damage (capped at 20% of the target's total health).
 - An innate Cleric bonus to these flares is to deal 75-125 damage instead.

>attack sentry

You swing an eonake dagger at an ethereal triton sentry!

AS: +463 vs DS: +282 with AvD: +20 + d100 roll: +21 = +222

... and hit for 34 points of damage!

Hard strike connects with the triton sentry's back!
A thin arc of mist spews forth, evaporating quickly.

** Your eonake dagger ignites the sentry in holy fire! **

The sentry is subjugated to 68 points of damage!

... 15 points of damage!

Hit passes right through the midsection.

Nothing hurts like an empty stomach.

Roundtime: 3 sec.

- ✓ Clerics can EVOKE 330 at items to temporarily grant the item Holy Fire flares (does not apply any of the other 330 benefits) and NCU anchoring for 4 hours to Clerics only.
- ✓ At 90 and 180 ranks of Spiritual Lore, Religion, Clerics gain an extra charge of a Holy Fire flare (that is guaranteed to trigger on their next attack).
- ✓ Sanctify spell strength modifiers: Level, Cleric spell ranks, Wisdom bonus, Influence bonus, Spirit Mana Control, Magic Item Use, Arcane Symbols, if the room is a shrine dedicated to the Cleric's deity or alignment.
- ✓ Sanctify spell difficulty modifiers: collectively referred to as "Gear Difficulty", same as Enchant (925) and Ensorcell (735).
- ✓ A failed Sanctify cast consumes 10% of the devotion necessary to perform that task.
- Using this spell on enhancive or ensorcelled gear requires an alchemy potion analogue to the inky black potion for Ensorcell (735).
 - ✓ Enhancive items require an urven'eth potion.
 - ✓ Ensorcelled items require an inky black potion.
- ✓ After having spent 2,500,000 devotion, a Cleric unlocks the Sanctifier title.
- ✓ After bestowing Holy Fire into 15 armaments, a Cleric unlocks the Holy Flame title.
- ✓ Devotion spent and Holy Fire bestows are tracked in the SPELL verb.

Gear Difficulty Changes

- ✓ Every tier of Sanctify adds a penalty of 20.
- ✓ Permanent holy water and holy fire flares will add a penalty of 50.
- ✓ Holy items will no longer add a penalty.
- ✓ Eonake and white ora will have their material modifier updated to 0.
- ✓ Faewood and white alloy will be considered innately holy.
- ✓ Sanctify (330) cast at eonake, white ora, faewood, and white alloy will gain a bonus of 50 to the success roll.
- ✓ Voln Armor gets a bonus of 50 to being Sanctified.

Item Conversions

Items will be converted for you automatically with the exception of White Alloy. Owners of a White Alloy item will need to ASSIST and have their item converted by a GameMaster.

Property	Proposed Update
Permablessed	Becomes tier 5 sanctified and gains a legacy bonus of +5 AS against undead.
Permablessed with holy water flares	Becomes tier 5 sanctified with permanent holy water flares and gains a legacy bonus of +5 AS against undead.
Greater Undead (and NCU) Bane	Becomes tier 5 sanctified, gains a legacy bonus of +10 AS (weapon), +10 AS / +6 CS (runestaff), or +10 DS (armor) against undead, and retains all other bane effects.
Lesser Undead (and NCU) Bane	No change.
White alloy	Becomes tier 0 sanctified, retains existing non-corporeal undead creature bane (damage weighting) bonus, anchoring effect will no longer be active unless the weapon is blessed, and gains a new benefit so that all attacks against non-corporeal undead have a 25% chance to treat the undead as corporeal. It will require a bless to negate the 25% damage resistance undead have after the update.

* Future undead banes will no longer be “lesser” or “greater”. They will simply offer the bane properties without granting any bless or sanctification bonuses since any weapon can hit undead reliably now. Pricing will be reduced, but still potentially higher than most other banes due to the number of creatures affected.

Ironwright Flares

- ✓ Ironwright weapons gain a new script flare that flares against Undead only.
 - Casting at the weapon sets the flare type for **both** the script and ability flares.
- ✓ Compatible with runestaffs.
- ✓ This new flare is able to be stacked with flares from 304 or 330 meaning Ironwright Weapons could flare up to 3 times against unstead.
- ✓ T5 sanctification works as well as White Ora, Eonake, or a Bless for the cast requirements.
- ✓ Charges for custom flares are $(20 + (\text{Level} * 3) + \text{Blessing Lore ranks})$. This value is capped at the number of Bless Charges on the item if the item is not T5 sanctified, Eonake, or White Ora.

Feedback Forum Thread

<http://forums.play.net/forums/GemStone%20IV/Combat,%20Magic,%20and%20Character%20Mechanics/Developer%27s%20Corner/view/3137>