

TUG OF WAR (2 – WAY or 4 –WAY)

OBJECTIVE:

Pull the other team or teams across your boundary line. Team wins once the Handkerchief or Ribbon passes over your boundary line.

SUPPLIES NEEDED:

1. 2x really thick rope about $\frac{3}{4}$ inch diameter or more (15 feet or longer) purchased at Lowe's or Home Depot. I recommend using Nylon rope, or some other type of rope that is gentle on the hands and not scratchy. Nylon is what I recommend. It costs a little more, but is very durable, easy to tie especially when making the knots, and is soft on the hands.
2. Cones (for the middle area) for marking off boundaries their team needs to tug the other teams across to win.
3. Bright colored Handkerchief or Ribbon to tie to the middle of the rope so you can determine the winner easier.

TEAMS:

2 or 4 teams

SETUP:

1. Purchase the two equal length rope at Lowe's or Home Depot.
2. Tie them both together so that they create an X (make sure they are tied securely)
3. Then create knots about 1 – 2 feet apart on each section of the rope equally distributed.
4. Tie the Handkerchief or Ribbon to the center of the 4-way rope. You are now ready to play!

HOW TO PLAY:

Both 2 – way as well as 4 – way Tug of War play the same except, in 2 – way you will only use two ends of the Tug of War rope. The Strategy however in 4 – Way Tug of War is a little different. Timing your pulls is very KEY when playing 4 – Way Tug of War.

1. Each round will be different, such as call out “2 guys” per team, “3 girls” per team, blindfolded round etc...
2. Start the rope in the middle of the cone boundaries.
3. On GO, teams tug as hard as they can to pull the other team far enough to get the Handkerchief or Ribbon at the center of the ropes across their boundary line.
4. Team that wins will get a specified amount of points for their team
5. Each round will be worth the same amount of points such as 1000 points, except for special rounds where you may specify it being worth more such as 5000 points to the winner. A special round could be something like a blindfolded round etc...

Play as long as you are able to. Team with the most points wins.

****SEE BELOW FOR THE GAME LAYOUT GRAPHIC****

