# Weekly Retrospectives

## Week 16 (24 Mar to 30 Mar)

Velocity: 24.5

#### What Went Well

- No Message Empty State Improvement is out on Production!
- Team dinner at Quince!
- We have sent out an offer for the open iOS developer position
- Hot fix for bug on Search went out smoothly
- We have closed all open items in Onboarding M2

### What Did Not

- We are delayed on Emoji Reactions project; Discovered a few edge cases which will take more to tackle
- QAs had to work extra time to send the hot fix out for bug on Search
- Still short on Design bandwidth. We need another designer ASAP

#### **Action Items**

- Come up with an action plan to fix edge cases on Emoji Reactions project Manas
- We had missed an edge case while QA'ing Search improvements, which we discovered later in Production. We have already shared the RCA. No pending action item on this
- Make hiring a new Designer top priority. Manas to escalate this to Recruitment team Manas
- [Pending from last week] Send out the RCA for downtime on Twitter Messages -Maria Ho
- [Pending from last week] Finalise plan for team offsite next week Manas

#### Note:

- You can use the same template to run team retrospectives
- Velocity is the team velocity. There was a time when I used to keep a data section in this doc too. It showed how our top metrics moved the week before

- All items here need an action item associated with them
- Every action item need an owner
- Pending action items from last week move to current weeks Action items section