

**Final Deliverables | Project: Featured Artist**  
[Music 356 / CS 470](#) “Music and AI” | Winter 2024  
Thursday 2024.2.8

Name

URL

(optional image)

Tiange Xiang

<https://ccrma.stanford.edu/~xtiange/470/hw2/>

- Andrew: really wish you played the music at the same time as the video samples, oh nvm that starts to happen on the last level. Has your advisor seen this lol
- James: cool idea, fun choice of music
- Danny: Love the idea, very fun
- Ethan: The level progression with new sets of clips makes the game worth playing through! Makes me wanna see what's next. (level 2 the best)
- Afnaan: using the audio similarity matching as a guessing game is such a great idea! Really makes clear how different the way humans and computers process things.
- Guinness: I like the full screen videos. And nice usage of Ge.
- Mayshu: hahahhahh, it is really surreal!
- Mollie: I like the interactions where the video clips are super different. The bigger visual leaps make my brain more interested in trying to connect them together which makes it funny
- Samantha: I love how the answers seem like they have nothing to do with the song lol
- Hannah: so creative, i like the interface too! Old school vibes
- Yiheng: Interesting choice of videos!!!
- Kangrui: Ge final boss. The overlaid text on the video is a nice touch, and I like the retro-style level design. I'm glad I got to see gangnam style mashed up with computer science lectures!
- Priya: The game design is very cool!
- Julia: Interesting interaction! The flags and figurine on the bottom is funny and cute. Lol that's your advisor?!? Hearing the intellectual discussion with a backdrop of Gangnam style is quite the contrast haha. YES IT'S GE.
- Shreya: This is so creative; congrats on improving it so much after the milestone. I like how interactive it is!!
- Grant: Super creative and enjoyable! I like the user interaction too with the game

- Kiran: Interesting idea to have the player guess which audio clip is the most similar
- Xiaomian: I like the game style to the mosaic! It was very entertaining and surprising in terms of the audio that passes each level
- Tamish: Interesting approach to the assignment. I liked the interactive element.
- Lucia: The interaction is super cool! Makes me want to play the game and try to generate weird things. The lecture audio is super creative.
- Cole: I love how you built upon your original idea. If you think about it an instrument is just a musical game??
- Calvin: incredible engineering, don't even know how you got a game working in processing along with everything else. Well done

Kiran Bhat

<https://ccrma.stanford.edu/~kvbhat/470/etude2/>

- Andrew: it's a total bop. How many of these sounds were synthesized in chuck?? Sounds amazing.
- Mayshu: the interaction is pretty cool and it is really musical and harmonious. The music sounds really great.
- Guinness: Woah the similarity retrieval was super impressive here. I was insanely impressed by how you could retrieve an instrumental layer by just singing or whistling it. Also wow. This sounded genuinely good too. Congrats.
- James: awesome usage of mapping voice to instruments
- Calvin: this is a full on instrument and you completely made a song, that's better than anything I could make in Ableton lol. Well done this is incredibly cool
- Grant: This is so expressive and fun!
- un! Love that you can switch between tracks and customize the composition as you go
- Afnaan: This music actually sounded great! It was ethereal, and I love the perseverance to get the xbox controller working.
- Yiheng: The addition of different instrument layers is really smooth and enjoyable!
- Mollie: It's an instrument! So beautifully played. I am impressed with the smoothness in the musical progression and the cohesiveness of all the sounds. It was a really nice listening experience. Slow fade out of the video was a nice touch
- Ethan: it feels like an instrument for sure - so musical
- Priya: Sounds beautiful! Love the ways in which you interacted to layer all these sounds together
- Kaveh: hell yeah I'd absolutely listen to this. this feels like an instrument you could really learn

- Danny: Dude this came together so well, its so cool how its like youre playing the music with the xbox controller, and the quality of the samples are great. How'd you get all of the samples synced?
- Kangrui: The layering is awesome, the instruments match what you say so well! I wonder how many loops you had to curate. Very musical
- Shreya: This is simply amazing! The different instruments sound so good together. How long were each of the wav files you used?
- Hannah: wow.
- Samantha: I like the looper aspect of this, and you mapped different sounds to tracks so well! I think it would have so much potential when fed more random tracks
- Cole: This sounds incredible. The mapping is so accurate and the range of musical expression is huge.
- Lucia: So amazing how you turned the xbox controller into an instrument. I think it makes it even more cool instead of using a keyboard, it adds to the visual.
- Julia: Wow, the back and forth between your voice and the instrumental is really well put together! Pretty cool that you were able to make this work with your xbox controller too. Can legit see this soundtrack being used in all sorts of media.
- Tamish: This is so sick! Such a unique use of the medium and the ability to mute elements as well.
- Xiaomian: This is so beautiful! I liked the interplay between voice and instrument. Your singing is also extremely in tune amazing haha

Cole Sprout

<https://medium.com/@csprout3/featured-artist-programming-assignment-50161c8feb82>

- Andrew: glad to see you got this working. wonder how you're controlling the music/clip selection? Seems pretty random. Nested cubes is trippy,
- Samantha: mesmerizing... I like the VR vibes of this. I wonder how the clips are transitioning from one to another?
- James: I like the box inside a box visual
- Danny: So cool, it feels like you're walking through different rooms at a club or like coming out of the bathroom, it really encapsulates that feeling of moving spaces.
- Afnaan: I was honestly entranced by this. The usage of unity was a great touch, and the complete synthesis of the audio and visual elements made for a great experience.
- Mayshu: The sound goes pretty well with the visual part~
- Priya: Love the visuals and the way they accompany the sounds

- Guinness: This is mesmerizing. I could watch this for hours. And woah the part when it zooms out and everything is inside another small square is ridiculous. Also great project name.
- Shreya: The visuals are so captivating and really fit the mood benign created by the snippets.
- Kiran: Really cool use of Chunity, did the reverb change when you switch cubes?
- Grant: Super cool to hear the song similarities and the way they are pieced together, and the pitch shift / rate changing is super cool!
- Calvin: mesmerizing and very fun to watch. The sounds and reverb completely fit the mood, and your video choices are great. Really well done. Would love to listen with headphones in a super dark room
- Yiheng: The mirroring effect of visuals is really cool!
- Ethan: It almost gives me the vibe of an art exhibition/installation.
- Julia: The reverb creates such an atmospheric soundscape! I also feel like your song/sound choices were well selected in terms of their acoustic makeup. And finally, seeing how their corresponding videos are projected on a smaller cube with an outer box adds to the artful fragmentation of your pieces.
- Kangrui: Very ethereal sounding, feels like I'm surrounded by sounds. I love the visuals you chose
- Hannah: Why did you choose to make a room with a cube?
- Mollie: I like the echoes of the room. It makes it feel like I am inside some weird dreamscape. I really like the part when we zoom into the box because it added some suspense, but i think I expected something to happen afterwards
- Xiaomian: I really like the design of the visual as well as the inter-connected fade into different pieces of the music mosaic
- Tamish: I really liked the variation in the styles of music you used while still keeping it relatively coherent.
- Lucia: The reflection on the cube adds a lot of dimension and interest to the visual. The perspective shift getting closer to the cube, going into the cube and then another cube is like an infinite loop super cool!

Shreya

<https://medium.com/@shreyadsouza/battle-of-the-vectors-5516ab53fe06>

- 
- Andrew: looks like you're controlling the synthesis live now? awesome you got it working.
- Samantha: I love how the clips are cut so short, you can barely recognize them, so they totally seem like new pieces of music. Also, the way people look when they do acapella adds a lot to the absurdness of the performance

- Danny: The way the audio clips keep coming in and out makes it so much better, cause everyone in the clip is like damn this is so good and its like one part of single ladies on repeat it makes it so funny
- Afnaan: I loved your milestone 2, and I love this milestone as well. The dialogue being replaced by music was so cool and funny, and the addition of the edited memes and code screens was a nice touch.
- Kiran: Clever idea and great execution
- Mayshu: Merge really well with the scenario.
- Guinness: This was really fun to watch! It was cool how you used the original songs as your mosaic pieces.
- James: like addition of terminal to see what's happening with the code
- Hannah: actually looks like they are lipsyncing to your audio
- Cole: This is so chaotic yet synchronized to just the right extent. It flows even better than your milestone, nice!
- Ethan: The SNL soundbite gets me every time - so fun
- Kangrui: very surreal. The break in the middle and intensifying at the end(?) is a really nice touch.
- Yiheng: The alternation between the actual dialogue and song clips is really fun
- Mollie: I love the music clips you chose to overlay on the video. I think we all know this scene so well, so adding some newness to it was exciting (especially the timmyt snl song). Also, I appreciated the way you included some of the original sound bites from the scene. I can't decide if I wish the frame length was longer or not. It makes it really silly with how short they are.
- Grant: This is so so so fun. I love that the vibe of each song that they are singing is still carried through
- Calvin: great feature add to be able to choose the song! I really love this idea i think its so funny and I think it turned out awesome
- Tamish: I love the energy of this project it's so fun and cool to experience.
- Xiaomian: this is so creative! The way you added each clip on top of Pitch Perfect based on what's going on in the film was really cool!
- Julia: Omg it's Pitch Perfect HAHA. Hearing this section of the movie fragmented is quite the experience. PIKACHU FACE. Ah I see there are outside audio clips accompanying the video that are relevant? Great integration of audio and video :)
- Lucia: I like the structure of the video and how it is all cohesive, especially the "intermission" part and the conclusion. It is entertaining to both watch and listen to!

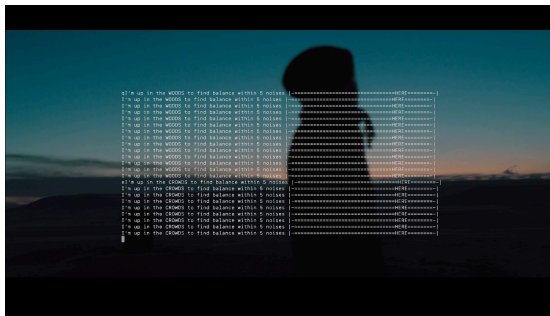
Grant Bishko

<https://ccrma.stanford.edu/~gbishko/470/assignment2/>

- It sounds like a Hans Zimmer piece in all honesty! Also the sounds blend together very well as the cursor moves
- Andrew: love the dronscape you added to the background, ties the whole thing together. Curious what the scrolling vertical text means, too small to read. Cinematic and musical, well done
- James:
- Tamish: This is such a cool sounding project I love it. The flow between the different sounds seems to blend so well.
- Danny: Dude this is so sweet, the soundscapes are separated so well with the cursor movement – everything feels very intentional. It is very clear what you are conveying with the machine vs nature, and it comes out fantastically
- Kaveh: really lovely instrument—and performance. I'd love to see how this sounds with different channels, too. congrats
- Afnaan: This soundscape was the perfect balance of eery and ethereal, I thought the incorporation of different types of sound input was a nice touch, as well as using the text output as visuals.
- Guinness: This was amazing. All the sounds were mixed together SO well, and the using the cursor position to shift between the different types of sounds was really creative. I really love the artistic message too. Nature vs. Machine is such a thought provoking subject, and the sounds here made me feel very thoughtful.
- Mayshu: the sound is really fantastic and makes me feel calm and easy, if there would be some visual component, it would be perfect.
- Shreya: I like how there are multiple inputs - the mouse and the mic. You did a great job of picking sounds that had variety but somehow blended together to create such a cool soundscape!
- Cole: I love the layers of interactivity this system has. The cursor mapping adds a nice depth and the live feature vectors displayed on screen is a great touch.
- Kiran: Really cool system/sounds, and great performance
- Priya: I really like that you added the cursor interaction part since the milestone! It sounds so ethereal and surreal
- Yiheng: Love the newly added sounds after last milestone!
- James: awesome use of hands as input
- Lucia: I like the idea of meditating and the dark terminal window, it really makes it seem relaxing and like a different little world. Also the hand motions were super cool!
- Hannah: the mapping!! Sounds like something i would hear in a meditation app
- Ethan: WOW. I can imagine a whole indie game/story out of this soundscape. Very very nice combination of distinct transient sound and sound bed - this is not just a soundscape but interactive experience.

- Julia: Very fascinating interaction how (from what I understand) when the cursor hits the column of scrolling text it modulates the sound? Also panning down to show your real time sound generation with your hands is pretty cool! There's a good narrative to your piece, with an opening that entices the listener to listen more intently, and then building up with more rainforest sounds.
- Calvin: just as pleasing to the eye as it is to the ear. I love how you divided up the terminal into being a canvas, and it really adds to the experience with your mouse as well. Really great work this turned out beautifully
- Kangrui: really cool interaction and diversity of sound inputs. Seems like such a powerful system, not to mention the intentional sound design choices
- Samantha: I love the progression and the variability of this system! Also, the visuals are a great choice, it almost takes out the emotions. Are humans the middleground between machines and nature?
- Mollie: Modern art! I could totally see this being used to add sound to some sort of indie movie.

Ethan Wu



<https://ccrma.stanford.edu/~yxethanw/356/hw2/>

- Murtaza: Seems very stream of consciousness-y in a good way
- James: Visuals of the different settings are amazing, along with sounds that they each map to
- Andrew: is this your own footage? The visual style is compelling.
- Guinness: The aesthetics were so beautiful. With the cinematic HD clips in the background and the white text. All of the visuals are masterfully done. The sounds are really cohesive with the visuals too. This makes me feel so reflective. Congrats on this.
- Danny: This feels like an A-24 movie its sick
- Mayshu: Wow, like a sci-fi movie
- Shreya: The editing here is amazing!
- Priya: Super cool!
- Kangrui: the cinematography is beautiful, and I love how the text is framed. Mesmerizing.

- Afnaan: The constantly shifting back and forth of the audio and visuals really kept the audience engaged and along for the ride. I especially liked how in the first half of the video the number of noises kept decreasing– it felt like a countdown.
- Hannah: woahh looks like b-roll for a scifi movie
- Calvin: feels like a dream, and i love how you put the terminal text over the visuals, really good juxtaposition
- Grant: I love the incorporation of the video with the audio, it's almost defamiliarizing too in a really cool way
- Mollie: this is making me think of a dog reflecting on its memories in old age, or an AI dog being loaded with memories, or a newborn pup being loaded with a previous dog's memories, or a dog brother remembering his buddy, i am not sure, but it makes me think
- Samantha: it's cool how the sounds connect to the imagery; feels a little random, but it lets you develop your own thoughts while watching
- Lucia: I love the nostalgic vibe of the sounds and images, and how sometimes the mood transitions to being more somber and lonely, especially with the image of the lone figure in the dark.
- Cole: I love the video being displayed behind the script output. It feels, looks, and sounds aesthetic.
- Tamish: I think the use of the video elements really tied the whole project together. I was curious how the different environments were chosen and blended.
- Julia: Wow, the video, audio fragmentation overlaid with text was such an attention grabber. Oooo chapters!!! Beautiful experience.
- Kiran: Pretty aesthetic, like the overlaid text and the knob controllability

Samantha

<https://szl118709.wordpress.com/2024/01/31/cs470-project-2-featured-artist/>

- 
- Andrew: rip your fish, appreciate the visuals matching the time signature.
- Calvin: the constant left fish with the varying right fish adds to the meaning, and the music is so aquatic. The colors and everything add to a distinct experience
- Priya: I love the matching visuals along with the audio, the beat is really cool
- Afnaan: The upbeat, almost tropical feel made this piece special to me. The icons being betta fish was the right level of goofy and aquatic.
- Guinness: The fish appearing in a line on each beat is a really cool effect. The two tracks coming together at the end was kinda hard even though they are so different musically.
- Mayshu: beats are excellent
- Tamish: Such a groovy project. The blend of the electronic instruments and the acoustic instruments works well and is very interesting.



- Kangrui: I love photosynthetic fish. I like the minimalist visual design, and how it places emphasis on the meter / frame size, which seems to be the main control?
- Murtaza: It's so vibey, plus I really like the visuals! Plus the flute is an amazing touch
- Cole: The right to left difference in sound creates a cool soundscape. The visual component was a nice touch.
- James: like the constant underlying beat and matching visual
- Hannah: i like the matching visuals!
- Mollie: Sounds from both sides of the DAC are super smooth and have a great beat!!! I like the simplicity of the visuals, but I wish there was a little more variation. Maybe it changes color, maybe it moves slowly down the screen.
- Yiheng: The additional layer of sound is really enjoyable!
- Shreya: The beats!!! The woodwind/brass in the background (and later the foreground!) add such an effective additional element to the overall sound. It's so satisfying to see the visuals appear in time with the audio. It has a great direction in sound that is so well chosen.
- Grant: I love the acoustic instrument addition, it contrasts to the funk in such a cool way. Beat alignment worked really well too this feels like a full composition
- Lucia: The figures moving across the screen and back again is like a loading screen, it is a chill visual to match with the music! Super cool. Now the figures are changing as the music becomes more chaotic very neat!!
- Julia: I love the sounds and percussive elements of your piece! Gives me sequencer vibes, especially with the visual extending and then restarting at one. Did I see them shift towards the right? That's really cool! Ahhh and it modulates how many units are in the sequence? Sick!
- Kiran: Really cool sounds, sorry about your fish. Wow this sounds awesome though never heard anything like it
- Danny: The vibes are immaculate, I could bop to this while doing homework for sure

Yiheng Dong

<https://ccrma.stanford.edu/~dongyh/356/hw2/>

- Andrew: wonder why you chose to track the mouse history rather than jump to the current mouse location. Cool concept, wonder what it would sound like with a wider range of output music and differing color palettes,
- Kiran: Cool mouse tracking, good to know what starry night sounds like
- Calvin: your mouse tracking performance, tracing the swirls and brush strokes, added to the experience and created a great contemplative vibe. nice

- Danny: Love how you added a different picture and the sounds definitely change as well
- James: love the progress from the milestone, and how you can control the point using your mouse now to dictate the sound
- Murtaza: The incorporation of another painting changes the soundscape a lot in a really cool way!
- Cole: This is a beautiful way to layer mediums of art on each other.
- Shreya: I thought your milestone was so cool, and it's impressive how much you've improved the system since then. I like the mouse control aspect of it
- Guinness: Again, I love the choice of song and art here. It's so cool when the audio alternates between Vincent, which is a really beautiful and soft and peaceful song, and then the dark pad, which is kind of menacing.
- Mayshu: the interactive system is fabulous
- Kangrui: Super unique audiovisual interaction. The sound choices feel super intentional and fit the theme very well
- Lucia: The two lines are a creative way to show the mouse moving and the change in music! I love the choice of paintings and how it matches the visual.
- Afnaan: I think it was a great idea to have the music played be based of where you are pointing in the painting. Are the vocals American Pie?
- Grant: I love the combination of visual with music/sound art! It was super cool to watch you move the lines around the different parts of the paintings and switch between the Starry Night paintings
- Samantha: I love the concept of sonifying paintings; I imagine that they wouldn't sound like an actual song, but something more abstract like what you have here...
- Tamish: Very cool theme and the interactivity of it was very interesting. I would be interested in playing with it myself.
- Mollie: I like how you showed how the program worked with different images. As a viewer I was captivated watching your cursor move around the screen.

Tamish

<https://medium.com/@tamish01/cs-470-project-2-featured-artist-80a146b1fa6b>

- 
- Andrew: sounds great,
- Priya: The text visuals are super captivating
- Yiheng: The animation created by the output texts is so coooool
- Murtaza: I really like the visuals, and the background sounds really do complement the main guitar

- Shreya: The visuals are so captivating, and great idea to run systems in parallel to create the feeling of a whole band
- James: awesome visuals being transparent through the text only, audio mosaic sounds also mesh well with the guitar
- Cole: The code being displayed over you playing the guitar is sweet, I'm curious what library of sounds you built up for this.
- Mayshu: the visual effect!!!
- Afnaan: I adore your visuals. Having only the text cascading down the screen reveal your musician was a brilliant touch. How did you even do that?
- Kangrui: The visuals hooked me right away. I'm really curious how it works. This is awesome. Feature request: I feel like the visuals could change to highlight different areas
- Lucia: The visual in the background is so cool I actually couldn't tell exactly what it was at first and I thought it was coloured shapes so figuring out the real image was neat. Love the colors too!
- Calvin: mesmerizing and fun to listen to. The visuals were great and it made me think alot about synthesizing music and machines, especially with the electric guitar
- Mollie: love how the visuals come through only in the text. The way the sounds are layered gives a super nice effect!
- Grant: These visuals are CRAZY how did you do that omg! This reads really well too as a composition
- Samantha: the system feels really responsive, good job! It's interesting the types of sounds you chose to join your playing.
- Danny: The visuals are super cool, the way you put yourself behind the code is awesome
- Guinness: This visual is insane. It took me a while to realize it was a guitar. Insane. Great guitar playing too! Everything sounded cohesive and nice.
- Kiran: Nice guitar playing and the overlaid sounds fit perfectly. Sick video editing too.

Guinness

<https://medium.com/@guinness.chen/etude-2-featured-artist-3b0319e12151>

- 
- Andrew: haha this sounds like an actual remix, the way you visualized this also helped to hear the synthesis more clearly
- Samantha: love the pictures of the two of them appearing in random places; it makes it more clear what's happening behind the scenes.

- Afnaan: I remember you were previously talking about how you wanted your synthesis to sound good. Mission accomplished. This sounds amazing. I could actually see this being the music underpinning an edit.
- Cole: This sounds fantastic. The particles in the background moving to the beat is also so captivating.
- Danny: Sheeeeeesh dude this actually sounds really good, like a duet. The visuals behind the figures are also awesome
- Shreya: The runaway piano in the background is really effective. Did you isolate the vocals from the instrumental?
- Yiheng: The background point movements are so enjoyable to watch!
- Tamish: A collab I never thought I'd see. The instrumentation somehow works with each other in such a cool way. Love it.
- Murtaza: The songs sound really good together, and I appreciated how different songs from the two artists had their own role in the joint beats.
- James: great job matching up the tempos, seems like they are having a conversation at times
- Lucia: I like that the length of each clip of audio is long enough to capture the full lyric, it doesn't sound choppy but like an actual song!
- Kangrui: the audio clips line up so well! The whole thing sounds very musical and cohesive (I wouldn't guess this was AI-generated). The layering of a capella vocals over the backing track is super smart.
- Priya: The mashup slaps
- Calvin: the dots in the background are my favorite part. I love how they get more chaotic as the song picks up, and it feels like a visual representation of the sound.
- Mollie: The visuals really bring it together for me. I like the galaxy background and how it moves with the music. When the images layer over each it adds some nice drama. I think after awhile I got the hang of the pattern and might've liked some sort of visual shift like new taylor / kanye images
- Grant: This was awesome. I wanted the music to keep going! This felt like you made a whole new song from two established artists and it worked so well together
- Kiran: I really like the yellow dots how did you do that? Also nice beat-alignment

Hannah

<https://medium.com/@hkim24/featured-artist-e66cb13a33bb>

- 
- Cole: For someone who's never composed before, this beat is sick, your inclusion of video made this come to life for me.

- Lucia: Love how you included friends for the visual and sound input!
- Andrew: ended too soon! Is this a different system from the milestone?
- Ethan: the video provides the funny and loose vibe that is awesome!
- Murtaza: Your editing is so well done! And the decision to focus on friends sort of added a layer of wholesomeness to the entire process.
- Afnaan: I loved the overlay of the mosaic sounds over the video clips of people making the noises. Great vibes!
- Samantha: it is a good vibe! I like how everyone gets their own part of the drumset
- Kangrui: Love the editing! The audiovisual synchronization is really catchy. Good vibes!
- Danny: So catchy, and incredible editing!
- Guinness: This was super entertaining to watch. I love the beat aligned clips. The music sounded really good and intentional.
- Shreya: Again, killed the editing!
- Yiheng: The video is really fun to watch!!!
- James: great editing of sounds to make a beat
- Calvin: I loved that!!! That was so fun I wished it kept going
- Mayshu: really cool!
- Grant: So fun! Love the video demo too
- Mollie: Yoooo super awesome beats!! I love how you edited the clips and still kept some of the funny parts of the candid moments. I didn't want it to end
- Kiran: WAIT I DIDNT KN- bwwwowowwowowo
- Tamish: It was such a fun video. Loved the random stops in the music for the speaking snippets. So cooooll!

Priya

<https://ccrma.stanford.edu/~priyasun/470/hw2/>

- Guinness: Nice guitar playing! It sounded very cohesive which is super impressive given that its KNN powered.
- Afnaan: I really like the usage of guitar as the input noises. Adds a great musical touch.
- Calvin: great guitar and great job integrating it into code, cool to see especially with an electric guitar
- James: sounds complement guitar even better than in the milestone! Great job
- Mollie: The overlay of the sounds was really seamless. If i wasn't watching the video, i wouldn't have known there was some AI magic happening
- Kangrui: Looks super fun! Something I'd definitely want to try. The sounds blend in very seamlessly with the live playing
- Murtaza: Really well integrated guitar audio with the chuck sounds!

- Danny: So cool, love how you can always have something to jam with!
- Grant: This was so expressive and musical!
- Tamish: Love the guitar playing. Sick project
- Hannah: this is one of my favorite projects, i want to download your code and use it <3
- Ethan: I want it to be longer! Really enjoy the combination of live performing and AI work
- Andrew: smooth, actually had a hard time telling at times what was you vs the synth.
- Shreya: I love how you can't tell what's live vs synthesized; great job!
- Samantha: I would listen to this forever, it's great! I don't think there's anything wrong with using your own music; if it inspires you to make something new, it's totally worth it!
- Kiran: Great playing and cool way to duet
- Lucia: The combination of the synthetic and real sounds comes together so well! Super cool to include the visual of you playing too.
- Cole: very cohesive, the synth + you sounded like a lofi beat I'd hear at a coffee shop.

James

<https://ccrma.stanford.edu/~jameszhe/470/hw2/>

- 
- Calvin: that was incredible.
- Andrew: lol it's anime trap remix all the way down. Lmao not sam cooke too, no one is safe.
- Grant: This is very entertaining and the remixes honestly sound so great
- Danny: HAhahahah the anime trap remix really caught me off guard this is absolute heat
- Shreya: Haunting (in the best way) :D
- Yiheng: Love everytime anime trap remix appears hahaha
- Murtaza: Who knew that turning everything into an anime trap remix would be so boppy
- Kangrui: I love anime trap remix. I'm still laughing 2 minutes in. I'm curious if the video is manually edited or auto-generated?
- Lucia: I love the variations in the music being remixed and the graphics this is super funny
- Hannah: 5...minutes...?

- Guinness: Hahahaha it was funny when “anime trap” was the answer twice in a row.
- Afnaan: The only thing better than anime trap music being featured once? Is anime trap music being featured multiple times!
- Mollie: I really liked the repetitiveness. It was funny, surprising, and everlasting
- Samantha: it’s crazy how many songs you were able to adapt to the system. Also, IT’S ANIME TRAP REMIX, what’s not to love?
- Kiran: Why is everything an anime trap remix??? And why is Goku wearing a supreme x northface puffer???
- Cole: HAHAAH this is awesome, I could expect nothing more from a musical mosaic than this.
- Tamish: All I can say is..ANIME TRAP REMIX

Kangrui

<https://ccrma.stanford.edu/~kangruix/356/project2/>

- Murtaza: I really liked the chungking express clips spliced together, and you really successfully captured the sad boy hours mood.
- Andrew: instant kudos for chungking express. Interesting how you’ve remixed this into something of a music video, the pairing with the audio sounds very intentional and like Ge said reinforces the emotion in the film
- Shreya: I’m so enchanted by this! You truly created a story and the chosen music fits so perfectly
- Lucia: This is so cool, the captions tell a story that complements the music so well. It evokes so many emotions!
- Danny: This really got me feelin some sorta way, the way the scenes ended up being cut are awesome
- Afnaan: The music complements the visuals so perfectly. It really felt like I was watching a movie. At first the score was very cinematic, but then it became an indie score. Great job!
- Tamish: That was such a cool experience just watching and listening to it.
- Cole: put it in movie theaters.
- James: love the music choice for the audio mosaic, matches with the theme of the video clip
- Guinness: damn that had me in my feels. The original clip was sad enough, but somehow you elevated it with your mosaic. The looping evokes the feeling of rumination after a breakup. You can’t get out of your own head and you keep thinking the same thoughts. This is masterful.
- Hannah: \*cue tears\*
- Calvin: made me feel some kinda way. Really works well and adds a whole new depth to the piece. Like ge said the mosaic makes you feel it even more

- Mayshu: wow there is plot...feeling the mood
- Grant: This is so full of emotion
- Mollie: Really incredible story. I love what you did with it.
- Samantha: awww man... It's crazy how such a short story can be so memorable and captivating. I like how the mosaic complements the subtitles. I'll be thinking about those cans for a while
- Priya: Love this movie and how you've totally captured the mood of these clips with these sounds <33
- Yiheng: Great choice of movie clips!!!
- Kaveh: excellent movie, excellent remix. really heightens the emotion of an already emotional sequence
- Kiran: So awesome

Mollie

<https://ccrma.stanford.edu/~mollie/356/hw2/>

- 
- Andrew: the soundtrack elevates. The part where they start getting censored and the music swells is magical
- Afnaan: Your piece was hilarious! The editing as well as the underlying mosaic pieces make this maybe the best way to process the RHONJ.
- Murtaza: The classical music as a score in the background works really well, and your editing elevates the entire thing!!
- Shreya: So entertaining, and the use of classical music is so fitting for the scene
- Calvin: it just fits so well it's unbelievable
- Mayshu: really dramatic!!
- James: great choice of strings to emphasize the drama
- Danny: This takes me back to my great homeland of new jersey, the music also sounds so cohesive!
- Cole: The drama this kind of TV deserves, *\*chefs kiss\**
- Samantha: I wish all reality TV is scored like this
- Lucia: The editing and flipping back and forth between characters is so funny. Also the bleeped out curse words sort of became a beat!!
- Kangrui: orchestral music intensifies. I thought it matched really well and elevated the drama + chaos.
- Guinness: This was hilarious. The classical music definitely made the clip way funnier.
- Tamish: What a rollercoaster of emotions. It was super engaging the entire time and I enjoyed it very much.
-



- Kiran: Great video clips and music selection, the mosaic worked super well
- Grant: This was a STORY and so fun and such a creative project
- Ethan: Amazing things
- Priya: Haha love the way you took a dramatic scene and made it 10x more dramatic with music lol

Afnaan

<https://ccrma.stanford.edu/~afnaan/470/hw2/>

- 
- Andrew: thank you for including the original audio
- Murtaza: The performance and your positioning of yourself as a symphony conductor worked really well
- Samantha: that's epic, I would join this symphony. Comedic cinematography too!
- Cole: I love the performance, everything about it fit.
- James: awesome filming and conducting
- Calvin: the video is great, you really emphasized the absurdity and said something about how we take AI too seriously imo. Well done!
- Shreya: Sympathy has been felt haha. This is so creative and the camerawork added such a great element.
- Lucia: Love that you are conducting the symphony, also the camera constantly panning back and forth
- Guinness: I love the Dr. Strange hand gestures. The video was really funny!
- 
- Danny: This is peak comedy, fantastic work, and love how you conducted it.
- Kangrui: conducting + making sounds at the same time is a really interesting idea. Cool intro!
- 
- Mollie: I love the video shoot. The seriousness of the pose with the silliness of the sounds you are making, great pairing.
- Tamish: 10/10 charisma 10/10 mouth sound design
- Kiran: great video showcase, really entertaining
- 

Calvin

<https://ccrma.stanford.edu/~calvin3/356/project2/>

- Andrew: still can't believe you made this as quickly as you did. Appreciate the editing and the user instructions, the "freeze" control is brilliant. This seems to strike a great balance between generative+user-driven controls, in particular

leaving higher level structural decisions to the performer. What in the world is the skeleton clip from hahaha

- Afnaan: Not to reiterate myself, but I love this piece. It's such a fun watch. It's a great idea to match dancing bpm with song bpms.
- Cole: This is so fire. The freezing works so well with the skipping parts of the song, everything is so cohesive.
- Danny: Once again, absolute heat. I want this on a 24 hours loop to whatever music I'm playing at all times. Rainbow effect goes so hard
- James: great mapping of audio to videos, both accurate and diverse
- Samantha: funny how the room seems a lot more serious this time, even when the cartoon clips show up. I think everyone is thinking hard about what it means to be human
- Priya: This is a masterpiece
- Shreya: I want to listen to/watch this forever. Obsessed with the rainbow effect
- Yiheng: The timing of switching dances is really goooood
- Lucia: Super cool selection of scenes, loved La La Land inclusion. It really does feel like you are DJing a music video!
- Mayshu: the system is really cool and the whole piece is fantastic as usual.
- Grant: This is so fun to watch and I want to hear more! With other songs!
- Kangrui: the drop hits every time. I feel like the rainbow effect adds so much.
- Tamish: This was so sick! I was sorta mesmerized by the different elements and it somehow flowed really well.
- Guinness: This is so good.
- Mollie: I want you to package this software up and sell it to clubs
- Hannah: i just love this
- Kiran: Still one of my favorites, so fun
- Murtaza: It's so good—the editing also really elevates it

Mayshu Zhan

<https://medium.com/@mxzhan/phase-three-musical-mosaic-6d0e154be08b>

- Andrew: The footage from your hometown is beautiful. Never heard a digital guqin remix before, you play so well!!
- Afnaan: What I may like the most is the synthesis between a very traditional instrument and modern AI techniques and methods of music generation.
- Calvin: so serene and peaceful, who knew a piano could become even more peaceful. And the fact that you shot the video as well makes it very personal, really holistic great experience that I felt very enveloped in
- Guinness: I really appreciate the vibe you cultivated through the clips from China interspersed between the AI music. The music sounded very peaceful too.

- Kangrui: The synthesized audio sounds very atmospheric. I like the editing: how you first show the input instrumental audio. Also the footage you included is beautiful, and I love the rain!
- Danny: The visuals are really gorgeous, and I love how you first show the input audio and then play the output.
- James: awesome editing and filming at beginning and end, and very interesting mapping of piano to mosaic sounds (Chinese instrument?), overall very peaceful and calming
- Cole: This feels very personal and serene. Well done
- Murtaza: I like the interplay between the synthesized vs piano sounds, and also really liked the editing of the video, use of the traditional instrument in the latter half of the video was also really interesting
- Yiheng: The narrative is so beautiful and nostalgic
- Lucia: This is so cinematic and beautiful, I loved the blending of the different instruments
- Shreya: Great interplay between live and synthesized audios. Really nice personal touches!
- Samantha: it makes me miss 江南 and also think about the immigrant experience, emotional experience
- Mollie: I really liked how you showed the original instrument sounds and then dove into the chuck-version. It made it interesting to try and connect the original with the chuck one
- Kiran: Really interesting progression of the video. I can't believe you filmed that it looks so good.

## Murtaza

<https://medium.com/@murtazahassan/cs-470-project-2-milestone-1-b327cada12e5>

- 
- Andrew: goes out with a whisper. Enjoyed the pacing with the ascii art,
- Mayshu: makes me feel like a cartoon somehow....
- James: awesome terminal artwork
- Shreya: The flashing text is so effective. Really great choice of audio samples - I can see this in a museum!
- Samantha: this is really powerful. I like what you did with the visuals and the sounds both.
- Kangrui: are these all commercials? The diversity of sounds is awesome. The abruptness of the red flashing text really brings out the message.

- Calvin: the little advertising clips coming through made me think about how even though i'm only getting just a second or so of it, i immediately know what it is, further reminding me that I am deeply entrenched in the very capitalism you speak of
- Guinness: Wow this is so amazing. This is so artistic. The fact that the red terminal text came out one line at a time made it feel like I was being spoken to in real time. The ads in the background were so appropriate and perfectly captured the feeling of capitalism. Great job.
- Mollie: I like the vintage commercial ads sprinkled in. It really helped me ground the meaning of the text.
- Danny: Terminal artwork is fantastic, and the point comes across fantastically
- Lucia: This is amazing! Love the message and the variety of sounds. So cool!!
- Afnaan: Big fan of the themes here. The slow drip of text to highlight your messaging really emphasizes each and every point you want to make.
- Kiran: I like the visualization and backing tracks
- The visualization is so captivating and the underpinning soundbites sent me back in time. So well done

Danny

<https://ccrma.stanford.edu/~mottesid/470/hw2.html>

}

- Afnaan: The percussion mapped really well! I thought the auditory effects were so cool! After I heard the first hi-hat, my mind began racing to think about what songs' instrumentals can be recreated with this.
- Andrew: love the performance you made with this, congrats on getting it working!!
- Murtaza: It's a proper musical performance!! And the integration of keyboard input along with vocal sounds give the instrument a wide range. Plus it just sounds straight up vibey.
- James: this is sick, i can see this being super useful
- Calvin: you, sir, are performing in this and it's epic! You looked like you had a great time with it and it creates an output that I can jam to, would love to see you make more stuff with this
- Kangrui: love the live performance. Seems like a very practical use of audio features.
- Cole: seamless, your thought and intentionality with this project feel apparent to me.
- Grant: This is so fun and creative, I love that you connected it with synth to be something you can play with and make "normal" music

- Guinness: Great performance! The mapping from live sounds to the pre-recorded instruments was very impressive.
- Yiheng: The output aligns sooooo well with your vocal
- Mollie: Nice calm groove. I like the feeling you create with the sounds you layered. It's a good vibe.
- Shreya; You've created such a cool system with this! Love all the elements at play here.
- Samantha: I love how scalable the system is, and how it has a stable structure.
- Kiran: Nice job the beatbox matching turned out really well!
- Lucia: I like how you also annotated the video to explain what is happening and where the input is coming from!