

PAIZO FORUM PbP HEADERS

[Gender:] Explore ➤ Search | Samsaran (he/him) investigator 1 |

[Race:] ♥ 16/16 | AC 18 (19) | F +3 R +8 W +6 | Perc +6 | Stealth +7 |

[Classes/Levels:] 25 ft | 🍀 1/3 | ♦ | ◇ | ☹ | Active Conditions: investigation (,)

[spoiler=Long Zhi Xin (or Wu Suo Weiju]

[b]Ethnicity:[/b]

[b]Nationality:[/b] Lung Wa

[b]Birthplace:[/b] Qianlei

[b]Age:[/b] 20

[b]Gender & Pronouns:[/b] he, him

[b]Height:[/b] Average

[b]Build:[/b] Slender

[b]Physical Appearance:[/b]

[/spoiler]

[b]Samsaran[/b] (heritage)

[b]Folklore Enthusiast[/b]

[b]Investigator[/b]; [b]Level:[/b] 1

[b]Medium[/b] [b]humanoid, trait[/b]

[b]Associations:[/b] Pathfinder Society

[b]Languages:[/b] Tien (common), Samsaran, Draconic, Fey, ???, ???

[b][i]ABILITY SCORES[/i][/b]

[b]STR[/b] +1, [b]DEX[/b] +3, [b]CON[/b] +0

[b]INT[/b] +4, [b]WIS[/b] +1, [b]CHA[/b] +0

[b][i>SENSES[/i][/b]

[dice=[b]Perception[/b] (E)]1d20+6[/dice]

[b]Special Senses:[/b] low-light vision

[b][i>DEFENSES[/i][/b]

[b]HIT POINTS:[/b] 16/16

[b]ARMOR CLASS[/b]

[b]AC:[/b] 18 (10 + (3 DEX) + (3 P) + (2 I))

[b]Parry:[/b] +1 AC

[i]Unarmored:[/i] [T], [i]Light:[/i] [T], [i]Medium:[/i] [U], [i]Heavy:[/i] [U]

[b]SAVING THROWS[/b]

[dice=[b]Fortitude[/b] (T)]1d20+3[/dice]

[dice=[b]Reflex[/b] (E)]1d20+8[/dice]

[dice=[b]Will[/b] (E)]1d20+6[/dice]

[b]Notes:[/b] - -

[b][i]OFFENSE[/i][/b]

[b]Class DC:[/b] 17 (10 + (4 INT) + (3 P) + (0 I)) [T]

[b]Speed:[/b] 25 ft

[b]Melee Strikes[/b]

[b]Tekko-Kagi[/b] (agile, disarm, finesse, free-hand, parry)

[dice=◆ Strike: Tekko-Kagi (T)]1d20+6[/dice]

[dice=Slashing]1d4+1[/dice]

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[dice=◆ Strike: Tekko-Kagi (T), Devise Stratagem]X+7[/dice]

[dice=Slashing, Strategic Strike]1d4+1+1d6[/dice]

[b]Nunchaku[/b] (backswing, disarm, finesse)

[dice=◆ Strike: Nunchaku (T)]1d20+6[/dice]

[dice=Bludgeoning]1d6+1[/dice]

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[dice=◆ Strike: Nunchaku (T), Devise Stratagem]X+7[/dice]

[dice=Bludgeoning, Strategic Strike]1d4+1+1d6[/dice]

[b]Ranged Strikes[/b]

[b]Shuriken[/b] (agile, thrown 20 ft)

[dice=◆ Strike: Shuriken (T)]1d20+6[/dice]

[dice=Piercing]1d4+1[/dice]

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[dice=◆ Strike: Shuriken (T), Devise Stratagem]X+7[/dice]

[dice=Piercing, Strategic Strike]1d4+1+1d6[/dice]

[b]Shortbow[/b] (range 60 ft, deadly d10)

[dice=◆ Strike: Shortbow (T)]1d20+6[/dice]

[dice=Piercing]1d6+0[/dice]

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[dice=◆ Strike: Shortbow (T), Devise Stratagem]X+7[/dice]
[dice=Piercing, Strategic Strike]1d6+0+1d6[/dice]

[b]Weapon Proficiencies[/b]

[i]Simple:[/i] [T], [i]Martial:[/i] [T], [i]Other (unarmed):[/i] [T]

[b][i]MAGIC[/i][/b]

[b]Spell Attack Roll (innate):[/b] +8 = ((4 INT) + (4 P)) [T]

[b]Spell DC (innate):[/b] 18 = (10 + (4 INT) + (4 P)) [T]

[b]Focus Points:[/b] 0/0 (maximum)

[b]Innate Spells per Day[/b]

Cantrip (1st): divine lance, guidance

[b][i>SKILLS[/i>/b]

[dice=[b]Acrobatics[/b] (T)]1d20+6[/dice]

[dice=[b]Arcana[/b] (T)]1d20+7[/dice]

[dice=[b]Athletics[/b] (T)]1d20+4[/dice]

[dice=[b>Crafting[/b] (T)]1d20+7[/dice]

[dice=[b>Deception[/b] (T)]1d20+3[/dice]

[dice=[b>Diplomacy[/b] (U), Cryptomnesia]1d20+1[/dice]

[dice=[b>Intimidation[/b] (U), Cryptomnesia]1d20+1[/dice]

[dice=[b>Lore (Art)[/b] (T)]1d20+7[/dice]

[dice=[b>Medicine[/b] (T)]1d20+4[/dice]

[dice=[b>Nature[/b] (T)]1d20+4[/dice]

[dice=[b>Occultism[/b] (T)]1d20+7[/dice]

[dice=[b>Performance[/b] (U), Cryptomnesia]1d20+1[/dice]

[dice=[b>Religion[/b] (T)]1d20+4[/dice]

[dice=[b>Society[/b] (T)]1d20+7[/dice]

[dice=[b>Stealth[/b] (T)]1d20+6[/dice]

[dice=[b>Survival[/b] (U), Cryptomnesia]1d20+2[/dice]

[dice=[b>Thievery[/b] (T)]1d20+6[/dice]

[b][i>FEATS:[/i>/b]

[b]Ancestry Feats and Abilities[/b]

Special 1st: low-light vision

Special 1st: cryptomnesia

Special 1st: wander's soul

Heritage 1st:

1st:

[b]Skill Feats[/b]

Background: **Oddity Identification**

2nd:

[b]General Feats[/b]

3rd: **(feat)**

[b]Class Feats and Abilities[/b]

Feature 1st: Methodology (alchemical sciences)

Feature 1st: On the Case

Feature 1st: Devise a Stratagem

Feature 1st: Strategic Strike

Feat 1st: Known Weaknesses

[b]Bonus Feats[/b]

Alchemical Crafting (methodology)

[b][i>EQUIPMENT[/i][/b]

[b]Held:[/b] nunchuka, tekko-kagi

[b]Worn:[/b] studded leather, shortbow, arrows (10), shuriken (10), alchemists toolkit, backpack, explorer's clothing

[b]Stowed:[/b] bedroll, soap, flint and steel, waterskin, rope (50 ft)

[spoiler=Invested Items]

1. magic item

2. magic item

3. magic item

4. magic item

5. magic item

6. magic item

7. magic item

8. magic item

9. magic item

10. magic item

[/spoiler]

[b]Bulk:[/b] 3.5 (Encumbered at: $6 = 5 + (1 \text{ STR})$; Maximum at: $11 = 10 + (1 \text{ STR})$)

[i]Backpack[/i] 0.3 of 2 Bulk

[b]Coins:[/b] 4.66 gp

[spoiler=BOT Actions]

[dice=Known Weaknesses]1d20[/dice] [ooc]Arc, Cr, Occ, Soc +7, Nat, Rel +4[/ooc]

[dice=◆ Devise a Stratagem]1d20[/dice]

[dice=Known Weaknesses]1d20[/dice] [ooc]Arc, Cr, Occ, Soc +7, Nat, Rel +4[/ooc]

[dice=◇ Devise a Stratagem]1d20[/dice]

[ooc]☹ Clue In: ally gains +1 circumstance bonus to the check if it could help get you closer to answering the question at the heart of one of your active investigations.[/ooc]

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