

List of technologies to learn to be desirable for companies
(realized it's not practical to survive by knowing how to do basic-but-maybe-pretty animations ;))

Feel free to edit

Considered

In progress (darker - kinda far, lighter - kinda close to fluency)

done3

MOST IMPORTANT

git

Node

- Express
- socket i/o
- babel
- Webpack 2

React

- Native
- Redux

electron

bash

Backend (languages) more relevant

- SQL
- C#/C/C++
- PHP/FastCGI
- Java
- Python
- Ruby on Rails
- Go
- Rust

postcss

Spark

Angular

Testing

- [Mocha](#) / [chai](#) / [tape](#) / [ava](#)
- [phantomJS](#) / [casperJS](#) / [chromium --headless](#)

[Rainbows](#)

[Typescript](#)

[Email HTML](#)

Postgres

[Nginx](#)

Infrastructure

- Docker
- Ansible

Backend (languages) less relevant

- [Haskell](#)
- [Clojure](#)
- Scala
- Rx
- Ramda.js

Mobx

Concepts

- API design
- SOLID
- Data modelling
- Performance analysis (benchmarking)

Backbone

LEAST IMPORTANT