

## Crystal Golem

by Robert Outram (from the "Fiend Factory", White Dwarf #22. Extra stats by DM

Supereff.)

FREQUENCY: Very rare

NO. APPEARING: 1

ARMOR CLASS: 4

MOVE: 6"

HIT DICE: 12 (70 hit points)

% IN LAIR: 100%

TREASURE TYPE: Nil

NO. OF ATTACKS: 1

DAMAGE/ATTACK: 3-24; plus special

SPECIAL ATTACKS: Color Spray, can send  
back ½ damage received from lightning

SPECIAL DEFENSES: +2 weapon req. to hit,  
Fire/cold do 1 hp/die, immune to lightning

MAGIC RESISTANCE: Standard

INTELLIGENCE: Non-

ALIGNMENT: Neutral

SIZE: M

PSIONIC ABILITY: Nil

Attack/Defense Modes: Nil/nil

LEVEL/X.P. VALUE: VIII/5520

This rare creation is the result of collaboration between an illusionist and a magic user. The spells needed for the creation of a crystal golem are: *Wish*, *Polymorph Any Object*, *Geas*, *Glassteel*, and *Color Spray* (the last named must be cast by an illusionist of at least 10th level). If an illusionist wishes to create a crystal golem without the aid of a magic user, he must use scrolls of those magic-user spells, together with an *Alter Reality* spell. In either case the cost will be 80,000 gp and the time required for the construction is four months.

The crystal golem is as strong as a stone golem and is vulnerable to +2 or better weapons. Fire and cold do one point of damage per die, lightning does no damage and the golem can discharge half the damage rolled on touch within two rounds.

The spell *Glasse* slows it for 2-12 rounds. If a *prismatic spray* is cast on it, the golem can discharge the spell within 24 hours. This can be a potent weapon for an illusionist. The spell *Disintegrate* will affect it if it fails to make its saving roll. *Glassteel* will restore all damage.

The crystal golem's special attack (every four rounds) is a *Color Spray* from its gaze, range 3". Those failing to save are affected as follows:

Victim's Level	Effect
0-3	Stunned 2-8 rounds
4-8	Stunned 1 - 4 rounds
9+	Stunned 1 round

As with the other golems, the crystal golem can be controlled by its creator, though it can only understand and obey simple commands.

