

LITHOBIUS (NORMAL)

Large beast, unaligned

AC	17 (Natural Armor)
HP	45 (6d10+12)
Spd	40'/30'(burrow)

STR	DEX	CON	INT	WIS	CHA
18(+4)	20(+5)	14(+2)	6(-2)	10(+0)	1(-5)

Skills	Stealth+3, Perception+1
Senses	blindsight 30', pass per 11
Challenge	3 CR (700 XP)

Surging Strike. May charge at a target from any distance, attempting to knock it prone (DC 15 DEX Save to avoid or 20 STR to rebuff)

Ambusher. normally begins combat hidden in the earth, relying on blindsight to sense targets nearby. (+4 Surprise)

Forcipules. *melee attack* +5 to hit, reach 5', one target *hit* 9 (d8+5) piercing damage. Venom deals an additional 9 (2d8) damage (DC 15 CON Save halves)

giant, orange-dun centipede, black at the ends of its extremities, much of its forcipules and ocelli. dwell in sufficiently large earth or rotting natural materials. usually 2-5' high and 10-18' long. centipedes are nocturnal and carnivorous.