DBOJ Problem Setting Instructions [deprecated]

IMPORTANT: This method of problem setting is now deprecated on the judge. Head to https://dboj.jimmyliu.dev/about/problem-setting to see the latest problem setting instructions.

<u>Setting a problem</u>

- 1. Ask me (jiminycricket#2701) to give you access to the file database (send me your gmail)
- 2. Head to the Google Cloud database: https://console.cloud.google.com/storage/browser/discord-bot-oj-file-storage
- 3. Upload the problem testdata to the TestData folder as a folder named the same as the problem name. Data files should be named data followed by the batch number, a period, and case number and either .in or .out as the extension (example, data2.3.in would be the input file for batch 2 case 3)
- 4. There should also be a cases.txt file in the TestData folder specifying the settings of the problem. The format of the content should be as follows:

```
[# cases in batch 1] [#cases in batch 2] ...
[# points for batch 1] [# points for batch 2]... (should total 100)
[time limit for python] [time limit for java] [time limit for c/c++]
```

- 5. Upload the problem statement to the ProblemStatements folder as a .txt file named the same as the problem name (ex. helloworld.txt). The contents of the file can be written in the standard Discord messaging markdown scheme.
- 6. Head to this website to register your problem to the database: https://DBOJ-Problem-Adding-Web-App.jimmyliu3.repl.co

Hosting a contest

To host a contest:

1. Make the contest problems (problem names should end with the associated problem number in the contest. For example, problem 3 of a contest could be named xxxp3)

- 2. Add the contest instructions to the <code>ContestInstructions</code> folder saved to a text file with the name <code>[contestName].txt</code>. The contents of this file will be shown to the user upon joining the contest.
- 3. Head to the repl.it link above to set up the contest in the judge database
- 4. Use the -set [contest1] [contest2]... command to setup live scoreboards.
- 5. Ask me for permissions to send an announcement in the discord server

Custom checkers

To feature custom grading in your problem, add a <code>checker.py</code> python program in the folder with the testdata. This program needs to read the current case input data from the file <code>data.in</code> and read the output provided by the user's program from <code>data.out</code> after processing this information, if you deem the output as correct, print <code>AC</code> to the standard output stream. Otherwise, if it is incorrect, you don't need to print anything. If the judge encounters a runtime-error while running the checker program, it will give a <code>Wrong Answer</code> verdict for the test case. If you use a custom checker, you do not need to include output files in your test data; just input files is sufficient.

For an example of custom checkers, see problem ec4p2.